01-09: Multiple Conditions

1 - Purpose

- introduce the logical operators and use them to combine conditions in a conditional statement
- create conditional statements that check for multiple values on a single variable
- create conditional statements that check the value of multiple variables

2 - Concepts

3 - More Complex Decisions

Until now our conditional statements have only checked one condition (e.g., Is the animal a llama? Is the temperature greater than 50? Did the fish get caught from north port?). However, we often care about multiple conditions (e.g., Is the animal a llama *or* an alpaca? Is the *temperature between 50 and 80*?, Did the fish get caught from north port *or* south port?).

Multiple conditions in English are almost always denoted by the words **and** and **or**. In R, there are operators that represent **and** and **or** called **logical operators**. **and** is represent by **&&** while **or** is represented by **/**/.

Operator Type	Purpose	R Symbols
Assignment	Assign a value to a variable	= or <-
Mathematical	Perform a mathematical operation on a numeric value	+, -, *, /, ^
Conditional	Compare two values	==, !=, >, <, >=, <=
Logical	Combine conditions	&&, , &,

Extension: The single character logical operators & and /

3.1 - Checking for multiple spellings of a word

A couple of lesson ago we asked the user for their favorite cheese and, of course, the answer is "Muenster". However, "Muenster" is not the easiest word to spell -- for example, it is often misspelled "Meunster". We can make our script more robust by using logical operators to check for alternative spellings (e.g., multiple conditions).

```
Instead of asking: Is favCheese equal to "Muenster"?

We want to ask: Is favCheese equal to "Muenster" or "Meunster"?

But in programming, we need to be more explicit and ask:
Is favCheese equal to "Muenster" or is favCheese equal to "Meunster"?

In R this is written as:

if( favCheese == "Muenster" || favCheese == "Meunster")
```

4 - The or operator (||) -- checking 2 conditions

We can put the above *favCheese* conditions into one conditional statement by using the *or* operator. The symbol for the *or* operator is (//). *Extension:* // *on the keyboard*. The *or* operator takes two conditions and returns *TRUE* if *either condition* is *TRUE* and returns *FALSE* only if both conditions are *FALSE*.

```
1 {
2
    rm(list=ls());
                     options(show.error.locations = TRUE);
3
4
    favCheese = readline("What is your favorite cheese? ");
5
    if(favCheese == "Muenster" || favCheese == "Meunster")
6
    {
7
       cat("You are a culinary genius!!");
8
    }
9 |}
```

The above code will execute the "culinary genius" codeblock if the user entered either spelling of "Muenster".

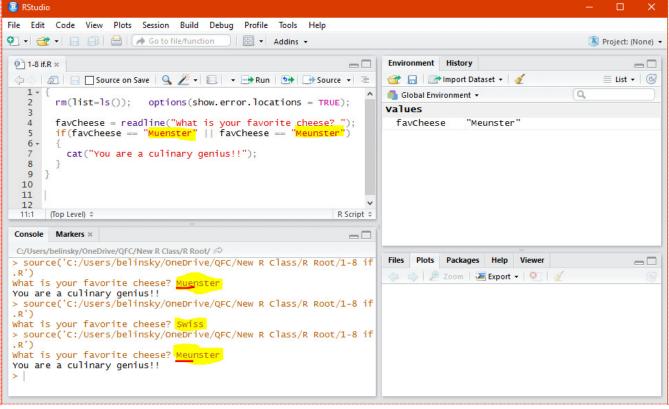


Fig 1: Using or (||) to checking for two different spellings of our favorite cheese

Note: If there are multiple conditions then *each condition must be explicitly stated*. R will faithfully execute the following code but the result will be *TRUE* no matter what the user enters.

We talk more about this issue here-- Trap: All conditional statements must be explicitly stated

4.1 - The or operator (||) -- checking more than 2 conditions

We can use the (//) to check for more variations of "Muenster". The conditional statement in the script below checks six variations of "Muenster" and returns **TRUE** if **favCheese** matches **any** of the six spellings.

```
1 {
2   rm(list=ls());   options(show.error.locations = TRUE);
3
4   favCheese = readline("What is your favorite cheese? ");
5   if( favCheese == "Muenster" || favCheese == "muenster" ||
6   favCheese == "Munster" || favCheese == "munster" ||
7   favCheese == "Meunster" || favCheese == "meunster")
8   {
```

```
9     cat("You are a culinary genius!!");
10 }
11 }
```

Note: the conditional statement have been broken up into multiple line to make it easier to read.

