



# Build management

- It is the process of compiling and assembling a software system
- Build automation is the act of scripting or automating a wide variety of tasks
  - Compiling source code
  - Packing binaries
  - Running automated tests
  - Deploying to production system
  - Creating documentation



# Advantages of Build Automation

- The advantages of build automation to software development projects include
- Eliminate redundant tasks
- Accelerate the compile and link processing
- Improve product quality
- Minimize "bad builds"
- Eliminate dependencies on key personnel
- Have history of builds and releases in order to investigate issues
- Save time and money - because of the reasons listed above

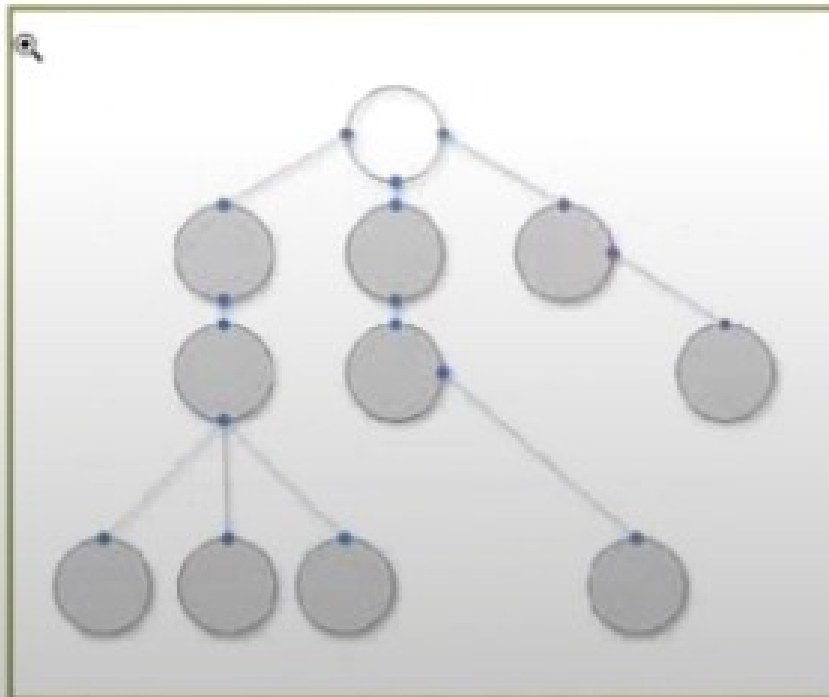
# Characteristics of MAVEN

- Maven is more than just Build Tool
- Maven was built considering certain objectives
- Maven Provides:
  - Easy Build Process
  - Uniform Build System
  - Quality Project Information
  - Guidelines for Best Practices Development
- Achieved Characteristics:
  - Visibility
  - Reusability
  - Maintainability
  - Comprehensibility “Accumulator of Knowledge”

