

# A Parameterized Family of Equilibrium Profiles for Three-Player Kuhn Poker



Duane Szafron, **Richard Gibson**, and Nathan Sturtevant  
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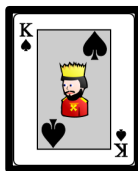
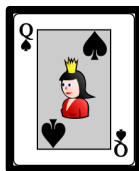
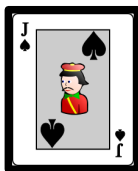


# One Slide Summary

- Kuhn Poker is introduced and solved, leading to advances in:
  - Strategy representations [Koller and Pfeffer, 1997]
  - Opponent modelling [Hoehn *et al.*, AAI 2005]
  - Equilibrium algorithms [Ganzfried and Sandholm, AAMAS 2010]



Image source: ebaumsworld.com



[Kuhn 1953]

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- 3-player Kuhn Poker introduced, but not solved

[Abou Risk and Szafron, AAMAS 2010]

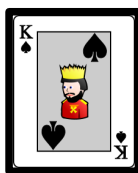
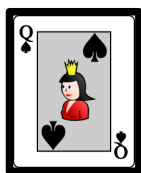
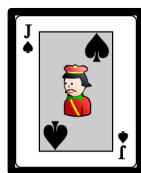


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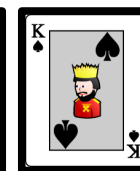
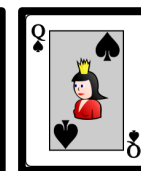
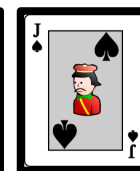


Image source: toonpool.com

[Kuhn 1953]



?



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- 3-player Kuhn Poker introduced, but not solved
- Here, we present a family of solutions for 3-player Kuhn Poker

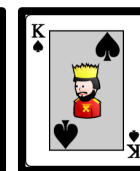
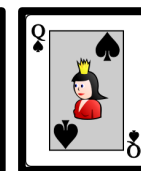
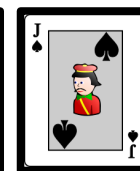
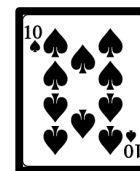
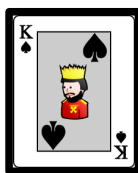
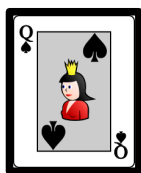
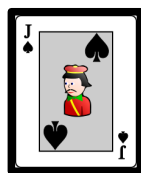


Image source: ebaumsworld.com




Image source: toonpool.com

[Kuhn 1953]



# Outline of Talk

- Motivation and Rules of Kuhn Poker
- Nash equilibrium in Kuhn Poker
- Nash equilibrium in 3-player Kuhn Poker 
- Conclusions and Future Work

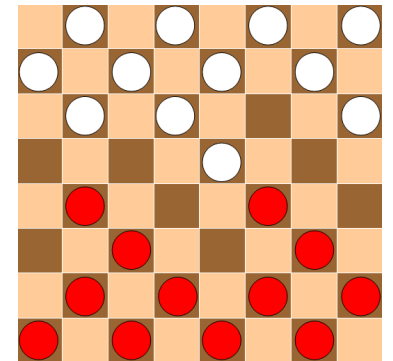
# Outline of Talk

- **Motivation and Rules of Kuhn Poker**
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# Why Poker Research?

- Classic games, such as chess and checkers, are:

