Rob Schwartz

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EDUCATION

AMHERST COLLEGE | AMHERST, MA

Class of 2019

Bachelor of Arts, Computer Science and Philosophy

- GPA: 3.50/4.00
- Men's Varsity Squash: 2016-2018 NESCAC All-Academic
- GMAT: 720
- Sample Coursework: Data Structures, Algorithms, Artificial Intelligence, Machine Learning, Networks, Data Mining, Computer Systems, Logic, Statistics with Modeling

PHILLIPS ACADEMY | ANDOVER, MA

Class of 2015

GPA: 5.0/6.0

Member of Varsity Squash Team, Co-Founder of Andover Photography Club, Liaison to SquashBusters Lawrence

PROFESSIONAL EXPERIENCE

FREDERIC W. COOK | LOS ANGELES, CA

2019-2020

Data Analyst

- Leading executive compensation consultancy firm, serving both publicly traded and privately held organizations
- Researched peer companies and compensation plans, including equity incentives, non-equity incentives, and other stock plans, with subsequent analysis in Excel
- Prepared and edited presentations and reports as client deliverables, integrating aforementioned analysis

SIGNAL FOX | NEW YORK, NY

Summer 2018

Data Science Intern

- Consumer analytics startup that optimizes customer acquisition and devises growth strategies through data analytics
- Queried PostgreSQL with SQL to create dashboards and charts for clients in Python using Plotly
- Frequent communication with clients to present and provide insight for new deliverables
- As primary advisor to a mobile gaming startup, calibrated their in-game economy to maximize customer spend, increasing revenue by 20% over two months

SAMPLE PROJECTS

RATEOURCOURSES.COM

2018-Present

Cofounder, President, Chief Developer

- Led development of the website, which enables Amherst College students to submit and review evaluations to inform their course selection process
- Oversaw development and promotional teams to create website and seed review database
- Houses over 1,000 reviews from 400+ unique users
- Developed using **Bootstrap**, **PHP**, and **MySQL**

SOCCER ANALYTICS 2020

- Created a web scraper in Python, using BeautifulSoup, to gather soccer statistics from a prominent statistics website
- Program identifies and collects relevant data and outputs Excel file with complete dataset of all matches for each player
- Using data, developed a linear regression model in R to predict players' performances and inform daily fantasy selections

AI PAC-MAN 2017

- Designed an intelligent Pac-Man agent in Python using artificial intelligence and machine learning techniques from relevant college courses
- Techniques utilized include: A* heuristic search for pathfinding and traversal, Markov Decision Processes and Bayesian Networks for complex decision making, and Particle Filtering for state tracking
- Developed for Artificial Intelligence course taken in Fall 2017

SKILLS

- Python (5 years): NumPy, Pandas, Scikit-Learn, Matplotlib, Plotly
- Java (5 years)
- Front-End: JavaScript, HTML, CSS, Bootstrap
- Back-End: Python, Java, Node, Express, PHP
- Databases: PostgreSQL, MySQL, MongoDB
- Analysis: Python, Excel, R
- Conversational in Russian and Italian