Name	Description
Input	32×32 RGB image
drop1	Dropout $p = 0.2$
conv1a	128, 3×3, pad=1, stride=1, LReLU
conv1b	128, 3×3, pad=1, stride=1, LReLU
conv1c	128, 3×3, pad=1, stride=1, LReLU
pool1	Maxpooling 2×2
drop2	Dropout $p = 0.5$
conv2a	256, 3×3, pad=1, stride=1, LReLU
conv2b	256, 3×3, pad=1, stride=1, LReLU
conv2c	256, 3×3, pad=1, stride=1, LReLU
pool2	Maxpooling 2×2
drop3	Dropout $p = 0.5$
conv3a	512, 3×3, pad=0, stride=1, LReLU
conv3b	256, 1×1, LReLU
conv3c	128, 1×1, LReLU
pool3	Global mean pooling $6 \times 6 \to 1 \times 1$
drop4	Dropout $p = 0.1$
dense	Fully connected $128 \to 10$
output	Softmax