

A Concise Strategy to get your Shiny App Online, Securely and Continuously Updated.

gitlab, Docker-compose, EC2 version

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1 Introduction

This is the second in a series of posts offering suggested strategies for solving one of the central practical challenges in the practice of data science, i.e. how to effectively communicate analysis results to clients and collaborators. The strategies offered in this series of posts are all based on open source tools: linux, R, Shiny, Docker, Git, and Caddy. In this post we'll make use of two cloud services: Gitlab and Amazon Web Service (AWS). Further posts will describe alternative cloud services, e.g. using the low cost service: Hetzner.

A similarly straightforward strategy, but one that avoids Gitlab and docker-compose is described here ([here](#)). This approach provides a simpler initial construction, but a more labor intensive updating process.

Here we post provide a proof-of-concept example applying these technologies with the goal of hosting an interactive Shiny application. We start with a simple, stand-alone Shiny app on our local workstation, and end the process with the app running securely on a dedicated website with a custom domain name.

2 Methods

We'll start by creating a repository for the project on the cloud service **Gitlab**. We'll then `clone` the repo to our local workstation to create a local workspace. In other words, we'll log into Gitlab and create a new empty private repo, call it, e.g. `power1_app`. Then on your local workstation navigate to a development directory, say e.g. `~/prj/shiny`, and clone the `power1_app` repo from Gitlab:

```
> cd ~/prj/shiny  
> git clone https://gitlab.com/rgt47/power1_app.git
```

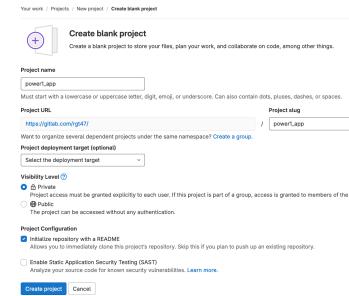
After cloning the repo change directories into `~/prj/shiny/power1_app` and create two new sub-directories, `power1_shiny` and `site`.

These directories will house our shiny app and our web site landing page, respectively.

i Details for creating a gitlab repo follow:

- login to **gitlab** (see screenshot in margin)
- click on **New project**. In **repository name** field enter **power1_app**.
- make the repo private.
- leave **deployment target** empty.
- Click **Create project** (blue button) at the bottom of the page to create the repo.
- on your local workstation **cd** to development directory, say **~/prj/shiny** and clone the gitlab repo:

```
cd ~/prj/shiny
git clone https://gitlab.com/rjt47/power1_app.git
cd power1_app
mkdir power1_shiny
mkdir site
```

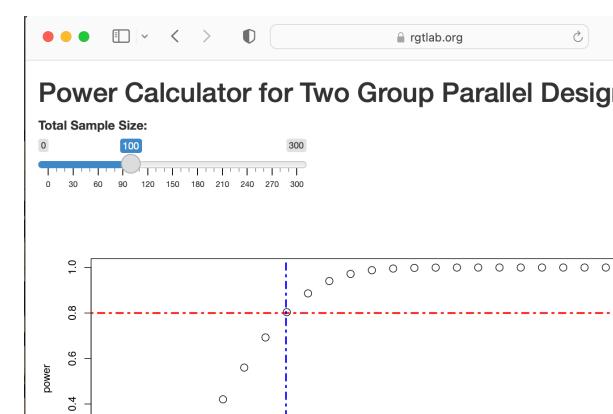


Now begin Shiny code development in the **~/prj/shiny/power1_app/power1_shiny** directory. See the Shiny code for our example **power1_shiny** app (**app.R**) below.

This example is a simple Shiny app that calculates the power for a 2-sample t-test as a function of the standardized effect size. The app is intentionally minimal. Using only base R functions. It has a minimum of reactive widgets and layout commands to keep it simple while still performing a useful function.

