# Stripped Down PeerCube Definition

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### 1 Algorithm

This algorithm describes a distributed hash table comprised of hypercube of clusters of peers. It is a simplified version of the PeerCube algorithm. It does not account for merging or splitting of clusters or the failure or addition of peers. It also does not differentiate between peer types because no peers can join, so no peers could ever be non-core. It does remove some uniqueness constraints so that the network does not break in the case of hash collisions, however unlikely they may be.

#### 1.1 Constants

m: The length of an id.  $2^m$  is the maximum number of clusters

 $S_{max}$ : maximum size of a cluster.  $2^m * S_{max}$  is the max number of peers

 $S_{min}$ : minimum size of a cluster

#### 1.2 Globals

Values used for analysis

Peers: The set of all unique peer instances (by address) in the network

Clusters: The set of all unique clusters instances in the network

Addrs: The set of all peers' addresses in the network

#### 1.3 Starting State

```
|Peers| > S_{min} * m

|Clusters| = 2^m

\forall p \in Peers, |p.RT| = m = p.cluster.dim

\forall p \in Peers, p.RT_i = C \in Clusters | C.label = b_0...\bar{b}_i...b_{m-1}
```

#### 1.4 Functions

function D(A, B)return  $\sum_{i=0}^{m-1} 2^{m-i}$ 

▶ Returns the distance between a and b

#### 1.5 Key k

#### 1.5.1 Attributes

str: Eliminates hash collision issues. The plain english representation of the key.

 $id \leftarrow hash(k.str)$ : Used to determine the location for the key; A bitstring

#### 1.6 Peer p

The network contains an arbitrary number of peers. Peers are representations of individual computers, and are the only datastructure that is directly linked to a physical location.

#### 1.6.1 Attributes

 $id \leftarrow ID$  A randomly assigned, non-unique identifier for peer p.

addr: ip address of the peer

cluster: p belongs to exactly one cluster

RT: Routing table for peer p, contains cluster instances.  $p.RT_i = C \iff \exists C \mid C.label = b_0...\bar{b}_i...b_{m-1}$ 

RHC: Response Handler Count for p. A map of string to integers, with an undefined index of the map returning -1.

RHD: Response Handler Data for p. A map of string to byte arrays. The map returns nil for an undefined index

DataStore: A map of string to an array of bytes. The map returns nil for an undefined index.

#### 1.6.2 Methods

```
function FINDCLOSESTCLUSTER(id)
    if p.cluster.label PREFIXOf k or p.dim = 0 then
       return p.cluster
    closest = p.RT_0
    i \leftarrow 1
    for i < do
       if thenD(p.RT_i, id) < D(closest.label, id)
            closest \leftarrow p.RT_i
    return closest
function LOOKUP(key)
    assume: No ongoing lookup operations for key.
   p.RHC[key.str] \leftarrow \frac{\tilde{S}_{min}+1}{3} + 1
   C \leftarrow p.\text{FINDCLOSESTCLUSTER}(key.id)
    for all \varphi \in R_c \subset C.V_c \mid |R_c| = \frac{S_{min} - 1}{3} + 1 do
       send ('LOOKUP', key, p, p) to \varphi
    wait until p.RHC[key.str] = 0
    return p.RHD[key.str]
```

#### 1.6.3 Network Messages

```
('LOOKUP', key, origin, prev) A lookup request
('LOOKUPRETURN', key, data, origin) A lookup response
```

#### 1.6.4 Network Reactions

```
if ('LOOKUP', key, origin, prev) recieved from N then
   p.RHC_{key.str} \leftarrow \frac{S_{min}+1}{3} + 1
    C \leftarrow p.FINDCLOSESTCLUSTER(key.id)
    if C.label = p.cluster.label then
       if p.RHC_{key.str} = 0 then
           p.RHC_{key.str} \leftarrow \frac{S_{min}+1}{3} + 1
           for all \varphi \in C.V_c do
               send ('LOOKUP', key, p, p) to \varphi
       else
            send ('LOOKUPRETURN', key, p.DataStore[key.str], p) to \varphi
    else
       for all \varphi \in R_c \subset C.V_c \mid |R_c| = \frac{S_{min}-1}{3} + 1 do
           send ('LOOKUP', key, p, p) to \varphi
    wait until p.RHC[key.str] = 0
    p.RHC[key.str] \leftarrow -1
   send ('LOOKUPRETURN', key, p.RHD[key.str], p) to \varphi
if ('LOOKUPRETURN', key, data, origin) recieved from N then
    if p.RHC_{key.str} \neq -1 then
       p.RHD[key.str] \leftarrow data
       p.RHC[key.str] \leftarrow \text{MAX}(p.RHC[key.str] - 1, 0)
```

#### 1.7 Cluster C

The network contains an arbitrary number of peers.

#### 1.7.1 Attributes

```
\begin{aligned} &dim = |C.label| \\ &label = b_0...b_{C.dim-1}; \text{ A unique identifier for } C. \not\exists C' \mid C'.label \text{ Prefixof } C.label \\ &V_c \leftarrow \{p \in Peers \mid \text{Prefixof}(C.label, p.id))\}; \end{aligned}
```

## 2 Assertions

 $\begin{aligned} Peers & \text{ is constant} \\ & Clusters & \text{ is constant} \\ & p.V_c & \text{ is constant for all } p \in Peers \end{aligned}$