



STEVENS
INSTITUTE *of* TECHNOLOGY
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Goodness of Fit Tests

SYS-611: Simulation and Modeling

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Agenda



1. Review of Process Generators
2. Goodness of Fit Tests for Discrete Data
3. Goodness of Fit Tests for Continuous Data
4. Engineering Model Validation

Readings: J.V. Farr, “Review of Probability and Statistics,” Ch. 3 in *Simulation of Complex Systems and Enterprises*, Stevens Institute of Technology, 2007, pp. 39-47.

Optional: S.M. Ross, “Statistical Validation Techniques,” Ch. 9 in *Simulation*, McGraw-Hill, 2006, pp. 219-229.

G. Hazelrigg, “Thoughts on Model Validation for Engineering Design,” *Proceedings of the DETC’03*, Chicago, IL, 2003.

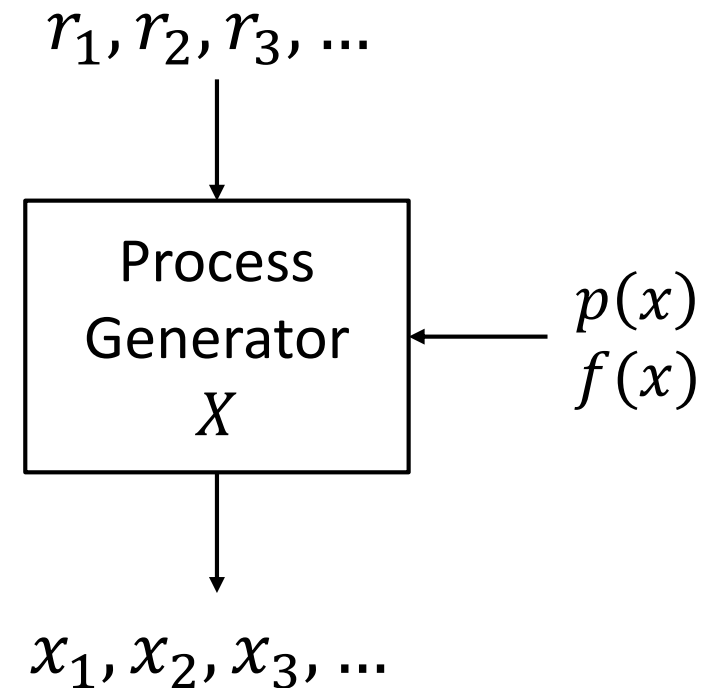


Review of Process Generators



Process Generator

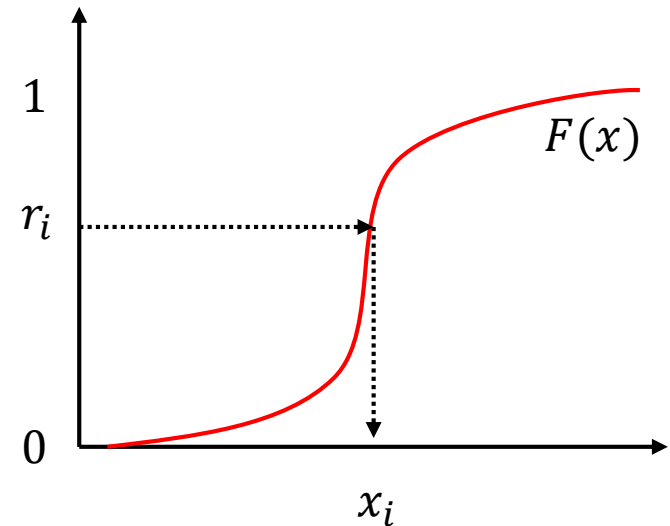
- Method to generate *simulated* random variables
- Requires a known probability distribution (PMF/PDF)
- Two classes of methods:
 - Inverse Transform
 - Accept-Reject



Inverse Transform Method

- Requires a known cumulative distribution function (CDF)
 - Must be able to describe the “inverse”
 - Visualized by tracing random y-axis to CDF

