



## Gridfinity LITE Ultra boxes, improved version with STLs



NoWarrenty

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### Summary

Gridfinity ultra lite from Masibu, changed the bottom layers to use even less filament. All STL variants included.

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Tags: [gridfinity](#) [gridfinitybin](#)

These are ultralight boxes, yet they're durable enough to hold heavy items. When gripped by the sides, they don't feel flimsy. They lack magnet holes and have a flat bottom, making them perfectly compatible with the cost-effective [clickfinity baseplate](#) (check it out, highly recommended!). Print with a **0.6 nozzle** and at **0.3mm layer height** for best print speed. All variants from 1x1 to 7x7 from 3 to 18 height are ready to print, have fun!

Thanks to Masibu for creating and sharing the ultralight template.

### This remix is based on



## Gridfinity lite - economical plain storage bins

by Jake



## Gridfinity LITE Ultra Blocks & Template

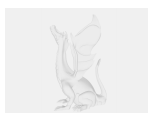
by Masibu

## Model files



### F360 Source

1 file

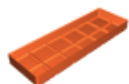


gf-lite-ultra\_template-v6.f3d

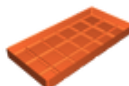


### 3 Height

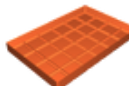
28 files



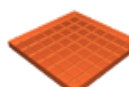
2x6x3.stl



3x6x3.stl



4x6x3.stl



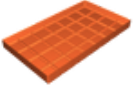
7x7x3.stl



**1x7x3.stl**



**5x5x3.stl**



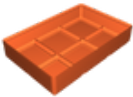
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**2x2x3.stl**



**1x6x3.stl**



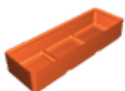
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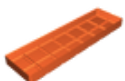
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**3x5x3.stl**



**1x3x3.stl**



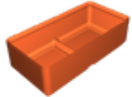
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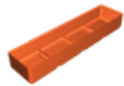
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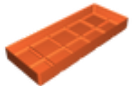
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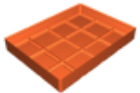
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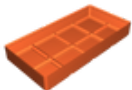
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**2x5x3.stl**



**3x4x3.stl**



**2x4x3.stl**



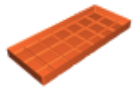
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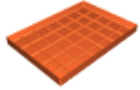
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**1x5x3.stl**



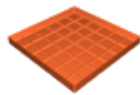
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**5x7x3.stl**



**5x6x3.stl**

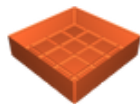


**6x6x3.stl**

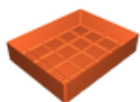


**6 Height**

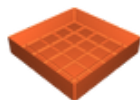
28 files



**4x4x6.stl**



**4x5x6.stl**



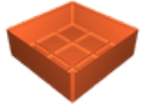
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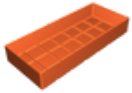
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**6x6x6.stl**



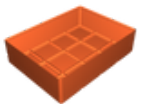
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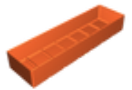
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**6x7x6.stl**



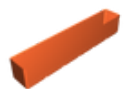
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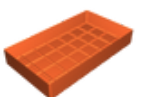
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**5x6x6.stl**



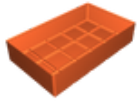
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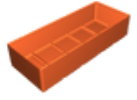
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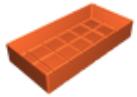
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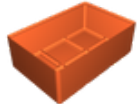
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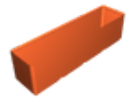
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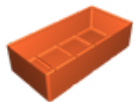
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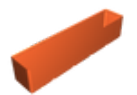
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**1x4x6.stl**



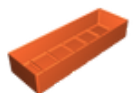
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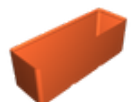
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**1x1x6.stl**



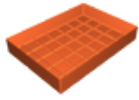
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**1x3x6.stl**



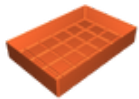
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**5x7x6.stl**



**1x7x6.stl**



**4x6x6.stl**

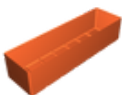


**9 Height**

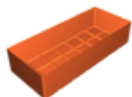
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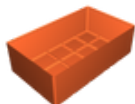
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**2x7x9.stl**

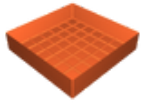


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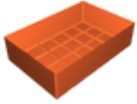
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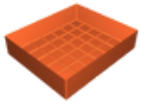
**7x7x9.stl**

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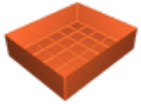
**4x6x9.stl**

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**6x7x9.stl**

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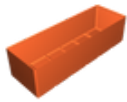
**5x6x9.stl**

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**5x5x9.stl**

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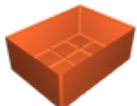
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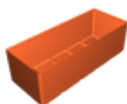
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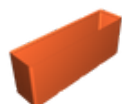
**3x4x9.stl**

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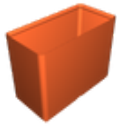
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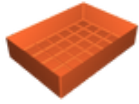
**1x4x9.stl**

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**1x2x9.stl**

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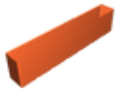
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**1x1x9.stl**

