



# Kubernetes for Non-Kubernetes People

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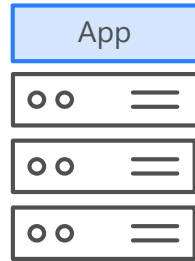
# Agenda

- What are Containers?
- Why do people use containers?
- Did you say Microservice?
- Which challenges are left?
  
- What is Kubernetes?
- Kubernetes Architecture
- Kubernetes Objects
  - Pod, Service, Tag, Deployments



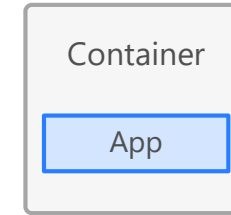
# What is a container?

# What is a **container**?



## Virtual machines

- Virtualize the hardware
- VMs as units of scaling

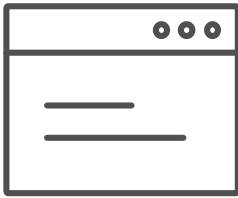


## Containers

- Virtualize the operating system
- Applications as units of scaling

# Why do people use containers?

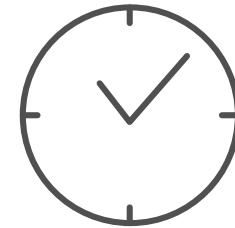
# What we hear from **developers**



I need to create applications  
at a competitive rate without  
worrying about IT



New applications run smoothly  
on my machine but malfunction  
on traditional IT servers



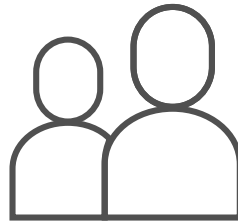
My productivity and application  
innovation become suspended  
when I have to wait on IT



# What we hear from **IT**



I need to manage servers  
and maintain compliance  
with little disruption



I'm unsure of how to integrate  
unfamiliar applications, and I  
require help from developers



