

User-level Software-Defined Storage Data Planes

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Under the supervision of
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Data-centric systems

- Data-centric systems have become an integral part of modern I/O stacks
- Good performance for these systems requires storage optimizations
 - Scheduling, caching, tiering, ...
- Optimizations are implemented sub-optimally



Data-centric systems

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**There is a better way to implement
I/O optimizations**

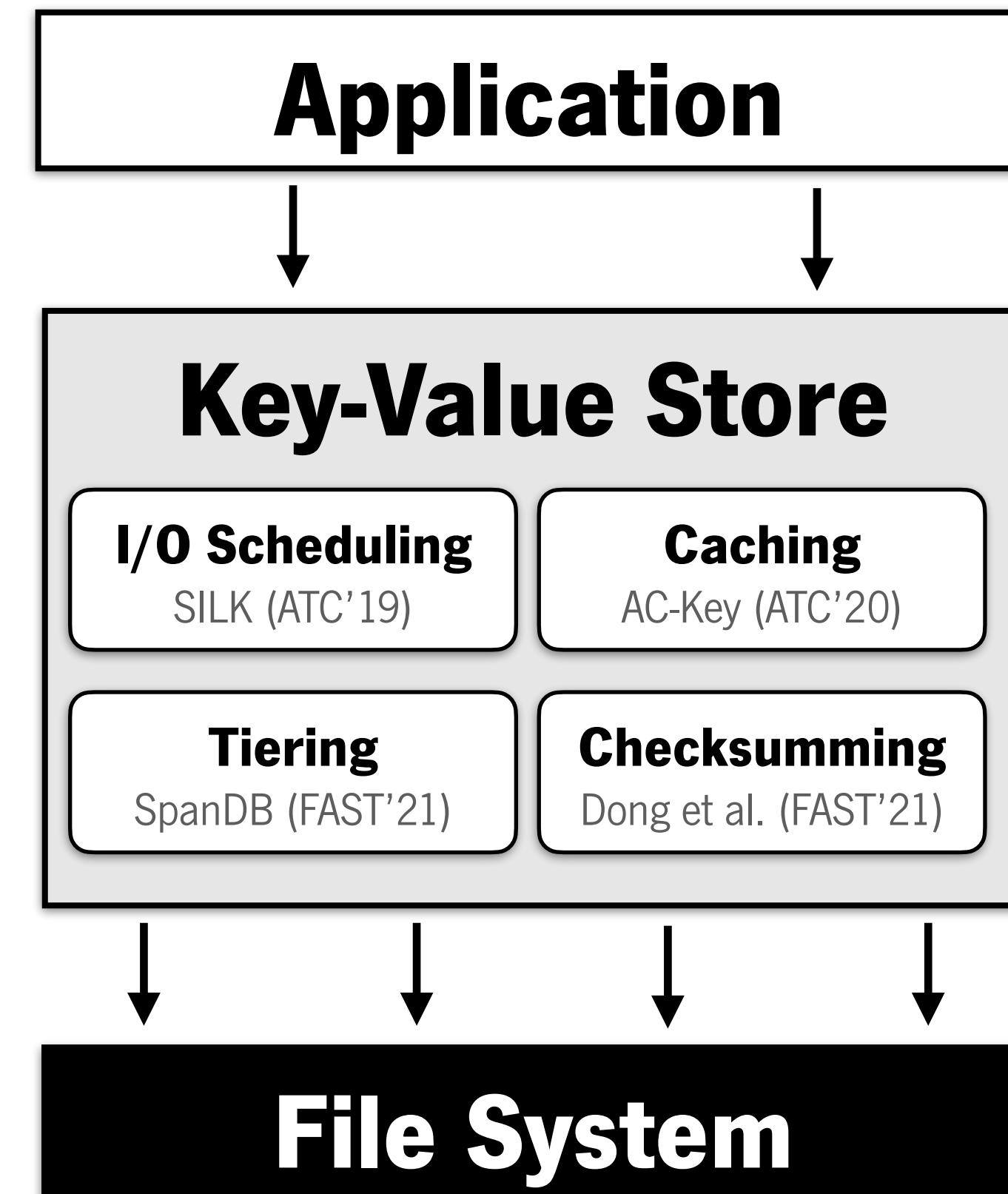
- Optimizations are implemented sub-optimally



Challenge #1

✖ Tightly coupled optimizations

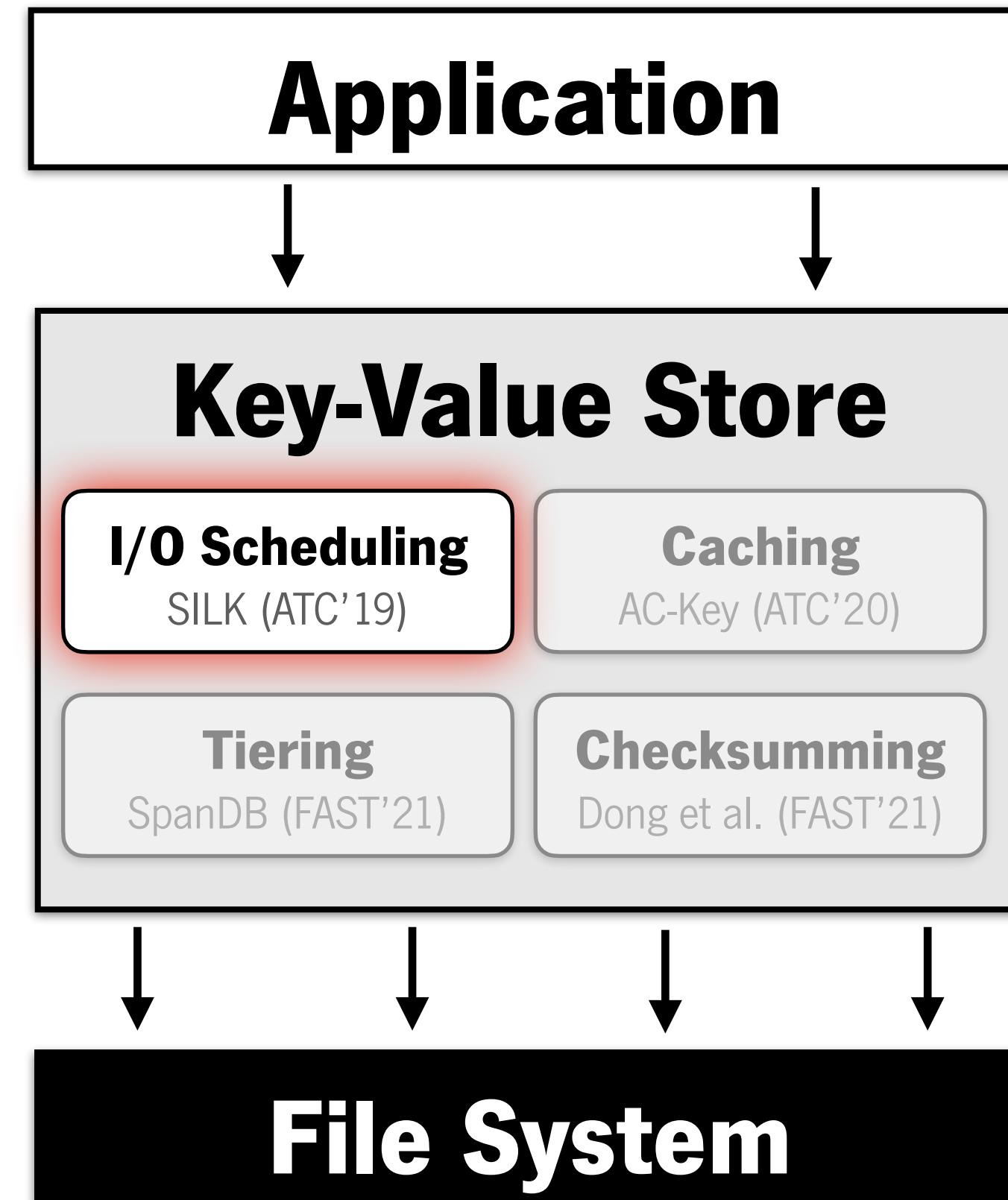
- I/O optimizations are single purposed
- Require deep understanding of the system's internal operation model
- Require profound system refactoring
- Have limited portability across systems



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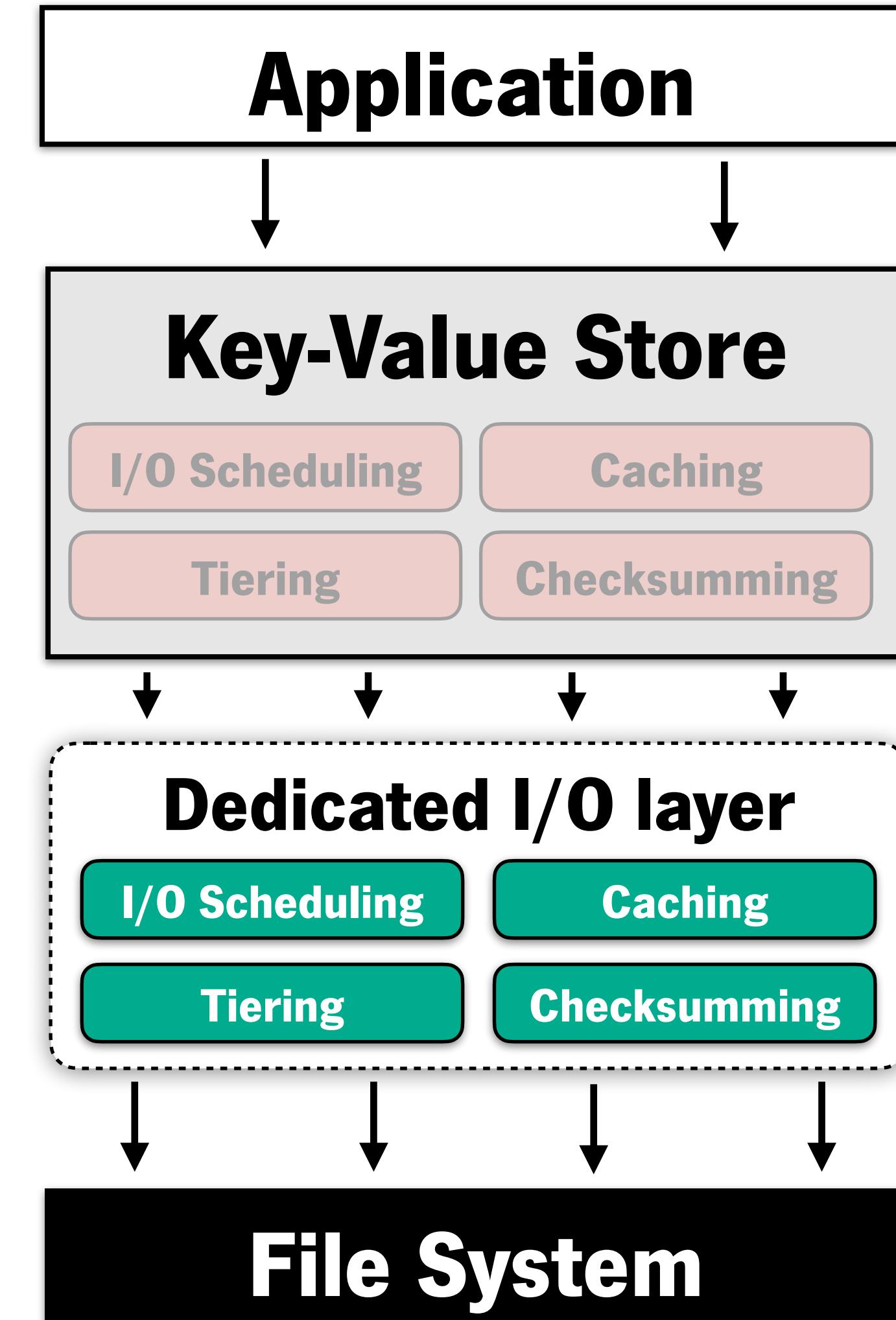
SILK's I/O Scheduler

- Reduces tail latency spikes in RocksDB
- Controls the interference between foreground and background tasks
- Requires changing several modules, such as background operation handlers, internal queuing logic, and thread pools

Challenge #1

✓ Decoupled optimizations

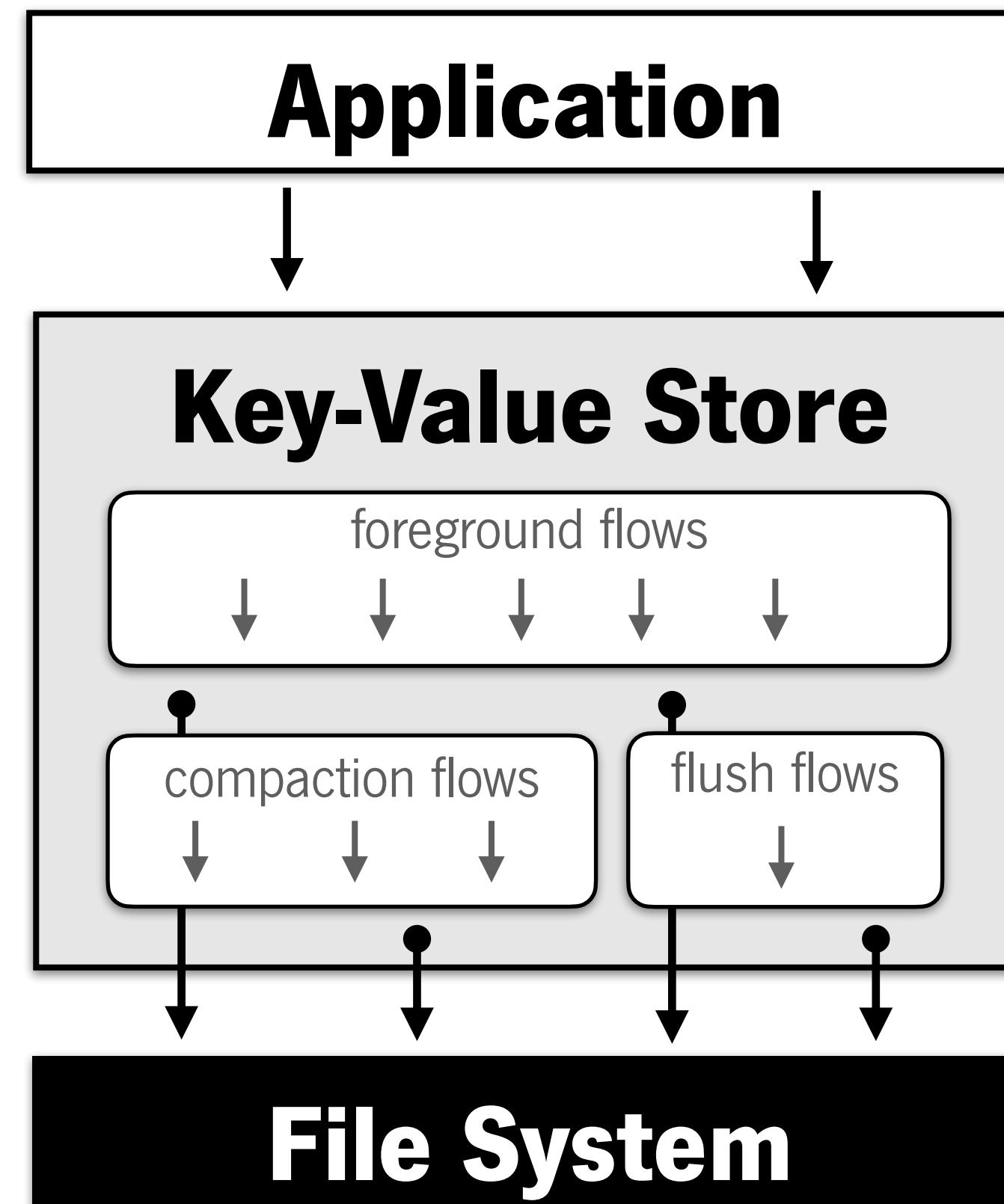
- I/O optimizations should be disaggregated from the internal logic of applications
- Moved to a dedicated I/O layer
- Generally applicable
- Portable across different scenarios



