DARÍO RODRÍGUEZ HERNÁNDEZ

Multimedia Engineering

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SUMMARY

Graduated in Multimedia Engineering at the University of Valencia. Great interest in computer graphics, computing, simulation and technology. I have always been very interested in the technical and artistic field, both in a self-taught way and in official studies through the university.

EXPERIENCE

TD & Pipeline engineer (Internship)

Hampa Studio S.L.

📅 Octubre 2020 – Enero 2021   📍 Paterna (Valencia)

- Development of tools and resolution of tasks related to the Technical Director position within the pipeline of the animation studio using specific software, including Shotgrid.

EDUCATION

Master's Degree in VFX and compositing with Houdini and Nuke

Animum Creativity Advanced School

📅 2021 – In progress   📍 Remote

Bachelor's Degree in Multimedia Engineering

ETSE – Universitat de Valencia

📅 2017 – 2021   📍 Burjassot (Valencia)

- Field of study: Computer Science
- Average grade: 8,34 / 10

SKILLS

Disciplined   Teamwork   Hardworking
Autonomous   Great problem solving

C++   Graphic simulation   Python
OpenGL   Scikit-learn   HTML   CSS
Three.js   Processing   PyQT   Blender
Houdini   Nuke   Software Engineering

MOST PROUD OF

📄 **Best full paper award at CEIG 2022**
A modular authoring tool for atmospheric cloud modelling.

🏅 **With honors**
Final Degree Project.

LANGUAGES

Spanish	●●●●●
English	●●●◐○
Catalan	●●○○○

REFERENCES

Ask for references (study center and companies).