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## **19BCP101**

**Div. II, CE 19**

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**School of Technology**

**Design & Analysis of Algorithm (20CP209P)**

**B. Tech - Computer Science & Engineering (Sem-IV)**

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## Lab 2 Assignment: Comparison of Quick Sort & Merge Sort.

**AIM:** To write a C/C++ Program to implement Merge Sort & Quick Sort.

### ALGORITHMS:

#### 1. Merge Sort Algorithm (Pseudocode)

**INSERTION-SORT** ( $A, p, q, r$ )

$n1 \leftarrow q - p + 1$

$N2 \leftarrow r - q$

Create arrays  $L[1 \dots n1 + 1]$  and  $R[1 \dots n2 + 1]$

For  $l \leftarrow 1$  to  $n1$

    Do  $L[l] \leftarrow A[p + l - 1]$

For  $j \leftarrow 1$  to  $n2$

$R[j] \leftarrow A[q + j]$

$L[n1 + 1] \leftarrow \text{infinite}$

$R[n2 + 1] \leftarrow \text{infinite}$

$i \leftarrow 1$

$j \leftarrow 1$

for  $k \leftarrow p$  to  $r$

    do if  $L[i] \leq R[j]$

        then  $A[k] \leftarrow L[i]$

$i \leftarrow i + 1$

    else  $A[k] \leftarrow R[j]$

$j \leftarrow j + 1$

**MERGE-SORT**( $A, p, r$ )

    if  $p < r$

        then  $q \leftarrow \lfloor (p + r) / 2 \rfloor$

**MERGE-SORT**( $A, p, q$ )

**MERGE-SORT**( $A, q + 1, r$ )

**MERGE-SORT**( $A, p, q, r$ )

#### 2. Quick Sort Algorithm (Pseudocode)

```

PARTITION(A, p, r)
    X = A[r]
    l = p - 1
    For j = p to r - 1
        if A[j] ≤ x
            i = i + 1
            exchange A[i] with A[j]
    exchange A[i + 1] with A[r]
    return i + 1

QUICKSORT (A, p, r)
    if p < r
        q = PARTITION (A, p, r)
        QUICKSORT (A, p, q - 1)
        QUICKSORT (A, q + 1, r)

```

**CODE:**

```

1. /* ----- 19BCP101 ----- */
2. /* ----- Rajan Gautam ----- */
3.
4. #include <stdio.h>
5. #include <stdlib.h>
6. #include <time.h>           // For Time Calculation
7.
8. void merge(int arr[], int l, int m, int r)
9. {
10.     int i, j, k;
11.     int n1 = m - l + 1;
12.     int n2 = r - m;
13.
14.     int L[n1], R[n2];
15.
16.     // Copy data to temp arrays L[] and R[]
17.
18.     for (i = 0; i < n1; i++)
19.         L[i] = arr[l + i];
20.     for (j = 0; j < n2; j++)
21.         R[j] = arr[m + 1 + j];
22.
23.     i = 0;
24.     j = 0;
25.     k = l;
26.
27.     while (i < n1 && j < n2)
28.     {
29.         if (L[i] <= R[j])
30.         {

