

Convolutional Neural Networks

Introduction to Deep learning

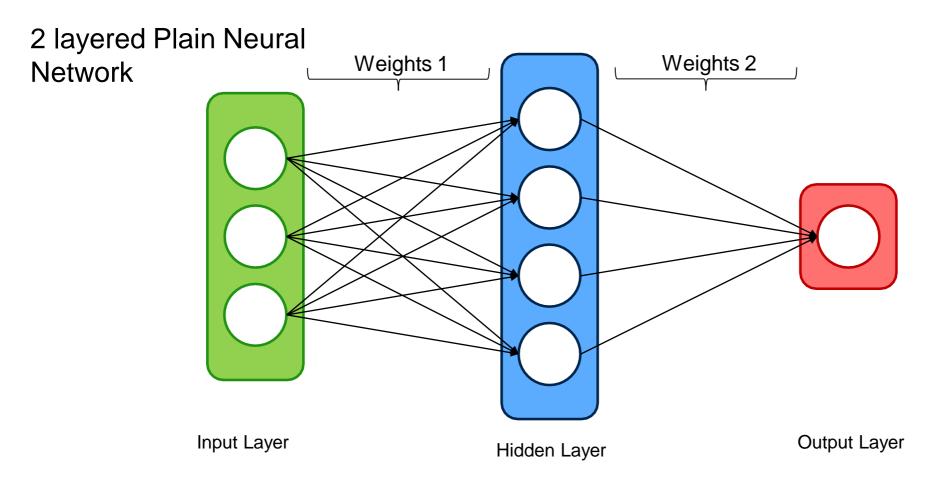


Agenda

- 1. Architecture of CNN
- 2. Convolution and Filter Hands on
- 3. Feature Map
- 4. Max-pool layers
- 5. Other pooling types
- 6. Sequential model compilation Hands on
- 7. Cass study; Image classification using CNN Hands On



Convolution Network vs. Plain Neural Network



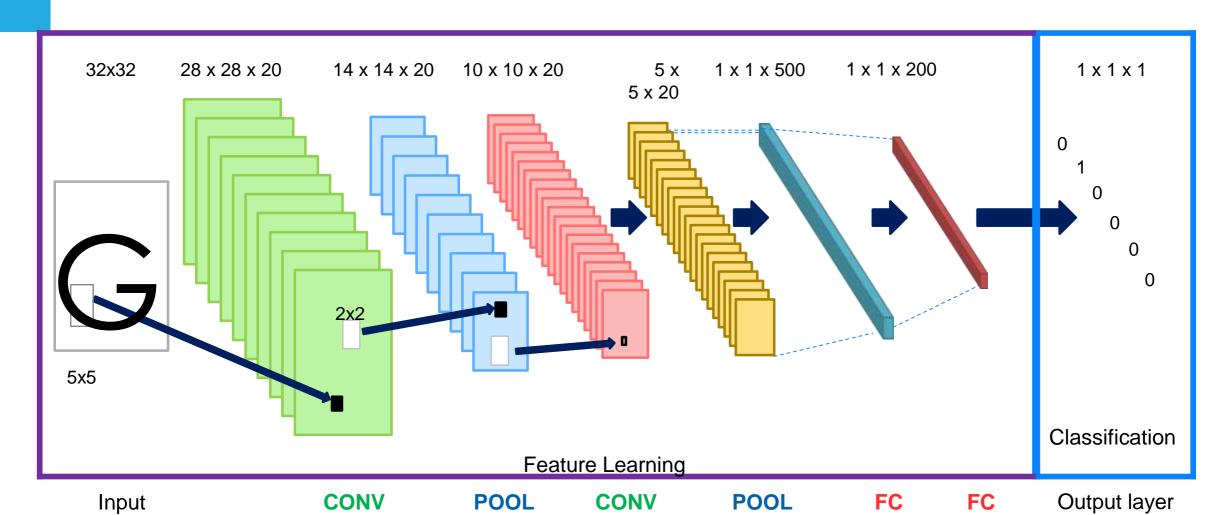


Fully Connected

Layer

Layer

Convolution Network vs. Plain Neural Network



This file is meant of personal use by yer avigupta 91 @gmay.com only.

Proprietary content. Great Learning. All Rights Reserved. Unauthorized use or distribution.

3

Layer



Convolutio n



parameters!!!

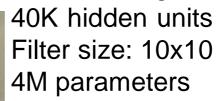


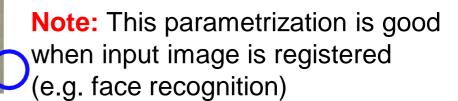
- Spatial correlation is local
- Waster of resources + we do not have enough training samples anyway

PropTielisyTenishmeanettfoliapagsanetly listed by Land or publishing the contents in part or full is liable for legal action.



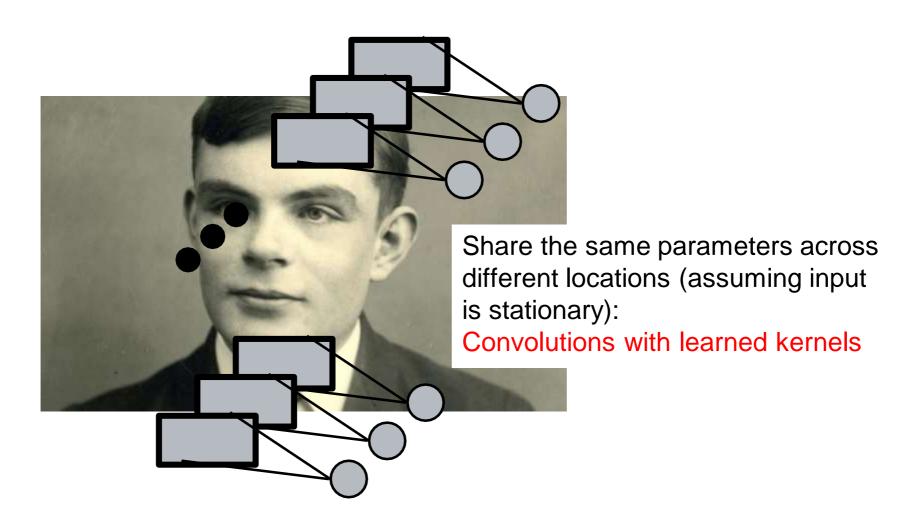




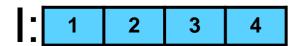




Transitional Invariance



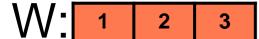


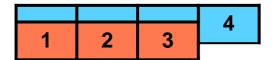


W: 1 2 3





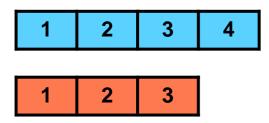


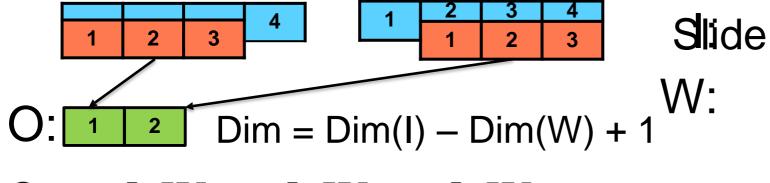


1	2	3	4
	1	2	2
			3

Slide







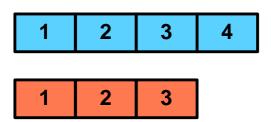
$$O_1 = I_1 W_1 + I_2 W_2 + I_3 W_3$$

$$O_2 = I_2W_1 + I_3W_2 + I_4W_3$$

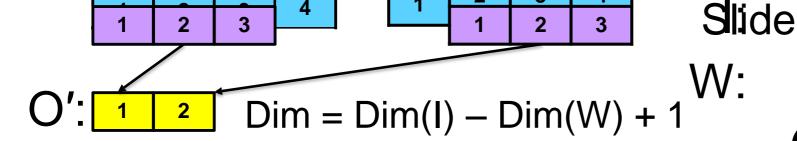
Correlation

$$O_i = \sum_{j=1}^{Dim(W)} I_{j+i-1} W_j$$





$$W^{Flip}$$
: 1 2 3 = W: 3 2 1



$$O'_1 = I_1 W_1^{Flip} + I_2 W_2^{Flip} + I_3 W_3^{Flip}$$

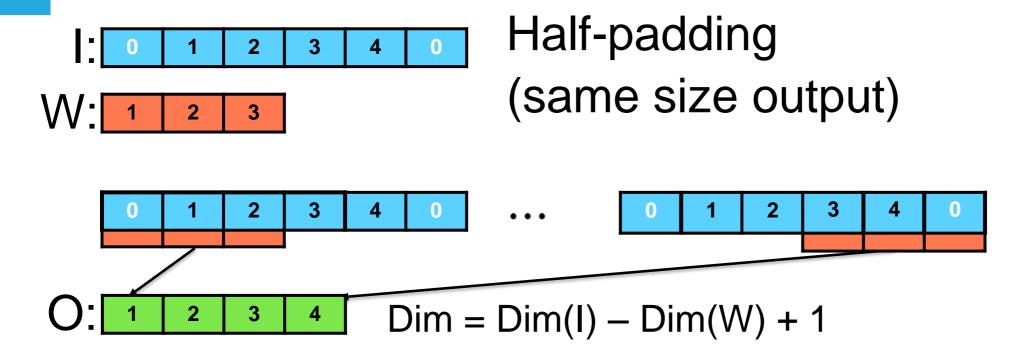
$$O'_{2} = I_{2}W_{1}^{Flip} + I_{3}W_{2}^{Flip} + I_{4}W_{3}^{Flip}$$

True Convolution

$$O_i = \sum_{j=1}^{Dim(W)} I_{j+i-1} W_{Dim(W)-j+1}$$

Prophibisyfilmion contact for a part or full is liable for legal action.







