Table 1: Performance by different input resolution With 'InceptionV2 cut4a' optimized model.

| Input Resolution (# pixels) | mAP | AVE | FPS |
|------------------------------|------|--------|-----|
| $800 \times 450 \ (360,000)$ | 86.5 | 3.126 | 2.4 |
| $600 \times 360 \ (201,600)$ | 85.4 | 3.4425 | 4.2 |
| $533 \times 300 \ (159,900)$ | 85.2 | 3.5824 | 5.3 |
| $400 \times 255 \ (90,000)$ | 82.8 | 3.7238 | 7.3 |