

Monte Carlo Simulation

SYS-611: Simulation and Modeling

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Agenda



- 1. Review of Process Generators
- 2. Monte Carlo Simulation
- 3. Buffon's Needle Activity

Reading: S.M. Ross, "Statistical Analysis of Simulated Data," Ch. 8 in Simulation, 2012.

J.V. Farr, "Review of Probability and Statistics," Ch. 3 in Simulation of Complex Systems and Enterprises, Stevens Institute of Technology, 2007.



Review of Process Generators

Process Generator

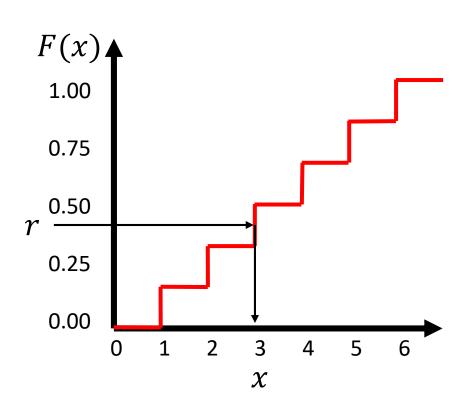


Process generators are algorithms that produce random variable values following a known distribution

- Built-in process generators exist in software for common distributions (Uniform, Binomial, etc.)
- Uniform(0,1) generator most useful in this class
- Two methods to generate arbitrary processes:
 - Inverse transform method requires complete CDF
 - Accept-reject method only requires PMF/PDF

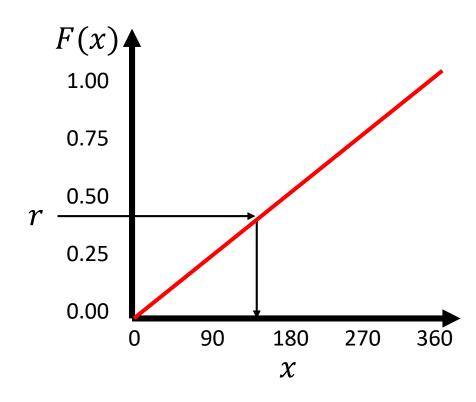
Inverse Transform Method





$$r = F(x)$$

$$\to x = F^{-1}(r)$$



$$r = F(x)$$

$$\to x = F^{-1}(r)$$

Inverse Transform for Discrete Processes



```
import numpy as np
\mathbf{x} = [1, 2, 3, 4, 5, 6]
cdf = [1./6, 2./6, 3./6,
    4./6, 5./6, 6./6]
def gen roll ivt():
   r = np.random.rand()
   for i in range(6):
      if r <= cdf[i]:
          return x[i]
```

	Α	В	С
1	cdf	х	
2	0.00	1	
3	0.17	2	
4	0.33	3	
5	0.50	4	
6	0.67	5	
7	0.83	6	
8			
9	0.897527	=VLOOKUF	P(A9,A2:B7,2)
10			
11			

- CDF lower bounds
- Random variable (X) values
- Uniform (0,1) (=RAND ())
- VLOOKUP function

Inverse Transform for Continuous Processes



```
import numpy as np

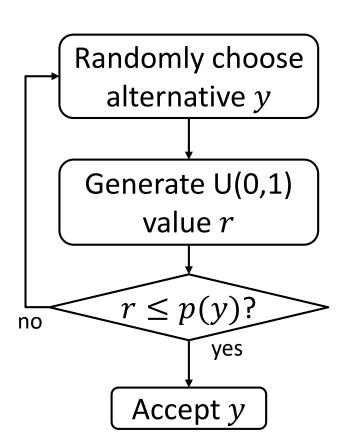
def gen_spin_ivt():
    r = np.random.rand()
    return 360*r
```

