n	Number of points
$s = (x, y, t)$	A voxel and sampling coordinate
(x_i, y_i, t_i)	Coordinate of point i
h_s, h_t	Spatial and temporal bandwidth
g_x, g_y, g_t	Real size of the domain (in meters)
$sres$, $tres$	Resolution (in meters)
$s = (X, Y, T)$	A voxel in voxel space
(X_i, Y_i, T_i)	Voxel of point i
G_x, G_y, G_t	Size of the domain (in voxels)
H_s, H_t	Bandwidth (in voxels)