

Name	Description
Input	32×32 RGB image
drop1	Dropout $p = 0.2$
conv1a	96, 3×3 , pad=1, stride=1, LReLU
conv1b	96, 3×3 , pad=1, stride=1, LReLU
conv1c	96, 3×3 , pad=1, stride=2, LReLU
drop2	Dropout $p = 0.5$
conv2a	192, 3×3 , pad=1, stride=1, LReLU
conv2b	192, 3×3 , pad=1, stride=1, LReLU
conv2c	192, 3×3 , pad=1, stride=2, LReLU
drop3	Dropout $p = 0.5$
conv3a	192, 3×3 , pad=0, stride=1, LReLU
conv3b	192, 1×1 , LReLU
conv3c	192, 1×1 , LReLU
pool1	Global mean pooling $6 \times 6 \rightarrow 1 \times 1$
dense	Fully connected $192 \rightarrow 10$
output	Softmax