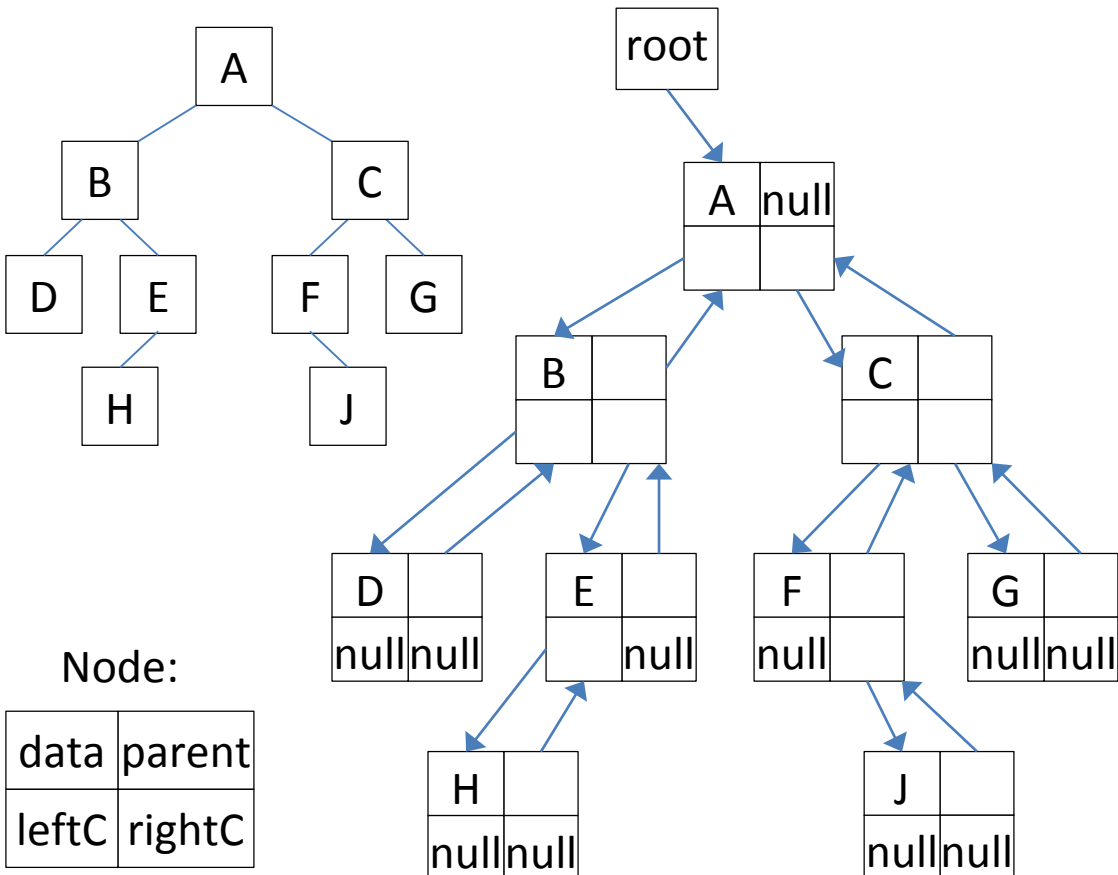


Binary Trees and Traversals

Binary Trees:

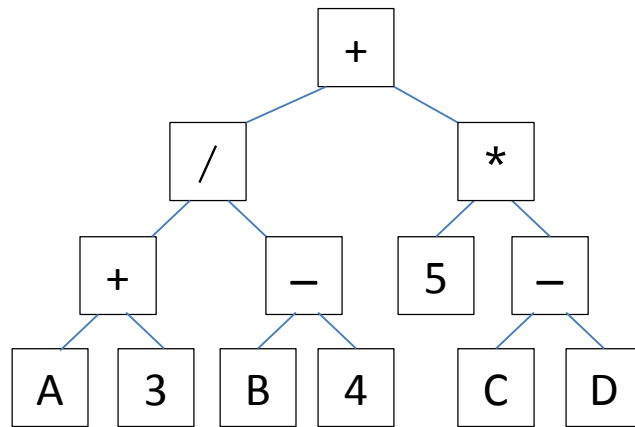
```
class Node {  
    ElementType data;  
    Node *parent, *leftChild, *rightChild;  
}  
class BinaryTree {  
    Node *root;  
}
```



