

# Tópicos especiais em Inteligência Computacional IV: Sistemas Operacionais de Robôs Inteligentes Project course:

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## 1 Introduction

This work aims at using ROS to control a robotic arm in order to perform pick and place tasks. In our proposed model, the robot can pick and place different objects of diverse shapes. This was achieved by applying a deep learning algorithm to recognize the target objects. Given the name of the target object, the network must be able to recognize it and then return the bounding box fitting the object. From the acquired information concerning the bounding box of the target, we are able to define the position and the orientation of the object and deliver this to the robotic arm that will have enough intelligence to identify the target's placement.

## 2 System configuration

### 2.1 Requirements

Before starting work in the project described in the last section we need to define our hardware and software requirements:

#### **Hardware:**

1. Host Computer with nvidia-docker
2. Nvidia Jetson TX2 Board
3. Phantom Arm
4. Base for phantom arm
5. Objects to detection (objects into the list of classes of the neural network)
6. Periphericals (screen, keyboard, mouse)

#### **Software:**

1. Ubuntu 16.04 LTS for Jetson Board
2. Jetpack 3.x or higher
3. Python 2.7
4. Python 3.5
5. ROS Kinetic
6. Tensorflow

Firstly, we need to install all the drivers and machine learning frameworks flashing the Jetson board with the JetPack package in order to be able to use Deep Neural Networks (DNN) with it. To do this, we can flash it by two ways, NVIDIA GPU Cloud or nvidia-docker, in this case we are using a Computer host with nvidia-docker running, the steps to flash the Jetson board and install DIGITS server can be found in [1].

After install all the deep learning dependences into the Jetson we can test writing the next commands in the terminal:

```
$ cd jetson-inference/build/aarch64/bin
$ ./imagenet-console orange_0.jpg output_0.jpg
```



Figure 1: Output image for inference with Imagenet

or

```
$ ./imagenet-console granny_smith_1.jpg output_1.jpg
```



Figure 2: Output image for inference with Imagenet

Next, we need to install all the dependences and configure the object detection neural network. To do this, we can train an object detection DNN from scratch, creating or using an existent dataset, or using a pre-trained object detection DNN. In this case, for time reasons, we are using the Tensorflow Object Detection API which contains the COCO-CONET, which is a pre-trained object detection DNN which use the Microsoft Common Objects in Context (MS COCO) dataset and have 91 common objects categories. The steps to install and configure the Tensorflow API can be found in [2].

After install all the Tensorflow Object Detection API into the Jetson we can test it by running the next command in the terminal:

```
$ cd /home/nvidia/tensorflow/models/research/...
  models/research/object_detection
$ python object_detection/builders/model_builder_test.py
```

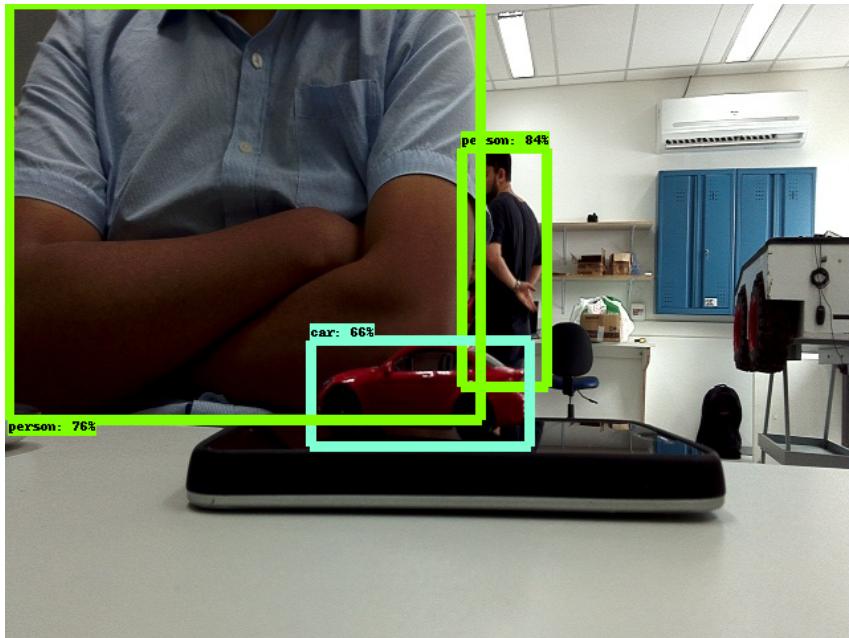


Figure 3: Output image for detection with the Tensorflow DNN

So that, with all the dependences installed we were be able to perform the necesary modifications in order to perform the object localization with the CSI onboard Camera of the Jetson using DNN.