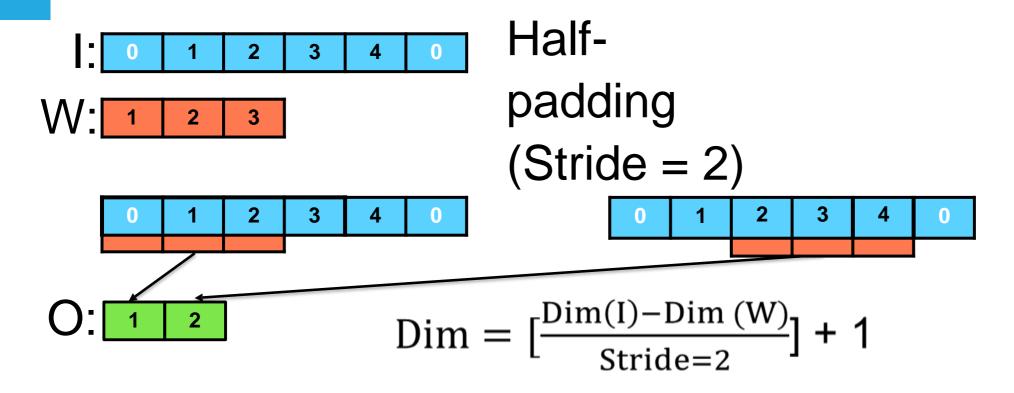




Image $I = 2 \times 4 \times 4$

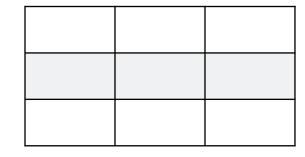
Weights
$$W = 2 \times 2 \times 2 \times 2$$

(nOutputPlane x nInputPlane x kH x kW)

Image $O = 2 \times 3 \times 3$

I[1, :, :]

1	-2	2	2
2	1	3	-2
-2	3	- 3	1
-1	2	-4	2



I[2, :, :]

3	0	0	0
-2	-2	1	-1
2	-1	3	1
5	-2	0	1

W[1, 1, :, :] W[2, 1, :, :]

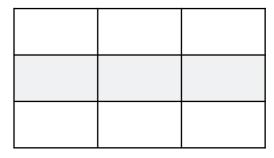
1	-2
-2	1

1	0
0	1

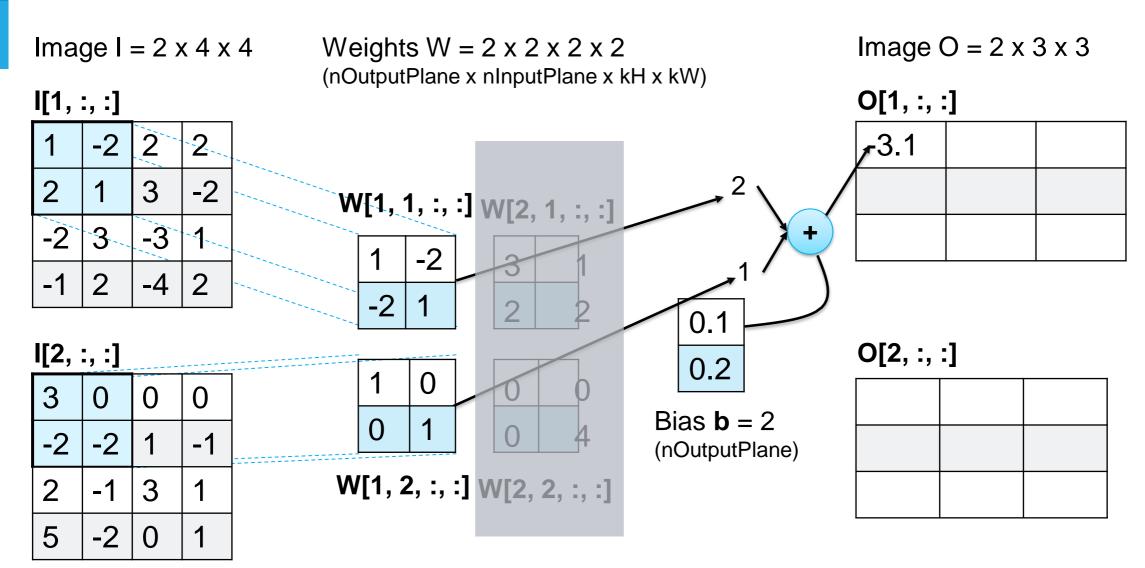
0.1

Bias $\mathbf{b} = 2$ (nOutputPlane)

O[2, :, :]



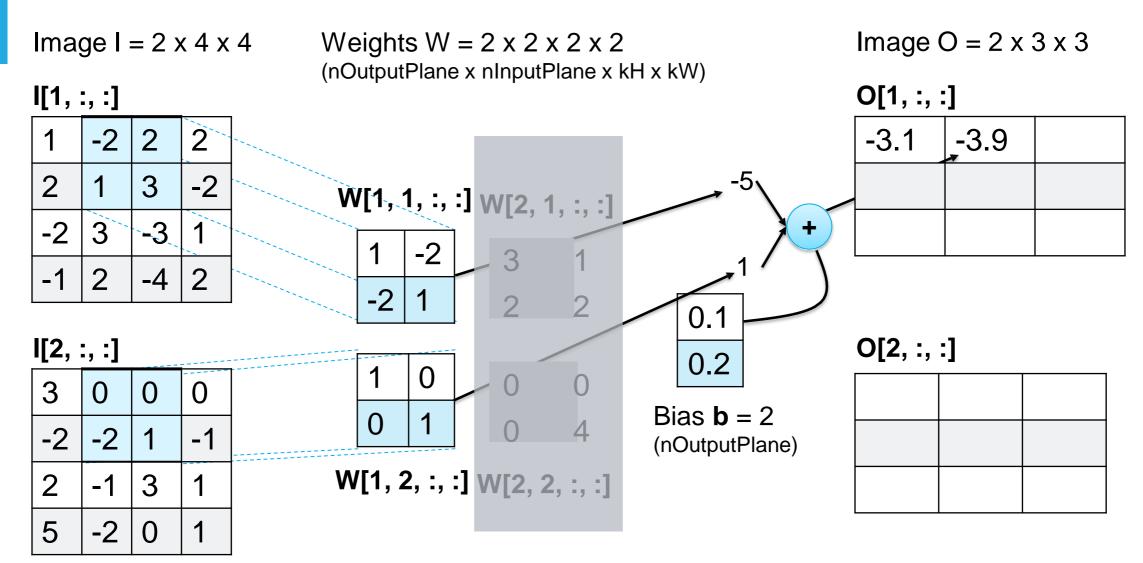




Prophibisyfilmion model for approximation only.

Problem or publishing the contents in part or full is liable for legal action.

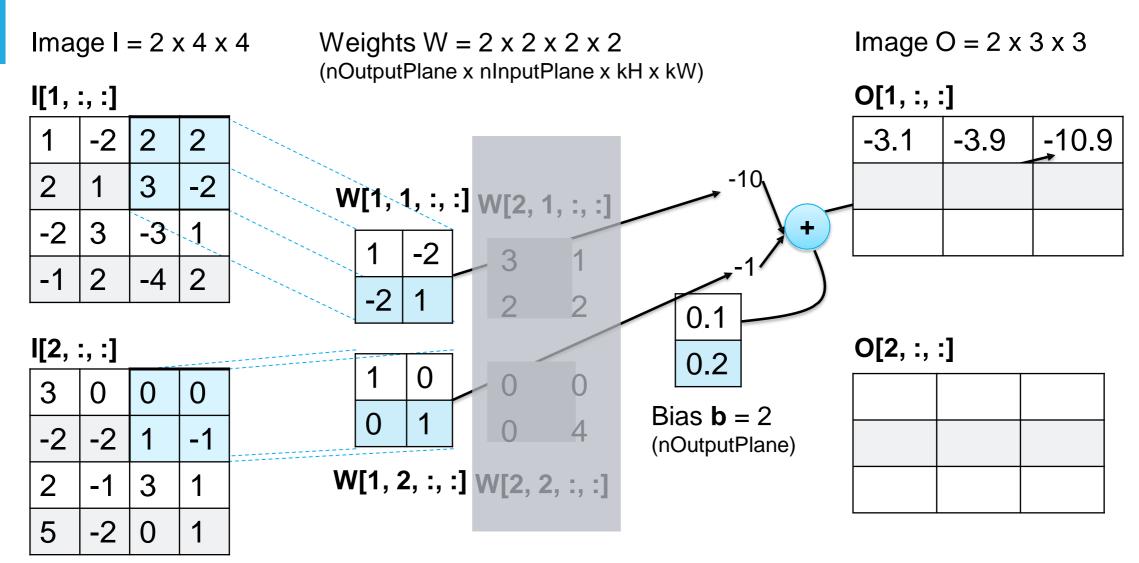




Prophibisyfilmion model for approximation only.

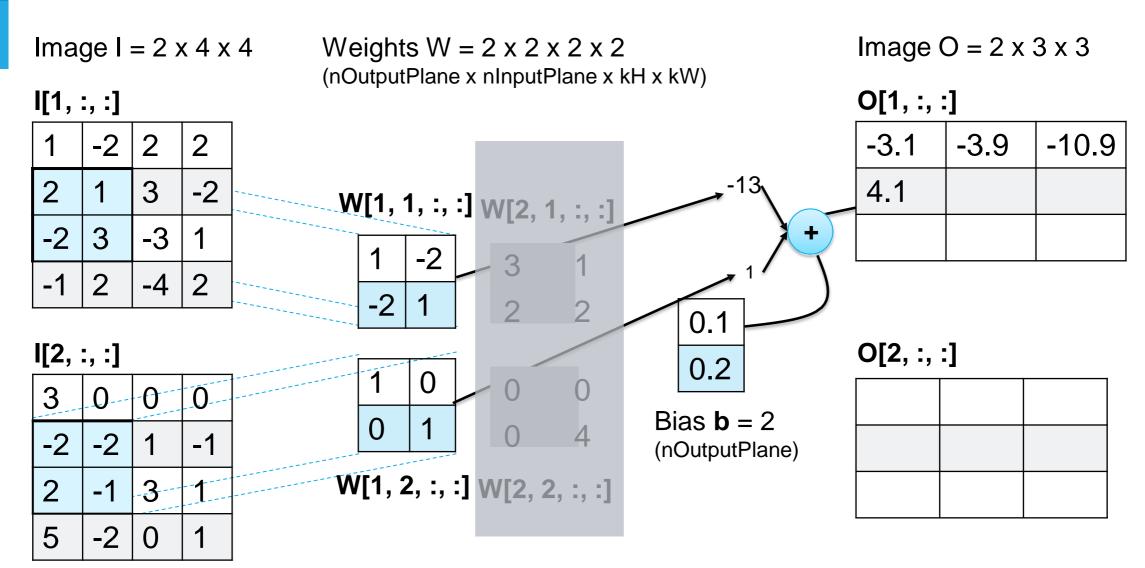
Problem or publishing the contents in part or full is liable for legal action.





