Microcontrollers and Applications

Mini Project Assignment - Report BTech E&TC 2018-22 Semester - V AY 2020-21

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Key Quest (Password protected system).

Aim:

Key Quest (Password protected system):

To take digits of password from the user and compare it with the correct password, if the entered password is correct, display "Welcome" message else "Wrong Password" message will be displayed.

Introduction:

Key Quest is a password protected entry system, the user enters a 4 digit key as password and if it matches with the fixed correct password then the user gets entry to the room else his entry/access is denied. In this project, we have interfaced between the LCD (16x2) display and the keypad (2 peripherals of PIC18F4520). On compiling the project, first, an "Enter password" message is shown which disappears in short time then there is a blank screen for the user to enter the password (4 digits), if this key matches with the set correct password then a "Welcome" message is displayed and after a short while entry to room is granted by displaying "Enter room now!", if the entered key is incorrect then a "Wrong password" message is displayed and after a short while entry to room is denied by displaying "Access Denied".

Peripheral(s) used:

- 1. LCD (16x2) display
- 2. Keypad

Program 1:

```
/*
 * File: newfile.c
 * Author: rhea.sawant.btech2018@sitpune.edu.in
 *
 * Created on 11/22/2020 6:16:22 AM UTC
 * "Created in MPLAB Xpress"
 */

#include<xc.h>
#include<string.h>
#include <pic18f4520.h>
#pragma config OSC=HS
#pragma config PWRT=OFF
#pragma config WDT=OFF
```

```
#pragma config DEBUG=OFF, LVP=OFF
#pragma config PBADEN=OFF
void delay(unsigned int value);
void lcdcmd(unsigned char value);
void lcddata(unsigned char value);
void lcdinit(void);
void lcdr(char c);
int check();
void lcddisplay(int row, unsigned char *str);
#define rs PORTEbits.RE2
#define en PORTEbits.RE1
#define ldata PORTD
#define COL1 PORTBbits.RB0
#define COL2 PORTBbits.RB1
#define COL3 PORTBbits.RB2
#define ROW1 PORTDbits.RD3
#define ROW2 PORTDbits.RD2
#define ROW3 PORTDbits.RD1
#define ROW4 PORTDbits.RD0
#define R1C1 '1'
#define R1C2 '2'
#define R1C3 '3'
#define R2C1 '4'
#define R2C2 '5'
#define R2C3 '6'
#define R3C1 '7'
#define R3C2 '8'
#define R3C3 '9'
#define R4C1 '*'
#define R4C2 '0'
#define R4C3 '#'
int i,j,count,s;
char password[5]={'0','0','0','0'};
// Password is the fixed correct password
char pswd[5]; // Pswd is the password that the user will enter
int r=0;
int flag=0;
unsigned char open msg[]={"Enter Password"};
unsigned char welcome_msg[]={"Welcome"};
unsigned char close msg[]={"Wrong Password"};
unsigned char enter msg[]={"Enter room now!"};
unsigned char reject msg[]={"Access denied!"};
void lcdr(char c)
{
    TRISD = 0x00;
    delay(10);
    lcddata(c);
    TRISD = 0xFF;
    delay(10);
}
```