```

```
31.         arr[k] = L[i];
32.         i++;
33.     }
34.     else
35.     {
36.         arr[k] = R[j];
37.         j++;
38.     }
39.     k++;
40. }
41.
42. // Copy the remaining elements of L[], if there are any
43. while (i < n1)
44. {
45.     arr[k] = L[i];
46.     i++;
47.     k++;
48. }
49.
50. // Copy the remaining elements of R[], if there are any
51. while (j < n2)
52. {
53.     arr[k] = R[j];
54.     j++;
55.     k++;
56. }
57. }
58.
59. void mergeSort(int arr[], int l, int r)
60. {
61.     if (l < r) {
62.         // Same as (l+r)/2, but avoids overflow for large l and h
63.         int m = l + (r - l) / 2;
64.
65.         // Sort first and second halves
66.         mergeSort(arr, l, m);
67.         mergeSort(arr, m + 1, r);
68.
69.         merge(arr, l, m, r);
70.     }
71. }
72.
73. /* FOR QUICK SORT */
74.
75. void swap(int* a, int* b)
76. {
77.     int t = *a;
78.     *a = *b;
79.     *b = t;
80. }
81.
82. int partition (int arr[], int low, int high)
83. {
84.     int pivot = arr[high];
85.     int i = (low - 1);
86.
87.     for (int j = low; j <= high - 1; j++)
88.     {
89.         // If current element is smaller than the pivot
90.         if (arr[j] < pivot)
91.         {
```

```

92.         i++;
93.         swap(&arr[i], &arr[j]);
94.     }
95. }
96. swap(&arr[i + 1], &arr[high]);
97. return (i + 1);
98. }
99.
100. void quickSort(int arr[], int low, int high)
101. {
102.     if (low < high)
103.     {
104.         int pi = partition(arr, low, high);
105.
106.         quickSort(arr, low, pi - 1);
107.         quickSort(arr, pi + 1, high);
108.     }
109. }
110.
111.
112. int main()
113. {
114.     printf("<----- Sorting ----->\n\n");
115.
116.     int n = 1000, it = 0;
117.     double time1[20], time2[20];           // To store the time values
118.
119.     printf(" Array \t Merge(s) \t Quick(s) \n\n");
120.
121.     while(it++ < 10)
122.     {
123.         long int a[n], b[n];
124.         for (int i = 0; i < n ; i++)
125.         {
126.             // Generating Random Integer Array for each algorithm
127.
128.             a[i] = (rand() % n);
129.             b[i] = (rand() % n);
130.         }
131.
132.
133.         // For time calculation
134.         clock_t start, end;
135.
136.
137.         // For Merge Sort Algorithm
138.         start = clock();
139.         mergeSort(a, 0, n-1);
140.         end = clock();
141.
142.         time1[it] = ((double) (end - start)/CLOCKS_PER_SEC);
143.
144.
145.         // For Quick Sort Algorithm
146.         start = clock();
147.         quickSort(b, 0, n-1);
148.         end = clock();
149.
150.         time2[it] = ((double) (end - start)/CLOCKS_PER_SEC);
151.

```

```

152.          // Printing the table of array size, time taken by Bubble Sort
           and Insertion Algorithm
153.          printf(" %d \t %f \t %f\n", n, time1[it], time2[it]);
154.
155.
156.          // Incrementing the value of n by 1000
157.          n += 1000;
158.      }
159.      return 0;
160. }

```

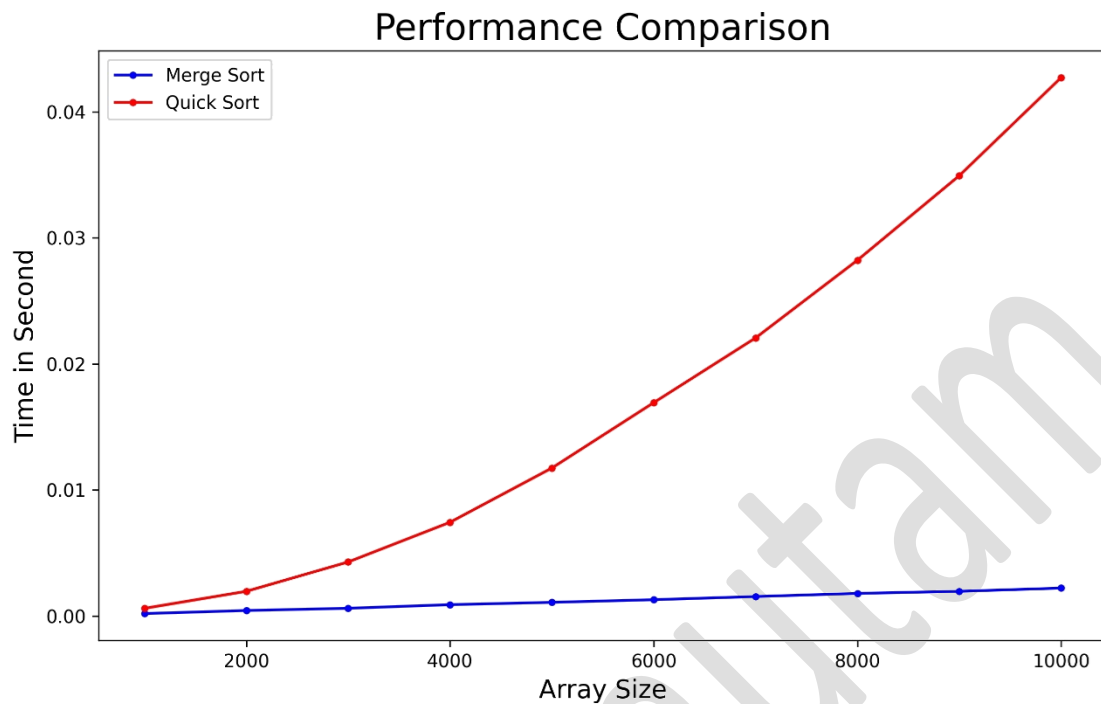
## OUTPUT:

| <----- Sorting -----> |           |          |
|-----------------------|-----------|----------|
| Array                 | Merge (s) | Quick(s) |
| 1000                  | 0.000186  | 0.000600 |
| 2000                  | 0.000430  | 0.001953 |
| 3000                  | 0.000606  | 0.004280 |
| 4000                  | 0.000894  | 0.007431 |
| 5000                  | 0.001078  | 0.011735 |
| 6000                  | 0.001287  | 0.016924 |
| 7000                  | 0.001538  | 0.022059 |
| 8000                  | 0.001786  | 0.028225 |
| 9000                  | 0.001953  | 0.034935 |
| 10000                 | 0.002208  | 0.042718 |