Applications:

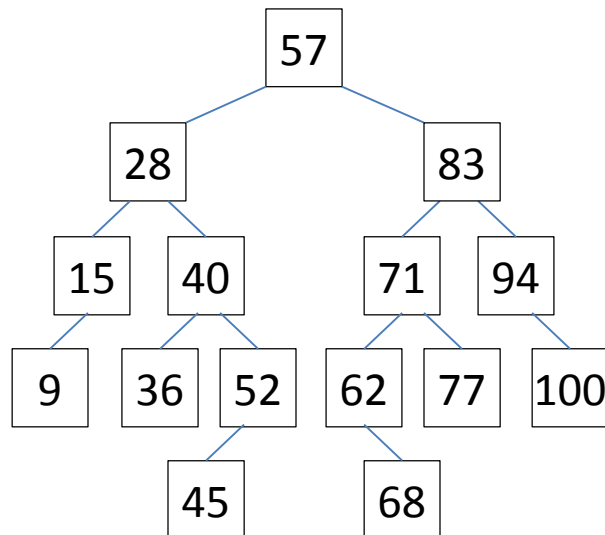
Arithmetic Expression Trees

Example: $(A+3)/(B-4) + 5*(C-D)$



Binary Search Trees (more about these later in course)

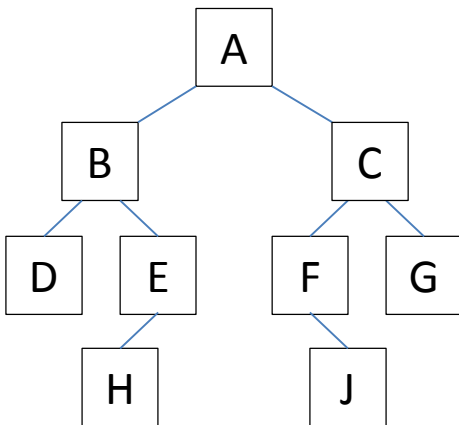
- If node X is in left subtree of node Y, then $X.data \leq Y.data$
- If node Z is in right subtree of node Y, then $Z.data \geq Y.data$



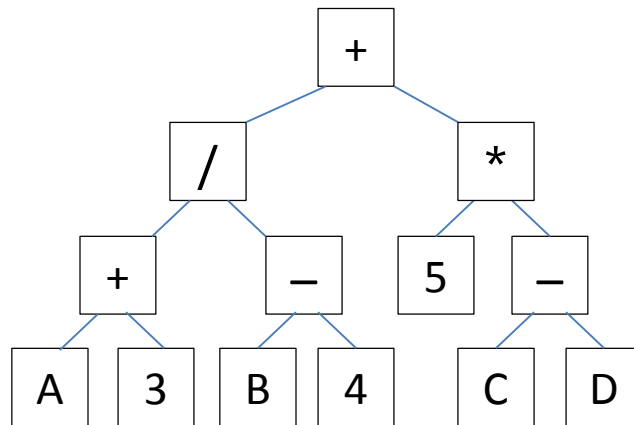
Traversals of a binary tree:

Preorder traversal

```
void preorder (BinaryTree T) {  
    preorder (T->root);  
}  
void preorder (Node *p) {  
    if (p==null) return;  
    visit (p);           // for example: print (p.data);  
    preorder (p->leftChild);  
    preorder (p->rightChild);  
}
```