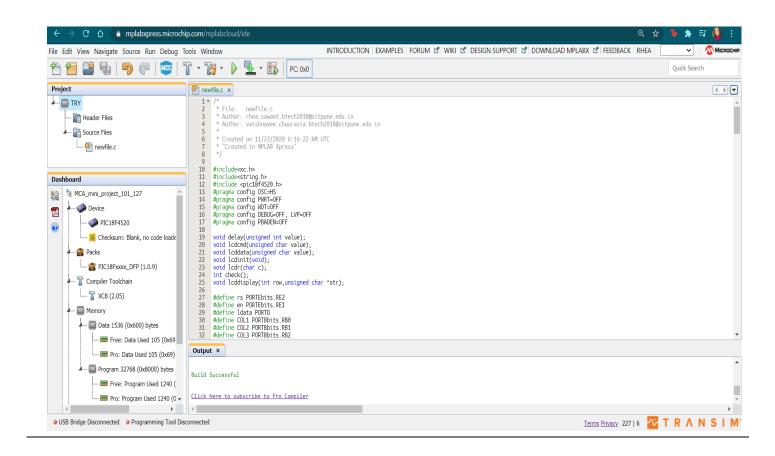
```
void lcdinit(void)
{
    1cdcmd(0x38);
    delay(10);
    lcdcmd(0x0E);
    delay(10);
    lcdcmd(0x01);
    delay(10);
    1cdcmd(0x06);
    delay(10);
}
void lcdcmd (unsigned char value)
    TRISD=0x00;
    ldata=value;
    rs=0;
    en=1;
    delay(10);
    en=0;
    TRISD=0xFF;
}
void lcddata (unsigned char value)
{
    ldata=value;
    rs=1;
    en=1;
    delay(10);
    en=0;
}
void lcddisplay(int row, unsigned char *str)
    int k;
    if (row==1)
        lcdcmd(0x80);
    else
        lcdcmd(0xC0);
        for (k=0; k<16; k++)
        {
             if(str[k] !=0)
                 lcdr(str[k]);
             else
                 break;
        }
}
void delay(unsigned int value)
{
    int i,j;
    for (i=0;i<=value;i++)</pre>
        for(j=0;j<=50;j++);
}
int check()
```

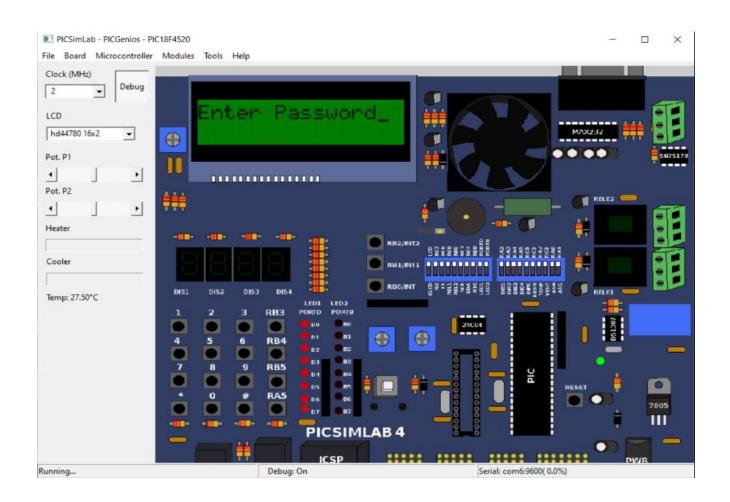
```
{
    for (int v=0; v<4; v++)
        if(pswd[v]==password[v])
// To check whether the entered password is equal to the saved password
            flag++;
        }
    }
    if(flag==4)
        return 1;
    else
        return 0;
}
void key pressed() // To take input digits as '#' from the user
{
    COL1 = 1;
    COL2 = 1;
    COL3 = 1;
    COL1 = 0;
    delay(10);
    if(ROW1 == 0)
        lcdr('#');
        pswd[r]=R1C1;
        r++;
    }
    if(ROW2 == 0)
    {
        lcdr('#');;
        pswd[r]=R2C1;
        r++;
    }
    if(ROW3 == 0)
    {
        lcdr('#');
        pswd[r]=R3C1;
        r++;
    if(ROW4 == 0)
        lcdr('#');
        pswd[r]=R4C1;
        r++;
    }
    COL1=1;
    delay(10);
    COL2 = 0;
    delay(10);
    if(ROW1 == 0)
        lcdr('#');
        pswd[r]=R1C2;
        r++;
    }
```

