

```
In[1]:= Get[FileNameJoin[{NotebookDirectory[],
    "OptimizationToolkit.m"}]];
Names["OptimizationToolkit`*"]
Out[2]= {FactorExpression, Memoize,
    OptimizeDownValues, $DefaultExcludedForms}
```

Simple usage examples

```
In[3]:= exp1 = ToSphericalCoordinates[{x, y, z}]
Out[3]= { $\sqrt{x^2 + y^2 + z^2}$ , ArcTan[z,  $\sqrt{x^2 + y^2}$ ], ArcTan[x, y]}
```

The default output is in `HoldForm` to prevent evaluating and returning the original expression.

```
In[4]:= FactorExpression[exp1]
Out[4]= Block[{ $0, $1 }, $0 =  $x^2$ ;
    $1 =  $y^2$ ;
    { $\sqrt{z^2 + $0 + $1}$ , ArcTan[z,  $\sqrt{$0 + $1}$ ], ArcTan[x, y]}]
```

```
In[5]:= exp2 = FromSphericalCoordinates[{r,  $\theta$ ,  $\phi$ }]
Out[5]= {r Cos[ $\phi$ ] Sin[ $\theta$ ], r Sin[ $\theta$ ] Sin[ $\phi$ ], r Cos[ $\theta$ ]}
In[6]:= FactorExpression[exp2]
Out[6]= Block[{ $2 }, $2 = Sin[ $\theta$ ];
    {r $2 Cos[ $\phi$ ], r $2 Sin[ $\phi$ ], r Cos[ $\theta$ ]}]
```

For large expressions, the factored form generally ends up being much smaller.

```
In[7]:= exp3 = RotationTransform[ $\theta$ , {xr, yr, zr}][{x, y, z}];
LeafCount[exp3]
Out[8]= 5563
In[9]:= fexp3 = FactorExpression[exp3];
LeafCount[fexp3]
Out[10]= 919
```

Automatic optimization

Define a function:

```
In[11]:= ClearAll[f];
f[r_, t_] := Table[{r Cos[p] Sin[t], r Sin[t] Sin[p], r Cos[t]},
  {p, -Pi, Pi, Pi/4}]
f[r_, t_, n_] := Table[{r Cos[p] Sin[t], r Sin[t] Sin[p], r Cos[t]},
  {p, -Pi, Pi, Pi/n}]
```

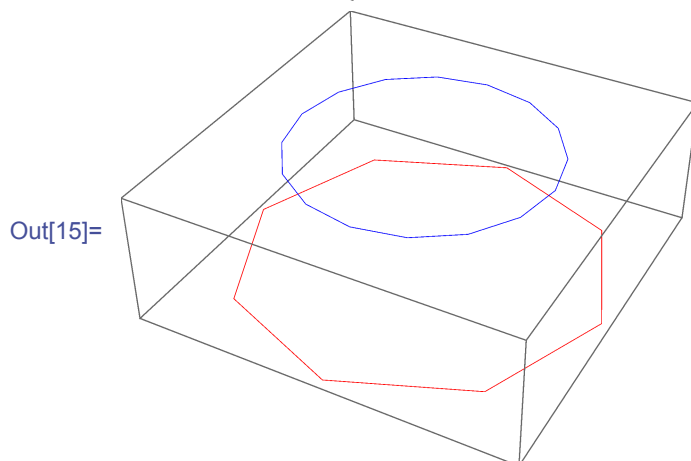
Check the definition:

```
In[14]:= Definition[f]
Out[14]= f[r_, t_] :=
  Table[{r Cos[p] Sin[t], r Sin[t] Sin[p], r Cos[t]}, {p, -π, π,  $\frac{\pi}{4}$ }]

f[r_, t_, n_] :=
  Table[{r Cos[p] Sin[t], r Sin[t] Sin[p], r Cos[t]}, {p, -π, π,  $\frac{\pi}{n}$ }]
```

Example output:

```
In[15]:= Graphics3D[{Red, Line[f[1, Pi/2]], Blue, Line[f[1, Pi/4, 8]]}]
```



Use `OptimizeDownValues` to rewrite definitions of functions in an optimized form.

Notice that tables with constant iteration limits are “unrolled”, while those with parametrized limits are not.

In[16]:= Quiet@OptimizeDownValues[f]

Out[16]= {HoldPattern[f[r_, t_]] :=
 Block[{ \$107, \$108, \$109, \$110, \$111, \$112, \$113}, \$107 = Sin[t];
 \$108 = Cos[t];
 \$109 = r \$108;

$$\$110 = \frac{1}{\sqrt{2}};$$

 \$111 = r \$107 \$110;
 \$112 = {-r \$107, 0, \$109};
 \$113 = r \$107;
 { \$112, {- \$111, - \$111, \$109}, {0, - \$113, \$109},
 { \$111, - \$111, \$109}, { \$113, 0, \$109}, { \$111, \$111, \$109},
 {0, \$113, \$109}, {- \$111, \$111, \$109}, \$112},
 HoldPattern[f[r_, t_, n_]] := Block[{ \$114}, \$114 = Sin[t];
 Table[{ r Cos[p] \$114, r \$114 Sin[p], r Cos[t] }, {p, -π, π, $\frac{\pi}{n}$ }]] }

When the option “Rewrite” is False (default), the original definition is unchanged.

