#### **Adapting Data Structures**



- Using one data structure to implement another
- Ideally, still needs to be efficient
- Sometimes doesn't make sense
- Good educational exercise



## Can you make a Queue using a Stack?



No, not with just one stack



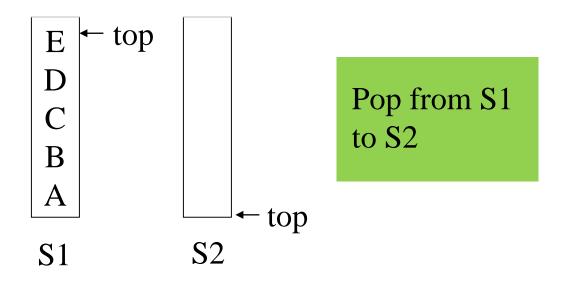
## How about a Queue using two Stacks?

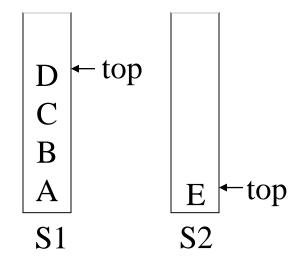


Yes, but how?



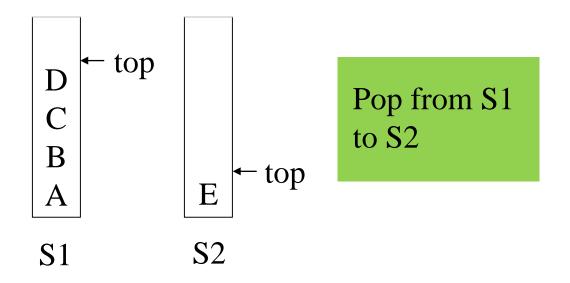


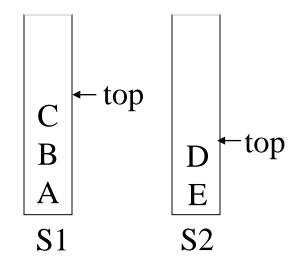






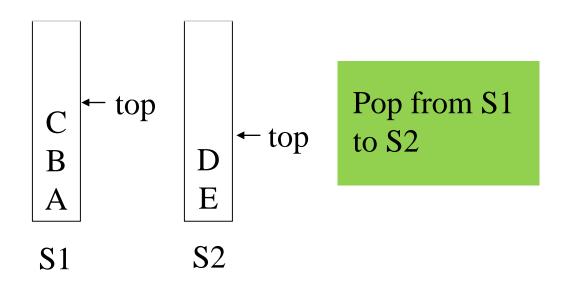


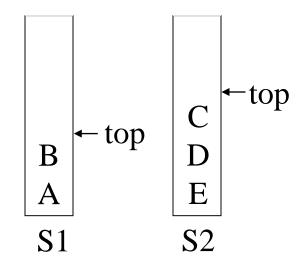






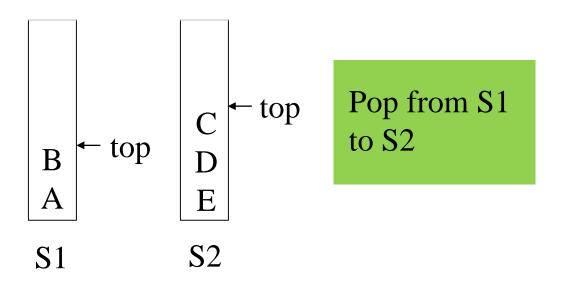


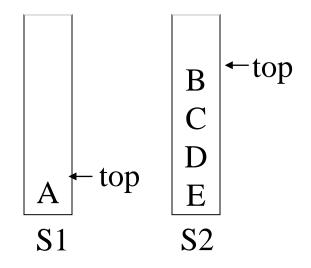






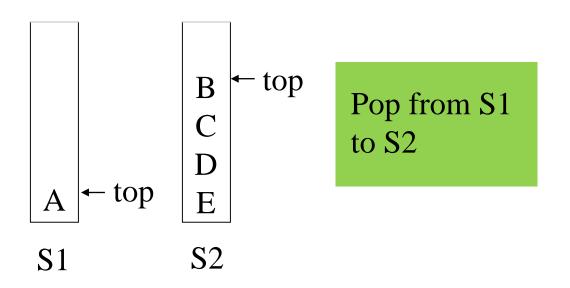


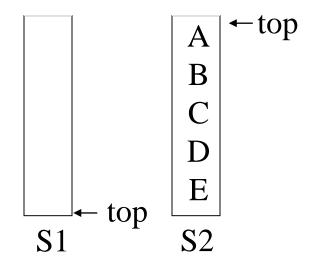






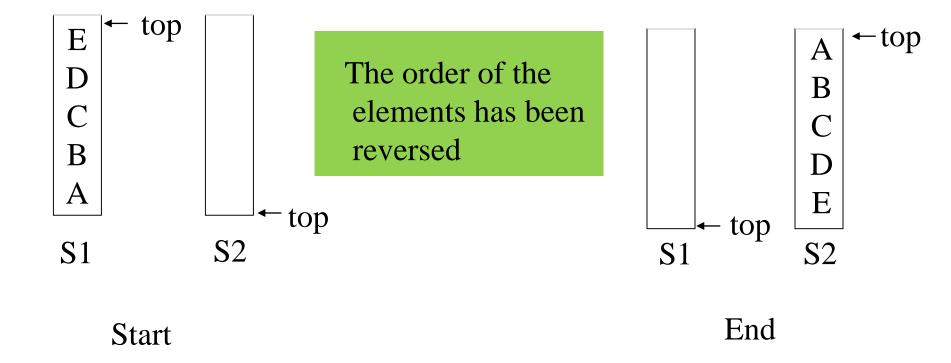














## Idea #1







#### **Implementation #1**



For Enqueue(x):

For Dequeue():

push x onto S1

pop all elements from S1 to S2

pop result from S2

pop all elements from S2 to S1



## **Analysis #1**



For Enqueue(x):

For Dequeue():

push x onto S1

pop all elements from

S1 to S2

Time: O(1)

pop result from S2

pop all elements from S2 to S1

Time: O(n) if S1 has n elements



#### Idea #2





It's not necessary to move the elements back from S2 to S1!