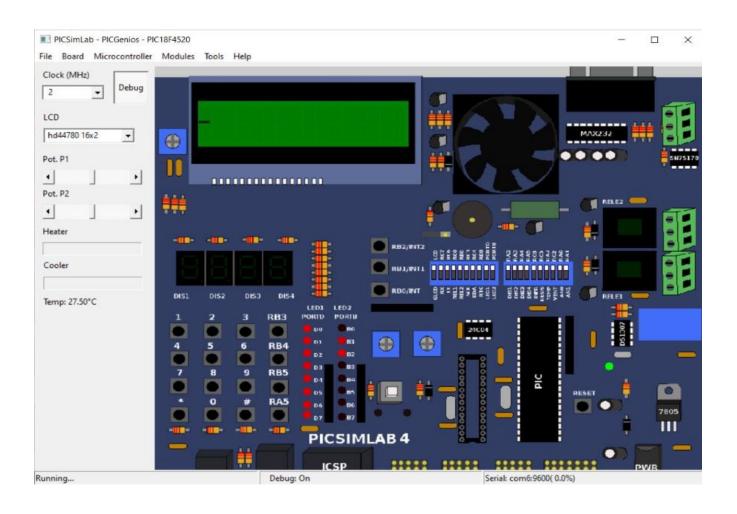
```
if(ROW2 == 0)
    {
        lcdr('#');
        pswd[r]=R2C2;
        r++;
    }
    if(ROW3 == 0)
    {
        lcdr('#');
        pswd[r]=R3C2;
        r++;
    if(ROW4 == 0)
        lcdr('#');
        pswd[r]=R4C2;
        r++;
    }
    COL2=1;
    delay(10);
    COL3 = 0;
    delay(10);
    if(ROW1 == 0)
        lcdr('#');
        pswd[r]=R1C3;
        r++;
    }
    if(ROW2 == 0)
    {
        lcdr('#');
        pswd[r]=R2C3;
        r++;
    }
    if(ROW3 == 0)
        lcdr('#');
        pswd[r]=R3C3;
        r++;
    if(ROW4 == 0)
        lcdr('#');
        pswd[r]=R4C3;
        r++;
    }
    COL3=1;
    delay(10);
void main()
    TRISD = 0 \times 00;
    TRISE = 0 \times 00;
    TRISB = 0 \times 00;
    lcdinit();
```