Challenge #2

✖ Rigid interfaces

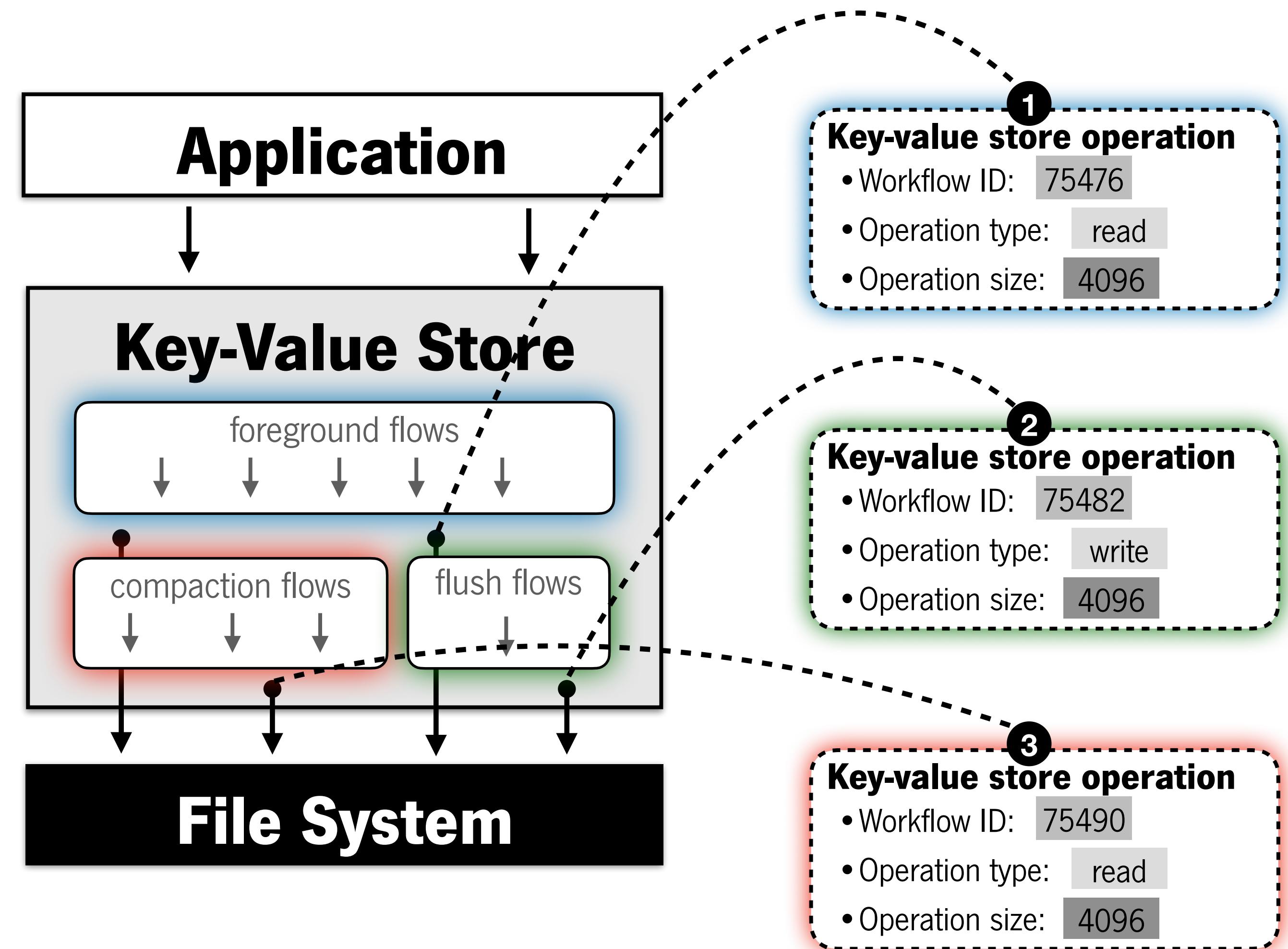
- Decoupled optimizations lose granularity and internal application knowledge
- I/O layers expose rigid interfaces
- Discard information that could be used to classify and differentiate requests



Challenge #2

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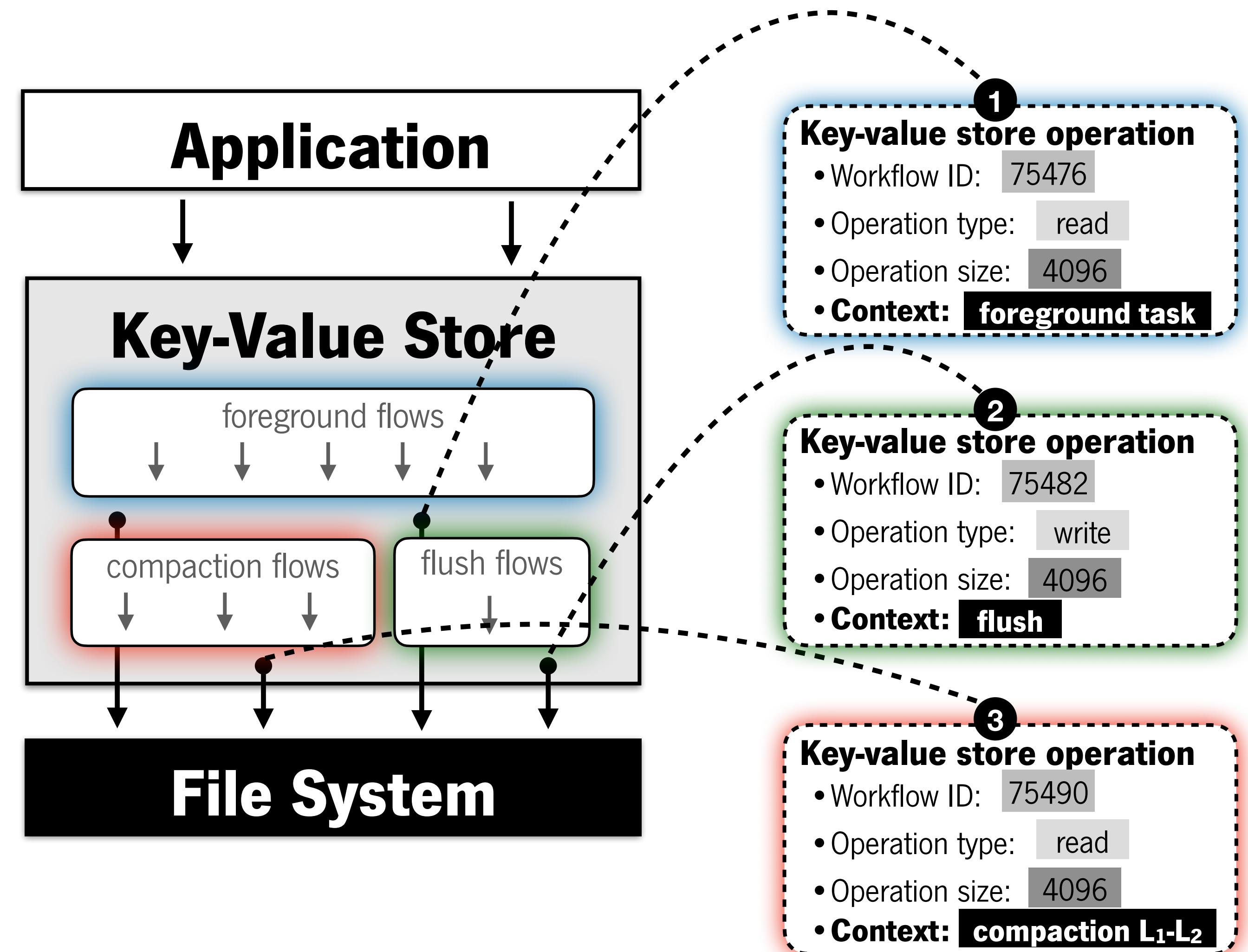
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Challenge #2

✓ Information propagation

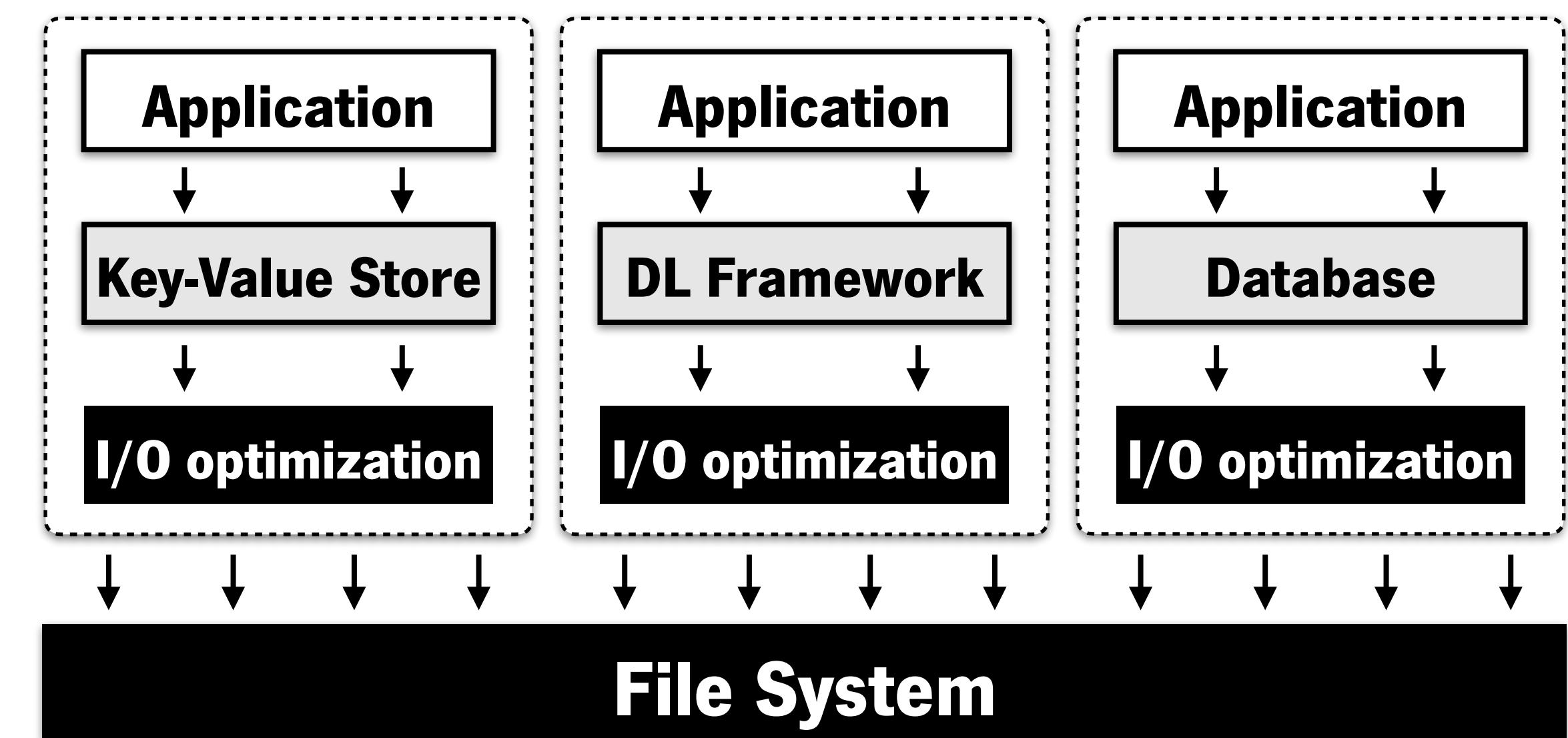
- Application-level information must be propagated throughout layers
- Decoupled optimizations can provide the same level of control and performance



Challenge #3

✖ Partial visibility

- Optimizations are oblivious of other systems
- Lack of coordination
- Conflicting optimizations, I/O contention, and performance variation

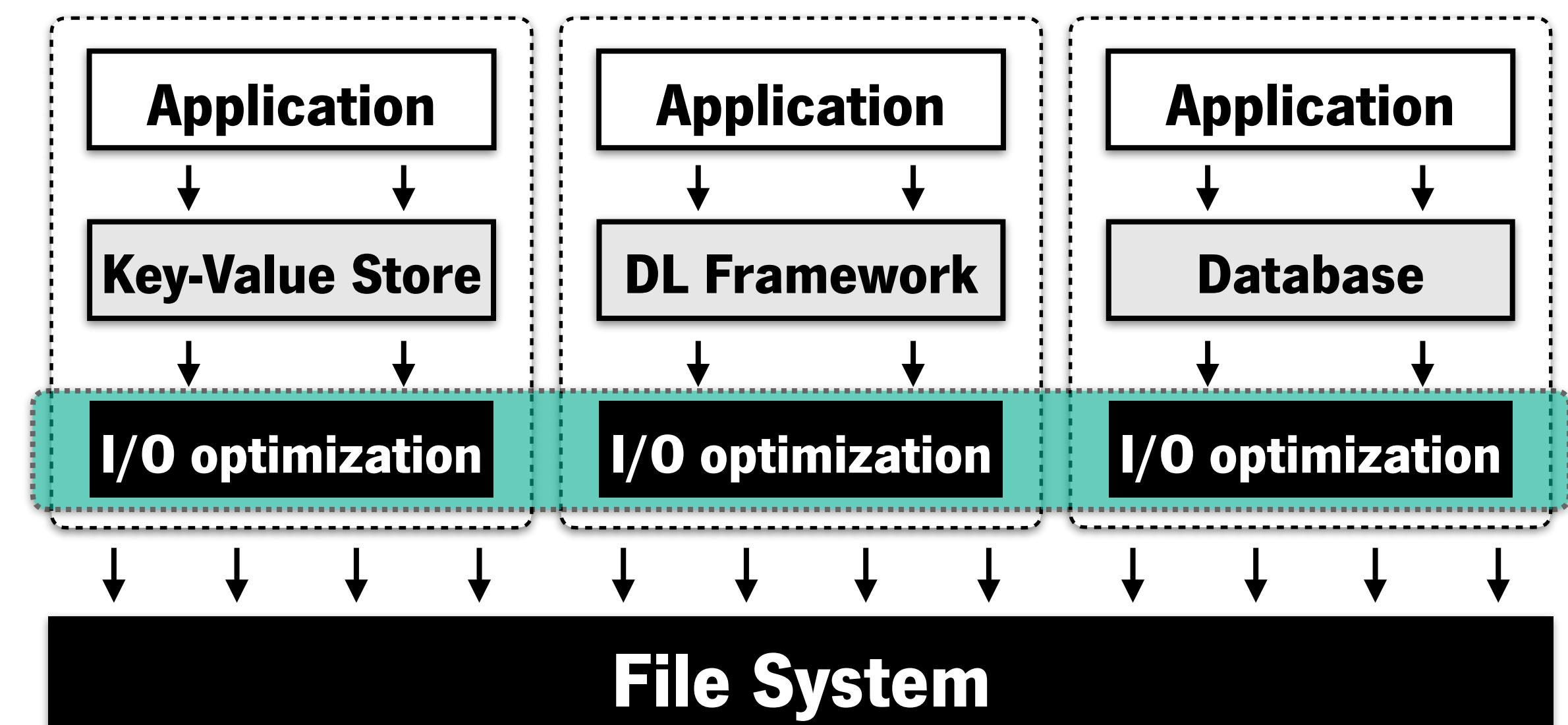


Note: the storage backend can either be local (e.g., ext4, xfs) or distributed (e.g., Lustre, GPFS), as well as the I/O layers on top

Challenge #3

✓ Global I/O control

- Optimizations should be aware of the surrounding system stack
- Operate in coordination
- Holistic control of I/O workflows and shared resources



Note: the storage backend can either be local (e.g., ext4, xfs) or distributed (e.g., Lustre, GPFS), as well as the I/O layers on top

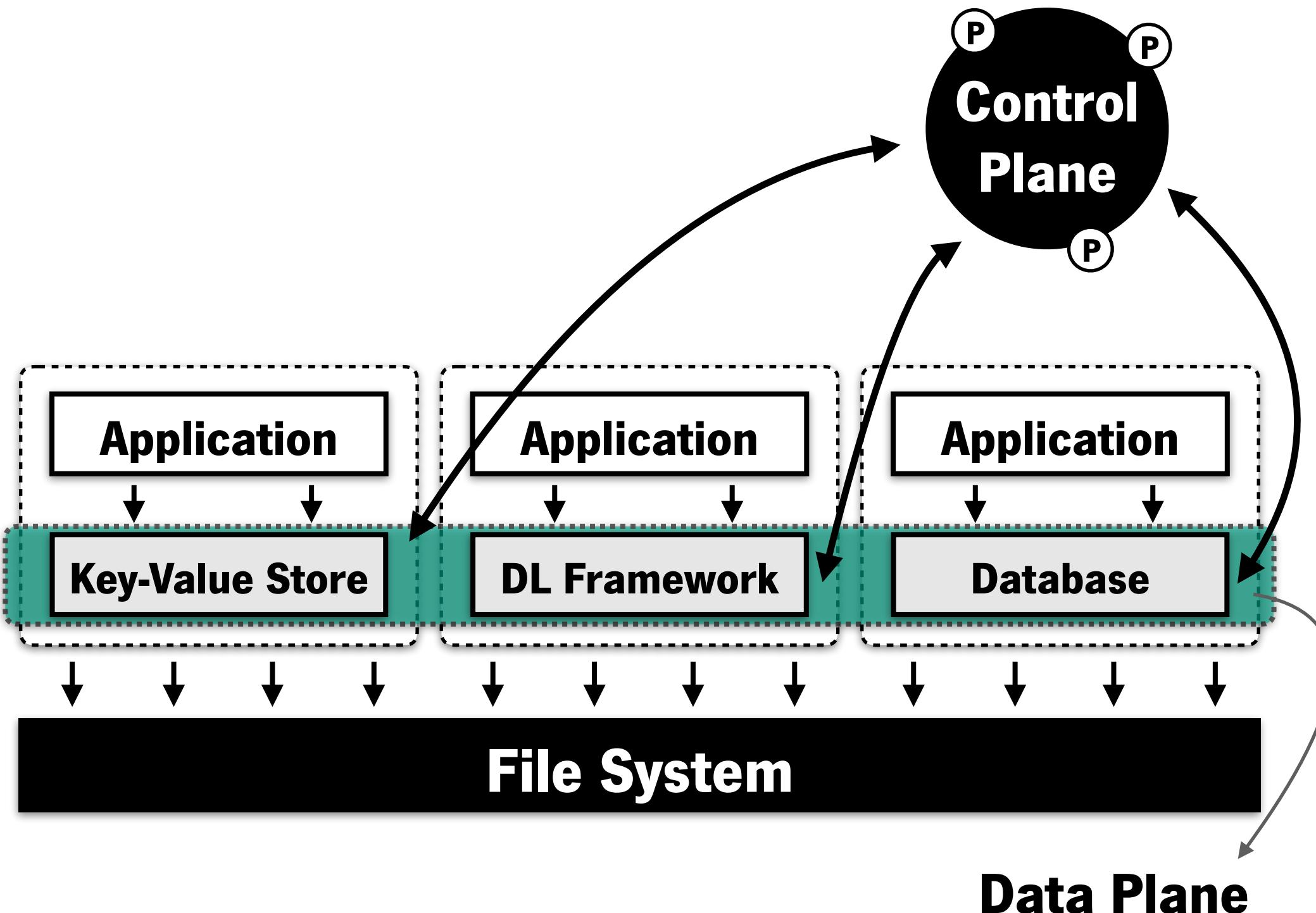
Objectives

Redefine how I/O optimizations are implemented

- Decoupled from the targeted system, minimizing intrusiveness
- Perform coordinated decisions over shared resources
- Impose minimal performance overhead
- Programmable and adaptable to different requirements and storage objectives