# Main Features of MAVEN

- Build-Tool
- Dependency Management Tool
- Documentation Tool

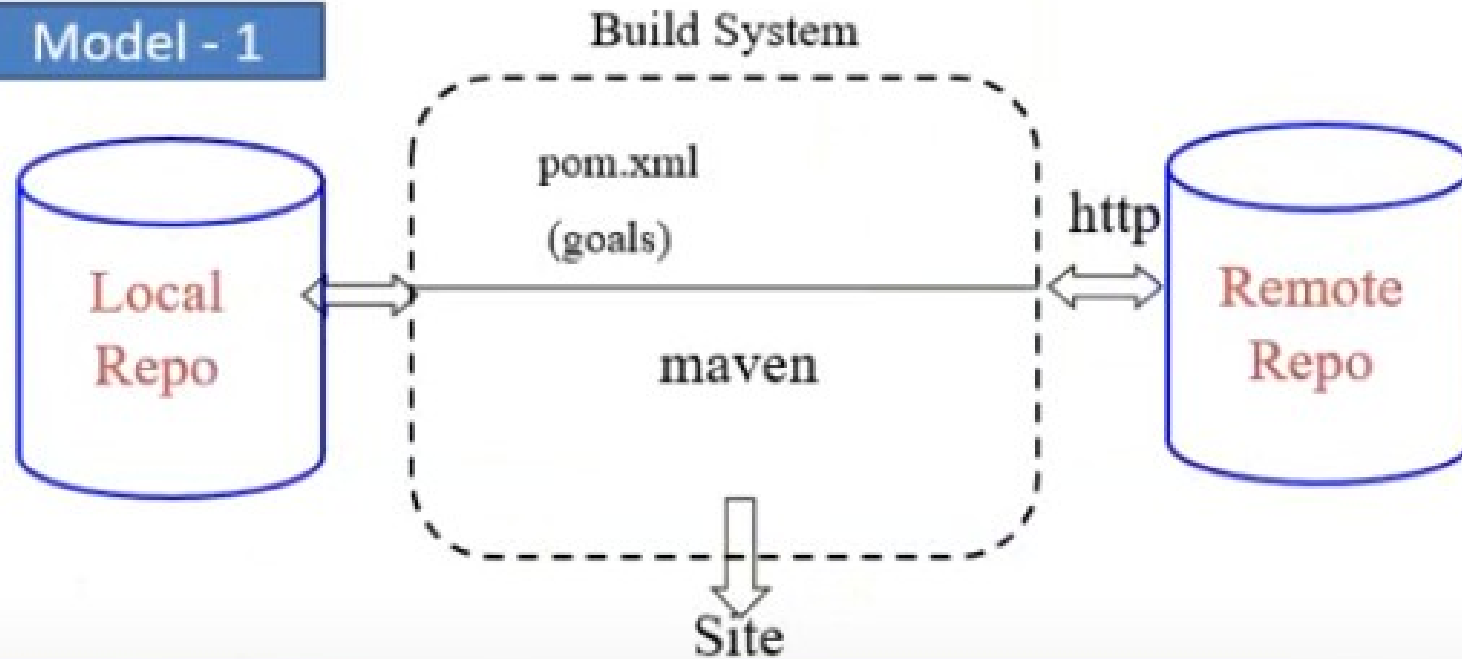
```
C:\WINDOWS\system32\cmd.exe
Downloaded: http://repo1.maven.org/maven2/org/apache/maven/maven/1.0-alpha-4.jar
OK Downloaded
Downloaded: http://repo1.maven.org/maven2/org/apache/maven/maven-plugin/1.0-alpha-4/maven-plugin-1.0-alpha-4.jar
OK Downloaded
Downloaded: http://repo1.maven.org/maven2/org/apache/maven/maven-artifact-manager/1.0-alpha-4/maven-artifact-manager-1.0-alpha-4.jar
OK Downloaded
[INFO] [install:install]
[INFO] Installing C:\mytarget\my-app-1.0-SNAPSHOT.jar to C:\Documents and Settings\johndoe\workspace\my-app-1.0-SNAPSHOT\repository\com\mycompany\my-app-1.0-SNAPSHOT\my-app-1.0-SNAPSHOT.jar
[INFO]
[INFO] BUILD SUCCESSFUL
[INFO]
[INFO] Total time: 47 seconds
[INFO] Finished at: Fri Jun 24 14:24:18 PDT 2005
[INFO] Final Memory: 2M/5M
[INFO]
C:\myapp>
```



