

Object Design Document: Car Rental Service



Group 4
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1. Introduction

The online car rental service will be implemented through various subsystem layers that interact with each other. In this object design document, we specify a complete blueprint of the system we will be implementing, finalizing intricate details of classes, methods, and subsystems.

1.1 Object Design Trade-Offs

1.1.1 Development Cost vs. Functionality

The system is designed to include a large amount of functionality. Vehicles can be checked in and out online, and system administrators and employees can add, delete, and modify all vehicles, vehicle types, and rental car store locations. Our vehicle search can be done based on many different parameters including location, vehicle type, and price. We feel that these features, although expensive to implement, are necessary to provide adequate functionality to the customer and administrators.

1.1.2 Simplicity vs. Scalability

The system includes two user types for the purpose of system maintenance: Employee and Administrator. Employees have control over vehicles, vehicle types, locations, and customers and may modify, add, or delete any of these fields. We have included the Administrator user in anticipation of needed scalability. Administrators can add and remove employees and also access and analyze the database with permissions not granted to employees. As more employees are needed to maintain the information in the system, administrators will be required to manage the employees.

1.2 Interface Document Guidelines

1.2.1 Naming Conventions

Our implementation will follow standard Java naming conventions:

packages

lowercase

files

same name as the public class identifier

classes

capitalize the first letter and the first letter of any internal words

constants

all uppercase with underscores separating words

methods

first letter lowercase, remaining words begin with a capital

comments

classes will begin with “/*.....*/” with a short description of the functionality of the class and instructions for usage. The following tags may be included for additional documentation:

1. @author author-name
2. @version version number of class
3. @see string

4. @see URL
5. @see classname #methodname

Within methods, // may also be used to give additional comments when needed.

methods

Javadoc conventions will be followed when outlining the purpose, usage, return values, parameters, exception, etc. of a method. This includes the following tags:

1. @param paramName description
2. @return description of return value
3. @exception exceptionName description
4. @see string
5. @see URL
6. @see classname#methodname

1.3 Definitions

Vehicle type: a category of vehicle within the system where all vehicles in that categories share certain features (i.e. 7 seats), and share a common price. Examples: minivan, luxury car

Employee: a user with greater access to the system than Customers. They can add and modify vehicles, vehicle types, pickup locations, and list user information.

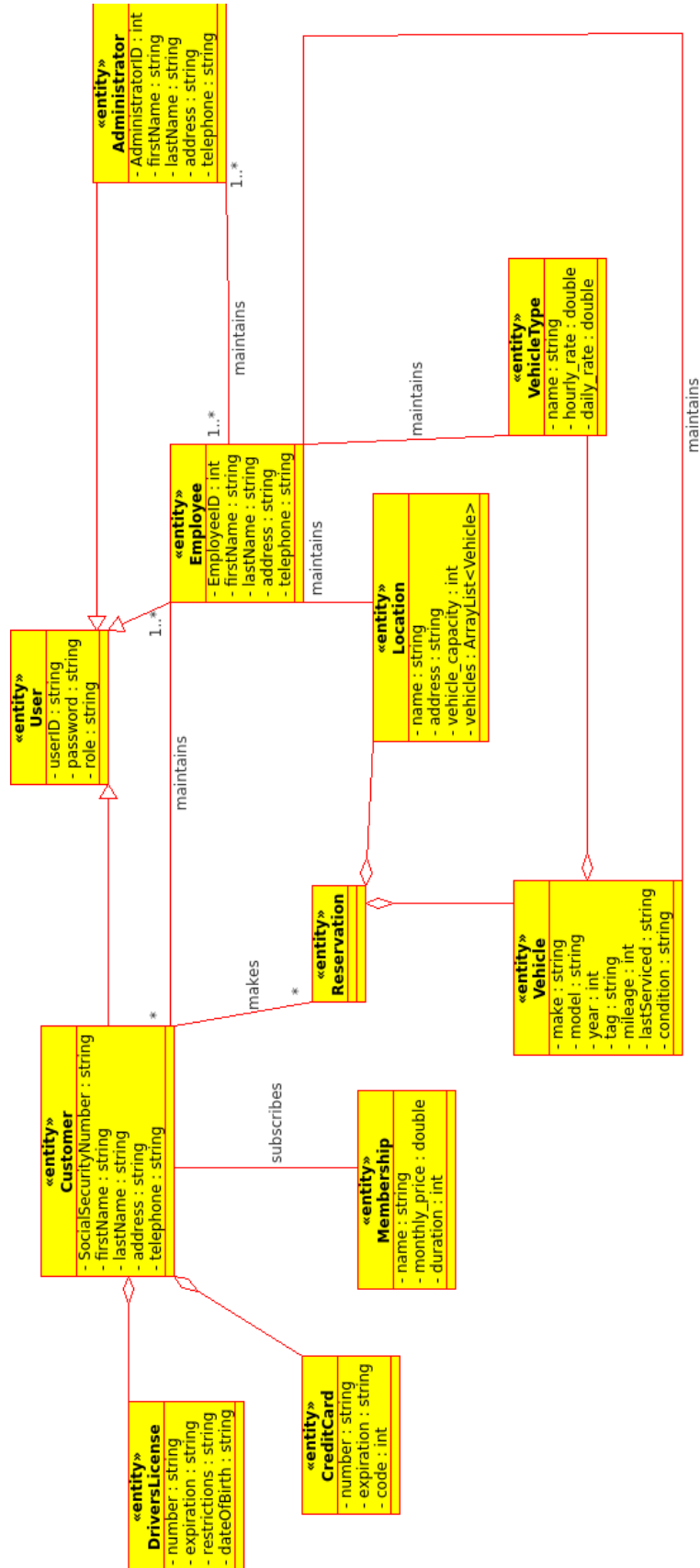
Administrator: the highest level user implemented to manage employees. They have absolute control over the system and its entities.