$$r = F(x) \Rightarrow x = F^{-1}(r)$$



Poisson Generator

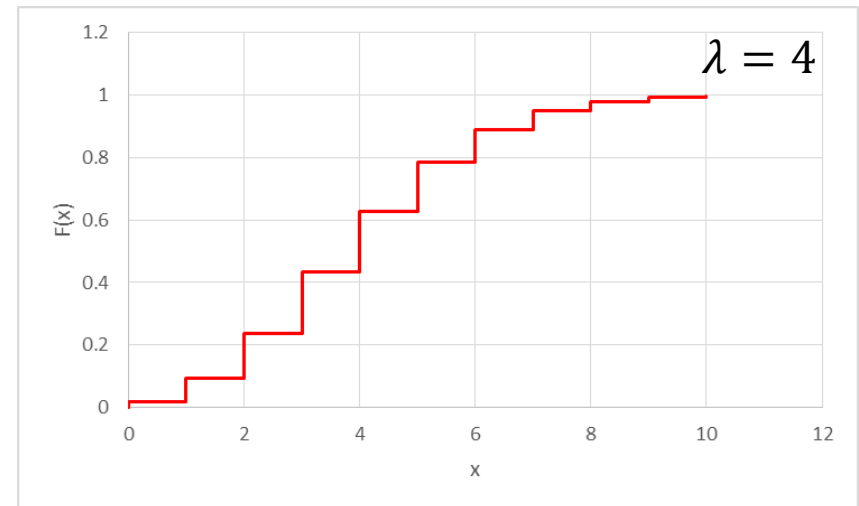
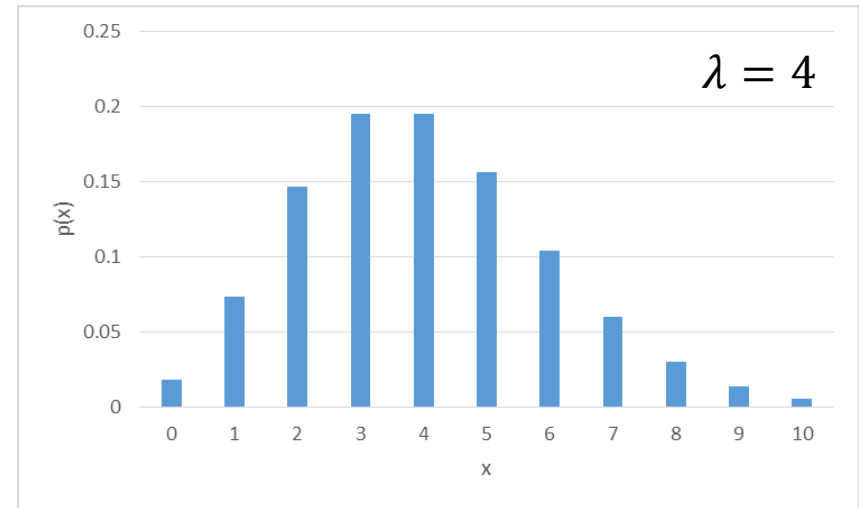


λ : mean event rate

$$p(x) = \frac{\lambda^x}{x!} e^{-\lambda}$$

$$F(x) = \sum_{i=0}^x \frac{\lambda^i}{i!} e^{-\lambda}$$

$$\Rightarrow x = \begin{cases} 0 & F(x) \leq e^{-\lambda} \\ 1 & e^{-\lambda} < F(x) \leq \sum_{i=0}^1 \frac{\lambda^i}{i!} e^{-\lambda} \\ 2 & \sum_{i=0}^1 \frac{\lambda^i}{i!} e^{-\lambda} < F(x) \leq \sum_{i=0}^2 \frac{\lambda^i}{i!} e^{-\lambda} \\ \vdots & \end{cases}$$



Exponential Generator

$\frac{1}{\lambda}$: mean inter-event time

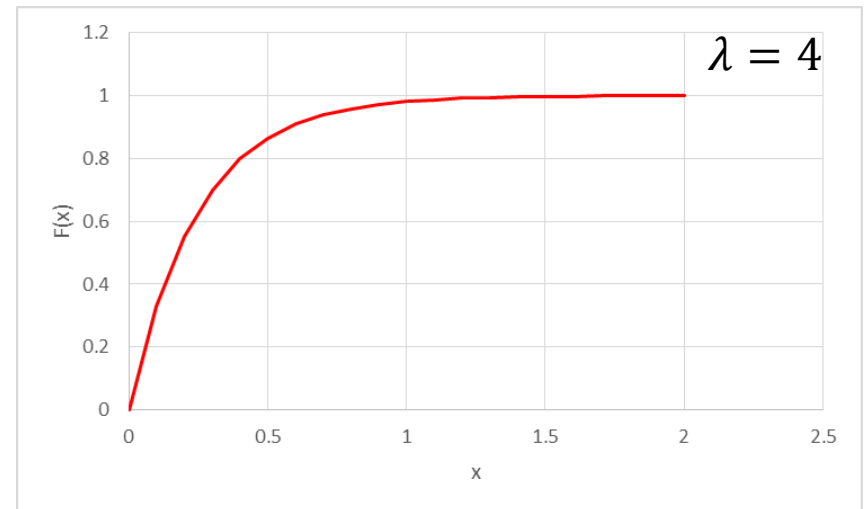
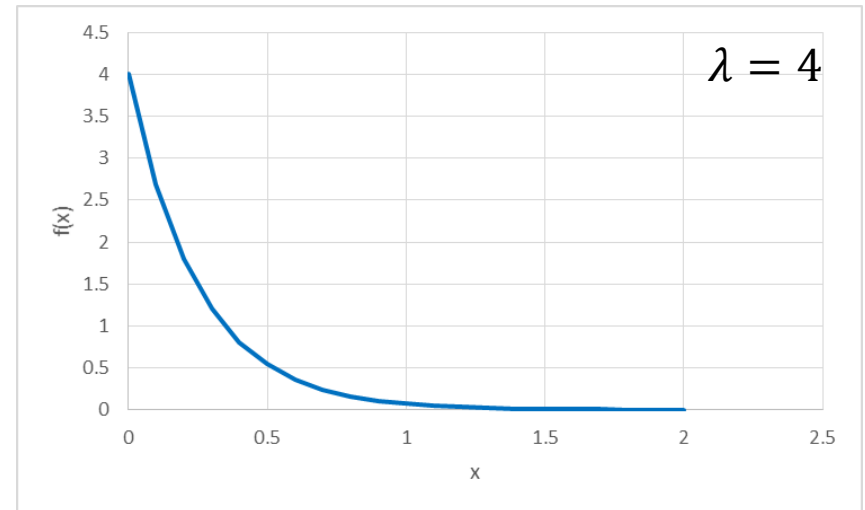
λ : mean event rate