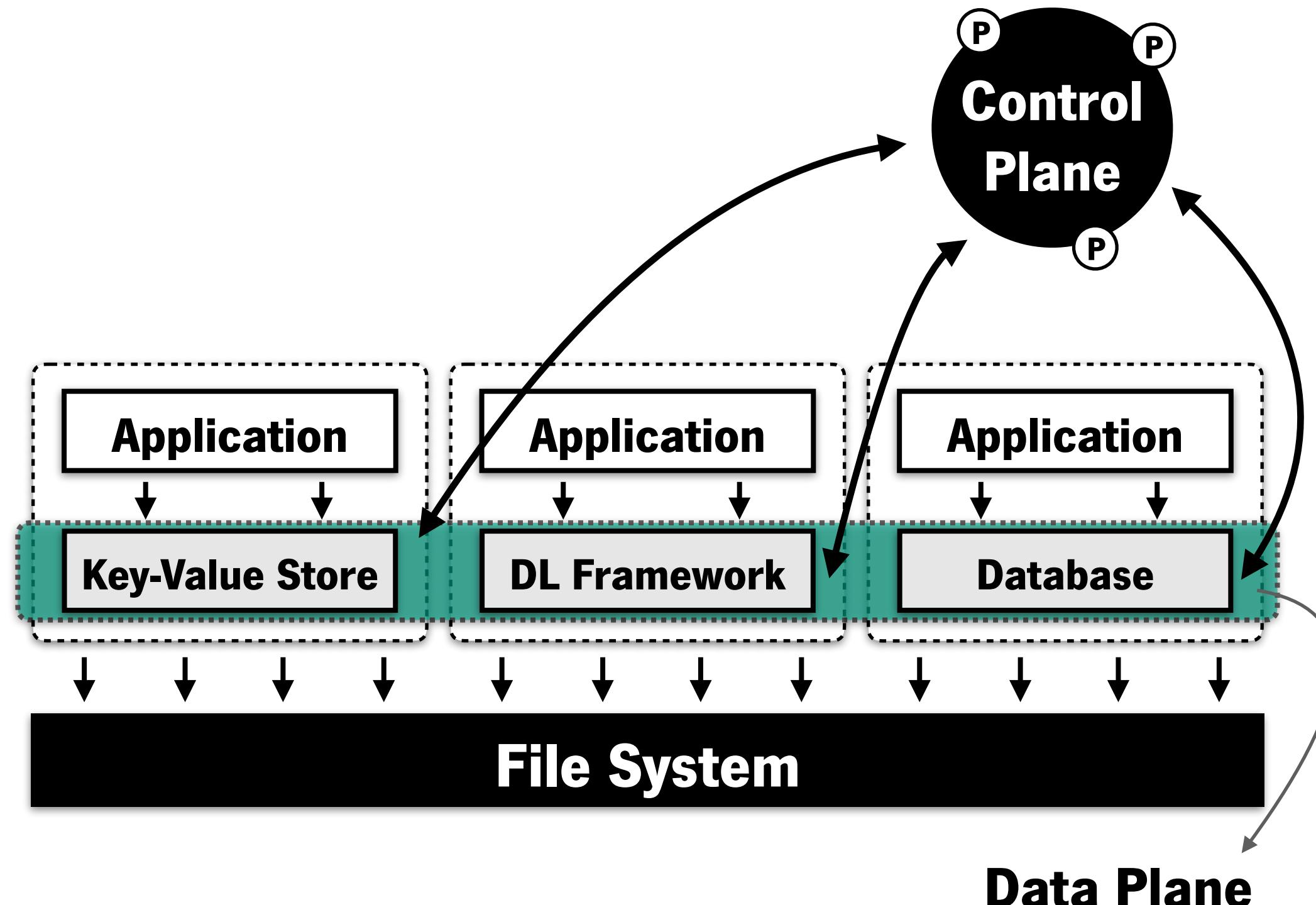
Software-Defined Storage

- **Software-Defined Storage** (SDS) decouples I/O mechanisms from the policies that govern them
- **Control plane** acts as a global coordinator that enforces policies holistically
 - QoS provisioning, performance control, resource fairness
- **Data plane** is a multi-stage component that implements custom I/O logic over requests
 - I/O schedulers, encryption, compression, and caching



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Survey and classification of SDS systems

- Targeted for **specific I/O layers** or **storage objectives** (e.g., virtualization, file system, resource management)
- Tightly coupled design, driven by the architecture and specificities of the context they are applied
- Existing SDS systems follow a **similar path** as traditionally implemented I/O optimizations

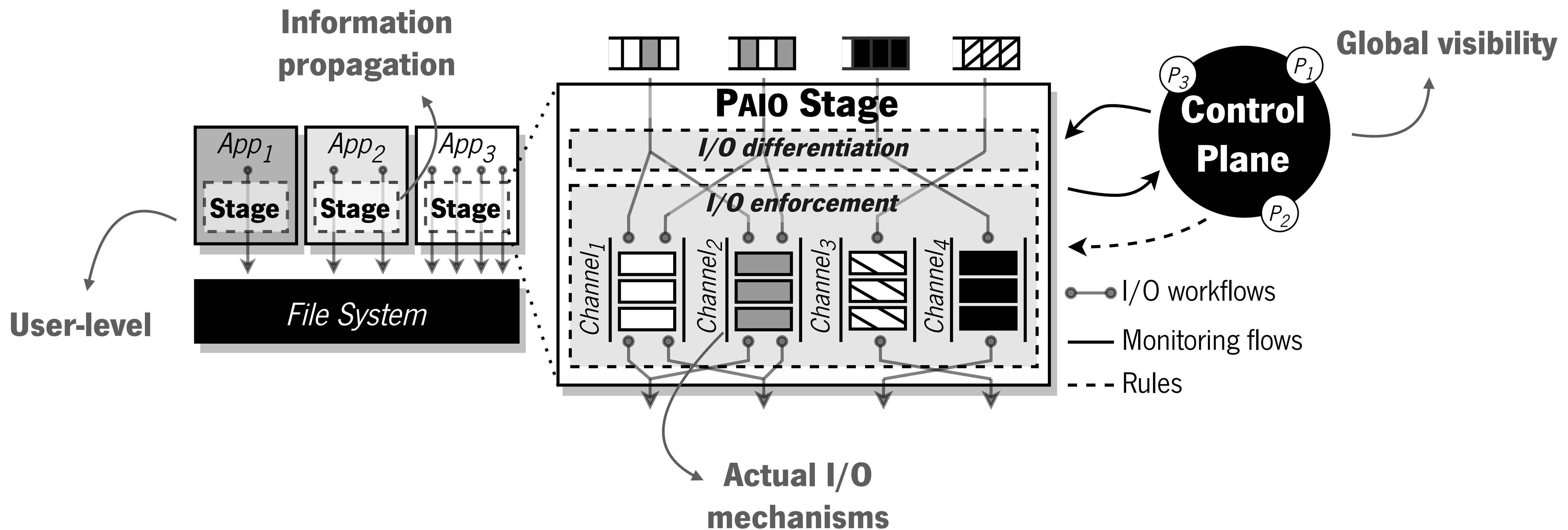
Contributions

- **Software-Defined Storage survey**
 - Systematization of knowledge, taxonomy, and classification of existing SDS work
- **PAIO** data plane framework
 - Enables building user-level, portable, and generally applicable I/O optimizations
- **Data plane stages** built with PAIO
 - **Tail latency control** in LSM-based key-value stores
 - **Per-application bandwidth control** under shared storage environments
 - **Metadata control** in parallel file systems

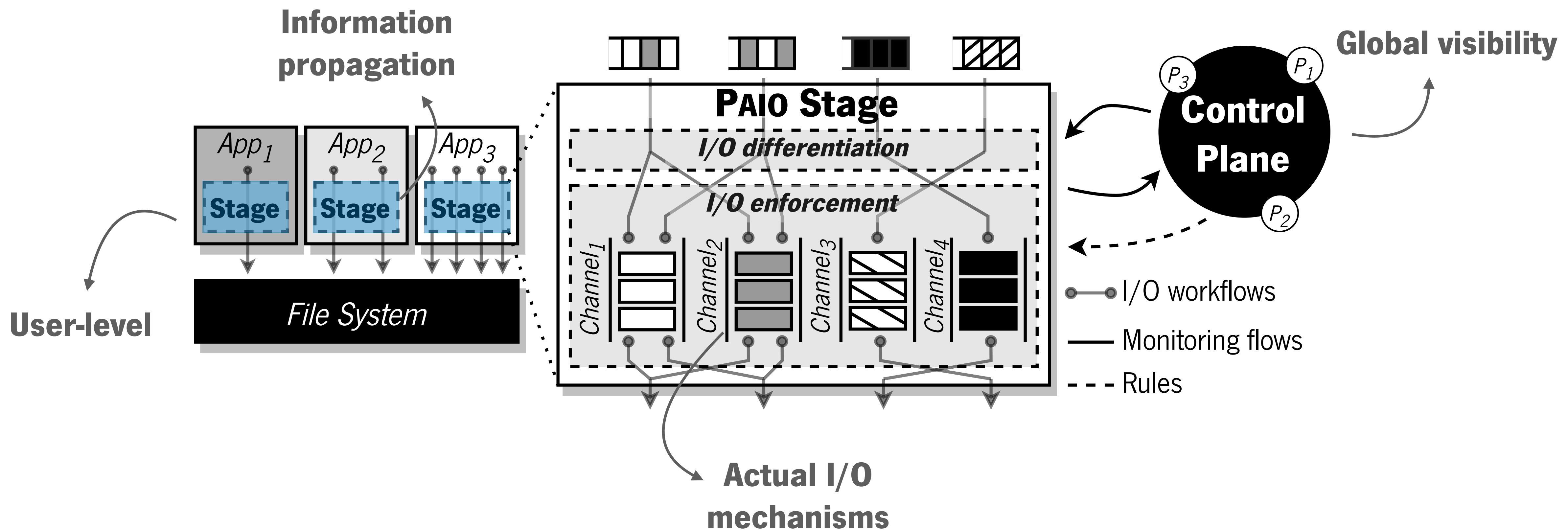
PAIO: Programmable and Adaptable I/O Workflows

- **User-level** framework for building **portable** and **generally applicable** I/O optimizations
- Follows a Software-Defined Storage design
 - I/O optimizations are implemented **outside** applications as **data plane stages**
 - **Stages** are controlled through a **control plane** for coordinated access to resources
- Enables the propagation of application-level information through **context propagation**
- Porting I/O layers to use PAIO requires **none to minor** code changes

