

Dockerize Shiny Apps

true

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Introduction

This is the first in a series of posts offering suggested strategies for leveraging a set of open source technologies to provide solutions to one of the central challenges in the practice of data science, i.e. how to effectively communicate analysis results to clients and collaborators. The group of technologies (or stack) we'll employ is: linux, R, Shiny, Caddy, and Docker.

This initial post provides a minimal, proof-of-concept example of applying these technologies for the development and hosting an interactive application for conducting a statistical power analysis.

We start with a simple, but hopefully still useful, stand-alone shiny app and end with a secure (encrypted and authenticated) web site with a custom domain name hosting our app.

Methods

Lets assume we're just finished developing a 'shiny' new shiny app, named `power0` .

See the code for the `power0` shiny app here in appendix 1.

A screenshot of the finished product shows a shiny app with a widget to select the sample size and a visualization (2D plot) of the power as a function of the standardized effect size:

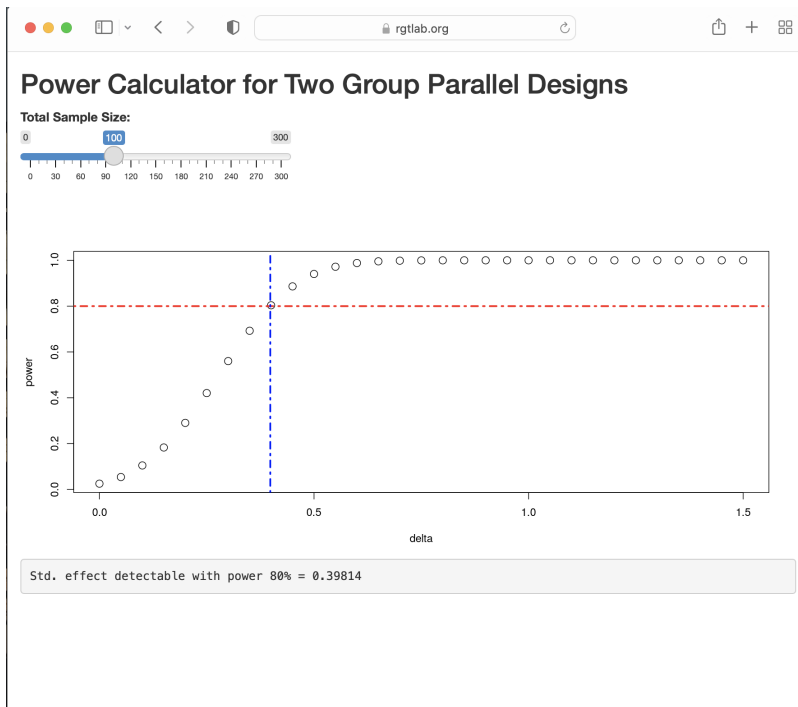


Photo by Ian Taylor on Unsplash

Hosting

Once we have a production ready dockerized shiny app available, we'll want to host it on the internet. To do that we'll need the following :

1. a virtual server
2. a static IP address
3. a domain name
4. a web server
5. an SSL certificate (encrypted communication)
6. an authentication method (password protection)
7. a reverse proxy method

This can all be done at no cost if you have your own (self-hosted) server and domain name, or at minimal cost using a cloud-hosting service

(e.g. Amazon's EC2 or Digital Ocean) and a "leased" domain name from, e.g. via GoDaddy, or Amazon's Route 53.

There are a number of cloud based server options: Microsoft Azure, Google Cloud, Amazon AWS, Digital Ocean to name a few.

Specific instructions for AWS EC2 are here or here in appendix 2.

To construct the web site we need four files in the home directory for default user ubuntu. Lets clone them in from github.

```
git clone http:// ???
```

We'll use Caddy as our web server To allow the automation of one of the most complicated parts of this exercise, the i.e. acquiring and installing an SSL certificate.

The second file is the Caddyfile configuration file. The caddyfile provides three things.

1. the site domain name.
2. the authentication pair login/hash-password, and
3. the 'reverse proxy' map that redirects requests to port 443 (ssl port) to port 3838 (shiny port).

The Caddyfile is

```
auth info bob/utter
```

```
rgtlab.org {  
  basicauth * {  
    bob JDJhJDE0JE1CQmRGaTA0ajY3bkZTLjRiWUZ4enVoZnVSQzVXVGVMHlVcXJTaTRGYmpRQVFHlnYzN0tx  
  }  
  handle_path /power0/* {  
    reverse_proxy power0:3838  
  }  
}
```

And the third file is the docker compose file that pulls our shiny app, and the caddy server and create a local network for them to communicate in.

docker-compose.yml

```
version: "3.7"  
  
services:  
  power0:  
    build: .  
  caddy:  
    image: caddy:2.3.0-alpine  
    ports:  
      - "443:443"  
    volumes:  
      - $PWD/Caddyfile:/etc/caddy/Caddyfile  
      - caddy_data:/data  
volumes:  
  caddy_data:
```

Here is our dockerfile:

```
FROM rocker/shiny:4.2.0  
COPY app.R /srv/shiny-server/
```

```
USER shiny
CMD ["/usr/bin/shiny-server"]
```

That's it. With the dockerfile and the app.R file in the same directory we can first build the docker image, and then push it to Docker hub as a convenient repository. (Alternatively we could copy it directly to the server or to another site, e.g. github.com.)

