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Batch: O2-TP304

Year: 2nd

Semester: 3rd

Subject Code: 18CSS201J

TITLE: Design the code converter to convert Binary data into Gray code data using Multisim software. Draw the truth table and show the simplification using K Map.

<b>Aim</b>	<b>2</b>	
<b>Circuit diagram / Logic diagram, Tabulation, Formula / K map simplification, Procedure, Timing diagram, &amp; Document submission</b>	<b>10</b>	
<b>Execution &amp; Result</b>	<b>8</b>	
<b>Viva</b>	<b>5</b>	
<b>TOTAL</b>	<b>25</b>	

# TRUTH TABLE

Binary

Gray Code

B3	B2	B1	B0	G3	G2	G1	G0
0	0	0	0	0	0	0	0
0	0	0	1	0	0	0	1
0	0	1	0	0	0	1	1
0	0	1	1	0	0	1	0
0	1	0	0	0	1	0	0
0	1	0	1	0	1	0	1
0	1	1	0	0	1	1	1
0	1	1	1	0	1	1	0
1	0	0	0	1	0	0	0
1	0	0	1	1	0	0	1
1	0	1	0	1	0	1	1
1	0	1	1	1	0	1	0
1	1	0	0	1	1	0	0
1	1	0	1	1	1	0	1
1	1	1	0	1	1	1	1
1	1	1	1	1	1	1	0



