Solution - E-Sports Analytics

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Import Libraries and Dataset

```
In [1]: import pandas as pd
    import matplotlib.pyplot as plt
    %matplotlib inline
    import seaborn as sns
    sns.set_style('darkgrid')

In [2]: df = pd.read_csv('data/esports_analytics.csv')
```

Exploratory Analysis w/ Q&A

```
In [3]: # Example observations
    df.head()
```

Out[3]:

•		league	year	season	blue_team	blue_win	red_team	blue_top	blue_jungle	blue_mid	blue_adc	blι
	0	NALCS	2015	Spring	TSM	1	C9	Irelia	RekSai	Ahri	Jinx	Jaı
	1	NALCS	2015	Spring	CST	0	DIG	Gnar	Rengar	Ahri	Caitlyn	Le
	2	NALCS	2015	Spring	WFX	1	GV	Renekton	Rengar	Fizz	Sivir	An
	3	NALCS	2015	Spring	TIP	0	TL	Irelia	JarvanIV	Leblanc	Sivir	Th
	4	NALCS	2015	Spring	CLG	1	Т8	Gnar	JarvanIV	Lissandra	Tristana	Jaı

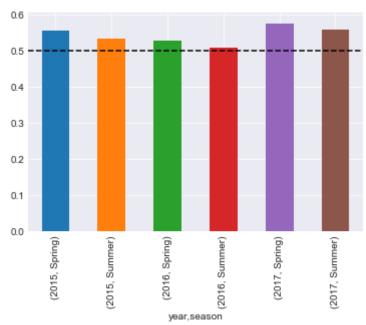
```
In [4]: df.shape
Out[4]: (5482, 16)
```

1. How many leagues are there, and how many games were played in each league in each year?

EULCS	2015	182
	2016	272
	2017	309
LCK	2015	342
	2016	427
	2017	439
LCL	2016	113
	2017	115
LJL	2016	106
	2017	141
LLN	2017	222
LMS	2015	163
	2016	220
	2017	231
NALCS	2015	185
	2016	307
	2017	447
OPL	2016	197
	2017	189
TCL	2015	111
	2016	173
	2017	223
dtype:	int64	

2. For each season, plot the win rate of blue side. Do you think the starting sides are properly balanced? Assume the sides are randomly assigned.

```
In [6]: df.groupby(['year', 'season']).blue_win.mean().plot(kind='bar')
    plt.axhline(y=0.5, color='k', linestyle='--')
    plt.show()
```



In every single season, it appears that blue side has a higher win rate. If we assume the
sides are randomly assigned (i.e. it's not a situation where the stronger team gets to choose
the side or have "home field advantage"), then there's a good chance the starting sides are
not properly balanced.

3. Which team in the NALCS league had the highest overall win-rate in 2017?

Remember, each match is played between two teams, red_team and blue_team, so if
blue win is a 0 then we should still add a win for the red side team.

There are several ways to do this, but one easy way is to create an intermediary table by "stacking" the blue wins and blue losses, like so:

```
In [7]: # Limit to 2017
    nalcs_2017 = df[(df.league == 'NALCS') & (df.year == 2017)]

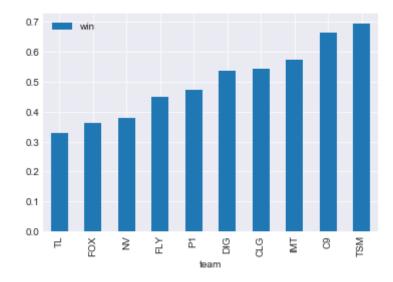
# Stack the 'blue_team' and 'red_team' columns
    blue_side_wins = nalcs_2017.loc[:,['blue_team', 'blue_win']]
    blue_side_wins.columns = ['team', 'win']

red_side_wins.columns = ['team', 'win']
    red_side_wins.columns = ['team', 'win']
    red_side_wins.win = 1 - red_side_wins.win # blue loss == red win

# All games
    all_games = pd.concat([blue_side_wins, red_side_wins])

# Plot win rates
    all_games.groupby('team').mean().sort_values(by='win').plot(kind='bar')
```

Out[7]: <matplotlib.axes._subplots.AxesSubplot at 0x1a19a0bf60>



• TSM had the highest win-rate during 2017 in the NALCS.

4. Within the leagues that have existed since 2015, has the number of unique champions played in each position increased through the years? Which position saw the largest increase in champion diversity from 2015 to 2017?

Out[8]:

	year	top	jungle	mid	adc	support	
year							
2015	1	47	33	51	18	31	
2016	1	48	29	53	20	31	
2017	1	57	47	55	30	49	

- In terms of absolute increase in champion diversity, the **support** role saw the greatest increase (+18).
- In terms of percentage increase in champion diversity, the **adc** role saw the greatest increase (+67%).
- 5. Prior to the 2017 Summer season, which league had the highest champion diversity (number of unique champions played) in the blue-side support role?

```
In [9]: # Matches to exclude
mask = (df.year == 2017) & (df.season == 'Summer')
pre_2017_summer = df[~mask]
```

```
Out[9]: | pregule17_summer.groupby('league').blue_support.nunique()
        CBLoL
                  18
                  14
        CLS
        EULCS
                  28
        LCK
                  35
        LCL
                  18
        LJL
                  21
        LLN
                  16
                  24
        LMS
        NALCS
                  26
        OPL
                  25
        TCL
                  33
        Name: blue_support, dtype: int64
```

The **TCL** had the highest champaion diversity.

