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RYAN HARTANTO

EDUCATION

Expected 2022

University of California, Irvine

BS. Computer Science, minor in Informatics

EXPERIENCE

Apr 2020 - Present

Hack at UCI | Graphic Designer

Design graphics for events and workshops with Adobe Photoshop.
Design UI/UX of websites with Figma.

Feb 2020 - Present

UCI Office of Information Technology | Help Desk Consultant

Troubleshoot IT issues for UCI faculty and students.

Jan 2020 - May 2020

PeterPortal | UI/UX Designer, Front-end Developer

Designed branding guidelines and UI/UX with Adobe XD and Figma.
Developed front-end with CSS/HTML.

Jun 2019 - Jun 2020

Information & Computer Science Student Council | Graphic Designer

Designed graphics for club events and workshops with Adobe Photoshop.

Sep 2018 - Dec 2019

Video Game Development Club at UCI | Programmer, Game Designer

Programmed in C# using the game engine, Unity. Utilized Github for version control.

SKILLS

Python / C++ / C / SQL / Github / Linux

UI Design / UX Design / Prototyping / CSS / HTML