After that, the next step was install ROS Kinetic with all its dependences in the Jetson, to perform this we followed the installation steps of [3]. Finally, with all the programs installed the Jetson was ready to be programmed for our task.

## 2.2 Camera calibration

The Jetson's camera was calibrated following the monocular camera calibration guidelines found in [4]. After the compiling step, we ran the Calibration Node using the parameters of our checkerboard 15x9 grid.

```
$ rosrun camera\calibration cameracalibrator.py --size 15x9      --square
  0.0176  image:=camera/image_raw  camera:=camera
```

The camera calibration parameters are detailed in the Appendix A.

### 3 System description

#### 3.1 System model

The Jetson board is used for processing the object detection task and for controlling the arm movement. We use the Jetson's camera in this detection. Since the Phantom arm has a short motion range, the best position of the Jetson's camera in respect to the arm is under the Phantom arm. Therefore, we have built a base using MDF wood to serve as support (Figures 4 and 5).

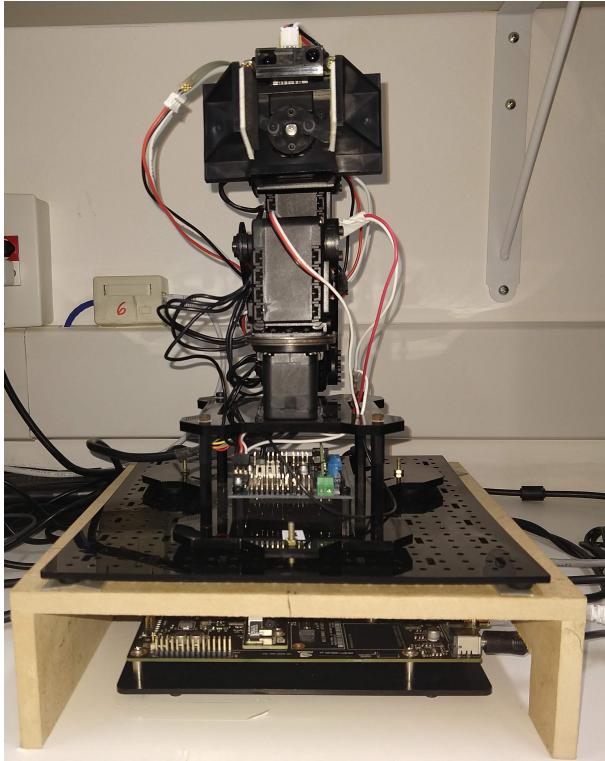


Figure 4: Front view of the arm

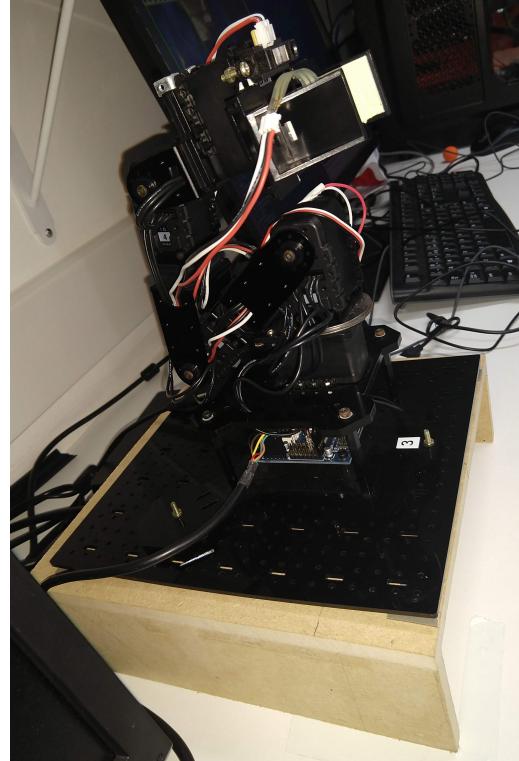


Figure 5: Lateral view of the arm

The gripper closing needs to be controlled in order to adapt itself to the different types of objects. For this reason, we put a force sensor in the gripper (Figure 6).