	Α	В	С
1	0.828353	=360*A1	
2			
3			
4			
5			
6			
7			
8			
9			
10			
11			

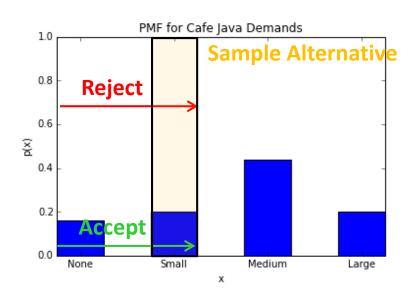
- Uniform (0,1) (=RAND ())
- Inverse CDF

Accept-Reject Method for Discrete Processes



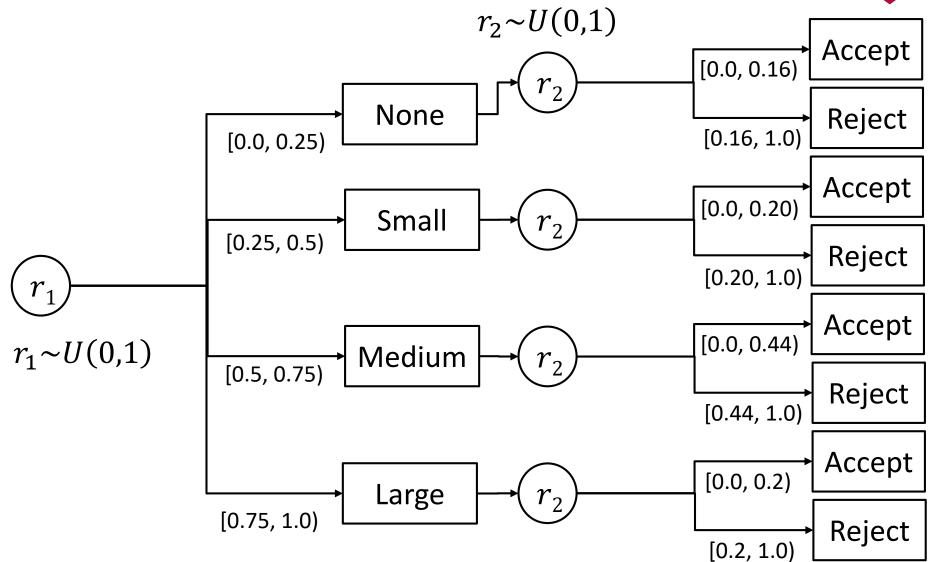


- Some CDFs are not easy to quantify or express
- Rely only on PMFs



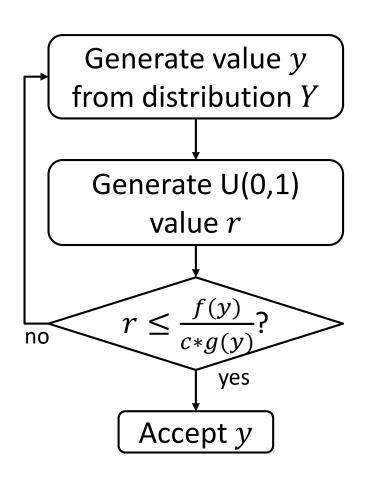
Discrete ARM Flow Chart





Accept-Reject Method for Continuous Processes





- Some CDFs do not have closed-form equations
- Rely only on PDFs
 - Use a simpler "enveloping" distribution Y with PDF g(y) where $c * g(y) \ge f(y) \forall y$
 - Simplest: $Y \sim \text{uniform}(a, b)$
 - Find maximum f(x) and assign
 c appropriately

Accept-Reject (Ross p. 73)



- PDF: $f(x) = 20 \cdot x(1-x)^3$, 0 < x < 1
- Proposed PDF: $Y \sim \text{uniform}(0,1)$, g(y) = 1, 0 < y < 1
- What is the max value of f(x) to ensure enveloping?

