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RYAN HARTANTO

EDUCATION

Expected 2022 **University of California, Irvine**
BS. Computer Science, minor in Informatics

EXPERIENCE

Apr 2020 - Present **Hack at UCI** | Graphic Designer
Design graphics for events and workshops with Adobe Photoshop.
Design UI/UX of websites with Figma.

Feb 2020 - Present **UCI Office of Information Technology** | Help Desk Consultant
Troubleshoot IT issues for UCI faculty and students.

Jan 2020 - May 2020 **PeterPortal** | UI/UX Designer, Front-end Developer
Designed branding guidelines and UI/UX with Adobe XD and Figma.
Developed front-end with CSS/HTML.

Jun 2019 - Jun 2020 **Information & Computer Science Student Council** | Graphic Designer
Designed graphics for club events and workshops with Adobe Photoshop.

Sep 2018 - Dec 2019 **Video Game Development Club at UCI** | Programmer, Game Designer
Programmed in C# using the game engine, Unity. Utilized Github for version control.

SKILLS

Development **Python / C++ / C / SQL / Github / Linux / CSS / HTML**

Design **UI Design / UX Design / Prototyping / Figma / Adobe Photoshop**