- Deterministic
- Binary outcomes (+ draw)
- Perfect information



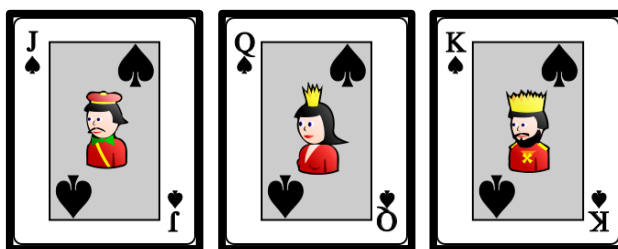
- On the other hand, poker contains

- Stochastic events
- Varying outcomes
- Imperfect information



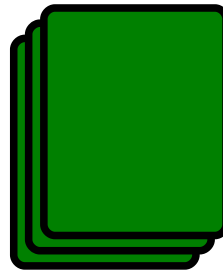


# Kuhn Poker

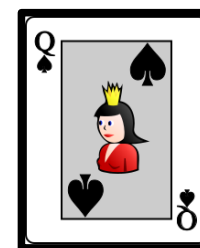




# Kuhn Poker



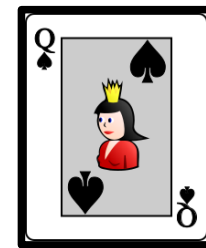
# Kuhn Poker



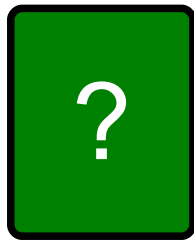
# Kuhn Poker



Check?  
Bet?



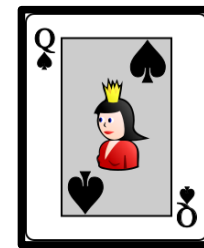
# Kuhn Poker



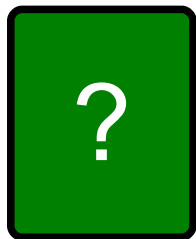
Bet!



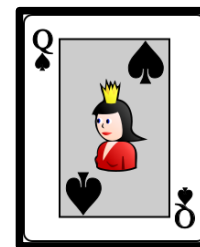
Fold?  
Call?



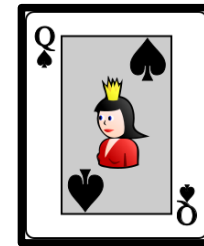
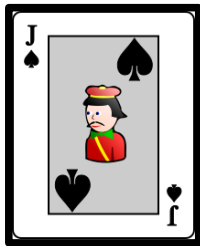
# Kuhn Poker



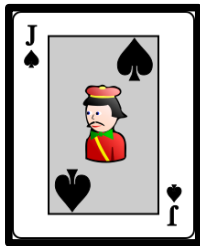
Call.



# Kuhn Poker



# Kuhn Poker



-2

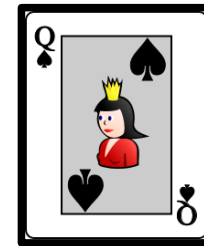
Lose.



+2

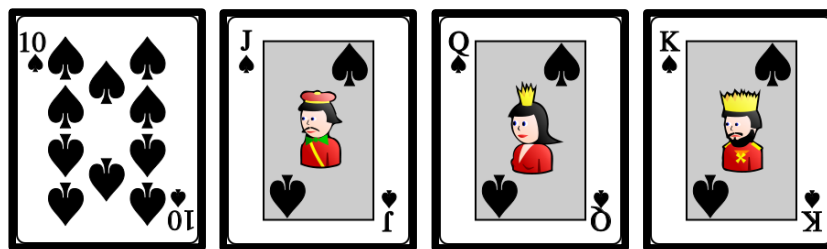


Win!



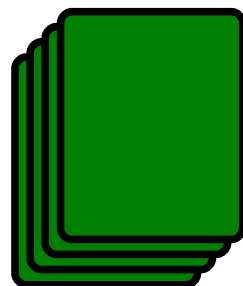


# 3-Player Kuhn Poker



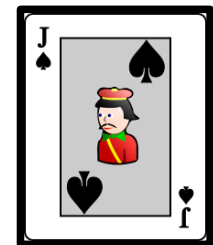
[Abou Risk and Szafron, AAMAS 2010]

# 3-Player Kuhn Poker



[Abou Risk and Szafron, AAMAS 2010]

# 3-Player Kuhn Poker

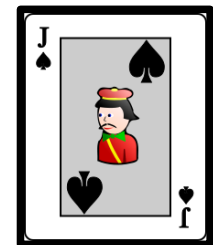


[Abou Risk and Szafron, AAMAS 2010]

# 3-Player Kuhn Poker



Check.