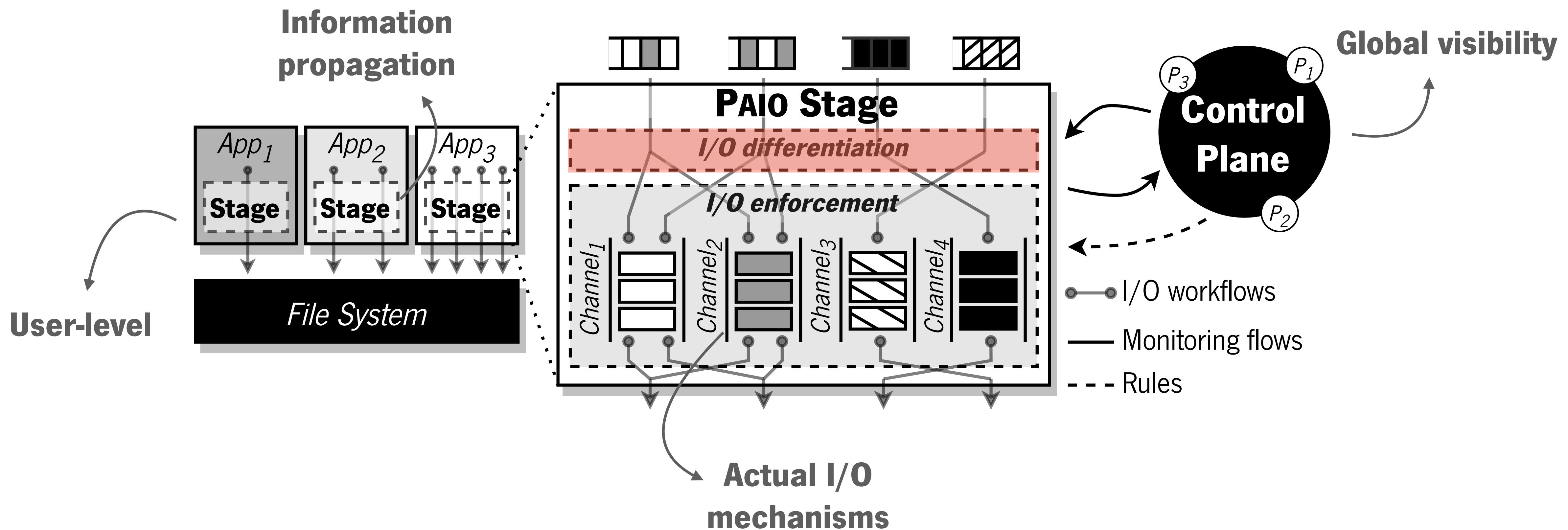
PAIO design



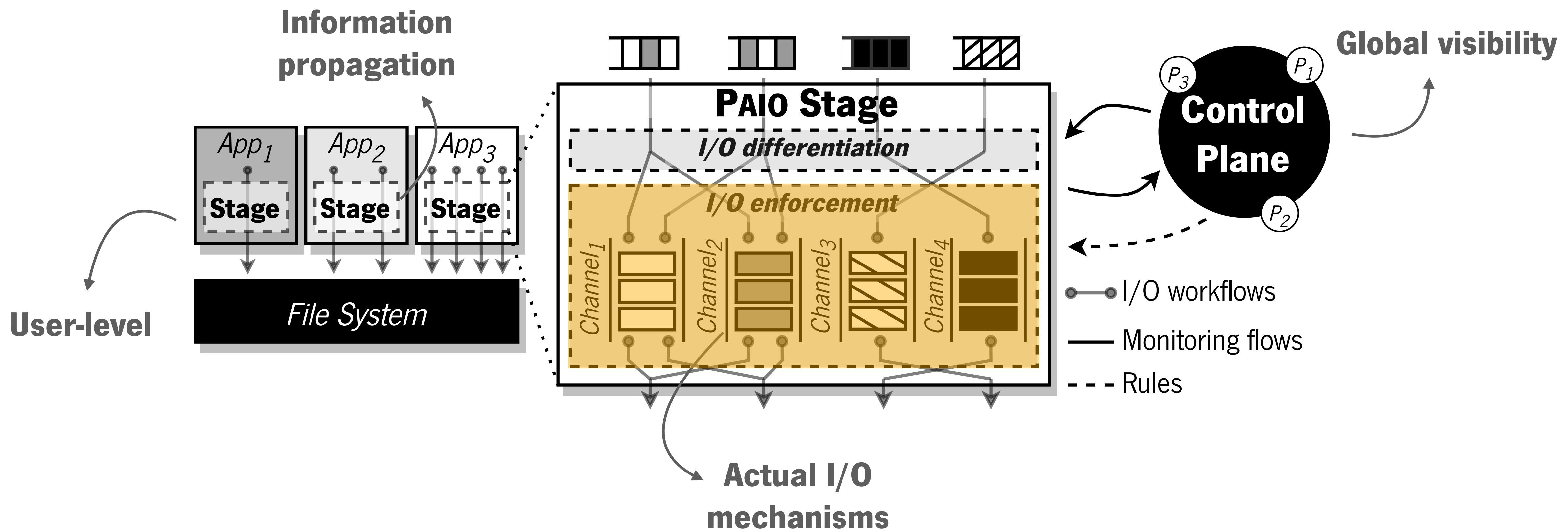
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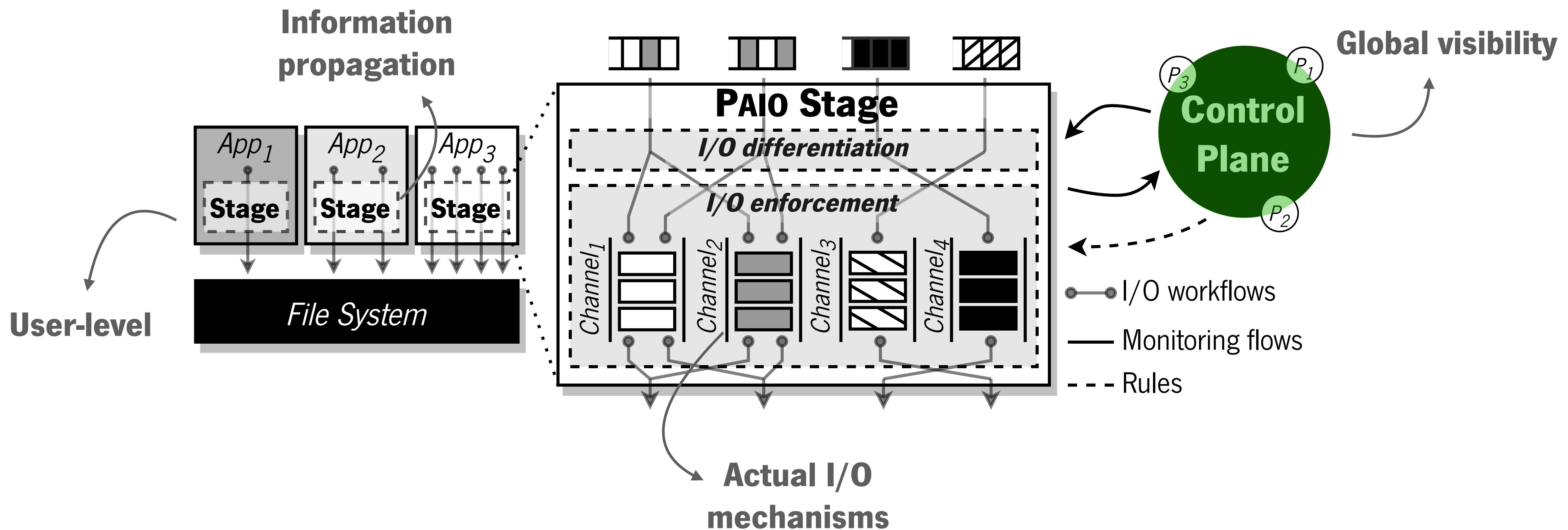
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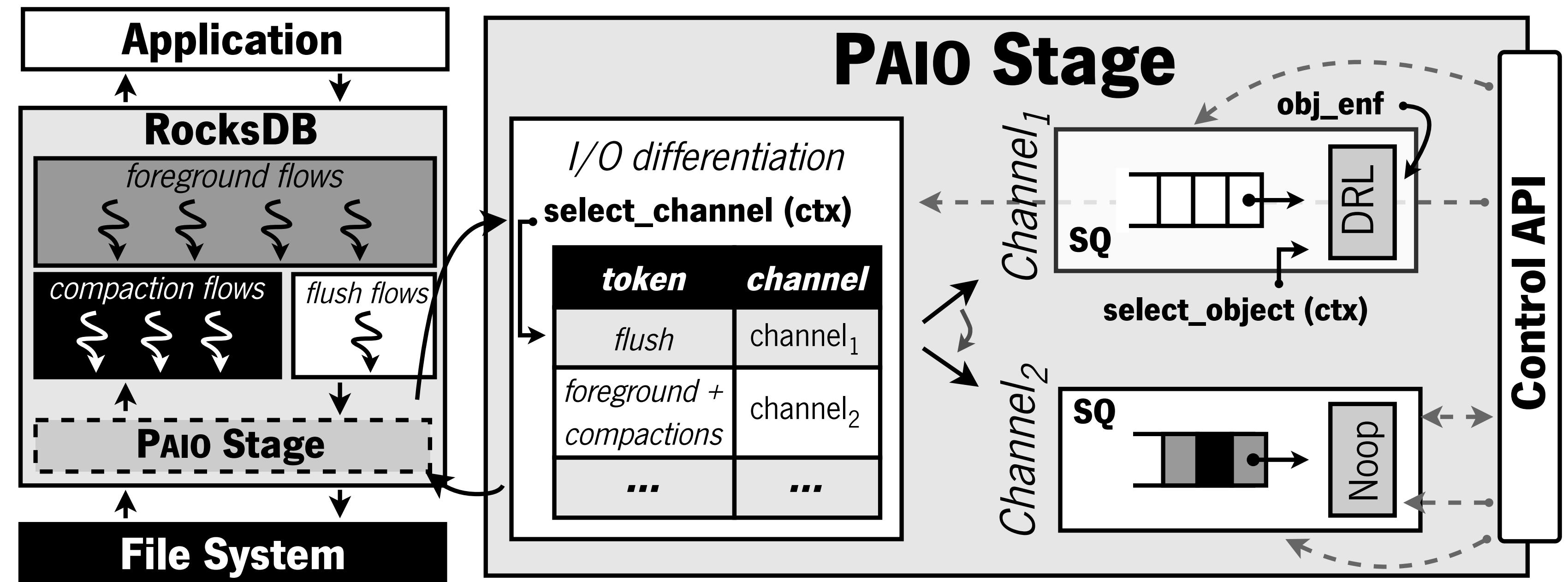


PAIO design



PAIO design

- Context propagation
- I/O differentiation
- I/O enforcement

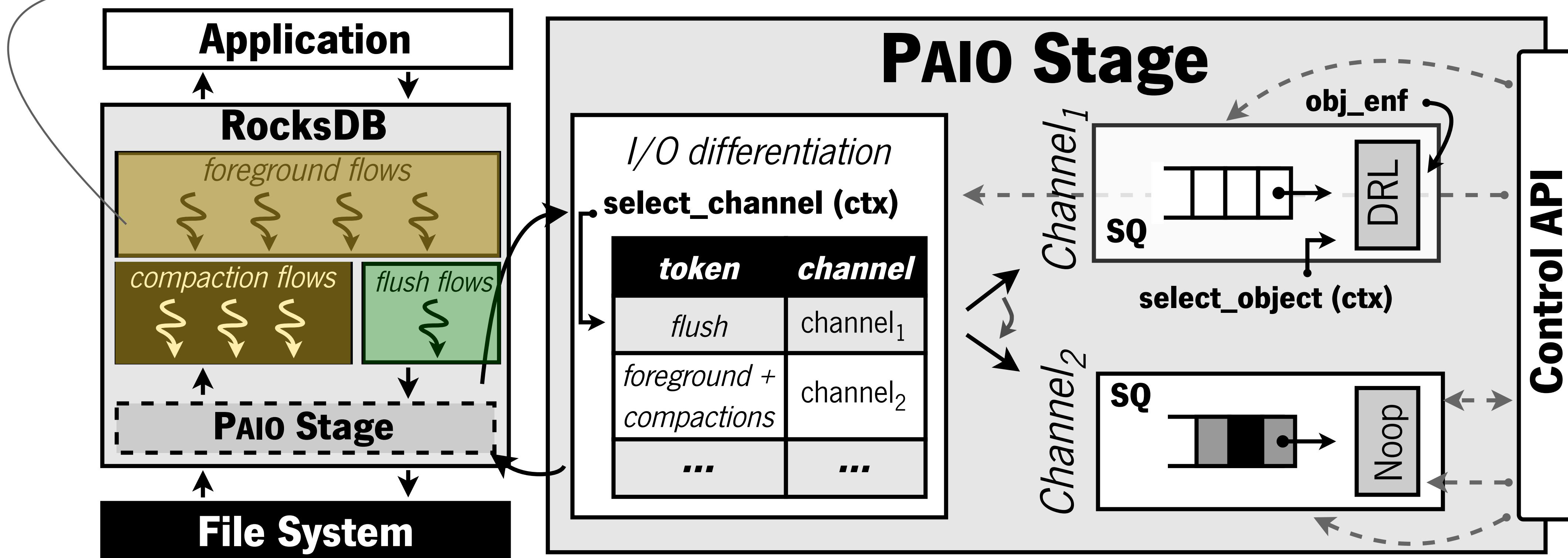


Policy: limit the rate of RocksDB's flush operations to X MiB/s

I/O differentiation

Context propagation:

Instrumentation + propagation phases

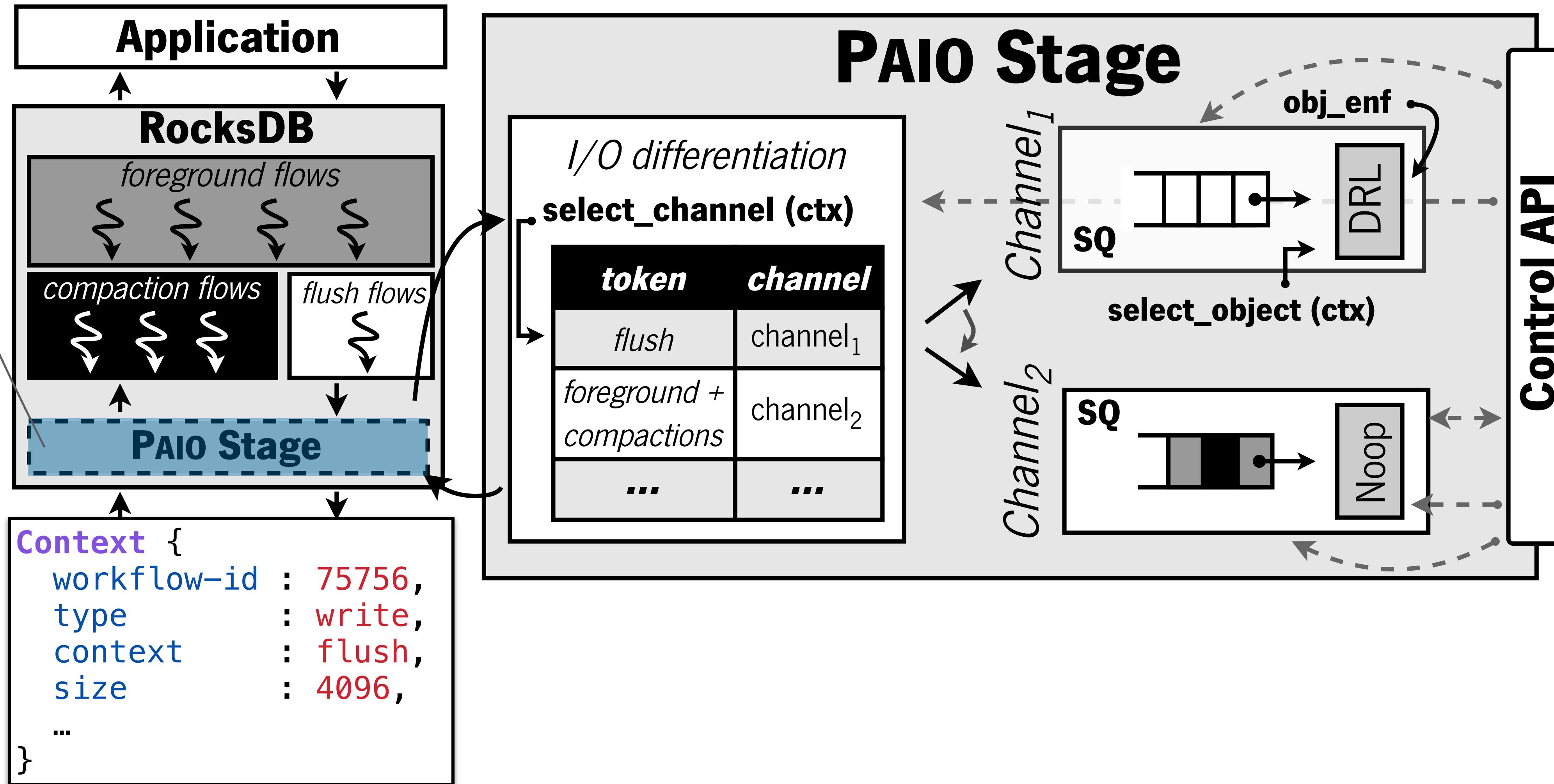


Identify the origin of POSIX operations (i.e.,
foreground, **compaction**, or **flush** operations)

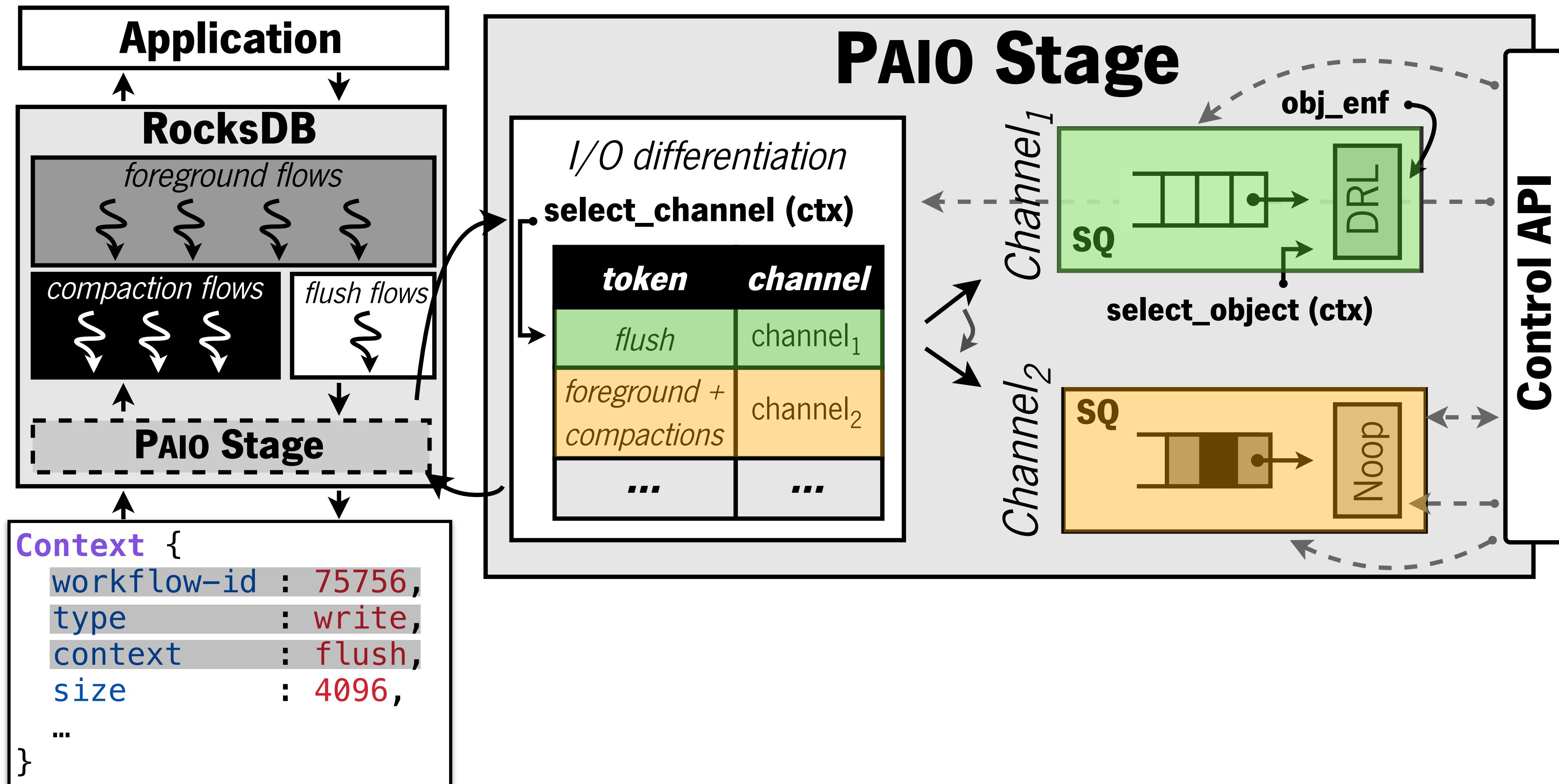
I/O differentiation

Context propagation:

