

Model		
A	B	C
Input 32×32 RGB image		
5×5 conv. 96 ReLU	5×5 conv. 96 ReLU	3×3 conv. 96 ReLU
	1×1 conv. 96 ReLU	3×3 conv. 96 ReLU
3×3 max-pooling stride 2		
5×5 conv. 192 ReLU	5×5 conv. 192 ReLU	3×3 conv. 192 ReLU
	1×1 conv. 192 ReLU	3×3 conv. 192 ReLU
3×3 max-pooling stride 2		
3×3 conv. 192 ReLU		
1×1 conv. 192 ReLU		
1×1 conv. 10 ReLU		
global averaging over 6×6 spatial dimensions		
10 or 100-way softmax		