

Layer #	Encoders
1	CONV-(N64,K7,S1), InstanceNorm, ReLU
2	CONV-(N128,K3,S2), InstanceNorm, ReLU
3	CONV-(N256,K3,S2), InstanceNorm, ReLU
4	RESBLK-(N256,K3,S1), InstanceNorm, ReLU
5	RESBLK-(N256,K3,S1), InstanceNorm, ReLU
6	RESBLK-(N256,K3,S1), InstanceNorm, ReLU
7	RESBLK-(N256,K3,S1), InstanceNorm, ReLU
Layer #	Decoders
1	RESBLK-(N256,K3,S1), InstanceNorm, ReLU
2	RESBLK-(N256,K3,S1), InstanceNorm, ReLU
3	RESBLK-(N256,K3,S1), InstanceNorm, ReLU
4	RESBLK-(N256,K3,S1), InstanceNorm, ReLU
5	RESBLK-(N256,K3,S1), InstanceNorm, ReLU
6	DCONV-(N128,K4,S2), InstanceNorm, ReLU
7	DCONV-(N64,K4,S2), InstanceNorm, ReLU
8	CONV-(N3,K7,S1), Tanh
Layer #	Discriminators
1	CONV-(N64,K4,S2), LeakyReLU
2	CONV-(N128,K4,S2), InstanceNorm, LeakyReLU
3	CONV-(N256,K4,S2), InstanceNorm, LeakyReLU
4	CONV-(N512,K4,S1), InstanceNorm, LeakyReLU
5	CONV-(N1,K4,S1)