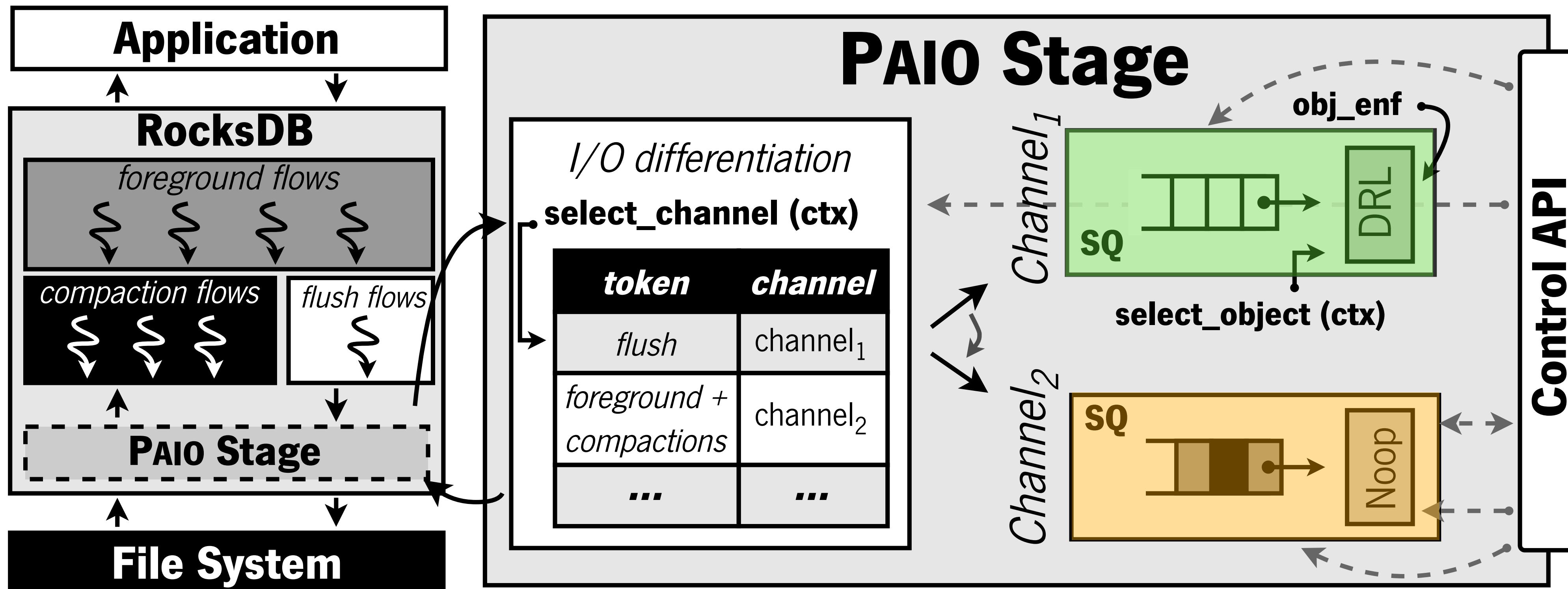
Propagation + classification phases



I/O differentiation

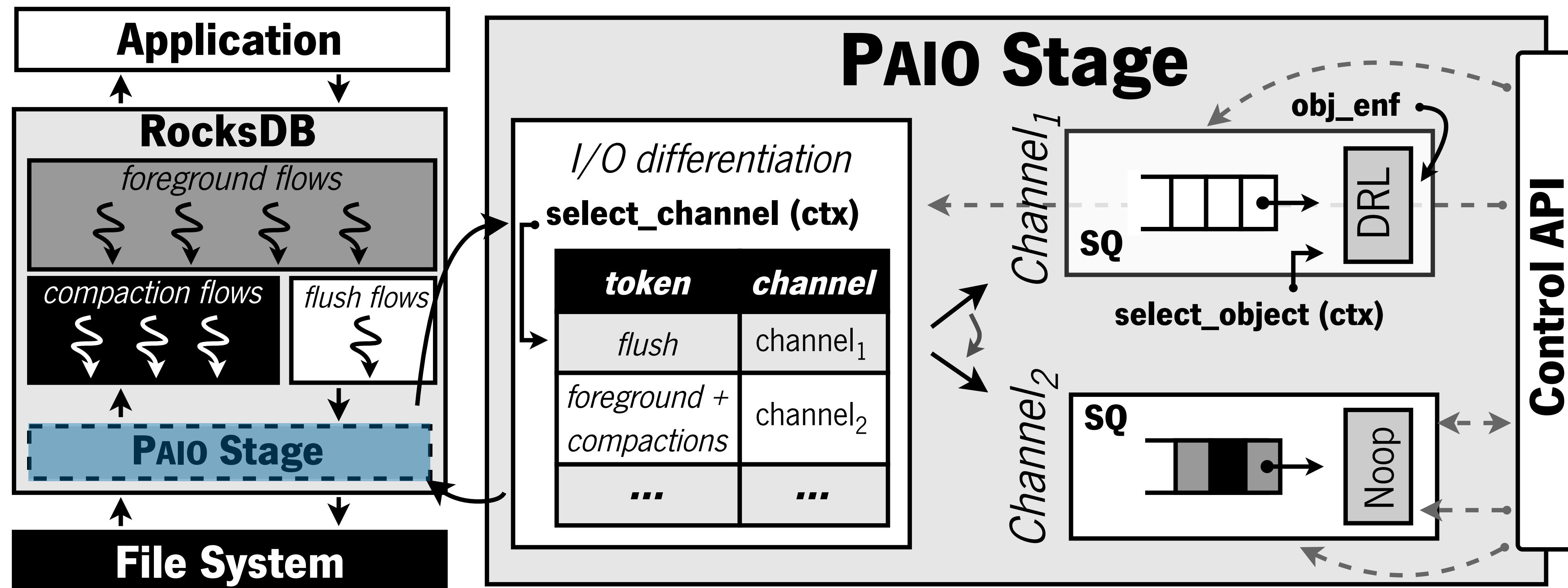


I/O enforcement



PAIO currently supports **Noop** (passthrough) and **DRL** (token-bucket) enforcement objects

I/O enforcement



Requests return to their
original I/O path

Data plane stages built with PAIO

- **Per-application bandwidth control** under shared storage environments
 - Applied over multiple **TensorFlow** instances in the ABCI (AIST) supercomputer
- **Tail latency control** in Log-Structured Merge-tree key-value stores*
 - Applied over **RocksDB**, a production-ready key-value store from Meta
- **Metadata control** in Parallel File Systems*
 - Applied over **metadata-aggressive jobs** in Frontera (TACC) and ABCi supercomputers

* Discussed in this presentation.

Tail latency control in LSM-based key-value stores

RocksDB

- Interference between foreground and background tasks generates high latency spikes
- Latency spikes occur due to L₀-L₁ compactions and flushes being slow or on hold

SILK

- I/O scheduler
 - Allocates bandwidth for internal operations when client load is low
 - Prioritizes flushes and low level compactions
 - Preempts high level compactions with low level ones
- Requires changing several core modules made of thousands of LoC ($\approx 335K$ LoC)

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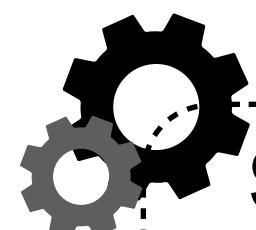
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PAIO

- Stage provides the I/O mechanisms for prioritizing and rate limiting background flows
 - Integrating PAIO in RocksDB only required adding 85 LoC
- Control plane provides a SILK-based I/O scheduling algorithm

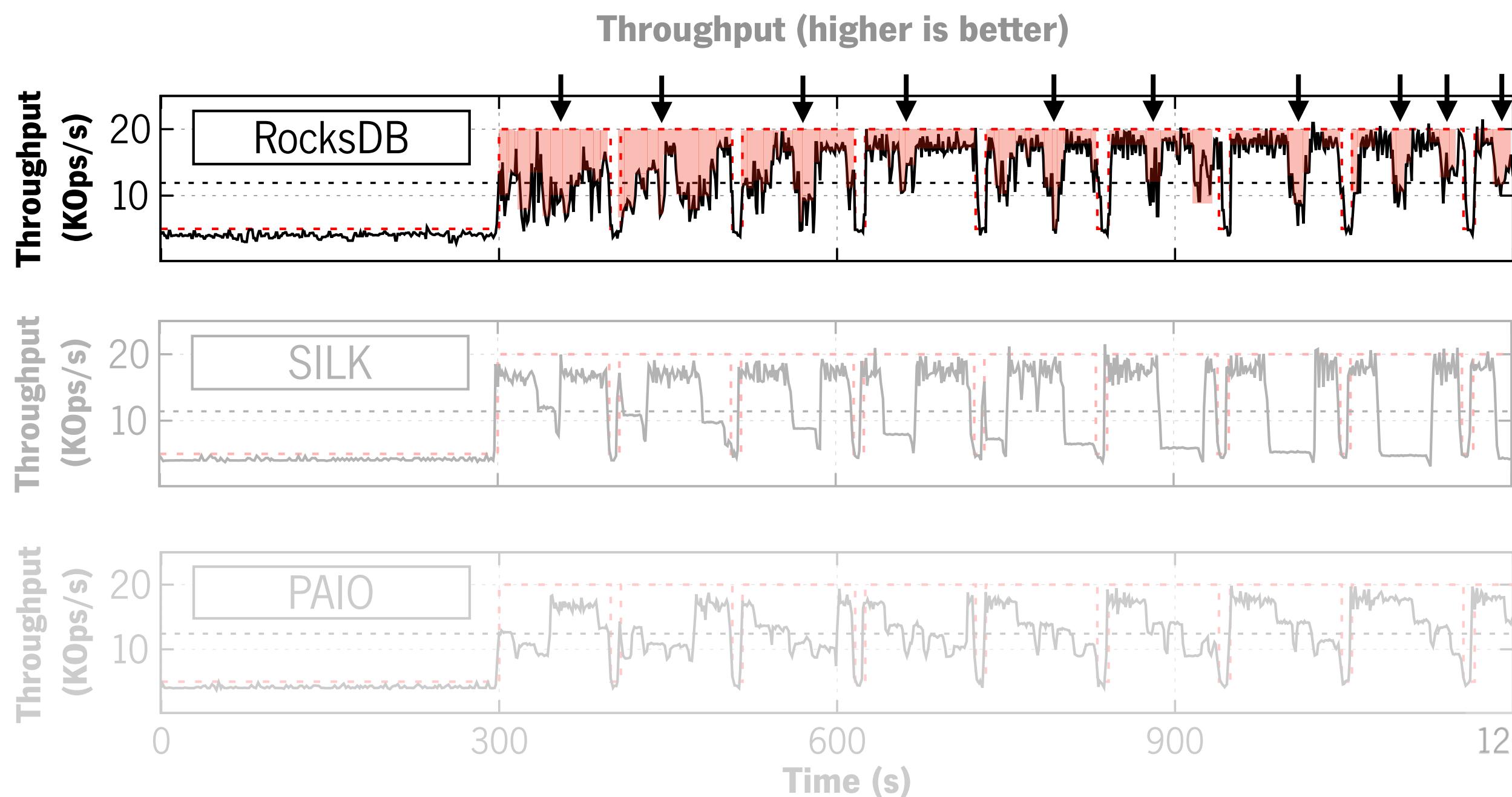
Evaluation

Mixture workload

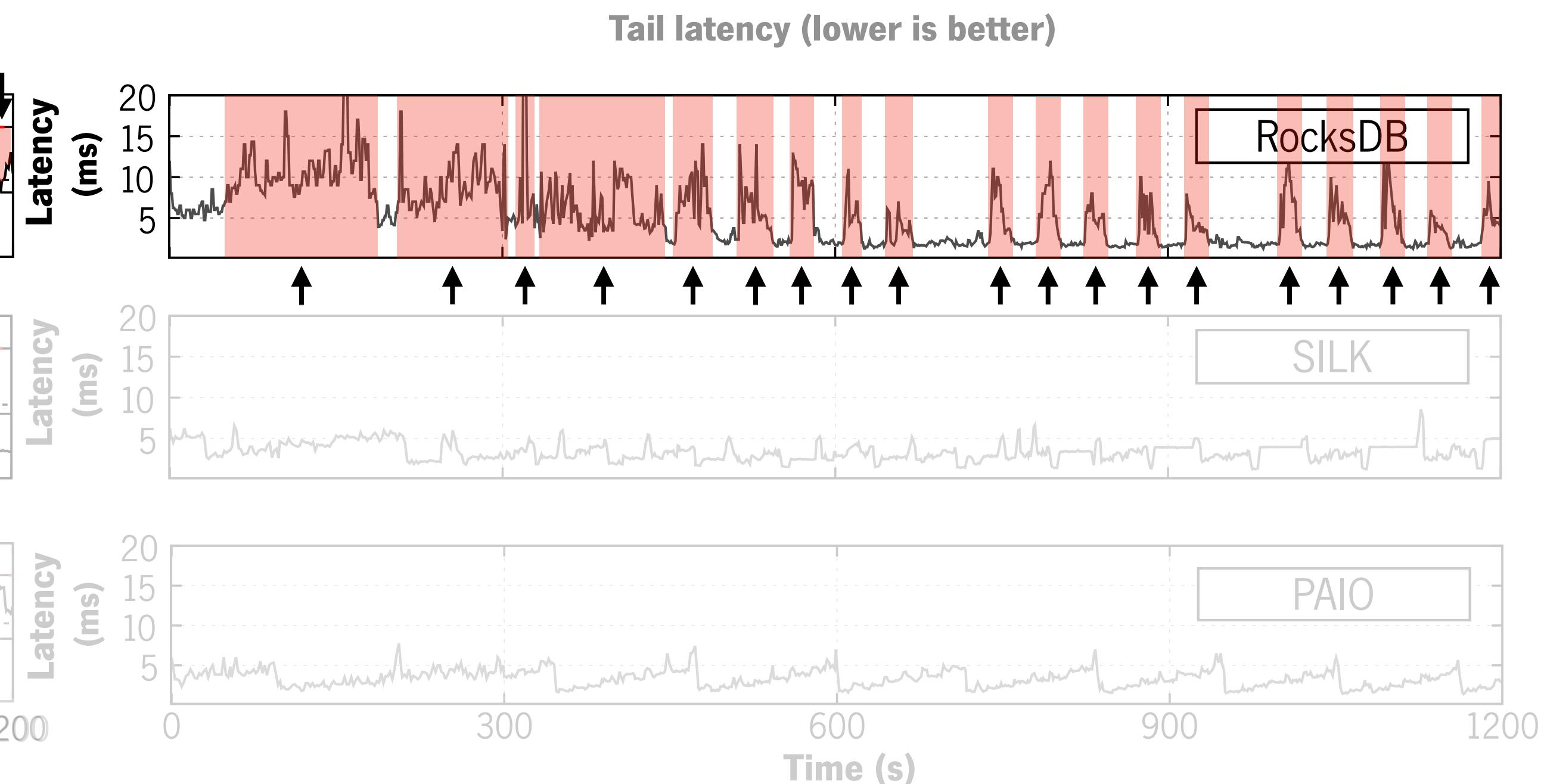


System configuration and workload

- 8 client threads and 8 background threads
- Memory limited to 1GB and I/O BW to 200MB/s
- Bursty workload with peaks and valleys
- db_bench with YCSB A (50% read 50% write)



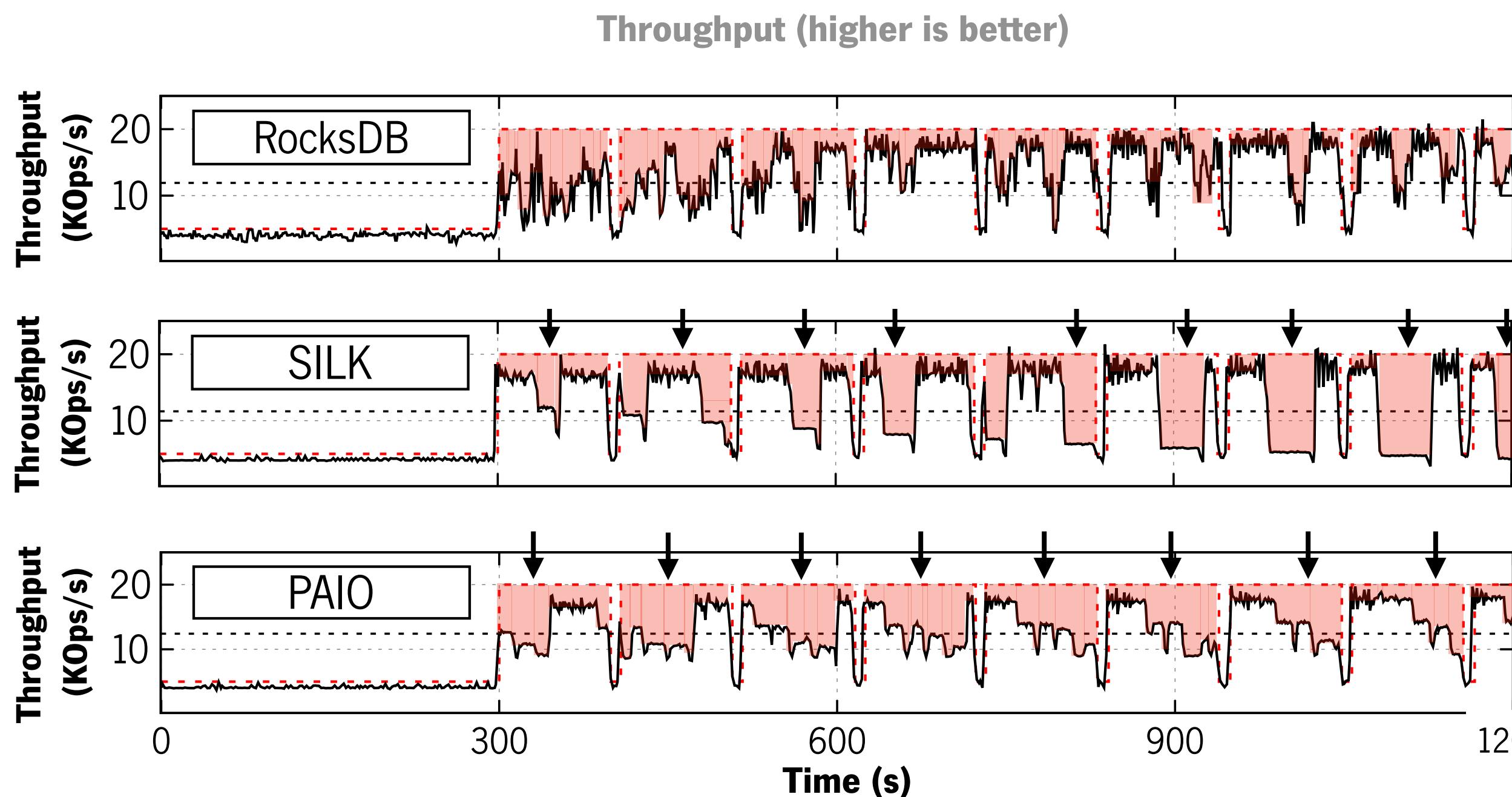
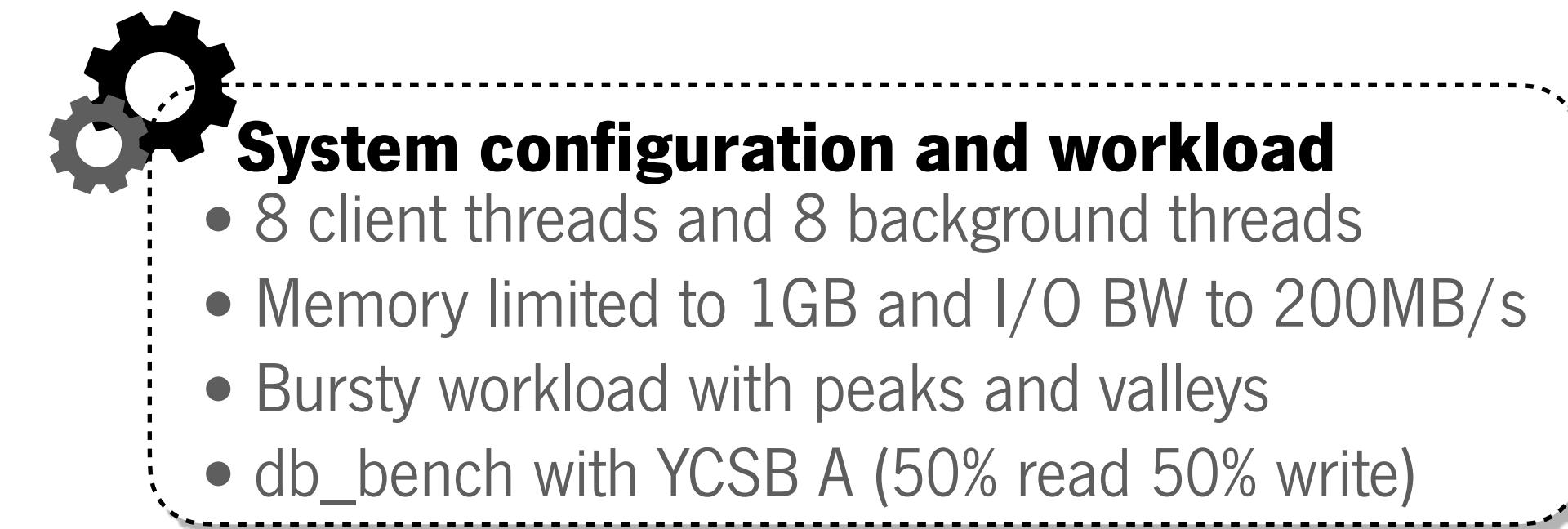
Throughput: high variability due to constant flushes and compactions



