

print 20 stars condition

Dry run? class Hello{
 public static void main(String args[]){
 //print 20 stars
 int i=0;
 → for(i=0; i<5; i++){
 System.out.println("*");
 }
 }
 }

increment

5<5

~~X~~

print 20 stars condition

```
class Hello{
    public static void main(String args[]){
        //print 20 stars
        int i=0;
        for(i=0; i<5; i++){
            System.out.println("*");
        }
    }
}
```

1 1 1 1

Nested looping:

```
for(.....){
    for(.....){
    }
}
```

Nested looping:

```
for(int i=0; i<5; i++){
    for(int j=0; j<5; j++){
        System.out.print("*")
    }
    System.out.println("")
}
```

i 0 < 5

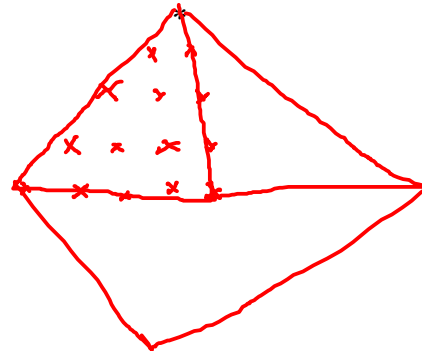
1 < 5

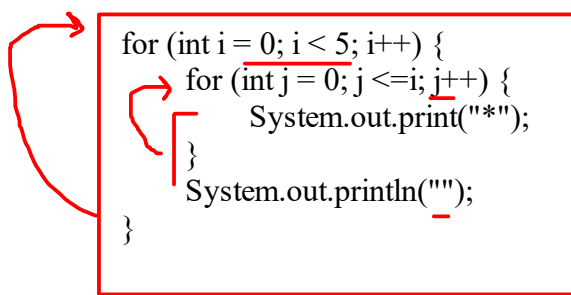
j ~~5 < 5~~

j=0,1,2,3,4,5

// Nested looping:

```
//technally there is not limit
//GPP: nested loop bad in peformance
for (int i = 0; i < 5; i++) {
    for (int j = 0; j < 5; j++) {
        System.out.print("*");
    }
    System.out.println("");
}
```





0<5

j<=i
1<=0 (F)

*

.

How to take input from the user?

Scanner scanner=new Scanner(System.in);

Problem statement:

i have today date:22/4/2024 31/12/2024 leap year?
 23/4/2024 1/1/2025
 28/2/2024
 29/2/2024
 1/3/2024

1. write logic to check no of days in each month
2. leap year
3. to increse 1 into current day

ask user to provide day month and year

31/12/2024

31+1=32

1/13/2024

```

int day, month, year;
Scanner scanner=new Scanner(System.in);
System.out.println("PE day month and year");
day=scanner.nextInt();
month=scanner.nextInt();
year=scanner.nextInt();

System.out.println("date is :"+ day+"/"+month+"/"+ year);
/*
 * 1. write logic to check no of days in each month
 * 2. .... leap year
 * 3. .... to increse 1 into current day
 */
//
//          0      1      2.....12
int noOfDays[] = { -1, 31, 28, 31, 30, 31, 30, 31, 31, 30, 31, 30, 31 };

//now i need to check if it is a leap year
//copy paste is not a crime in programming

if( year % 4 == 0 && year % 100 != 0 || year % 400 == 0 ) {
    noOfDays[2]=29; //if it is leap year then days must be 29
}

day=day+1;
if(day>noOfDays[month]) {
    day=1;
    month=month+1;
    if(month>12) {
        month=1;
        year=year+1;
    }
}

System.out.println("next date is :"+ day+"/"+month+"/"+ year);

