

Ryan Hartanto

UI/UX/PRODUCT DESIGNER

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EXPERIENCE

Epic Systems

UX Designer - Madison, WI

April 2023 - Present

- **Led mobile UX for cross-functional teams**, establishing shared design standards and aligning new features with core mobile patterns.
- **Defined a North Star vision for AI ambient integration** in office visits. Designed context-aware workflows that proactively surfaced data and queued clinical actions from real-time dialogue, setting the direction for a company-wide R&D initiative.
- **Unified the navigation UI** across Epic's clinical mobile apps, replacing fragmented, platform-specific layouts with a standardized pattern for iOS and Android.
- **Guided design decisions through research**, including task-based usability testing and on-site hospital shadowing, to iterate on workflows and improve efficiency for clinicians.
- **Supported UX team operations and growth** by leading Figma training workshops for 30+ designers and conducting phone interviews to evaluate UXD and Intern candidates.

Amazon

UX Designer - Remote

August 2022 - January 2023

UX Design Intern - Sunnyvale, CA

June 2021 - September 2021

- **Designed gesture and voice interactions** for Alexa on Echo Buds, incorporating research insights and stakeholder feedback.
- **Conducted usability testing** for an Alexa hardware prototype; research outcomes identified key friction points that informed a strategic pivot in the product's direction.
- **Synthesized qualitative and quantitative data** via Qualtrics and UserTesting to define Jobs to be Done (JTBD).

UCI Student Center and Event Services

UI/UX Designer (Part-Time) - Irvine, CA

February 2021 - June 2022

- **Designed high-fidelity mockups** in Figma for web and mobile, ensuring UI adhered to styling and accessibility guidelines.
- **Led stakeholder meetings** to define user needs and document design requirements.

Hack at UCI (Student Organization)

Graphic Design Lead - Irvine, CA

February 2021 - June 2022

- **Directed the visual identity** for large-scale student events, including the design of websites and graphics.
- **Designed a sponsorship prospectus** that earned a \$2.25K event sponsorship from Figma.

EDUCATION

University of California, Irvine

Bachelor of Science, B.S. Computer Science, Minor in Informatics

SKILLS

UI Design • UX Design • Graphic Design • Visual Design • Mobile Design • Android & iOS Design • Design Systems • Accessibility (WCAG 2.1 AA) • Wireframing • Mockups • Prototyping • UX Research • Usability Testing • User Interviews • User Flows • Figma • Adobe XD