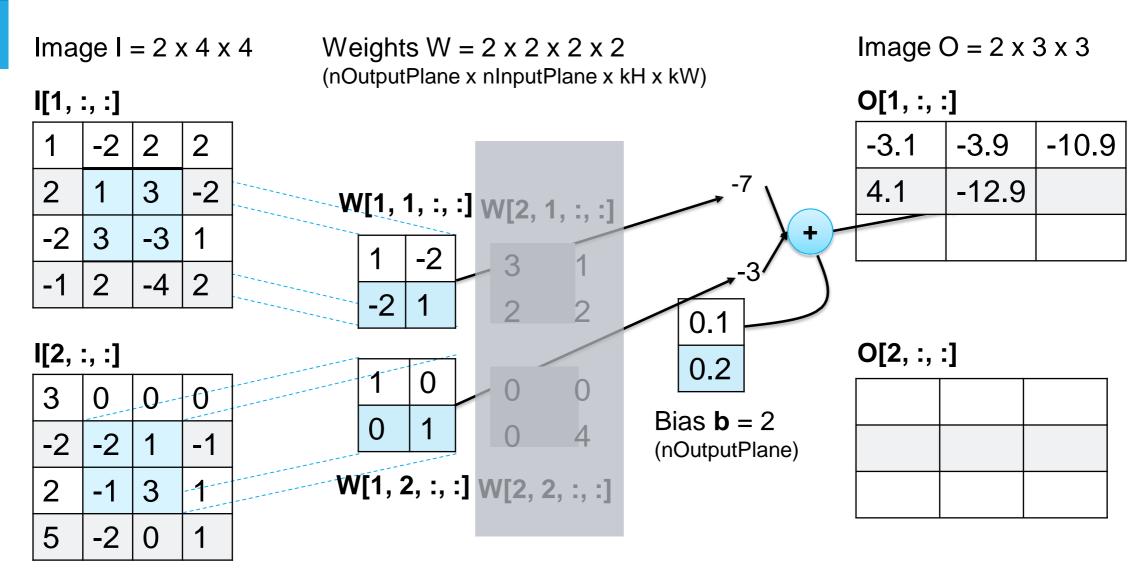
PropTielisyTenishmeanettfoliapagsanetly listed by Land or publishing the contents in part or full is liable for legal action.





PropTielisyTenishmeanettfoliapagsanetly listed by Land or publishing the contents in part or full is liable for legal action.

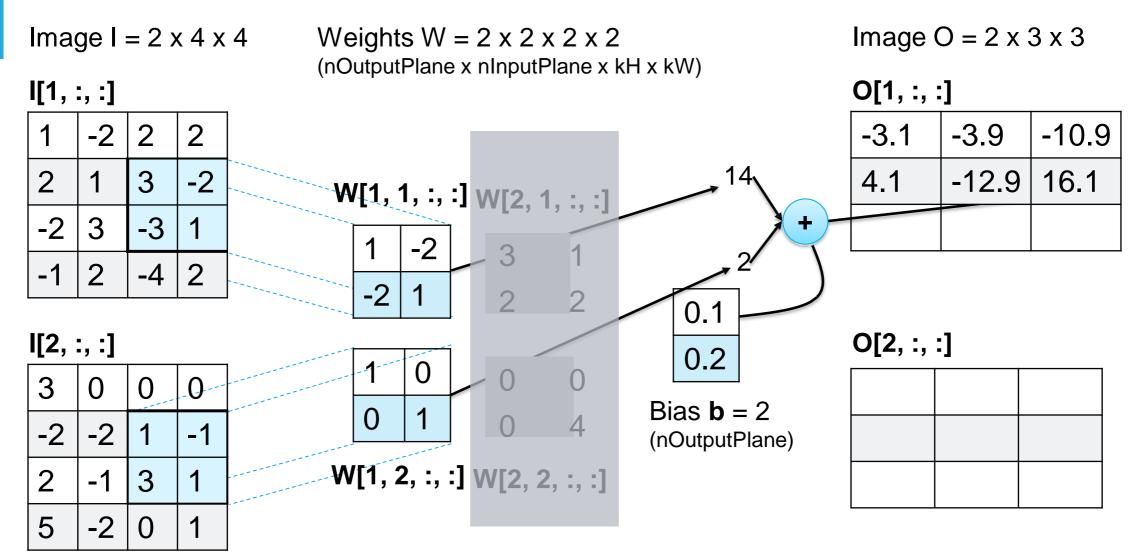




Prophibisyfilmion model for approximation only.

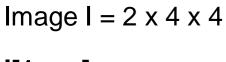
Problem or publishing the contents in part or full is liable for legal action.





PropTielisyTenishmeanettfoliapagsanetly listed by Land or publishing the contents in part or full is liable for legal action.





Weights $W = 2 \times 2 \times 2 \times 2$





1	-2	2	2
2	7	3	-2
-2	3	-3	1
-1	2	-4	2

(nOutputPlane x nInputPlane x kH x kW)

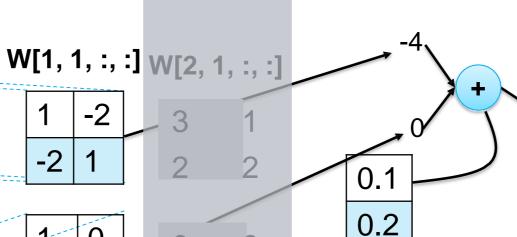


Image $O = 2 \times 3 \times 3$

O[1, :, :]

-3.1	-3.9	-10.9
4.1	-12.9	16.1
3.9		

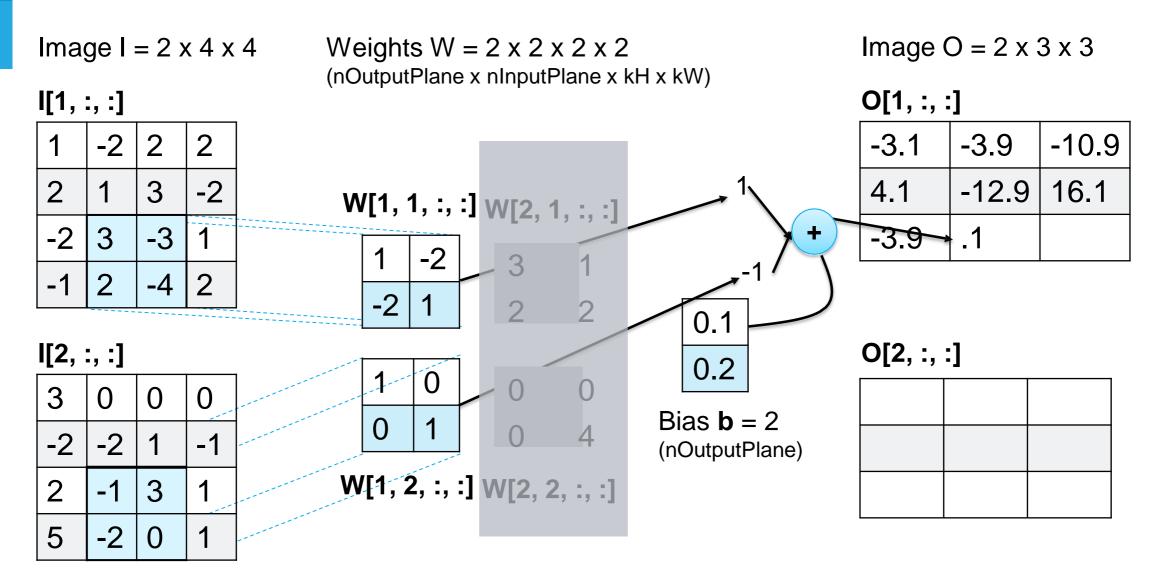
I[2, :, :]

3	0	0	0
-2	- 2	1	-1
2	-1	3	1
5	-2	0	1

W[1, 2, :, :] W[2, 2, :, :]

Bias $\mathbf{b} = 2$ (nOutputPlane) O[2, :, :]

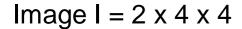




PropTielisyTenismosettf@apagsanalguseaberrguraviguppitaed @egmailisam only.

PropTielisyTenismosettf@apagsanalguseaberrguraviguppitaed @egmailisam only.





Weights $W = 2 \times 2 \times 2 \times 2$ (nOutputPlane x nInputPlane x kH x kW)

I[1, :, :]

I[2, :, :]

1	-2	2	2
2	1	3	-2
-2	3	-3	1
-1	2	-4	2





0.2

Bias $\mathbf{b} = 2$

(nOutputPlane)



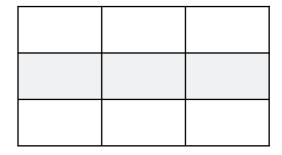
W[1, 2, :, :] W[2, 2, :, :]

Image $O = 2 \times 3 \times 3$

O[1,:,:]

-3.1	-3.9	-10.9
4.1	-12.9	16.1
-3.9	†	9.1

O[2,:,:]



3 0 0 0 -2 -2 1 -1

2	-1	3	1
5	-2	0	1

Prophibisyfilmismosestifesamagsanalguseasserrouravigumitaelfuseamonly. Problishing or publishing the contents in part or full is liable for legal action.



Image $I = 2 \times 4 \times 4$

Weights $W = 2 \times 2 \times 2 \times 2$ (nOutputPlane x nInputPlane x kH x kW)

I[1, :, :]

1	-2	2	2
2	1	3	-2
- 2	3	က္ခ	*
-1	2	-4	2

I[2, :, :]

3	0	0	0
- 2	- 2	7	Υ_
2	-1	3	1
5	-2	0	1

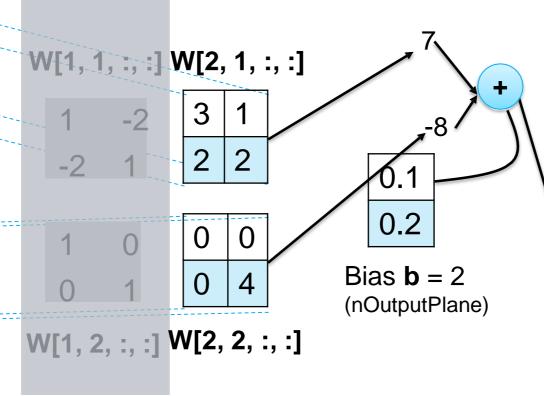


Image $O = 2 \times 3 \times 3$

O[1,:,:]

-3.1	-3.9	-10.9
4.1	-12.9	16.1
-3.9	.1	9.1

þ[2, :, :]

8.0-	



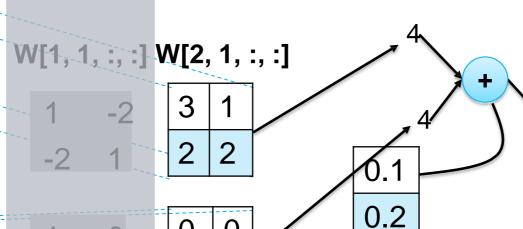
Image $I = 2 \times 4 \times 4$

Weights $W = 2 \times 2 \times 2 \times 2$ (nOutputPlane x nInputPlane x kH x kW) Image $O = 2 \times 3 \times 3$

I[1, :, :]

1	-2	2	2
2	1	3	-2
-2	3	-3	
-1	2	-4	2

O[1,:,:]



-3.1	-3.9	-10.9
4.1	-12.9	16.1
-3.9	.1	9.1

I[2, :, :]

3	0	0	0
-2	- 2	1	-1
2	-1	3	1
5	-2	0	1

Bias $\mathbf{b} = 2$ (nOutputPlane)

W[1, 2, :, :] W[2, 2, :, :]

-0.8	8.2	

0[2,:,\]

Prophibisyfilming meant for apage an algus a berguranian material segmail is an only. Problishing or publishing the contents in part or full is liable for legal action.



