

## **System Programming Lab Assignment-2**

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1. Write and test a MASM program to add and subtract two 16 bit numbers.

; Add and Subtract two 16 bit numbers

new\_line macro

mov ah,02h

mov dl,0dh

int 21h

mov dl,0ah

int 21h

endm

;macro to print space

space macro

mov ah,02h

mov dl,' '

int 21h

endm

;macro to print a message

printm macro mess

lea dx,mess

mov ah,09h

int 21h

endm

;macro to exit

exitp macro

    mov ah,4ch

    int 21h

endm

;macro for hex input

hex\_input macro

    local skip,input,letter,shift

    ; output: bx

    xor bx,bx

    mov ah,01h

    int 21h

    cmp al,0dh

    je skip

    input:

        xor ah,ah

        cmp ax,'A'

        jge letter

        sub ax,'0'

        jmp shift

    letter:

        sub ax,55

shift:

shl bx,1

shl bx,1

shl bx,1

shl bx,1

or bx,ax

; take input

mov ah,01h

int 21h

cmp al,0dh

jne input

skip:

endm

;macro for hex\_output

hex\_output macro

local output,display\_loop,letter,line

; input: bx

mov ah,02h

mov cx,0

output:

mov dx,bx

and dx,0fh

cmp dx,10

jge letter

```

        add dx,'0'
        jmp line
letter:
        add dx,55
line:
        push dx
        inc cx
        shr bx,1
        shr bx,1
        shr bx,1
        shr bx,1
        jnz output
        mov cx,cx
display_loop:
        pop dx
        int 21h
        loop display_loop
endm

```

```

.model small

```

```

.stack 100h

```

```

.data

```

```

    inmsg1 db "Enter 1st number in hex: $"

```

```

    inmsg2 db "Enter 2nd number in hex: $"

```

```

    oupmsg1 db "Their sum in hex is: $"

```

```
oupmsg2 db "Their difference in hex is: $"
```

```
num1 dw ?
```

```
num2 dw ?
```

```
.code
```

```
main proc
```

```
    mov ax,@data
```

```
    mov ds,ax
```

```
    ;input prompt
```

```
    printm inpmsg1
```

```
    hex_input
```

```
    mov num1,bx
```

```
    printm inpmsg2
```

```
    hex_input
```

```
    mov num2,bx
```

```
    ;calculating sum
```

```
    printm oupmsg1
```

```
    mov cx,num1
```

```
    add bx,cx
```

```
    jnc display
```

```
carry_disp:
```

```
    ;display carry
```

```
    mov ah,02h
```

```
    mov dl,'1'
```

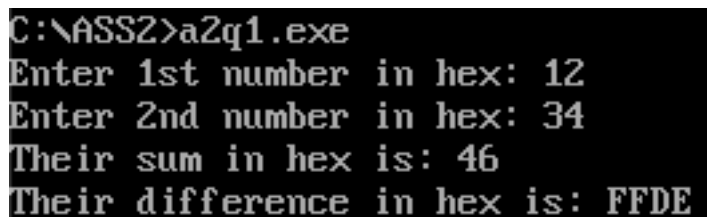
```
    int 21h
```

```
display:
```

```

        hex_output
;calculating difference
new_line
printm oupmsg2
mov bx,num1
mov cx,num2
sub bx,cx
hex_output
exitp
main endp
end main

```



```

C:\ASS2>a2q1.exe
Enter 1st number in hex: 12
Enter 2nd number in hex: 34
Their sum in hex is: 46
Their difference in hex is: FFDE

```

2. Write and test a MASM program to convert Binary digit to Decimal and vice versa.

;Program to Convert a Binary digit to Decimal and vice versa

```
printm macro mess
```

```
    lea dx,mess
```

```
    mov ah,09h
```

```
    int 21h
```

```
endm
```

```
new_line macro
    mov ah,02h
    mov dl,0dh
    int 21h
    mov dl,0ah
    int 21h
endm
```

```
dec_input macro
    local input,skip
    ; output: bx
    xor bx,bx
    mov ah,01h
    int 21h
    ;if \r
    cmp al,0dh
    je skip
    input:
        and ax,000fh
        push ax
        ; bx=bx*10+ax
        mov ax,10
        mul bx
        mov bx,ax
```

```

        pop ax
        add bx,ax
        ; take input
        mov ah,01h
        int 21h
        cmp al,0dh
        jne input
    skip:
endm

```

```

dec_output macro
    local start,repeat,display
    start:                ; jump label

        mov ax, bx        ; set ax=bx
        xor cx, cx        ; clear cx
        mov bx, 10        ; set bx=10

    repeat:                ; loop label

        xor dx, dx        ; clear dx
        div bx            ; divide ax by bx
        push dx           ; push dx onto the stack
        inc cx            ; increment cx
        or ax, ax         ; take or of ax with ax
        jne repeat        ; jump to label repeat if zf=0
        mov ah, 2         ; set output function

```



```

display:                ; loop label

    pop dx                ; pop a value from stack to dx
    or dl, 30h            ; convert decimal to ascii code
    int 21h               ; print a character
    loop display

```

endm

bin\_input macro

```

    local skip,input

    ; output: bx
    xor bx,bx
    mov ah,01h
    int 21h
    cmp al,0dh
    je skip
    input:
        xor ah,ah
        sub ax,'0'
        shl bx,1
        or bx,ax
        ; take input
        mov ah,01h
        int 21h
        cmp al,0dh
        jne input

```

```

        skip:
endm

; macro to take binary output
bin_output macro
    local output,display_loop
    ; input: bx
    mov ah,02h
    mov cx,0
    output:
        mov dx,bx
        and dx,01h
        add dx,'0'
        push dx
        inc cx
        shr bx,1
    jnz output
    mov cx,cx
    display_loop:
        pop dx
        int 21h
    loop display_loop
endm

exitp macro