I'm unable to focus on both  
server protection and  
application compliance



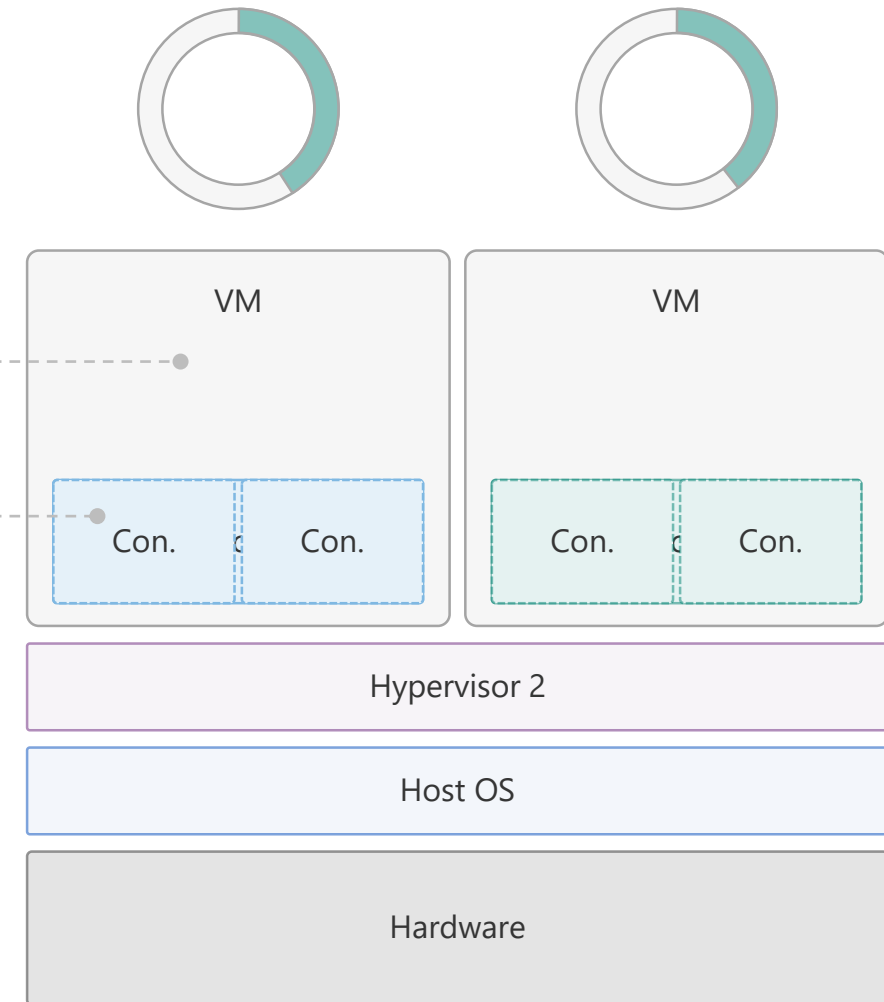
# The container **advantage**

## Traditional virtualized environment

Low utilization of container resources

Containerization of applications and their dependencies for portability

From dev to production agility across development and operations teams





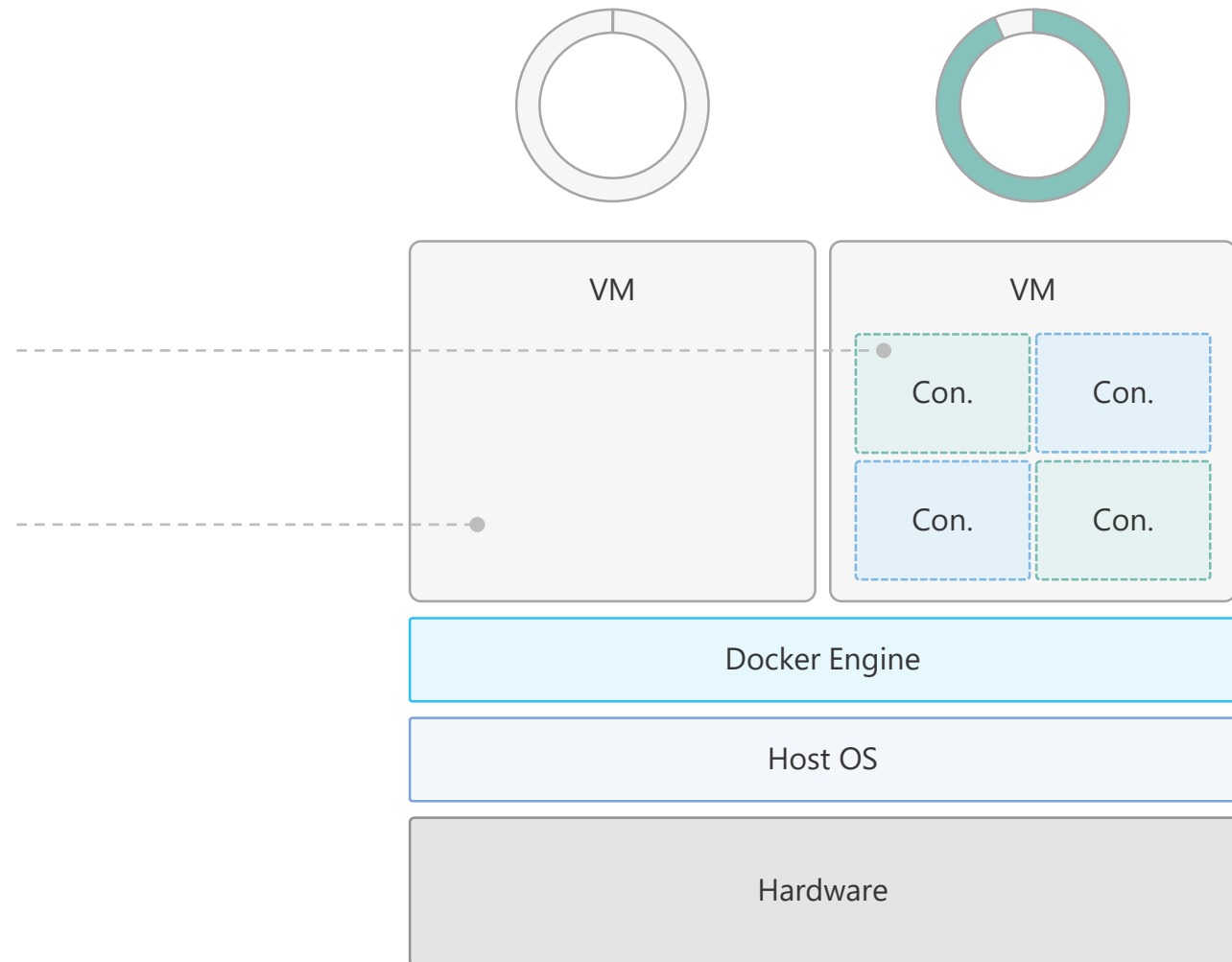
