Computational Modeling in Python: Distributional **Semantic Models**







Plan for today

- 1. Computational Modelling: what is it, and why should we care?
- Our case study for today: Learning Words from Context
- 3. Representing word meaning from context:

Distributional Semantic Models

4. Practical: let's implement the model!



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Reality

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Reality



Simplification

What is a computational model?



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What is a computational model?

• A model that can be described in a programming language as a sequence of steps that transform an input *x* into an output *y*.





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- Formalization of a theory
 - Eliminate vagueness of verbal descriptions



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- Prediction of unseen cases



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- Formalization of a theory
 - Eliminate vagueness of verbal descriptions
- Prediction of unseen cases
- Causal explanations and theory building
- Automatization: we can apply (multiple) models to large amounts of data

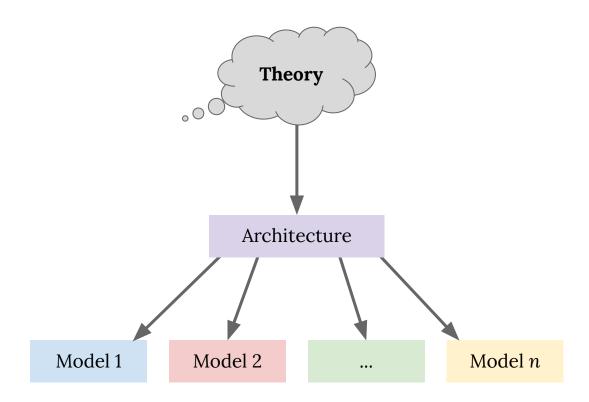


What kinds of computational models exist?

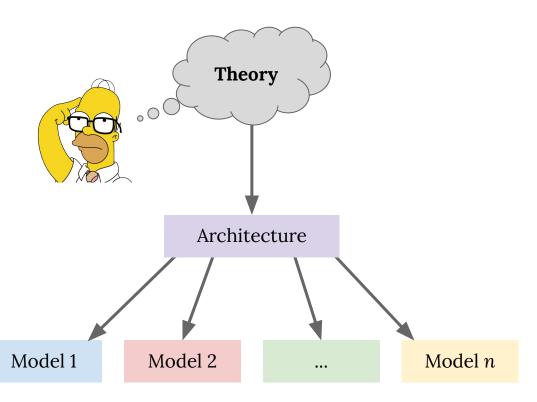
- 1000s of different architectures available
- There are some common ways of classifying models (e.g., symbolic vs. connectionist)
- Often there are multiple ways to model the same behaviour or cognitive processes
- But this is not necessarily a problem
- Different models might serve different goals, while still being derived from the same theory/hypotheses

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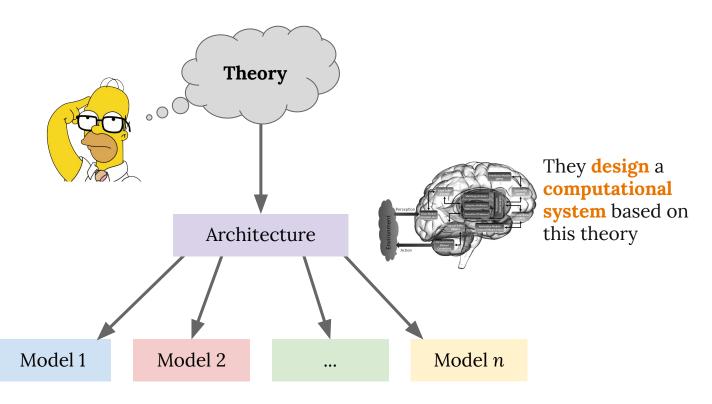
- 1000s of different architectures available
- Most models are designed to answer specific questions
 - How do children segment words? How do people represent semantics?
- There are some common ways of classifying models (e.g., symbolic vs. connectionist)