```

```

        mov ah,4ch
        int 21h
endm

.model small
.stack 100h

.data
    inpmsg1 db "Enter binary number: $"
    inpmsg2 db "Enter decimal number: $"
    oupmsg1 db "Equivalent decimal number: $"
    oupmsg2 db "Equivalent binary number: $"

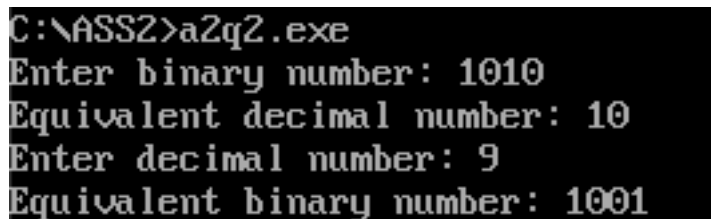
.code
main proc
    mov ax,@data
    mov ds,ax
    ;binary to decimal
    ;input
    printm inpmsg1
    bin_input
    ;output
    printm oupmsg1
    dec_output
    new_line
    ;decimal to binary
    ;input

```

```

        printm inpmsg2
        dec_input
        ;output
        printm oupmsg2
        bin_output
        exitp
    main endp
end main

```



```

C:\ASS2>a2q2.exe
Enter binary number: 1010
Equivalent decimal number: 10
Enter decimal number: 9
Equivalent binary number: 1001

```

3. Write and test a program to print pairs of even numbers where the summation of the numbers in each pair is 100.

;Program to print pairs of even numbers where the sum of the numbers in each pair is 100.

```

printm macro mess
    lea dx,mess
    mov ah,09h
    int 21h
endm

```

```

new_line macro
    mov ah,02h

```

```

    mov dl,0dh
    int 21h
    mov dl,0ah
    int 21h
endm

; macro for decimal output
dec_output macro
    local start,repeat,display
    start:                ; jump label
        mov ax, bx        ; set ax=bx
        xor cx, cx        ; clear cx
        mov bx, 10        ; set bx=10
    repeat:              ; loop label
        xor dx, dx        ; clear dx
        div bx            ; divide ax by bx
        push dx           ; push dx onto the stack
        inc cx            ; increment cx
        or ax, ax         ; take or of ax with ax
        jne repeat        ; jump to label repeat if zf=0
        mov ah, 2         ; set output function
    display:             ; loop label
        pop dx            ; pop a value from stack to dx
        or dl, 30h        ; convert decimal to ascii code
        int 21h           ; print a character

```

loop display

endm

exitp macro

mov ah,4ch

int 21h

endm

space macro

mov ah,02h

mov dl,' '

int 21h

endm

.model small

.stack 100h

.data

oupmsg db "Even pairs with sum 100: \$"

tempb dw ?

tempc dw ?

.code

main proc

mov ax,@data

mov ds,ax

printm oupmsg

new\_line

mov bx,0

mov cx,100

@print\_loop:

mov tempb,bx

mov tempc,cx

dec\_output

space

mov bx,tempc

dec\_output

new\_line

mov bx,tempb

mov cx,tempc

inc bx

inc bx

dec cx

dec cx

cmp bx,50

jle @print\_loop

exitp

main endp

end main

```
Even pairs with sum 100:
```

```
0 100
2 98
4 96
6 94
8 92
10 90
12 88
14 86
16 84
18 82
20 80
22 78
24 76
26 74
28 72
30 70
32 68
34 66
36 64
38 62
40 60
42 58
44 56
46 54
48 52
50 50
```

4. Write and test a MASM program to multiply two 32 bit numbers.

;Program to multiply two numbers

printm macro mess

    lea dx,mess

    mov ah,09h

    int 21h

endm

dec\_input macro

    local input,skip



; output: bx

xor bx,bx

mov ah,01h

int 21h

;if\r

cmp al,0dh

je skip

input:

and ax,000fh

push ax

; bx=bx\*10+ax

mov ax,10

mul bx

mov bx,ax

pop ax

add bx,ax

; take input

mov ah,01h

int 21h

cmp al,0dh

jne input

skip:

endm

dec\_output macro

local start,repeat,display

start: ; jump label

mov ax, bx ; set ax=bx

xor cx, cx ; clear cx

mov bx, 10 ; set bx=10

repeat: ; loop label

xor dx, dx ; clear dx

div bx ; divide ax by bx

push dx ; push dx onto the stack

inc cx ; increment cx

or ax, ax ; take or of ax with ax

jne repeat ; jump to label repeat if zf=0

mov ah, 2 ; set output function

display: ; loop label

pop dx ; pop a value from stack to dx

or dl, 30h ; convert decimal to ascii code

int 21h ; print a character

loop display

endm

exitp macro

mov ah,4ch

int 21h

endm

```
.model small

.stack 100h

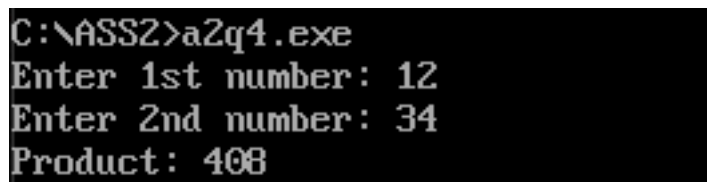
.data
    inpmsg1 db "Enter 1st number: $"
    inpmsg2 db "Enter 2nd number: $"
    oupmsg db "Product: $"
    num1 db ?
    num2 db ?

.code
    main proc
        mov ax,@data
        mov ds,ax
        xor bh,bh
        ;input prompt
        printm inpmsg1
        dec_input
        mov num1,bl
        xor bh,bh
        printm inpmsg2
        dec_input
        mov num2,bl
        xor bh,bh
        xor ah,ah
        mov al,num1
        mul bx
```

```

        mov bx,ax
        printm oupmsg
        dec_output
        exitp
    main endp
end main

```



```

C:\ASS2>a2q4.exe
Enter 1st number: 12
Enter 2nd number: 34
Product: 408

