Rachel George

BSc (Hons) Computer Science

University of Birmingham



07407399411



rachel.george.uk@outlook.com



Rachel Portfolio Website (rgeorge8.github.io)

SKILLS

- Logical thinking
- Problem solving
- Maths dexterity
- Teamwork
- Teamwork
- Lateral thinking
- Java
- Python
- HTML
- Github
- Time management
- Interpersonal

Communication

INSIGHT EVENINGS

Completed EDT Virtual Insight Into University course 2022

- Watched University lectures and attended live sessions with academics, university admissions tutors, undergraduates, graduates and industry experts to learn more about a future in STEM.
- Completed workshops, practical activities and challenges created by university partners to test understanding and get a taster of university.
- Created a presentation on a chosen topic that I learnt through the course.
- Awarded an Industrial cadets Silver award.
- Sky Virtual Insight Day 2021
- HSBC Virtual Insight Day 2021
- Young Professionals TechTheFuture Insight Evening
 2021
- PwC Females of the Future Event

ABOUT ME

I am a diligent, innovative and hard-working student who is keen to learn new skills and gain practical experience. I am currently studying Computer Science at University as I believe it combines logic and creativity in a fascinating way, all whilst finding opportunity in complexity.

EDUCATION

BSc Computer Science (FT) - 2026

University of Birmingham, UK

• 1st Year – First with a grade average of 80%

A-levels – 2023

Altrincham Grammar School for Girls Sixth Form, Bowdon, UK

- Physics A
 Chemistry A
- Chemistry A
 Further Maths B
- Maths A (achieved in 2022)

9 GCSEs - 2021

Altrincham Grammar School for Girls, Bowdon, UK

- Biology Grade 9
- Chemistry Grade 9
- English Literature Grade 9
- Geography Grade 9
- German, Grade 9
- Maths Grade 9
- Physics Grade 9
- Computer Science Grade 8
- English Language Grade 8

ACHIVEMENTS

UK Bebras Computational Thinking Challenge

An international competition where complex tasks must be broken down into simpler components to solve problems.

- Certificate of distinction in 2019 and 2022 for being in the top 25%, leading to a personal invitation to the Oxford Computing Challenge in 2020 and 2023
- Best in School and Gold Award in 2021 for being in the top 10% nationally, leading to a personal invitation to the Oxford Computing Challenge in 2022

United Kingdom Mathematics Trust (UKMT)

Annual competitions which encourage mathematical reasoning, precision of thought, and fluency in using mathematical techniques

- Achieved Silver Certificates in 2017, 2019, 2020 and 2021 for being in the top 20%
- Achieved Bronze Certificates in 2018, 2022 and 2023 for being in the top 40%
- Chosen to represent my school in the 2018 Regional Finals of the UKMT Team Challenge, which focused on Maths dexterity, teamwork and communication. Our team placed 5th out of the 27 regional teams.

❖ Mathematical Education on Merseyside Challenge (MEM)

Complex set of mathematical word problems which require an ability to think logically to solve.

- Achieved Third Prize in 2017, 2018 and 2020
- Achieved Certificate of Merit in 2019
- Rewarded Best in Year and Best in School Awards from 2017-2020

- Mathematics Masterclasses by the University of Liverpool
 - Attended weekly masterclasses held by the University of Liverpool after placing 3rd in the MEM Challenge.
- International Atomic Energy Agency (IAEA) Student Video Competition 2022
 - Declared Global winner from 301 entries from 34 countries.
 - Taught myself to use Adobe Premiere Rush and was in charge of video editing.
- Bronze Certificate in the Chemistry Olympiad in 2022
- National Citizen Service (NCS) (August 2021)
 - Met new people and adapted to work with them efficiently, improving my teamwork skills.
 - Communicated with numerous organisations to collect donations by utilising my skills in public speaking, leadership, and communication.
- Silver Certificate in British Physics Olympiad (BPHO) in 2021
- Competed in the Alan Turing Cryptography Competition in 2019 to 2020, which was held by the University of Manchester
- Finalist for The National Enterprise Challenge 2019
- Attended STEM club and obtained the Bronze STEM Crest Award in 2018

WORK EXPERIENCE

Tesco Colleague – (December 2021 & July 2023 – September 2023 & December 2023)

Operated the tills and self-scan whilst carefully and accurately handling cash and card payments. Worked on shop floor to rotate stock.

- Gained experience working in a high pressure, fast paced retail environment.
- Learnt how to quickly adapt to surroundings and be flexible.

Arup Design Programme — (July 2022)

Designed a nature park to meet a specific project brief.

- Refined public speaking skills by pitching our idea to a panel of industry experts.
- Learnt about collaboration and delegation by working as part of a team.

White Rose Physics Virtual work experience – (July 2022)

Listened to experts give lectures on Goldilocks Zones and carried out further research to produce an informative poster detailing how habitable planets are found

- Utilised public speaking skills to present my poster to a group of people.
- Improved Microsoft Excel skills by inputting data to plot graphs, and Microsoft Word skills by designing poster to be both aesthetic and informative.

Tutoring – (July 2021 – August 2021)

Tutored in maths, comprehension, spelling and non-verbal reasoning.

 Improved communication, organisational skills and leadership skills by creating lesson plans personalised to the student to help build upon strengths and build confidence.

British Heart Foundation Volunteer – (November 2021- December 2021)

Volunteered on the tills and on the shop floor to enhance the displays and rotate stock.

• Provided excellent customer service whilst interacting with people of all ages.

PROGRAMMING EXPERIENCE

HTML, CSS and JavaScript

• In the summer after my first year at university, I created a <u>portfolio</u> website as a personal project

Java

- Created a news classifier that categorised news articles based on their content.
 - Cleaned, lemmatized and removed stop words from document text as part of NLP.
 - Used TF-IDF (Term Frequency-Inverse Document Frequency Embedding), where text documents are converted into vector representations such that each document is represented as a vector in a multidimensional space.
 - Calculated the cosine similarity between two articles to measure their semantic closeness and grouped them based on this.
- Created an advanced news classifier using GloVe Embedding and Machine Learning
 - Used BufferedReader to read the glove file line by line and added different parts of the document to different lists, e.g. its vector representation to a list called listVectors.
 - Created arrays using ND4J to store the embeddings of words.
 - o Implemented inheritance and polymorphism.
- Developed a 3-tier TCP-based networking multi-threaded clientserver application to consult a database about vinyl records.
 - The application features a client that offers a JavaFX based graphical user interface to request the service and communicate with a intermediate server providing a query specific service.
 - The server, located in the local host, consists of two classes; one being the main server which attends requests as they arrive on an infinite loop, and the server's service provider that is created to attend each service.
 - It is the server's service provider which connects to the database using JDBC, retrieves the outcome of the query, and sends back the outcome to the client.

Python

 Wrote a program to simulate a two-player dice game as part of my GCSE NEA project.