## Input $1 \times 512 \times 128$ $5 \times 5$ Conv(pad-2, stride-2)-32-BN-ReLu $3 \times 3$ Conv(pad-1, stride-1)-32-BN-ReLu $2 \times 2$ Max-Pooling + Drop-Out(0.3) $3 \times 3$ Conv(pad-1, stride-1)-64-BN-ReLu $3 \times 3$ Conv(pad-1, stride-1)-64-BN-ReLu $2 \times 2$ Max-Pooling + Drop-Out(0.3) $3 \times 3$ Conv(pad-1, stride-1)-128-BN-ReLu $3\times3$ Conv(pad-1, stride-1)-128-BN-ReLu $3 \times 3$ Conv(pad-1, stride-1)-128-BN-ReLu $3\times3$ Conv(pad-1, stride-1)-128-BN-ReLu $2\times 2$ Max-Pooling + Drop-Out(0.3) $3 \times 3$ Conv(pad-0, stride-1)-512-BN-ReLu Drop-Out(0.5) $1\times1$ Conv(pad-0, stride-1)-512-BN-ReLu Drop-Out(0.5) $1 \times 1$ Conv(pad-0, stride-1)-15-BN-ReLu Global-Average-Pooling DWCCA (if applied)

15-way Soft-Max