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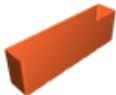
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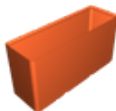
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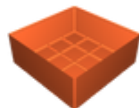
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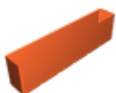
**1x3x9.stl**

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**4x4x9.stl**

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**1x6x9.stl**

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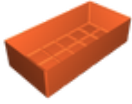


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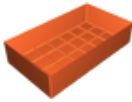
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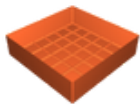
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**3x6x9.stl**



**4x7x9.stl**



**6x6x9.stl**



**12 Height**

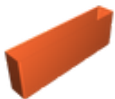
28 files



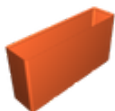
**3x3x12.stl**



**2x5x12.stl**



**1x6x12.stl**



**1x4x12.stl**



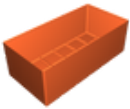
**5x5x12.stl**



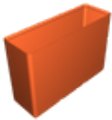
**4x4x12.stl**



**1x1x12.stl**



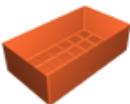
**3x6x12.stl**



**1x3x12.stl**



**3x4x12.stl**



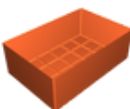
**4x7x12.stl**



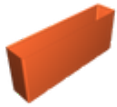
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**2x2x12.stl**

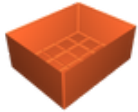


**4x6x12.stl**



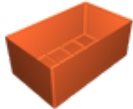
**1x5x12.stl**

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**4x5x12.stl**

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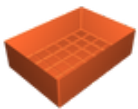
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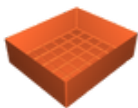
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**5x7x12.stl**

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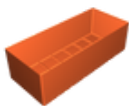
**6x7x12.stl**

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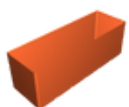
**1x2x12.stl**

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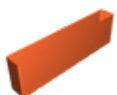
**3x7x12.stl**

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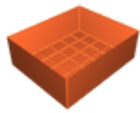
**2x6x12.stl**

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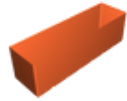


**1x7x12.stl**

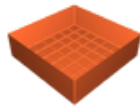
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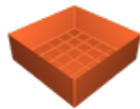
**5x6x12.stl**



**2x7x12.stl**



**7x7x12.stl**

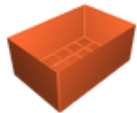


**6x6x12.stl**



**15 Height**

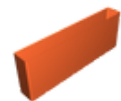
28 files



**4x6x15.stl**



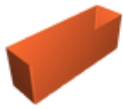
**3x4x15.stl**



**1x7x15.stl**



**2x2x15.stl**



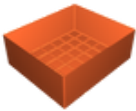
**2x7x15.stl**

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**2x4x15.stl**

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**6x7x15.stl**

---



**3x5x15.stl**

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**5x5x15.stl**

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**4x5x15.stl**

---



**2x6x15.stl**

---



**4x7x15.stl**

---



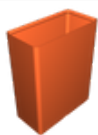
**2x3x15.stl**

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**1x1x15.stl**

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**1x2x15.stl**

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**2x5x15.stl**

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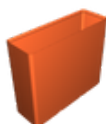
**3x6x15.stl**

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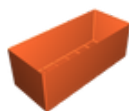
**5x7x15.stl**

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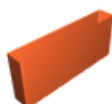
**1x3x15.stl**

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**3x7x15.stl**

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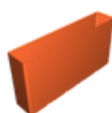
**1x6x15.stl**

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**3x3x15.stl**

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**1x5x15.stl**

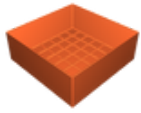
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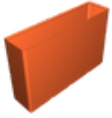
**5x6x15.stl**

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**7x7x15.stl**



**1x4x15.stl**



**4x4x15.stl**



**6x6x15.stl**



**18 Height**

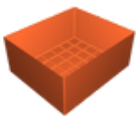
28 files



**5x5x18.stl**



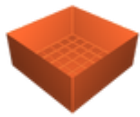
**5x6x18.stl**



**6x7x18.stl**



**6x6x18.stl**



**7x7x18.stl**

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**4x6x18.stl**

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**1x2x18.stl**

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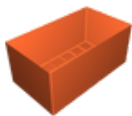
**3x5x18.stl**

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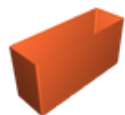
**2x5x18.stl**

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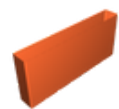
**4x7x18.stl**

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**2x6x18.stl**

---



**1x7x18.stl**

---



**4x5x18.stl**

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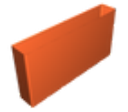


**5x7x18.stl**

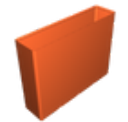
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**3x6x18.stl**



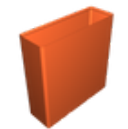
**1x6x18.stl**



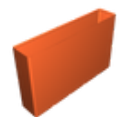
**1x4x18.stl**



**3x3x18.stl**



**1x3x18.stl**



**1x5x18.stl**



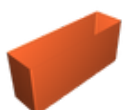
**3x4x18.stl**



**4x4x18.stl**



**1x1x18.stl**



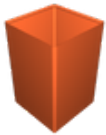
**2x7x18.stl**



**3x7x18.stl**



**2x3x18.stl**



**2x2x18.stl**



**2x4x18.stl**

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