```

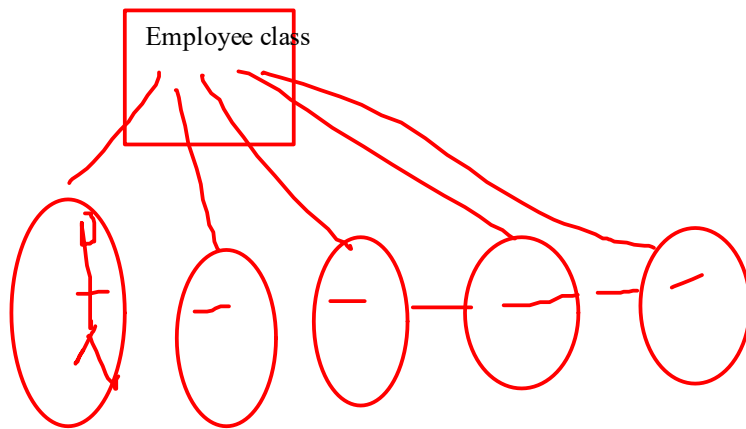
28/2/2023

day=1 month=3
if(29>28)

1

1/3/2023

clean code
modular code
i should not write everything in the main
i should multiple methods



```
class Employee{
    //instance data: per object
    private int id;
    private String name;
    private double salary;

    //class data: class variable: per class
    private static companyName="abc";

    //methods: ctr: have same name as of class, default , parameterized , copy ctr
    public Employee(){
    }
    //setter is used to set the values
    public void setSalary(double sal){
        int temp=4;// local variable , define inside a method
        salary=sal;
    }

    //getter
    public double getSalary(){
        return salary;
    }
    //Logic
    public double netSalary(){
        return salary * 0.8;
    }
}
```

How to visualized?

```
class Employee{  
      
      
}
```

Employee d1=new Employee(...);

Employee d2=new Employee(...);
stack

Java app --> JVM
(Java virtual machine)

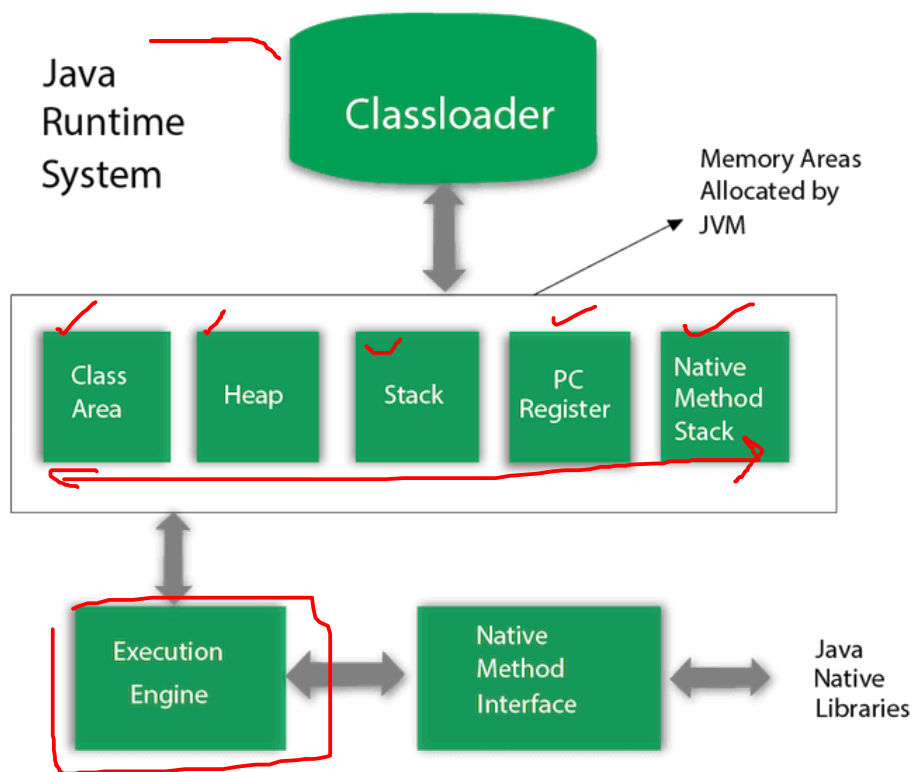
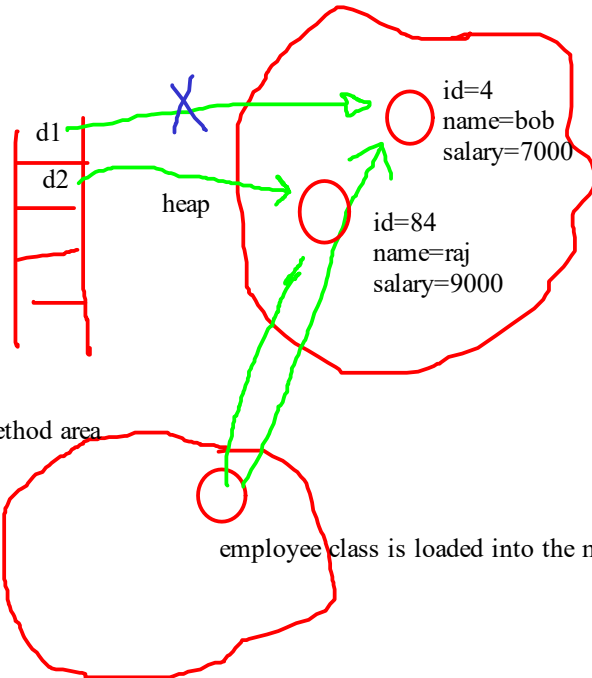
C++: it have a concept of destructor
java : garbage collector(inside jvm)
u dont have to do memory mgt