Details are here

to add authentication to the web site use basic auth supplied by caddy first to get access to the command line interface (CLI) for caddy issue the docker command to load a caddy container from Docker Hub

```
docker-compose run caddy caddy hash-password
```

```
docker run -it --rm caddy:2.3.0-alpine /bin/sh
caddy hash-password --plaintext bar
```

Appendix1

Pull the power.R file from rgt47 gist

```
ui <- fluidPage(
  titlePanel("Power Calculator for Two Group Parallel Designs"),
  sliderInput("N", "Total Sample Size:", min = 0, max = 300, value = 100),
  plotOutput("plot"),
  verbatimTextOutput("eff"))

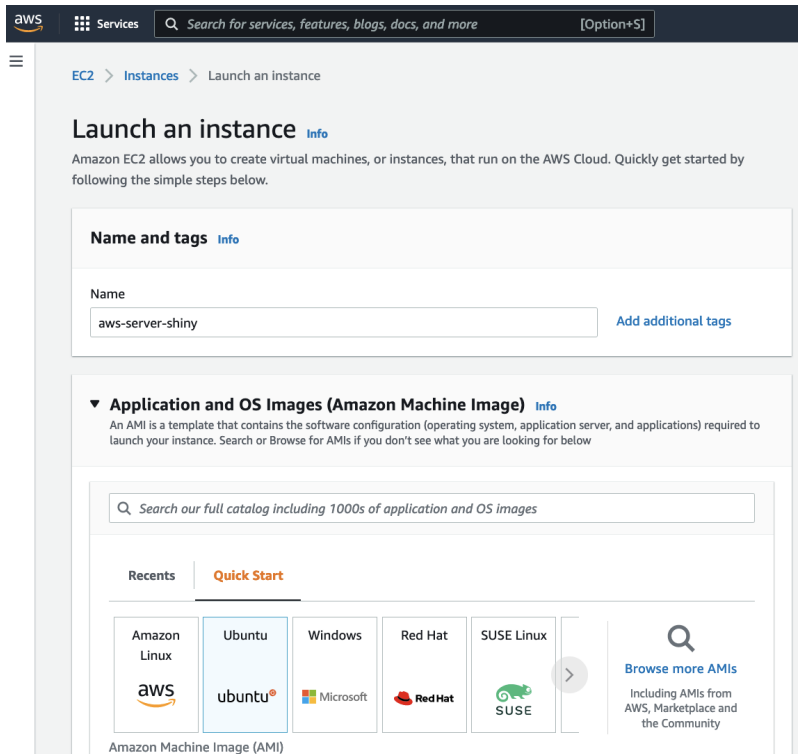
server <- function(input, output, session) {
  delta = seq(0, 1.5, .05)
  pow = reactive(sapply(delta, function(x) power.t.test(input$N, d=x)$power ))
  eff = renderText(power.t.test(input$N, power=.8)$d)
  output$plot <- renderPlot({
    plot(delta, pow(), cex=1.5, ylab="power")
    abline(h = .8, col = "red", lwd =2.5, lty = 4)
    abline(v = eff(), col = "blue", lwd =2.5, lty = 4)})
  output$eff <- renderText(
    paste0("Std. effect detectable with power 80% = ", eff() )
  )
}
shinyApp(ui, server)
```

Appendix2

AWS is a reasonable choice for setting up a small custom server. AWS offers a free set of servers for the first 12 months.

To start open EC2 console.

https://aws.amazon.com/console



Create an account or sign in then before choosing the server template set up a working environment. Specifically you'll want to set up four components of the environment

1. ssh key pair
2. firewall
3. Domain Name
4. Static IP
- 5.

The first time you create an AWS account you need to exchange an SSH key pair with AWS. You can generate an ssh key pair locally and upload public key to EC2. Create a directory to hold the keys. e.g. ~/.ssh. From inside .ssh generate the keys with the command

```
> ssh-gen -PEM ???
```

name keys something like ssh-rsa.

Back On EC2 select security/keys and import the public key.

Construct a config file in ~/.ssh as:

```
Host ec2
  HostName 13.57.139.31 # static IP
  User ubuntu # default user on ubuntu server
  Port 22 # the default port ssh uses
  IdentityFile ~/.ssh/ssh-rsa.pem
```

then you can ssh into new server with

```
sh> ssh ec2
```

Use elastic IP (to allow server to be run “on-demand”) * click on elastic IP in left panel * select associate Elastic IP 13.57.139.31 choose an instance (shiny-july22) to associate with.