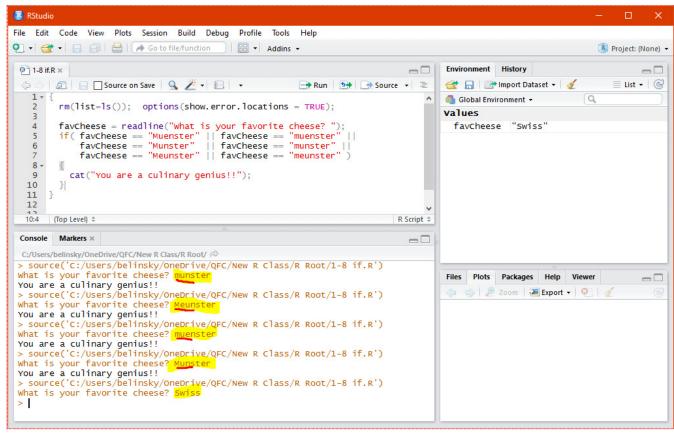


Fig 2: Multiple conditions allowing for many possible spelling of muenster (still have grammar error...)

5 - Getting a range of numbers: the and (&&) operator

The (//) operator can also be used to check for different numeric value. For example if you want to output a message for anyone who is 18, 19, or 20 years old you can check the three conditions: (yourAge == 18) or (yourAge == 20).

```
{
 1
 2
     rm(list=ls()); options(show.error.locations = TRUE);
 3
     yourAge = readline("How old are you? ");
 4
 5
     yourAge = as.numeric(yourAge);
 6
 7
     # if yourAge is 18,19, or 20
     if( yourAge == 18 || yourAge == 19 || yourAge == 20 )
 8
 9
     {
10
        cat("You have your whole life ahead of you!!");
```

```
11 | }
12 |}
```

The conditional statement is only going to be *TRUE* for the integers 18, 19, and 20. It will be *FALSE* for all other value, including decimal values like 18.5 or 20.1.

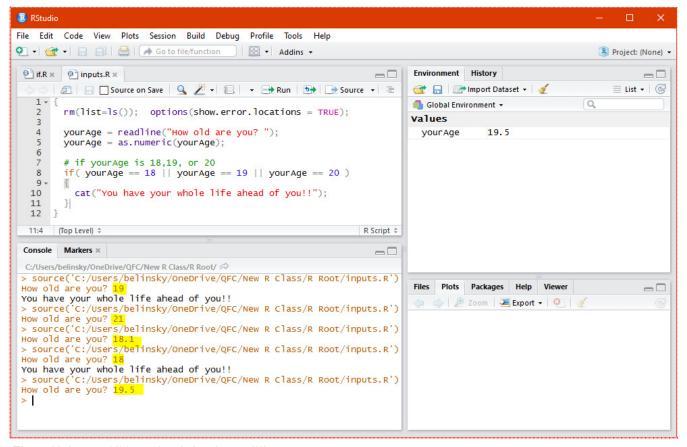


Fig 3: Using or (||) to check for three different ages

This coding is unwieldy if you have a larger range of numbers. For example "all ages between **20** and **40**" would require **21** conditions:

```
1 if(yourAge == 20 || yourAge == 21 || yourAge == 22 ||
2 yourAge == 23 || ... || yourAge == 40 )
```

And you would need an infinite number of conditions if you want to include all decimal numbers in between **20** and **40**.

6 - Multiple conditions using the and (&&) operator

We need to create a conditional statement that looks at a range of numbers (20 through 40) -- this is done with two conditions connected using the *and* operator (&&).