```

5. Write and test a MASM program to divide a 16 bit number by an 8 bit number.

;Program to divide a 16 bit number by a 8 bit number.

```

;include mtab.asm

```

```

printm macro mess

```

```

    lea dx,mess

```

```

    mov ah,09h

```

```

    int 21h

```

```

endm

```

```

;macro for hex input

```

```

hex_input macro

```

```

    local skip,input,letter,shift

```

; output: bx

xor bx,bx

mov ah,01h

int 21h

cmp al,0dh

je skip

input:

    xor ah,ah

    cmp ax,'A'

    jge letter

    sub ax,'0'

    jmp shift

letter:

    sub ax,55

shift:

    shl bx,1

    shl bx,1

    shl bx,1

    shl bx,1

or bx,ax

; take input

mov ah,01h

int 21h

cmp al,0dh

jne input

```

        skip:
endm

exitp macro
        mov ah,4ch
        int 21h
endm

;macro for hex_output
hex_output macro
        local output,display_loop,letter,line
        ; input: bx
        mov ah,02h
        mov cx,0
        output:
                mov dx,bx
                and dx,0fh
                cmp dx,10
                jge letter
                add dx,'0'
                jmp line
        letter:
                add dx,55
        line:
                push dx

```

```
        inc cx
        shr bx,1
        shr bx,1
        shr bx,1
        shr bx,1
    jnz output
    mov cx,cx
display_loop:
    pop dx
    int 21h
    loop display_loop
endm
```

```
pushall macro
    push ax
    push bx
    push cx
    push dx
endm
```

```
popall macro
    pop dx
    pop cx
    pop bx
    pop ax
```

endm

.model small

.stack 100h

.data

inpmsg1 db 10,13,"Enter a 16-bit number in hex: \$"

inpmsg2 db 10,13,"Enter a 8-bit number in hex: \$"

oupmsg1 db 10,13,"Quotient in hex: \$"

oupmsg2 db 10,13,"Remainder in hex: \$"

num1 dw ?

.code

main proc

mov ax,@data

mov ds,ax

;input

printm inpmsg1

hex\_input

mov num1,bx

printm inpmsg2

hex\_input

mov ax,num1

xor dx,dx

div bx

;output

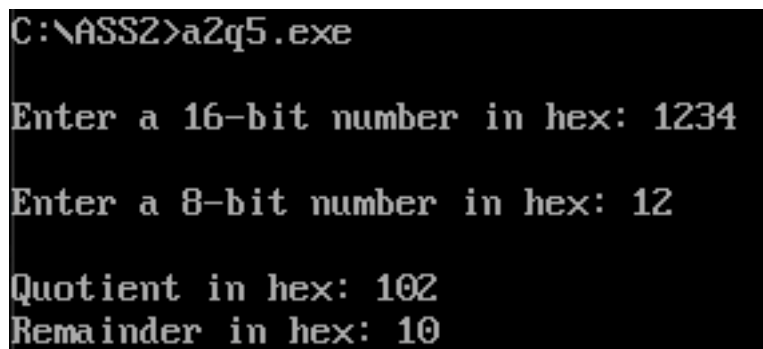
mov bx,ax



```

        mov num1,dx
        printm oupmsg1
        pushall
        hex_output
        popall
        mov bx,num1
        printm oupmsg2
        pushall
        hex_output
        popall
        exitp
main endp
end main

```



```

C:\ASS2>a2q5.exe

Enter a 16-bit number in hex: 1234

Enter a 8-bit number in hex: 12

Quotient in hex: 102
Remainder in hex: 10

```

6. Write and test a MASM program to Print Fibonacci series up to 10 terms.

;Program to Print Fibonacci series up to 10 terms

```
printm macro mess
```

```
    lea dx,mess
```

```
    mov ah,09h
```

```
    int 21h
```

```
endm
```

```
exitp macro
```

```
    mov ah,4ch
```

```
    int 21h
```

```
endm
```

```
new_line macro
```

```
    mov ah,02h
```

```
    mov dl,0dh
```

```
    int 21h
```

```
    mov dl,0ah
```

```
    int 21h
```

```
endm
```

```
space macro
```

```
    mov ah,02h
```

```
    mov dl,' '
```

```
    int 21h
```

```
endm
```

```
pushall macro
```

```
    push ax
```

```
    push bx
```

```
    push cx
    push dx
endm
```

```
popall macro
    pop dx
    pop cx
    pop bx
    pop ax
endm
```

```
dec_output macro
    local start,repeat,display
    start:                ; jump label
        mov ax, bx        ; set ax=bx
        xor cx, cx        ; clear cx
        mov bx, 10        ; set bx=10
    repeat:              ; loop label
        xor dx, dx        ; clear dx
        div bx            ; divide ax by bx
        push dx           ; push dx onto the stack
        inc cx            ; increment cx
        or ax, ax         ; take or of ax with ax
        jne repeat        ; jump to label repeat if zf=0
        mov ah, 2         ; set output function
```

```

display:                ; loop label

    pop dx                ; pop a value from stack to dx
    or dl, 30h            ; convert decimal to ascii code
    int 21h               ; print a character
    loop display

```

```

endm

```

```

.model small

```

```

.stack 100h

```

```

.data

```

```

    msg db "The fibonacci series upto 10 terms is: $"

```

```

    f1 dw 1

```

```

    f2 dw 1

```

```

    f3 dw ?

```

```

.code

```

```

    main proc

```

```

        mov ax,@data

```

```

        mov ds,ax

```

```

        mov bx,1

```

```

        mov dx,1

```

```

        printm msg

```

```

        new_line

```

```

        pushall

```

dec\_output

space

popall

pushall

dec\_output

space

popall

mov bx,1

mov dx,1

mov cx,8

@loop\_fibo:

mov f1,bx

mov f2,dx

add bx,dx

mov f3,bx ;f3=f1+f2

pushall

dec\_output

space

popall

mov bx,f2 ;f1=f2

mov dx,f3 ;f2=f3

loop @loop\_fibo

exitp

main endp

end main

```
C:\ASS2>a2q6.exe
The fibonacci series upto 10 terms is:
1 1 2 3 5 8 13 21 34 55
```

7. Write and test a MASM program for substring deletion from a given string.

;Program for substring deletion from a given string

.model medium

.stack 100h

.data

prompt\_1 db 10,13,'Enter the string : \$'

prompt\_2 db 10,13,'Enter the substring to be deleted : \$'

prompt\_3 db 10,13,'The final string is : \$'

newline db 10,13,'\$'