1.4 References

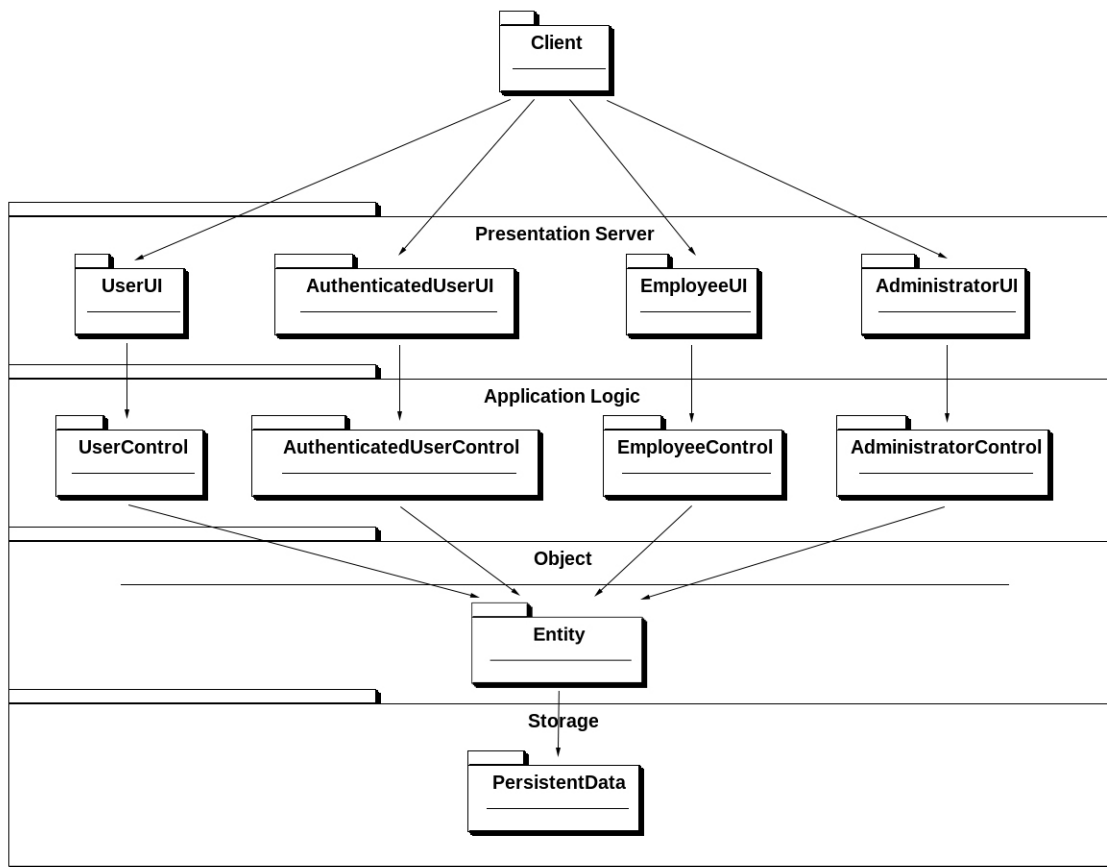
Java Enterprise Edition(Java EE) specifications

2. Packages

2.1 Modified class diagram



2.2 Packages, subsystems and layers



3. Class interfaces

3.1 Data dictionary

3.1.1 Entity Package

ClassName	User				
Purpose	The generalize entity involved in a Car rental system transaction				
SuperClass	None				
SubClass	Administrator, Employee, Customer				
Attributes	Visibility	Name	Type	Description	
	private	userID	Integer	The ID of the User as defined by the System Registration	
	private	password	String	The encryption on the user profile to be accessed	
	private	role	String	The role of the user defined by the system	
Operations	Visibility	Name	Input	Output	Description
	public	Login	userID password role		The login page allows users access to registered users within a system
	public	Logout			The logout page allows users currently login in to exit there current system profile
	public	updateProfile	profile		The update profile operation allows for user to change and save their profile information
Relationships	Super class of Administrator, Employee, Customer				
Constraints	Context User inv: userID <> nil and password.length >=6				
Exception	login() throws an Exception if userID and password do not match or no userID exists in the database				

