	Name	Type	Description	#planes
standard	our/opponent liberties	binary	<b>true</b> if the group has 1, 2 and $\geq 3$ liberties	6
	Ko (See Fig. <b>??</b> (a))	binary	true if it is a Ko location (illegal move)	1
	our/opponent stones/empty	binary	-	3
	our/opponent history	real	how long our/opponent stone is placed	2
	opponent rank	binary	All <b>true</b> if opponent is at that rank	9
extended	border	binary	true if at border	1
	position mask	real	$\exp(5*distance^2)$ to the board center	1
	our/opponent territory	binary	<b>true</b> if the location is closer to us/opponent.	2
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