$$f(x) = \lambda e^{-\lambda x}$$

$$F(x) = \int_{i=0}^x \lambda e^{-\lambda i} di$$

$$= 1 - e^{-\lambda x}$$

$$\Rightarrow x = \frac{-\ln(1 - F(x))}{\lambda}$$





Goodness of Fit Tests for Discrete Data





Discrete Goodness of Fit Tests

A **Goodness of Fit** test checks if samples observed of a random variable come from a particular distribution

- Validate process generators with commonly-used distributions (e.g. Poisson, Binomial)
- **Pearson's Chi-squared (χ^2) Test**: requires large (>5) samples observed from most values
- **Fisher's Exact Test** (among others): handles small sample sizes but more complex



Pearson's Chi-squared (χ^2) Test

- **Pearson's chi-squared test** evaluates whether a set of samples follow a hypothesized distribution
 - H_0 : the data are consistent with a specified distribution
 - H_a : the data are not consistent with a specified distribution
 - Should have 5+ observations for at least 80% of values
- Compares the following:
 - *Expected* or *theoretical* frequencies of categories
 - *Observed* or *actual* frequencies of categories



Dice Roller Data Set

- X : number of {3, 4, 5, 6} rolled in 10 dice
- Observed data (123 samples):

x_i	0	1	2	3	4	5	6	7	8	9	10
O_i	0	0	3	1	6	25	26	25	23	11	3

- Expected if $X \sim \text{binomial}(n = 10, p = 2/3)$:

$$E_i = N \cdot p(x_i), \quad p(x) = \binom{10}{x} \left(1 - \frac{2}{3}\right)^{10-x} \left(\frac{2}{3}\right)^x$$

x_i	0	1	2	3	4	5	6	7	8	9	10
E_i	0.0	0.0	0.4	2.0	7.0	16.8	28.0	32.0	24.0	10.7	2.1

 Combine for 5+ expected observations

Dice Roller Data Set

- X : number of {3, 4, 5, 6} rolled in 10 dice
- Observed data (123 samples):

x_i	0-4	5	6	7	8	9	10
O_i	10	25	26	25	23	11	3

- Expected if $X \sim \text{binomial}(n = 10, p = 2/3)$:

$$E_i = N \cdot p(x_i), \quad p(x) = \binom{10}{x} \left(1 - \frac{2}{3}\right)^{10-x} \left(\frac{2}{3}\right)^x$$

