## 02-08: Functions

## 1 - Purpose

- Create a function to do mathematical operations
- Using parameters in functions
- Using Boolean values as parameters
- Using return values in functions

# 2 - Concepts

# 3 - The road to repeatable code (functions)

**mean()**, **max()**, **plot()** are all examples of functions. Functions are reusable code that get executed from within a script -- it is sort of a script within a script. We use functions to avoid writing the same code over and over again. In the last lesson we used a function called **plot()** each time we wanted to produce a plot. **plot()** is a function built into R to handle the multitude of plotting situations that R programmers implement. We are going to create our own function that is a lot simpler but, like **plot()**, can be used over and over again.

The function we will create is called *pythagoras()* and it will take two input values representing the smaller sides of a right triangle. *pythagoras()* solves for the long side of the triangle, or the hypotenuse and returns the answer to the caller using an R function called *return()*.

So *pythagoras()* executes the formula:  $c^2 = a^2 + b^2$  or  $c = \sqrt{a^2 + b^2}$ .

```
1 {
 2
     rm(list=ls()); options(show.error.locations = TRUE);
 3
 4
     pythagoras=function(a,b)
 5
     {
 6
       c = (a^2 + b^2)^{(1/2)};
 7
       return (c);
 8
     }
 9
10
     hypoteneuse = pythagoras(a=5, b=7);
11 |}
```

Functions operate a lot like a black box. There are input parameters (a and b), a bunch of processing in a codeblock, and a return value (c). On line 10, pythagoras() is called and the two parameters in parentheses (a and b) are assigned the values b and b the caller. On line 12, b is calculated using b and b. On line 13, b is calculated using b and b is a saved in the variable named b is a saved b in the variable named b is a saved b in the variable named b is a saved b in the variable named b is a saved b in the variable named b is a saved b in the variable b is a saved b in the variabl

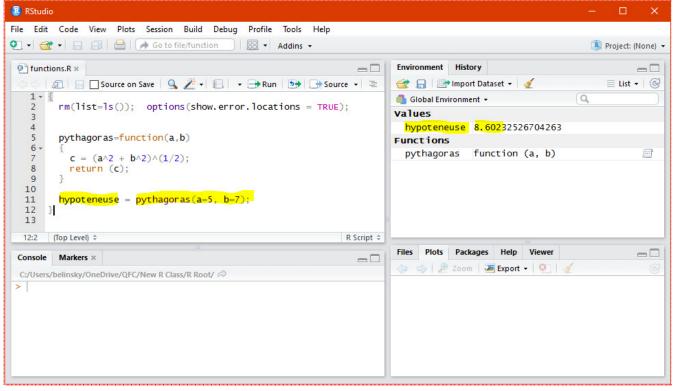


Fig 1: Calling the **pythagoras()** function with two values (sides of a triangle) to solve the third value (**hypotenuse**)

#### 4 - Function Details

There is a whole lot going on here and we will take it step by step

```
pythagoras=function(a,b)

c = (a^2 + b^2)^(1/2);
return (c);

hypoteneuse = pythagoras(a=5, b=7);
```

**pythagoras()** is declared like a variable except there is the term **function()**. **Variable are assigned values**, **functions are assigned codeblocks**. The codeblock assigned to **pythagoras()** is in between the curly brackets on lines 3 and 6 ( **{ }**). This means that whenever **pythagoras()** is called in the script, the codeblock attached to **pythagoras()** will be executed.

```
pythagoras=function(a,b)

c = (a^2 + b^2)^(1/2);
return (c);

}
```

```
7 hypoteneuse = pythagoras(a=5, b=7);
```

Inside the function parentheses are the parameters used by the function (**a** and **b**). **a** and **b** are variables used in **pythagoras()** but the values of **a** and **b** are assigned values by the caller -- so **a** and **b** are similar to input values.

```
pythagoras=function(a,b)

c = (a^2 + b^2)^(1/2);
return (c);

hypoteneuse = pythagoras(a=5, b=7);
```

The variables (a and b) are assigned values by the user, in this case: a=7, b=5. pythagoras() uses the variables a and b assigned by the user to calculate the third side of the right triangle. The result of the calculation is assigned to the variable named c (line 4).

```
pythagoras=function(a,b)

c = (a^2 + b^2)^(1/2);

return (c);

hypoteneuse = pythagoras(a=5, b=7)
```

