Layer	Filter size	Stride	Number of filters	Output shape
Innut				$64 \times 64 \times 3$
Input Conv-block	3×3	- 1	32	$64 \times 64 \times 32$
Max Pooling	2×2	1	-	$32 \times 32 \times 32$
Res-block 1	-	-	n = 64	$16 \times 16 \times 256$
Res-block 2	_	_	n = 128	$8 \times 8 \times 256$
Res-block 3	_	-	n = 256	$4 \times 4 \times 256$
Res-block 4	-	-	n = 512	$4\times4\times256$
Deconv1	3×3	2	21	$8 \times 8 \times 21$
Deconv2	3×3	2	21	$16 \times 16 \times 21$
Deconv3	3×3	2	21	$32 \times 32 \times 21$
Deconv4	3×3	2	21	$64 \times 64 \times 21$
Conv	1×1	-	1	$64 \times 64 \times 1$