ClassName	Customer				
Purpose	The generalization of group of Users labeled Customers				
SuperClass	Users				
SubClass	None				
Attributes	Visibility	Name	Type	Description	
	private	userID	Integer	The ID of the User as defined by the	

				System Registration		
	private	ssn	String	Customer social security information for verification		
	private	firstName	String	Customer First name		
	private	lastName	String	Customer Last name		
	private	address	String	Customer Address		
	private	telephone	String	Customer Telephone number		
Operations	Visibility	Name	Input		Output	Description
	public	ViewMyInfo			Customer	Displays all personal information of the current logged in Customer
	public	ViewAvailableCars	carName carLocation	List<Vehicle>	Displays the Cars available for rental by location	
	public	ViewMyRentalHistory		List<Vehicle>	Displays a current logged Customer rental history	
	public	ViewMyBillingInfo		billingReport	Displays Current logged Customer billing report	
	public	ViewMyCarRental		Vehicle	Displays Customer past and present car rentals	
	public	EditMyInfo	userID firstName lastName address telephone	Customer	Allows Customers to edit their information as needed	
Relationships	Subclass of the User A Customer can only rent 1 Car at a time					

	A Customer can only edit personal information, but not vehicle information
Constraints	Context Customer inv : ssn <> nil Context Customer inv : firstName <> nil Context Customer inv : lastName <> nil Context Customer inv : address <> nil Context Customer inv : telephone <> nil
Exception	EditMyInfo() throws an Exception if the information input is null, or no modifications were made.

ClassName	Employee				
Purpose	The generalization of group of Users labeled Employee within the Car rental System				
SuperClass	Users				
SubClass	None				
Attributes	Visibility	Name	Type	Description	
	private	userID	Integer	ID identifying the employee within the car rental system	
	private	firstName	String	Employee First name	
	private	lastName	String	Employee Last name	
	private	address	String	Employee Address	
	private	telephone	String	Employee Telephone number	
Operations	Visibility	Name	Input	Output	Description
	public	ViewMyInfo		Employee	Displays all personal information of the current logged in employee
	public	ViewVehicles	CarName CarLocation	List<Vehicle>	Displays the Cars available within the Car rental system
	public	ViewRentalHistory	Customer Name	List<Vehicle>	Displays a rental history for all customer by name
	public	ViewBillingHistory	Customer Name	Customer	Displays all Customer History

					Billing reports
	public	ViewCarRentals	Customer Name	Vehicle	Displays All Customer Car rental reports
	public	EditVehicleInfo	Vehicle Name	Vehicle	Edit Vehicle Information
	public	EditCustomerInfo	FirstName LastName ssn	Customer	Allows Employee to edit customer information as long as they have the following information
Relationships	Subclass of the User An Employee can edit Vehicle Information, and Customer information on Request				
Constraints	Context Employee inv: firstName <> nil Context Employee inv: lastName <> nil Context Employee inv: address <> nil Context Employee inv: telephone <> nil				
Exception	None				

ClassName	Administrator				
Purpose	The generalization of group of Users labeled Administrator within the Car rental System				
SuperClass	Users				
SubClass	None				
Attributes	Visibility	Name	Type	Description	
	private	userID	Integer	ID identifying the Administrator within the car rental system	
	private	firstName	String	Employee First name	
	private	lastName	String	Employee Last name	
	private	address	String	Employee Address	
	private	telephone	String	Employee Telephone number	
Operations	Visibility	Name	Input	Output	Description
	public	ViewMyInfo		Administrator	Displays all

				personal information of the current logged in employee
	public	ViewVehicles	CarName CarLocation	List<Vehicle> Displays the Cars available within the Car rental system
	public	ViewRentalHistory	Customer Name	Customer Displays a rental history for all customer by name
	public	ViewBillingHistory	Customer Name	Customer Displays all Customer History Billing reports
	public	ViewCarRentals	Customer Name	Vehicle Displays All Customer Car rental reports
	public	EditVehicleInfo	Vehicle Name	Vehicle Edit Vehicle Information
	public	EditCustomerInfo	CustomerName	Customer Allows Admin to edit customer information both adding and removing Customers
	public	EditEmployeeInfo	EmployeeName	Employee Allows Admin to edit Employee information within the system both adding and removing employees
Relationships	Subclass of the User			

	An Employee can edit Vehicle Information, and Customer information on Request
Constraints	Context Administrator inv: userID <> nil Context Administrator inv: firstName <> nil Context Administrator inv: lastName <> nil Context Administrator inv: address <> nil Context Administrator inv: telephone <> nil
Exception	None