The analog sensor's output shown in Figure 7 was connected to pin A02 of the Phantom board. In order to get this value from a topic, we have changed the file `phantomx_arm.yaml` by adding the sensor to pinout 2.

```
analog_sensors: {  
    distance: { pin: 0 },  
    force: { pin: 2 }  
}
```

To add the Jetson's camera into the robot's description file, we have changed the `phantomx_arm.xacro` by adding the camera link with fixed joint since the camera does not move.

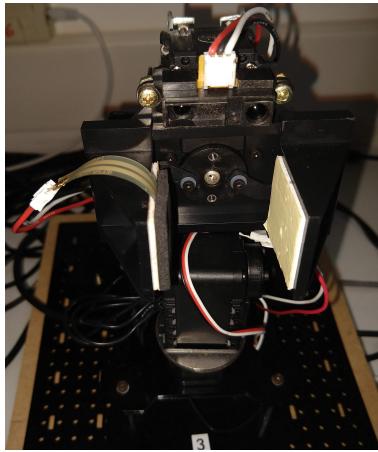


Figure 6: Force sensor on gripper

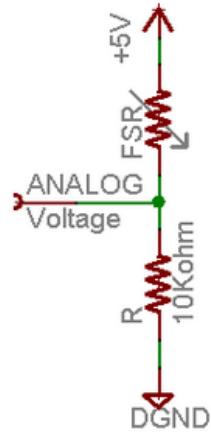


Figure 7: Electrical schematic of the force sensor

```
<link name="camera_link"/>
<joint name="camera_joint" type="fixed">
  <origin xyz="0.01 0 -0.04" rpy="-1.5707 0 -1.5707"/>
  <parent link="base_link"/>
  <child link="camera_link"/>
</joint>
```

### 3.2 Environment

The workspace of a Phantron arm needs to be limited because of the existence of objects like computers, walls and floating shelves around the arm. The Figure 8 shows the solid objects added to the planning scene to avoid collisions with objects placed in the environment.

