Why Are They Called Structural Design Patterns?

Definition:

Structural patterns focus on **how classes and objects are composed** to form larger structures, enabling flexibility and reusability.

Yey Insight:

- They **emphasize composition** (i.e., using object references inside another object) rather than **inheritance** (i.e., extending behavior via subclassing).
- This allows runtime flexibility, dynamic wiring, and loose coupling.

Structural vs Creational Patterns – Interview Differences

Feature	Structural Patterns	Creational Patterns
© Primary Focus	Structure and relationships between objects	Object creation mechanisms
↑ Technique Used	Composition (has-a relationship)	Often use Inheritance or new/clone/instance
Reuse Mechanism	Reuse existing objects by combining or wrapping	Reuse creation logic by centralizing or hiding constructors
Runtime Flexibility	High – can rewire objects dynamically	Moderate – creation logic fixed at config or init
Change Impact	Low coupling → changes in components are isolated	Creation logic is decoupled, but structure may vary
Examples	Adapter, Bridge, Composite, Decorator, Facade, Flyweight, Proxy	Singleton, Factory, Abstract Factory, Builder, Prototype
Composition vs Inheritance	Mostly composition-based	Often inheritance-based , especially in Factory Method

Inheritance vs Composition – Real Differences

Aspect	Inheritance (Creational)	Composition (Structural)
Type of relationship	is-a (e.g., Dog extends Animal)	has-a (e.g., Car has Engine)
Compile-time vs Runtime	Mostly compile-time	Mostly runtime wiring
Flexibility	Rigid – fixed hierarchy	Flexible – pluggable components

Aspect

Inheritance (Creational)

Composition (Structural)

Substitution

Can override behavior

Can delegate behavior dynamically Preserves encapsulation (wraps

Encapsulation

Can break encapsulation (inherits internals)

internally)



Quick Examples of Composition in Structural Patterns:

Composition Example Pattern

Adapter Wraps incompatible class (target ← adaptee)

Has a reference to another interface (decouples abstraction from implementation) **Bridge**

Composite A container holds a list of child components **Decorator** Has a reference to the component it enhances

Composes multiple subsystems into a single interface **Facade** Flyweight Shares common parts using composition of shared state

Wraps a real object and adds control logic **Proxy**



Interview-Ready Answer:

"Structural patterns are called 'structural' because they focus on how objects are **composed** to form larger structures. Unlike creational patterns that often use inheritance to manage object creation, structural patterns rely on **composition** to reuse, extend, and organize code without tight coupling. This promotes flexibility and runtime adaptability."