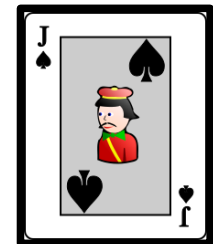


[Abou Risk and Szafron, AAMAS 2010]

# 3-Player Kuhn Poker



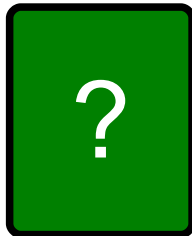
●  
**Bet!**



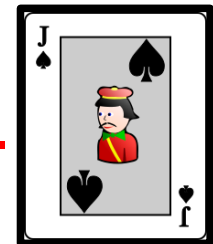
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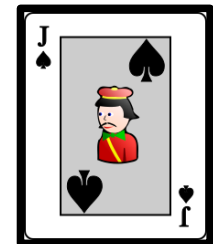
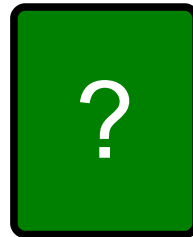
Call.



# 3-Player Kuhn Poker



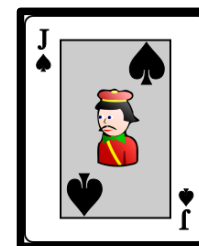
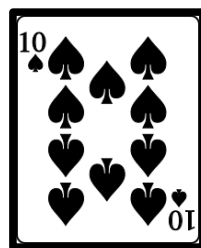
Fold.



[Abou Risk and Szafron, AAMAS 2010]



# 3-Player Kuhn Poker



[Abou Risk and Szafron, AAMAS 2010]

# 3-Player Kuhn Poker

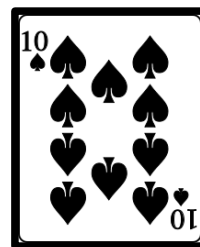


-1

Lose.



-2

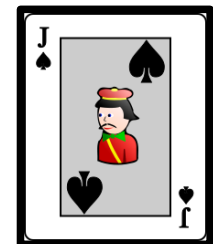


Lose.



+3

Win!



# Kuhn Poker Games

- Toy poker games
- Players can bluff, slow play
  - Strategic elements of Texas Hold'em
- Small enough to analyze by hand



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# Definition of Nash Equilibrium

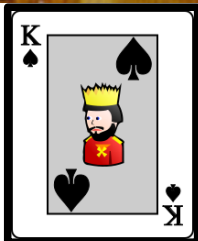
- Example: Rock-Paper-Scissors

	$\frac{1}{3}$ R	$\frac{1}{3}$ P	$\frac{1}{3}$ S
$\frac{1}{3}$ R	0	-1	+1
$\frac{1}{3}$ P	+1	0	-1
$\frac{1}{3}$ S	-1	+1	0

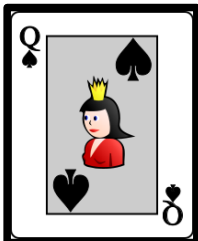


- “No one can change their strategy and do better”
  - assuming all other players' strategies are fixed
- Every game has at least one equilibrium [Nash 1950]

# Equilibrium in Kuhn Poker

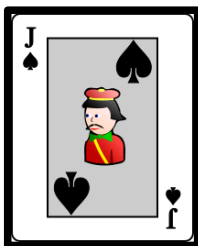


Bet:  $p \in [0, 1]$



Bet: 0

Slowplay ( $p < 1$ )



Bet:  $\frac{p}{3}$

Bluff ( $p > 0$ )



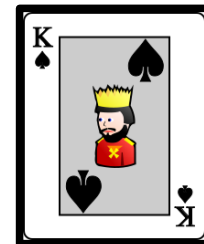
# Equilibrium in Kuhn Poker



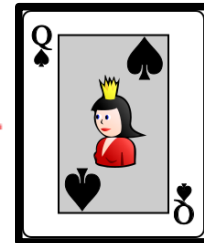
Bet!



