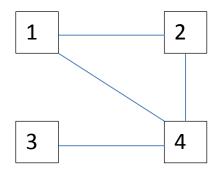
## **Graphs**

Graph G = (V,E) with n=|V|, m=|E|

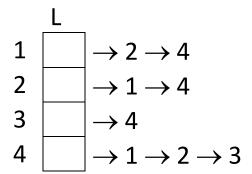
- Adjacency matrix data structure
- Adjacency lists data structure

Example: Unweighted Undirected Graph

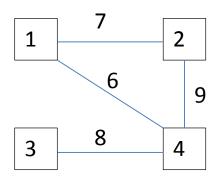


Adjacency matrix
M[1...n][1...n] of booleans
M[j][k] = 1 iff (j,k) is edge
M[j][k] = M[k][j]

Adjacency lists L[1...n] of lists of vertices Each L[k] has neighbors of k (usually in ascending order)



Example: Weighted Undirected Graph



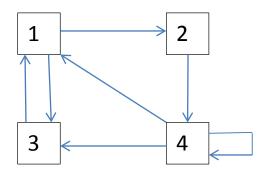
Weighted adjacency matrix M[1...n][1...n] of ints/floats M[j][k] = weight(j, k) M[j][k] = M[k][j]

Weighted adjacency lists L[1...n] of lists of pairs [neighbor, edge weight]

 $\rightarrow$  [2,7]  $\rightarrow$  [4,6]  $\rightarrow$  [1,7]  $\rightarrow$  [4,9]  $\rightarrow$  [4,8]  $\rightarrow$  [1,6]  $\rightarrow$  [2,9]  $\rightarrow$  [3,8]

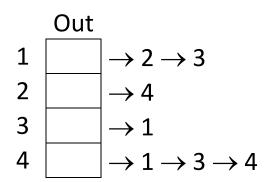
Typically use 0 or  $\infty$  for non-existent edges

Example: Unweighted Directed Graph



Adjacency matrix M[1...n][1...n] of booleans M[j][k] = 1 iff (j,k) is edge M[j][k] can be  $\neq M[k][j]$ 

Adjacency lists
Out[1...n], In[1...n]
Out[k] has outgoing neighbors
In[k] has incoming neighbors



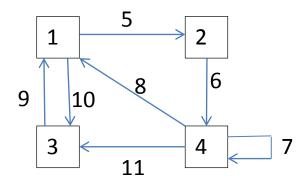
In
$$\begin{array}{c|c}
 & & & \\
1 & & & \\
2 & & & \\
3 & & & \\
4 & & & \\
\end{array}$$

$$\begin{array}{c|c}
 & & & \\
3 & & & \\
 & & \\
4 & & & \\
\end{array}$$

$$\begin{array}{c|c}
 & & \\
3 & & \\
 & & \\
\end{array}$$

$$\begin{array}{c|c}
 & & \\
3 & & \\
\end{array}$$

Example: Weighted Directed Graph



Weighted adjacency matrix M[1...n][1...n] of ints/floats M[j][k] = weight(j, k) M[j][k] can be  $\neq M[k][j]$ 

 $\infty$  $\infty$  $\infty$  $\infty$  $\infty$  $\infty$ 

Weighted adjacency lists
Out[1...n], In[1...n]
Out[k] and In[k] are lists of pairs
[neighbor, edge weight]

Out
$$\begin{array}{c|cccc}
 & Out \\
1 & \rightarrow [2,5] \rightarrow [3,10] \\
2 & \rightarrow [4,6] \\
3 & \rightarrow [1,9] \\
4 & \rightarrow [1,8] \rightarrow [3,11] \rightarrow [4,7]
\end{array}$$

## Analysis:

Each kind of adjacency matrix:  $\theta(n^2)$  space/memory used

Each kind of adjacency lists:  $\theta(n+m)$  space/memory used Recall m = number of edges

Upcoming we will look at several algorithms on graphs. We'll analyze the running time of each algorithm using the adjacency matrix and/or adjacency lists data structures.