The picture (Fig 4) shows the overlap between two conditions that make up "all ages between 20 and 40":

- 1) top blue arrow: (yourAge > 20)
- 2) bottom orange arrow: (*yourAge < 40*)



Fig 4: Creating a range using the && operator

The overlap between the two arrows represents when the conditions (yourAge > 20) and (yourAge < 40) are both TRUE.

```
In R the statement is:
     if (yourAge > 20 && yourAge < 40 )
   And putting the above conditional statement into a script:
 1 {
 2
     rm(list=ls()); options(show.error.locations = TRUE);
 3
 4
     yourAge = readline("How old are you? ");
 5
     yourAge = as.numeric(yourAge);
 6
 7
     # ages both greater than 20 and less than 40 (so ages in between 20 and 40)
 8
     if( yourAge > 20 && yourAge < 40 )</pre>
 9
     {
        cat("You still have your whole life ahead of you!!")
10
11
12 }
```

8

{

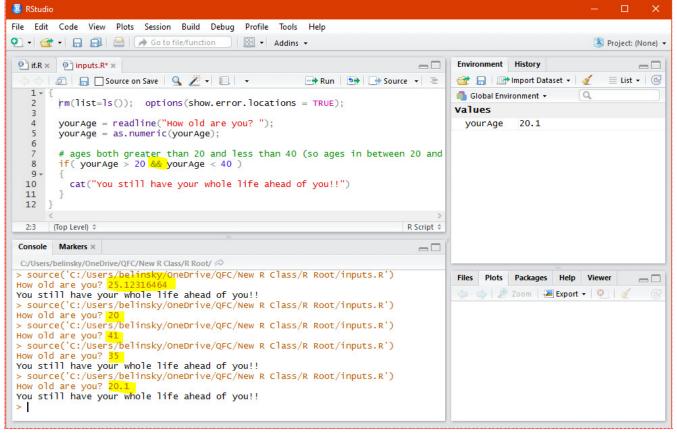


Fig 5: Using the && operator to check a range of numbers

Where **or** (||) outputs **TRUE** if either of the conditions are **TRUE**, **and** (&&) outputs **TRUE** only **if both the conditions** are **TRUE**.

6.1 - Checking the values of multiple variable using &&

The **and** (**&&**) operator can also be used to make conditional operations on multiple variables. For instance you might want to look for people who like llamas (**favAnimal == "Llama"**) and like Muenster cheese (**favCheese == "Muenster"**):

```
if( favAnimal == "Llama" && favCheese == "Muenster" ) # TRUE for this author
1
  or you might want all fish under the age of 5 ( fishAge < 5) that were caught at night ( catchTime ==
  "night"):
    if( fishAge < 5 && catchTime == "night" )</pre>
1
  Or, you might want a simple check of both day and weather:
1
  {
2
    rm(list=ls()); options(show.error.locations = TRUE);
3
4
    day = readline("Is this a weekday or weekend? ");
5
    weather = readline("Is it rainy or sunny? ");
6
7
    if( day == "weekend" && weather == "sunny" )
```

```
9          cat("Go out and play!!");
10    }
11 }
```

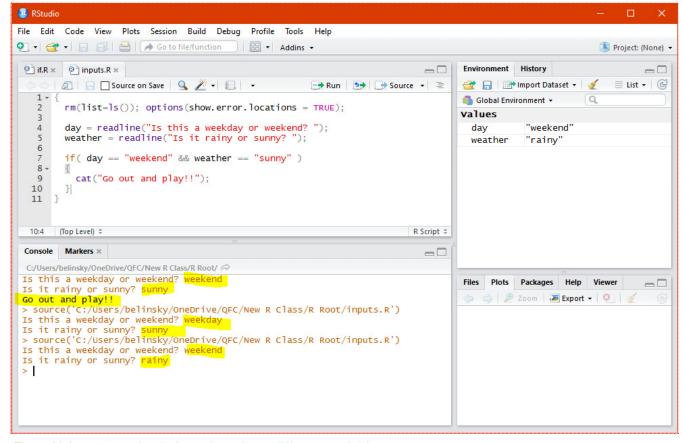


Fig 6: Using && to check the value of two different variables

7 - If-else-if with the and (&&) operator

The above script (*Fig 6*) has two variables (*day* and *weather*) and each variable has two possible values (*weekday,weekend & sunny,rainy*).

