RYAN HARTANTO

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EDUCATION

University of California, Irvine — Expected 2022
BS. Computer Science, minor in Informatics
3.67 GPA

EXPERIENCE

Hack at UCI / Apr 2020 - Present
Graphic Designer
Communicate with the marketing team, web developers, and other graphic designers to design the club website, hackathon websites, and event graphics. Utilized Figma and Adobe Suite.

UCI Office of Information Technology / Feb 2020 - Present
Help Desk Consultant
Troubleshoot IT issues for UCI faculty and students. Effective at working remotely and independently.

ICS Student Council / Jun 2019 - May 2020
UI/UX Designer, Graphic Designer, Front-End Developer
Collaborated with a team of students in order to develop PeterPortal (peter-portal.com). Designed branding guidelines and user interface in Figma, developed front-end with CSS/HTML. Created graphics for club events and workshops with Adobe Photoshop.

Video Game Development Club at UCI / Sep 2018 - Dec 2019
Programmer, Game Designer
Worked in small groups to create video games.
Programmed in C# using the game engine, Unity. Utilized Github for version control.

SKILLS

Design
UI/UX Design
Sketching
Wireframing
Prototyping
Mockups
Competitive Analysis
Heuristic Evaluation

Tools
Figma
Photoshop
Illustrator

Programming
CSS/HTML
Python
C++
SQL
Vim
Github
Unity