Figure 1 shows the Shiny app running locally in a browser, it consists of a widget to select the sample size and provide a dynamic visualization (2D plot) of the statistical power as a function of the standardized effect size:

The code is here:



```

ui <- fluidPage(
  titlePanel("Power Calculator for Two Group Parallel Designs"),
  sliderInput("N", "Total Sample Size:", min = 0, max = 300, value = 100),
  plotOutput("plot"),
  verbatimTextOutput("eff"))

server <- function(input, output, session) {
  delta = seq(0, 1.5,.05)
  pow = reactive(sapply(delta, function(x) power.t.test(input$N, d=x)$power ))
  eff = renderText(power.t.test(input$N, power=.8)$d)
  output$plot <- renderPlot({
    plot(delta, pow(), cex=1.5, ylab="power")
    abline(h = .8, col = "red", lwd =2.5, lty = 4)
    abline(v = eff(), col = "blue",lwd =2.5, lty = 4)})
  output$eff <- renderText(
    paste0("Std. effect detectable with power 80% = ", eff()))
}
shinyApp(ui, server)

```

We can test the app locally in our development directory, `power1_app`, by running the following command.

```
> R -e "library(shiny); runApp('power1_shiny/app.R', launch=T)"
```

This command will run the R program, load the Shiny package, run the Shiny program to convert the code to HTML, CSS and Javascript and launch the app in our default browser.

After determining the app is working as designed, the next step is to set up a secure host on the web, i.e. a secure server running web server software providing authentication. Once available we can migrate the Shiny code. And set up a landing page for user to interact with. Once the app is hosted we simply need to send a link and security credentials to our collaborators for them to have secure access to the Shiny app.

A reverse proxy is a server, app, or cloud service that sits in front of one or more web servers to intercept and inspect incoming client requests before forwarding them to the web server and subsequently returning the server's response to the client.” reference

2.1 Hosting

How to set up the hosting server? There are many ways to accomplish the hosting. Here we'll describe a straightforward and efficient approach using mainstream cloud services and open source tools. In other words, we'll describe how to ‘spin’ up a virtual server on Amazon Web Service EC2, and use Docker, R, Shiny, and Caddy to put in place a secure web app to share with our colleagues.

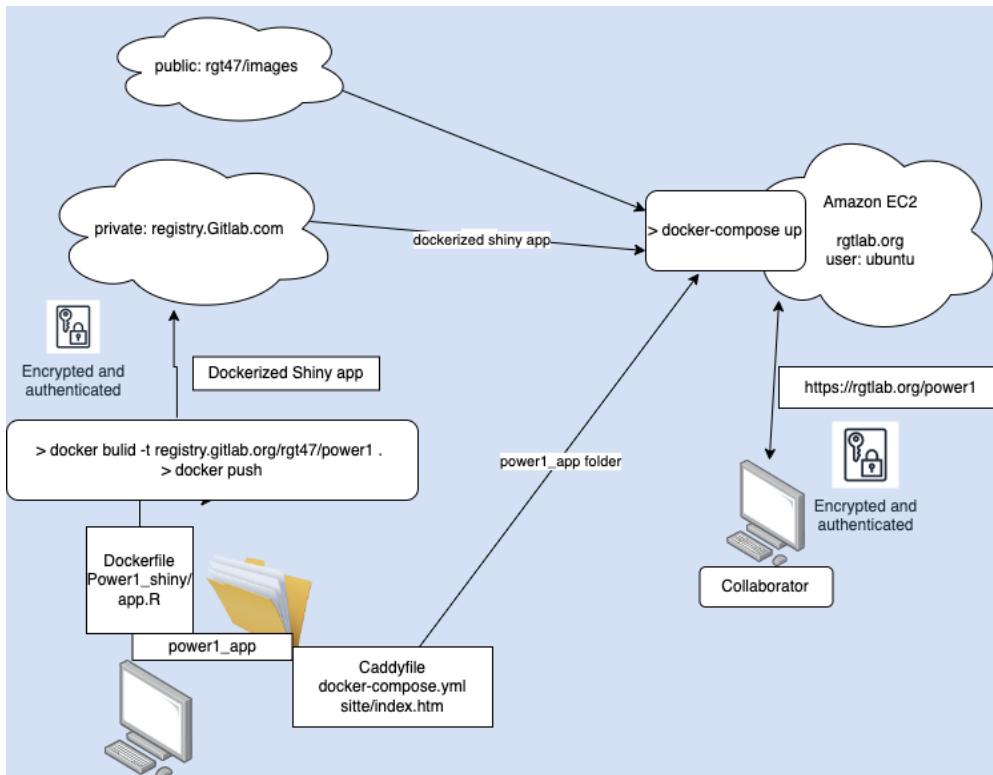


Figure 2: Data flow

Figure 2 illustrates the tools we'll use and the flow of program and configuration files. In order to host `power1_app` online we'll need to complete the following tasks:

Hosting List

1. Generate a virtual server with a firewall on EC2.

2. Obtain a static IPv4 address (to identify the server online)
3. Obtain a custom domain name (a name to associate with the static IP address) from a domain registration provider.
E.g `rgtlab.org`
4. Install and configure a webserver on the virtual server (a tool to interact with https protocol requests)
5. Obtain and install a TLS (transport layer security) security certificate (to allow encrypted communication between the server and other machines on the network).
6. Configure user authentication for the web site.
7. configure a reverse proxy method (to translate `https`, port 443, requests to `Shiny`, port 3838, requests).

“What Is An SSL/TLS Certificate?

An **SSL/TLS certificate** is a digital object that allows systems to verify the identity & subsequently establish an encrypted network connection to another system using the Secure Sockets Layer/Transport Layer Security (SSL/TLS) protocol. Certificates are used within a cryptographic system known as a public key infrastructure (PKI). PKI provides a way for one party to establish the identity of another party using certificates if they both trust a third-party - known as a certificate authority. SSL/TLS certificates thus act as digital identity cards to secure network communications, establish the identity of websites over the Internet as well as resources on private networks.”

reference

2.2 Select a hosting service

There are a number of cloud based server options we can choose from: Microsoft Azure, Oracle, Google Cloud, Amazon AWS EC2, Digital Ocean to name a few. Each has their own approach to setting up a custom virtual server. Several have free or low-cost service tiers available.

In this post we'll describe the process using AWS EC2. Detailed instructions for setting up a server on EC2, both via the console and the command line interface are covered in earlier posts ([here](#)) and ([here](#)).

To get started with AWS create an account or sign in to the AWS EC2 dashboard. Once on the dashboard set up an environment in which to host the virtual server.

The components of this environment are:

a ssh key-pair. a firewall. a static IP. a domain name.

With the hosting environment in place, select an instance (AMI, type and disk size), then generate and launch the server.

Once the server is available, connect via ssh, and login,

The only software necessary to install at this point is `docker` (assuming it wasn't installed in the server setup process). Install `docker` with the following commands:

```
sudo snap install docker.io
```

Once the host is set up and `docker` is installed, we'll have accomplished items 1, 2, and 3 from our `hosting` list above. i.e. a customized virtual server with a static IP address, a unique domain name and firewall in place.

Note: `snap` is a package management system pre-installed in Ubuntu servers. Not to be confused with the `apt` package management system.

3 Configure

To configure the web server and containerize our app we need to add three files to the repo, to go along with our Shiny app. We'll also need a landing page for our web site.

We'll use `Gitlab` as an intermediate repository between our workstation and the EC2 server in an indirect route to create and place the necessary files on the server. This approach will allow us to do all our continuing development on our local workstation and have the web app be automatically continually updated. We'll create the configuration files we need on our workstation and push them to `Gitlab` and from there they can be accessed from our server.

These three configuration files are:

3.1 Docker

We'll use `docker` to access Shiny, and `docker-compose` to access Caddy, our webserver. The first file is the `dockerfile`. Here is our minimal `dockerfile`:

```
FROM rocker/shiny:4.2.0
RUN rm -rf /srv/shiny-server
COPY /power1_shiny/* /srv/shiny-server/
USER shiny
CMD ["/usr/bin/shiny-server"]
```



Photo by Ian Taylor on Unsplash

This configuration file instructs Docker to build a container based on a Rocker/Shiny image (constructed as a ubuntu image with R and Shiny installed), then copy the `power1_shiny/app.R` code into the container and finally launch Shiny on (default) port 3838.