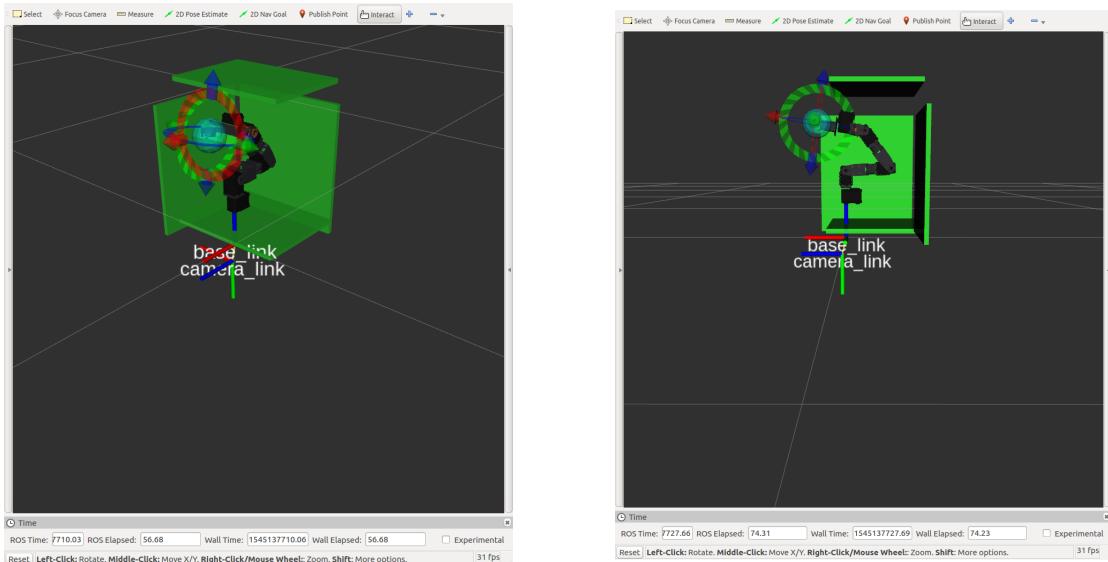


Figure 8: Solid objects added to the planning scene

### 3.3 The pick and place task

Four steps are needed to initialize the pick and place task, namely (i) running the `object_detection.py` using Python 3.5; (ii) running the `camera.launch` file; (iii) running the `planning_demo.launch` file; (iv) running the `pick_place.py` using Python 2.7.

In the `object_detection.py` (Appendix B), the object detection is executed and the bounds of the found object are written to the file entitled `data.fcf`.

The `camera.launch` file launches the `camera_info_publisher` node to publish the camera calibration data. This data is necessary to project the pixel from `data.fcf` to a 3d ray (line 166 in the Appendix C) for allowing the computation of the object position (line 183 in the Appendix C).

The `planning_demo.launch` file launches the Rviz and nodes associated with the arm controller driver.

In the `pick_place.py` file, we execute the pick and place task. The Appendix C shows the code used for this. The node `pick_place` is subscribed to the topics `/arbotix/force` and `/gpg/camera_info`, respectively to receive the force sensor output and the camera calibration data (lines 122-123). The force control routine (lines 98 - 109) controls the gripper closing. After several tests we defined that 100 for the sensor output value is adequate to avoid damage to the gripper and to the object. The node `pick_place` publishes in the topic `/gripper_joint/command` to control the gripper closing (line 124).

The pick and place routine executes the following steps when given a target (line 150):

- i Puts the arm in the initial position (line 147).
- ii Reads the bounds of the object from the `data.fcf` file (line 159).
- iii Projects the midpoint of the lower horizontal segment to a 3d ray (line 166).
- iv Converts the 3d ray from `camera_link` to `base_link` (lines 177 - 181).
- v Computes the target position (line 183).
- vi Computes the target orientation (lines 193 - 194).
- vii Puts the arm in the target position (lines 227-229).
- viii Gets the object controlling the gripper closing (line 231).
- ix Puts the arm back to into the initial position (line 232).
- x Pust the arm in the final position and drop the object to a box (line 233).
- xi Puts the arm back in the initial position (line 236).

The initial position corresponds to the arm position shown in Figure 8. After getting the object, the arm comes back to the intial position before finally achieving the final position. This intermediate stage was included because when we send the object directly to the final position, problems involving planning or singularities often occurred.

In the next page, the Figure 9 details the description of all nodes used for the pick and place tasks.



Figure 9: Description of all nodes used for the pick and place tasks

## 4 Performance

In general, the built project presents good performance since perform the task very well in most of the time. The pre-trained neural network is able to recognize very well the objects of the class without have the entire image. Besides the phantom arm is able to pick up the selected objects in the environment. In addition we can say that the accuracy of the system is 80%. This value corresponds to the mean between the hit rates for the car and bottle as reflected in Table 1. Note that the system can always pick up the car. One reason is that the car is less malleable than the bottle.

Object	N hit	N failures	rate of hits	rate of failures
Car	15	0	100%	0%
Bottle	9	6	60%	40%

Table 1: Failure and hit rates

## 5 Discussion

Although the system presents an acceptable performance we saw some troubles which we cannot ignore. Firstly, the neural network used is a pre-trained model with more classes that we need, so we have an heavy neural model that decrease the GPU performance presenting latency in the object detection task. On the other hand, some times the neural network is not be able to recognize some trivial objects like sport balloons or fruits or performs a bad object recognition.

Moreover, we had problems with the motion planning. The main reasons can be summarized as (i) the object is out of the arm range; (ii) the arm achieves singular configurations or (iii) the planning tries to go to the target position by rotating the arm 180°. To reduce this error, we added an upper cover and a wall in the right side of the Phantom, as shown in Figure 8, to reduce the rate of motion planning fails.