x_i	0-4	5	6	7	8	9	10
E_i	9.4	16.8	28.0	32.0	24.0	10.7	2.1

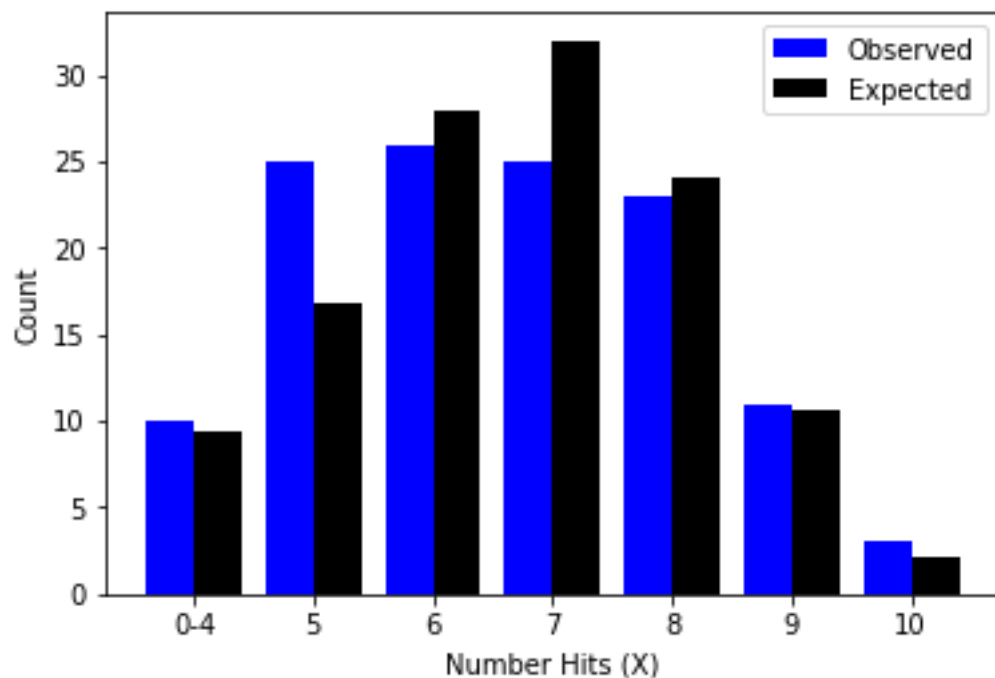


Chi-squared (χ^2) Test Statistic

$$T = \sum_{i=1}^n \frac{(O_i - E_i)^2}{E_i}$$

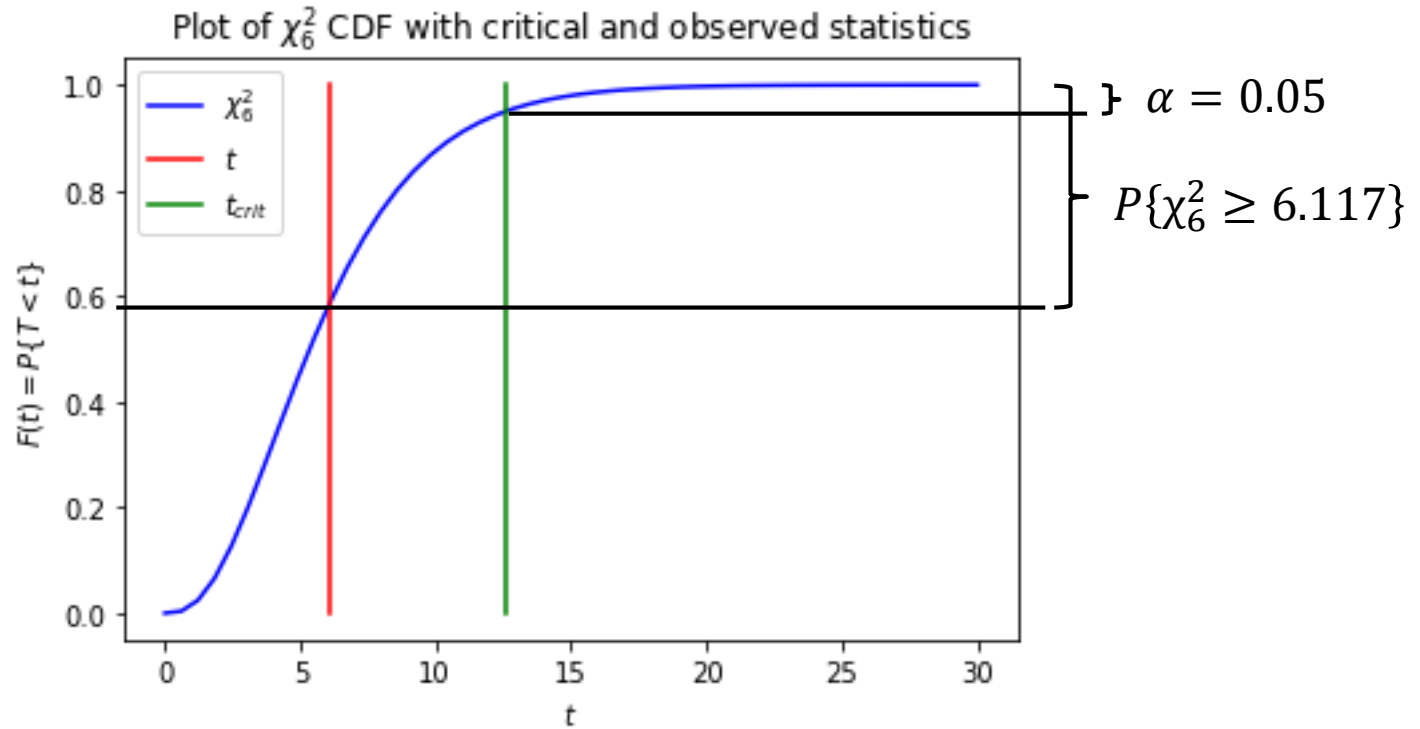
- N samples of n discrete values
- O_i observed samples for each value i
- E_i expected samples for each value i , $E_i = N * p(x_i)$
- $p\text{-value} = 1 - F_{\chi_k^2}(T)$
 - $F_{\chi_k^2}$: chi-squared CDF with $k = n - 1 - c$ degrees of freedom
 - c : number of distribution parameters estimated from samples
- Reject null hypothesis if $p\text{-value} < \alpha$ (bad distribution!)

