

		input_channels ( $C$ )		
		<b>32</b>	<b>128</b>	<b>512</b>
kernels ( $K$ )	<b>1x1</b>	32	128	512
	<b>3x3</b>	288	1152	4608
	<b>5x5</b>	800	3200	12800
	<b>7x7</b>	1568	6272	25088