

operation	Lattice size (not necessary power of 2)	
	256×256	512×512
$=$	0.00063	0.0024
$+, -, *, /$	0.00073	0.0027
\cos, \sin	0.00089	0.0034
\log, \exp	0.00109	0.0039

Table 2. Time in seconds for different floating point vector operations on the GPU (NV30). The vector sizes are lattice size times 4.