Dice Roller Statistic



x_i	O_i	E_i	$\frac{(O_i - E_i)^2}{E_i}$
0-4	10	9.4	0.036
5	25	16.8	4.005
6	26	28.0	0.142
7	25	32.0	1.529
8	23	24.0	0.041
9	11	10.7	0.011
10	3	2.1	0.352
$T =$			6.117
$k =$			7-1=6

Dice Roller Test



$$p\text{-value} = 1 - F_{\chi^2_6}(6.117) = 0.41$$

→ Cannot Reject H_0 : data similar to binomial distribution

→ 41% chance of a more extreme statistic under H_0



Goodness of Fit Tests for Continuous Data



Continuous Goodness of Fit Tests



A **Goodness of Fit** test checks if samples observed of a random variable come from a particular distribution

- Validate process generators with commonly-used distributions (e.g. Normal, Exponential)
- **Chi-squared (χ^2) Test:** group continuous variables in bins (same as discrete case)
- **Kolmogorov-Smirnov Test:** compare observed CDF (discrete) with expected CDF (continuous)
- **Anderson-Darling Test:** variation of K-S test

Kolmogorov-Smirnov (K-S) Test



- **Kolmogorov-Smirnov (K-S) test** evaluates whether a set of samples follow a hypothesized *continuous* distribution
 - H_0 : the data are consistent with a specified distribution
 - H_a : the data are not consistent with a specified distribution
- Compares the following:
 - *Expected* or *theoretical* CDF
 - *Observed* or *actual* CDF

K-S Test Statistic

- Test statistic D_n considers:

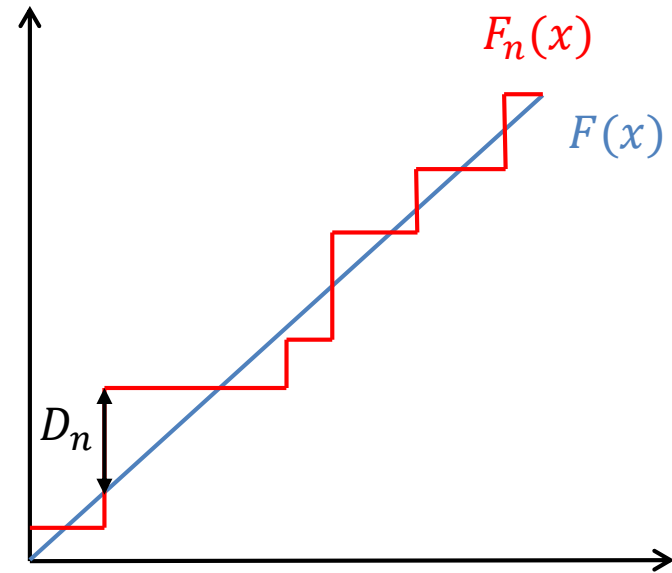
- Largest vertical distance between observed and expected CDF

- $F_n(x) = \frac{\# \text{ samples } \leq x}{\# \text{ samples}}$

- $D_n = \max_{1 \leq i \leq N} (F(x_i) - F_n(x_{i-1}), F_n(x_i) - F(x_i))$

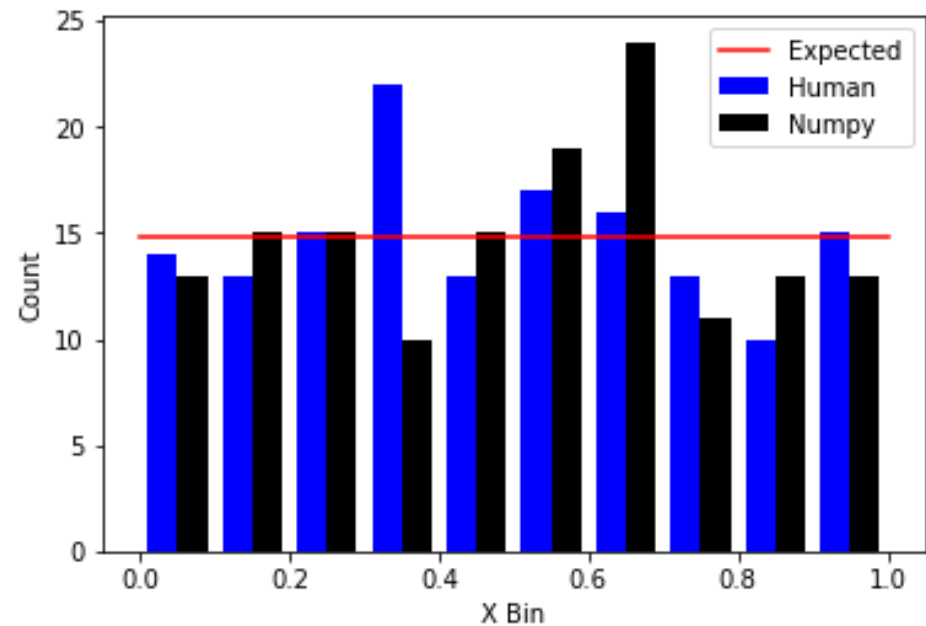
- Reject null hypothesis at significance level α if:

$$P\{D_n \geq d_n\} = p\text{-value} < \alpha \text{ (use statistical software)}$$