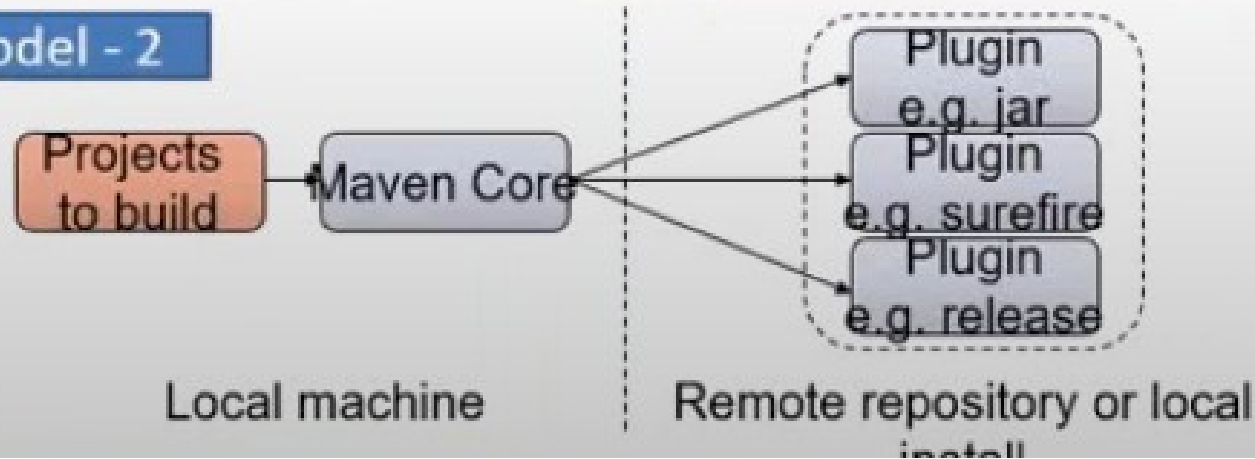


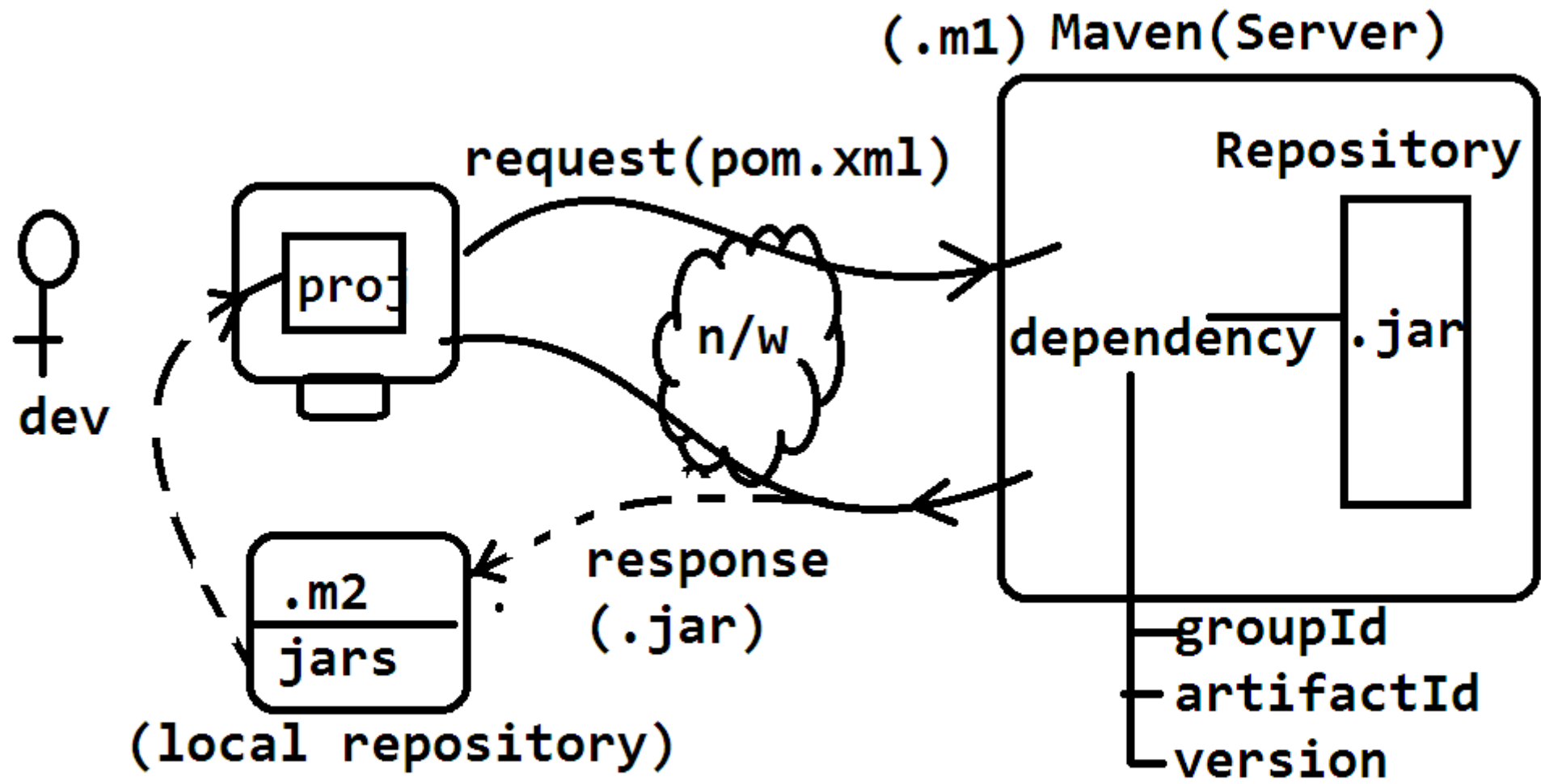
# Overview of Simple Architecture

Model - 1



Model - 2





# Maven Build Lifecycle

- A Maven build follow a lifecycle
- Default lifecycle
  - generate-sources/generate-resources
  - compile
  - test
  - package
  - Install
  - deploy
- There is also a Clean, Site lifecycle