# The container **advantage**

## Containerized environment

Migrate containers and their dependencies to underutilized VMs for improved density and isolation

Decommission unused resources for efficiency gains and cost savings

Container is lighter weight and faster to scale dynamically



Did you say Microservice?

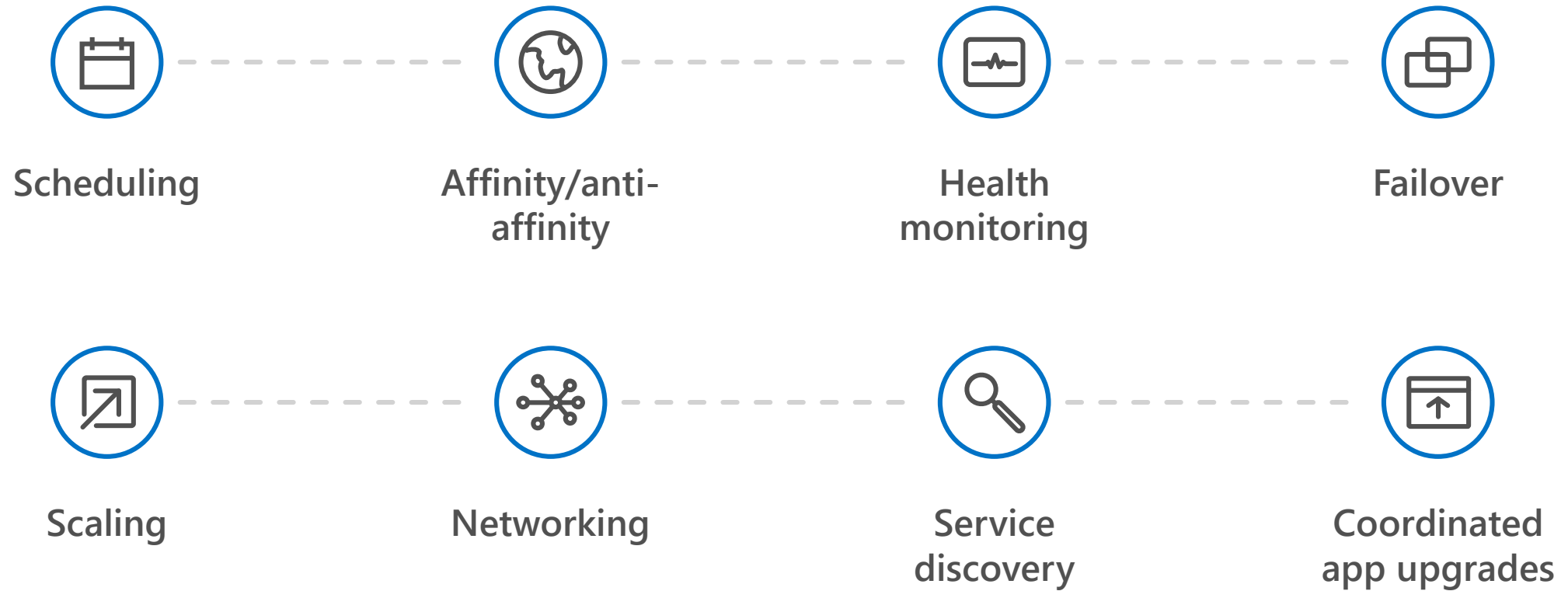
Microservices  $\neq$  Containers

**microservices** is an architectural design approach

**containers** are an implementation detail that often helps

Which challenges are left?