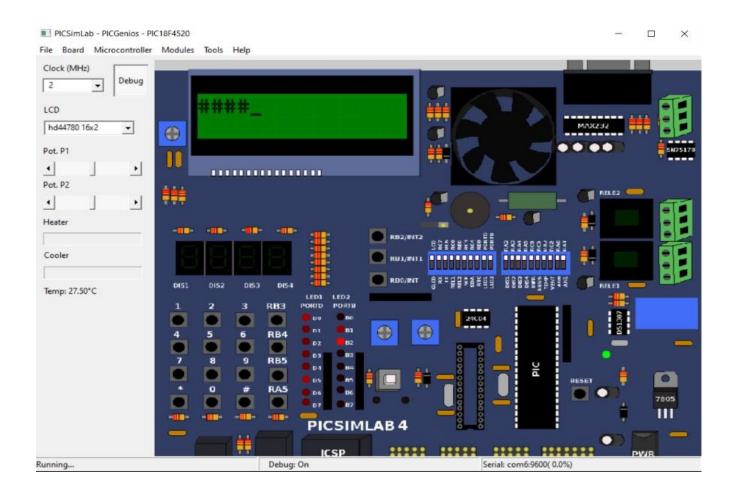
}

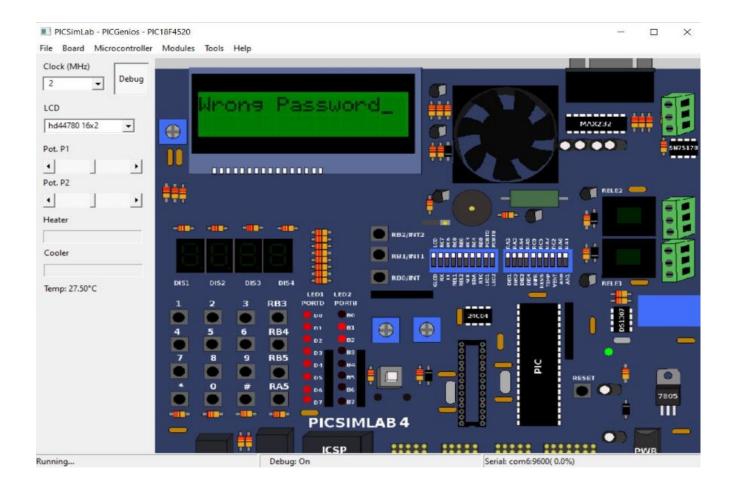
```
lcddisplay(1,open msg);
  // To display the open message "Enter Password"
      delay(2000);
      1cdcmd(0x01); // To clear the screen for user to enter pswd
      while (1)
          if(r==4) // To ensure that entered digits are equal to 4
              s=check();
              if(s==1)
                  lcddisplay(1, welcome msg);
  // To display the welcome message "Welcome"
                  delay(2000);
                  lcddisplay(1,enter msg);
  // To give access to room and display the enter message "Enter room
now!"
                  delay(2000);
                  break;
              }
              else
              {
                  lcddisplay(1,close msg);
  // To display the closing message "Wrong Password"
                  delay(2000);
                  lcddisplay(1,reject msg);
  // To deny access to room and display the reject message "Access
denied!"
                  delay(2000);
                  break;
              }
          }
          key pressed(); // To take entry for the next user
          delay(10);
      }
  }
```