;input string

buffer\_size\_1 db 51 ; 50 char + return

inputlength\_1 db 0 ; number of read  
characters

string db 51 dup(0) ; actual buffer

end\_1 db '\$'

index1 db 0 ;index for looping

;input substring

buffer\_size\_2 db 21 ; 20 char + return

inputlength\_2 db 0 ; number of read  
characters

substring db 21 dup(0) ; actual buffer

index2                      db 0                      ;index for looping

;modified output string

index3                      db 0                      ;index for looping

newstring db 50 dup('\$')

;macro to display prompt and print string

display macro msg

    mov ah,9

    lea dx,msg

    int 21h

endm

;macro for string input

get\_string macro buffer\_

    mov dx, offset buffer\_                      ; load our pointer to the beginning of  
the structure

    mov ah, 0ah                      ; getline function

    int 21h

    mov si, offset buffer\_ + 1                      ;move pointer to the input string size

    mov cl, [ si ]                      ;move input string size to cl

    mov ch, 0                      ;clear ch to use cx

    inc cx

    add si, cx                      ;move pointer to the next byte  
of the last input

    mov al, '\$'

    mov [ si ], al                      ;add '\$' after the input string

endm

;macro for copying character from input string to output string

string\_copy macro

mov di,offset newstring ; load our pointer to the beginning of  
the structure

mov al,index3

xor ah,ah ;load the index in ax register

add di,ax ;go to the next location where  
the character is to be copied

mov dl,[ si ]

mov [ di ],dl ;copy from input string to  
output string

inc al

mov index3,al ;increment the index

endm

;macro to check whether two character of the input string and substring  
are same or not

compare macro

mov dl,[ si ] ; load the character of input  
string in dl

mov di,offset substring

mov al,index2

mov ah,ah

add di,ax

mov dh,[ di ] ; load the character of input  
substring in dh

cmp dl,dh ; compare dl and dh



endm

.code

main proc

mov ax,@data

mov ds,ax

display prompt\_1

get\_string buffersize\_1 ; input the string

display prompt\_2

get\_string buffersize\_2 ; input the substring

mov si,offset string ; load our pointer to the  
beginning of the structure

mov cl,inputlength\_1 ; move length of the  
string in cl

@loop1:

mov di,offset substring ; load our pointer to the  
beginning of the structure

mov index2,0

string\_copy

compare

jne @label1

mov bl,inputlength\_2

xor bh,bh

dec bx

@loop2:

inc si

```

                                dec cl
                                inc index2
                                string_copy
                                compare
                                jne @label1
                                dec bl
                                jne @loop2
                                ;if the substring is present
                                mov bl,inputlength_2    ;move substring length to bl
                                mov al,index3            ; move new string index
to al
                                sub al,bl                ; subtract bl from al
                                mov index3,al           ; save al in new string
index
                                @label1:
                                inc si
                                loop @loop1
                                @print:
                                string_copy              ; add '$' after the output
string
                                display prompt_3
                                display newstring        ; display the output string
                                mov ah,4ch
                                int 21h
                                main endp
                                end main

```

```
C:\ASS2>a2q7.exe  
Enter the string : hello  
Enter the substring to be deleted : ell  
The final string is : ho
```

8. Write and test a MASM program to identify the GCD and LCM of three numbers.

;Program to identify the GCD and LCM of three numbers

new\_line macro

mov ah,02h

mov dl,0dh

int 21h

mov dl,0ah

int 21h

endm

printm macro mess

lea dx,mess

mov ah,09h

int 21h

endm

;macro to exit

exitp macro

mov ah,4ch

int 21h

endm

dec\_input macro

local input,skip

; output: bx

xor bx,bx

mov ah,01h

int 21h

;if \r

cmp al,0dh

je skip

input:

and ax,000fh

push ax

; bx=bx\*10+ax

mov ax,10

mul bx

mov bx,ax

pop ax

add bx,ax

; take input

mov ah,01h

int 21h

cmp al,0dh

jne input

skip:

endm

; macro for decimal output

dec\_output macro

local start,repeat,display

start: ; jump label

mov ax, bx ; set ax=bx

xor cx, cx ; clear cx

mov bx, 10 ; set bx=10

repeat: ; loop label

xor dx, dx ; clear dx

div bx ; divide ax by bx

push dx ; push dx onto the stack

inc cx ; increment cx

or ax, ax ; take or of ax with ax

jne repeat ; jump to label repeat if zf=0

mov ah, 2 ; set output function

display: ; loop label

pop dx ; pop a value from stack to dx

or dl, 30h ; convert decimal to ascii code

int 21h ; print a character

loop display

endm

.model small

.stack 100h

.data

inpmsg1 db 10,13,"Enter 1st number: \$"

inpmsg2 db 10,13,"Enter 2nd number: \$"

inpmsg3 db 10,13,"Enter 3rd number: \$"

oupmsg1 db 10,13,"GCD: \$"

oupmsg2 db 10,13,"LCM: \$"

num1 dw ?

num2 dw ?

num3 dw ?

gcdn dw ?

lcmn dw ?

.code

;procedure to find gcd of two numbers

gcd proc

; input: bx,ax

; output: gcd

; Assumption: cx is greater than bx

up:

    cmp ax,bx        ;compare the two numbers.

    je exit          ;if equal, go to exit label.

    jb excg          ;if first number is below than second,

                      ;go to excg label.

