Version	Problem	Squares per second
Standard (Algorithms **??** and **??**)	DLS9	1.8×10^6
Bit arithmetic (Algorithm **??**)	DLS9	2.6×10^6
Optimized bit arithmetic (Algorithm **??**)	DLS9	6.8×10^6
	LS8	9×10^6
	DLS8	5.8×10^6
	LS9	8.0×10^6
	LS10	6.3×10^6
	DLS10	6.0×10^6