Another topic which we can consider as a inconvenient is the Jetson board setting up, since needs a lot of requirements to be configurated: a host computer with a good graphic card, an specific operating system, drivers and a a very large of steps in the configuration process. In addition, in order to perform the neural network training, we need and specific dataset to do this task, in the internet we can find a lot of webpages with interesting dataset for classification, recognition, detection, segmentation, etc, but the principal problem is that those datasets have a very high size of information, most of them considered as garbage. So, we need to be careful with the dataset choosing. For those reasons we considered to use pre-trained object detection neural networks in this project.

## 6 Constraints and Future work

The object detection is limited to means of transportation, fruits, animals, home appliances and sport balls. We have used a pre-trained network. An improvement could be done by training a new network to detect only the set of required objects or by using

transfer learning techniques in order to improve the accuracy of the network. However, it could reduce the latency on the detection and improve the recognition.

The Phanthom arm has small a range to pick an object. This was reduced even further because of the usage of a support base to place the Jetson under the Phanthom. The use of another camera connected to the Jetson by USB would avoid the need of a base and improve the arm's range.

Another constraint is the dependence of an intermediate stage before placing the arm in the final position. This decreases the time performance of the system. Therefore, a study on how to reduce planning scene errors and how to avoid singular configurations may eliminate this intermediate stage and consequently improve the time performance of the system.

## A Calibration parameters in yaml file

```
image_width: 640
image_height: 480
camera_name: narrow_stereo
camera_matrix:
  rows: 3
  cols: 3
  data: [472.067658, 0.000000, 323.735012, 0.000000,
         632.969353, 242.976503, 0.000000, 0.000000, 1.000000]

distortion_model: plumb_bob
distortion_coefficients:
  rows: 1
  cols: 5
  data: [0.103142, -0.167043, -0.001261, -0.000777, 0.000000]
rectification_matrix:
  rows: 3
  cols: 3
  data: [1.000000, 0.000000, 0.000000, 0.000000, 1.000000,
         0.000000, 0.000000, 0.000000, 1.000000]
projection_matrix:
  rows: 3
  cols: 4
  data: [478.062714, 0.000000, 323.381312, 0.000000, 0.000000,
         643.103394, 242.538970, 0.000000, 0.000000, 0.000000,
         1.000000, 0.000000]
```