Researcher has a **verbal theory** of how the cognitive system works



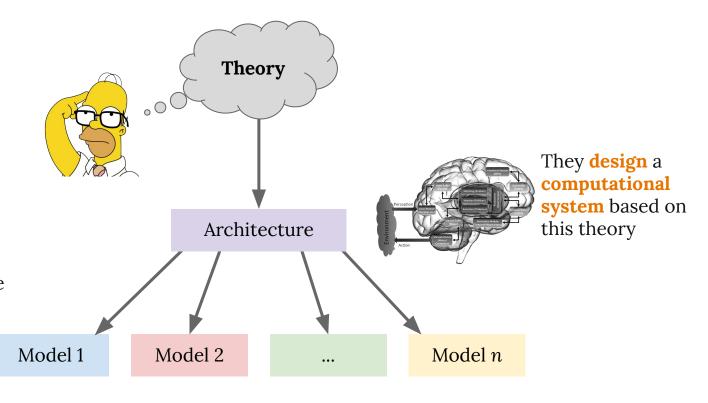
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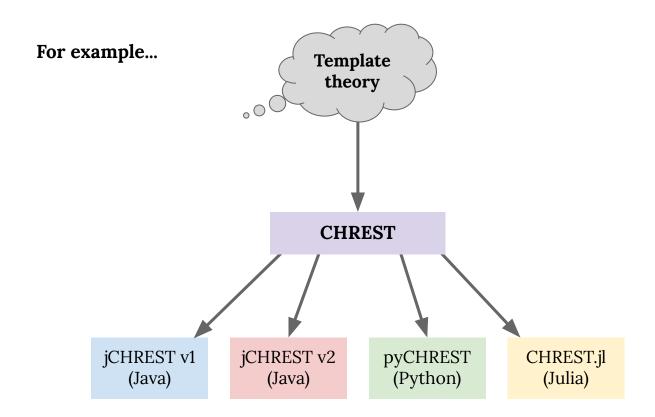