Image $I = 2 \times 4 \times 4$

Weights $W = 2 \times 2 \times 2 \times 2$ (nOutputPlane x nInputPlane x kH x kW) Image $O = 2 \times 3 \times 3$

I[1, :, :]

1	-2	2	2
2	1	3	-2
-2	3	-3	1-4
-1	2	-4	2

O[1,:,:]

-3.1	-3.9	-10.9
4.1	-12.9	16.1
-3.9	.1	9.1

I[2, :, :]

3	0	0	0
-2	- 2	1	-1
2	-1	3	1
5	- 2	0	1

W[1, 1, :, :] W[2, 1, :, :] 3 0.2 Bias $\mathbf{b} = 2$ (nOutputPlane) W[1, 2, :, :] W[2, 2, :, :]

O[2, :, :]

-0.8	8.2	6.2



Image $I = 2 \times 4 \times 4$

Weights $W = 2 \times 2 \times 2 \times 2$ (nOutputPlane x nInputPlane x kH x kW)

I[1, :, :]

1	-2	2	2
2	1	3	-2
-2	3	-3	1
-1	2	-4	2

I[2, :, :]

3	0	0	0
-2	-2	1	-1
2	-1	3	1
5	- 2	0	1

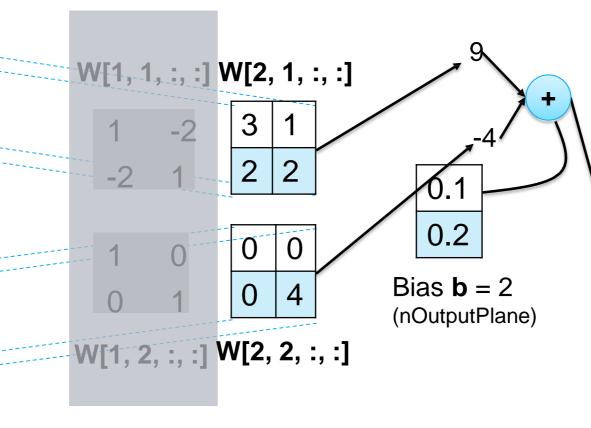


Image $O = 2 \times 3 \times 3$

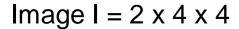
O[1,:,:]

-3.1	-3.9	-10.9
4.1	-12.9	16.1
-3.9	.1	9.1

\(\)[2, :, :]

8.9-	8.2	6.2
5.2		





Weights $W = 2 \times 2 \times 2 \times 2$ (nOutputPlane x nInputPlane x kH x kW)

I[1, :, :]

1	-2	2	2
2	1	3	-2
-2	3	3	1
-1	2	-4	2

I[2, :, :]

3	0	0	0
-2	-2	1	-1
2	-1	3	1
5	-2	0	1

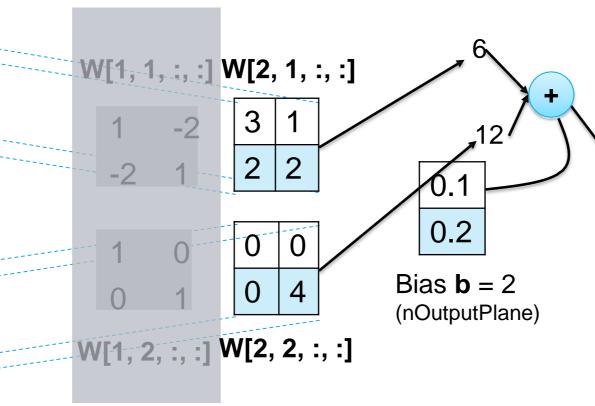


Image $O = 2 \times 3 \times 3$

O[1,:,:]

-3.1	-3.9	-10.9
4.1	-12.9	16.1
-3.9	.1	9.1

O[2,`;, :]

-0.8	8.2	6.2
5.2	18.2	



Image $I = 2 \times 4 \times 4$

Weights $W = 2 \times 2 \times 2 \times 2$ (nOutputPlane x nInputPlane x kH x kW)

3

W[1, 1, :, :] W[2, 1, :, :]

Image $O = 2 \times 3 \times 3$

I[1, :, :]

1	-2	2	2	
2	1	3	-2	1 1
-2	3	-3	1	
-1	2	-4	2	, ;

O[1, :, :]

0.2

Bias $\mathbf{b} = 2$

(nOutputPlane)

-3.1	-3.9	-10.9
4.1	-12.9	16.1
-3.9	.1	9.1

I[2, :, :]

3	0	0	0
-2	- 2	1	-1
2	-1	3	1
5	- 2	0	1

1 0 1 (1)

0 0 0 0 4

Ŵ[2, 2, :, :]

O[2, :, :]

-0.8	8.2	6.2
5.2	18.2	7.2



Image $I = 2 \times 4 \times 4$

Weights $W = 2 \times 2 \times 2 \times 2$ (nOutputPlane x nInputPlane x kH x kW)

I[1, :, :]

1	-2	2	2
2	1	3	-2
-2	3	<u>-</u> ვ	1
-1	2	-4	2

I[2, :, :]

3	0	0	0
-2	- 2	1	-1
2	-1	3	1
5	-2	0	1

W[1, 1, :, :] W[2, 1, :, :] 3 0.2 Bias $\mathbf{b} = 2$ (nOutputPlane) V[1, 2, :, :] W[2, 2, :, :]

Image $O = 2 \times 3 \times 3$

O[1,:,:]

-3.1	-3.9	-10.9
4.1	-12.9	16.1
-3.9	.1	9.1

\(\big| [2, :, :] \)

8.0	8.2	6.2
5.2	18.2	7.2
-8.8		



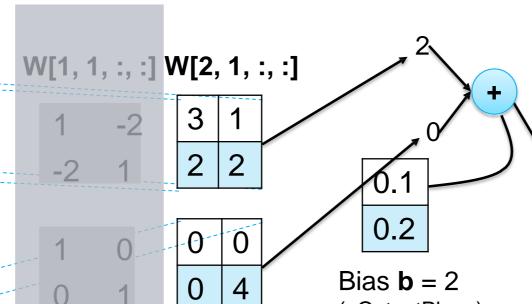
 $Image I = 2 \times 4 \times 4$

Weights $W = 2 \times 2 \times 2 \times 2$ (nOutputPlane x nInputPlane x kH x kW) Image $O = 2 \times 3 \times 3$

I[1, :, :]

1	-2	2	2
2	1	3	-2
-2	3	-3	1
-1	2	-4	2

O[1, :, :]



0.1	0.0	10.0
4.1	-12.9	16.1
-3.9	.1	9.1

-39

-109

I[2, :, :]

3	0	0	0
-2	-2	1	-1
2	-1	3	1
5	-2	0	1

(nOutputPlane)

W[1, 2, :, :] W[2, 2, :, :]

-0.8 8.2 6.2 7.2 5.2 18.2 2.2 -8.8

O[\(\frac{1}{2}\), :, :]



Image $I = 2 \times 4 \times 4$

Weights $W = 2 \times 2 \times 2 \times 2$ (nOutputPlane x nInputPlane x kH x kW) Image $O = 2 \times 3 \times 3$

-3.9

-12.9

-10.9

16.1

9.1

I[1, :, :]

I[2, :, :]

-2

5

0

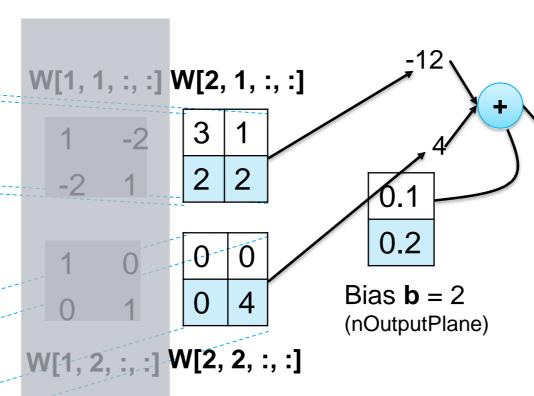
-2

3

1	-2	2	2	
2	1	3	-2	
-2	3	-3	1	
-1	2	-4	2	

0

O[1, :, :]



O[2, :,\

-3.1

4.1

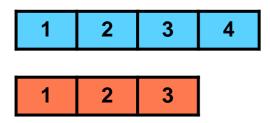
-3.9

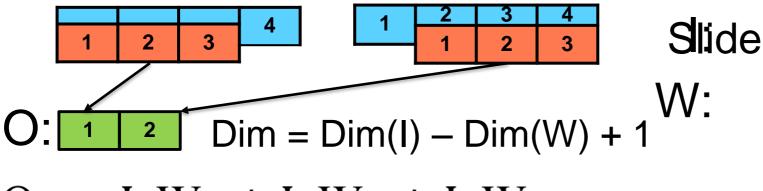
-0.8	8.2	6.2
5.2	18.2	7 .2
-8.8	2.2	-7.8

Prophibisyfilmismosestifusmossanelgusesty regraviounts all degravious only. Problem or publishing the contents in part or full is liable for legal action.



Convolution - Backward





$$O_1 = I_1 W_1 + I_2 W_2 + I_3 W_3$$

$$O_2 = I_2W_1 + I_3W_2 + I_4W_3$$

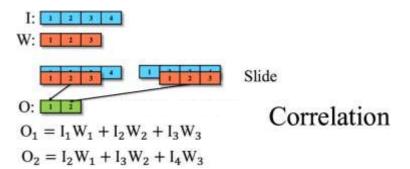
Correlation

$$O_i = \sum_{j=1}^{Dim(W)} I_{j+i-1} W_j$$

Convolution - Backward

$$\frac{\partial \mathbf{O}}{\partial \mathbf{I}} = \begin{bmatrix} W_1 & W_2 & W_3 & 0\\ 0 & W_1 & W_2 & W_3 \end{bmatrix}$$



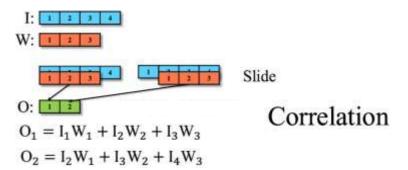


Convolution - Backward

$$\frac{\partial \mathbf{O}}{\partial \mathbf{I}} = \begin{bmatrix} W_1 & W_2 & W_3 & 0\\ 0 & W_1 & W_2 & W_3 \end{bmatrix}$$

$$\frac{\partial \mathbf{0}}{\partial \mathbf{W}} = \begin{bmatrix} I_1 & I_2 & I_3 \\ I_2 & I_3 & I_4 \end{bmatrix}$$