ClassName	DriversLicense				
Purpose	Provide driver's license information of Customer				
SuperClass	None				
SubClass	None				
Attributes	Visibility	Name	Type	Description	
	private	number	String	The number on the license	
	private	expiration	String	The expiration date	
	private	dateOfBirth	String	The date of birth on the license	
Operations	Visibility	Name	Input	Output	Description
Relationships	None				
Constraints	Context DriversLicense inv: number <> nil Context DriversLicense inv: expiration <> nil Context DriversLicense inv: dateOfBirth <> nil				
Exception	None				

ClassName	CreditCard			
Purpose	Provide credit card information of Customer			
SuperClass	None			
SubClass	None			
Attributes	Visibility	Name	Type	Description
	private	number	String	The number on the card
	private	expiration	String	The expiration date
	private	code	Integer	The CVC code

Operations	Visibility	Name	Input	Output	Description
Relationships	None				
Constraints	Context CreditCard inv: number <> nil Context CreditCard inv: expiration <> nil Context CreditCard inv: code <> nil				
Exception	None				

ClassName	VehicleType				
Purpose	An entity class for storing information on vehicle types				
SuperClass	None				
SubClass	None				
Attributes	Visibility	Name	Type	Description	
	private	name	String	The name of the vehicle type	
	private	hourly_rate	Double	The hourly price of the vehicle type	
	private	daily_rate	Double	The daily price of the vehicle type	
Operations	Visibility	Name	Input	Output	Description
Relationships	None				
Constraints	Context VehicleType inv: name <> nil Context VehicleType inv: hourly_rate <> nil Context VehicleType inv: daily_rate <> nil				
Exception	None				

ClassName	Vehicle			
Purpose	An entity class for storing information on vehicles in the fleet			
SuperClass	None			
SubClass	None			
Attributes	Visibility	Name	Type	Description
	private	vehicleID	String	The ID of the vehicles
	private	make	String	The make of the vehicle
	private	model	String	The model of the vehicle

	private	year	Integer	The manufacture year of the vehicle			
	private	tag	String	The registration tag of the vehicle			
	private	mileage	Integer	The current mileage of the vehicle			
	private	last_serviced	Date	The last date the vehicle was serviced			
	private	condition	String	The condition of the vehicle			
Operations	Visibility		Name		Input	Output	Description
Relationships	A vehicle belongs to 1 location						
Constraints	Context Vehicle inv: vehicleID \diamond nil Context Vehicle inv: make \diamond nil Context Vehicle inv: model \diamond nil Context Vehicle inv: year \diamond nil Context Vehicle inv: tag \diamond nil Context Vehicle inv: mileage \diamond nil Context Vehicle inv: last_serviced \diamond nil Context Vehicle inv: condition \diamond nil						
Exception	None						

ClassName	Location						
Purpose	An entity class for storing information on point of presence POP locations						
SuperClass	None						
SubClass	None						
Attributes	Visibility	Name		Type	Description		
	private	name		String	The name of the location		
	private	address		String	The address of the location		
	private	vehicle_capacity		Integer	The capacity of the location		
	private	vehicles		List<Vehicle>	The list of vehicles assigned to the location		
Operations	Visibility		Name		Input	Output	Description
Relationships	None						
Constraints	Context Location inv: name <> nil Context Location inv: address <> nil Context Location inv: vehicle_capacity <> nil						

	Context Location inv: vehicles <> nil
Exception	None

ClassName	Membership				
Purpose	An entity class for storing information on membership tiers				
SuperClass	None				
SubClass	None				
Attributes	Visibility	Name	Type	Description	
	private	name	String	The name of the membership tier	
	private	monthly_price	Double	The price of one month's service	
	private	duration	Integer	The length of membership in months	
Operations	Visibility	Name	Input	Output	Description
Relationships	A customer belongs to 1 membership				
Constraints	Context Membership inv: name <> nil				
	Context Membership inv: monthly_price <> nil				
	Context Membership inv: duration <> nil				
Exception	None				

3.1.2 user.control package

ClassName	User				
Purpose	This control class allows a User to complete actions associated with login and profile modification				
SuperClass	None				
SubClass	None				
Attributes	Visibility	Name	Type	Description	
Operations	Visibility	Name	Input	Output	Description
	public	login	username password		Logs the user in with the appropriate permissions
	public	logout			Logs the user out
	public	loadProfile	username		Gets all relevant

					information related to the username
	public	updateProfile	profile	Boolean	Updates profile information and returns confirmation with Boolean
	public	registerCustomer	username password address creditcard driverLicense	Boolean	Allows a User to register as a customer
	public	vehicleSearch	name		Performs a search of vehicles in the fleet
Relationships	None				
Constraints	Context User::login(username, password) pre: username is not in the database Context User::login(username, password) post: username and password does not match				
Exception	updateProfile() throws Exception if fields are null or no information was modified.				

