

Property	Simulation	Starcraft II
Population	50	50
Generations	100	100
Species	5	5
Initial Conn Probability	0.2	0.1
Elitism Proportion	0.2	0.2
Selection Proportion	0.2	0.2
Asexual Offspring Proportion	0.5	0.8
Sexual Offspring Proportion	0.5	0.2
Inter-species Mating	0.01	0.01
Connection Weight Range	5	7
Probability Weight Mutation	0.95	0.95
Probability Add Node	0.01	0.02
Probability Add Connection	0.025	0.04
Probability Delete Connection	0.025	0.025