#### **Implementation #2**



For Enqueue(x):

push x onto S1

For Dequeue():

if S2 is empty:
pop all elements from
S1 to S2

pop result from S2



## **Analysis #2**



For Enqueue(x):

push x onto S1

Time: O(1)

For Dequeue():

if S2 is empty:
pop all elements from
S1 to S2

pop result from S2

Time: O(n) if S2 is empty...



## **Example**



Enqueue A,B,C,D,E

Dequeue()

E

D

 $\mathbf{C}$ 

B

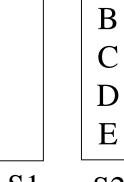
A

**S**1

**S**2

| A | B | C | D | E |

Return A



S1 S2



#### **Example**



Enqueue F,G,H

Dequeue(),Dequeue(),Dequeue()

| B | C | D | E | S1 | S2

Return B Return C,D Return E

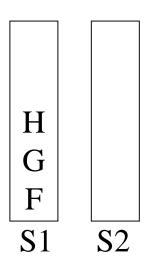
H C H G D  $\cdots$  G F E S1 S2 S1 S2

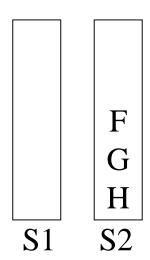


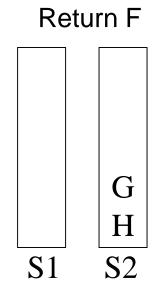
## **Example**



#### Dequeue()









# How many times can each element move from S1 to S2?



Just once



## **Amortized Analysis**



For Enqueue(x):

For Dequeue():

push x onto S1

if S2 is empty:

pop all elements from

Two tokens:

S1 to S2

One pays for the push Store one with x

pop result from S2

Time: O(1) amortized

Pay for moving the items from S1 to S2 with the tokens stored in S1

Pay one token for the pop

Time: O(1) amortized