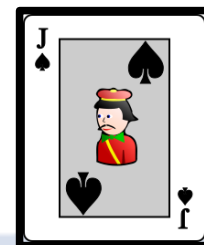
Call: 1



Call:  $\frac{1}{3}$



Call: 0




Mixed Strategy

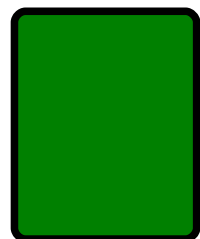
[Kuhn 1953]



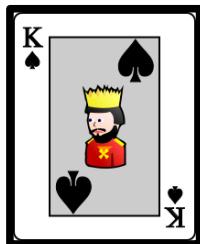
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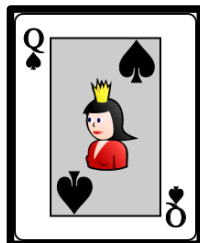
# Equilibrium in 3-Player Kuhn Poker



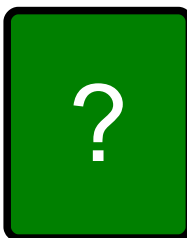
Bet: 0



Call: 1



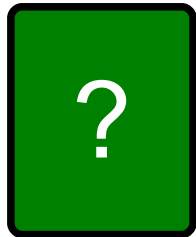
Call:  $\frac{1}{2}$  if P3 folds  
Call: 0 otherwise



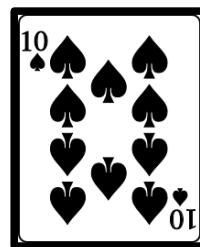
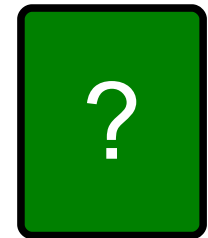
Passive strategy

New!

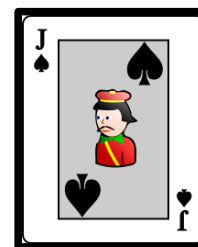
# Equilibrium in 3-Player Kuhn Poker



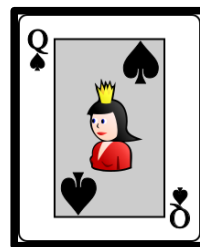
Check.



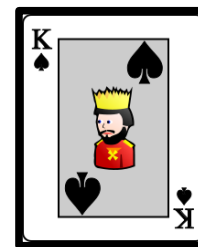
Bet:  $b_1$



Bet:  $b_2$



Bet: 0



Bet:  $2b_1 + 2b_2$

$$\beta = \max\{b_1, b_2\} \leq \frac{1}{4}$$

New!

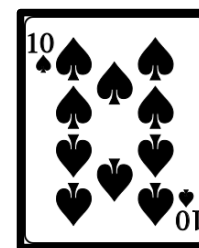
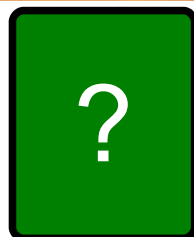
# Equilibrium in 3-Player Kuhn Poker



Check.



Check.



Bet:  $p \in \left[ 0, \min \left\{ \frac{1}{2}, \frac{2 - b_1}{3 + 2b_1 + 2b_2} \right\} \right]$

Complicated → ...

New!

# Equilibrium in 3-Player Kuhn Poker



$$-K \left( \frac{1}{2} + \beta \right)$$



$$-\frac{K}{2}$$



$$+K(1 + \beta)$$

$$K = \frac{1}{24}$$

New!



# Equilibrium in 3-Player Kuhn Poker



$$-K \left( \frac{1}{2} + \beta \right)$$



$$K - \frac{1}{2}$$

Controls  $\beta$ !



$$+K(1 + \beta)$$

$$K = \frac{1}{24}$$

$$\beta = \max \{ \text{Bet: } \text{10 of Spades}, \text{Bet: } \text{Jack of Spades} \}$$

New!

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# Conclusions



- First analytically-derived 3-player Kuhn Poker Nash equilibrium profiles
  - Largest game with more than 2 players to be solved analytically
- Profiles exhibit ability for second player to transfer utility between the two opponents
- Proved certain Nash equilibrium strategies are robust
- Future work:
  - Other 3-player Kuhn Poker equilibria?
  - Can we build insights into other multiagent domains?

# Thanks for Listening!

- Computer Poker Research Group:
  - Website: <http://cs.ualberta.ca/~poker>
  - Twitter: @PolarisPoker
- Richard Gibson:
  - Email: [rggibson@cs.ualberta.ca](mailto:rggibson@cs.ualberta.ca)
  - Website: <http://cs.ualberta.ca/~rggibson>
  - Twitter: @RichardGGibson