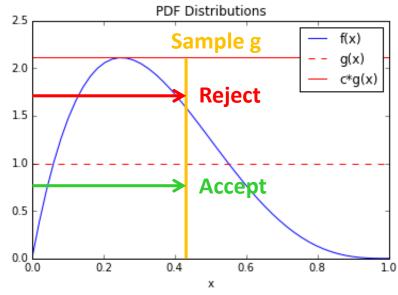
$$0 = f'(x) = 20(1 - x)^3 - 60x(1 - x)^2$$

$$= -20(x-1)^2(4x-1)$$

$$\to f(0.25) = \frac{135}{64} \to c = \frac{135}{64} \approx 2.1$$

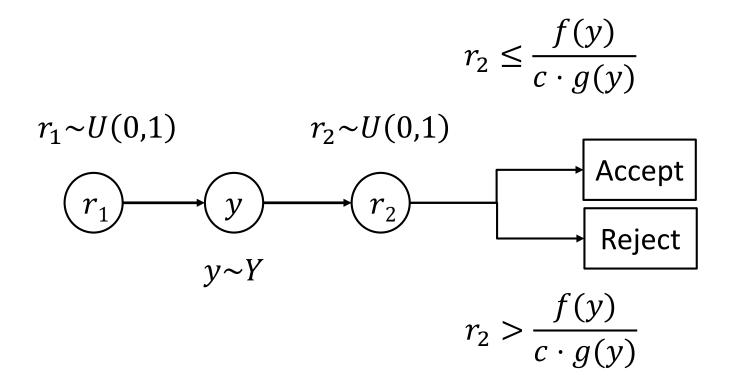
•
$$r \le \frac{f(y)}{c \cdot g(y)} = \frac{256}{27}y(1-y)^3$$

• Equivalently: $r * c \le f(y)$



Continuous ARM Flow Chart







Monte Carlo Simulation

Monte Carlo Simulation



Monte Carlo simulation solves a problem (possibly deterministic in nature) by statistically analyzing samples from a stochastic model

- Developed in 1940s classified research by von Neumann, Ulam, Fermi, Metropolis (& others)
- Code named by Ulam and Metropolis in reference to Monte Carlo casino in Monaco
- Early applications limited due to computation (ENIAC: 1st general-purpose computer in 1946)

Monte Carlo Approach



- Identify elementary state variables and random variables with probability distributions
- 2. Identify **derived state variables** and their functional form
- 3. Determine **number of samples** required or other convergence criteria
- 4. For each sample, **generate RVs** and compose and **record derived state variables**
- 5. Compute/visualize statistics from results

Dice Fighters Exercise



Red Team:

- 2x fighting force size
- Simple weapons



Roll 6 to hit target

Blue Team:

- Small fighting force
- 3x effective weapons



Roll 4|5|6 to hit target

Q: What is the probability of Red winning?

Modeling Dice Fighters



Elementary random variables

 h_R : number of red hits

$$h_R \sim \text{binomial}\left(p = \frac{1}{6}, n = R\right)$$

 h_B : number of blue hits

$$h_B \sim \text{binomial}\left(p = \frac{2}{3}, n = B\right)$$

Other state variables

 R_t : red team size at time t

 B_t : blue team size at time t

Derived state variable

$$W = \begin{cases} 2 & \text{if } R_f > 0 \\ 1 & \text{if } B_f > 0 \\ 0 & \text{otherwise} \end{cases}$$

