No.	Sequence	System Behaviour
(1)	CvOp → CvOp	CvRDT operation (add, remove, merge)
(2)	TOp → TOp	OACP protocol optimization (discussed in Section **??**)
(3)	CvOp → TOp	Freeze system → Total order broadcast (implemented by Raft)
(4)	TOp → CvOp	Melt system → CvRDT operation