# The elements of **orchestration**





# What is Kubernetes?

Kubernetes is ...

... **multiple pieces** of software  
**installed & configured**  
**on multiple machines**  
providing orchestration of containers

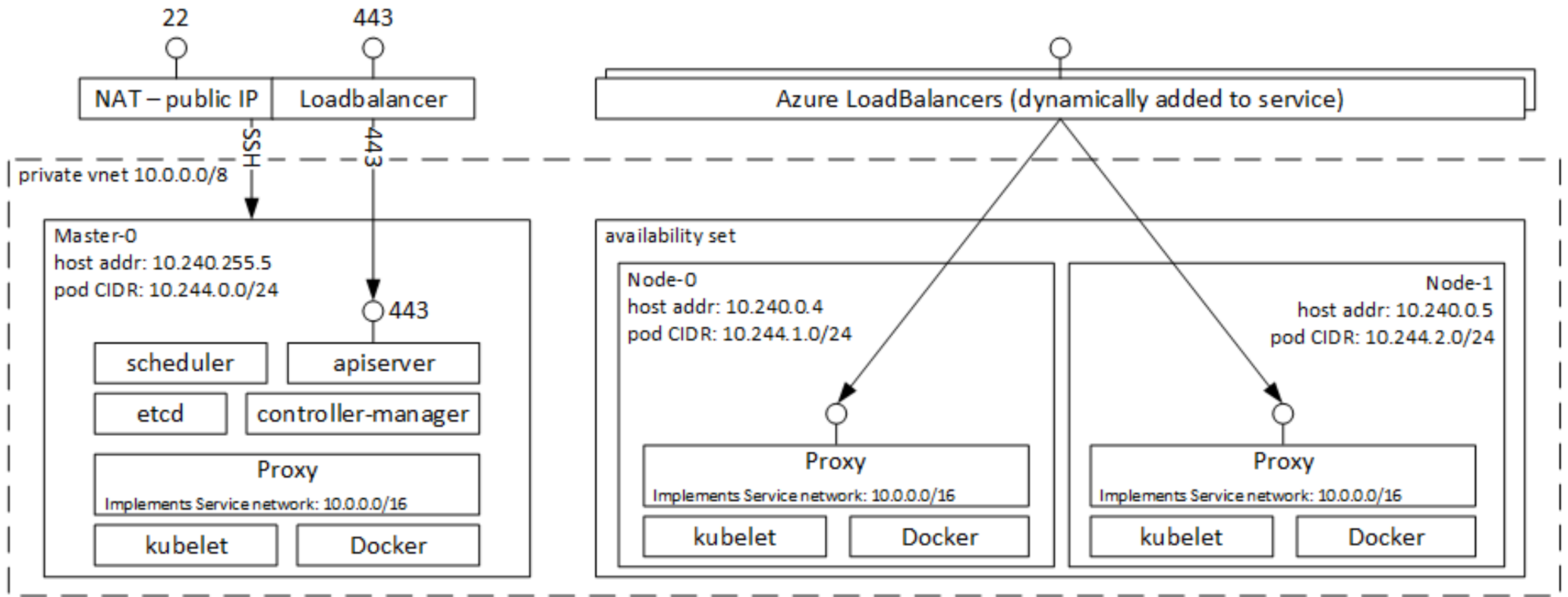
(This is supposed to make our lives better.)