## B File object\_detection.py

```
1 #!/usr/bin/env python3
2 import numpy as np
3 import os
4 import six.moves.urllib as urllib
5 import sys
6 import tarfile
7 import tensorflow as tf
8 import zipfile
9 from pathlib import Path
10 from collections import defaultdict
11 from io import StringIO
12 from matplotlib import pyplot as plt
13 from PIL import Image
14
15 sys.path.remove('/opt/ros/kinetic/lib/python2.7/dist-packages')
16 import cv2
17 import subprocess
18
19 width = 640
20 height = 480
21 WINDOW_NAME = 'Detection'
22
23 def open_camera(width, height):
24     gst_str = ('nvcamerasrc ! '
25                'video/x-raw(memory:NVMM), '
26                'width=(int)2592, height=(int)1458, '
27                'format=(string)I420, framerate=(fraction)30/1 ! '
28                'nvvidconv ! '
29                'video/x-raw, width=(int){}, height=(int){}, '
30                'format=(string)BGRx ! '
31                'videoconvert ! appsink').format(width, height)
32     return cv2.VideoCapture(gst_str, cv2.CAP_GSTREAMER)
33
34 def open_window(width, height):
35     cv2.namedWindow(WINDOW_NAME, cv2.WINDOW_NORMAL)
36     cv2.resizeWindow(WINDOW_NAME, width, height)
37     cv2.setWindowTitle(WINDOW_NAME, 'Camera Demo for Jetson TX2')
38
39
40 cap = open_camera(width, height)
41
42 sys.path.append("..")
43
44
45 # ## Object detection imports
46 from utils import label_map_util
47 from utils import visualization_utils as vis_util
48
49
50 # # Model preparation
51
52 MODEL_NAME = 'ssd_mobilenet_v1_coco_11_06_2017'
53 MODEL_FILE = MODEL_NAME + '.tar.gz'
54 DOWNLOAD_BASE = 'http://download.tensorflow.org/models/object_detection/'
55 PATH_TO_CKPT = MODEL_NAME + '/frozen_inference_graph.pb'
56 PATH_TO_LABELS = os.path.join('data', 'mscoco_label_map.pbtxt')
```

```

57
58 NUM_CLASSES = 90
59
60 opener = urllib.request.URLopener()
61 opener.retrieve(DOWNLOAD_BASE + MODEL_FILE, MODEL_FILE)
62 tar_file = tarfile.open(MODEL_FILE)
63 for file in tar_file.getmembers():
64     file_name = os.path.basename(file.name)
65     if 'frozen_inference_graph.pb' in file_name:
66         tar_file.extract(file, os.getcwd())
67
68
69 # ## Load a (frozen) Tensorflow model into memory.
70
71 detection_graph = tf.Graph()
72 with detection_graph.as_default():
73     od_graph_def = tf.GraphDef()
74     with tf.gfile.GFile(PATH_TO_CKPT, 'rb') as fid:
75         serialized_graph = fid.read()
76     od_graph_def.ParseFromString(serialized_graph)
77     tf.import_graph_def(od_graph_def, name='')
78
79
80 # ## Loading label map
81
82 label_map = label_map_util.load_labelmap(PATH_TO_LABELS)
83 categories = label_map_util.convert_label_map_to_categories(label_map,
84     max_num_classes=NUM_CLASSES, use_display_name=True)
85 category_index = label_map_util.create_category_index(categories)
86
87 def load_image_into_numpy_array(image):
88     (im_width, im_height) = image.size
89     return np.array(image.getdata()).reshape(
90         (im_height, im_width, 3)).astype(np.uint8)
91
92 def main():
93     with detection_graph.as_default():
94         with tf.Session(graph=detection_graph) as sess:
95             while True:
96                 ret, image_np = cap.read()
97                 image_np_expanded = np.expand_dims(image_np, axis=0)
98                 image_tensor = detection_graph.get_tensor_by_name('image_tensor:0')
99                 boxes = detection_graph.get_tensor_by_name('detection_boxes:0')
100                scores = detection_graph.get_tensor_by_name('detection_scores:0')
101                classes = detection_graph.get_tensor_by_name('detection_classes:0')
102                num_detections = detection_graph.get_tensor_by_name('num_detections
103 :0')
104                # Read desired object
105                obj = Path('/home/nvidia/catkin_ws/src/project/src/object.fcf').
106                read_text()
107                # Actual detection.
108                (boxes, scores, classes, num_detections) = sess.run(
109                    [boxes, scores, classes, num_detections],
110                    feed_dict={image_tensor: image_np_expanded})
111                # Visualization of the results of a detection.
112                image, bounds, ident = vis_util.
113                visualize_boxes_and_labels_on_image_array(

```

```

111     image_np ,
112     np.squeeze(boxes) ,
113     np.squeeze(classes).astype(np.int32) ,
114     np.squeeze(scores) ,
115     category_index ,
116     use_normalized_coordinates=True ,
117     line_thickness=8,
118     desired_class=obj)
119     print(bounds)
120     print(ident)
121     f= open("/home/nvidia/catkin_ws/src/project/src/data.fcf","w")
122     f.write(str(bounds[0])+"."+str(bounds[1])+"."+str(bounds[2])+"."+str(
123         bounds[3]))
124     f.close()
125
126     cv2.imshow('object_detection', image)
127     if cv2.waitKey(25) & 0xFF == ord('q'):
128         cv2.destroyAllWindows()
129         break
130
131 # Main loop
132 if __name__ == '__main__':
133     try:
134         main()
135     except rospy.ROSInterruptException: pass