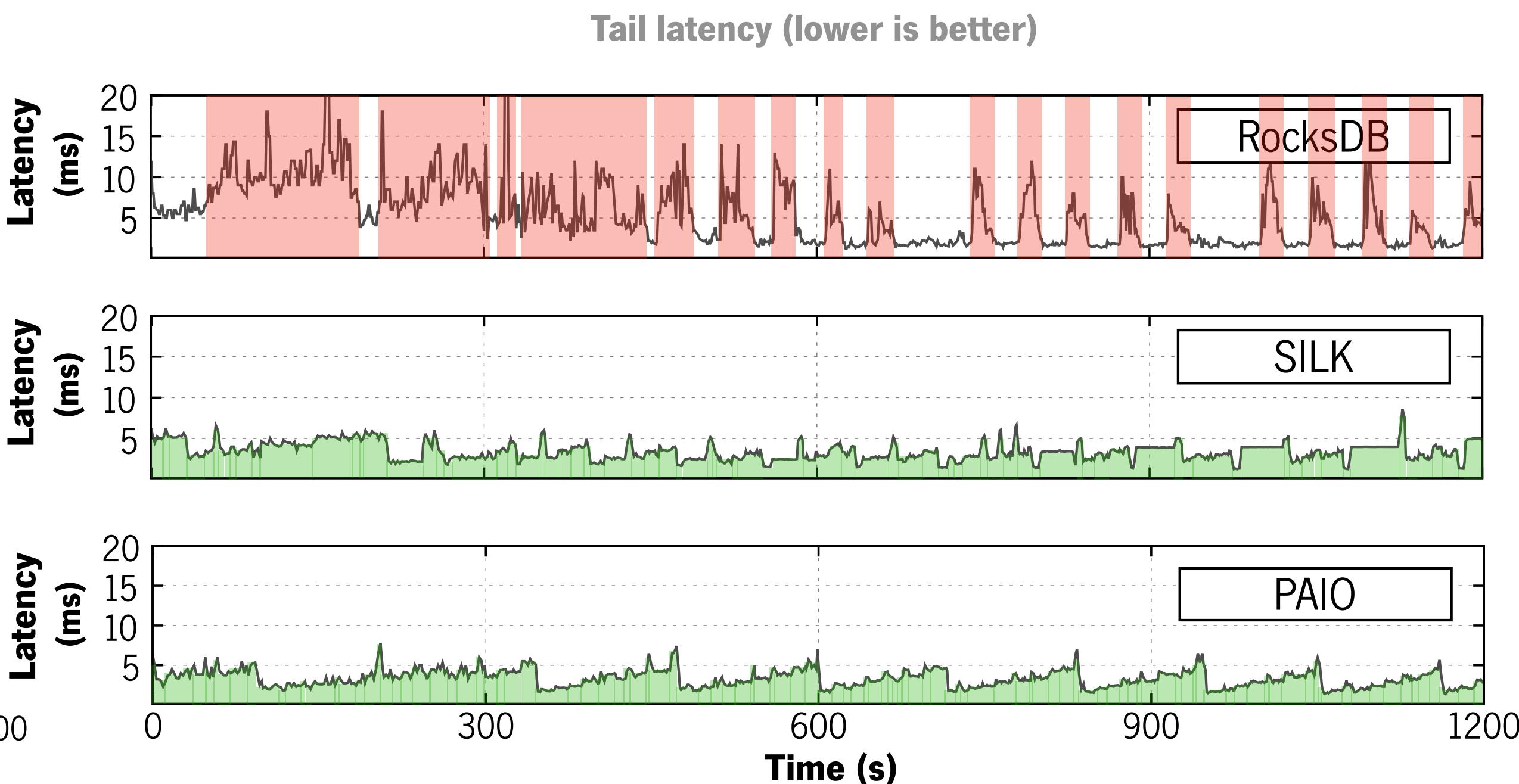
99th latency: high tail latency with peaks with an average range between 3 and 15 ms

Evaluation

Mixture workload



Throughput: suffers periodic throughput drops due to accumulated backlog

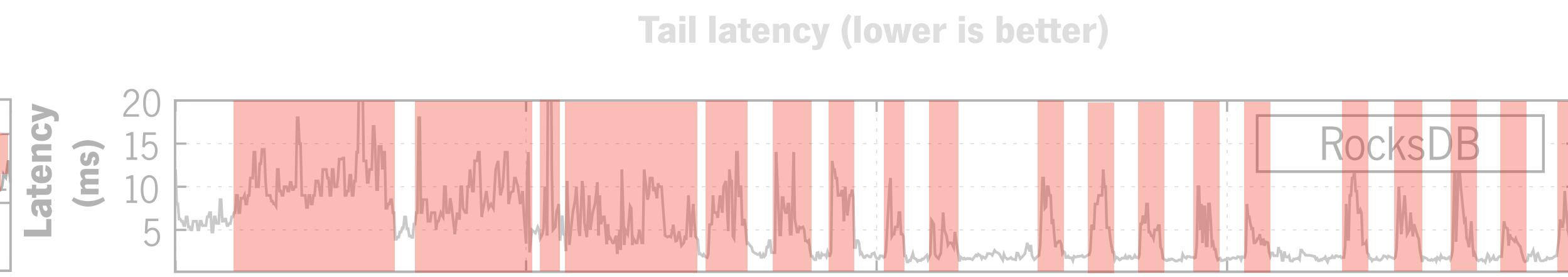
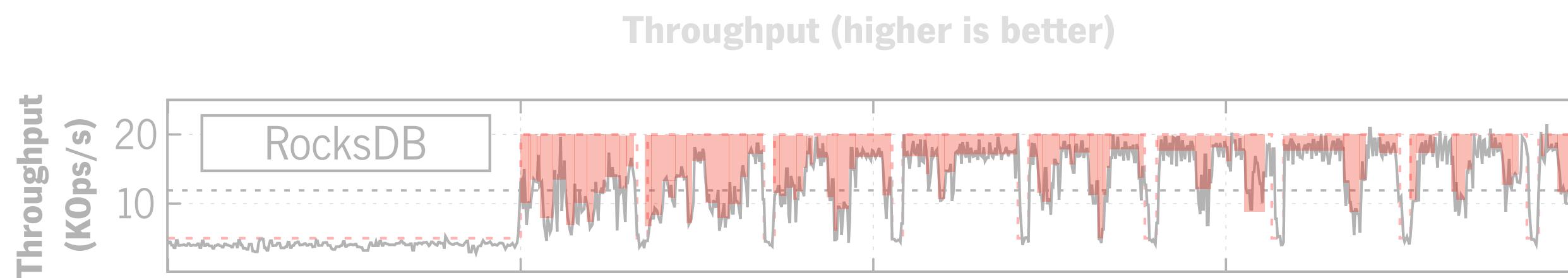
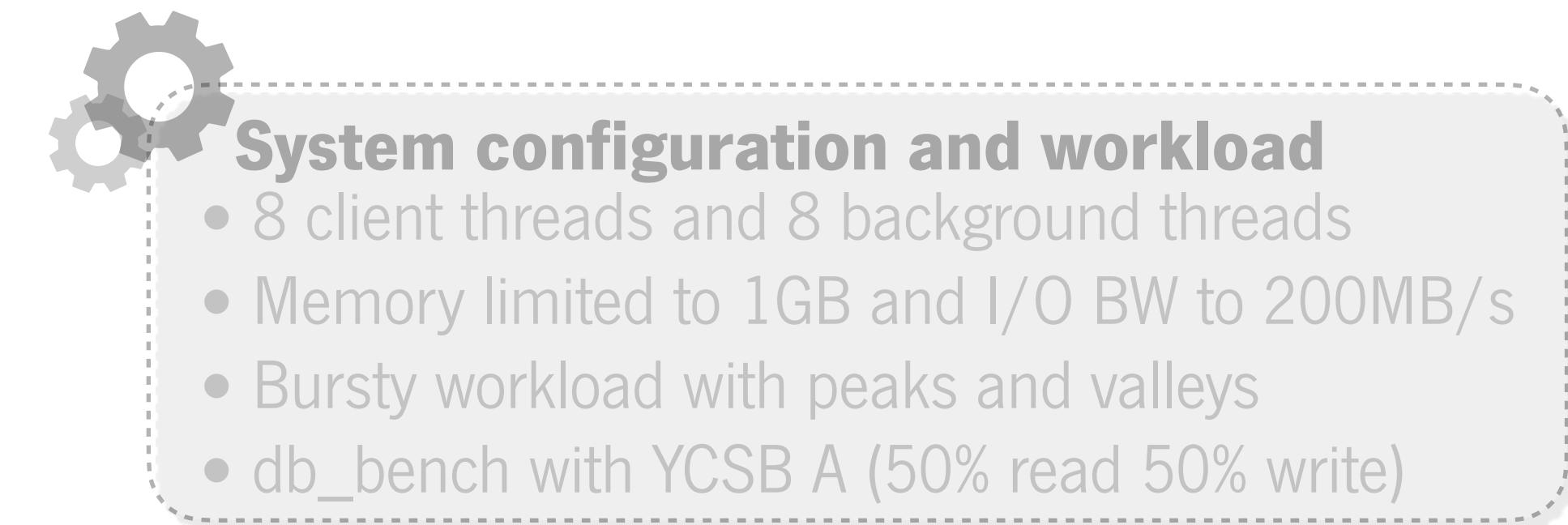


99th latency: low and sustained tail latency

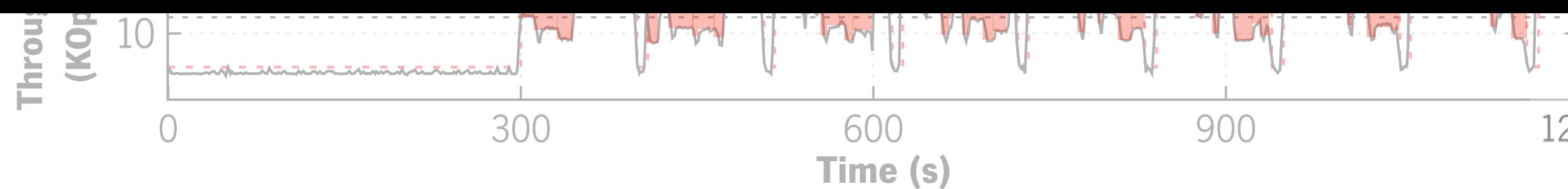
PAIO and SILK observe a 4x decrease in absolute tail latency

Evaluation

Mixture workload



By propagating application-level information to the stage, PAIO can enable similar control and performance as system-specific optimizations



Throughput: suffers periodic throughput drops due to accumulated backlog



99th latency: low and sustained tail latency

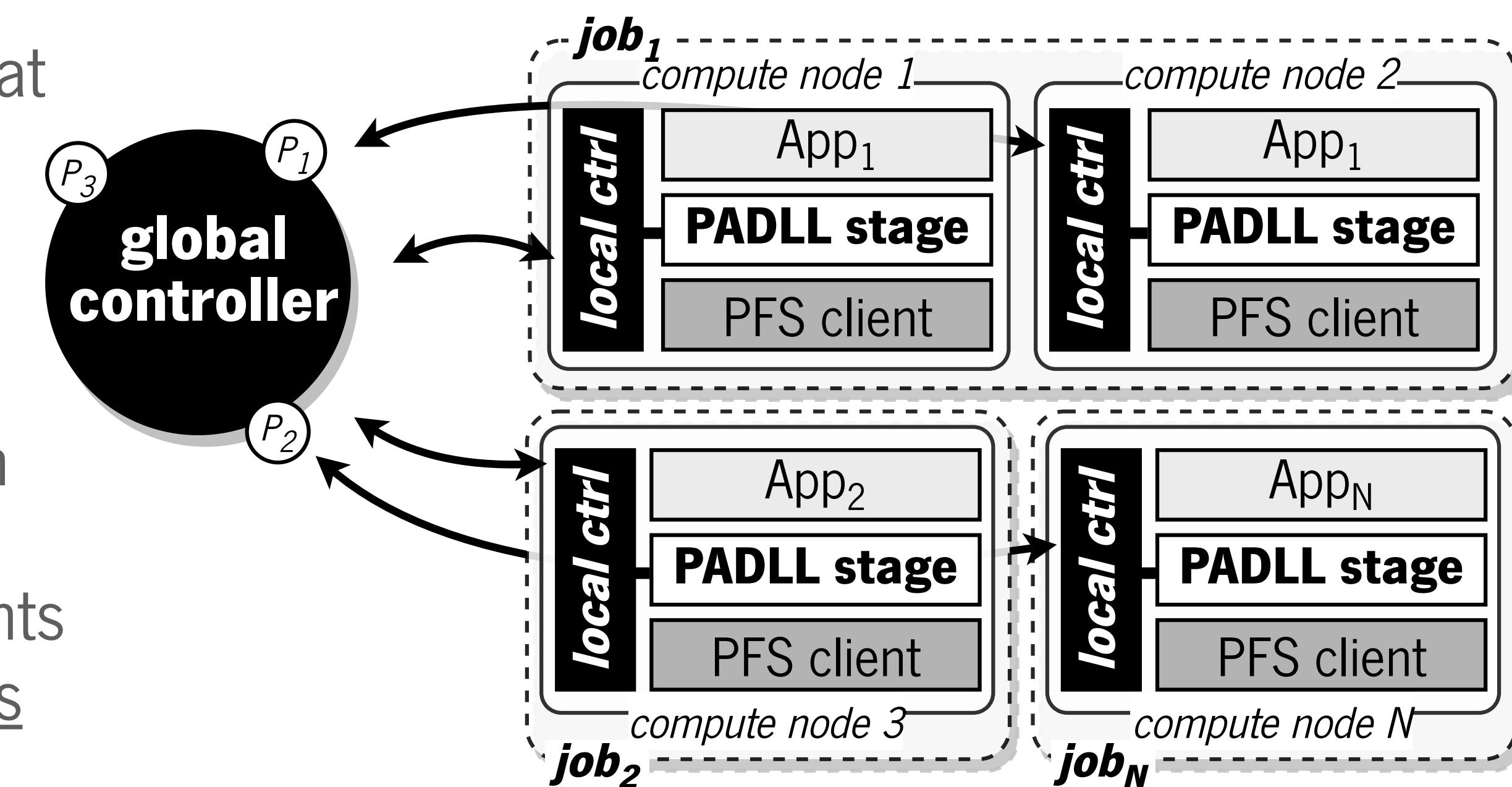
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Metadata control in parallel file systems

- HPC workloads are no longer compute-bound and write-dominated
 - Modern workloads are **read-dominated** and with massive **bursts of metadata** operations
- Lustre-like parallel file systems (PFS) provide a **centralized metadata management** service
- Multiple jobs competing over **shared metadata resources**
 - Severe I/O contention
 - Overall performance degradation