*Kubernetes löst die Probleme, die wir ohne  
Container nicht hätten.*

*Dennis Zielke, 2017*

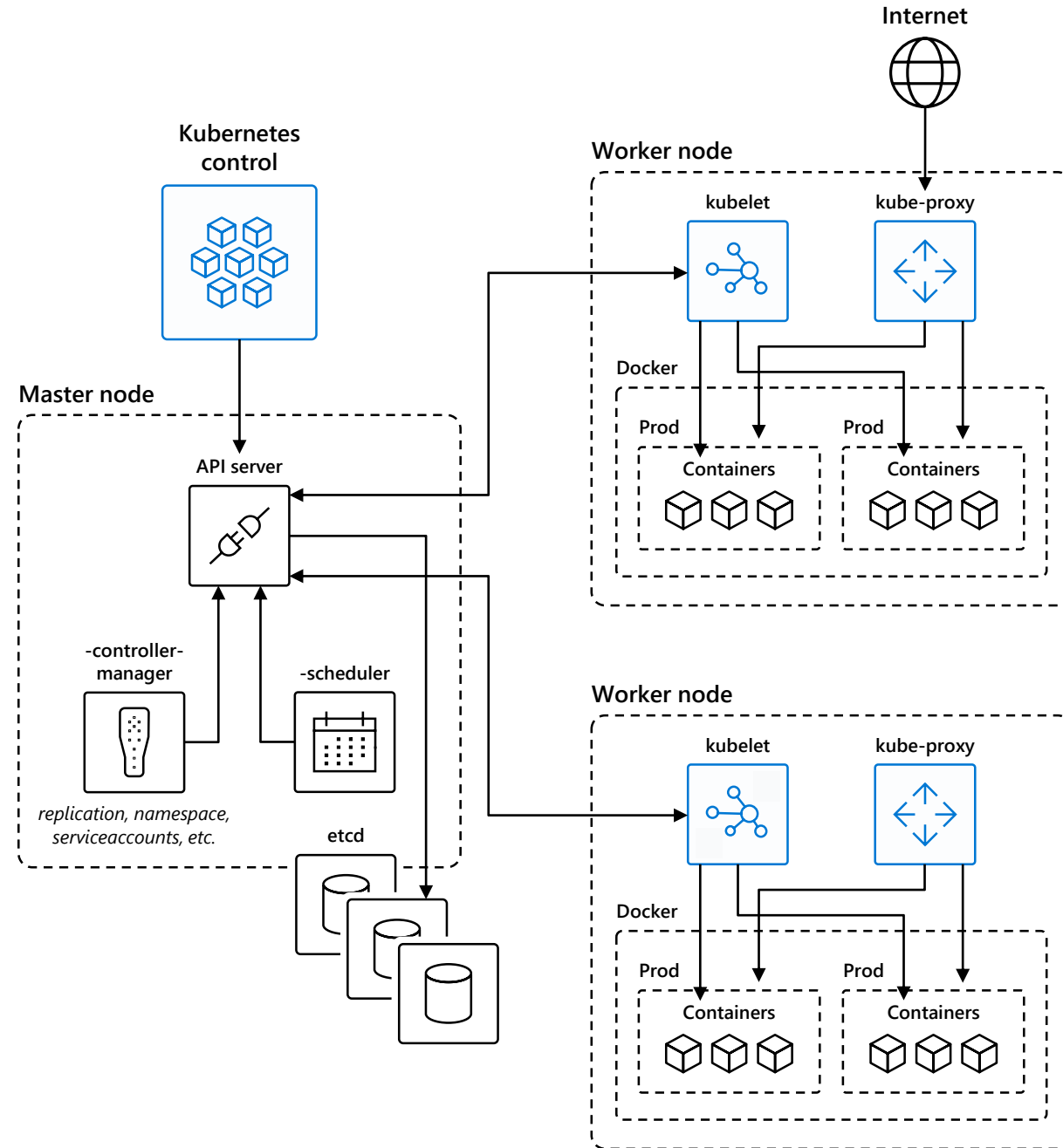
# Kubernetes Infrastructure

(on Azure)