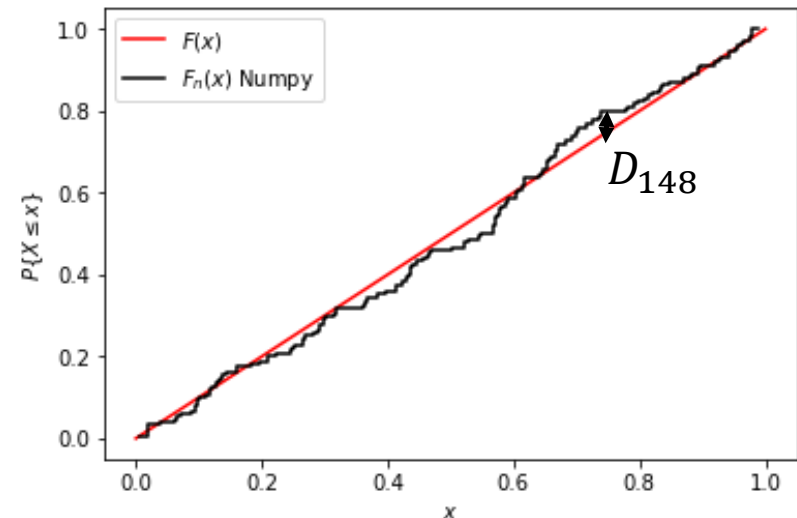
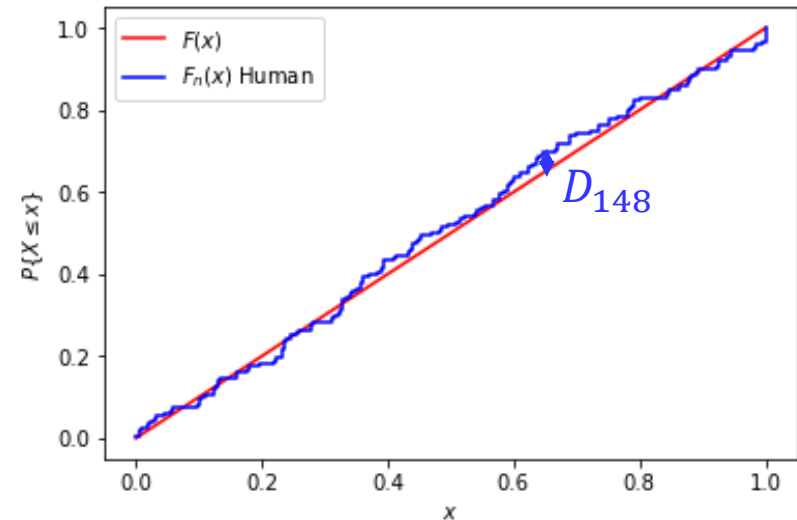
Human RNG Data

- Two U(0,1) sources with 148 samples:
 - Human samples
 - Numpy random.rand()
- Compare both with expected uniform (0,1) distribution
 - Examples use `scipy.stats.kstest`



Human RNG Statistic/Test

- Human samples
 - $D_{148} = 0.051$
 - p -value = 0.84
- Numpy samples:
 - $D_{148} = 0.067$
 - p -value = 0.52
- Both human and Numpy samples are similar to uniform (0,1) distributions!





Engineering Model Validation



Scientific vs. Engineering



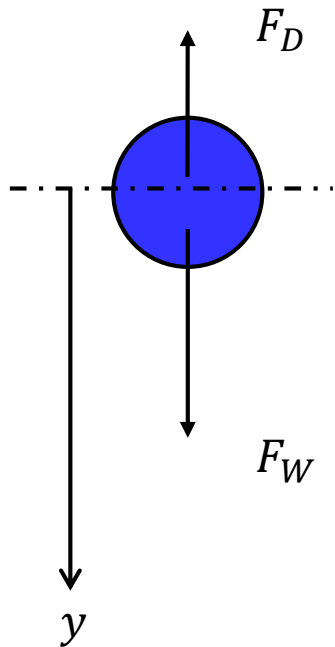
Based on Hazelrigg (2003)

- Science uses **models** to express causality
 - *Laws of nature* are “good” models that appear to be invariant and fixed over time and space
 - For example: $F = ma$
- Engineering uses **models** to represent physical artifacts and their behaviors
 - Necessary simplifications of reality, never perfect
 - Errors are dependent on the context

Example: Falling Object



Based on Hazelrigg (2003)



Natural Law

$$y = y_0 + \iint_{t_0}^t \frac{\sum F}{m} dt$$

Engineering Model

$$F_D = 0$$

$$F_D = \frac{1}{2} \rho v^2 C_D A$$

$$F_W = mg$$

$$F_W = G \frac{m_1 m_2}{r^2}$$

- No drag
- Earth surface
- Form drag
- Two-body gravity



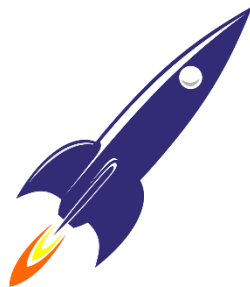
Validity of engineering model is completely dependent on the application context

Use of Engineering Models



Based on Hazelrigg (2003)

- Not all engineering models must give **absolute measures** to be useful
- Models to inform decisions only need to **discriminate** between alternatives
 - Which is the better design to reduce drag?



vs.