A B D E H C F J G

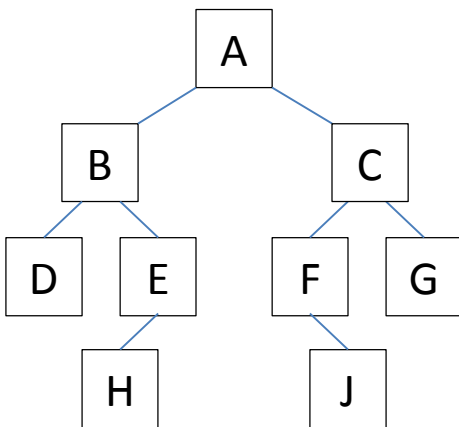


+ / + A 3 - B 4 * 5 - C D

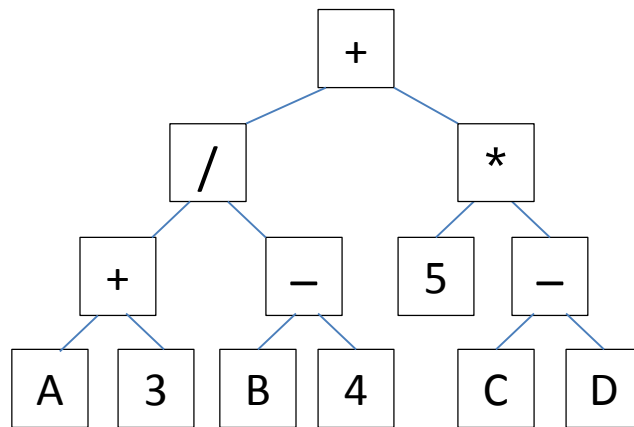
Prefix notation

Postorder traversal

```
void postorder (BinaryTree T) {  
    postorder (T->root);  
}  
void postorder (Node *p) {  
    if (p==null) return;  
    postorder (p->leftChild);  
    postorder (p->rightChild);  
    visit (p);  
}
```



D H E B J F G C A

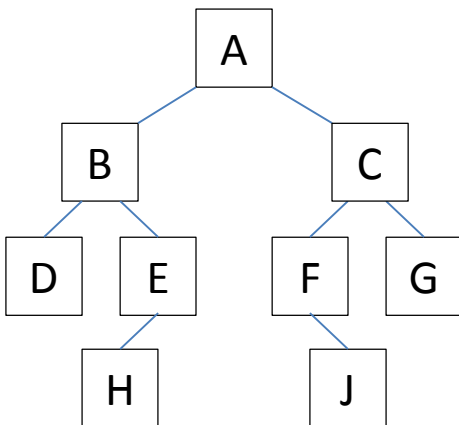


A 3 + B 4 - / 5 C D - * +

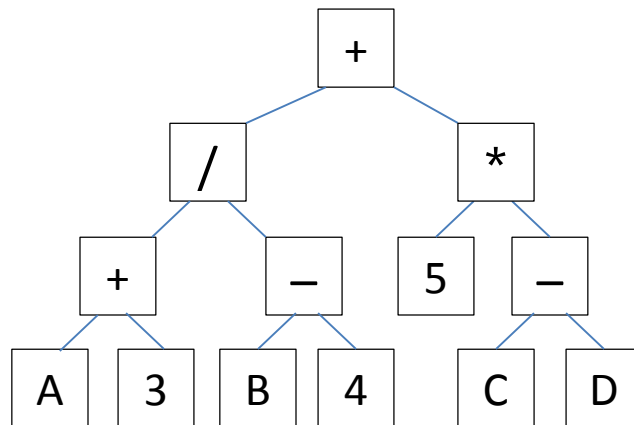
Postfix notation

Inorder traversal

```
void inorder (BinaryTree T) {  
    inorder (T->root);  
}  
void inorder (Node *p) {  
    if (p==null) return;  
    inorder (p->leftChild);  
    visit (p);  
    inorder (p->rightChild);  
}
```