# K-MAPS

$$G_3 = \Sigma(8, 9, 10, 11, 12, 13, 14, 15)$$

$$G_2 = \Sigma(4, 5, 6, 7, 8, 9, 10, 11)$$

$$G_1 = \Sigma(2, 3, 4, 5, 10, 11, 12, 13)$$

$$G_0 = \Sigma(1, 2, 3, 5, 6, 9, 10, 13, 14)$$

B3B2 \ B1B0	00	01	11	10
00	0	1	3	2
01	4	5	7	6
11	12	13	15	14
10	8	9	11	10

$$G_3 = B_3$$

B3B2 \ B1B0	00	01	11	10
00	0	1	3	2
01	4	5	7	6
11	12	13	15	14
10	8	9	11	10

$$G_2 = \overline{B_3} B_2 + B_3 \overline{B_2}$$

$$G_2 = B_3 \oplus B_2$$

B3B2 \ B1B0	00	01	11	10
00	0	1	3	2
01	4	5	7	6
11	12	13	15	14
10	8	9	11	10

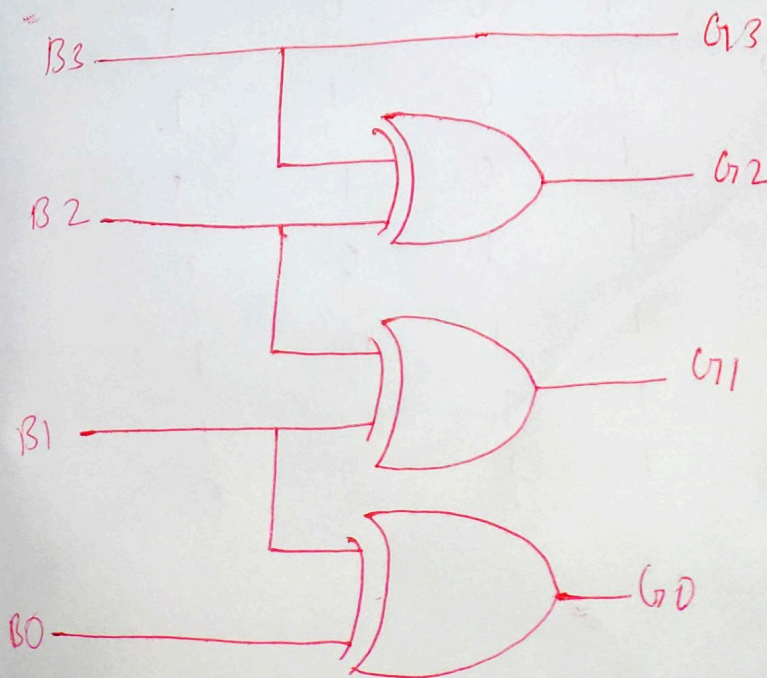
$$G_1 = B_2 \bar{B}_1 + \bar{B}_2 B_1$$

$$G_1 = B_1 \oplus B_2$$

B3B2 \ B1B0	00	01	11	10
00	0	1	3	2
01	4	5	7	6
11	12	13	15	14
10	8	9	11	10

$$G_0 = \bar{B}_1 B_0 + B_1 \bar{B}_0$$

$$G_0 = B_1 \oplus B_0$$



$$G_3 = B_3$$

$$G_2 = \bar{B}_3 B_2 + B_3 \bar{B}_2$$

$$G_2 = B_3 \oplus B_2$$

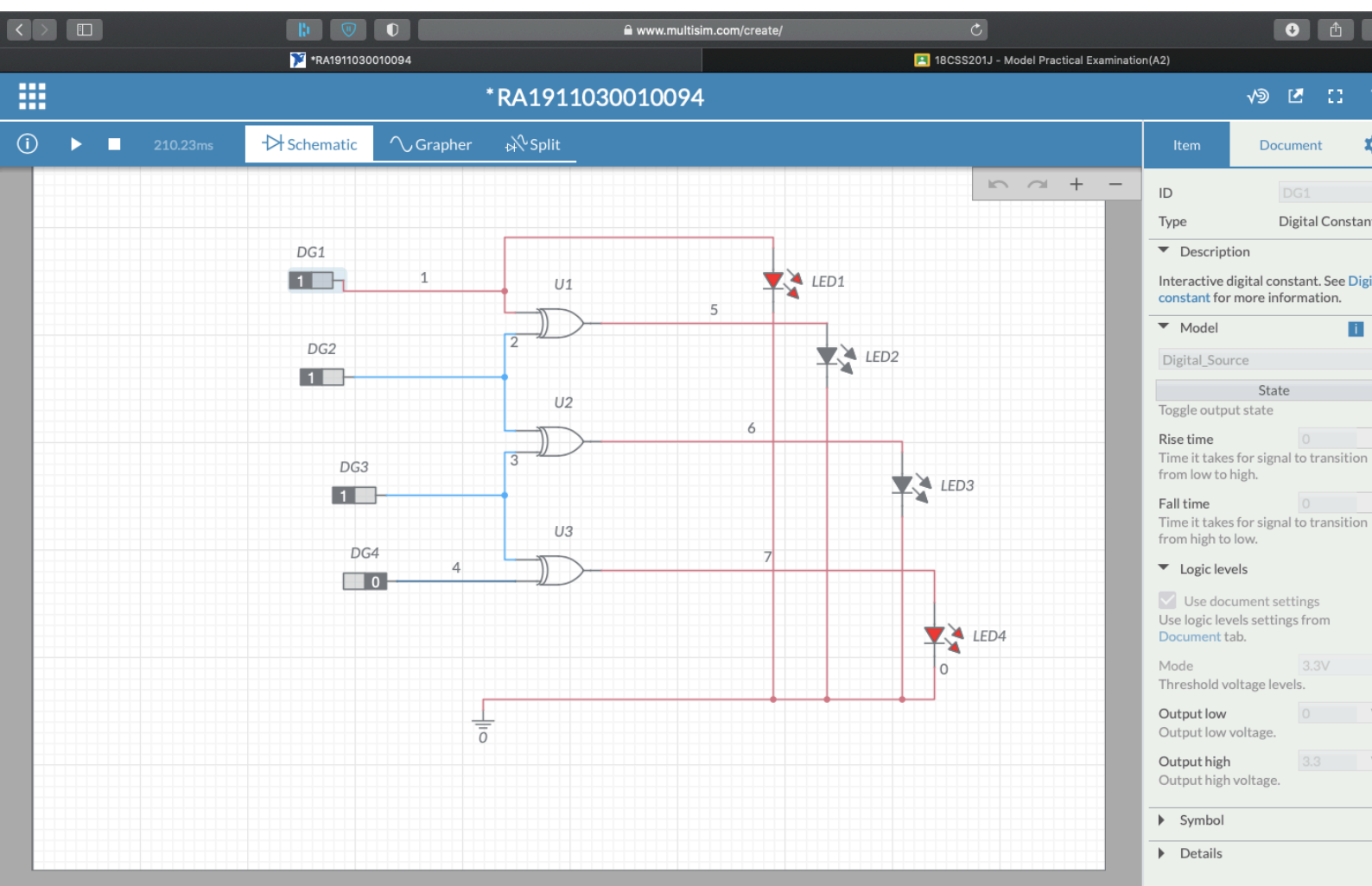
$$G_1 = B_2 \bar{B}_1 + \bar{B}_2 B_1$$

$$G_1 = B_1 \oplus B_2$$

$$G_0 = \bar{B}_1 B_0 + B_1 \bar{B}_0$$

$$G_0 = B_1 \oplus B_0$$





## **VIVA QUESTIONS:**

1. 6 selection lines

2.  $AB'$

3. Because its two basic functions are data storage and data movement. Each flip-flop in a shift register represents one bit of storage capacity.

4.  $Q(\text{next}) = S + R'Q$   $SR = 0$