- **Rational** decisions select the best alternative

Design Decisions



Based on Hazelrigg (2003)

- Must consider three things for design decisions:
 - **Alternatives:** various courses of action available
 - **Perceptions:** expectations of alternatives
 - **Preferences:** desirability of outcomes
- Only individuals make decisions
 - Act on behalf of own perceptions and preferences
 - Commit resources in the present
 - Seek preferred outcomes in the future

Models as Information Sources



Based on Hazelrigg (2003)

- **Model information quality** describes the probability a preferred choice leads to the most desirable outcome



- A model with **perfect information** guarantees the preferred choice has the best outcome
- **Valid models** produce high-quality information that leads to preferred choices/outcomes

Guessing Game



Based on Hazelrigg (2003)

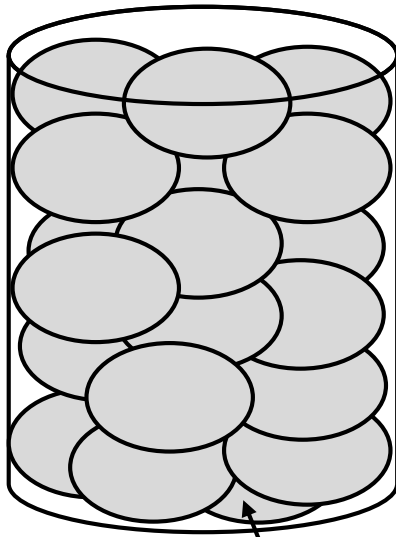
- **How many M&Ms are in the jar?**
- One guess per person, closest *without going over* wins the jar
- How can models provide information for this decision?
 - What are the alternatives?
 - What are your perceptions?
 - What are your preferences?



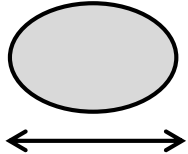
M&M Model



Based on Hazelrigg (2003)



$$V = 1890 \pm 2\% \text{ mL} \quad \mu = 0.55 \pm 20\%$$

$$V_c = \frac{\pi}{6} d^2 t$$

$$d = 1.4 \pm 10\% \text{ cm}$$
$$t = 0.6 \pm 10\% \text{ cm}$$

$$N = \frac{V}{V_c} \mu = \frac{V}{\frac{\pi}{6} d^2 t} \mu$$

Volume of container:

$V \sim \text{triangular}(1852, 1890, 1930)$

Diameter/thickness of M&M:

$d \sim \text{triangular}(1.26, 1.4, 1.54)$

$t \sim \text{triangular}(0.54, 0.6, 0.66)$

Packing factor:

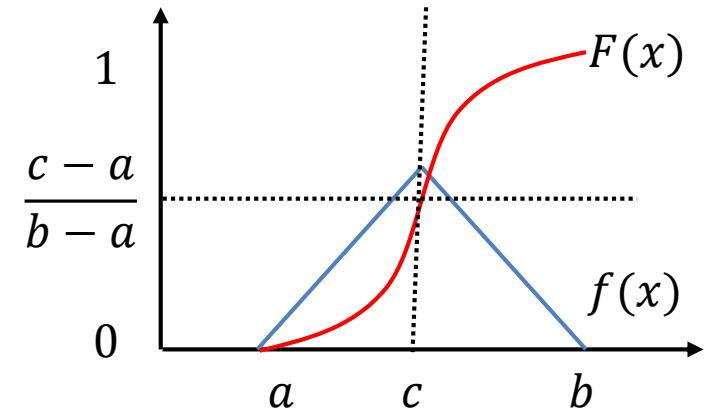
$\mu \sim \text{triangular}(0.44, 0.55, 0.66)$

Triangular Process Generators

$$f(x) = \begin{cases} \frac{2(x-a)}{(b-a)(c-a)} & a \leq x \leq c \\ \frac{2(b-x)}{(b-a)(b-c)} & c < x \leq b \end{cases}$$

$$F(x) = \begin{cases} \frac{(x-a)^2}{(b-a)(c-a)} & a \leq x \leq c \\ 1 - \frac{(b-x)^2}{(b-a)(b-c)} & c < x \leq b \end{cases}$$