Start by building and pushing the image to the `gitlab` container registry.

```
# login to gitlab

cat gitlab_access_token | docker login \
registry.gitlab.com -u rgt47 --password-stdin

docker build -t \
registry.gitlab.com/rgt47/power1_app/power1_image:v1.0 \
--platform linux/x86_64 .
docker push \
registry.gitlab.com/rgt47/power1_app/power1_image:v1.0
```

Note: We placed the `power1_shiny/app.R` code in the default location `/srv/shiny-server` so we only need to start the Shiny server and it will find the shiny program

3.2 Caddy

A Caddy web server configuration file (default name `Caddyfile`)

We'll use Caddy as our web server. Caddy is an open-source tool that has the very useful feature of automating the acquisition and installing of an SSL certificate. (An SSL cert is required by most browsers to use the encrypted communication protocol https.)

We use the caddy configuration file to specify three critical things.

1. the site domain name.
2. the ‘reverse proxy’ map that redirects requests to port 443 (ssl port) to port 3838 (Shiny port).
3. add login credentials for all users (e.g. bob/vanilla47):

Our barebones `Caddyfile` looks like this:

```

# use caddy auth tool to generate a password via the `bcrypt` algorithm.
# > caddy hash-password --plaintext hiccup

rgtlab.org {
  basicauth /power1/* {
    Bob $2a$14$Zkx19XLiW6VYouLHR5NmfoFU0z2GTNmpkT/5qqR7hx4IjWJPDhjvG
  }
  root * /srv
  handle_path /power1/* {
    reverse_proxy power1:3838
  }
  file_server
}

```

We can accomplish what we need for items 4, 5, and 7 through the Caddyfile.

Note:

- rgtlab.org is our domain name
- `handle_path` maps all https requests to port 3838 where Shiny is listening.

Providing our servers domain name, `rgtlab.org` is sufficient to initiate an exchange with the `letsencrypt` service to generate an SSL certificate.

3.3 Docker Compose

And a third file is a config file for Docker Compose. Docker Compose is a Docker module that provides a framework for running multi-container applications. This docker compose YAML file instructs Docker to containerize our Shiny app, pull a caddy webserver image from Docker Hub and create a local network for the two containers to communicate in.

A Docker-compose configuration file (default name `docker-compose.yml`).

The `docker-compose.yml` file:

```

version: "3.7"

services:
  power1:
    image: registry.gitlab.com/rgt47/power1_app/power1_image:v1.0
    restart: unless-stopped
    expose:
      - "3838"
  caddy:
    image: caddy:2.6.4-alpine
    restart: always
    ports:
      - "443:443"
    volumes:
      - $PWD/Caddyfile:/etc/caddy/Caddyfile
      - $PWD/site:/srv
      - caddy_data:/data
      - caddy_config:/config
    depends_on:
      - power1
    environment:
      - HOST="rgtlab.org"
      - EMAIL="rgthomas@ucsd.edu"
volumes:
  caddy_data:
  caddy_config:

```

3.4 Landing Page

Lastly, we need an html file, `index.html` in a subdirectory named `site` that provides the landing page for our server.

```

<!DOCTYPE html>
<html>
  <head>
    <meta charset="utf-8">
    <meta http-equiv="X-UA-Compatible" content="IE=edge">
    <meta name="viewport" content="width=device-width, initial-scale=1">
    <title>Power Calculators</title>

```

```

<link rel="stylesheet" href="https://unpkg.com/bulma@0.9.0/css/bulma.min.css" />
</head>
<body>
  <div id="app">
    <section class="hero is-small">
      <div class="hero-body">
        <div class="container has-text-centered">
          <h1 class="title">RGT Lab Power Calculators</h1>
        </div>
      </div>
    </section>
    <hr>

    <div class="columns">
      <div class="column is-4 is-offset-1">
        
      </div>
      <div class="column is-6">
        <h1 class="title"> Power1 App </h1>
        <p> Power for two-sample t-test </p>
        <br>
        <a href=".//rebecca/" class="button is-info">Go to app</a>
      </div>
    </div>
  </body>
</html>

```

At this point our power1_app repo looks like this:

```
.
  Caddyfile
  Dockerfile
  docker-compose.yml
  site
    index.html
```

4 Gitlab

Push the new content to gitlab.

```
git push
```

Login to `gitlab` and issue a personal access token. Save it as `gitlab_access_token` in the `power1_app` directory.

