

Hoisting Done for var, let, and const?

✅ Short Answer:

Yes — **all declarations** (var, let, and const) are **hoisted**.

But they behave **differently after hoisting** due to their **initialization phase and scope**.

What is Hoisting?

Hoisting is JavaScript's default behavior of **moving declarations to the top of their scope** during the **memory creation phase** of execution context.

But:

Declaration	Hoisted?	Initialized to	Temporal Dead Zone (TDZ)?	Scope
var	✅ Yes	undefined	❌ No TDZ	Function
let	✅ Yes	❌ Not initialized	✅ Yes	Block
const	✅ Yes	❌ Not initialized	✅ Yes	Block

Dry Run Example

```
console.log(a); // undefined
var a = 10;
```

```
console.log(b); // ❌ ReferenceError
let b = 20;
```

What happens behind the scenes?

Memory Phase (before code runs):

```
var a = undefined;
let b = uninitialized (in TDZ);
```

Execution Phase:

- `console.log(a)` → prints undefined ✅
 - `console.log(b)` → ❌ throws `ReferenceError: Cannot access 'b' before initialization`
-

⚠️ What is Temporal Dead Zone (TDZ)?

TDZ is the time between the hoisting of a variable (`let` or `const`) and its actual declaration/initialization.

If you try to access the variable **before it's initialized**, you get a **ReferenceError**.

✓ Visual Summary

```
{  
  // TDZ begins  
  console.log(myName); // ✗ ReferenceError  
  
  let myName = "Rajeev";  
  // TDZ ends  
}
```

But with var:

```
{  
  console.log(myName); // ✓ undefined  
  var myName = "Rajeev";  
}
```

🎯 Summary:

Step	Approach
1	all variables are hoisted, but initialized differently
2	TDZ for let and const

What is Temporal Dead Zone (TDZ)?

TDZ is the time **between when a let or const variable is hoisted** and when it's **actually declared in the code**.

During this time, the variable **exists**, but **you are not allowed to touch it**.

👤 Layman Explanation:

Imagine you enter a classroom (the execution context), and the teacher says:



“I’ve kept your answer sheets ready on your desks. But you must **not open them until I say your name.**”

So the sheet **exists** on the desk — but if you try to touch it **before the teacher calls your name**, you’ll get scolded (⚠ error).

That **untouchable time** = **Temporal Dead Zone**.



Code Example:

```
console.log(name); // ❌ Error: Cannot access 'name' before initialization
let name = "Rajeev";
```

Even though `name` is hoisted internally, it's in **TDZ** until the line `let name = "Rajeev"` runs.



Internal Steps – What's Happening?

Memory Phase (before code runs):

`name = uninitialized (in TDZ)`

Execution Phase:

```
console.log(name); ❌ ReferenceError
```

Because it's in TDZ — **not safe to use yet**



Compare with `var` (No TDZ):

```
console.log(city); // ✅ undefined
var city = "Delhi";
```

Here, `city` is also hoisted, but gets a **default value** `undefined`, so no error.



Why TDZ Exists?

- To **prevent bugs** from using variables **before they are clearly defined**
- To **enforce cleaner code** — no accidental usage