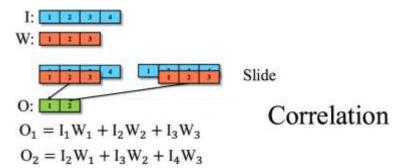


$$\frac{\partial \mathbf{O}}{\partial \mathbf{I}} = \begin{bmatrix} W_1 & W_2 & W_3 & 0\\ 0 & W_1 & W_2 & W_3 \end{bmatrix}$$

$$\frac{\partial \mathbf{O}}{\partial \mathbf{W}} = \begin{bmatrix} I_1 & I_2 & I_3 \\ I_2 & I_3 & I_4 \end{bmatrix}$$

$$\frac{\partial L}{\partial \boldsymbol{o}} = \begin{bmatrix} \partial L O_1 & \partial L O_2 \end{bmatrix}$$







Slide

Correlation

1 2 3 4

 $O_1 = I_1 W_1 + I_2 W_2 + I_3 W_3$

 $O_2 = I_2W_1 + I_3W_2 + I_4W_3$

$$\frac{\partial \mathbf{O}}{\partial \mathbf{I}} = \begin{bmatrix} W_1 & W_2 & W_3 & 0\\ 0 & W_1 & W_2 & W_3 \end{bmatrix}$$

$$\frac{\partial \mathbf{0}}{\partial \mathbf{W}} = \begin{bmatrix} I_1 & I_2 & I_3 \\ I_2 & I_3 & I_4 \end{bmatrix}$$

$$\frac{\partial L}{\partial \mathbf{o}} = \begin{bmatrix} \partial L O_1 & \partial L O_2 \end{bmatrix}$$

$$\frac{\partial L}{\partial \boldsymbol{o}} = [\partial L O_1 \quad \partial L O_2]$$

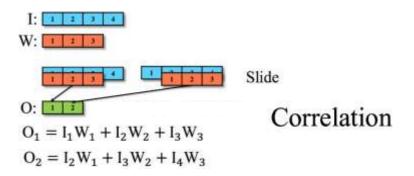
$$\frac{\partial L}{\partial \boldsymbol{W}} = \frac{\partial L}{\partial \boldsymbol{o}} \times \frac{\partial \boldsymbol{o}}{\partial \boldsymbol{W}} = [\partial L O_1 \times I_1 + \partial L O_2 \times I_2 \quad \partial L O_1 \times I_2 + \partial L O_2 \times I_3 \quad \partial L O_1 \times I_3 + \partial L O_2 \times I_4]$$



$$\frac{\partial \mathbf{O}}{\partial \mathbf{I}} = \begin{bmatrix} W_1 & W_2 & W_3 & 0\\ 0 & W_1 & W_2 & W_3 \end{bmatrix}$$

$$\frac{\partial \mathbf{0}}{\partial \mathbf{W}} = \begin{bmatrix} I_1 & I_2 & I_3 \\ I_2 & I_3 & I_4 \end{bmatrix}$$

$$\frac{\partial L}{\partial \boldsymbol{o}} = \begin{bmatrix} \partial L O_1 & \partial L O_2 \end{bmatrix}$$



$$\frac{\partial L}{\partial \mathbf{W}} = \frac{\partial L}{\partial \mathbf{O}} \times \frac{\partial \mathbf{O}}{\partial \mathbf{W}} = [\partial LO_1 \times I_1 + \partial LO_2 \times I_2 \quad \partial LO_1 \times I_2 + \partial LO_2 \times I_3 \quad \partial LO_1 \times I_3 + \partial LO_2 \times I_4]$$

I: 1 2 3 4

LO: 1 2

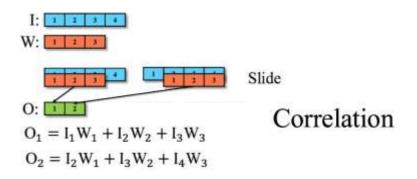




$$\frac{\partial \mathbf{O}}{\partial \mathbf{I}} = \begin{bmatrix} W_1 & W_2 & W_3 & 0\\ 0 & W_1 & W_2 & W_3 \end{bmatrix}$$

$$\frac{\partial \mathbf{0}}{\partial \mathbf{W}} = \begin{bmatrix} I_1 & I_2 & I_3 \\ I_2 & I_3 & I_4 \end{bmatrix}$$

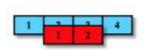
$$\frac{\partial L}{\partial \boldsymbol{o}} = \begin{bmatrix} \partial L O_1 & \partial L O_2 \end{bmatrix}$$

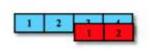


$$\frac{\partial L}{\partial \mathbf{W}} = \frac{\partial L}{\partial \mathbf{O}} \times \frac{\partial \mathbf{O}}{\partial \mathbf{W}} = [\partial LO_1 \times I_1 + \partial LO_2 \times I_2 \quad \partial LO_1 \times I_2 + \partial LO_2 \times I_3 \quad \partial LO_1 \times I_3 + \partial LO_2 \times I_4]$$

LO: 1 2

$$\frac{\partial L}{\partial W}$$
: $\frac{1}{2}$ 3 4





Slide

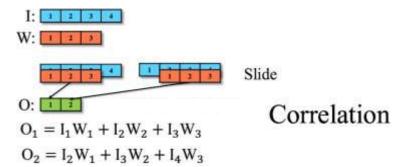
$$\frac{\partial L}{\partial W}$$
 = Correlation(I, LO)

$$\frac{\partial \mathbf{O}}{\partial \mathbf{I}} = \begin{bmatrix} W_1 & W_2 & W_3 & 0\\ 0 & W_1 & W_2 & W_3 \end{bmatrix}$$

$$\frac{\partial \mathbf{O}}{\partial \mathbf{W}} = \begin{bmatrix} I_1 & I_2 & I_3 \\ I_2 & I_3 & I_4 \end{bmatrix}$$

$$\frac{\partial L}{\partial \boldsymbol{o}} = \begin{bmatrix} \partial L O_1 & \partial L O_2 \end{bmatrix}$$







$$\frac{\partial \mathbf{O}}{\partial \mathbf{I}} = \begin{bmatrix} W_1 & W_2 & W_3 & 0\\ 0 & W_1 & W_2 & W_3 \end{bmatrix}$$

$$\frac{\partial \mathbf{0}}{\partial \mathbf{W}} = \begin{bmatrix} I_1 & I_2 & I_3 \\ I_2 & I_3 & I_4 \end{bmatrix}$$

$$\frac{\partial L}{\partial \boldsymbol{o}} = \begin{bmatrix} \partial L O_1 & \partial L O_2 \end{bmatrix}$$

I: 1 2 3 4 W: 1 2 3 Slide

O: 1 2 5 Correlation

$$O_1 = I_1W_1 + I_2W_2 + I_3W_3$$
 $O_2 = I_2W_1 + I_3W_2 + I_4W_3$

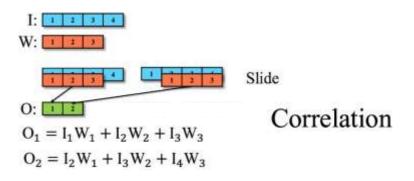
$$\frac{\partial L}{\partial I} = \frac{\partial L}{\partial O} \times \frac{\partial O}{\partial I} = [\partial LO_1 \times W_1 \quad \partial LO_1 \times W_2 + \partial LO_2 \times W_1 \quad \partial LO_1 \times W_3 + \partial LO_2 \times W_2 \quad \partial LO_2 \times W_3]$$



$$\frac{\partial \mathbf{O}}{\partial \mathbf{I}} = \begin{bmatrix} W_1 & W_2 & W_3 & 0\\ 0 & W_1 & W_2 & W_3 \end{bmatrix}$$

$$\frac{\partial \mathbf{O}}{\partial \mathbf{W}} = \begin{bmatrix} I_1 & I_2 & I_3 \\ I_2 & I_3 & I_4 \end{bmatrix}$$

$$\frac{\partial L}{\partial \boldsymbol{o}} = \begin{bmatrix} \partial L O_1 & \partial L O_2 \end{bmatrix}$$



$$\frac{\partial L}{\partial \boldsymbol{I}} = \frac{\partial L}{\partial \boldsymbol{O}} \times \frac{\partial \boldsymbol{O}}{\partial \boldsymbol{I}} = [\partial L O_1 \times W_1 \quad \partial L O_1 \times W_2 + \partial L O_2 \times W_1 \quad \partial L O_1 \times W_3 + \partial L O_2 \times W_2 \quad \partial L O_2 \times W_3]$$

W_{pad}: 1 2 3 1

LO_{flip}:

$$\frac{\partial L}{\partial l}$$
: Slide



$$\frac{\partial \mathbf{O}}{\partial \mathbf{I}} = \begin{bmatrix} W_1 & W_2 & W_3 & 0\\ 0 & W_1 & W_2 & W_3 \end{bmatrix}$$

$$\frac{\partial L}{\partial I}$$
 = Correlation(W_{pad} , LO_{flip})

$$\frac{\partial L}{\partial \mathbf{O}} = \begin{bmatrix} \partial L O_1 & \partial L O_2 \end{bmatrix}$$

I: 1 2 3 4 W: 1 2 3 Slide

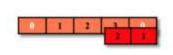
O: 1 2 5 Correlation

$$O_1 = I_1W_1 + I_2W_2 + I_3W_3$$
 $O_2 = I_2W_1 + I_3W_2 + I_4W_3$

$$\frac{\partial L}{\partial \boldsymbol{I}} = \frac{\partial L}{\partial \boldsymbol{O}} \times \frac{\partial \boldsymbol{O}}{\partial \boldsymbol{I}} = [\partial L O_1 \times W_1 \quad \partial L O_1 \times W_2 + \partial L O_2 \times W_1 \quad \partial L O_1 \times W_3 + \partial L O_2 \times W_2 \quad \partial L O_2 \times W_3]$$

LO_{flip}:

$$\frac{\partial L}{\partial l}$$
: $\frac{1}{2}$ $\frac{1}{3}$ $\frac{1}{3}$ \dots



Slide

$$\frac{\partial L}{\partial I}$$
 = Correlation(W_{pad} , LO_{flip})



Convolution - Forward

```
n = tf.random_normal((1,4,1))
print(n)

tf.Tensor(
[[[ 0.20350695]
      [-0.31481498]
      [-0.85656077]
      [ 0.5981919 ]]], shape=(1, 4, 1), dtype=float32)

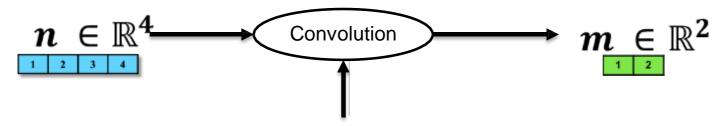
nextgrad = tf.random_normal((1,2,1))
print(nextgrad)

tf.Tensor(
[[[-0.47567356]
```

[-2.3547919]]], shape=(1, 2, 1), dtype=float32)

```
conv1 = tf.layers.Conv1D(1,3,1,'VALID',activation=None)
conv1.bias_initializer = tf.constant_initializer(0)
with tf.GradientTape(persistent=True) as t:
    t.watch(n)
    m = conv1(n)
    # A trick to make the gradOutput = nextgrad
    m1 = tf.multiply(nextgrad,m)
print(m)

tf.Tensor(
[[[-0.7662684]
    [ 0.2175143]]], shape=(1, 2, 1), dtype=float32)
```