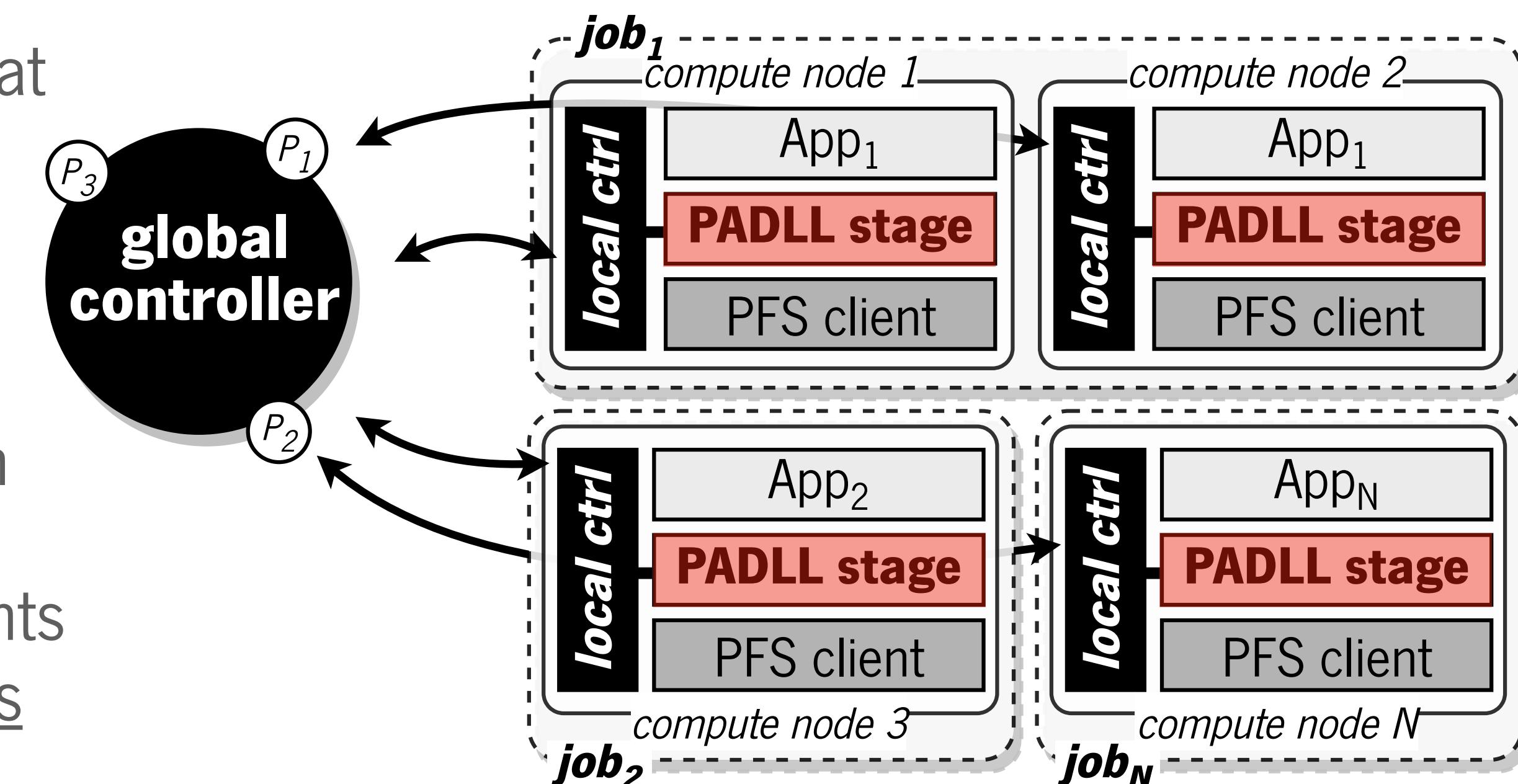
Metadata control in parallel file systems

- **PADLL**, an application and file system agnostic storage middleware that enables QoS of metadata workflows in HPC storage
- **Proactively** and **holistically controls** the rate at which POSIX requests are submitted to the PFS
- Data plane actuates at the **compute node level**
- Control plane follows a **hierarchical** organization
- New **max-min fair share algorithm** that prevents resource over-provisioning under volatile workloads
- PADLL does not require any code changes



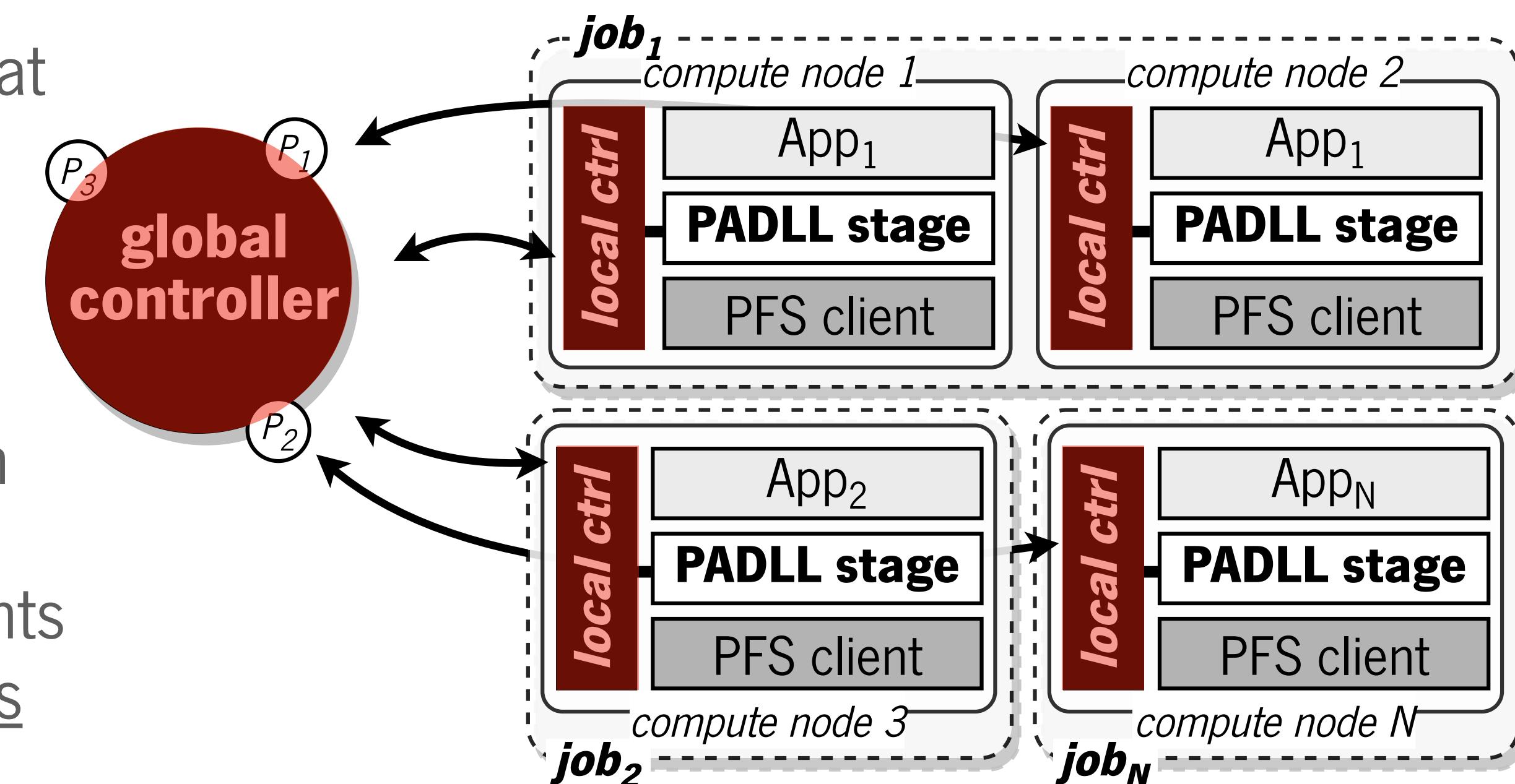
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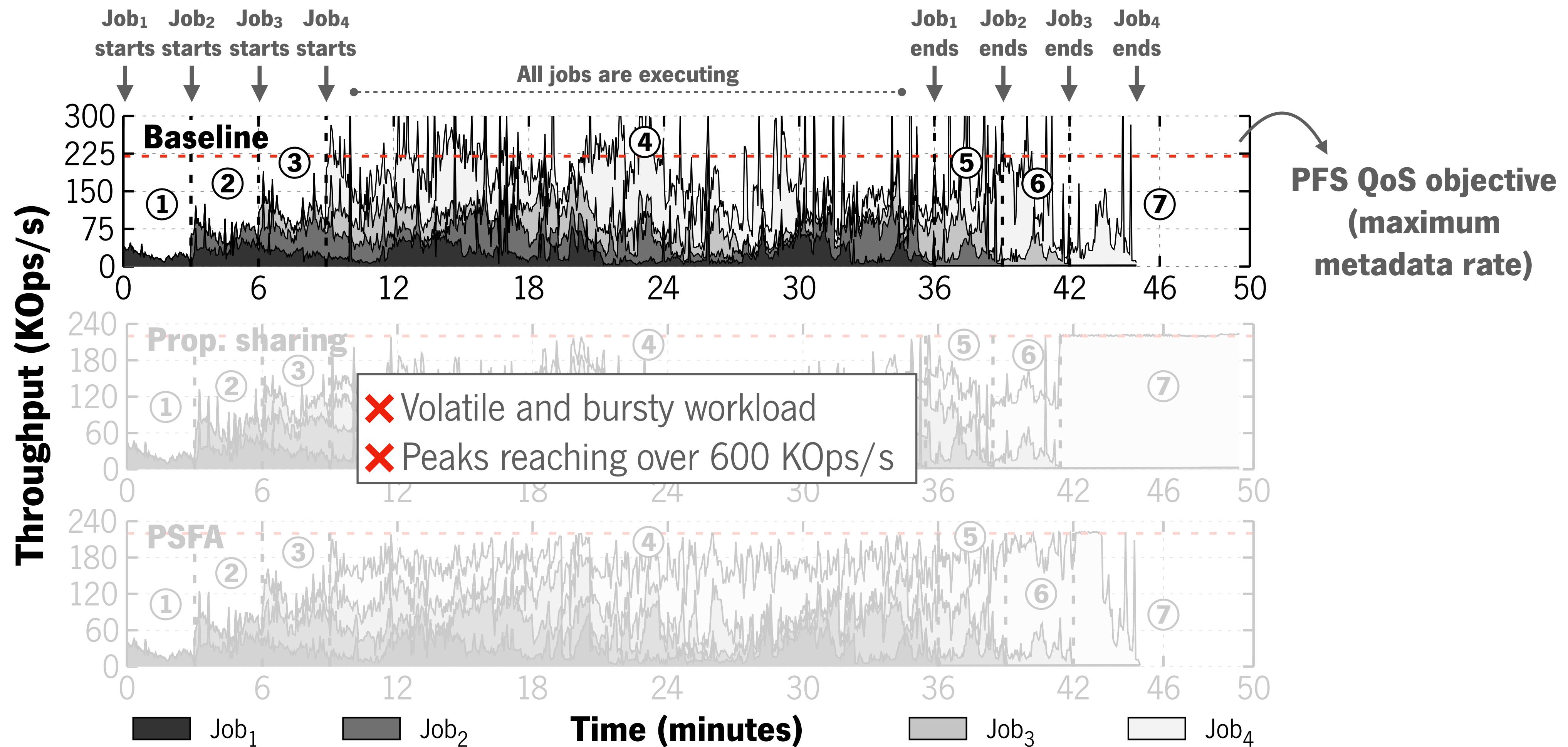
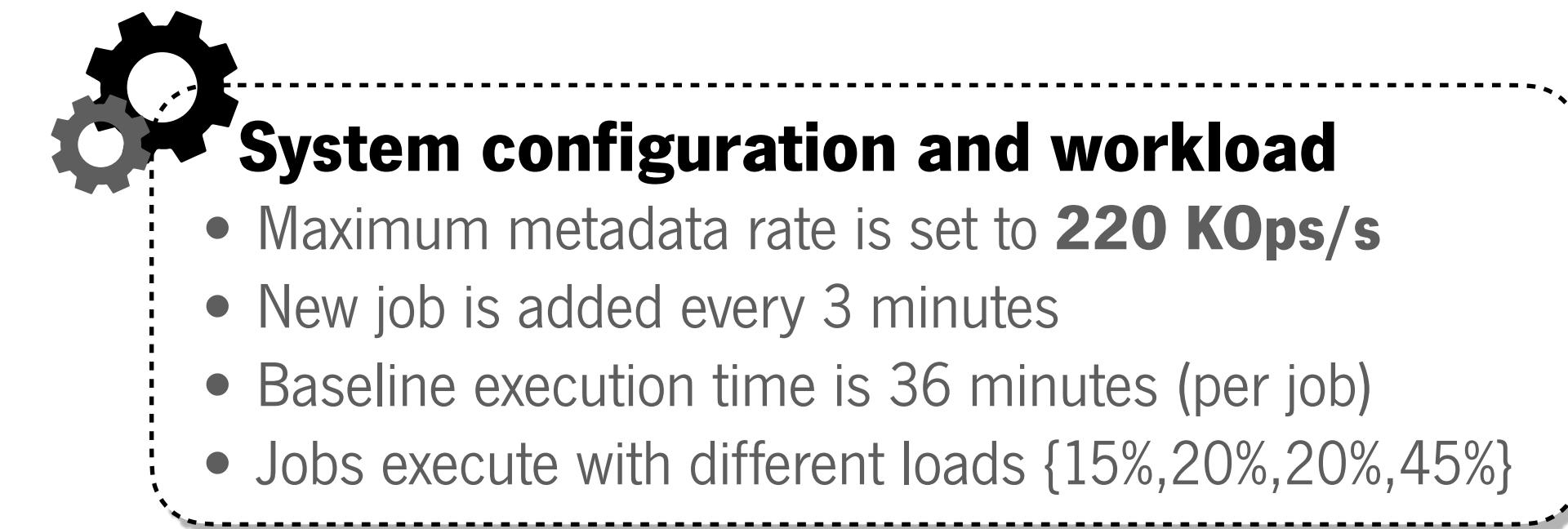
Evaluation

Metadata-aggressive jobs

- **Objective**
 - Limit overall metadata load in the PFS, while assigning different I/O priorities to jobs
- **Experimental environment**
 - Multi-job QoS control in the Frontera supercomputer
 - Trace replayer with metadata traces from the ABCI production cluster
- **Setups**
 - Baseline
 - Proportional Sharing (state-of-the-art QoS algorithm)
 - Proportional Sharing Without False Resource Allocation (new QoS algorithm)