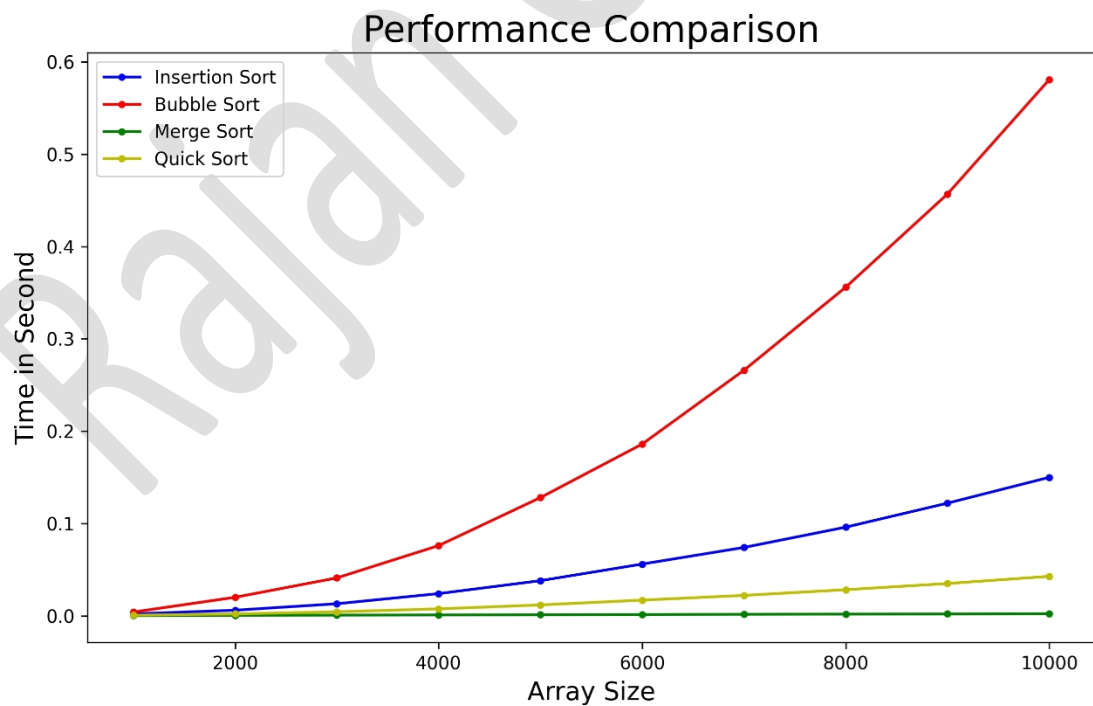
## ALL OUTPUT:

|   | Array | Bubble | Insertion | Merge    | Quick    |
|---|-------|--------|-----------|----------|----------|
| 0 | 1000  | 0.004  | 0.002     | 0.000186 | 0.000600 |
| 1 | 2000  | 0.020  | 0.006     | 0.000430 | 0.001953 |
| 2 | 3000  | 0.041  | 0.013     | 0.000606 | 0.004280 |
| 3 | 4000  | 0.076  | 0.024     | 0.000894 | 0.007431 |
| 4 | 5000  | 0.128  | 0.038     | 0.001078 | 0.011735 |
| 5 | 6000  | 0.186  | 0.056     | 0.001287 | 0.016924 |
| 6 | 7000  | 0.266  | 0.074     | 0.001538 | 0.022059 |
| 7 | 8000  | 0.356  | 0.096     | 0.001786 | 0.028225 |
| 8 | 9000  | 0.457  | 0.122     | 0.001953 | 0.034935 |
| 9 | 10000 | 0.581  | 0.150     | 0.002208 | 0.042718 |

## Performance Comparison of Merge Sort and Quick Sort



## Performance Comparison of All Four Sorting Algorithms



Link: [https://github.com/rgautam320/Design-and-Analysis-of-Algorithm-Lab/tree/master/Lab\\_2\\_Sorting](https://github.com/rgautam320/Design-and-Analysis-of-Algorithm-Lab/tree/master/Lab_2_Sorting)