# Kubernetes 101

1. Kubernetes users communicate with API server and apply desired state
2. Master nodes actively enforce desired state on worker nodes
3. Worker nodes support communication between containers
4. Worker nodes support communication from the Internet





# Kubernetes Essentials

# Kubectl

- Command Line Interface to talk to master api endpoint

```
dmxonunix@DMXSurface:~$ kubectl
kubectl controls the Kubernetes cluster manager.

Find more information at: https://kubernetes.io/docs/reference/kubectl/overview/

Basic Commands (Beginner):
  create      Create a resource from a file or from stdin.
  expose      Take a replication controller, service, deployment or pod and expose it as a new Kubernetes Service
  run         Run a particular image on the cluster
  set         Set specific features on objects

Basic Commands (Intermediate):
  explain     Documentation of resources
  get         Display one or many resources
  edit        Edit a resource on the server
  delete      Delete resources by filenames, stdin, resources and names, or by resources and label selector
```

# Kubernetes Object: Pod

- A Pod defines a **set of containers** that run on a host
  - An application-specific “logical host”
  - All containers inside a pod share a port-space
- 
- Expect your pod to die anytime.

# Definition of objects via \*.yaml files

```
apiVersion: "v1"
kind: Pod
metadata:
  name: helloworld
  labels:
    release: V76
    app: helloworld-demo
spec:
  containers:
    - name: aci-helloworld
      image: dzkubereg.azurecr.io/aci-helloworld-ci:latest
      ports:
        - containerPort: 80
      resources:
        requests:
          memory: "128Mi"
          cpu: "500m"
        limits:
          memory: "256Mi"
          cpu: "1000m"
```

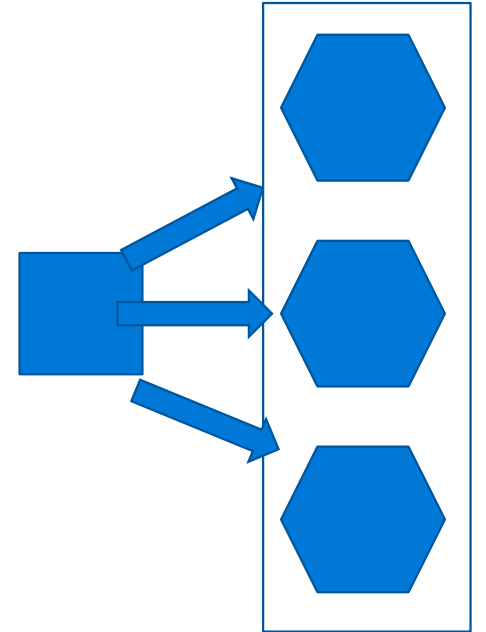
```
dmxonunix@DMXSurface:~$ kubectl apply -f mypod.yaml
```

# Kubernetes Object: Service

- Abstraction which defines a logical set of pods

Mortality of a single pod does not affect the availability of a service if the functionality of the service is provided by multiple (and not just one) pods

- Can be used as external interface with public IP





# Kubernetes Object: Labels & Selectors

- Labels
  - *Identifying* attributes on kubernetes objects
  - Key/value based

```
labels:  
  name: calcbackend-pod  
  environment: qa
```

