Type / Stride	Filter Shapes	Input Size
Conv1 / s2	$3 \times 3 \times 57$	300×300
Pool $1 / s2$	3×3	149×149
Fire1	15@S - 49@E1 - 53@E3	74×74
Concat1		
Fire2	15@S - 54@E1 - 52@E3	74×74
Concat2		
Pool3 / s2	3×3	74×74
Fire3	29@S - 92@E1 - 94@E3	37×37
Concat3		
Fire4	29@S - 90@E1 - 83@E3	37×37
Concat4		
Pool5 / s2	3×3	37×37
Fire5	44@S - 166@E1 - 161@E3	18×18
Concat5		
Fire6	45@S - 155@E1 - 146@E3	18×18
Concat6		
Fire7	49@S - 163@E1 - 171@E3	18×18
Concat7		
Fire8	25@S - 29@E1 - 54@E3	18×18
Concat8		
Pool9 / s2	3×3	18×18
Fire 9	37@S - 45@E1 - 56@E3	9 × 9
Concat9		
Pool10 / s2	3×3	
Fire10	38@S - 41@E1 - 44@E3	4×4
Concat10		