

Gestures	Semantic poses
Lift outstretched arms	T_1, T_2
Duck	T_1, T_3
Push right	T_1, T_4, T_5
Goggles	T_1, T_6
Wind up	T_1, T_7, T_2, T_7
Shoot	T_1, T_8
Bow	T_1, T_9
Throw	T_1, T_{10}, T_{11}
Had enough	T_1, T_{12}
Change weapon	T_1, T_{13}, T_7
Beat both	T_1, T_{14}, T_2
Kick	T_1, T_{15}, T_{16}