

	Shadow Map Resolution			
Method	512 <sup>2</sup>	1024 <sup>2</sup>	2048 <sup>2</sup>	4096 <sup>2</sup>
Shadow Mapping	5.49 ms	5.53 ms	5.58 ms	5.98 ms
PCF	6.25 ms	6.75 ms	6.82 ms	7.40 ms
VSM	6.45 ms	6.81 ms	7.14 ms	8.00 ms
MSM	6.53 ms	6.84 ms	7.09 ms	8.06 ms
RBSM (Optimized)	7.04 ms	7.70 ms	8.14 ms	9.40 ms
RBSM (Non-Optimized)	7.07 ms	7.73 ms	8.20 ms	9.46 ms