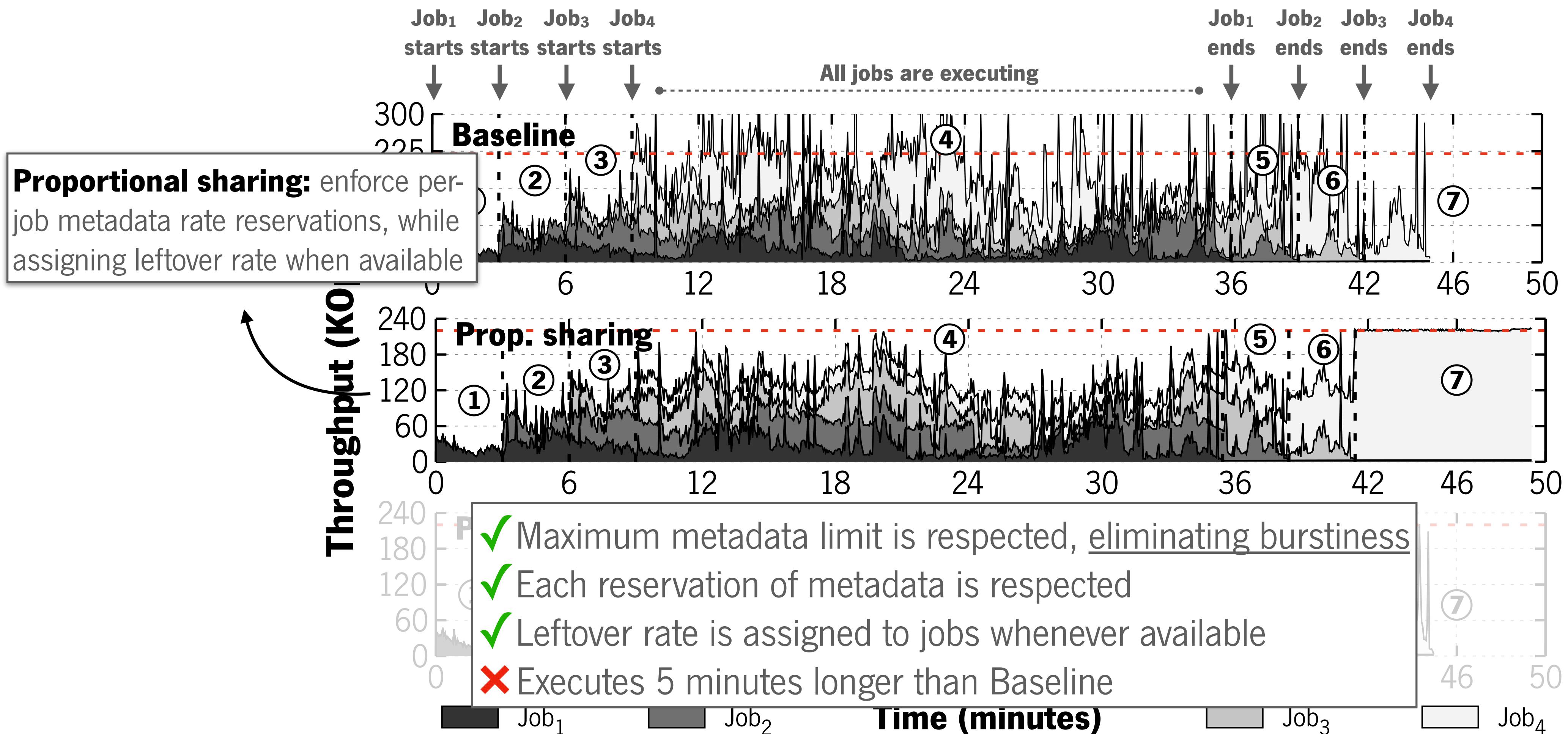
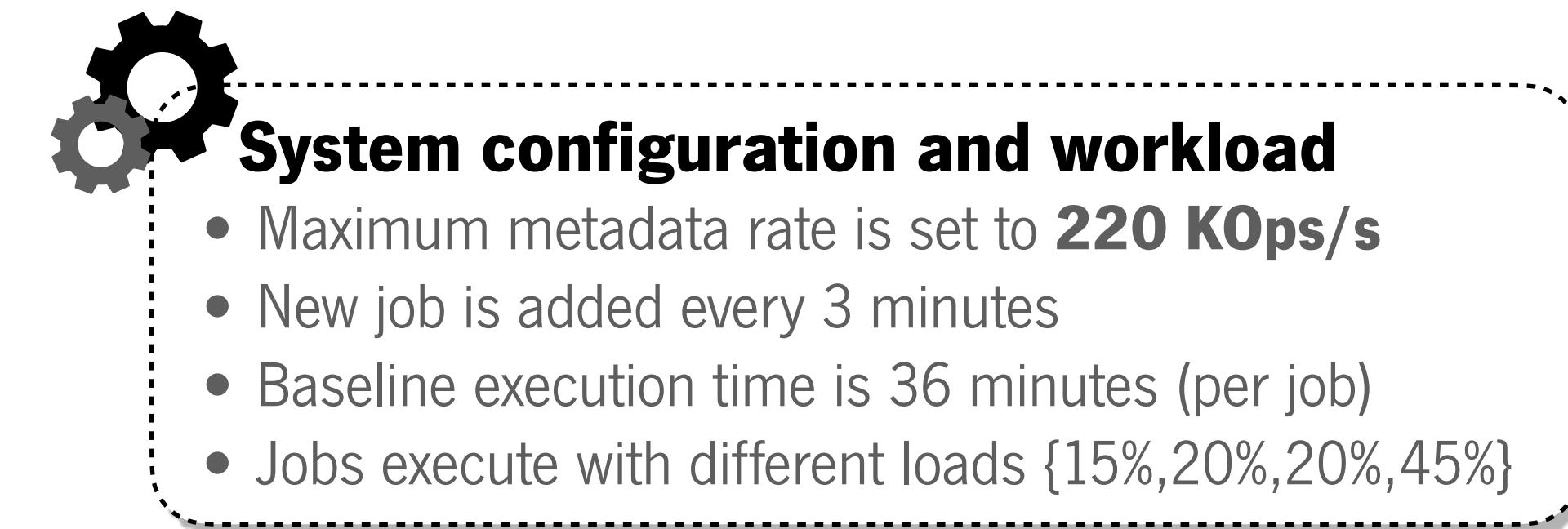
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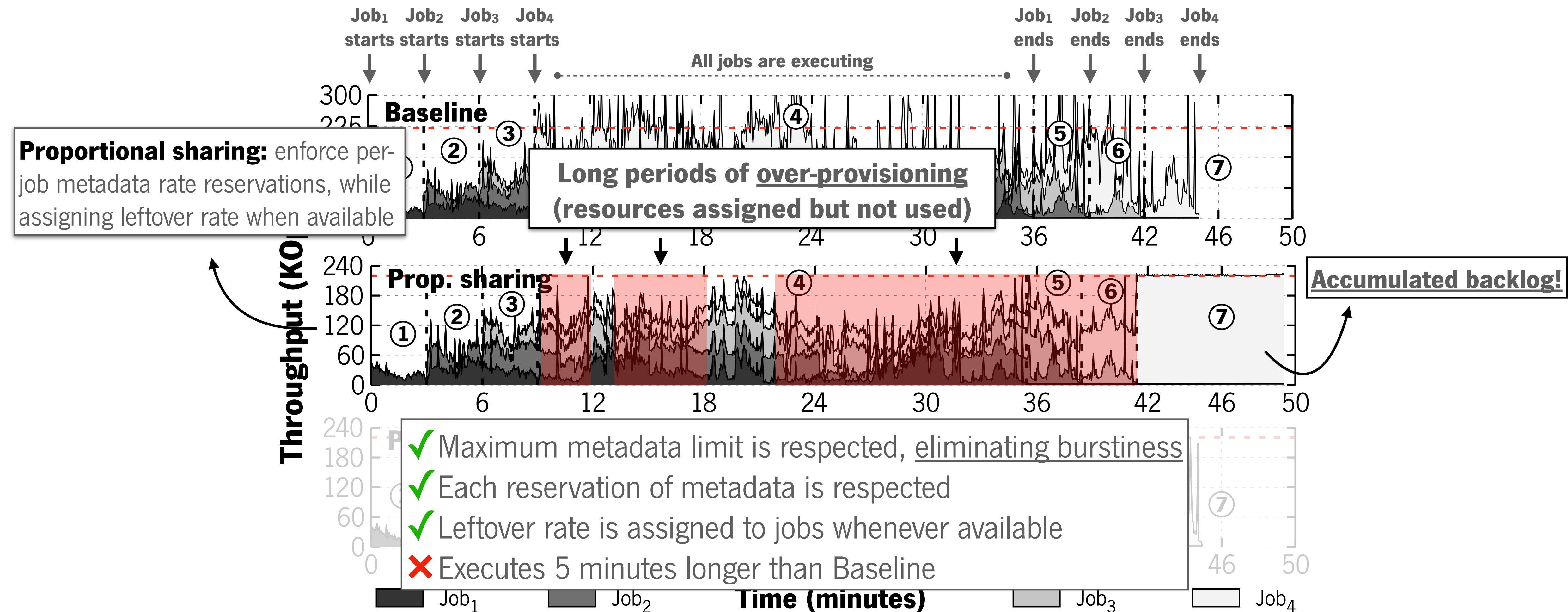
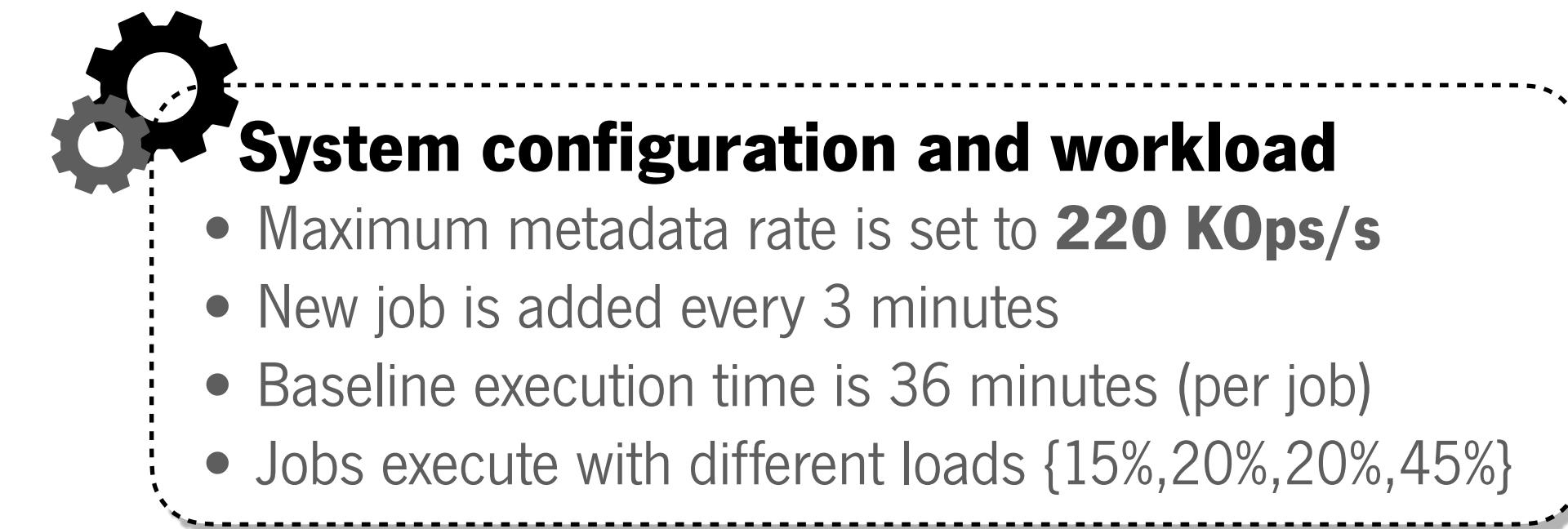
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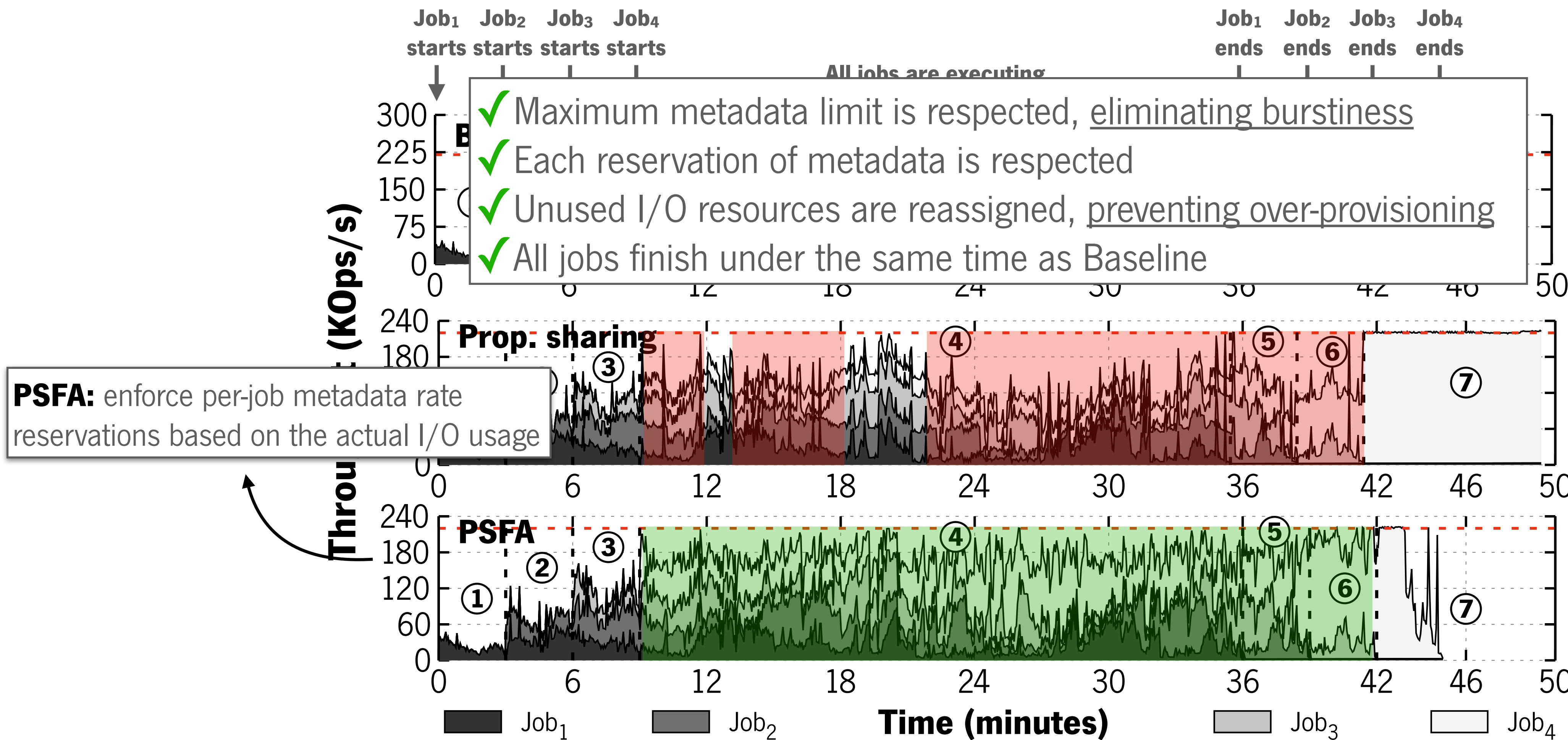
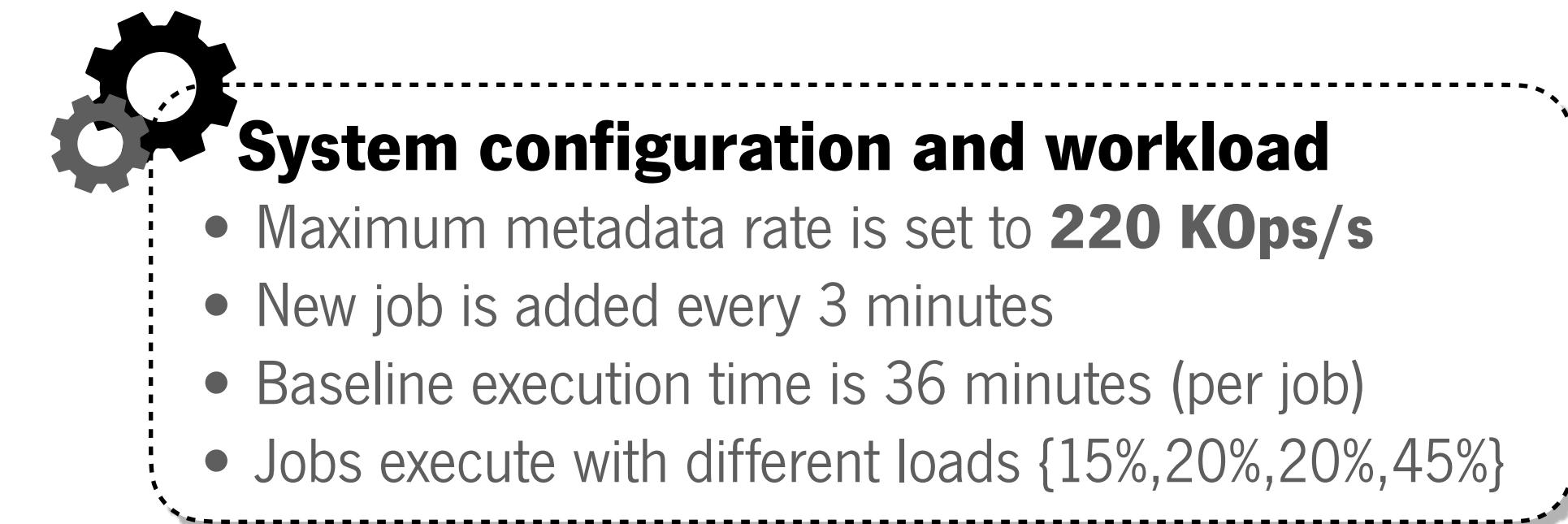
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Metadata-aggressive jobs



Evaluation

Metadata-aggressive jobs



Summary

- **Survey and classification** of **SDS** systems
 - Systematization of knowledge and taxonomy of existing SDS solutions
 - Uncovers open research challenges in the field
- **PAIO**, a novel **SDS system** that enables building **complex I/O optimizations**
 - Decoupled from the targeted system
 - Perform coordinated control decisions over shared resources
 - Programmable and adaptable
- Data plane **stages** built with **PAIO**
 - Reimplement complex I/O optimizations that achieve similar performance as system-specific ones
 - New optimizations that address unsolved challenges present in modern I/O infrastructures
 - Currently working with leading HPC centers in the integration of PAIO and PADLL in production

Publications

Core publications

- R. Macedo, Y. Tanimura, J. Haga, V. Chidambaram, J. Pereira, J. Paulo. “PAIO: General, Portable I/O Optimizations With Minor Application Modifications”. *20th USENIX Conference on File and Storage Technologies*, 2022.
- R. Macedo, J. Paulo, J. Pereira, A. Bessani. “A Survey and Classification of Software-Defined Storage Systems”. *ACM Computing Surveys* 53, 3 (48), 2020.
- R. Macedo, A. Faria, J. Paulo, J. Pereira. “A Case for Dynamically Programmable Storage Background Tasks”. *38th International Symposium on Reliable Distributed Systems Workshops*, 2019.
- R. Macedo, C. Correia, M. Dantas, C. Brito, W. Xu, Y. Tanimura, J. Haga, J. Paulo. “The Case for Storage Optimization Decoupling in Deep Learning Frameworks”. *IEEE Cluster @ REX-IO Workshop*, 2021.
- R. Macedo, M. Miranda, Y. Tanimura, J. Haga, A. Ruhela, S. Harrell, R. Evans, J. Paulo. “Protecting Metadata Servers From Harm Through Application-level I/O Control”. *IEEE Cluster @ REX-IO Workshop*, 2022.
- R. Macedo, M. Miranda, Y. Tanimura, J. Haga, A. Ruhela, S. Harrell, R. Evans, J. Pereira, J. Paulo. “Taming Metadata-intensive HPC Jobs Through Dynamic, Application-agnostic QoS Control”. *23rd IEEE/ACM International Symposium on Cluster, Cloud and Internet Computing*, 2023. In *submission*.

Complementary publications

- M. Dantas, D. Leitão, P. Cui, R. Macedo, X. Liu, W. Xu, J. Paulo. “Accelerating Deep Learning Training Through Transparent Storage Tiering”. *22nd IEEE/ACM International Symposium on Cluster, Cloud and Internet Computing*, 2022.
- A. Faria, R. Macedo, J. Pereira, J. Paulo. “BDUS: Implementing Block Devices in User Space”. *14th ACM International System and Storage Conference*, 2021. *Best paper runner-up*.
- M. Dantas, D. Leitão, C. Correia, R. Macedo, W. Xu, J. Paulo. “Monarch: Hierarchical Storage Management for Deep Learning Frameworks”. *IEEE Cluster @ REX-IO Workshop*, 2021.
- A. Faria, R. Macedo, J. Paulo. “Pods-as-Volumes: Effortlessly Integrating Storage Systems and Middleware into Kubernetes”. *ACM/IFIP Middleware @ WoC*, 2021.
- T. Esteves, R. Macedo, A. Faria, B. Portela, J. Paulo, J. Pereira, D. Harnik. “TrustFS: An SGX-enabled Stackable File System Framework”. *38th International Symposium on Reliable Distributed Systems Workshops*, 2019.