3.1.3 user.boundary package

ClassName	LoginUI				
Purpose	This boundary class allows a User to log in				
SuperClass	None				
SubClass	None				
Attributes	Visibility	Name		Type	Description
Operations	Visibility	Name	Input	Output	Description
	public	login	username password		Verify the user and logs the user with appropriate permissions
Relationships	None				
Constraints	None				
Exception	None				

ClassName	LogoutUI				
Purpose	This boundary class allows a User to log out				
SuperClass	None				
SubClass	None				
Attributes	Visibility	Name		Type	Description
Operations	Visibility	Name	Input	Output	Description
	public	logout			Logs the user out
Relationships	None				
Constraints	None				
Exception	None				

ClassName	ChangeProfileUI				
Purpose	This boundary class allows a User to perform profile changes				
SuperClass	None				
SubClass	None				
Attributes	Visibility	Name		Type	Description
Operations	Visibility	Name	Input	Output	Description
	public	updateProfile	profile		Updates the profile of a user
	public	saveProfile	profile	Boolean	Saves changes of profile change to data structure
Relationships	None				
Constraints	None				
Exception	None				

ClassName	RegisterUI				
Purpose	This boundary class allows a User to register as a customer				
SuperClass	None				
SubClass	None				
Attributes	Visibility	Name		Type	Description

Operations	Visibility	Name	Input	Output	Description
	public	registerCustomer	username password address creditcard driverlicense	Boolean	Registers a customer
Relationships	None				
Constraints	None				
Exception	None				

ClassName	SearchUI				
Purpose	This boundary class allows a User to search the vehicle fleet				
SuperClass	None				
SubClass	None				
Attributes	Visibility	Name	Type		Description
Operations	Visibility	Name	Input	Output	Description
	public	search	keyword	List<Vehicle>	Gets a list of available vehicles based on keyword
Relationships	None				
Constraints	None				
Exception	None				

3.1.4 administrator.control package

ClassName	UserAdd				
Purpose	This control class allows Administrator to add users of all permissions				
SuperClass	None				
SubClass	None				
Attributes	Visibility	Name	Type		Description
Operations	Visibility	Name	Input	Output	Description

	public	addUser	username password	Boolean	Adds a user to the database with Boolean confirmation
Relationships	None				
Constraints	None				
Exception	addUser() thows Exception with username or password is null				

ClassName	VehicleRemove				
Purpose	This control class allows Administrator to remove a vehicle from the system				
SuperClass	None				
SubClass	None				
Attributes	Visibility	Name		Type	Description
Operations	Visibility	Name	Input	Output	Description
	public	removeVehicle	vehicleProfile	Boolean	Removes a vehicle from the fleet with Boolean conformation
Relationships	None				
Constraints	None				
Exception	None				

ClassName	VehicleTypeRemove				
Purpose	This control class allows an Administrator to remove a vehicle type from the system				
SuperClass	None				
SubClass	None				
Attributes	Visibility	Name		Type	Description
Operations	Visibility	Name	Input	Output	Description
	public	removeVehicleType	vehicleType	Boolean	Removes a vehicleType from the database with confirmation
Relationships	None				

Constraints	Context VehicleTypeRemove::removeVehicleType(vehicleType) post: vehicleType is not in the dataset
Exception	removeVehicleType() throws an Exception if vehicleType is null

ClassName	EmployeeRemove				
Purpose	This control class allows a Administrator to remove an employee				
SuperClass	None				
SubClass	None				
Attributes	Visibility	Name	Type		Description
Operations	Visibility	Name	Input	Output	Description
	public	removeEmployee	userProfile	Boolean	Remove an employee from the system with Boolean confirmation
Relationships	None				
Constraints	Context EmployeeRemove::removeEmployee(userProfile) post: userProfile is not in the dataset				
Exception	removeEmployee () throws an Exception if userProfile is null				

3.1.5 administrator.boundary package

ClassName	UserAddUI				
Purpose	This boundary class allows an Administrator to add a user to the domain				
SuperClass	None				
SubClass	None				
Attributes	Visibility	Name	Type		Description
Operations	Visibility	Name	Input	Output	Description
	public	addUser	username password	Boolean	Adds a user to the system confirmation
Relationships	None				
Constraints	None				
Exception	None				

ClassName	RemoveVehicleUI				
Purpose	This boundary class allows Administrator to remove a vehicle from the fleet				
SuperClass	None				
SubClass	None				
Attributes	Visibility	Name		Type	Description
Operations	Visibility	Name	Input	Output	Description
	public	removeVehicle	vehicleProfile	Boolean	Removes a vehicle from the fleet with conformation
Relationships	None				
Constraints	None				
Exception	None				