what is happing: object become candidate of
garbage collector :)

d1=null;

method area

employee class is loaded into the method area



Q: how to create classes and object

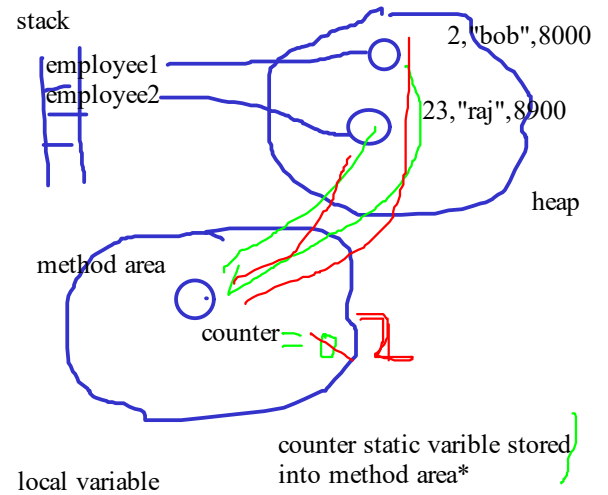
U need to count how many employee are created: counter?

```
class Employee{
    private int id;
    private String name;
    private double salary;

    //ctr: default ctr of the class
    public Employee() {
        System.out.println("default ctr");
    }
    //Parameterized ctr
    public Employee(int eId, String eName, double eSalary) {
        id=eId;
        name=eName;
        salary=eSalary;
    }
    public void print() {
        System.out.println("id : "+ id +" name: "+ name +" salary: "+ salary);
    }
}

public class D_EmployeeExample {
    public static void main(String[] args) {
        Employee employee1=new Employee(12,"bob",8000);
        Employee employee2=new Employee(23,"raj",8900);

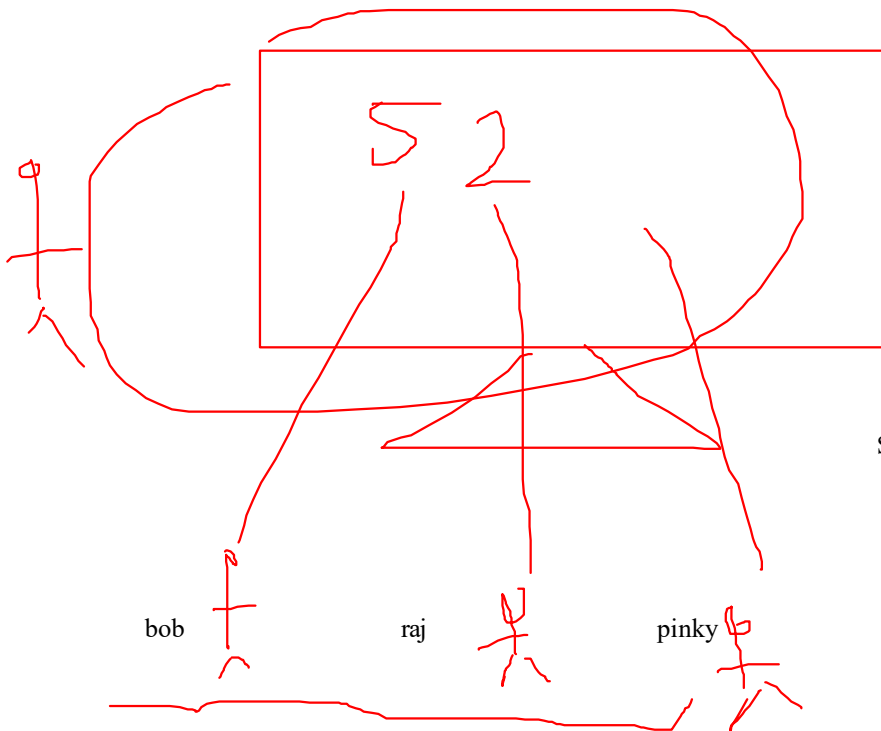
        employee1.print();
        employee2.print();
    }
}
```