DBHE A FJCG



A + 3 / B - 4 + 5 * C - D

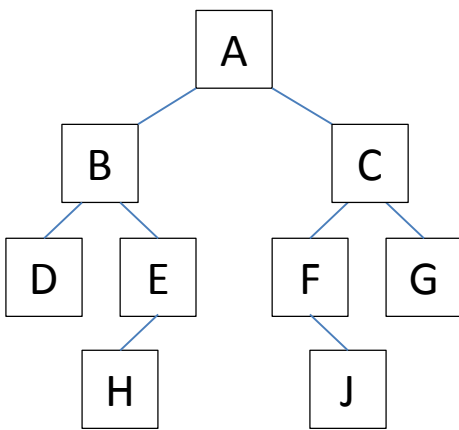
Infix notation

$((A + 3) / (B - 4)) + (5 * (C - D))$

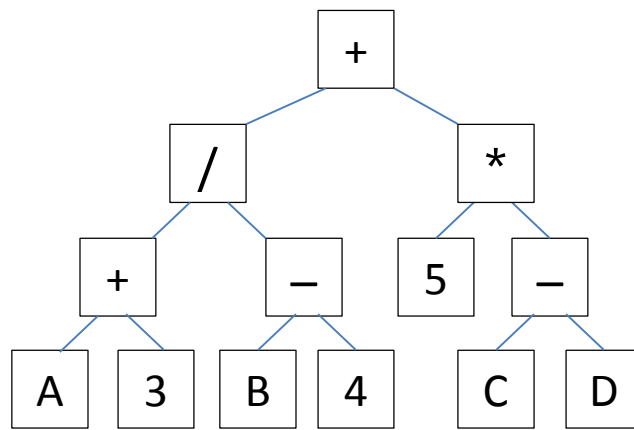
Parenthesized infix

Level-order traversal

```
void levelOrder (BinaryTree T) {  
    Queue Q( );  
    Q.enqueue (T.root);  
    while (not Q.isEmpty( )) {  
        Node *p = Q.dequeue( );  
        visit (p);  
        if (p->leftChild != null) Q.enqueue (p->leftChild);  
        if (p->rightChild != null) Q.enqueue (p->rightChild);  
    }  
}
```



A BC DEFG HJ



+ / * +-5- A3B4CD

Analysis: Let n = number of nodes in the tree. Each kind of traversal spends $\theta(1)$ time at each node of the tree, so each traversal has $\theta(n)$ total running time.

Evaluating a postfix expression (use stack or recursion)

```
evaluatePostfix( ) {  
    Stack S( );  
    while (op = read( )) {  
        if (op is operand)  
            S.push (op);  
        else if (op is operator) {  
            right = S.pop( );  
            left = S.pop( );  
            S.push (apply (op, left, right));  
        }  
    }  
    return S.pop( );  
}
```

Example: 3 4 + 9 1 - *

op		Stack (from bottom to top)
3		3
4		3 4
+	apply (+, 3, 4)	7
9		7 9
1		7 9 1
-	apply (-, 9, 1)	7 8
*	apply (*, 7, 8)	56

Evaluating a prefix expression (use stack or recursion)

```
evaluatePrefix( ) {  
    op = read( );  
    if (op is operand)  
        return op;  
    else if (op is operator) {  
        left = evaluatePrefix( );  
        right = evaluatePrefix( );  
        return apply (op, left, right);  
    }  
}
```

Example: * + 3 4 - 9 1

op = *

Recursively read and evaluate + 3 4 \Rightarrow left = 7

Recursively read and evaluate - 9 1 \Rightarrow right = 8

apply (*, 7, 8) \Rightarrow return 56

Another application of stacks: Matching Paired Symbols

Examples of paired symbols: () , [] , { } , < >

Example of input string: { ([] < >) { ([]) } < { } () > }

```
bool isBalanced (string input) {  
    Stack S( );  
    for (k=0; k<input.length( ); k++) {  
        c = input[k];  
        if (c is left symbol of a pair)  
            S.push (c);  
        else if (c is right symbol of a pair) {  
            if (S.isEmpty( )) return false;  
            b = S.pop( );  
            if (b and c do not form a matching pair)  
                return false;  
        }  
    }  
    return S.isEmpty( );  
}
```

Trace this algorithm using the above input string