Initial conditions

$$R_0 = 20, \qquad B_0 = 10$$

State changes

$$R_{t+1} = R_t - h_B$$

$$B_{t+1} = B_t - h_R$$

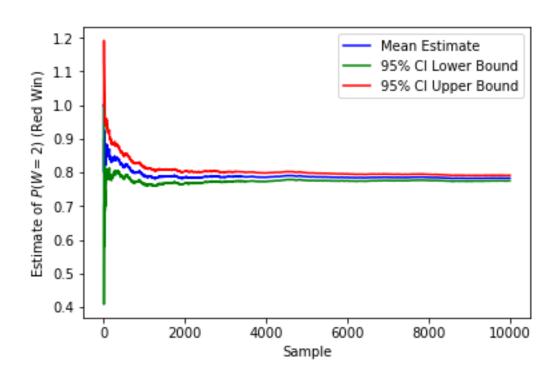
Terminal condition

$$R_t \leq 0 \text{ or } B_t \leq 0$$

Dice Fighters M.C. Simulation



```
def gen battle():
  global red size, blue size
  red size = 20
  blue size = 10
  while not is complete():
    red hits = gen red hits()
    blue hits = gen blue hits()
    red size -= blue hits
    blue size -= red hits
  if red size > 0:
    return 2
  elif blue size > 0:
    return 1
  else:
    return 0
samples = np.array([gen battle()
         for i in range(10000)])
print np.mean(samples==2)
print 1.96*stats.sem(samples==2)
```



$$P(W = 2) = 0.783 \pm 0.008 (95\% CI)$$

$$P(W = 1) = 0.213 \pm 0.008 (95\% CI)$$

$$P(W = 0) = 0.004 \pm 0.001 (95\% CI)$$



Buffon's Needle Activity

Example: Buffon's Needle



Suppose the floor is made of parallel strips of wood, each the same width t, and we drop a needle of length l onto the floor.

What is the probability that the needle will lie across a line between two strips?

George-Louis Leclerc, Compte de Buffon, c. 1733 Consider "short needle" cases with $l \leq t$

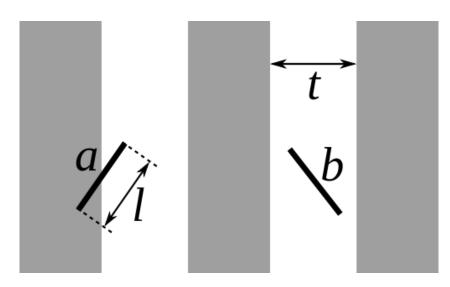
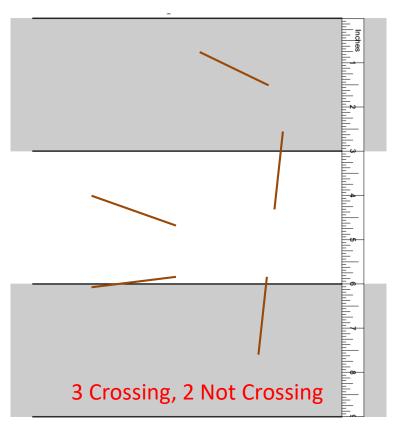


Image: Claudio Rocchini / Wikimedia

Buffon's Needle Experiment

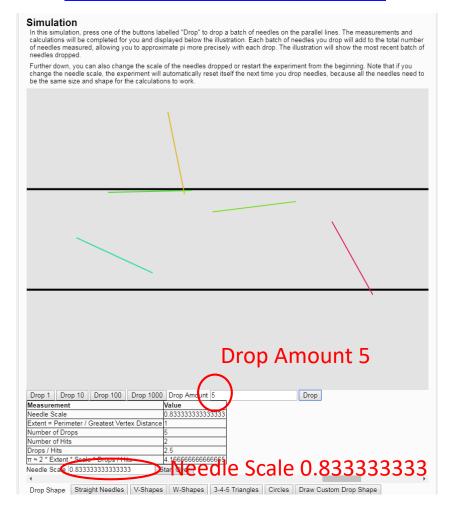


Lines are t=3 in. wide Needles are l=2.5 in. long



Submit at goo.gl/U9Awqj

mste.illinois.edu/activity/buffon/



Modeling Buffon's Needle (1)