ClassName	RemoveVehicleTypeUI				
Purpose	This boundary class allows Administrator to remove a vehicleType from the system				
SuperClass	None				
SubClass	None				
Attributes	Visibility	Name		Type	Description
Operations	Visibility	Name	Input	Output	Description
	public	removeVehicleType	vehicleType	Boolean	Removes a vehicleType from the site with confirmation
Relationships	None				
Constraints	None				
Exception	None				

ClassName	RemoveEmployeeUI				
Purpose	This boundary class allows Administrator to remove a employee from the system				

SuperClass	None				
SubClass	None				
Attributes	Visibility	Name		Type	Description
Operations	Visibility	Name	Input	Output	Description
	public	removeEmployee	userProfile	Boolean	Remove an employee from the system with confirmation
Relationships	None				
Constraints	None				
Exception	None				

3.1.6 employee.control package

ClassName	Vehicle				
Purpose	This control class allows Employee to modify vehicle information				
SuperClass	None				
SubClass	None				
Attributes	Visibility	Name		Type	Description
Operations	Visibility	Name	Input	Output	Description
	public	addVehicle	vehicleType make model year tag mileage last_serviced condition	Boolean	Adds a vehicle to the fleet with Boolean confirmation
	public	modifyVehicle	vehicleProfile	Boolean	Modifies vehicle information with Boolean confirmation
Relationships	None				
Constraints	Context VehicleInfoCtrl:: addVehicle(vehicleType, make, model, year, tag, mileage) pre: VehicleType, make, model, year , tag, and mileage are to be added to the dataset				

	Context VehicleInfoCtrl:: modifyVehicle(vehicle content) pre: Is in the dataset
Exception	addVehicle() throws InvalidArgumentException if the following cases occur 1.) VehicleType is not supported by the System Year: Out of Range or Has Non-Numerical values

ClassName	VehicleType				
Purpose	This control class allows Employee to modify vehicle type information				
SuperClass	None				
SubClass	None				
Attributes	Visibility	Name	Type		Description
Operations	Visibility	Name	Input	Output	Description
	public	addVehicleType	name hourly_rate daily_rate	Boolean	Adds a vehicle type to the system with Boolean confirmation
	public	modifyVehicleType	vehicleType	Boolean	Modifies a vehicle type information with Boolean confirmation
Relationships	None				
Constraints	Context addVehicleType:: addVehicleType(name, hourly rate, daily rate) pre: name, hourly rate, daily rate are placed in the dataset				
	Context modifyVehicleType:: modifyVehicle(vehicle content) pre:				
Exception	addVehicleType() throws InvalidArgumentException if the following cases occur: 1.) If Non-numerical values are placed for hourly and daily rates If numerical values are placed for Name				

ClassName	UserList				
Purpose	This control class allows Employee view customer's information				
SuperClass	None				
SubClass	None				

ClassName	VehicleTypeUI					
Purpose	This boundary class allows an Employee to perform actions on the vehicle types					
SuperClass	None					
SubClass	None					
Attributes	Visibility	Name		Type		Description
Operations	Visibility	Name		Input	Output	Description
	public	addVehicleType		name hourly_rate daily_rate	Boolean	Adds a vehicle type to the system with Boolean confirmation
	public	modifyVehicleType		vehicleType	Boolean	Modifies a vehicle type information with Boolean confirmation
Relationships	None					

ClassName	UserUI				
Purpose	This boundary class allows an Employee to view information on users				
SuperClass	None				
SubClass	None				
Attributes	Visibility	Name		Type	Description
Operations	Visibility	Name	Inputs	Outputs	Description
	public	listUser	keyword	List<User>	Lists users based on keyword match
Relationships	None				
Constraints	None				
Exception	None				

3.1.8 customer.control package

ClassName	Membership				
Purpose	This control class allows a Customer to perform actions to their membership options				
SuperClass	None				

SubClass	None						
Attributes	Visibility		Name		Type		Description
Operations	Visibility	Name		Input	Output	Description	
	public	terminateMembership			Boolean	Terminates a membership of a customer with Boolean confirmation	
Relationships	None						
Constraints	Context MembershipCtrl:: terminateMemberShip(): Termination will be triggered by a button within the CustomerUI boundary						
Exception	None						

ClassName	VehicleReservation				
Purpose	This control class allows a Customer to preform actions related to renting a vehicle				
SuperClass	None				
SubClass	None				
Attributes	Visibility	Name		Type	Description
Operations	Visibility	Name	Input	Output	Description
	public	reserveVehicle	vehicleProfile	Boolean	Reserves a vehicle with Boolean confirmation
	public	returnVehicle	vehicleProfile	Boolean	Checks a vehicle back into the fleet of available vehicles with Boolean confirmation
Relationships	None				
Constraints	Context ReservationCtrl:: reservation(vehicleProfile) pre: vehicleProfile is in the data set				
	Context ReservationCtrl:: returnVehicle(vehicleProile) pre: vehicleProfile is contained within the dataset				
Exception	None				