Can be used for manual query and will be used by e.g. services

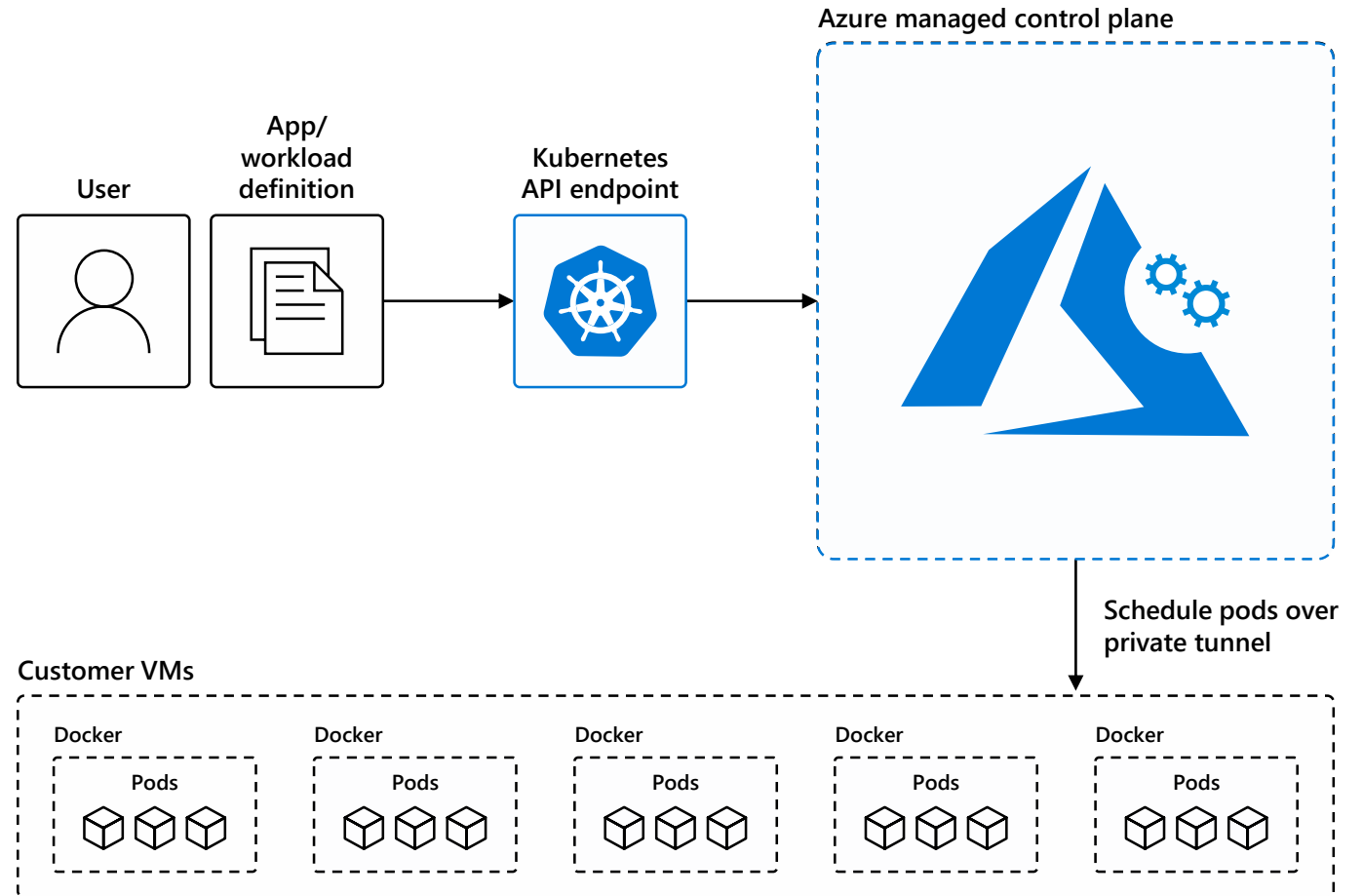
> *kubectl get pods -l environment=production,tier=frontend*