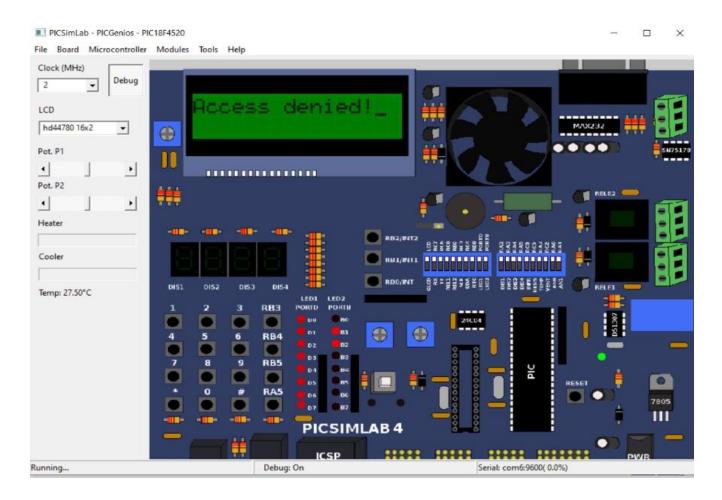


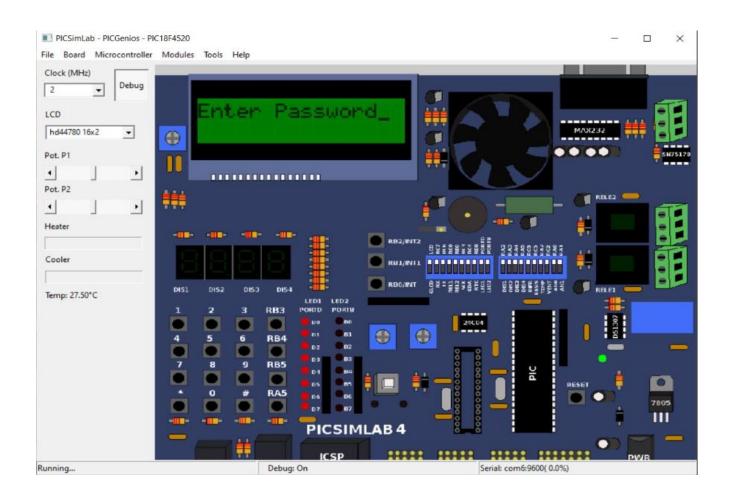


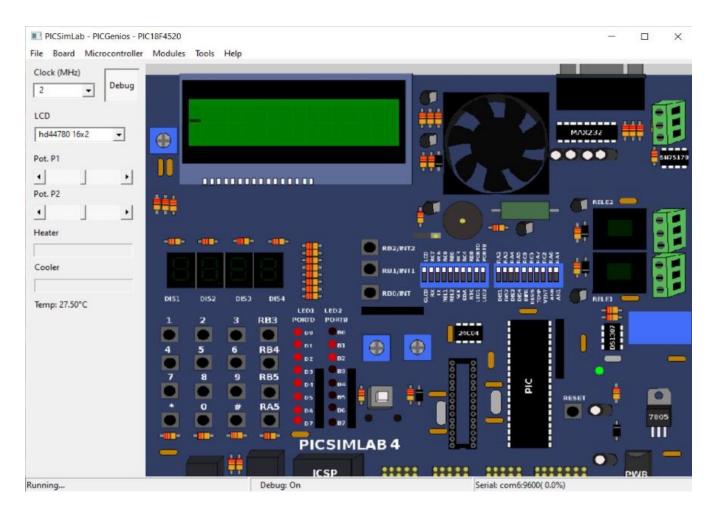


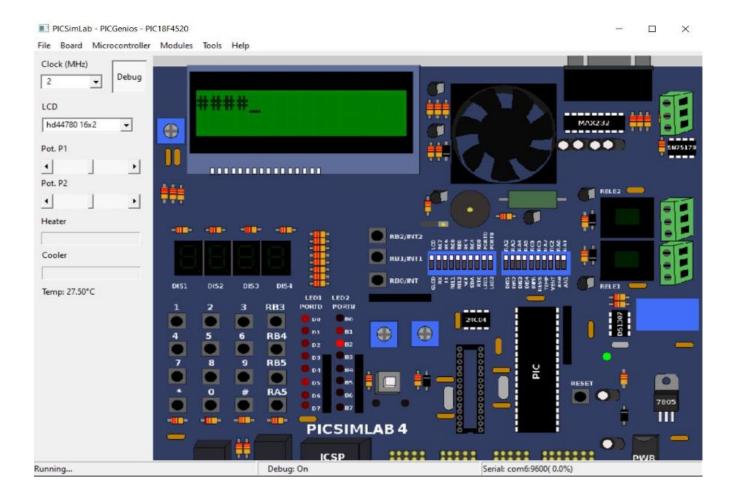




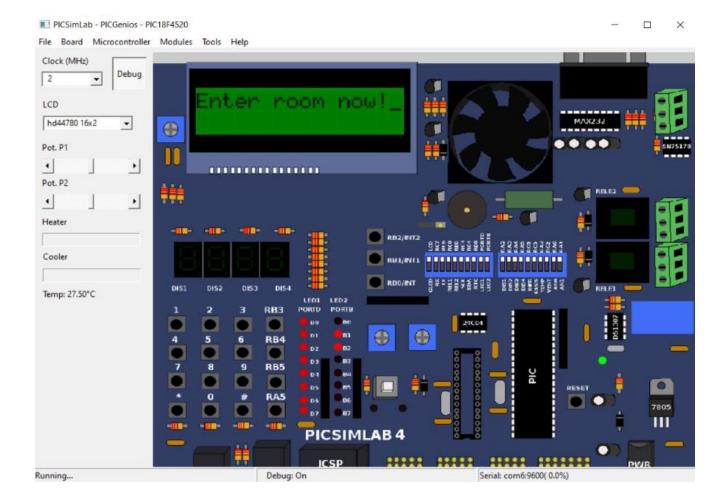












Inference:

LEDs, LCD (16x2) display and the keypad of PIC18F4520 were getting interfaced successfully on PICSIM Lab software for simulation, the projects/applications were working desirably. The code has also been commented wherever it was needed.

The Key Quest application is properly reading inputs by the user from the keypad and comparing it character by character with the actual set correct password and displays messages as desired.