3.1.9 customer.boundary package

ClassName	MembershipUI				
Purpose	This boundary class allows a Customer to terminate their membership				
SuperClass	None				
SubClass	None				
Attributes	Visibility	Name	Type		Description
Operations	Visibility	Name	Input	Output	Description
	public	terminateMembership		Boolean	Terminates a customer's membership with conformation
Relationships	None				
Constraints	None				
Exception	None				

ClassName	ReservationUI				
Purpose	This boundary class allows a Customer to reserve a vehicle				
SuperClass	None				
SubClass	None				
Attributes	Visibility	Name	Type		Description
Operations	Visibility	Name	Input	Output	Description
	public	reserveVehicle	vehicleProfile	Boolean	Reserves a vehicle with Boolean confirmation
	public	returnVehicle	vehicleProfile	Boolean	Checks a vehicle back into the fleet of available vehicles with Boolean confirmation
Relationships	None				
Constraints	None				
Exception	None				

3.2 Factory methods for the persistent and object layers

3.2.1 entity

```
package uga.cs.x050.team4.entiy;  
public interface EntityFactory {  
    public Customer createCustomer(Int userID, String ssn, String firstName, String  
lastName, String address, String telephone) throws CarRentalException;  
    public Employee createEmployee(Int userID, String firstName, String lastName, String  
address, String telephone) throws CarRentalException;  
    public Administrator createAdministrator(Int userID, String firstName, String lastName,  
String address, String telephone) throws CarRentalException;  
}
```

3.2.2 Persistent

```
package uga.cs.x050.team4.persistent;  
public interface EntityPersistentFactory {  
    public Customer storeCustomer(Int userID, String ssn, String firstName, String  
lastName, String address, String telephone) throws CarRentalException;  
    public Customer restoreCustomer(Int userID) throws CarRentalException;  
    public Iterator restoreCustomer() throws CarRentalException;  
    public Employee storeEmployee(Int userID, String firstName, String lastName, String  
address, String telephone) throws CarRentalException;  
    public Employee restoreEmployee(Int userID) throws CarRentalException;  
    public Iterator restoreEmployee() throws CarRentalException;  
    public Administrator storeAdministrator(Int userID, String firstName, String lastName,  
String address, String telephone) throws CarRentalException;  
    public Administrator restoreAdministrator(Int userID) throws CarRentalException;  
    public Iterator restoreAdministrator() throws CarRentalException;  
    public DriversLicense storeDriversLicense(String number, String expiration, String  
dateOfBirth) throws CarRentalException;  
    public DriversLicense restoreDriversLicense(String number) throws  
CarRentalException;  
    public Iterator restoreDriversLicense() throws CarRentalException;  
    public CreditCard storeCreditCard(String number, String expiration, Int code) throws  
CarRentalException;  
    public CreditCard restoreCreditCard(String number) throws CarRentalException;  
    public Iterator restoreCreditCard() throws CarRentalException;  
    public VehicleType storeVehicleType(String name, Double hourly_rate, Double  
daily_rate) throws CarRentalException;  
    public VehicleType restoreVehicleType(String name) throws CarRentalException;  
    public Iterator restoreVehicleType() throws CarRentalException;  
    public Vehicle storeVehicle(String vehicleID, String make, String model, Int year, String  
tag, Int mileage, Date last_serviced, String condition) throws CarRentalException;  
    public Vehicle restoreVehicle(String vehicleID) throws CarRentalException;  
    public Iterator restoreVehicle() throws CarRentalException;  
    public Location storeLocation(String name, String address, Int vehicle_capacity,  
List<Vehicle> vehicles) throws CarRentalException;
```

```

        public Location restoreLocation(String name) throws CarRentalException;
        public Iterator restoreLocation() throws CarRentalException;
        public Membership storeMembership(String name, Double monthly_price, Int duration)
throws CarRentalException;
        public Membership restoreMembership(String name) throws CarRentalException;
        public Iterator restoreMembership() throws CarRentalException;
    }

```

3.2.3 Association

```

package uga.cs.x050.team4.associations;
public interface aggregationModel {
    public aggregationModel(long id) throws CarRentalException;
    public Iterator restoreAggreagationModels(Entity E) throws CarRentalException;
    public long storeAggregationModel(AggregationModel m) throws CarRentalException;
};

public interface reservationBy {
    public reservationBy    restoreReservationBy(long id) throws CarRentalException;
    public Iterator         restoreReservationBy(Customer C) throws CarRentalException;
    public Iterator         restoreReservationBy(Vehcile V) throws CarRentalException;
    public long             storeReservationBy(reservationBy) throws CarRentalException;
};

public interface employeeMaintainsCustomer extends aggregationModel {
    public aggregationModel(long id) throws CarRentalException;
    public Iterator restoreEmployeeMaintainsCustomer(Customer C) throws
        CarRentalException;

    public EmployeeMaintainsCustomer restoreEmployeeMaintainsCustomer(Customer C)
throws CarRentalException;

    public long storeAggregationModel(CustomerProfile m) throws CarRentalException;
};

public interface adminMaintainsCustomer extends aggregationModel {
    public aggregationModel(long id) throws CarRentalException;
    public Iterator restoreEmployeeMaintainsCustomer(Customer C) throws
        CarRentalException;
    public EmployeeMaintainsCustomer restoreEmployeeMaintainsCustomer(Customer E)
throws CarRentalException;

    public long storeAggregationModel(CustomerProfile m) throws CarRentalException;
};