- side panel, click “ec2”
- side panel, click “Instances”
- from top bar, click “Launch Instances”

2. From “Quick Start” click Ubuntu button.

- Name the server say shiny-july22
- Choose an AMI (instance template, operating system):

Suggest choose “Ubuntu Server 22.04 LTS”, but other linux distributions can be utilized, e.g. Red Hat, or SUSE.)

e.g. ubuntu/images/hvm-ssd/ubuntu-jammy-22.04-amd64-server-20220609

3. Next choose an instance **type**, e.g. “t2-micro”. (different instances are mixtures of size, processors, memory, instance storage, network performance) click “Next: Configure Instance Details”

*. choose Key pair (use in place aws18.pem) or set up new pair

Add security group, e.g. ‘shiny’ (sg-0f37c94ac1e1b6250) allowing ports 80 (http), 22 (ssh), 443 (https), and 3838 (shiny). and 8787

choose 30 GB of EBS General Purpose (SSD) or Magnetic storage

click Launch Instance

Use elastic IP (to allow server to be run “on-demand”) * click on elastic IP in left panel * select associate Elastic IP 13.57.139.31 choose an instance (shiny-july22) to associate with.

Log into new instance with ssh from local

```
ssh -i ~/.ssh/aws18.pem ubuntu@13.57.139.31
```

or

```
ssh ec2
```

if you’ve set up a config file in ~/.ssh (see Tips at the end of the blog)

set up the environment on server. There is only one piece of software to install: Docker.

```
apt-get -y update
apt-get -y upgrade

apt-get install -y \
    docker \
    docker-compose

systemctl enable docker
# or use homebrew for lin
```

Add ubuntu to the docker group

get domain name from Route 53.

Go to godaddy or Amazon route 53 to associate a domain name with the Elastic IP in EC2.

(screenshot)

To associate domain name rgtlab.org. in Route 53:

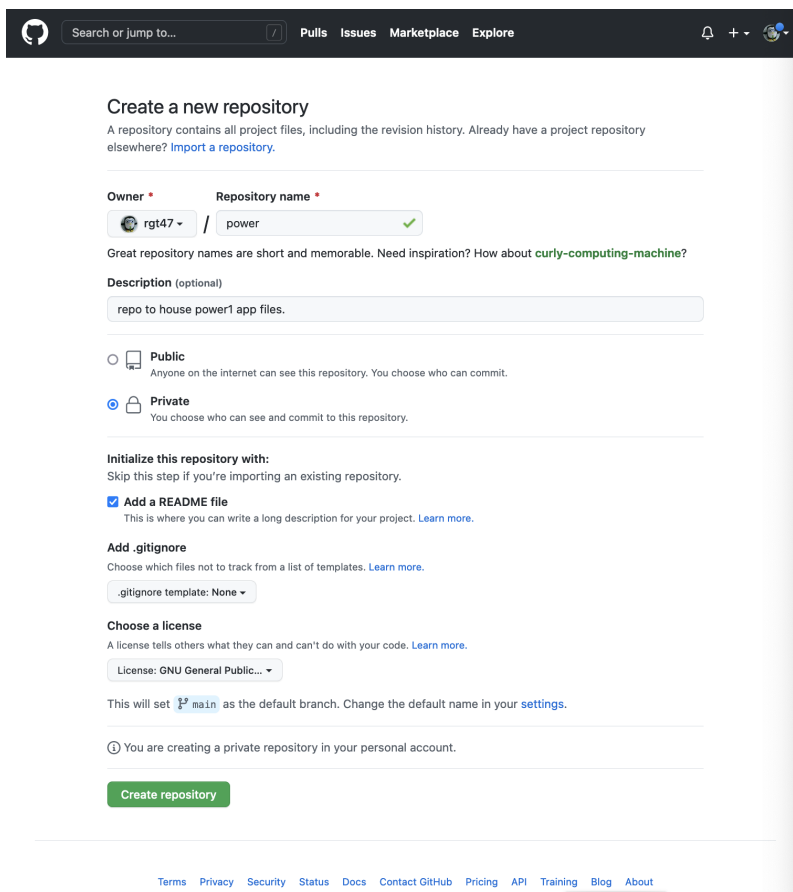
- click on 'hosted zones' in side panel
- click on rgtlab.org in center panel
- click on checkbox for rgtlab.org type=A line
- then click on edit record in right panel
- change ip address to 13.57.139.31

appendix x (joe data version)

ok! got my shiny app running. Works great! Now how do I get it up on the web and shared with my client Bob?

Start by creating a repo for the app on github.

- login to github (screenshot)



The screenshot shows the GitHub 'Create a new repository' page. The form includes the following fields and options:

- Owner:** rgt47
- Repository name:** power
- Description (optional):** repo to house power1 app files.
- Visibility:** Private (selected)
- Initialize this repository with:** Add a README file (checked)
- Add .gitignore:** None
- Choose a license:** GNU General Public
- Default branch:** main
- Create repository button:** Green button at the bottom.

- click on new in repo name and enter power1. (Make the repo private we only want to share with Bob at this point).
- create repo
- on workstation: clone the repo

```
git clone https://github.com/rgt47/power1.git
```

- copy power1.R in power1 repo directory.
- update remote repo

- `git add .`
- `git commit -m 'add shiny code'`
- `git push`

Now we need a (virtual) server to host the app. Let use Amazon AWS.