In[17]:= Definition[f]

Out[17]= f[r_, t_] :=
 Table[{ r Cos[p] Sin[t], r Sin[t] Sin[p], r Cos[t] }, {p, -π, π, $\frac{\pi}{4}$ }]

 f[r_, t_, n_] :=
 Table[{ r Cos[p] Sin[t], r Sin[t] Sin[p], r Cos[t] }, {p, -π, π, $\frac{\pi}{n}$ }]

Use "Rewrite" set to True to redefine the function.

```
In[18]:= Quiet@OptimizeDownValues[f, "Rewrite" → True]
```

```
Out[18]= {HoldPattern[f[r_, t_]] :=>
  Block[{
    $115, $116, $117, $118, $119, $120, $121},
    $115 = Sin[t];
    $116 = Cos[t];
    $117 = r $116;
    $118 =  $\frac{1}{\sqrt{2}}$ ;
    $119 = r $115 $118;
    $120 = {-r $115, 0, $117};
    $121 = r $115;
    {$120, {- $119, - $119, $117}, {0, - $121, $117},
     {$119, - $119, $117}, {$121, 0, $117}, {$119, $119, $117},
     {0, $121, $117}, {- $119, $119, $117}, $120}],
  HoldPattern[f[r_, t_, n_]] :=> Block[{
    $122},
    $122 = Sin[t];
    Table[{r Cos[p] $122, r $122 Sin[p], r Cos[t]}, {p, -π, π,  $\frac{\pi}{n}$ }] ] }
```

The function now has optimized definitions.

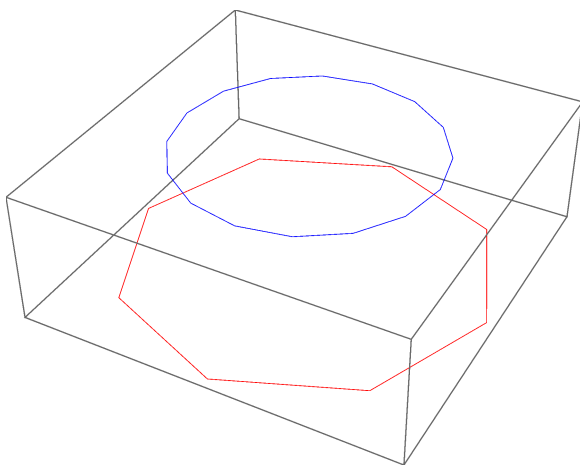
```
In[19]:= Definition[f]
```

```
Out[19]= f[r_, t_] :=
  Block[{
    $115, $116, $117, $118, $119, $120, $121,
    $115 = Sin[t];
    $116 = Cos[t];
    $117 = r $116;
    $118 =  $\frac{1}{\sqrt{2}}$ ;
    $119 = r $115 $118;
    $120 = {-r $115, 0, $117};
    $121 = r $115;
    {$120, {- $119, - $119, $117}, {0, - $121, $117},
     {$119, - $119, $117}, {$121, 0, $117}, {$119, $119, $117},
     {0, $121, $117}, {- $119, $119, $117}, $120}
  ]
```

```
f[r_, t_, n_] := Block[{
  $122, $122 = Sin[t];
  Table[{r Cos[p] $122, r $122 Sin[p], r Cos[t]}, {p, -Pi, Pi,  $\frac{\pi}{n}$ }]
}
```

```
In[20]:= Graphics3D[{Red, Line[f[1, Pi/2]], Blue, Line[f[1, Pi/4, 8]]}]
```

```
Out[20]=
```



Other options: Memoization

```

In[21]:= fibonacci[0] = 0;
         fibonacci[1] = 1;
         fibonacci[n_Integer] := fibonacci[n - 1] + fibonacci[n - 2];
In[24]:= AbsoluteTiming[ fibonacci[30] ]
Out[24]= {2.98351, 832040}
In[25]:= OptimizeDownValues[ fibonacci, "Memoize" → True, "Rewrite" → True ];
In[26]:= AbsoluteTiming[ fibonacci[30] ]
Out[26]= {0.000252267, 832040}

```

Memoization as a separate function

```

In[27]:= factorial[0] = 1;
         factorial[n : _Integer] := factorial[n - 1] * n;
In[29]:= Memoize[ factorial ];
In[30]:= Definition[ factorial ]
Out[30]= factorial[0] := factorial[0] = 1

```

$$\text{factorial}[n_Integer] := \text{factorial}[n] = \text{factorial}[n - 1] n$$