Next login to the virtual server and clone the repo from gitlab.

```
ssh rgtlab.org
cat gitlab_access_token | \
  docker login registry.gitlab.com -u rgt47 --password-stdin
git clone https://gitlab.com/rgt47/power1_app.git
```

Lastly, cd into `power1_app` directory and run

```
docker compose up -d
```

and you're good to go! The `power1_shiny` app is available at:

```
https://rgtlab.org/
```

5 Appendices

5.1 Tip 1. Docker on M1 macbook.

To get docker functioning properly with `rocker` images on M1 Mac desktop use `--platform` option.

```
docker build -t power1_shiny --platform linux/x86_64 .
docker run -d -p 80:3838 --platform linux/x86_64 power1_shiny
```

5.2 Tip 2 add user to docker group on server.

Add ubuntu to the docker group to allow docker to run without sudo.

```
sudo usermod -aG docker ${USER}
```

5.3 Tip 3 ssh config file.

For convenience, construct a config file in `~/.ssh` as:

```
Host rgtlab.org
HostName 13.57.139.31 # static IP
User ubuntu # default user on ubuntu server
Port 22 # the default port ssh uses
IdentityFile ~/.ssh/power1_app.pem
```

then you can ssh into the new server with

```
sh> ssh rgtlab.org
```

6 References

- Set up a virtual server on AWS (in anticipation of hosting Shiny apps)
- Set up a virtual server on AWS with AWS CLI
- Shiny Apps with Docker Compose, Part 1: Development
- Shiny Apps with Docker Compose, Part 2: Production

7 APPENDIX

2023-12-02

workflow. steps to go from

- a) have an idea for a shiny app to help rebecca to
- b) a secure app available at https://rgtlab.org/rebecca_stats

1. log into gitlab to set up the private holding repositories:
rgt47/rebecca_data and rgt47/rebecca_images

- click on `New project`.

Then in `repository name` field enter `rebecca_data`.

- make the repo private,
- leave `deployment target` empty.
- Click `Create project` blue button at the bottom of the page to create the repo.

repeat for a second project named rebecca_images.

create a personal access token

- a) left sidebar click avatar.

edit profile

access tokens

name: rebecca_prj

expiration date: one month 1/1/24

scope: api

copy token to clipboard

glpat-hUKXsZKkhVAb4CT7hTZj

back on laptop

git clone both new directories to ~/sbx

git clone https://gitlab.com/rgt47/rebecca_data.git

git clone https://gitlab.com/rgt47/rebecca_images.git

cd rebecca_data

cat gitlab_token

glpat-hUKXsZKkhVAb4CT7hTZj

^D

```

mkdir shiny_app
mkdir website
cd shiny_app
develop shiny code (app.R) in shiny_app directory.
run code to validate.
R -e "library(shiny); runApp('app.R', launch=T)"

cd back up to repo root
cd ~/sbx/rebecca_data

create dockerfile :

# Dockerfile
FROM rocker/shiny:4.2.0
RUN rm -rf /srv/shiny-server
COPY /shiny_app/* /srv/shiny-server/
USER shiny
CMD ["/usr/bin/shiny-server"]

run docker build

docker build -t registry.gitlab.com/rgt47/rebecca_data/shiny_image:v1.0 --platform linux/x86_64

push image to gitlab
# login to gitlab
cat gitlab_token | docker login registry.gitlab.com -u rgt47 --password-stdin

docker push registry.gitlab.com/rgt47/rebecca_data/shiny_image:v1.0

create Caddyfile, docker-compose.yml, website/index.html

git add .
git commit -m "commit support files for Shiny app."
git push

all shiny app files now in gitlab in rgt47:rebecca_data

spin-up server on aws rgtlab.org
need keypair, security group, and instance (other parameters known:

