



## BUSINESS UNDERSTANDING



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#### CLIENT

KAPPA ALPHA ORDER

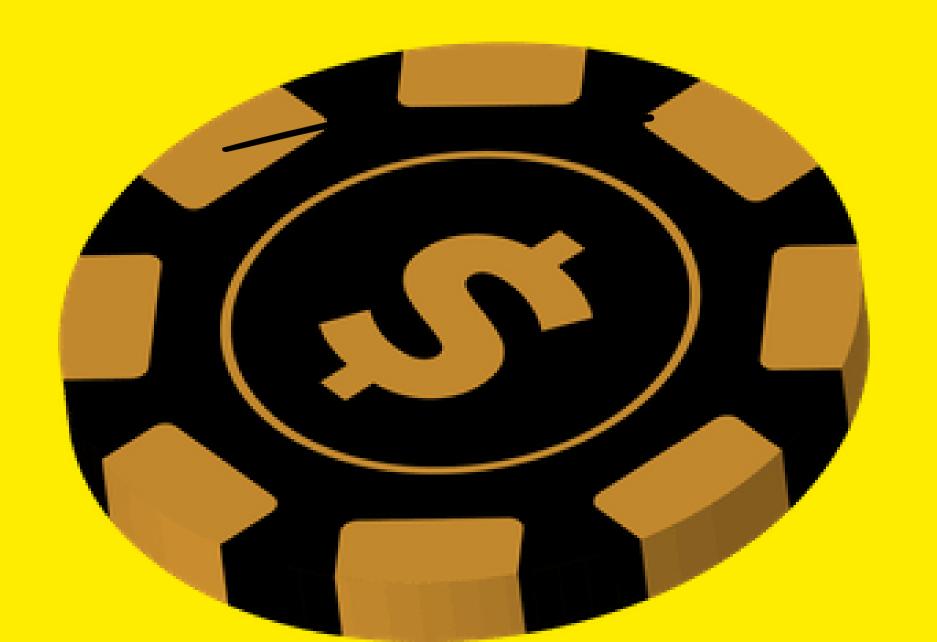
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#### **PROJECT**

Create a Statistical Model that will predict the winner of NFL matches. Charge students 10% of their winnings to use the model



### **Our Outline**



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DATA

Kaggle

MODELESS BASELINE
VS OUR MODEL

Pick the favorite to win

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RESULTS

**Projections** 





- Gambling Data (spread, projected outcome, Home Team advantage)
- Conditions Data (temperature and windspeed)

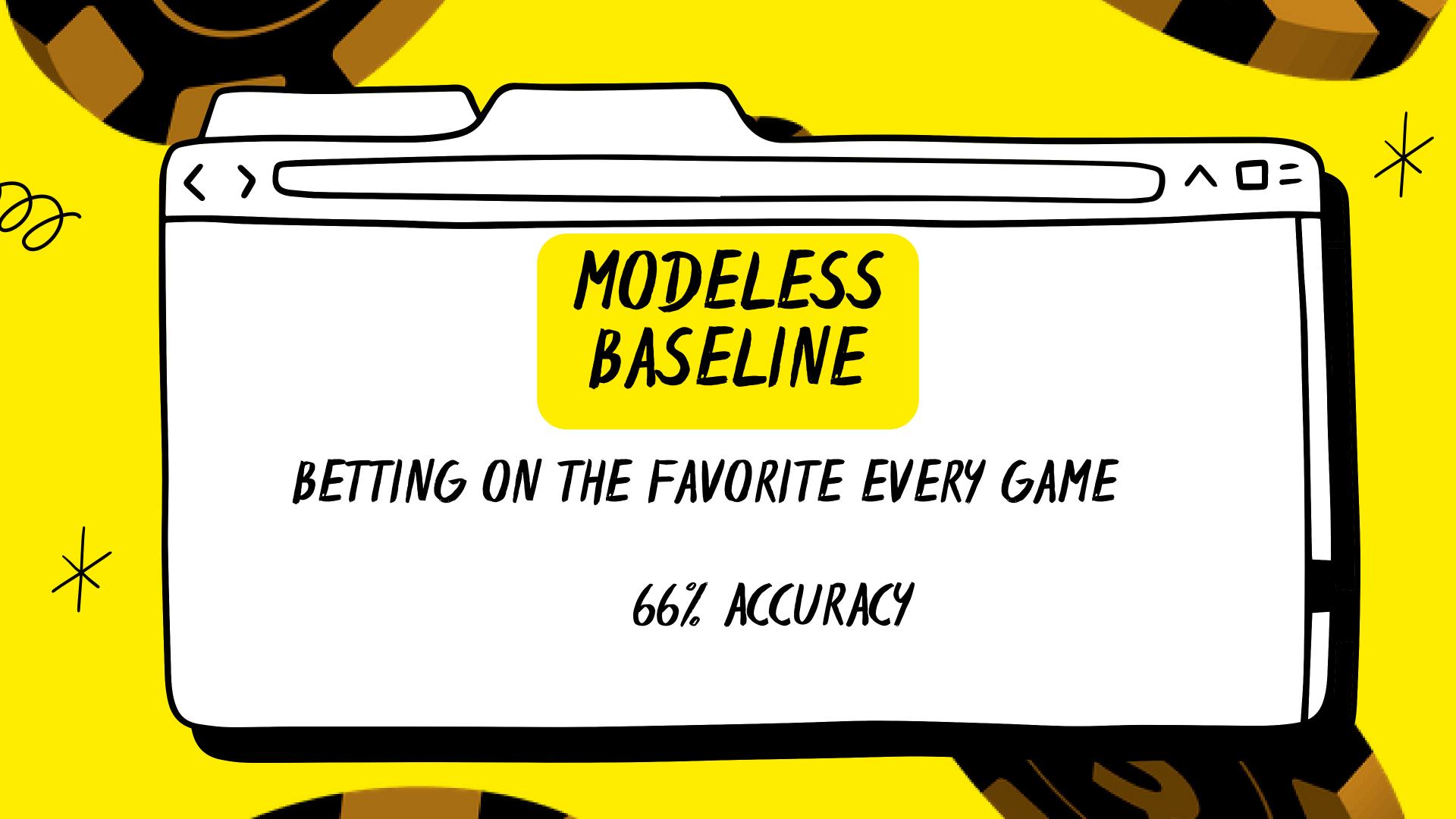
**Goal:** Predict if the favored team will win