```

};

```
public interface AdminMaintainsEmployee extends aggregationModel {
    public aggregationModel(long id) throws CarRentalException;
    public Iterator restoreEmployeeMaintainsCustomer(Employee E) throws
CarRentalException;
    public EmployeeMaintainsCustomer restoreEmployeeMaintainsCustomer(Employee E)
throws CarRentalException;

    public long storeAggregationModel(EmployeeProfile m) throws CarRentalException;
```

};

```
public interface Locations extends aggregationModel {
    public aggregationModel(long id) throws CarRentalException;
    public Iterator Location restoreLocation(Location L ) throws CarRentalException;

    public Location restoreEmployeeMaintainsCustomer(Location L) throws
CarRentalException;

    public long storeAggregationModel(Location L) throws CarRentalException;
```

};

```
public interface maintainVehicles {
    public maintainVehicle restoreMaintainVehicle(long id) throws CarRentalException;
    public Iterator restoreMaintainVehicle (Vehicle V) throwCarRentalException;
    public Iterator restoreMaintainVehicle (VehcileInfo D) throws
CarRentalException;
    public long storeReservationBy(maintainVehicles) throws
CarRentalException;
}
```

```
public interface maintainCustomerInfo {
    public maintainVehicle restoreMaintainVehicle(long id) throws CarRentalException;
    public Iterator restoreMaintainVehicle (Customer C) throwCarRentalException;
    public Iterator restoreMaintainVehicle (CustomerInfo D) throws
CarRentalException;
    public long storeReservationBy(maintainCustomerInfo) throws
CarRentalException;
}
```

```
public interface maintainEmployeeInfo {
    public maintainVehicle restoreMaintainVehicle(long id) throws CarRentalException;
```

```

        public Iterator      restoreMaintainVehicle (Employee E) throwCarRentalException;
        public Iterator      restoreMaintainVehicle (EmployeeInfo D) throws
CarRentalException;
        public long          storeReservationBy(maintainEmployeeInfo) throws
CarRentalException;
};

```

4. Glossary

Abstract Factory pattern: provides an abstract class for each object that can be substituted and provides an interface for creating groups of objects

Adapter pattern: provides a different interface to an existing component, used to convert the interface of an existing piece of code into an interface that a calling subsystem expects

Analysis object model: describes the entity, boundary, and control objects that are visible to the user

Boundary use cases: describe, from the user's point of view, administrative and exceptional cases that the system handles

Contracts: constraints on a class that enable class users, implementers, and extenders to share the same assumption about the class. Contracts include three types of constraints: invariant, precondition, and postcondition.

Delegation: the alternative to implementation inheritance that should be used when reuse is desired.

Design pattern: a template solution that developers have refined over time to solve a range of recurring problems. A design pattern includes a name, a problem description, a solution, and a set of consequences. There are three types of patterns: creational, structural, and behavioral patterns

Development Cost: cost of developing the initial system.

Façade pattern: allows developers to further reduce dependencies between classes by encapsulating a subsystem with a simple, unified interface

Invariant: a predicate that is always true for all instances of a class. Invariants are constraints associated with classes or interface. Invariants are used to specify consistency constraints among class attributes

Object Constraint Language (OCL): a formal language defined as part of the UML used for expressing constraint

Object Design Document (ODD): a document describing the object design model. The object design model is often generated from comments embedded in the source code. There are three main approaches to document object design: Self-contained ODD generated from model, ODD as extension of the RAD, and ODD embedded into source code

Object model restructuring: transform the object design model to improve its understandability and extensibility.

Object model optimization: transform the object design model to address performance criteria such as response time or memory utilization.

Postcondition: a predicate that must be true after an operation is invoked, used to specify constraints that the class implementor and the class extender must ensure after the invocation of the operation

Precondition: a predicate that must be true before an operation is invoked associated with a specific operation. Preconditions are used to specify constraints that a class user must meet before calling the operation

Reuse: identify off-the-shelf components and design patterns to make use of existing solutions.

Scalability: a system's ability to process more workload, with a proportional increase in system resource usage.

Service specification: describe each class interface.

Simplicity: a system should be well-designed, system, and tools are usually reliable, easy to use and maintain, and simple in concept.

Singleton pattern: ensure a class only has one instance, and provide a global point of access to it