up1:

```
    mov dx,0h    ;initialize the dx.  
    div bx       ;divide the first number by second number.  
    cmp dx,0     ;compare remainder is zero or not.  
    je exit      ;if zero, jump to exit label.  
    mov ax,dx    ;if non-zero, move remainder to ax.  
    jmp up       ;jump to up label.
```

excg:

```
    xchg ax,bx   ;exchange the remainder and quotient.  
    jmp up1      ;jump to up1.
```

exit:

```
    mov gcdn,bx  ;store the result in gcd.  
    ret
```

gcd endp

lcm proc

; input: bx,ax

; output: dx

```
    xor dx,dx  
    mul bx       ;product of numbers  
    div gcdn     ;by gcd of numbers  
    mov lcmn,ax  
    ret
```

lcm endp

main proc

mov ax,@data

mov ds,ax

;input

; first number

printm inpmsg1

dec\_input

mov num1,bx

;second number

printm inpmsg2

dec\_input

mov num2,bx

;third number

printm inpmsg3

dec\_input

mov num3,bx

; finding GCD

;find GCD of first two

mov ax,num1

mov bx,num2

call gcd

; GCD of GCD and third

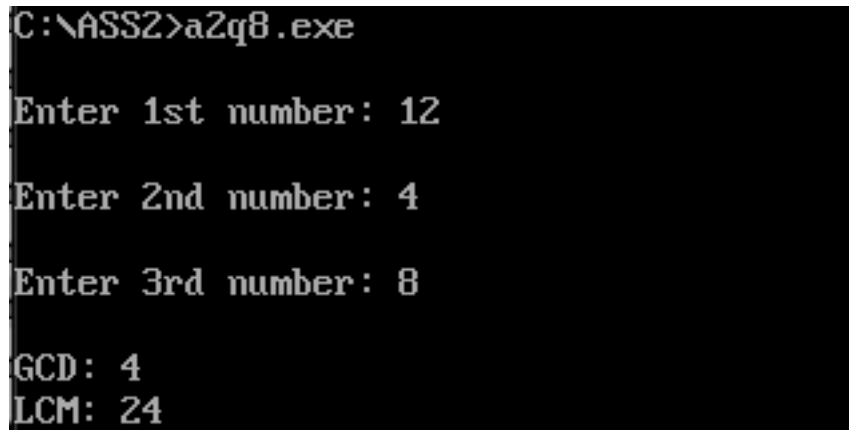
mov ax,num3

mov bx,gcdn



```
call gcd
;output
printm oupmsg1
mov bx,gcdn
dec_output
; finding LCM
; find gcd of two
mov ax,num1
mov bx,num2
call gcd
; find lcm
mov ax,num1
mov bx,num2
call lcm
; find gcd of two
mov ax,lcmn
mov bx,num3
call gcd
; find lcm
mov ax,lcmn
mov bx,num3
call lcm
;output
printm oupmsg2
mov bx,lcmn
```

```
        dec_output
        exitp
    main endp
end main
```



```
C:\ASS2>a2q8.exe

Enter 1st number: 12

Enter 2nd number: 4

Enter 3rd number: 8

GCD: 4
LCM: 24
```

9. Write and test a MASM program to Implement Linear search and Binary Search.

### Binary Search

;Program to implement binary search

```
new_line macro
    mov ah,02h
    mov dl,0dh
    int 21h
    mov dl,0ah
    int 21h
endm
```

;macro to print space

space macro

mov ah,02h

mov dl,' '

int 21h

endm

;macro to print a message

printm macro mess

lea dx,mess

mov ah,09h

int 21h

endm

;macro to exit

exitp macro

mov ah,4ch

int 21h

endm

; macro for decimal input

dec\_input macro

local input,skip

; output: bx

```
xor bx,bx
mov ah,01h
int 21h
;if \r
cmp al,0dh
je skip
input:
    and ax,000fh
    push ax
    ; bx=bx*10+ax
    mov ax,10
    mul bx
    mov bx,ax
    pop ax
    add bx,ax
    ; take input
    mov ah,01h
    int 21h
    cmp al,0dh
    jne input
```

```
skip:
```

```
endm
```

```
; macro for decimal output
```

```
dec_output macro
```

local start,repeat,display

start: ; jump label

mov ax, bx ; set ax=bx

xor cx, cx ; clear cx

mov bx, 10 ; set bx=10

repeat: ; loop label

xor dx, dx ; clear dx

div bx ; divide ax by bx

push dx ; push dx onto the stack

inc cx ; increment cx

or ax, ax ; take or of ax with ax

jne repeat ; jump to label repeat if zf=0

mov ah, 2 ; set output function

display: ; loop label

pop dx ; pop a value from stack to dx

or dl, 30h ; convert decimal to ascii code

int 21h ; print a character

loop display

endm

pushall macro

push ax

push bx

push cx

push dx

endm

popall macro

pop dx

pop cx

pop bx

pop ax

endm

.model small

.stack 100h

.data

inpmsg1 db 10,13,"Enter size of array: \$"

inpmsg2 db 10,13,"Enter elements of array in sorted order: \$"

inpmsg3 db 10,13,"Enter element to be searched: \$"

oupmsg1 db 10,13,"element found at: \$"

oupmsg2 db 10,13,"element not found \$"

arr dw 50 dup(?)

s dw ?

start dw ?

stop dw ?

min\_idx dw ?

temp dw ?

.code

main proc

```
mov ax,@data
mov ds,ax
;accept size
printm inpmsg1
dec_input
;accept elements
mov s,bx
lea si,arr
mov cx,bx
printm inpmsg2
new_line
@array_input:
    pushall
    dec_input
    mov word ptr[si],bx
    popall
    inc si
    inc si
loop @array_input
call sort
; enter element to search
printm inpmsg3
dec_input
lea si,arr
mov cx,s
```

```

dec cx

mov start,00h

mov stop,cx

;binary search

@binary_search:

    ;find out the middle index

    lea si,arr

    mov cx,stop

    add cx,start

    shr cx,1          ;cx is the index for the middle element

    add si,cx         ;si=si+cx

    add si,cx

    push bx

    push cx

    mov bx,cx

    pop cx

    pop bx

    space

    push bx

    push cx

    mov bx,word ptr[si]

    pop cx

    pop bx

    cmp bx,word ptr[si]

    je @found        ; if middle element then found

```



```
jg @greater
;if less
@lesser:
    dec cx
    mov stop,cx
    jmp @compare
```

```
@greater:
    inc cx
    mov start,cx
```

```
@compare:
    mov cx,stop
    cmp cx,start
```

```
jge @binary_search
;if not found
printm oupmsg2
jmp @exit
```

```
@found:
    printm oupmsg1
    mov bx,cx
    inc bx
    dec_output
```

```
@exit:
    exitp
```

```
main endp
```

```
sort proc
```