Clean Lifecycle
pre-clean
<b>clean</b>
post-clean

Default Lifecycle	
validate	test-compile
initialize	process-test-classes
generate-sources	test
process-sources	prepare-package
generate-resources	<b>package</b>
process-resources	pre-integration-test
<b>compile</b>	integration-test
process-classes	post-integration-test
generate-test-sources	verify
process-test-sources	<b>install</b>
generate-test-resources	<b>deploy</b>
processs-test-resources	

Site Lifecycle
pre-site
<b>site</b>
post-site
site-deploy

# Standard Directory Layout

src/main/java	Application/Library sources
src/main/resources	Application/Library resources
src/main/filters	Resource filter files
src/main/assembly	Assembly descriptors
src/main/ <u>config</u>	Configuration files
src/main/scripts	Application/Library scripts
src/main/webapp	Web application sources
src/test/java	Test sources
<u>src</u> /test/resources	Test resources
src/test/filters	Test resource filter files
<u>src</u> /site	Site
LICENSE.txt	Project's license
NOTICE.txt	Notices and attributions required by libraries that the project depends on
README.txt	Project's readme



# Project Name (GAV)

- Maven uniquely identifies a project using:
  - groupId: Arbitrary project grouping identifier (no spaces or colons)
    - Usually loosely based on Java package
  - artifactId: Arbitrary name of project (no spaces or colons)
  - version: Version of project
    - Format {Major}.{Minor}.{Maintenance}
    - Add '-SNAPSHOT' to identify in development
- GAV Syntax: groupId:artifactId:version
- Build type identified using the "packaging" element
- Tells Maven how to build the project
- Example packaging types:
  - pom, jar, war, ear, custom
  - Default is jar

```
<?xml version="1.0" encoding="UTF-8"?>
<project>
  <modelVersion>4.0.0</modelVersion>
  <artifactId>maven-training</artifactId>
  <groupId>org.lds.training</groupId>
  <version>1.0</version>
  <packaging>jar</packaging>
</project>
```

# Maven Repositories

- Dependencies are downloaded from repositories
  - Via http
- Downloaded dependencies are cached in a local repository
  - Usually found in `${user.home}/.m2/repository`
- Repository follows a simple directory structure
  - `{groupId}/{artifactId}/{version}/{artifactId}-{version}.jar`
  - `groupId '.'` is replaced with `'/'`
- Maven Central is primary community repo
  - <http://repo1.maven.org/maven2>

# POM

- What is POM?

*POM Stands for Project Object Model*

*As a fundamental unit of work in Maven, POM is an XML file that contains information about project and configuration details used by Maven to build the project"*

- Describes a project
  - Name and Version
  - Artifact Type
  - Source Code Locations
  - Dependencies
  - Plugins
  - Profiles (Alternate build configurations)
- Uses XML by Default
  - Not the way Ant uses XML

# Project Object Model (POM)

- Metadata: Location of Directories, Developers/Contributors, Dependencies, Repositories
- Dependencies (Transitive Dependencies), Inheritance, and Aggregation
- Key Elements
  - Project
  - Model Version
  - Group ID
  - Packaging
  - Artifact ID
  - Version
  - Name
  - URL
  - Description



# Maven Plugin management

- Maven is actually a plugin execution framework where every task is actually done by plugins
- A plugin generally provides a set of goals and which can be executed using following syntax:

`% mvn [plugin-name]:[goal-name]`

`% mvn compiler:compiler`

## Plugin Types

**Build plugins** : They execute during the build and should be configured in the `<build/>` element of pom.xml

**Reporting plugins** : They execute during the site generation and they should be configured in the `<reporting/>` element of the pom.xml

- Plugins are specified in pom.xml using plugins element.
- Each plugin can have multiple goals.
- You can define phase from where plugin should starts its processing using its phase element. You can configure tasks to be executed by binding them to goals of plugin.
- That's it, Maven will handle the rest. It will download the plugin if not available in local repository

```
<project>
  <build>
    <plugins>
      <plugin>
        # what is the Plugin GAV
        # when the plugin has to be invoked
        # what the plugin has to do
      </plugin>
      <plugin>
        # what is the Plugin GAV
        # when the plugin has to be invoked
        # what the plugin has to do
      </plugin>
    </plugins>
  </build>
</project>
```

```
<project>
  <build>
    <plugins>
      <plugin>
        # what is the Plugin GAV
        <groupid> XXX </groupid>
        <artifactid> YYY </artifactid>
        <version> 123 </version>
        <executions>
          <execution>
            # when the plugin has to be invoked
            <phase> compile </phase>
            <goals>
              <goal>test</goal>
            </goals>
            # what the plugin has to do
          </execution>
        </executions>
      </plugin>
    </plugins>
  </build>
</project>
```

