| Section | ID | Skipping | Reward | \mathbf{Other} | Success Rate | Lon. S |
|----------|----|-------------------------------|------------------|---------------------------------------|--------------|--------|
| Baseline | 01 | N/A | N/A | Random | 0.080 | 4.8 |
| | 02 | | | Rule-based | 0.790 | 5.1 |
| Skipping | 03 | None Repetition Dynamic | Proposed | N/A | 0.295 | 3.4 |
| | 04 | | | | 0.840 | 5.6 |
| | 05 | | | $2 \times / 6 \times \text{skipping}$ | 0.275 | 4.9 |
| Reward | 06 | Uniform | Global goal | N/A | 0.825 | 5.8 |
| | 07 | | 1.0 lane penalty | | 0.820 | 5.5 |
| | 08 | | 0.1 lane penalty | | 0.295 | 4.1 |
| | 09 | | Local goal | | 0.855 | 5.5 |
| Proposed | 10 | Uniform | Proposed | N/A | 0.830 | 5.9 |
| | 11 | | | Action mask 1 | 0.845 | 6.0 |
| | 12 | | | Action mask 2 | 0.900 | 5.8 |
| | 13 | Non-Uniform | | Action mask 1 | 0.860 | 5.9 |
| | 14 | | | Action mask 2 | 0.905 | 6.1 |