Example of performance gains

Find a unit vector normal to a tetrahedron in 4D space.

```

In[31]:= nexp = Normalize[ Det[

$$\begin{pmatrix} e1 & e2 & e3 & e4 \\ x2 - x1 & y2 - y1 & z2 - z1 & w2 - w1 \\ x3 - x1 & y3 - y1 & z3 - z1 & w3 - w1 \\ x4 - x1 & y4 - y1 & z4 - z1 & w4 - w1 \end{pmatrix}$$

] ] /.

$$\{ e1 \rightarrow \{1, 0, 0, 0\}, e2 \rightarrow \{0, 1, 0, 0\}, e3 \rightarrow \{0, 0, 1, 0\}, \\ e4 \rightarrow \{0, 0, 0, 1\} \} ] ;$$

In[32]:= sexp = Simplify[ nexp, Union[ Cases[ nexp, _Symbol, Infinity ] ] ∈
Reals ] ;

```

```
In[33]:= tetraNormal[{{x1_, y1_, z1_, w1_}, {x2_, y2_, z2_, w2_},
  {x3_, y3_, z3_, w3_}, {x4_, y4_, z4_, w4_}}] := Evaluate[sexp]
```

Find the normals to each face of a pentachoron.

```
In[34]:= pentachoron = {{x1, y1, z1, w1}, {x2, y2, z2, w2}, {x3, y3, z3, w3},
  {x4, y4, z4, w4}, {x5, y5, z5, w5}};
tetrahedra = Subsets[pentachoron, {4}];
pentachoronFaceNormals = tetraNormal@@@ tetrahedra;
LeafCount[pentachoronFaceNormals]
```

```
Out[37]= 10586
```

Set up a function that evaluates the original expression.

```
In[38]:= test1[{{x1_, y1_, z1_, w1_}, {x2_, y2_, z2_, w2_},
  {x3_, y3_, z3_, w3_}, {x4_, y4_, z4_, w4_},
  {x5_, y5_, z5_, w5_}}] := Evaluate[pentachoronFaceNormals]
```



Create an optimized version

```
In[39]:= test2[{{x1_, y1_, z1_, w1_}, {x2_, y2_, z2_, w2_},
  {x3_, y3_, z3_, w3_}, {x4_, y4_, z4_, w4_},
  {x5_, y5_, z5_, w5_}}] := Evaluate[pentachoronFaceNormals]
Block[{$RecursionLimit = Infinity, $IterationLimit = Infinity},
  OptimizeDownValues[test2, "Rewrite" → True]];
```

The “Output” option allows a compiled function to be returned instead of a Block in HoldForm. This is currently experimental and assumes all symbols are Real.

```
In[41]:= cExp =
  Block[{$RecursionLimit = Infinity, $IterationLimit = Infinity},
    FactorExpression[pentachoronFaceNormals,
      "Output" → CompiledFunction]]
```

```
Out[41]= CompiledFunction[
```



 Argument count: 20
 Argument types: {_Real, _Real, _Real, _Real, _Real, _Real, _Real, _Real, _Real, _Real, _Real, _Real, _Real, _Real, _Real, _Real, _Real, _Real, _Real, _Real}

```
In[42]:= test3[{{x1_, y1_, z1_, w1_}, {x2_, y2_, z2_, w2_},
  {x3_, y3_, z3_, w3_}, {x4_, y4_, z4_, w4_},
  {x5_, y5_, z5_, w5_}}] :=
  cExp[w1, w2, w3, w4, w5, x1, x2, x3, x4, x5, y1, y2, y3, y4,
    y5, z1, z2, z3, z4, z5]
```

Run some timing tests.

```
In[43]:= testParams = RandomReal[{-1, 1}, {5, 4}];
```

```
In[44]:= {t1, res1} = SetPrecision[RepeatedTiming[test1[testParams], 3],
  $MachinePrecision];
```

t1

```
Out[45]= 0.001966930191289383
```

```
In[46]:= {t2, res2} = SetPrecision[RepeatedTiming[test2[testParams], 3],
  $MachinePrecision];
```

t2

```
Out[47]= 0.0006830595698472066
```

```
In[48]:= {t3, res3} = SetPrecision[RepeatedTiming[test3[testParams], 3],
  $MachinePrecision];
```

t3

```
Out[49]= 0.00001867255958838370
```


Using FactorExpression can yield modest performance gains (about 3x faster in this example). For much larger expressions, the performance increase can get rather ridiculous (several orders of magnitude).

```
In[50]:= t1 / t2
```

```
Out[50]= 2.879588074184166
```

```
In[51]:= t1 / t3
```

```
Out[51]= 105.3380058571627
```

The results are also correct in case you were wondering.

```
In[52]:= Chop@Total[Abs[Flatten[res1 - res2]]]
```

```
Out[52]= 0
```

```
In[53]:= Chop@Total[Abs[Flatten[res1 - res3]]]
```

```
Out[53]= 0
```