```

## C Pick and place code

```
1 #!/usr/bin/env python
2
3 import moveit_commander
4 from geometry_msgs.msg import Pose, PointStamped, TransformStamped
5 from std_msgs.msg import Float64, Header
6 from arbotix_msgs.msg import Analog
7 from tf2_msgs.msg import TFMessage
8 from sensor_msgs.msg import CameraInfo
9 from tf.transformations import quaternion_from_euler
10 import time, rospy, image_geometry, numpy
11 import tf2_ros
12 import tf2_geometry_msgs
13 import tf, math
14
15
16 # Global variables
17
18 global model
19
20 # Initial parameters
21
22 gripper = None
23 cxm = None
24 cym = None
25 cam_info = None
26
27 # Initialize camera
28
29 model = image_geometry.PinholeCameraModel()
30
31 # Initial position
32
33 pose_target = Pose()
34
35
36 # Callbacks and util functions
37 def callback_camera(data):
38     global model
39     model.fromCameraInfo(data)
40
41 def callback_force(msg):
42     global force
43     force = msg.value
44
45 def compute_position(p, q):
46     z = -0.08
47     var_lambda = (z - p.point.z)/(q.point.z-p.point.z)
48     x = p.point.x+var_lambda*(q.point.x-p.point.x)
49     y = p.point.y+var_lambda*(q.point.y-p.point.y)
50     pos = [x,y,z]
51     return pos
52
53 def callback_goal(bounds):
54     global cxm
55     global cym
56     print bounds
```

```

57 | cxm = int((bounds[1] + bounds[3])*0.5)
58 | cym = int((bounds[0] + bounds[2])*0.5)
59 | print(cxm, cym)
60 |
61 |
62 def callback_gripper(msg):
63     global gripper
64
65     gripper = msg.transforms
66     if(len(gripper) == 5):
67         print(gripper)
68 # print(gripper)
69
70 def go_to_pinitial(move_group):
71     pose_initial = Pose()
72     pose_initial.position.x = 0.062
73     pose_initial.position.y = 0.003
74     pose_initial.position.z = 0.274
75     pose_initial.orientation.x = 0.001
76     pose_initial.orientation.y = -0.067
77     pose_initial.orientation.z = 0.020
78     pose_initial.orientation.w = 0.997
79     move_group.set_pose_target(pose_initial)
80
81 move_group.go(wait=True)
82 time.sleep(0.5)
83
84 def go_to_pffinal(move_group):
85     pose_initial = Pose()
86     pose_initial.position.x = 0.300
87     pose_initial.position.y = -0.069
88     pose_initial.position.z = 0.110
89     pose_initial.orientation.x = 0.023
90     pose_initial.orientation.y = 0.207
91     pose_initial.orientation.z = -0.110
92     pose_initial.orientation.w = 0.972
93     move_group.set_pose_target(pose_initial)
94
95 move_group.go(wait=True)
96 time.sleep(0.5)
97
98 def get_object():
99     global pub
100 # Force control routine
101 a = 0.5
102 delta = 0.1
103 while(force < 100) and not rospy.is_shutdown():
104     if(a < 1.2):
105         pub.publish(a)
106         a = a + delta
107         time.sleep(0.2)
108     else:
109         break
110
111
112 # -----Main function-----|
113
114 def go_target():

```

```

115
116     global cxm
117     global cym
118     global pub
119
120 #Initialize node
121     rospy.init_node('pick_place', anonymous=True)
122     rospy.Subscriber("/arbotix/force", Analog, callback_force)
123     rospy.Subscriber("/gpg/camera_info", CameraInfo, callback_camera)
124     pub = rospy.Publisher("/gripper_joint/command", Float64, queue_size=5)
125
126     tfBuffer = tf2_ros.Buffer()
127     listener = tf2_ros.TransformListener(tfBuffer)
128     direction = PointStamped()
129     direction.header.stamp = rospy.Time()
130     direction.header.frame_id = "camera_link"
131
132     robot = moveit_commander.RobotCommander()
133     group = moveit_commander.MoveGroupCommander("arm")
134     group.set_goal_tolerance(0.01)
135     group.set_planner_id('RRTstarkConfigDefault')
136     group.set_planning_time(0.5)
137
138     r = rospy.Rate(1)
139
140     time.sleep(1)
141     pub.publish(0)
142     time.sleep(1)
143
144
145     while not rospy.is_shutdown():
146         # Go to initial position
147         go_to_pinitial(group)
148
149         #Wait for user input
150         obj = raw_input("Write the object that you want to pick up or write 'quit' to exit:")
151         if obj == 'quit':
152             break
153         print obj
154
155         #Read center of mass
156         f = open("/home/nvidia/catkin_ws/src/project/src/object.fcf", "w")
157         f.write(obj)
158         f.close()
159         f = open("data.fcf", 'r')
160         args = f.readline()
161         args = args.split(',')
162         args = numpy.array(args, dtype=numpy.float64)
163
164         #Calculate object position
165         cxm = int((args[1] + args[3]) * 0.5)
166         cym = int(args[2])
167         position = None
168         line = model.projectPixelTo3dRay((cxm,cym))
169
170         if cxm == 0 and cym == 0:
171             print "zero"
172             pass

