

# imago.

After many years of experience, we decide to create a workflow for students with the mission of generate fluid communication with no obstacles between the team and you. We offer 2 products, a "Light Experience" and a "Full Experience".







## Light Experience

This experience will give freedom to the 3d artist to design the image. Reducing contact to an initial meeting and a camera viewpoint correction prior to rendering. After this, the final image is rendered, post-produced and sent. This does not affect the quality of the work, it just speeds up the work process. If you want to find out more about this workflow please contact us.

### STAGE 1

#### Previous information

To draw up a budget as tight as possible, we need some information about the project, drawings, sketches, 3D models, number of desired images, delivery time etc. It is not necessary that the project is well defined and completed for making an offer.



### STAGE 2

#### 3D Model

In this experience you have to bring us the 3D model and adjust it to our requirement. Please send them to us and we will carry out the necessary checks in order to see if they are useful. Once accepted the quotation, and after payment of the retainer fee, we proceed to start the project.



### STAGE 3

#### Point of view

We set cameras and send a few suggestions for a particular shot. We suggest, which in our opinion is the best choice. After decide cameras we start the production process for each image.



### FINAL STAGE

#### Devlivery and Invoice

Once the final payment has been made, we send the final images (jpg - tiff format) in high resolution and without watermarks