Initial Condition	Grid Resolution	Particle Count	Simulation Time	Max Substeps	# of
Water cooler	$128 \times 256 \times 128$	4M	2h55m	5	;
Wall with holes	128×128×128	4.8M	2h29m	5	;
Rising bubbles (inviscid)	$128 \times 256 \times 128$	17.8M	$7\mathrm{h}30\mathrm{m}$	5	
Rising bubbles (viscous)	$128 \times 256 \times 128$	17.8M	8h53m	5	
Moving solid	$150 \times 150 \times 150$	6.6M	4h20m	5	;
Surface tension	200×200×200	4.1M	3h28s	20	;