The function *pythagoras()* returns the value of the variable *c* back to the user. In other words, *pythagoras()* is returning the answer, which is the value of *c*, 8.507, to the user.

```
pythagoras=function(a,b)

c = (a^2 + b^2)^(1/2);

return (c);

hypoteneuse = pythagoras(a=5, b=7);
```

To summarize: the function pythagoras() executes with parameters a=5, and b=7, does its calculation, and assigned the answer to c. The value of c, which is a=60, is returned to the caller and assigned to the variable a=60, which is a=60, is returned to the caller and assigned to the variable a=60, which is a=60, is returned to the caller and assigned to the variable a=60, which is a=60, which is a=60, is returned to the caller and assigned to the variable a=60, which is a=60, which is a=60, is returned to the caller and assigned to the variable a=60, which is a=60, which is

# 5 - Reusing a function

The reason to create functions is to easily re-use a block of code. We don't have to create new code every time we want to solve for the third side in a right triangle, we just call **pythagoras()** and pass in the value of the two smaller sides of the right-triangle.

```
1 {
 2
     rm(list=ls()); options(show.error.locations = TRUE);
 3
 4
     pythagoras=function(a,b)
 5
 6
        c = (a^2 + b^2)^{(1/2)};
 7
        return (c);
 8
     }
 9
10
     hypoteneuse1 = pythagoras(a=5, b=7);
11
     hypoteneuse2 = pythagoras(a=10, b=23);
12
     hypoteneuse3 = pythagoras(a=18, b=12);
13
     hypoteneuse4 = pythagoras(b=12, a=18);
14
     hypoteneuse5 = pythagoras(18, 12);
15 }
   Note that you will often see code that skips the variable names as in:
     hypoteneuse3 = pythagoras(18, 12);
   This line of code works as long as the values are put in the correct order -- it is the equivalent of:
     hypoteneuse3 = pythagoras(a=18, b=12);
   You can also move the variables around and it will execute exactly the same:
     hypoteneuse3 = pythagoras(b=12, a=18);
   All three of these lines will call pythagoras() and assign a the value 18 and assign b the value 12
```

#### 5.1 - Variable names do not matter... to R

Variable names are generally chosen to make it easier for the reader to understand the script. But the script could care less what variable names you use -- as long as you keep the variable names consistent. The following script executes the exact same calculation and return the exact same value as the script above -- it just uses variable and function names that are not intuitive to the user.

```
1 {
 2
     rm(list=ls()); options(show.error.locations = TRUE);
 3
 4
     doStuff=function(aValue, anotherValue)
 5
     {
 6
       answerToStuff = (aValue^2 + anotherValue^2)^(1/2);
 7
       return (answerToStuff);
 8
     }
 9
10
     whatIGot = doStuff(aValue=5, anotherValue=7);
11 }
```

#### 6 - Function to do conversions of vector values

We are going to do one more example-- a function that converts all temperature values in a vector from Fahrenheit to Celsius and from Celsius to Fahrenheit.

## 6.1 - Single value conversion

We will start with the conversion of a single value from Fahrenheit to Celsius

```
1
   {
 2
     rm(list=ls()); options(show.error.locations = TRUE);
 3
 4
     convertTemp=function(tempVal)
 5
 6
       convertedTemp = (5/9)*(tempVal -32); # Fahrenheit to Celsius conversion
 7
       return (convertedTemp);
 8
     }
 9
10
     temp1 = convertTemp(32);
     temp2 = convertTemp(-20);
11
12
     temp3 = convertTemp(80);
13
     temp4 = convertTemp(tempVal = 80);
14 }
```

Notice that *temp4* explicitly sets the function parameter *tempVal = 80*, whereas *temp3* does not. But *temp3* and *temp4* evaluate to the same value.