Researcher has a **verbal theory** of how the cognitive system works

They build a **concrete implementation** of the architecture using code





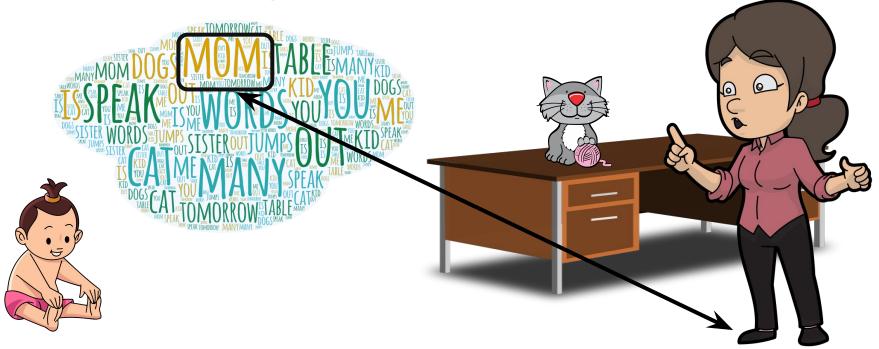


Today: Learning Words From Linguistic Context

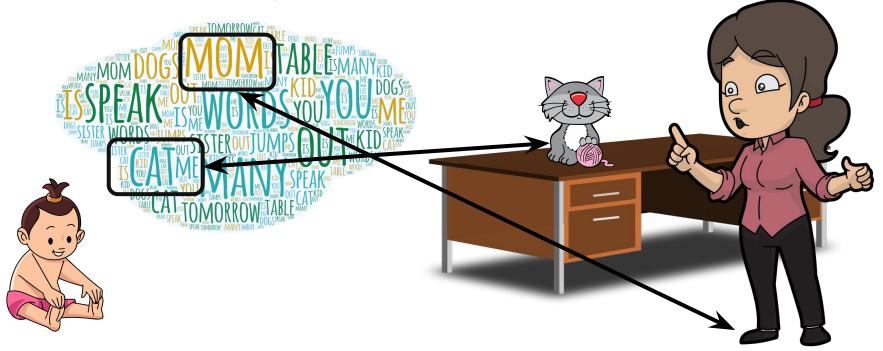




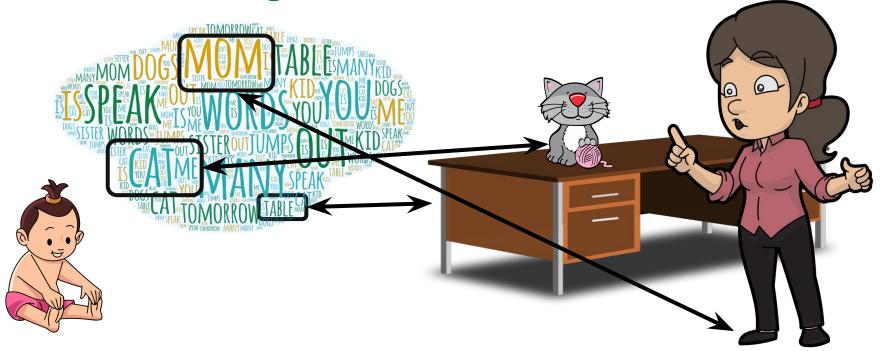
words



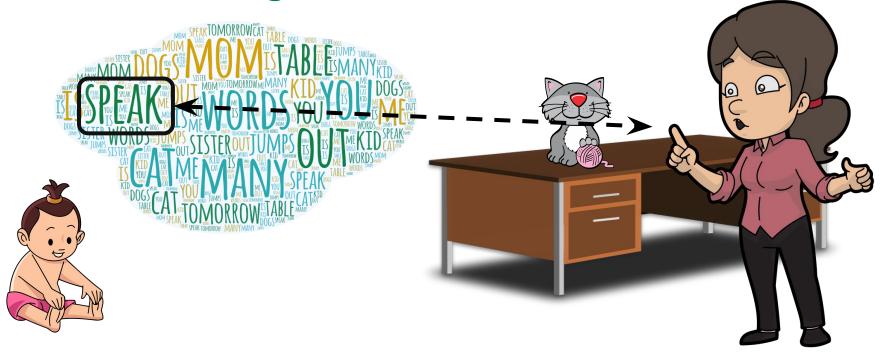
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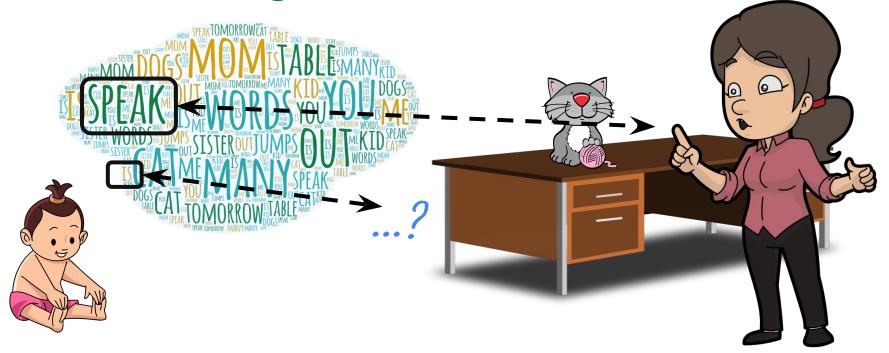
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words

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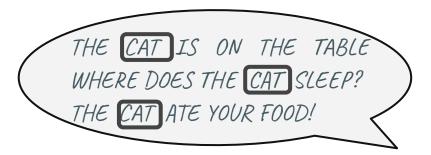




words

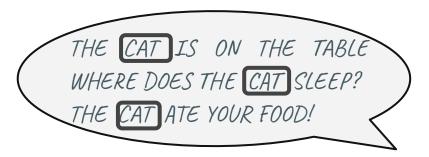
- Mapping words to meaning is a difficult task
- How do children constrain the hypothesis space?
 - Biases to select referent
 - mutual exclusivity bias, whole-object assumption, ...
 - Cross-situational learning
 - Distributional information from the linguistic input
 - CONTEXT!

Word Learning from distributional cues



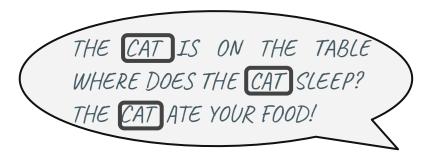
• Children can track distributional information at a very young age (Saffran et al. 1996, Aslin et al. 1998, ...)