This means there are four possible combinations of day and weather:

- 1) weekday/sunny
- 2) weekday/rainy
- 3) weekend/sunny
- 4) weekend/rainy

We can use an *if-else-if* structure to handle the four possible *day/weather* conditions and provide a different response for each of the four possibilities:

```
8
 9
        cat("Go out and play!!");
10
     else if( day == "weekend" && weather == "rainy" ) # 2nd condition
11
12
13
        cat("Stay inside and cry!!");
14
     else if( day == "weekday" && weather == "sunny" ) # 3rd condition
15
16
     {
17
        cat("Sit at work and cry!!");
18
     }
     else if( day == "weekday" && weather == "rainy" ) # 4th condition
19
20
        cat("Well, your not missing anything at work!!");
21
22
     }
23 }
```

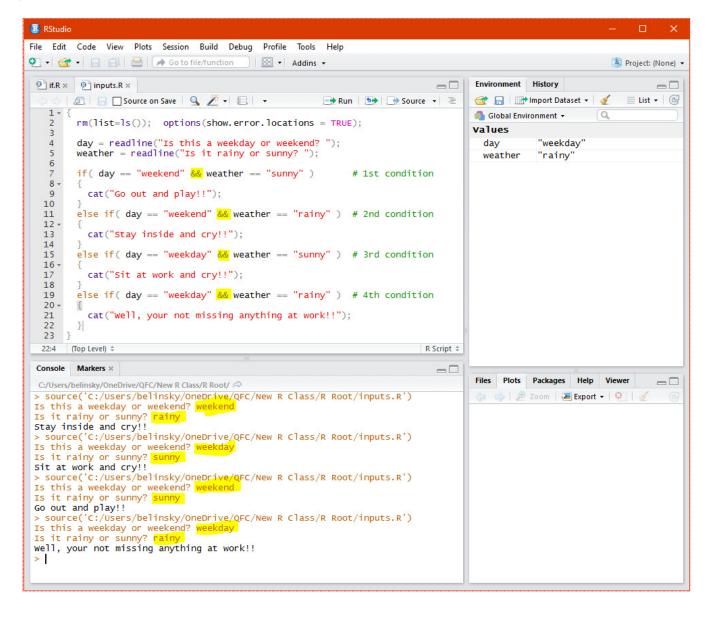


Fig 7: Checking the four possible day and weather conditions

7.1 - Using else as an error condition

In the previous script (*Fig 7*), the four possible combinations of day and weather are presented in the *if-else-if* structure and the script outputs a message for all four conditions. However, there is no message if all four conditions fails. In other words, we have no error condition.

To add an *error condition*, we attach an *else* statement at the end of the *if-else-if* structure. The *else* statement is a waste-basket condition that captures anything the *if-else-if* structure missed.

So, we can take the above day/weather example and add an *else* as an error condition to capture every other possible input from the user:

```
1 |{
 2
     rm(list=ls()); options(show.error.locations = TRUE);
 3
 4
     day = readline("Is this a weekday or weekend? ");
 5
     weather = readline("Is it rainy or sunny? ");
 6
 7
     if( day == "weekend" && weather == "sunny" )
 8
     {
 9
        cat("Go out and play!!");
10
     else if( day == "weekend" && weather == "rainy" )
11
12
13
        cat("Stay inside and cry!!");
14
     else if( day == "weekday" && weather == "sunny" )
15
16
17
        cat("Sit at work and cry!!");
18
     else if( day == "weekday" && weather == "rainy" )
19
20
     {
21
        cat("Well, your not missing anything at work!!");
22
     }
23
     else
24
25
       cat("I'm sorry, I did not understand what you said. Please try again.");
26
     }
27 }
```

