

# RYAN HARTANTO

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## EDUCATION

Expected 2022    **University of California, Irvine**  
BS. Computer Science, minor in Informatics

## EXPERIENCE

- Apr 2020 - Present    **Hack at UCI** | Graphic Designer  
Design graphics for events and workshops with Adobe Photoshop.  
Design UI/UX of websites with Figma.
- Feb 2020 - Present    **UCI Office of Information Technology** | Help Desk Consultant  
Troubleshoot IT issues for UCI faculty and students.  
Experience working remotely, independently, and under minimal supervision.
- Jan 2020 - May 2020    **PeterPortal** | UI/UX Designer, Front-end Developer  
Collaborated with a team of students to develop peter-portal.com.  
Designed branding guidelines and UI/UX with Adobe XD and Figma.  
Developed front-end with CSS/HTML.
- Jun 2019 - Jun 2020    **Information & Computer Science Student Council** | Graphic Designer  
Designed graphics for club events and workshops with Adobe Photoshop.
- Sep 2018 - Dec 2019    **Video Game Development Club at UCI** | Programmer, Game Designer  
Programmed in C# using the game engine, Unity. Utilized Github for version control.

## SKILLS

Development    **Python / C++ / C / SQL / Github / Linux / CSS / HTML**

Design    **UI Design / UX Design / Prototyping / Figma / Adobe Photoshop**