

# DARÍO RODRÍGUEZ HERNÁNDEZ

## Multimedia Engineering

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https://rhdariorh.github.io/



## SUMMARY

Graduated in Multimedia Engineering at the University of Valencia. Great interest in computer graphics, computing, simulation and technology. I have always been very interested in the technical and artistic field, both in a self-taught way and in official studies through the university.

## EXPERIENCE

### Pipeline & Tools

#### El Guiri Studios

November 2022 – Present Madrid - Remote

- Development of pipeline tools and TD.

### Pipeline & Tools

#### Lightbox Animation Studios

June 2022 – November 2022 Madrid - Remote

- Development of pipeline tools and TD. Django web development in Linux. PyQt, Nuke, Blender, Natron, Maya.

### Pipeline & Tools (Internship)

#### Hampa Studio S.L.

October 2020 – January 2021 Paterna (Valencia) - Remote

- Development of tools and resolution of tasks related to the Technical Director position within the pipeline of the animation studio using specific software, including Shotgrid.

## EDUCATION

Master's Degree in VFX and compositing with Houdini and Nuke

#### Animum Creativity Advanced School

2021 – In progress Remote

Bachelor's Degree in Multimedia Engineering

#### ETSE – Universitat de Valencia

2017 – 2021 Burjassot (Valencia)


- Field of study: Computer Science
- Average grade: 8,34 / 10


## SKILLS

Disciplined Teamwork Hardworking  
Autonomous Great problem solving

C++ Graphic simulation Python  
OpenGL Scikit-learn HTML CSS  
Three.js Processing PyQt Blender  
Houdini Nuke Software Engineering

## MOST PROUD OF

 **Best full paper award at CEIG 2022**  
A modular authoring tool for atmospheric cloud modelling.

 **With honors**  
Final Degree Project.

## LANGUAGES

Spanish English Catalan/Valencian

## REFERENCES

Ask for references (study center and companies).