;Selection sort used

lea si,arr

mov cx,s

dec cx

@outer\_loop:

mov dx,cx ; dx is the inner loop counter

mov di,si

inc di

inc di

mov min\_idx,si

push si

@inner\_loop:

mov si,min\_idx

mov bx,word ptr[si]

cmp word ptr[di],bx

jge @incr

; else set min\_idx the elements

mov min\_idx,di

@incr:

inc di

inc di

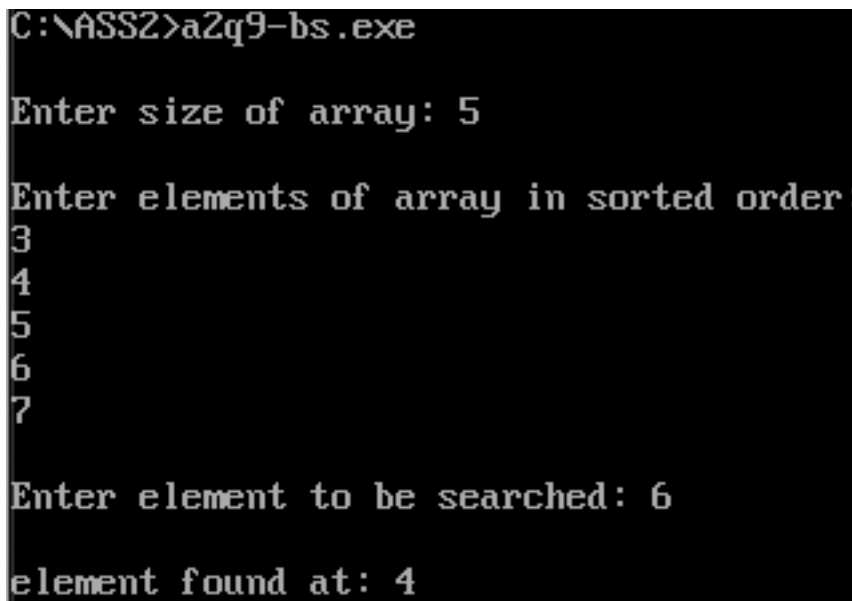
dec dx

jnz @inner\_loop

;swap

pop si

```
        mov di,min_idx
        mov bx,word ptr[di]
        xchg word ptr[si],bx
        mov word ptr[di],bx
        inc si
        inc si
        push si
        push cx
        pop cx
        pop si
    loop @outer_loop
    ret
sort endp
end main
```



```
C:\ASS2>a2q9-bs.exe
Enter size of array: 5
Enter elements of array in sorted order:
3
4
5
6
7
Enter element to be searched: 6
element found at: 4
```

## Linear Search

;Program to Implement Linear search.

new\_line macro

mov ah,02h

mov dl,0dh

int 21h

mov dl,0ah

int 21h

endm

;macro to print space

space macro

mov ah,02h

mov dl,' '

int 21h

endm

;macro to print a message

printm macro mess

lea dx,mess

mov ah,09h

int 21h

endm

;macro to exit

exitp macro

    mov ah,4ch

    int 21h

endm

pushall macro

    push ax

    push bx

    push cx

    push dx

endm

popall macro

    pop dx

    pop cx

    pop bx

    pop ax

endm

; macro for decimal input

dec\_input macro

    local input,skip

    ; output: bx

    xor bx,bx

    mov ah,01h

int 21h

;if \r

cmp al,0dh

je skip

input:

and ax,000fh

push ax

; bx=bx\*10+ax

mov ax,10

mul bx

mov bx,ax

pop ax

add bx,ax

; take input

mov ah,01h

int 21h

cmp al,0dh

jne input

skip:

endm

; macro for decimal output

dec\_output macro

local start,repeat,display

start: ; jump label

```

        mov ax, bx            ; set ax=bx
        xor cx, cx            ; clear cx
        mov bx, 10            ; set bx=10
repeat:                                ; loop label
        xor dx, dx            ; clear dx
        div bx                ; divide ax by bx
        push dx                ; push dx onto the stack
        inc cx                ; increment cx
        or ax, ax             ; take or of ax with ax
        jne repeat            ; jump to label repeat if zf=0
        mov ah, 2              ; set output function
display:                                ; loop label
        pop dx                ; pop a value from stack to dx
        or dl, 30h            ; convert decimal to ascii code
        int 21h                ; print a character
        loop display

```

endm

.model small

.stack 100h

.data

```

inpmsg1 db 10,13,"Enter size of array: $"
inpmsg2 db 10,13,"Enter elements of array: $"
inpmsg3 db 10,13,"Enter element to be searched: $"
oupmsg1 db 10,13,"element found at: $"
oupmsg2 db 10,13,"element not found $"

```

```
arr dw 50 dup(?)
```

```
s dw ?
```

```
.code
```

```
main proc
```

```
    mov ax,@data
```

```
    mov ds,ax
```

```
    ;input size
```

```
    printm inpmsg1
```

```
    dec_input
```

```
    ;input elements
```

```
    printm inpmsg2
```

```
    new_line
```

```
    mov s,bx
```

```
    lea si,arr
```

```
    mov cx,bx
```

```
    @array_input:
```

```
        pushall
```

```
        dec_input
```

```
        mov word ptr[si],bx
```

```
        popall
```

```
        inc si
```

```
        inc si
```

```
    loop @array_input
```

```
    ; enter element to search
```

```
    printm inpmsg3
```



```
dec_input
lea si,arr
mov cx,s
@linear_search:
    cmp bx,word ptr[si]
    je @found
    inc si
    inc si
loop @linear_search
;if not found
printm oupmsg2
jmp @exit
@found:
    printm oupmsg1
    mov bx,s
    sub bx,cx
    inc bx
    dec_output
```

```
@exit:
```

```
    exitp
```

```
main endp
```

```
end main
```

```
C:\ASS2>a2q9-ls.exe

Enter size of array: 5

Enter elements of array:
3
2
1
6
5

Enter element to be searched: 1

element found at: 3
```