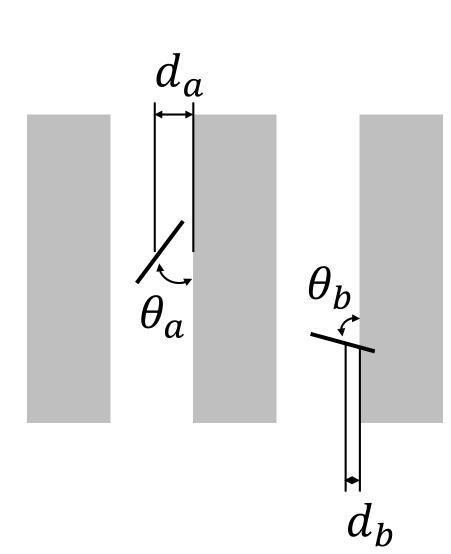


- 1. Identify elementary state variables with probability distributions
- Distance from needle midpoint to nearest line

$$d \sim U(0, t/2) \Rightarrow f(d) = 2/t$$

 Acute angle between needle and nearest line

$$\theta \sim U(0, \pi/2) \Rightarrow f(\theta) = 2/\pi$$

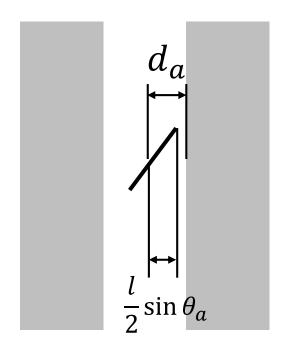


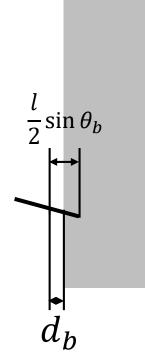
Modeling Buffon's Needle (2)



- 2. Identify derived state variables and their functional form
- X: Needle crosses line

$$X = \begin{cases} 1 & \text{if d} \le \frac{l}{2} \sin \theta \\ 0 & \text{otherwise} \end{cases}$$





Modeling Buffon's Needle (3)

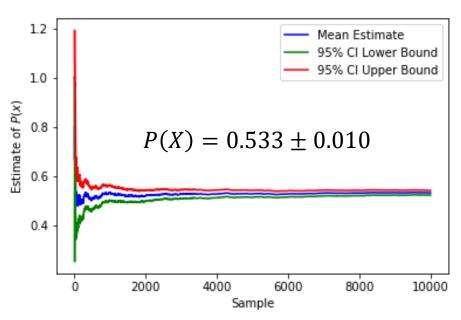


- 3. Determine number of samples required or other convergence criteria
- Estimate P(X) with 95% confidence and ± 0.01 accuracy
- Apply Central Limit Theorem:
 - $(1-\alpha)*100\%$ confidence interval: $\bar{x}\pm z_{1-\alpha/2}\frac{s_x}{\sqrt{n}}$
 - Critical z-score: $z_{1-\alpha/2} = z_{0.975} = 1.96$
 - $0.01 = z_{1-\alpha/2} \frac{s_x}{\sqrt{n}} \Rightarrow n = \left(\frac{z_{1-\alpha/2}s_x}{0.01}\right)^2 = 38416 \cdot s_x^2$

Buffon's Needle Simulation



- 4. For each sample, generate primary RVs and compose and record derived state variables
- 5. Visualize statistics from derived state variables



Buffon's Needle: Analytical



$$P(X) = \int_{\theta=0}^{\pi/2} \int_{d=0}^{\frac{l}{2}\sin\theta} f(d\cap\theta) \, dd \, d\theta$$

$$= \int_{\theta=0}^{\pi/2} \int_{d=0}^{\frac{l}{2}\sin\theta} \frac{2}{t} \cdot \frac{2}{\pi} \, dd \, d\theta$$

$$= \int_{\theta=0}^{\pi/2} \frac{2 \cdot l}{t \cdot \pi} \cdot \sin\theta \, d\theta$$

$$= -\frac{2 \cdot l}{t \cdot \pi} \cos\theta \Big|_{\theta=0}^{\frac{\pi}{2}}$$

$$= \frac{2 \cdot l}{t \cdot \pi} = \frac{5}{3\pi} = 0.5305$$

$$\Rightarrow \pi = \frac{2 \cdot l}{t \cdot P(X)}$$