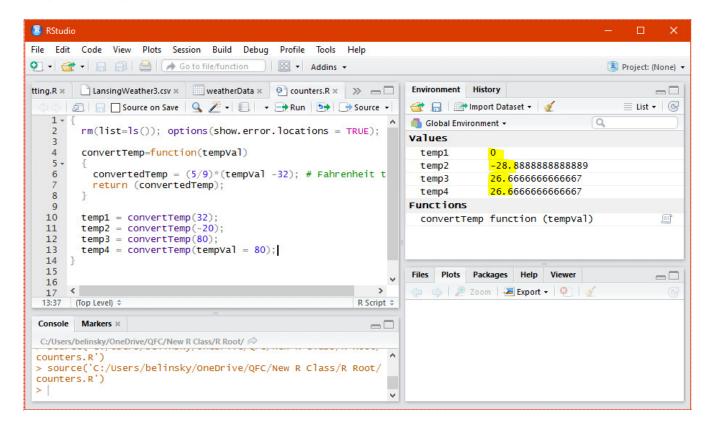


Fig 2: Converting single temperature values from Fahrenheit to Celsius

### 6.2 - Converting in both directions: Boolean Variable

In the previous unit we generated *TRUE* and *FALSE* statements by performing conditional operations on a variable like:

```
1  if( yourAge > 20 && yourAge < 50) # yourAge betwen 20 and 50
or
1  # checking two spellings of Muenster
2  if(favCheese == "Muenster" || favCheese == "Meunster")</pre>
```

**TRUE** and **FALSE** are predefined words in R and can be used as values for a variable. A variable that has **TRUE** or **FALSE** as a value is called a **Boolean Variable**. In the next example we will use a Boolean variables as a function parameter (**toCelsius**) to check how the user wants to convert the temperature values:

if the parameter *toCelsius* is set to *TRUE*: convert from Fahrenheit to Celsius if the parameter *toCelsius* is set to *FALSE*: convert from Celsius to Fahrenheit

Boolean variables can only be set to *TRUE* and *FALSE* so they are convenient when you have a situation that exclusively has two options.

## 6.3 - Function that convert in two ways

Now we want a function that can do conversions in both direction: **Fahrenheit (F)** -> **Celsius (C)** and **Celsius (C)** -> **Fahrenheit (F)**. So the function needs to differentiate between an **F** -> **C** conversion and a **C** -> **F** conversion. Since there are only two possibilities we can use a **TRUE/FALSE** scenario. In the script below, the function has two parameters that the user needs to set: **tempVal** and **toCelsius**.

toCelsius can only have two values: TRUE and FALSE.

If **toCelsius** is **TRUE**, we will use the **F** -> **C** conversion, if **toCelsius** is **FALSE**, we will use the **C** -> **F** conversion.

```
1 {
 2
     rm(list=ls()); options(show.error.locations = TRUE);
 3
 4
     convertTemp=function(tempVal, toCelsius)
 5
     {
 6
       if(toCelsius == TRUE)
 7
       {
 8
         convertedTemp = (5/9)*(tempVal -32); # Fahrenheit to Celsius conversion
       }
 9
10
       else # toCelsius is FALSE
11
       {
12
         convertedTemp = (9/5)* tempVal + 32; # Celsius to Fahrenheit conversion
```

```
13
       }
14
       return (convertedTemp);
15
     }
16
17
     temp1 = convertTemp(32, TRUE);  # without parameter names
18
     temp2 = convertTemp(32, FALSE); # without parameter names
     temp3 = convertTemp(tempVal = 0, toCelsius = TRUE); # with parameter names
19
20
     temp4 = convertTemp(tempVal = 0, toCelsius = FALSE); # with parameter names
21 |}
```

Notice that TRUE and FALSE are not in quotes. TRUE and FALSE are reserved keywords in R.

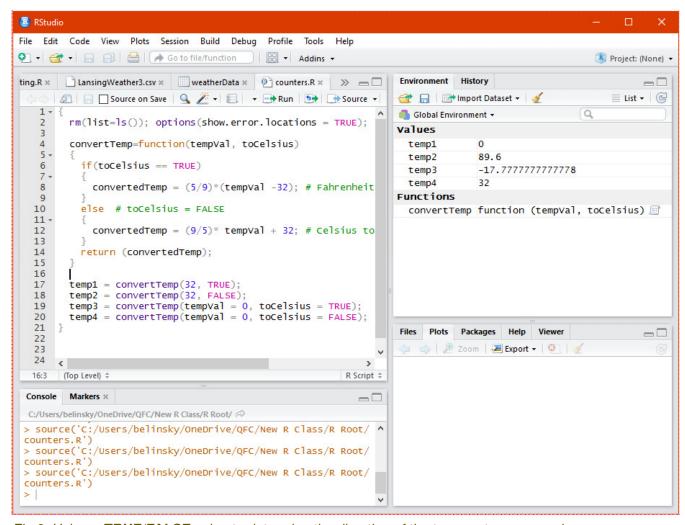


Fig 3: Using a TRUE/FALSE value to determine the direction of the temperature conversion.