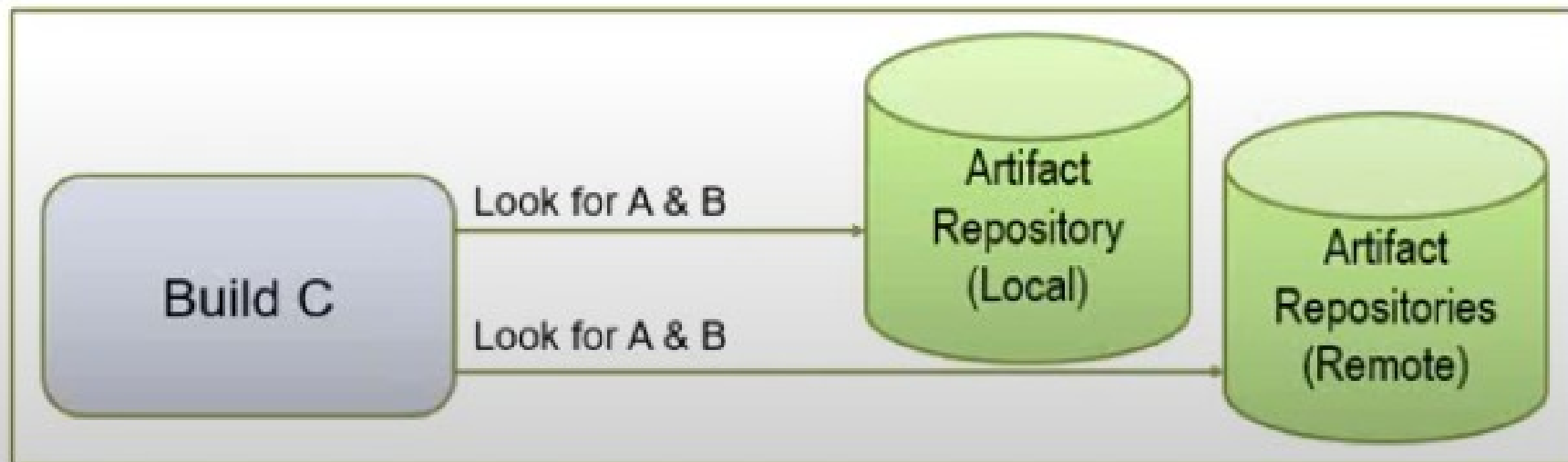
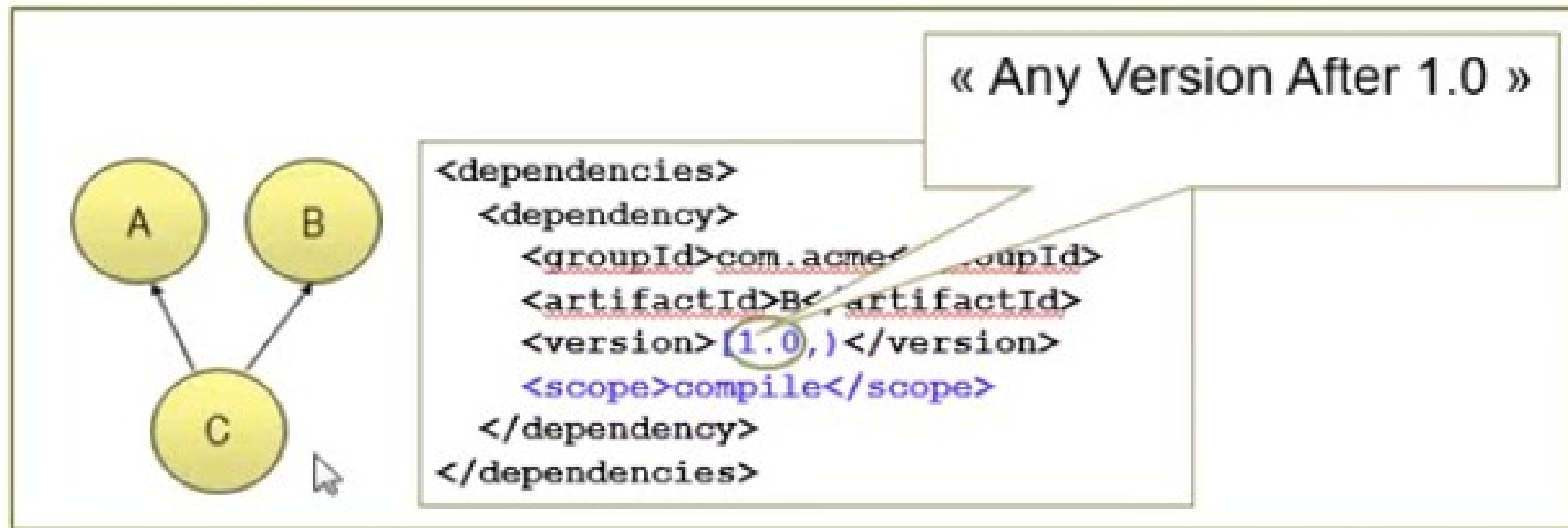
## Maven Profile