10. Write and test a MASM program to print prime numbers between 1 to 100.

new\_line macro

mov ah,02h

mov dl,0dh

int 21h

mov dl,0ah

int 21h

endm

;macro to print space

space macro

mov ah,02h

mov dl,' '

int 21h

endm

;macro to print a message

printm macro mess

    lea dx,mess

    mov ah,09h

    int 21h

endm

;macro to exit

exitp macro

    mov ah,4ch

    int 21h

endm

; macro for decimal output

dec\_output macro

    local start,repeat,display

    start:                    ; jump label

        mov ax, bx            ; set ax=bx

        xor cx, cx            ; clear cx

        mov bx, 10            ; set bx=10

    repeat:                  ; loop label

        xor dx, dx            ; clear dx

        div bx                ; divide ax by bx

```

    push dx                ; push dx onto the stack
    inc cx                 ; increment cx
    or ax, ax              ; take or of ax with ax
    jne repeat             ; jump to label repeat if zf=0
    mov ah, 2              ; set output function
display:                   ; loop label
    pop dx                 ; pop a value from stack to dx
    or dl, 30h             ; convert decimal to ascii code
    int 21h                ; print a character
    loop display
endm

```

```

.model small

```

```

.stack 100h

```

```

.data

```

```

    msg db "Prime numbers from 1 to 100 are: $"

```

```

    num db ?

```

```

.code

```

```

main proc

```

```

    mov ax,@data

```

```

    mov ds,ax

```

```

    printm msg

```

```

    new_line

```

```

    mov cl,02h

```

```

    start:

```

mov num,cl

mov al,cl

compare to 02h  
mov bl,01h ; the dividing starts from 2, hence bh is

mov dx,0000h ; to avoid divide overflow error

mov ah,00h ; to avoid divide overflow error

mov bh,00h

;loop to check for prime no

l1:

div bl

cmp ah,00h ; remainder is compared with 00h (ah)

jne next

divisible by current value of bl  
inc bh ; bh is incremented if the number is

next:

proceed, it is not a prime  
cmp bh,02h ; if bh > 02h, there is no need to

je false ; the no is not a prime no

inc bl ; increment bl

mov ax,0000h ; to avoid divide overflow error

mov dx,0000h ; to avoid divide overflow error

mov al,cl ; move the default no to al

number. i.e, run loop x no of times, where x is the number given  
cmp bl,cl ; run the loop until bl matches

incremented value of bl  
jne l1 ; jump to check again with

;to display the given no is a prime no

true:

mov ch,00h

mov bx,cx

dec\_output

space

false:

mov cl,num

inc cl

cmp cl,64h

jne start

exitp

main endp

end main

```
C:\ASS2>a2q10.exe
Prime numbers from 1 to 100 are:
2 3 5 7 11 13 17 19 23 29 31 37 41 43 47 53 59 61 67 71 73 79 83 89 97
```

11. Write and test a MASM program to perform Insertion and Selection sort.

.model small

.stack 100

.data

linefeed db 13, 10, "\$"

prompt1 db "Enter size of array: \$"

```

prompt2    db "Enter element: $"
msg1       db "Array is: $"
msg2       db "Using Selection Sort: $"
msg3       db "Using Insertion Sort: $"
len db ?
nums db 10 DUP(?), "$"
dec_out db 2 DUP(?), "$"
.code      ; code segment
call main
mov ax, 4c00h ; terminate properly
int 21h
main proc
    mov ax, @data
    mov ds, ax
    call array_input
    call new_line
    call selection_sort
    mov dx, offset msg2
    call show_msg
    call new_line
    call array_output
    call new_line
    call new_line
    call array_input
    call new_line

```

```
    call insertion_sort
    mov dx, offset msg3
    call show_msg
    call new_line
    call array_output
    call new_line
    ret
main endp
```

```
; insertion sort
```

```
insertion_sort proc
```

```
    push ax
```

```
    push bx
```

```
    push cx
```

```
    push dx
```

```
    mov cl, 1
```

```
    mov bx, offset nums
```

```
    ins_outer:
```

```
        mov ch, 0
```

```
        mov di, cx
```

```
        mov dl, nums[di]
```

```
        mov si, di
```

```
        dec si
```

```
    ins_inner:
```

```
        cmp si, 0
```



```

        jl ins_outer_update
    cmp nums[si], dl
    jbe ins_outer_update
        mov ch, nums[si]
        mov nums[di], ch
        dec di
        dec si
    jmp ins_inner
ins_outer_update:
        mov nums[si+1], dl
    inc cl
    cmp cl, len
    jl ins_outer
        pop dx
        pop cx
        pop bx
        pop ax
        ret
insertion_sort endp

```

; selection sort

```
selection_sort proc
```

```
    push ax
```

```
    push bx
```

```
    push cx
```

push dx

mov cl, len

mov bx, offset nums

sel\_outer:

mov ch, 0

inc ch

mov dh, cl

mov dl, [bx]

sel\_inner:

push cx

xchg cl, ch

mov ch, 0

add bx, cx

mov al, [bx]

cmp dl, al

jbe sel\_inner\_upd

mov dl, al

mov dh, cl

sel\_inner\_upd:

sub bx, cx

pop cx

inc ch

cmp ch, cl

jl sel\_inner

sel\_done\_inner:

mov ah, [bx]

push bx

add bl, dh

adc bh, 0

mov [bx], ah

pop bx

mov [bx], dl

inc bx

dec cl

cmp cl, 1

jg sel\_outer

pop dx

pop cx

pop bx

pop ax

ret

selection\_sort endp

; get array as input

array\_input proc

push ax

push bx

push cx

push dx

mov dx, offset prompt1

call show\_msg

call get\_dec\_val

mov len, al

call new\_line

mov cx, 0

get\_arr\_elems\_loop:

mov bx, offset nums

add bx, cx

mov dx, offset prompt2

call show\_msg

call get\_dec\_val

mov [bx], al

inc cl

cmp cl, len

jle get\_arr\_elems\_loop

done\_get\_arr\_elems:

pop dx

pop cx

pop bx

pop ax

ret

array\_input endp

array\_output proc

push ax

push bx

push cx

push dx

mov cl, 0

mov bx, offset nums

array\_output\_loop:

mov al, [bx]