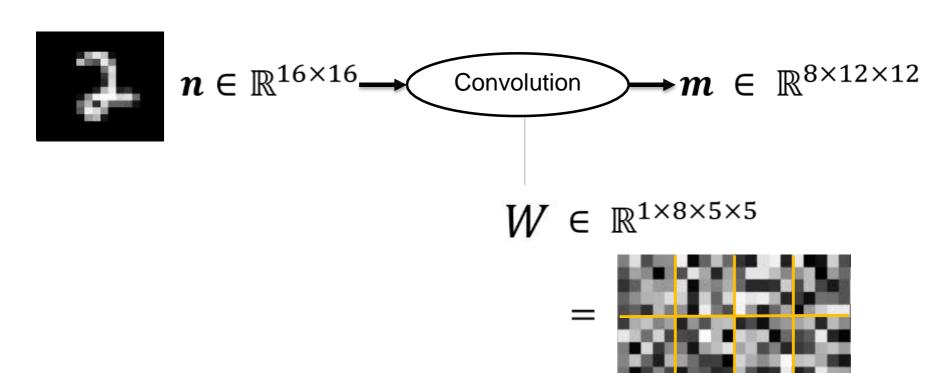
 $W \in \mathbb{R}^3$

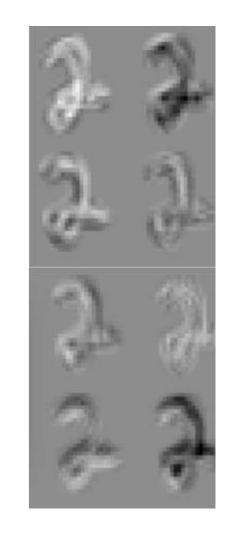
Prophibiary it is in mose to the contents in t



```
#This is equivalent to conv:backward(n,nextgrad)
                                                           conv1 back = tf.layers.Conv1D(1,2,1,'VALID',activation=None)
gradWeight = t.gradient(m1,conv1.weights[0])
print(gradWeight)
                                                           conv1 back.bias initializer = tf.constant initializer(0)
                                                           conv1 back.kernel initializer = tf.constant initializer(nextgrad.numpy())
tf.Tensor(
                                                           gradWeight = conv1 back(n)
[[[ 0.6445209]]
                                                           print(gradWeight)
 [ 2.1667714]
                                                           tf.Tensor(
                                                           [[[ 0.6445209]
 [[-1.0011742]]], shape=(3, 1, 1), dtype=float32)
                                                              [ 2.1667714]
                                                              [-1.0011742]]], shape=(1, 3, 1), dtype=float32)
                                                                                  \cdot \in \mathbb{R}^{1 \times 2}
                                                                                                  m \in \mathbb{R}^2
                                                             Convolution
                                                                    \in \mathbb{R}^3
                        \partial m
                                      Prophietisyfilenien mogreat forsømste amelykege bykreat avignhetaelt gegmanikieg om only.
                                      proclinitering or publishing the contents in part or full is liable for legal action.
```











```
n \in \mathbb{R}^{16 \times 16} Convolution m \in \mathbb{R}^{8 \times 12 \times 12}
```

W

```
n = tf.random_normal((1,16,16,1))
print(n.shape)
```

(1, 16, 16, 1)

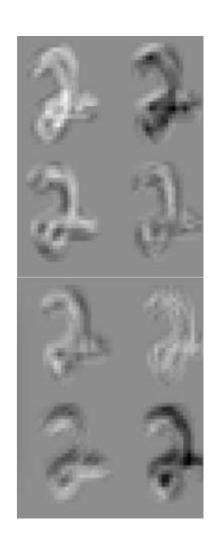
```
m = conv2(n)
print(m.shape)
```

(1, 12, 12, 8)

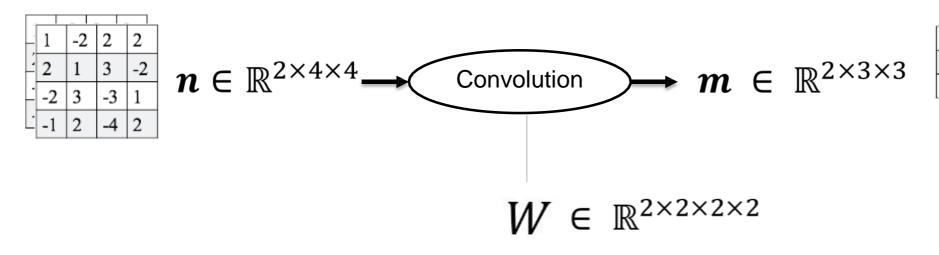
```
print(conv2.weights[0].shape)
```

(5, 5, 1, 8)

print(conv2.weights[1].shape)





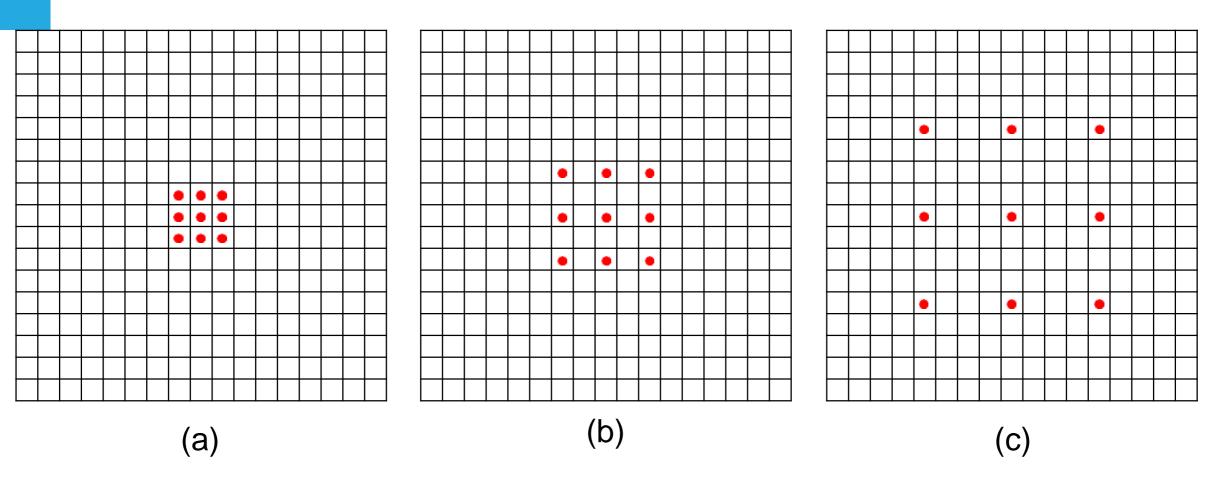




```
I = tf.constant([[[[1,-2],[2,1],[-2,3],[-1,2]],[[2,2],[3,-2],[-3,1],[-4,2]],[[3,0],[-2,-2],[2,-1],[5,-2]],[[0,0],[1,-1],[-4,2]])
                      [3,1],[0,1]]]], dtype=tf.float32)
print(I)
conv = tf.layers.Conv2D(2,[2,2],[1,1],"valid",activation=None)
conv.bias initializer = tf.constant initializer([0.1,0.2])
conv.kernel_initializer = tf.constant_initializer([[[[ 1, -2],[-2, 1]],[[1, 0],[0, 1]]],[[[3, 1],
                                     [2, 2]],[[0, 0],[0, 4]]]], dtype=tf.float32)
0 = conv(I)
print(I.numpy()[0,:,:,:])
# conv.kernel initializer = tf.constant initializer()
[[[1. -2.]]
                                                                                print(0.numpy()[0,:,:,:])
  [ 2. 1.]
  [-2. 3.]
                                                                                [[[ 17.1 -4.8]
  [-1. 2.]
                                                                                  [ 3.1 3.2]
                                                                                  [-15.9 16.2]]
 [[ 2. 2.]
  [ 3. -2.]
  [-3. 1.]
                                                                                 [[ 10.1 -8.8]
  [-4. 2.]]
                                                                                  [ -5.9 -16.8]
                                                                                  [ -4.9 1.2]]
 [[ 3. 0.]
  [-2. -2.]
                                                                                 [[ 1.1 -11.8]
  [ 2. -1.]
                                      PropTielisvflenien mogretat foraments an ellunger by vigur avianunatzed 1 (Seutronalingation only).
  [ 5. -2.]]
                                     problitating or publishing the contents in part or full is liable for legal action. 2]]]
```

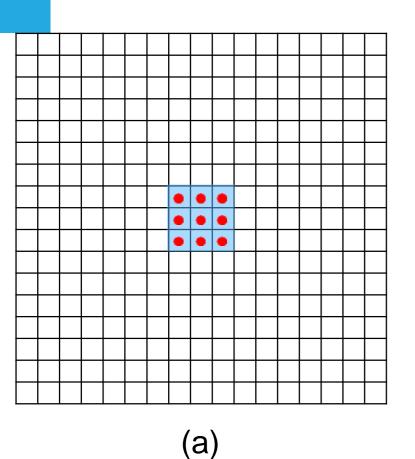


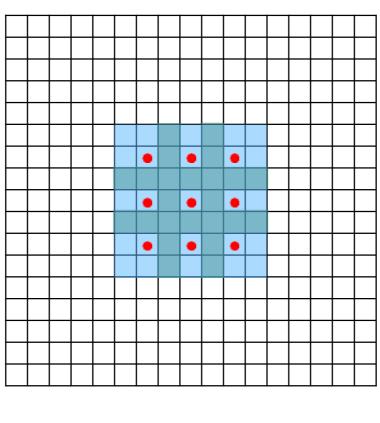
Aside: Dilated Convolution

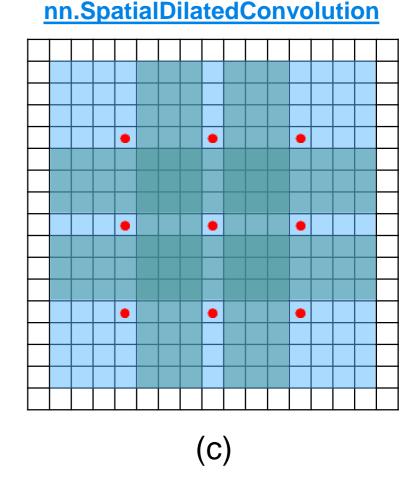




Aside: Dilated Convolution



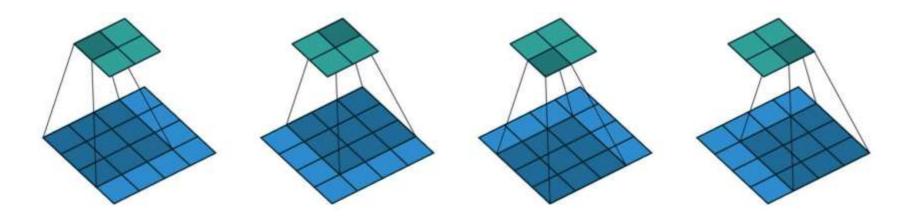




(b)

greatlearning Learning for Life

Convolution



(No padding, unit strides) Convolving a 3×3 kernel over a 4×4 input using unit strides (i.e., i = 4, k = 3, s = 1 and p = 0).

