Universitetet i Oslo Institutt for Informatikk

D. Karabeg, I. Yu



## INF2220: algorithms and data structures Mandatory assignment 3

: Text-algorithm & BM

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Due: 13. 11. 2014

The task here is to implement a (rather mild) generalization of a pattern matching (string matching) algorithm as presented in the lecture on text algorithms. The generalization is to offer the user the possibility of adding "wild-cards" to the needle. A wild-card is a special "symbol" which is meant to match any letter. You will use the underscore character ("\_") as wildcard. For simplicity, we assume the text (the haystack) does not contain the "\_"-symbol.

For illustration, the "needle" c\_g can be found in the following "haystack" cogwrgaccag two times (at indexes 0 and 8).

What you need to implement is:

- 1. You must implement a pattern matching algorithm using the *bad character shift* optimization discussed in connection with the Boyer-Moore-Horspool algorithm.
- 2. Your implementation must be able to handle patterns/needles with multiple wild-cards (i.e., more than one "\_").
- 3. Your algorithm should find all positions in the haystack where the needle is found.
- 4. Your program should output all the positions in an easily understandable manner.
- 5. Because the content of matches can vary with haystacks your program should output the text in the haystack that matched the needle.
- 6. Your program should take two filenames as an argument. The first containing the needle and the second containing the haystack (i.e., java AssignmentThree <needle> <haystack>)

## 1 How to deliver

The assignment should be carried out individually and delivered through https://devilry.ifi.uio.no/.

• the implementation language is JAVA.

- Your implementation must compile on the Linux machines at the University.
- The delivery must only be in one single archive file: either a .tgz or .zip archive (with one of those two file extensions). See for instance oblig-1 (or the manuals) what commands you can use to achieve that.
- Your archive should contain
  - Compilable (and afterwards runnable) source file(s) of your implementation.
  - A few test cases that thoroughly tests your algorithm and the result it produces. Test different positions and numbers of wildcards in the needle. Remember testing edge-cases such as empty needles/haystack. Describe (in the README-file) what the correct output for your test cases should be.
  - A README-file which contains:
    - 1. An *explanation* of your algorithm and why it works. Use common sense there, for instance, a lengthy repetition of the principles of Boyer-Moore-Horspool etc is not needed/wished. Concentrate on *your* solution and highlight, if it helps understanding, special points of the code.
    - 2. How to compile your program (ie. javac \*.java)
    - 3. Which file includes the main-method
    - 4. Any assumptions you have made when implementing the assignment
    - 5. Any peculiarities about your implementation
    - 6. The status of your delivery (what works and what does not)
    - 7. Give credit if your code is heavily influenced by some source (ie. teaching material)

Good luck!