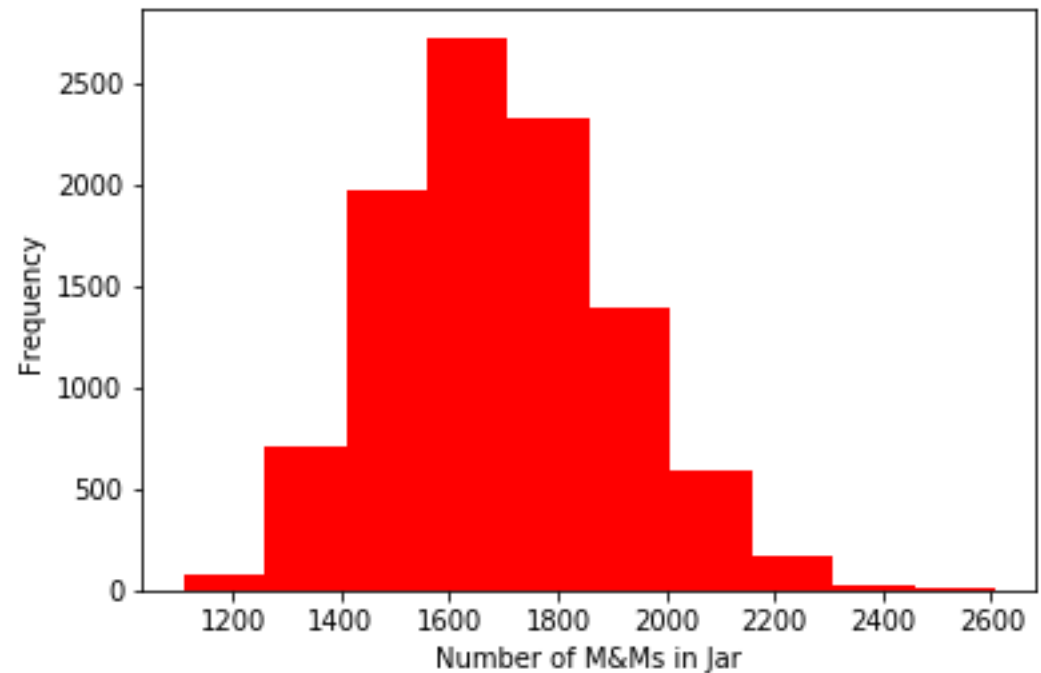
$$x = F^{-1}(r) = \begin{cases} \sqrt{r(b-a)(c-a)} + a & r \leq \frac{c-a}{b-a} \\ b - \sqrt{(1-r)(b-a)(b-c)} & r > \frac{c-a}{b-a} \end{cases}$$



(even easier in Python... `np.random.triangular(a,c,b)`)

Derived Distribution of N

- 10000 samples
- Mean: 1697
- Std. dev: 210.8
- Std. error: 2.1





Modeling Preference

- Derived state variable w shows whether a choice x wins the jar of M&Ms
 - Determined based on true number N^*
 - Compare versus all others' choices \mathbf{y}

$$w(x, \mathbf{y}) = \begin{cases} 1 & \text{if } x \leq N^* \text{ and } x \geq j \forall j \in \mathbf{y}: j \leq N^* \\ 0 & \text{otherwise} \end{cases}$$

- Model should estimate $p(w(x))$ from many trials
 - Find x to maximize probability of winning!
 - Try for 50 opponents...

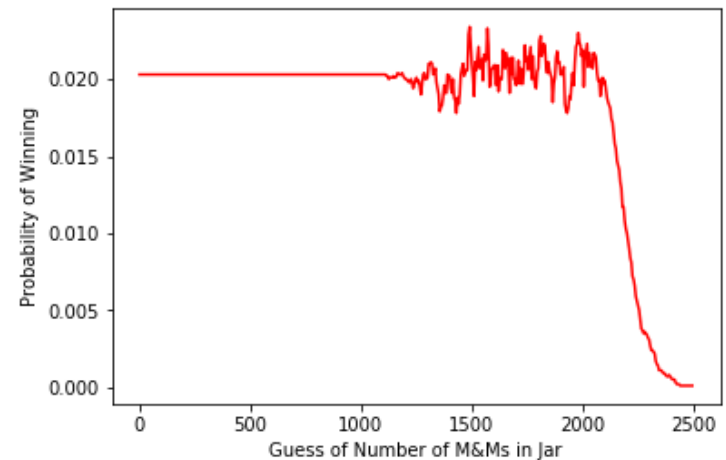
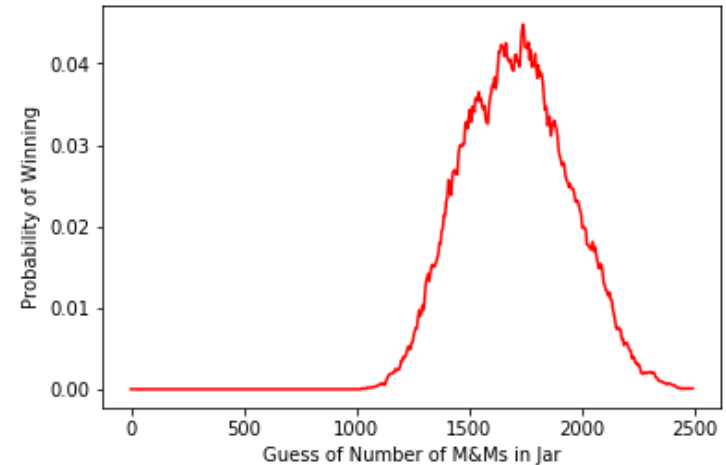
Monte Carlo Simulation

- Simple expectation of others' choices:

$$y \sim \text{triangular}(500, 1600, 2500)$$

- More advanced expectation of others' choices:

$$y \sim N$$



Committing Resources

- For question 7.1 on this week's assignment, take some time to do your own analysis...
 - “Le Parfait Super Terrines”
500ml jar, **overfilled** above max
 - Standard milk chocolate M&Ms
- Optional: submit your **one** final choice here:

goo.gl/ueFSFF