mov ah, 0

call disp\_dec\_val

mov al, 32

call show\_char

inc bx

inc cl

cmp cl, len

jle array\_output\_loop

pop dx

pop cx

pop bx

pop ax

ret

array\_output endp

; get decimal value, store in ax

get\_dec\_val proc

push bx

push cx

push dx

mov dx, 0

get\_characters:

call get\_char

cmp al, 13 ;cmp w/ [enter]

je done

sub al, 48

mov bx, dx

mov cl, 3

shl bx, cl

shl dx, 1

add dx, bx

add dl, al

jnc get\_characters

add dh, 1

jmp get\_characters

done:

mov ax, dx

pop dx

pop cx

pop bx

ret

get\_dec\_val endp

; display ax value in decimal

disp\_dec\_val proc

push ax

push bx

push cx

push dx

mov cl, 2

disp\_dec\_val\_loop:

dec cl

cmp cl, 0

jle disp\_dec\_val\_loop\_done

mov bx, offset dec\_out

push cx

mov ch, 0

add bx, cx

pop cx

mov ch, 10

div ch

push ax

add ah, 48

mov [bx], ah

pop ax

mov ah, 0

jmp disp\_dec\_val\_loop

disp\_dec\_val\_loop\_done:

mov dx, offset dec\_out

call show\_msg

pop dx

pop cx

pop bx

pop ax

ret

disp\_dec\_val endp

; show character, ascii value in al

show\_char proc

push ax

push dx

mov dl, al

mov ah, 2

int 21h

pop dx

pop ax

ret

show\_char endp

; show message, location in dx

show\_msg proc

push ax



```
    mov ah, 9
    int 21h
    pop ax
    ret
show_msg endp
```

; get a single character, modify ah, store in al

```
get_char proc
```

```
    mov ah, 1
```

```
    int 21h
```

```
    ret
```

```
get_char endp
```

; insert new-line

```
new_line proc
```

```
    push ax
```

```
    push dx
```

```
    lea dx,linefeed
```

```
    mov ah,9
```

```
    int 21h
```

```
    pop dx
```

```
    pop ax
```

```
    ret
```

```
new_line endp
```

```
end
```

```
C:\ASS2>a2q11.exe
Enter size of array: 5

Enter element: 3
Enter element: 4
Enter element: 5
Enter element: 1
Enter element: 2

Using Selection Sort:
01 02 03 04 05

Enter size of array: 5

Enter element: 6
Enter element: 5
Enter element: 1
Enter element: 2
Enter element: 8

Using Insertion Sort:
01 02 05 06 08
```

12. Write and test a MASM program to rename a file.

;macro to print a message

printm macro mess

    lea dx,mess

    mov ah,09h

    int 21h

endm

;macro to exit

exitp macro

    mov ah,4ch

```

        int 21h

endm

.model small

.stack 100h

.data

    oldfilename db "OLD.txt", 0
    newfilename db "NEW.txt", 0
    oupmsg db 10,13,"File renamed $"

.code

main proc

    mov ax, @data
    mov ds, ax
    mov es, ax
    lea dx,oldfilename
    lea di,newfilename
    mov ah,56h;to rename file
    int 21h
    printm oupmsg
    exitp ;exit

main endp

end main

```

13. Write and test a MASM program to print the system time and date.

```
new_line macro
    mov ah,02h
    mov dl,0dh
    int 21h
    mov dl,0ah
    int 21h
endm
```

;macro to print space

```
space macro
    mov ah,02h
    mov dl,' '
    int 21h
endm
```

;macro to print a message

```
printm macro mess
    lea dx,mess
    mov ah,09h
    int 21h
endm
```

;macro to exit

exitp macro

mov ah,4ch

int 21h

endm

.model small

.stack 100h

.data

oupmsg1 db 10,13,"System time in hh:mm:ss format is \$"

oupmsg2 db 10,13,"System date in dd/mm/yy format is \$"

.code

disp proc ; Beginning of disp procedure

aam ; ASCII adjust after multiplication [ax register]

mov bx, ax ; loading adjusted value to bx

add bx, 3030h ; Add 3030 to properly print the data

mov dl, bh ; To print first digit of data

mov ah, 02h

int 21h

mov dl, bl ; To print second digit of data

mov ah, 02h

int 21h

ret

disp endp

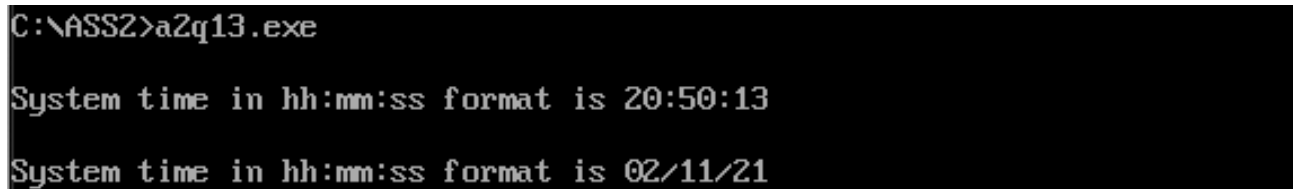
main proc

```

        mov ax,@data
        mov ds,ax
        printm oupmsg1
mov ah, 2ch    ; To get system time [HH in ch, MM in cl, SS in dh]
int 21h
mov al, ch    ; hour in ch
call disp
mov dl, ':'    ; copy : to dl to print
mov ah, 02h
int 21h
mov al, cl    ; minutes in cl
call disp
mov dl, ':'    ; To print : as above
mov ah, 02h
int 21h
mov al, dh    ; seconds in dh as SS
call disp
new_line
        printm oupmsg1
mov ah, 2Ah    ; To get system date [DD in dl , MM in dh, YYYY in cx]
int 21h
mov al, dl    ; day in dl
call disp
mov dl, '/'    ; To print /
mov ah, 02h

```

```
int 21h
mov al, dh    ; month in dh
call disp
mov dl, '/'    ; To print /
mov ah, 02h
int 21h
add cx, 0F830h ; Add 0F830 to adjust hexadecimal effects on year
mov ax, cx     ; year in ax
call disp
exitp
main endp
end main
```



```
C:\ASS2>a2q13.exe
System time in hh:mm:ss format is 20:50:13
System time in hh:mm:ss format is 02/11/21
```