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- \* Build profile is a set of configuration values which can be used to set or override default values of Maven build
- \* Using a build profile, you can customize build for different environments such as Production v/s Development environments.

```
<project xmlns="http://maven.apache.org/POM/4.0.0" xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"
xsi:schemaLocation="http://maven.apache.org/POM/4.0.0 http://maven.apache.org/xsd/maven-4.0.0.xsd">
  <modelVersion>4.0.0</modelVersion>
  <groupId>com.companyname.projectgroup</groupId>
  <artifactId>project</artifactId>
  <version>1.0</version>
  <profiles>
    <profile>
      <id>test</id>
      <build>
        <plugins>
          <plugin>
            <groupId>org.apache.maven.plugins</groupId>
            <artifactId>maven-antrun-plugin</artifactId>
            <version>1.1</version>
            <executions>
              <execution>
                <phase>clean</phase>
                <goals>
                  <goal>run</goal>
                </goals>
                <configuration>
```

# Dependency Management





# Maven SNAPSHOTS

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- A large software application generally consists of multiple modules and it is common scenario where multiple teams are working on different modules of same application
- For ex Demo2 team uses Demo.jar
- Now if Demo team builds a new jar
  - Demo should inform every time when they release an updated code
  - Demo2 have to update their pom.xml to get the latest Demo.jar

## What is SNAPSHOT?

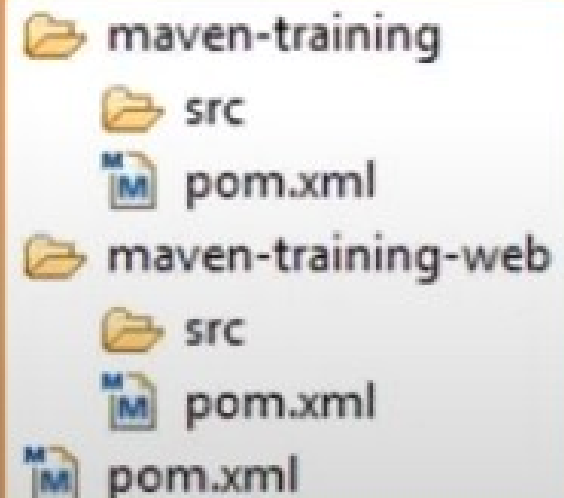
SNAPSHOT is a special version that indicates a current development copy. Unlike regular versions, Maven checks for a new SNAPSHOT version in a remote repository for every build.

# Multi Module Projects

- Maven has 1<sup>st</sup> class multi-module support
- Each maven project creates 1 primary artifact
- A parent pom is used to group modules
- To run a particular module alone

**\$ mvn clean -pl <modulename>**

```
<project>
  <groupId>EBU</groupId>
  <artifactId>Parent-module</artifactId>
  <version>1.0-SNAPSHOT</version>
  <packaging>pom</packaging>
  <modules>
    <module>Child-jar</module>
    <module>child-war</module>
  </modules>
</project>
```



The diagram illustrates a multi-module Maven project structure. It shows a root directory named 'maven-training' which contains a 'src' folder and a 'pom.xml' file. Below 'maven-training' is another directory named 'maven-training-web', which also contains a 'src' folder and a 'pom.xml' file. Additionally, there is a standalone 'pom.xml' file at the bottom level of the structure.