$$\begin{pmatrix} w_{0,0} & w_{0,1} & w_{0,2} & 0 & w_{1,0} & w_{1,1} & w_{1,2} & 0 & w_{2,0} & w_{2,1} & w_{2,2} & 0 & 0 & 0 & 0 & 0 \\ 0 & w_{0,0} & w_{0,1} & w_{0,2} & 0 & w_{1,0} & w_{1,1} & w_{1,2} & 0 & w_{2,0} & w_{2,1} & w_{2,2} & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & w_{0,0} & w_{0,1} & w_{0,2} & 0 & w_{1,0} & w_{1,1} & w_{1,2} & 0 & w_{2,0} & w_{2,1} & w_{2,2} & 0 \\ 0 & 0 & 0 & 0 & w_{0,0} & w_{0,1} & w_{0,2} & 0 & w_{1,0} & w_{1,1} & w_{1,2} & 0 & w_{2,0} & w_{2,1} & w_{2,2} \end{pmatrix} \begin{bmatrix} I_0 \\ I_1 \\ \vdots \\ I_{15} \end{bmatrix}$$

$$\frac{\partial L}{\partial I} = W^T \cdot LO = Deconvolution$$



```
conv = tf.layers.Conv2D(1,[3,3],[2,2],"valid",activation=None)
W = tf.random uniform((3,3),0,2)
conv.kernel initializer = tf.constant initializer(w.numpy())
conv.bias initializer = tf.constant initializer(0)
print(w)
tf.Tensor(
[[0.13429713 1.9649408 0.74939513]
 [0.6982393 1.2397809 1.4247327 ]
 [1.5534406 0.1190145 1.3256309 ]], shape=(3, 3), dtype=float32)
Normal Convolution Forward pass
```

```
imgC = tf.random uniform((1,5,5,1),0,5)
with tf.GradientTape(persistent=True) as t:
  t.watch(imgC)
  r = conv(imgC)
  # Trick to give r as gradOutput
  r 1 = tf.multiply(0.5*r,r)
print(r)
tf.Tensor(
```

Normal Convolution Backward pass

```
# This is equivalent to conv:backward(imgC,r)
grad input = t.gradient(r 1,imgC)
print(grad input)
tf.Tensor(
[[[ 3.4293556]
                   [42.819992]
                     49.156643
   50.17591
                     98.61191
   [22.974957]
                    [43.924065]
   56.16536
                     [53.345966 ]]
   [21.420517 ]]
                    [[16.387812]]
  [[17.829948]
   [31.65853 ]
                     29.097897
                    47.83826
   [56.339676]
                     [25.567505]
   [35.437576]
   [40.724194 ]]
                     [29.381691 ]]
                    [[36.45955]
                      2.7932932
                     [63.148792]
                      2.4543884]
                     [27.337954 ]]]],
```

[[[[25.535583]

[28.583742]]

[[23.470192]

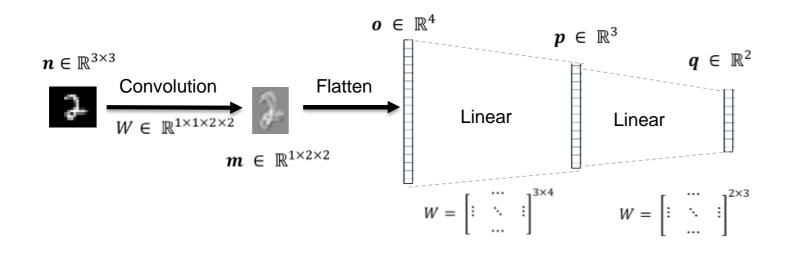


```
trancon = tf.layers.Conv2DTranspose(1,[3,3],[2,2],"valid",activation=None)
                                                                               Normal Convolution Backward pass
trancon.bias initializer = tf.constant initializer(0)
trancon.kernel initializer = tf.constant initializer(w.numpy())
                                                                               # This is equivalent to conv:backward(imgC,r)
                                                                                grad input = t.gradient(r 1,imgC)
                                                                               print(grad input)
imgC 1 = trancon(r)
print(imgC 1)
                                                                               tf.Tensor(
tf.Tensor(
                                                                                                   [42.819992]
                                                                                [[[ 3.4293556]
                   [42.819992
[[[[ 3.4293556]
                                                                                                     49.156643
                                                                                   50.17591
                    [49.156643
   [50.17591
                                                                                                     98.61191
                                                                                   [22.974957]
                    98.61191
   [22.974957]
                                                                                                     [43.924065]
                                                                                   56.16536
                    43.924065
   [56.16536
                                                                                                     [53.345966 ]]
                                                                                   [21.420517 ]]
                    [53.345966 ]]
   [21.420517 ]]
                                                                                                   [[16.387812]]
                                                                                  [[17.829948]
                   [16.387812
  [[17.829948]
                                                                                                     29.097897
                                                                                   31.65853
                                     Forward pass is same as backward pass of
                    29.097897
   [31.65853
                                                                                   56.339676
                                                                                                     47.83826
                                                normal convolution
                    [47.83826
   [56.339676]
                                                                                   [35.437576]
                                                                                                     25.567505
                    25.567505
   [35.437576]
                                                                                                     [29.381691 ]]
                                                                                   [40.724194 ]]
                    [29.381691]]
   [40.724194 ]]
                                                                                                   [[36.45955]]
                   [[36.45955
                                                                                                      2.7932932
                     2.7932932]
                                                                                                     [63.148792]
                    63.148792
                                                                                                      2.4543884]
                     2.4543884]
                                                                                                     [27.337954 ]]]],
                    [27.337954 ]]]],
   shape=(1, 5, 5, 1), dtype=float32)
                                                                                   shape=(1, 5, 5, 1), dtype=float32)
```

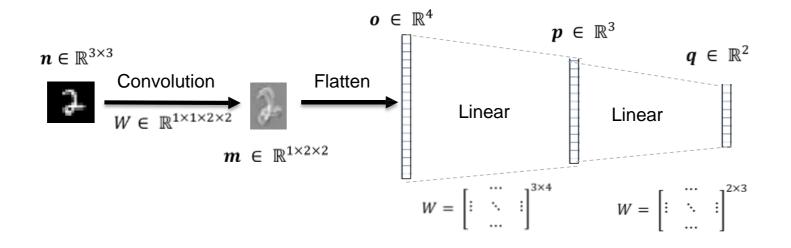
Prophibisyfilenishmeaethforapagsanalguserbyriguravigupataed usegmailisam only.

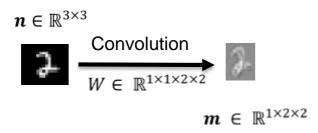
Problighing or publishing the contents in part or full is liable for legal action.



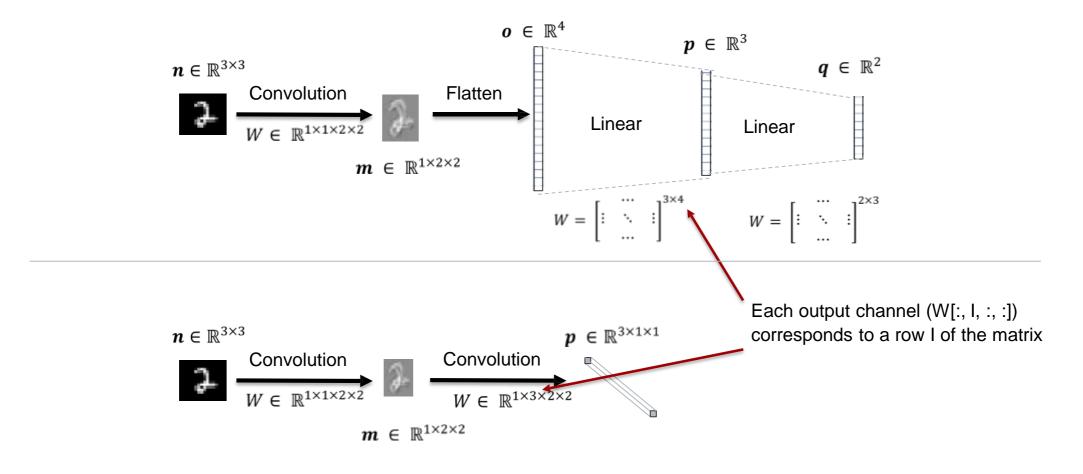




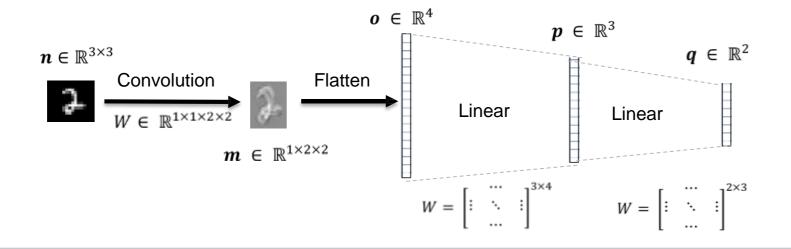


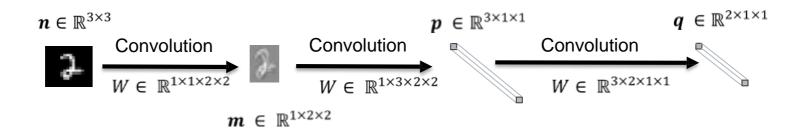








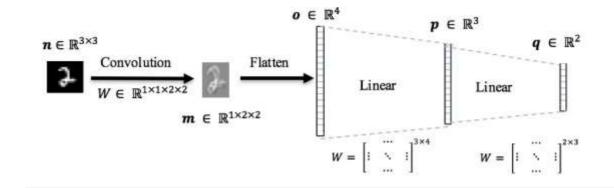


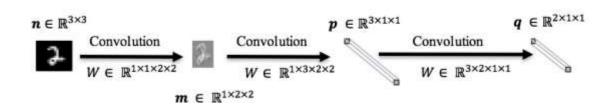




TL;DR: Converting Linear to Convolution

- Do not flatten, instead:
- Do a convolution with height and width of the kernel as the size of the features just before the flatten
- Number of input channels as the number of input channels in the features just before the flatten
- Number of output channels as the number of neurons after the linear layer!



