

Index	layer	output
input	Volume Construction	$1/2D \times 1/2H \times 1/2W \times 2F$
19	$3 \times 3 \times 3 \times 32$ stride 1	$1/2D \times 1/2H \times 1/2W \times F$
20	$3 \times 3 \times 3 \times 32$ stride 1	$1/2D \times 1/2H \times 1/2W \times F$
21	$3 \times 3 \times 3 \times 64$ stride 2	$1/4D \times 1/4H \times 1/4W \times 2F$
22	$3 \times 3 \times 3 \times 64$ stride 1	$1/4D \times 1/4H \times 1/4W \times 2F$
23	$3 \times 3 \times 3 \times 64$ stride 1	$1/4D \times 1/4H \times 1/4W \times 2F$
24	$3 \times 3 \times 3 \times 64$ stride 2	$1/8D \times 1/8H \times 1/8W \times 2F$
25	$3 \times 3 \times 3 \times 64$ stride 1	$1/8D \times 1/8H \times 1/8W \times 2F$
26	$3 \times 3 \times 3 \times 64$ stride 1	$1/8D \times 1/8H \times 1/8W \times 2F$
27	$3 \times 3 \times 3 \times 64$ stride 2	$1/16D \times 1/16H \times 1/16W \times 2F$
28	$3 \times 3 \times 3 \times 64$ stride 1	$1/16D \times 1/16H \times 1/16W \times 2F$
29	$3 \times 3 \times 3 \times 64$ stride 1	$1/16D \times 1/16H \times 1/16W \times 2F$
30	$3 \times 3 \times 3 \times 128$ stride 2	$1/32D \times 1/32H \times 1/32W \times 4F$
31	$3 \times 3 \times 3 \times 128$ stride 1	$1/32D \times 1/32H \times 1/32W \times 4F$
32	$3 \times 3 \times 3 \times 128$ stride 1	$1/32D \times 1/32H \times 1/32W \times 4F$
33	$3 \times 3 \times 3 \times 64$ upsampling stride 2	$1/16D \times 1/16H \times 1/16W \times 2F$ add output of layer 29
34	$3 \times 3 \times 3 \times 64$ upsampling stride 2	$1/8D \times 1/8H \times 1/8W \times 2F$ add output of layer 26
35	$3 \times 3 \times 3 \times 64$ upsampling stride 2	$1/4D \times 1/4H \times 1/4W \times 2F$ add output of layer 23
36	$3 \times 3 \times 3 \times 32$ upsampling stride 2	$1/2D \times 1/2H \times 1/2W \times F$ add output of layer 20
37	$3 \times 3 \times 3 \times 1$ stride 1	$D \times H \times W \times 1$