```

```

vpc id, subnet id, ami id, storage size, static ip

> ~/bin/aws/aws_create_keypair.sh -k rebecca_app
key_pair_name is rebecca_app
> ~/bin/aws/aws_create_security_group.sh -s rebecca_app
error in command line parsing. Expect options n and p
> ~/bin/aws/aws_create_security_group.sh -n rebecca_app -p 22 -p 443
sg group name = rebecca_app
security group ID = sg-008cace70d32f6267
> vz (vim .zshrc)
> #update sg id and project name in .zshrc and source
> sz (source .zshrc)
> ~/bin/aws/aws_create_instance.sh -p rebecca_app
i-06c9b50e6c6e03874
should be only one instance id. if more than one, check aws console for multiple
instances with same prj name
wait 15 seconds for instance to generate and then associate static IP

check ~/.ssh/config to be sure it has correct keypair name and IP
address.

# check that domain name, hostname, and secret key are correct
Host rgtlab.org
  HostName 13.56.101.209
  StrictHostKeyChecking no
  User ubuntu
  Port 22
  IdentityFile ~/.ssh/rebecca_app.pem

  should be able to log in as
  > ssh rgtlab.org

scp files to rgtlab for
gitlab access
> scp gitlab_token rgtlab.org:~

login to rgtlab.org
check aws_start_up code worked
cat /var/log/cloud-init-output.log
clone the code directory from gitlab

```

```

git clone https://gitlab.com/rgt47/rebecca_data.git
login for docker

:~/rebecca_data$ docker login registry.gitlab.com -u rgt47 -p glpat-hUKXsZKkhVAb4CT7hTZj

registry.gitlab.com/rgt47/rebecca_data/shiny_image:v1.0
docker compose stop
docker compose rm -f
docker compose pull
docker compose up -d

~/master-repo (main )    cat Caddyfile

rgtlab.org {
basicauth /rebecca/* {
    Bob $2a$14$Zkx19XLiW6VYouLHR5Nmf0FU0z2GTNmPkT/5qqR7hx4IjWJPDhvG
}

    root * /srv
    handle_path /rebecca/* {
        reverse_proxy rebecca:3838
    }
    file_server
}

> cat docker-compose.yml

version: "3.7"

services:
  watchtower:
    container_name: watchtower
    restart: always
    environment:
      WATCHTOWER_POLL_INTERVAL: 3600
      TZ: America/Los_Angeles
      WATCHTOWER_CLEANUP: "true"
      WATCHTOWER_DEBUG: "true"

```

```

image: containrrr/watchtower
volumes:
- /var/run/docker.sock:/var/run/docker.sock
- /home/ubuntu/.docker/config.json:/config.json
rebecca:
image: registry.gitlab.com/rgt47/rebecca_data/shiny_image:v1.0
restart: unless-stopped
ports:
- "9000:3838"
caddy:
image: caddy:2.6.4-alpine
ports:
- "80:80"
- "443:443"
volumes:
- $PWD/Caddyfile:/etc/caddy/Caddyfile
- $PWD/website:/srv
- caddy_data:/data
volumes:
caddy_data:

~/master-repo (main )    cat site/index.html

<!DOCTYPE html>
<html>
  <head>
    <meta charset="utf-8">
    <meta http-equiv="X-UA-Compatible" content="IE=edge">
    <meta name="viewport" content="width=device-width, initial-scale=1">
    <title>Power Calculators</title>
    <link rel="stylesheet" href="https://unpkg.com/bulma@0.9.0/css/bulma.min.css" />
  </head>
  <body>
    <div id="app">
      <section class="hero is-small">
        <div class="hero-body">
          <div class="container has-text-centered">
            <h1 class="title">RGT Lab Power Calculators</h1>
          </div>
        </div>
    
```

```
</section>
<hr>

<div class="columns">
  <div class="column is-4 is-offset-1">
    
  </div>
  <div class="column is-6">
    <h1 class="title"> Power1 App </h1>
    <p> Power for two-sample t-test </p>
    <br>
    <a href=".//rebecca/" class="button is-info">Go to app</a>
  </div>
</div>
</body>
</html>
```

todo

move images to gitlab repo

work on streamlining changes for a new project name i.e. change
rebecca to new_project where?