local variable

counter static variable stored into method area*

we are copying the values form local variable to instance variable



Static data is shared among the object

```

public Employee() {
    this(101, "foo", 4000);
    counter++;
}
//Parameterized ctr
public Employee(int id, String name, double salary) {
    id=id;
    name=name;
    salary=salary;
    counter++;
}

```

"this"
what is use of this

1. used to call ctr of the same ctr

2. this is used to avoid confusion bw
local variable and instance variable

Employee employee4=new Employee();

u are assigning local variable to local variable itself
dont make sence

how to force java to assign local variable to
the instance variable

"this"

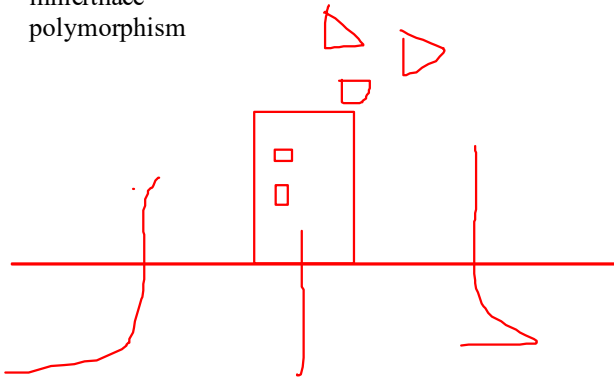
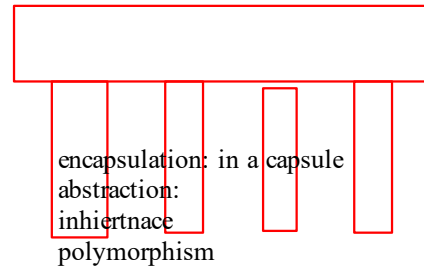
oo

encapsulation: in a capsule data + methods : proper visibility modifier

abstraction:

inheritance

polymorphism



Understanding inheritance ?

```

class A{
    private int i;           : private data never get inherited ....
    A(){                    : ctr never ever get inher.....
    }
    void foo(){              : method are inheritable ...

    static int k=67;         yes

    static void fooStatic(){
    }                         yes
}
class B extends A{
    private int j;
}

```

```

class A {
    public A() {
        System.out.println("ctr of class A");
    }
}
class B extends A {
    public B() {
        super();
        System.out.println("ctr of class B");
    }
}
public class E_SimpleInheritanceEx {
    public static void main(String[] args) {
        B b=new B();
    }
}