# Kubernetes Objects: Deployments & ReplicaSets

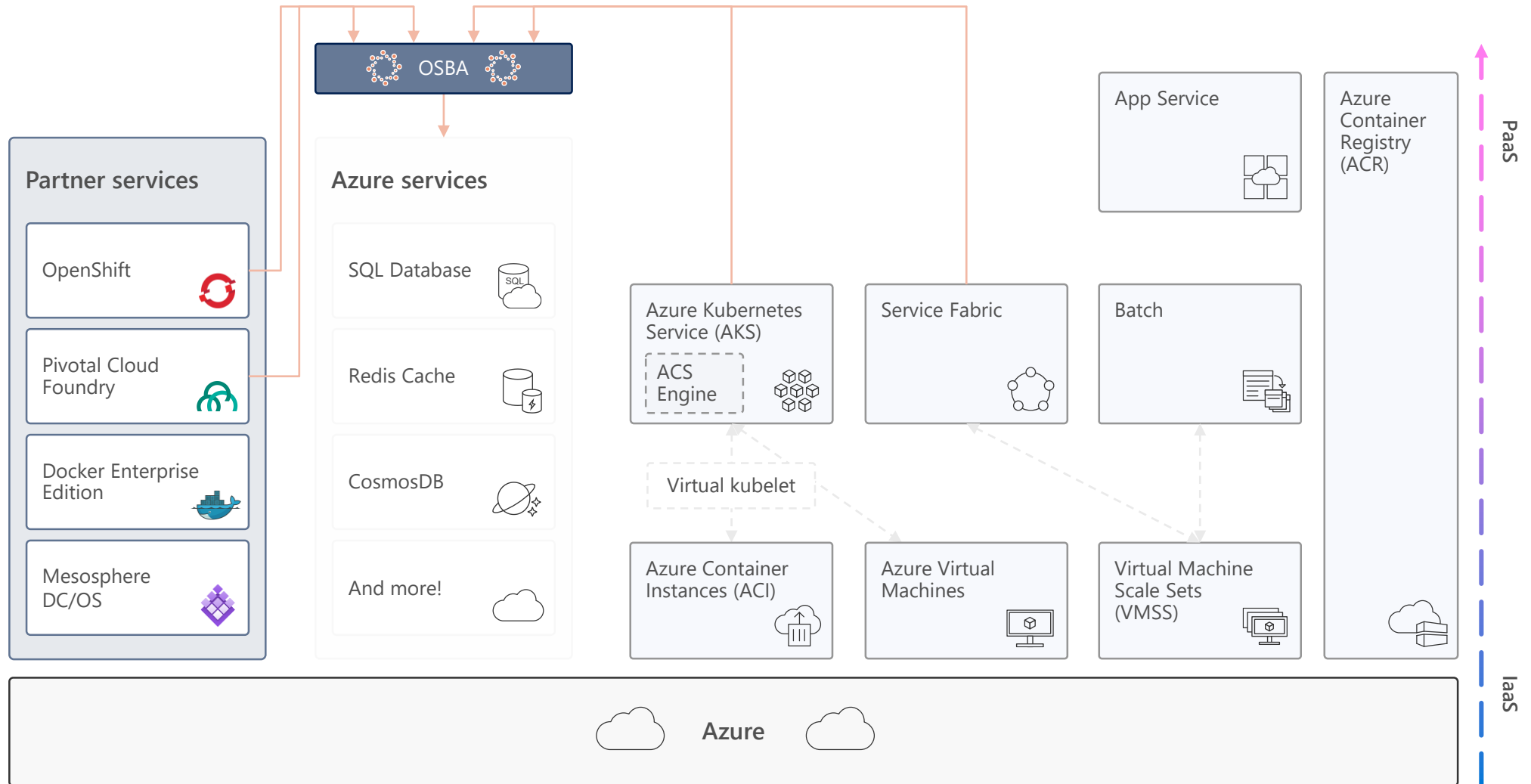
- Desired State Definition for Pods
- Wrap Pods into a ReplicaSet & Deployment to make Kubernetes ensure a specific number of Pods is always available

# How managed Kubernetes on Azure works

- Automated upgrades, patches
- High reliability, availability
- Easy, secure cluster scaling
- Self-healing
- API server monitoring
- At no charge



# Cloud Integration Open Service Broker



# Package Management via Helm

The best way to find, share, and use software built for Kubernetes



## Manage complexity

Charts can describe complex apps; provide repeatable app installs, and serve as a single point of authority



## Easy updates

Take the pain out of updates with in-place upgrades and custom hooks



## Simple sharing

Charts are easy to version, share, and host on public or private servers



## Rollbacks

Use `helm rollout` to roll back to an older version of a release with ease