```

```

172     direction.point.x = line[0]
173     direction.point.y = line[1]
174     direction.point.z = line[2]
175
176     try:
177         q = tfBuffer.transform(direction, "base_link")
178         direction.point.x = 0
179         direction.point.y = 0
180         direction.point.z = 0
181         p = tfBuffer.transform(direction, "base_link")
182
183         position = compute_position(p,q)
184         pose_target.position.x = position[0] + 0.01
185         pose_target.position.y = position[1]
186         if obj == 'bottle':
187             pose_target.position.z = position[2] + 0.065
188         else:
189             pose_target.position.z = position[2] + 0.03
190         if pose_target.position.z < -0.052:
191             pose_target.position.z = -0.052
192
193         angle = math.atan2(pose_target.position.y, pose_target.position.x)
194         quart = tf.transformations.quaternion_from_euler(0, 1.5707, angle)
195
196         pose_target.orientation.x = quart[0]
197         pose_target.orientation.y = quart[1]
198         pose_target.orientation.z = quart[2]
199         pose_target.orientation.w = quart[3]
200
201     except (tf2_ros.LookupException, tf2_ros.ConnectivityException, tf2_ros.ExtrapolationException) as e:
202         print e
203         r.sleep()
204
205
206
207 # Send the coordinates to Rviz
208 broadcaster = tf2_ros.TransformBroadcaster()
209 t = TransformStamped()
210 t.header.stamp = rospy.Time.now()
211 t.header.frame_id = "base_link"
212 t.child_frame_id = "object"
213 t.transform.translation.x = position[0]
214 t.transform.translation.y = position[1]
215 t.transform.translation.z = position[2]
216
217 t.transform.rotation.x = 0
218 t.transform.rotation.y = 0
219 t.transform.rotation.z = 0
220 t.transform.rotation.w = 1
221 broadcaster.sendTransform(t)
222
223 # Publish the object position
224
225     print "pose_target"
226     print pose_target
227     group.set_pose_target(pose_target)
228 # Pick up the object and come back to initial position

```

```
229     group.go(wait=True)
230     time.sleep(1)
231     get_object()
232     go_to_pinitial(group)
233     go_to_pffinal(group)
234     pub.publish(0)
235     time.sleep(0.5)
236     go_to_pinitial(group)
237
238 # Main loop
239 if __name__ == '__main__':
240     try:
241         go_target()
242     except rospy.ROSInterruptException: pass
```

## References

- [1] <https://github.com/dusty-nv/jetson-inference#system-setup>, accessed: Nov-2018.
- [2] “Tensorflow object detection api,” [https://github.com/tensorflow/models/blob/master/research/object\\_detection/g3doc/installation.md](https://github.com/tensorflow/models/blob/master/research/object_detection/g3doc/installation.md), accessed on Nov-2018.
- [3] <https://www.jetsonhacks.com/2017/03/27/robot-operating-system-ros-nvidia-jetson-tx2/>, accessed: Nov-2018.
- [4] “Monocular camera calibration guide,” [http://wiki.ros.org/camera\\_calibration/Tutorials/MonocularCalibration](http://wiki.ros.org/camera_calibration/Tutorials/MonocularCalibration), accessed on Nov-2018.