```

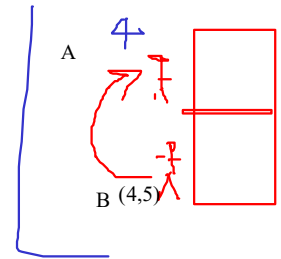


it is the call to the base class ctr
it is implicit

```

class A {
    private int i;
    public A(int i) {
        this.i=i;
    }
}
class B extends A {
    private int j;
    public B(int i, int j) {
        super(i);
        this.j=j;
    }
}
public class E_SimpleInheritanceEx {
    public static void main(String[] args) {
        B b=new B(4,5);
    }
}

```



```

class A {
    private int i;
    public A(int i) {
        this.i=i;
    }
    public void print() {
        System.out.println("value of i: "+ i);
    }
}
class B extends A {
    private int j;
    public B(int i, int j) {
        super(i);
        this.j=j;
    }
    public void print() {
        super.print();
        System.out.println("value of j: "+ j);
    }
}
public class E_SimpleInheritanceEx {
    public static void main(String[] args) {
        B b=new B(4,5);
        b.print();
    }
}

```



Polymorphism
abstract class
interface

poly morphism

many + forms
same name many forms

Run time poly.
Overriding

compile time poly...

is decided at compile time

fun over operator over template classes

explicit

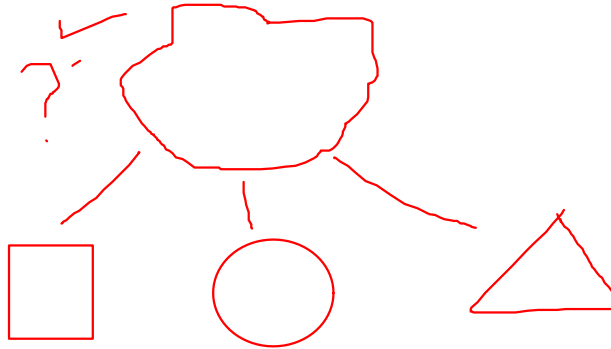
implicit

provide u code
flexablity

tom

```
class A{  
  void foo(){  
  }  
}
```

john



```

abstract class Employee {
    private int id;
    private String name;

    public Employee(int id, String name) {
        this.id = id;
        this.name = name;
    }

    public void print() {
        System.out.println("id : " + id + " name: " + name);
    }

    public abstract double getSalary();
}

```

```

class PartTimeEmployee extends Employee {
    private int noOfHr;
    private int payPerHr;

    public PartTimeEmployee(int id, String name, int noOfHr, int payPerHr) {
        super(id, name);
        this.noOfHr = noOfHr;
        this.payPerHr = payPerHr;
    }

    public void print() {
        super.print();
        System.out.println("noOfHr : " + noOfHr + " payPerHr: " + payPerHr);
    }

    //this method have overridden the base method
    public double getSalary() {
        return noOfHr * payPerHr * 0.8;
    }
}

```

```

class FullTimeEmployee extends Employee {
    private String ppfNo;
    private int baseSalary;

    public FullTimeEmployee(int id, String name, String ppfNo, int baseSalary) {
        super(id, name);
        this.ppfNo = ppfNo;
        this.baseSalary = baseSalary;
    }

    public void print() {
        super.print();
        System.out.println("ppfNo : " + ppfNo + " baseSalary: " + baseSalary);
    }

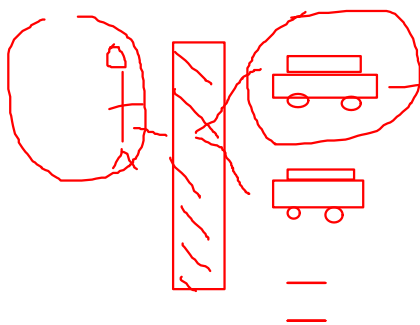
    public double getSalary() {
        return baseSalary * 10 * 0.8;
    }
}

```

```

Employee employee1 = new FullTimeEmployee(12, "raja", "ASB555", 1000);
System.out.println("salray of employee 1 : " + employee1.getSalary());

```



"a passenger is moving from ~~Delhi~~ to Taj Mahal