

# Composite Design Pattern

**Composite Design Pattern** is one of the most powerful and elegant patterns in the Structural category. Let's break it down step by step — from real-world analogy to Java code, JDK internal examples, and Spring Boot applications.

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## What is Composite Design Pattern?

**Composite Pattern** is used when we want to treat a group of **objects and individual objects uniformly**.

It forms a **tree structure** where each node is either:

- a **leaf** (cannot contain anything), or
  - a **composite** (can contain children including other composites).
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## Real-Life Analogy: A File System or Company Org Chart

- You can have **Files (leaves)** and **Folders (composites)**.
- A **folder can contain** both files and other folders.

You want to:

- Call `show()` on a File → shows name
- Call `show()` on a Folder → recursively shows all contents

✓ Both folders and files should share the **same interface**.

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## Java Implementation – Composite Pattern

### Step 1: Common Interface (Component)

```
interface FileSystemComponent {  
    void show();  
}
```

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### Step 2: Leaf Node – File

```
class File implements FileSystemComponent {  
    private String name;  
  
    public File(String name) {  
        this.name = name;  
    }  
}
```

```
        public void show() {
            System.out.println("File: " + name);
        }
    }
}
```

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### Step 3: Composite Node – Folder

```
class Folder implements FileSystemComponent {
    private String name;
    private List<FileSystemComponent> children = new ArrayList<>();

    public Folder(String name) {
        this.name = name;
    }

    public void add(FileSystemComponent component) {
        children.add(component);
    }

    public void show() {
        System.out.println("Folder: " + name);
        for (FileSystemComponent child : children) {
            child.show(); // recursive call
        }
    }
}
```

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### Step 4: Client Code

```
public class CompositeDemo {
    public static void main(String[] args) {
        File file1 = new File("resume.pdf");
        File file2 = new File("budget.xlsx");
        Folder docs = new Folder("Documents");

        docs.add(file1);
        docs.add(file2);

        Folder root = new Folder("Root");
        root.add(docs);
        root.add(new File("readme.txt"));

        root.show();
    }
}
```

#### Output:

```
Folder: Root
Folder: Documents
File: resume.pdf
File: budget.xlsx
File: readme.txt
```

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## Key Concepts

Term	Role in Composite Pattern
Component	Common interface (FileSystemComponent)
Leaf	Individual object (File)
Composite	Group/container (Folder)
Client	Code that works with both (root.show())

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## Real JDK Examples of Composite Pattern



### A. java.awt.Component and Container

```
Component button = new JButton("Click");
Container panel = new JPanel();
panel.add(button);
```

- Component is the **interface**
- JButton is a **leaf**
- JPanel is a **composite** — it can contain components including other JPanel s



### B. org.w3c.dom.Node

```
Node element = document.getElementById("div1");
NodeList children = element.getChildNodes();
```

- Node is a base type
  - Each node can be a **leaf** (Text) or **composite** (Element containing children)
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## Spring Boot Example: Spring's ApplicationContext



### Spring Beans as Composite Hierarchy

- Spring's ApplicationContext interface **extends** BeanFactory
- It can **contain other contexts** (like parent context → child context)
- You can walk through the tree via:

```
ApplicationContext parent = new
AnnotationConfigApplicationContext(ConfigA.class);
ApplicationContext child = new AnnotationConfigApplicationContext();
((GenericApplicationContext) child).setParent(parent);
```

Now:

```
child.getBean("myBean"); // searches in parent if not found
```

- ✓ Each context is a **composite** — containing beans and even other contexts.

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## ✓ Another Example – Spring Security AccessDecisionVoter

```
AccessDecisionManager adm = new AffirmativeBased(Arrays.asList(  
    new RoleVoter(), new AuthenticatedVoter()  
));
```

- Each Voter is a **leaf**
- AccessDecisionManager is a **composite** that loops through all voters
- All voters implement the same interface

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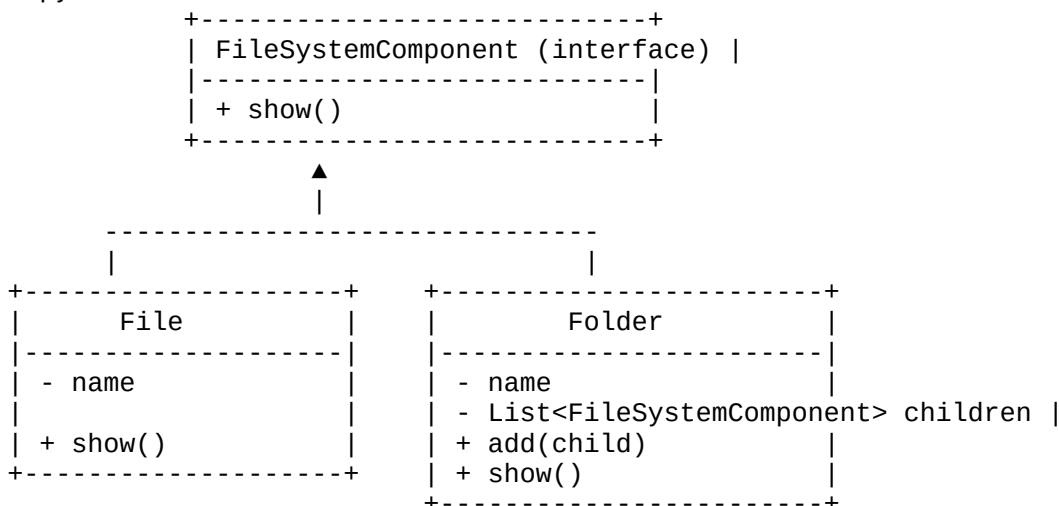
## ✓ Interview Answer

"The Composite Pattern lets us treat **individual objects and groups of objects uniformly**. It's useful when dealing with **tree-like structures** like file systems, DOM trees, or GUI components. In Java, `java.awt.Component`, `org.w3c.dom.Node`, and Spring's `ApplicationContext` use it to let composite objects behave just like leaves, allowing recursive traversal and manipulation."

**UML diagram** for the **Composite Design Pattern**, based on our FileSystem (Files & Folders) example.

### UML Flowchart of Composite Pattern

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## ✓ Explanation of Diagram

- FileSystemComponent is the **common interface** – the **Component**.
- File is the **Leaf** – cannot contain children.
- Folder is the **Composite** – contains a **list of children** (FileSystemComponent).

- Client code can call `.show()` on either `File` or `Folder` **without knowing** the type.
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## Real-World Flow in Code Terms

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```
Folder root = new Folder("Root")
├── Folder docs
│   ├── File resume.pdf
│   └── File budget.xlsx
└── File readme.txt
```

Calling `root.show()`:

1. Shows `Root`
2. Recursively calls `docs.show()`
3. Recursively calls `resume.pdf.show()`, `budget.xlsx.show()`
4. Then shows `readme.txt`



You are traversing the **entire tree**, treating both `File` and `Folder` **uniformly**.

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Would you like the same visual UML version for:

- JDK Composite (Component/Container)
- Spring Composite (ApplicationContext)
- Or move to the next pattern (e.g., **Decorator**)?