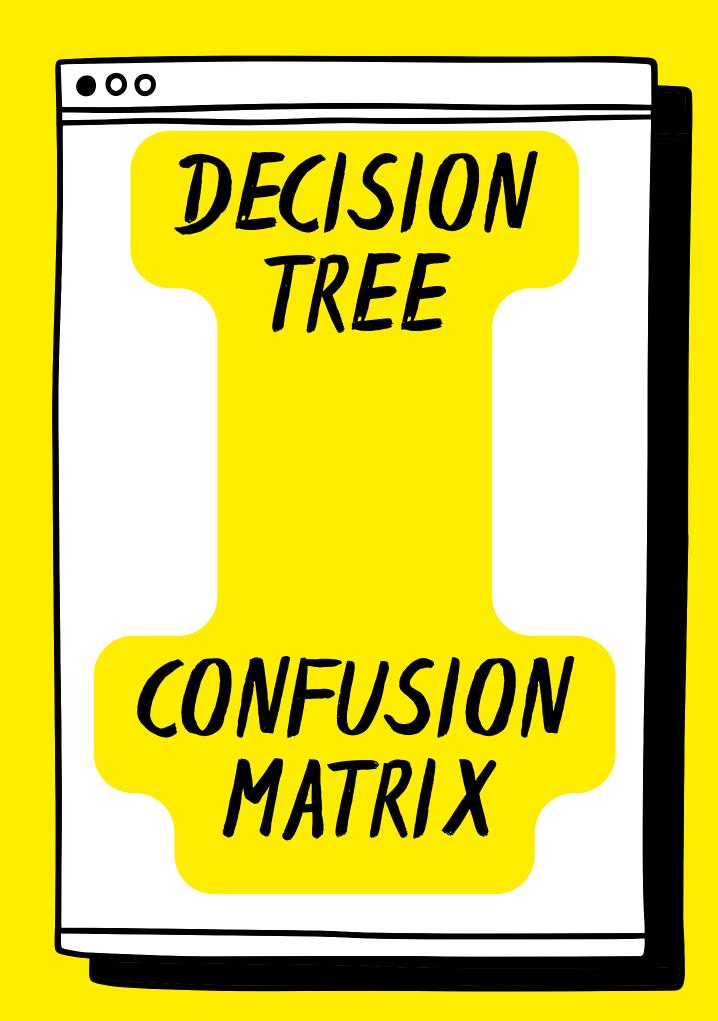


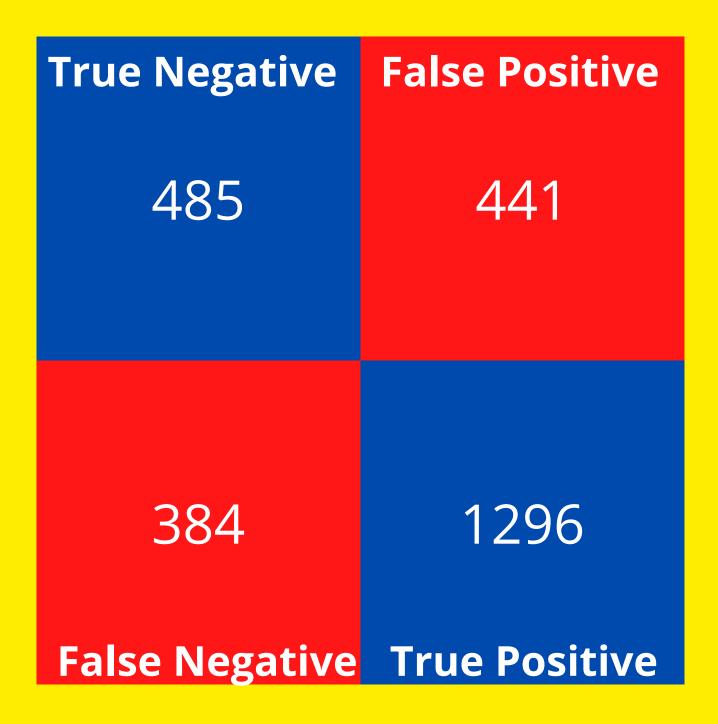
## THE DATA

Kaggle: NFL games from 1979 to present

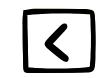








68% Accuracy Score







## LAST 60 GAMES (\$50 PER GAME)

- Modeless Baseline:
  - o Cost \$3000
  - Starting Cash + Winnings: \$4000
  - Earnings: \$1000
- Decision Tree Model:
  - Cost \$3000
  - Starting Cash + Winnings: \$4150
  - Earnings: \$1150











### MORE DATA

NEXT STEPS

POWER RANKINGS

• OFFENSIVE/DEFENSIVE SYSTEMS (PRO STYLE VS WING-T)

+75% PROBABILTY



# **QUESTIONS?**