

RYAN HARTANTO

ryanhartanto.com

LinkedIn: in/ryan-hartanto

rhartant@uci.edu

EXPERIENCE

Hack at UCI / Apr 2020 - Present

Graphic Designer

- Communicate with the marketing team, web developers, and other graphic designers to design the club website, hackathon websites, and event graphics.

UCI Office of Information Technology / Feb 2020 - Present

Help Desk Consultant

- Answer phones, work on tickets, and troubleshoot a variety of IT issues for UCI faculty and students.
- Perform UX research and design to improve the usability and accessibility of Help Desk websites.

ICS Student Council / Jun 2019 - May 2020

UI/UX Designer, Graphic Designer, Front-End Developer

- Collaborated with a team of students in order to develop a website, PeterPortal.
- Performed UX research, designed branding guidelines and the user interface, and developed front-end with CSS/HTML.
- Created graphics for club events and workshops.

Video Game Development Club at UCI / Sep 2018 - Dec 2019

Programmer, Game Designer

- Worked in small groups to create video games.
- Designed main menus and video game UI.
- Programmed in C# using the game engine, Unity. Utilized Github for version control.

EDUCATION

University of California, Irvine

3.67 GPA / Expected June 2022

B.S. Computer Science,

Minor in Informatics

SKILLS

Design

UI/UX Design

Web Design

Sketching

Wireframing

Mockups

Prototyping

User Research

Usability Testing

Competitive Analysis

Heuristic Evaluation

Tools

Figma

Adobe XD

Adobe Photoshop

Adobe Illustrator

Programming

CSS/HTML

Python

C/C++

SQL

Github

Unity