Machine Learning

```
In [10]: from sklearn.ensemble import RandomForestClassifier
from sklearn.metrics import roc_auc_score
```

For this objective, since we wish to try various training sets of data, we will start by writing a convenient helper function for training a Random Forest classifier.

```
In [11]: | def train_random_forest(train, test):
             # Extract target variable for training set
             y_train = train.blue_win
             X train = train.drop('blue win', axis=1)
             # Extract target variable for test set
             y test = test.blue win
             X test = test.drop('blue win', axis=1)
             # Train Random Forest
             rf = RandomForestClassifier(random state=1234)
             rf.fit(X train, y train)
             # Predict test set
             pred = rf.predict proba(X test)
             pred = [p[1] for p in pred]
             # Print AUROC
             auroc = roc_auc_score( y_test, pred )
             print( 'AUROC:', auroc )
```

```
return rf, auroc
```

For convenience, we will also replace "Spring" and "Summer" with 0 and 1 in the season feature.

```
In [12]: df['season'] = df.season.apply( lambda x: {'Spring': 0, 'Summer':1}[x] )
```

Next, for each of the scenarios we'd like to try, we will create an ABT (analytical base table) specifically for that scenario.

Why wouldn't we create a single massive ABT first, and then use the df object to filter it later? The reason is simple: we want to minimize the amount of unecessary noise we introduce to each scenario.

For example, scenario 3 is using a much broader (global) set of matches than scenario 1 (which uses only NALCS matches). As a result, we would expect scenario 3 to have an ABT with more features (i.e. more dummy features for each of the champion positions, the teams, etc.).

And since we have a limited amount of data, we should minimize the number of unecessary features that go into training a model under each scenario. (You can compare the two approaches for yourself.)

Tip: Be very careful with the order of filtering observations, and be careful when defining your test sets and training sets.

1. Training set: NALCS 2017 Spring season matches with all available information.

```
In [13]: # NALCS 2017 matches
   mask1 = (df.league=='NALCS') & (df.year==2017)

# Drop league and year after filtering
   abt1 = pd.get_dummies( df[mask1].drop(['league', 'year'], axis=1) )

# Test set (Summer season)
   test1 = abt1[abt1.season == 1].drop('season', axis=1)

# Training set (Spring season)
   train1 = abt1[abt1.season == 0].drop('season', axis=1)
```

```
In [14]: rf1, auroc1 = train_random_forest(train1, test1)
```

AUROC: 0.59027777777778

2. Training set: NALCS 2017 Spring season games, but ignoring which teams are playing.

AUROC: 0.5228174603174603

3. Training set: Global matches played in 2017 Spring season, ignoring teams.

```
In [18]: rf3, auroc3 = train_random_forest(train3, test3)
```

AUROC: 0.52972222222222

4. Training set: Global games played before 2017 Summer season, ignoring teams.

```
In [19]: # Test set mask
test_mask4 = (df.league=='NALCS') & (df.year==2017) & (df.season==1)

# Train set mask: all games before 2017 Summer
train_mask4 = ~((df.year==2017) & (df.season==1))
```

```
In [20]: rf4, auroc4 = train_random_forest(train4, test4)
```

AUROC: 0.4925

5. Training set: NACLS 2017 Spring season games using only information on teams and side (ignoring champions).

```
In [22]: rf5, auroc5 = train_random_forest(train5, test5)
```

AUROC: 0.5580952380952381

Model Performance Analysis

The best performing model was the one trained on only NALCS matches from 2017 Spring, including all available information.

```
print('3. Global 2017 Spring, no teams:\n',
      train3.shape[0], 'observations\n',
      train3.shape[1], 'features\n',
      round(auroc3, 2), 'AUROC\n')
print('4. Global Pre-2017 Summer, no teams:\n',
      train4.shape[0], 'observations\n',
      train4.shape[1], 'features\n',
      round(auroc4, 2), 'AUROC\n')
print('5. NALCS 2017 Spring, only teams:\n',
      train5.shape[0], 'observations\n',
      train5.shape[1], 'features\n',
      round(auroc5, 2), 'AUROC\n')
1. NALCS 2017 Spring:
 221 observations
256 features
0.59 AUROC
2. NALCS 2017 Spring, no teams:
221 observations
 236 features
0.52 AUROC
3. Global 2017 Spring, no teams:
 1253 observations
427 features
 0.53 AUROC
4. Global Pre-2017 Summer, no teams:
 4163 observations
 563 features
0.49 AUROC
5. NALCS 2017 Spring, only teams:
221 observations
 21 features
```

We would still want to confirm these findings (perhaps by performing a similar analysis with each of the other leagues), but the key takeaways are as follows:

• Taking away team information (in scenario 2) hurt model performance.

0.56 AUROC

Adding more matches (scenarios 3 and 4) could not make up for the loss in performance
from losing team information. The idea behind scenarios 3 and 4 was to isolate the effects of
champions and see if we could effectively predict matchs based on team compositions
(instead of the team players). Instead, this ended up adding too much noise.

Using only team information from NALCS 2017 Spring (in scenario 5) saw the second-highest performance, implying that champion data was still helpful, but only when combined with knowing the teams playing them.

Ultimately, from the scenarios we tried, the first one produced the best results.

We can also look at feature importances from the first model, and we'll see that a combination of team information and champion information were most important:

```
In [24]: # Helper function for plotting feature importances
def plot_feature_importances(columns, feature_importances, show_top_n=10)
    feats = dict( zip(columns, feature_importances) )
    imp = pd.DataFrame.from_dict(feats, orient='index').rename(columns={(imp.sort_values(by='Gini-importance').tail(show_top_n).plot(kind='bai plt.show())
```