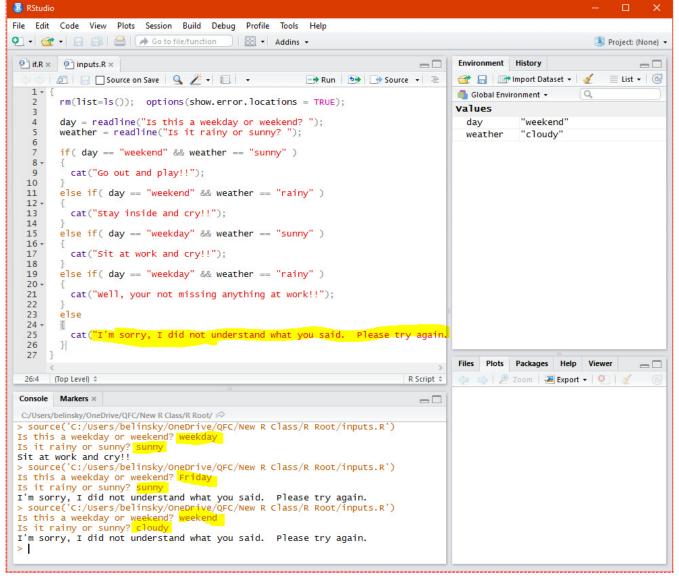


Fig 8: Adding an error condition (else) to an if-else-if structure

It is good programming practice in an *if-else-if* structure to create an error statement (*Fig 8*) that executes when all other conditions are checked and returns *FALSE*.

8 - Application

- A) Have a user enter values for:
 - 1) The age of a fish
 - 2) The weight of the fish
 - 3) The location that the fish was caught (north or south)
 - 4) The gender of the fish
- B) Give a message if the fish is between 5 and 8 years old.
- C) Give a message if the fish weighs between 50 and 150 grams.
- D) Give a message for each of the four possible gender/port conditions (male & female, north and south) and add an error case for values that don't match any of the conditions.

E) Challenge: Give a message if the fish weighs between 20 and 100 grams and comes from either the north or south port.

9 - Extension: The or (||) operator on the keyboard

The *or* symbol (//) is made up of two "pipe characters" (/). On most keyboards, the pipe character (/) is on the same key as the backslash (\) and right above the *Enter* (*Fig 9*. Sometimes the pipe symbol will be broken like this: /



Fig 9: Keyboard - placement of pipe character

10 - Trap: All conditional statements must be explicit

When we are verbalizing conditional statements we often skip variable names if they have already been used for instance:

- If the fish's age is 2 or 3
- If your favorite animal is a llama or an alpaca

Because of this, it is intuitive to make the corresponding conditional statements:

- if (fishAge == 2 || 3)
- if (favAnimal == "llama" || "alpaca")

But in scripting every conditional statement must be explicit -- in other words all conditions need a variable and a value. In English this would be:

- If the fish's age is 2 or the fish's age is 3
- If the favorite animal is a llama or the favorite animal is an alpaca

And in script these conditional statements are:

- if (fishAge == 2 || fishAge == 3)
- if (favAnimal == "llama" || favAnimal == "alpaca")

10.1 - Why the conditions must be explicit

The following statements:

- if (fishAge == 2 || 3)
- if (favAnimal == "llama" || "alpaca")

Are effectively making the statements:

- if (fishAge == 2) *or* if(3)
- if (favAnimal == "llama") or if("alpaca")

if("alpaca") will cause an error because string values cannot be translated by R into a logical value (i.e., TRUE or FALSE)

However, *R* can translate all numeric values into a logical value. In fact, all numeric values except **0**, get translated to **TRUE** and **0** gets translated as **FALSE**.

So, 3, when used in a conditional statement is **TRUE**, meaning **if**(fishAge == $2 \parallel 3$) is **TRUE** no matter what the value of **fishAge** is.

11 - Extension: The single character logical operators: and (&) or (|)

You will often see the operators & and / used in place of && and //. For all the examples we have done so far, the single logical operators (&, /) are functionally equivalent to the double logical operators (&&, //). This is because we have only looked at variables with one value. The functionality between the single and double logical operator change when we start dealing with *variables that have multiple values* (called *vectors*). We will talk more about this when we introduce vectors. Essentially, single logical operators look at individual values in vectors whereas double operators look at the whole vector.