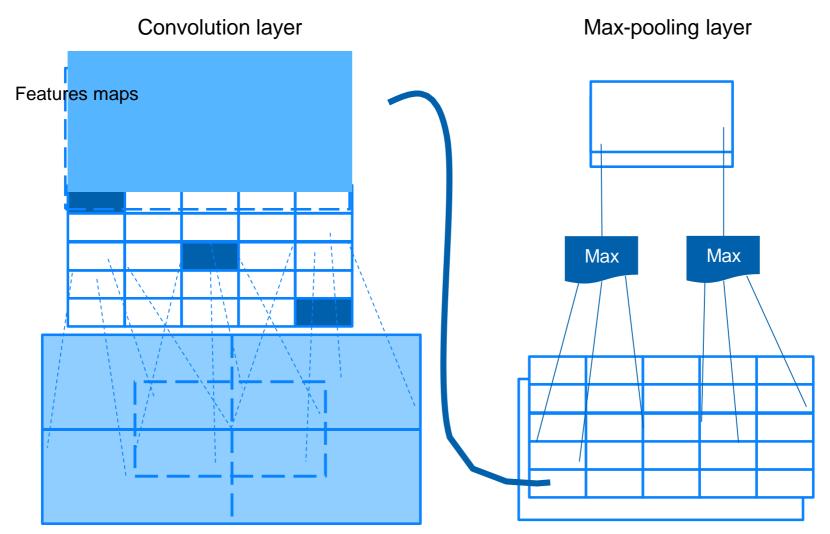




Max Pooling

Pooling layer





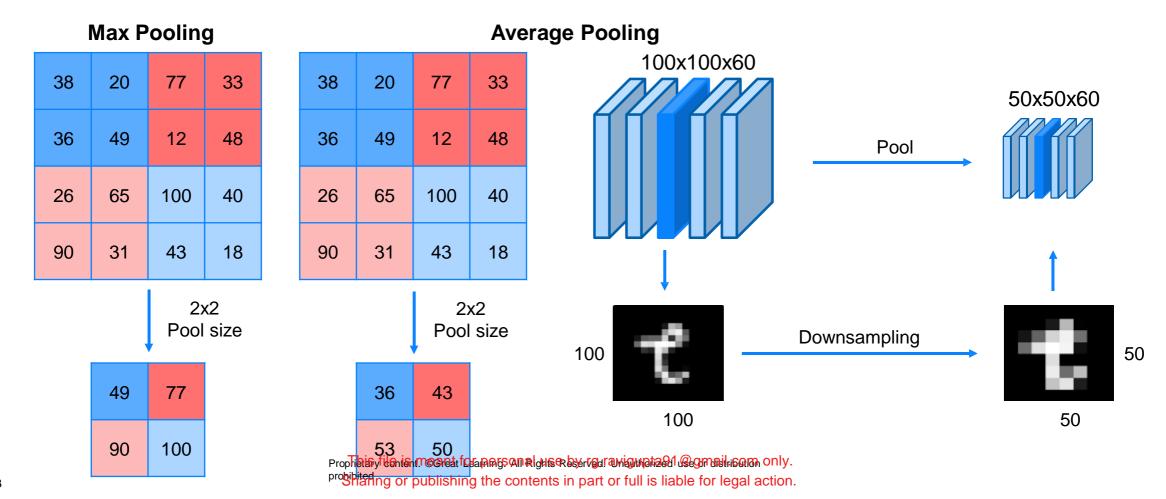
Input Image This file is meant for personal use by rg.ravigupta91@gmaffeatures maps

Profitering order to United the section of the section o



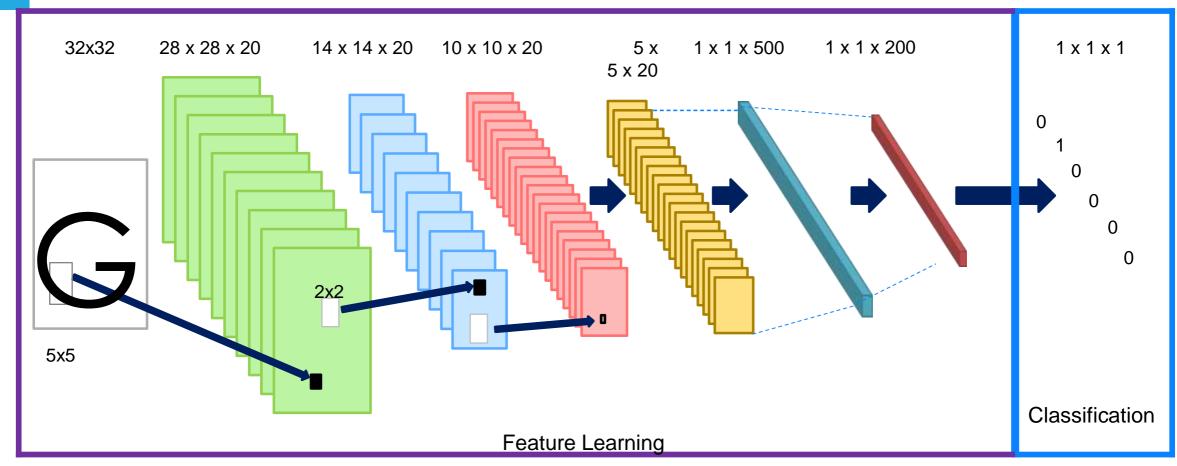
Pooling in action

- Pooling doesn't change the depth. It only affects the length and the width of the input.
- It introduces no parameters.





Convolution Network vs. Plain Neural Network



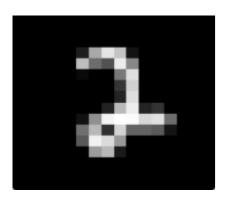
Input Image 1 Map Neurons 1024 CONV Layer POOL Layer CONV Layer POOL Layer Filters = 20 Kernel 2x2 Filters = 20 Kernel 2x2 Filters = 20 Kernel 2x2 Kernel 2x2 Kernel 5x5 Sharing Maxo Roog Ithe cont Kernel 5x5 is liable Maxo Roog Ithe Cont Kernel 5x5 is liable as a colon.

FC FC Layer

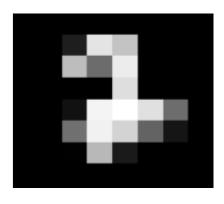
Output layer Fully Connected

Pooling (Max Pooling)



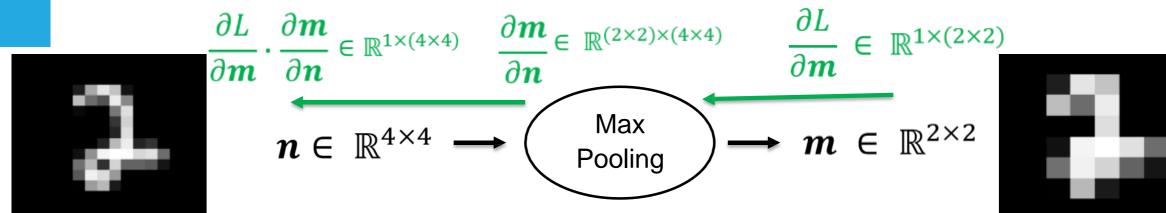


$$n \in \mathbb{R}^{4 \times 4} \longrightarrow \left(\begin{array}{c} \operatorname{Max} \\ \operatorname{Pooling} \end{array}\right) \longrightarrow m \in \mathbb{R}^{2 \times 2}$$





Pooling (Max Pooling) in Tensorflow



```
n = tf.random normal((1,4,4,1))
                                                        print(m)
pool = tf.layers.MaxPooling2D([2,2],[2,2],"valid")
nextgrad = tf.ones((1,2,2,1))
                                                        tf.Tensor(
with tf.GradientTape(persistent=True) as t:
                                                        [[[ 1.1895669 ]
 t.watch(n)
                                                           [ 2.6777048 ]]
 m = pool(n)
 m1 = tf.multiply(nextgrad,m)
                                                          [[ 0.53753567]
print(n)
tf.Tensor(
[[[[ 0.58009243]
                      [[ 0.53753567]
                         0.10521288]
    1.1895669
                                                        print(gradInput)
                        [-0.43827865]
     2.6777048
    0.15597591]]
                        [-0.7727399 ]]
  [[-0.94100916]
                       [[-0.42974523]
   [-0.7437242
                        [-1.669584
   [-1.0578039]
                        -0.92768306]
   [-0.30651447]]
                        [-0.19861951]]]],
   shape=(1, 4, 4, 1), dtype=float32)
```

```
print(m)

tf.Tensor(
[[[[ 1.1895669 ]
       [ 2.6777048 ]]

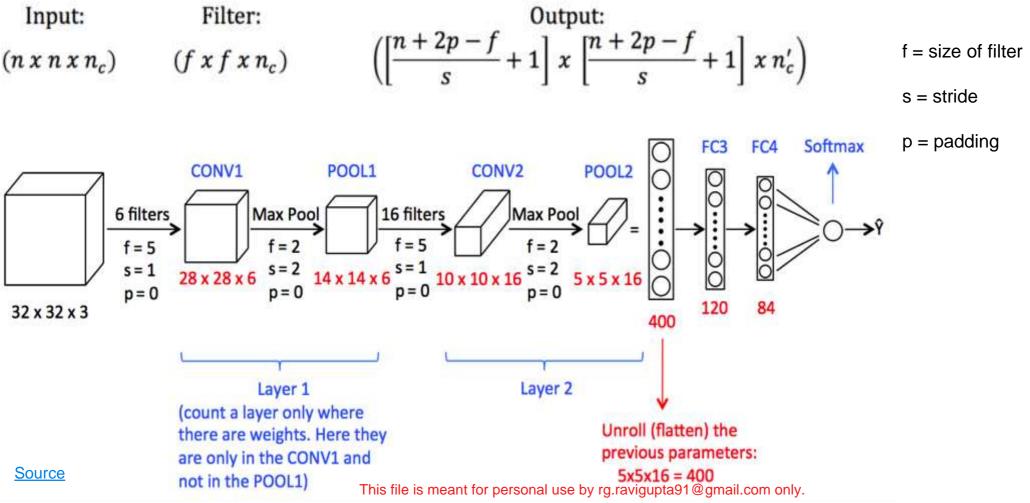
      [[ 0.53753567]
       [-0.19861951]]]], shape=(1, 2, 2, 1), dtype=float32)

gradInput = t.gradient(m1,n)
print(gradInput)
```

```
gradInput = t.gradient(m1,n)
print(gradInput)
tf.Tensor(
                 [[1.]
[[[[0.]]
                  [0.]
    [1.]
                  [0.]
    [1.]
                  [0.]]
    [0.]]
  [[0.]
                 [[0.]
                  [0.]
    [0.]
    [0.]
                  [0.]
                  [1.]]]],
    [0.]]
shape=(1, 4, 4, 1), dtype=float32)
```



Calculating output dimensions



Probligating order bulk Girelating a third coll Rights Respond. In faulth dischict like food is the dischict prohibited



Other Pooling layers

No Pooling?

Striving for Simplicity: The All Convolutional Net

Jost Tobias Springenberg, Alexey
Dosovitskiy, Thomas Brox, Martin Riedmiller



Thank you!