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- How can distributional information shape meaning representations?
 - Let's look at Distributional Semantic Models

Meaning as use

• "The meaning of a word is its use in the language" (Wittgenstein, 1953)

• "What people know when they say that they know a word is not how to recite its dictionary definition – they know how to use it" (Miller, 1986)

The Distributional Hypothesis

• "Difference of meaning correlates with difference of distribution" (Harris, 1954)

• "You shall know a word by the company it keeps" (Firth, 1957)

• Distributional Semantic Models (DSMs) derive semantic representations of words based on the distributional hypothesis

• These models are also known as Vector Space Models

• The representations have the form of vectors (embeddings)

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e.g. 249 0 365 446 0 0 90 0 2136
```

- These representations are distributed rather than symbolic
 - similar words should have similar representations!

- The number of words that we consider to be part of the context of another word is a parameter called "window size"
- We will now see an example of how we derive word representations in DSMs, for a model with window size = 2

THE CAR TRAVELLED AT HIGH SPEED

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	the	car	travelled	at	high	speed	
the	0	0	0	0	0	0	0
car	0	0	0	0	0	0	0
travelled	0	0	0	0	0	0	0
at	0	0	0	0	0	0	0
high	0	0	0	0	0	0	0
speed	0	0	0	0	0	0	0
	0	0	0	0	0	0	0

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	the	car	travelled	at	high	speed	•••
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car	0	0	0	0	0	0	0
travelled	0	0	0	0	0	0	0
at	0	0	0	0	0	0	0
high	0	0	0	0	0	0	0
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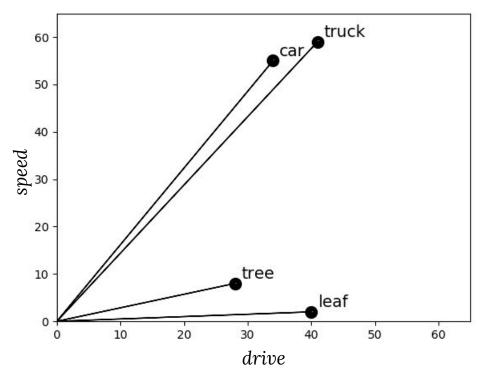
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the	0	1	1	0	0	0	0
car	1	0	1	1	0	0	0
travelled	1	1	0	1	1	0	0
at	0	1	1	0	1	1	0
high	0	0	1	1	0	1	0
speed	0	0	0	1	1	0	0
	0	0	0	0	0	0	0

THE TRUCK TRAVELLED FAST

	the	car	travelled	at	high	speed	truck	fast
the	0	1	2	0	0	0	1	0
car	1	0	1	1	0	0	0	0
travelled	2	1	0	1	1	0	1	1
at	0	1	1	0	1	1	0	0
high	0	0	1	1	0	1	0	0
speed	0	0	0	1	1	0	0	0
truck	1	0	1	0	0	0	0	1
fast	0	0	1	0	0	0	1	0

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high	0	0	1	1	0	1	0	0
speed	0	0	0	1	1	0	0	0
truck	1	0	1	0	0	0	0	1
fast	0	0	1	0	0	0	1	0

- This is a term-term co-occurrence matrix (for a toy example)
- The vectors reflect the use of words in real linguistic productions.
- Similar vectors for semantically related words!

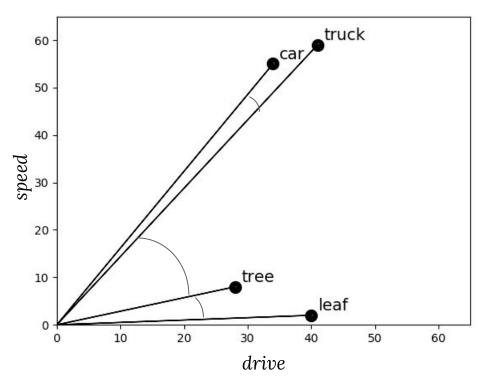


 We can interpret each position in an n-dimensional vector as a coordinate of a point in n-dimensional vector space

(graph reduced to 2 dimensions)

 Thus, these word representations have geometric properties (e.g. distance between words!)

Raquel G. Alhama & Andrew Jessop



 Cosine similarity: cosine of the angle of the vectors

$$\cos(\Theta) = \frac{\mathbf{A} \cdot \mathbf{B}}{\|\mathbf{A}\| \|\mathbf{B}\|}$$

The cosine is between [-1, 1]. A measure of 0 indicates orthogonal vectors (completely unrelated).

Let's implement this!