

	<i>ClassSim</i> (OVR)			<i>ClassSim</i> (multi-class)		
bay	beach:0.626	ocean:0.320	city:0.301	beach:0.246	city:0.123	mo
beach	bay:0.626	ocean:0.245	mountain:0.114	bay:0.246	ocean:0.040	bui
birds	ocean:0.045	face:0.037	sunset:0.028	face:0.011	ocean:0.009	mo
boeing	f-16:0.258	helicopter:0.153	ocean:0.067	f-16:0.040	sky:0.005	heli
buildings	city:0.656	ships:0.092	bay:0.069	city:0.122	bay:0.044	ship
city	buildings:0.656	bay:0.301	ships:0.097	bay:0.123	buildings:0.122	ship
clouds	sky:0.787	ocean:0.260	sunset:0.128	sky:0.248	ocean:0.041	mo
face	ocean:0.051	sunrise:0.040	birds:0.037	ocean:0.012	birds:0.011	sun
f-16	boeing:0.258	helicopter:0.188	ships:0.126	boeing:0.040	helicopter:0.038	mo
helicopter	f-16:0.188	boeing:0.153	ships:0.098	f-16:0.038	ships:0.025	bay
mountain	bay:0.188	beach:0.114	ocean:0.093	bay:0.093	clouds:0.021	oce
sky	clouds:0.787	sunset:0.317	sunrise:0.302	clouds:0.248	sunset:0.106	sun
ships	f-16:0.126	ocean:0.108	helicopter:0.098	bay:0.061	helicopter:0.025	oce
sunset	sunrise:0.902	sky:0.317	ocean:0.163	sunrise:0.353	sky:0.106	oce
sunrise	sunset:0.902	sky:0.302	ocean:0.157	sunset:0.353	sky:0.057	bay
ocean	bay:0.320	sky:0.271	clouds:0.260	bay:0.087	clouds:0.041	bea