

## EDUCATION

**North Carolina State University** Raleigh, NC  
**Master of Science in Computer Science**  
GPA: 3.56 Expected Graduation: May 2016  
**Course Work:** Automated Learning and Data Analysis, Artificial Intelligence, Graph Data Mining, Advanced Algorithms, Design and Analysis Of Algorithms, Internet Protocols, Advanced Data Structures, Advanced Machine Learning, Foundations of Data Science

**R. V. College of Engineering** Bangalore, India  
**Bachelor of Engineering in Computer Science**  
GPA: 8.99/10 Graduated: May 2011

## TECHNICAL SKILLS

- **Languages:** Java, C/C++
- **Scripts:** Python, JavaScript, R, NodeJS
- **Environments:** IntelliJ Suite, Eclipse, Visual Studio
- **Operating Systems:** Windows, Linux, Mac OS

## WORK EXPERIENCE

### ICIDIGITAL

**Software Development Intern** June 2015 - Present  
*Languages/technologies used: Java, JSP, AEM, LaTeX*  
**Prime Infrastructure (PI)**

- Worked on developing interactive training exercises on Adobe Experience Manager (for ICIDigital use)
- Wrote a multiversional LaTeX document for the training manual for version 5.6 and 6.1

### SAMSUNG R&D INSTITUTE

**Senior Software Engineer** June 2013 - May 2014  
*Languages/technologies used: Java, Tomcat, NodeJS*  
**Parent Control System**

- Worked on the development of a child safety feature on mobile browsers; blocks potentially unsafe sites
- Implemented the category classifier using Naive-Bayes classification for text; developed in Java

**News Recommendation System**

- Implemented REST services to connect the recommendation module, database and the UI

### Webpage Classification

- Implemented a corpus aggregator for the *webpage classifier*; corpus is used to train the classifier
- Designed and implemented a test framework to cross verify the data classified by the classifier module

### CISCO SYSTEMS

**Software Engineer** August 2011 - June 2013  
*Languages/technologies used: Java, Tomcat, JavaScript*  
**Prime Infrastructure (PI)**

- Worked on *Config Templates*, a set of features that deploys configuration(s) over the network devices
- Developed *Undeploy Template*, a feature that removes a configuration from the devices(s)
- Designed and implemented *Global Objects*, an intermediate entity consumed by the *Config Templates*
- Worked with several customers on feature enhancements and product issues

## ACADEMIC PROJECTS

- **Tweet Analyzer:** *NodeJS, HTML* [Spring 15]  
Built as a socket oriented client-server architecture using Express, Socket.IO; Tweets tracked and streamed based on keywords; Analyze the *sentiment*;
- **Centralized Index File Sharing:** *Python* [Spring 15]  
A system for sharing RFCs among peers; RFC and peer info at the central node (server); File transfer as a peer2peer exchange;
- **Go-Back-N ARQ scheme:** *Python* [Spring 15]  
File data encapsulated over UDP packet; Go-Back-N scheme used for packet transfer; False packet loss introduced based on random probability;
- **Top-K twitter words:** *Java* [Spring 2015]  
Apache Storm (trident) used for real time stream analytics; Apache Lucene used for text preprocessing; Count-Min sketches to keep the word count;
- **Loan Default Prediction and Estimation:** *R* [Fall 14]  
A system which predicts whether granting a loan to a customer will result in defaulting, given the customer's transaction details;
- **Virus Propagation Simulation:** *Python* [Fall 14]  
Estimate the Effective Virus Strength based on infection and healing probabilities; identify nodes whose removal causes the max Eigen Drop for immunization;
- **NLP using Stanford NER:** *Java* [Fall 14]  
Perform NLP on Jane Austen's Emma; identify the features belonging to person, location, organization and other categories;
- **Tutorial on Trees:** *Java, Web 3.0* [UG: 2011]  
Implementation of a web-based tutorial on different types of binary trees;
- **Connect-N Game:** *Java* [UG 2010] Extension of the classic board game '4-in-a-row'; Flexibility to increase the board size and the number of coins in a row;