## 6.4 - Using a vector instead of a single value

The function *convertTemp()* works with a vector of temperature values without any modification.

```
1 {
2  rm(list=ls()); options(show.error.locations = TRUE);
```

```
3
 4
     convertTemp=function(tempVal, toCelsius)
 5
     {
 6
       if(toCelsius == TRUE)
 7
       {
 8
         convertedTemp = (5/9)*(tempVal -32); # Fahrenheit to Celsius conversion
 9
       else # toCelsius = FALSE
10
11
       {
         convertedTemp = (9/5)* tempVal + 32; # Celsius to Fahrenheit conversion
12
       }
13
14
       return (convertedTemp);
     }
15
16
17
     temp1 = convertTemp(c(-10,0,10,20), TRUE);
18
     temp2 = convertTemp(c(-10,0,10,20), FALSE);
     temp3 = convertTemp(tempVal = c(40,50,60,70), toCelsius = TRUE);
19
20
     temp4 = convertTemp(tempVal = c(40,50,60,70), toCelsius = FALSE);
21 }
```

When convertTemp() is called in lines 17-20:

- a vector with four values is assigned to tempVal.
- tempVal gets used to calculate convertedTemp (lines 8 and 12)
- convertedTemp will be a vector with the same number of values as tempVal

*convertedTemp*, a vector, is returned to the caller (line 14). The value of *convertedTemp* is saved into the variables named *temp1*, *temp2*, *temp3*, and *temp4*, which will also be vectors.

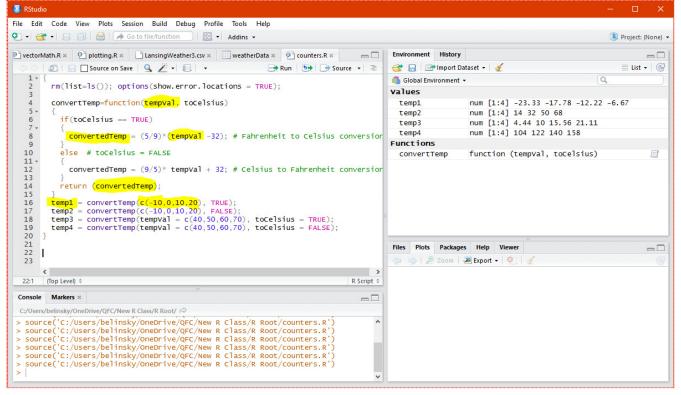


Fig 4: Converting multiple values in a vector.

Extension: Using a for() to iterate through the vector values

## 7 - Application

- 1) Create *one function* that does all of the following weight conversions:
  - a) kg -> g
  - b)  $g \rightarrow kg$
  - c) lb -> g
  - d) g --> lb
  - e) lb -> kg
  - f) kg -> lb
- 2) Create a function that finds the *difference in temperatures* between consecutive days and returns the temperature differences as a vector.

So if you have four high temperatures: **40**, **45**, **35**, **42**: the temperature difference returned by the function would be: **5**, **-10**, **7** 

Note: the return vector has one less value than the vector given to the function.

## 8 - Extension: Using a for() to iterate through vector values

The following example functionally does the same thing as *Fig 4*except with a *for()*. While it takes more code to do it this way, it also opens up the possibility of doing more processing on the values (e.g., checking for invalid values).

```
1 {
 2
     rm(list=ls()); options(show.error.locations = TRUE);
 3
 4
     convertTemp=function(tempVal, toCelsius)
 5
 6
       convertedTemp = c(); # declare convertedTemp as a vector
 7
 8
       for(i in 1:length(tempVal)) # go through each value in the vector
 9
       {
         if(toCelsius == TRUE)
10
11
           convertedTemp[i] = (5/9)*(tempVal[i] -32); # F to C conversion
12
13
14
         else # toCelsius = FALSE
15
         {
           convertedTemp[i] = (9/5)* tempVal[i] + 32; # C to F conversion
16
17
         }
       }
18
19
       return (convertedTemp);
20
     }
21
     temp1 = convertTemp(c(-10,0,10,20), TRUE);
22
     temp2 = convertTemp(c(-10,0,10,20), FALSE);
     temp3 = convertTemp(tempVal = c(40,50,60,70), toCelsius = TRUE);
23
     temp4 = convertTemp(tempVal = c(40,50,60,70), toCelsius = FALSE);
24
25 }
```