PS#5 - Arc length, curvature, limits - Answer key

1. Choose your favorite 3D space curve from the Examples menu in CalcPlot3D. Calculate its arc length. Use Wolfram|Alpha or similar to calculate the integral numerically because it's probably impossible to find an antiderivative. Look at your space curve and say why the number you got makes sense.

I chose Viviani's curve (which, interestingly, is the intersection between a sphere and a cylinder that's tangent to the sphere and goes through the center of the sphere).

The integrand is $|\mathbf{r}'(t)|$:

$$\mathbf{r}(t) = \langle 1 + \cos t, \sin t, 2 \sin \frac{t}{2} \rangle$$

$$\mathbf{r}'(t) = \langle -\sin t, \cos t, \cos \frac{t}{2} \rangle$$

$$|\mathbf{r}'(t)| = \sqrt{(-\sin t)^2 + (\cos t)^2 + (\cos \frac{t}{2})^2}$$

$$= \sqrt{\sin^2 t + \cos^2 t + \cos^2 \left(\frac{t}{2}\right)}$$

$$= \sqrt{1 + \cos^2 \left(\frac{t}{2}\right)}$$

(I imagine I could use some trig identities to simplify this further, but I don't ever remember any trig identities besides the Pythagorean identity, lol.)

My bounds of integration should be from -2π to 2π , based on the bounds that are programmed into CalcPlot3D. As I look at the "trace" arrows moving around the curve, this does indeed appear to produce one full trip around the curve.

So, my integral should be:

$$\int_{-2\pi}^{2\pi} \sqrt{1 + \cos^2\left(\frac{t}{2}\right)} \, dt$$

This integrand probably does not have an antiderivative. That means I can't use the fundamental theorem of calculus to compute the definite integral. Darn! I'll just use Wolfram|Alpha instead. Fun fact: you can type LaTeX directly into Wolfram|Alpha and it will interpret it correctly. Here's my result:



This whole business about "the complete elliptic integral of the second kind" is W|A telling you that there's no elementary antiderivative of this particular integrand. Fortunately, it's smart enough to compute a pretty good numerical approximation, 15.2808.

This value does seem plausible. I think you could reasonably approximate this curve by gluing a couple of circles with radius $\sqrt{2}$ together, and each one of those is going to have circumference $2 \cdot \pi \cdot \sqrt{2} \approx 2 \cdot 3 \cdot 1.5 = 9$. So getting something close to 18 is pretty good, I guess.

- 2. (AC Multi 10.1 Exercise 15) Use the properties of continuity to determine the set of points at which each of the following functions is continuous. Justify your answers.
 - (a) The function f defined by $f(x,y) = \frac{x+2y}{x-y}$

This function is continuous everywhere the denominator is nonzero – that is, whenever $x \neq y$.

(b) The function g defined by $g(x,y) = \frac{\sin(x)}{1 + e^y}$

The only issue here would be if the denominator was ever zero – that is, if $1 + e^y = 0$. However, since e^y is always positive, $1 + e^y$ is never 0, so this function is continuous for all $(x,y) \in \mathbb{R}^2$.

(c) The function h defined by

$$h(x,y) = \begin{cases} \frac{xy}{x^2 + y^2} & \text{if } (x,y) \neq (0,0) \\ 0 & \text{if } (x,y) = (0,0) \end{cases}$$

This function is clearly ok everywhere but (0,0), which is going to require a little more investigation.

Approaching (0,0) along y = 0, we see that $h(x,y) = h(x,0) = \frac{0}{x^2} = 0$, but approaching (0,0) along y = x, we see that $h(x,y) = h(x,x) = \frac{x^2}{x^2 + x^2} = \frac{1}{2}$. Therefore, $\lim_{(x,y) \to (0,0)} h(x,y)$ does not exist, so h is not continuous at (0,0) – no matter what value we define for h there. So, overall, h is continuous everywhere except (0,0).

(d) The function k defined by

$$k(x,y) = \begin{cases} \frac{x^2 y^4}{x^2 + y^2} & \text{if } (x,y) \neq (0,0) \\ 0 & \text{if } (x,y) = (0,0) \end{cases}$$

Again, this function is clearly ok everywhere but (0,0), which is going to require a little more investigation.

By Example 10.1.14, we know that $\lim_{(x,y)\to(0,0)} \frac{x^2y^2}{x^2+y^2} = 0$. Note that $k(x,y) = y^2 \cdot \frac{x^2y^2}{x^2+y^2}$, and that y^2 is continuous everywhere. By the properties of limits,

$$\lim_{(x,y)\to(0,0)} \left(y^2 \cdot \frac{x^2 y^2}{x^2 + y^2} \right) = \left(\lim_{(x,y)\to(0,0)} y^2 \right) \cdot \left(\lim_{(x,y)\to(0,0)} \frac{x^2 y^2}{x^2 + y^2} \right) = 0 \cdot 0 = 0$$

Therefore, since the limit and the value of k(0,0) match, k is indeed continuous at (0,0).

3. OPTIONAL FOR A BONUS TOKEN: Let's think about **the** unit normal vector $\mathbf{N}(t)$.

For any space curve $\mathbf{r}(t)$, you can always find the unit tangent vector $\mathbf{T}(t)$ by simply "unitizing" $\mathbf{r}'(t)$:

$$\mathbf{T}(t) = \frac{\mathbf{r}'(t)}{|\mathbf{r}'(t)|}$$

Explain why $|\mathbf{T}(t)| = 1$ means that $\mathbf{T}'(t)$ is orthogonal to $\mathbf{T}(t)$ at every time t.

(Hint: Consider $\mathbf{T} \cdot \mathbf{T}$. It might be nice to take the derivative of this, so that \mathbf{T}' shows up. Use the product rule. But also, note that $\mathbf{T} \cdot \mathbf{T} = |\mathbf{T}|^2 = 1$, which is a constant. What's the derivative of a constant?)

So, if you were going to define **the** unit normal vector N(t), how might you define it? Why does your definition make sense?

Following the hint, I'm going to compute $\frac{d}{dt}[\mathbf{T} \cdot \mathbf{T}]$:

$$\frac{d}{dt}[\mathbf{T} \cdot \mathbf{T}] = \frac{d}{dt}[\mathbf{T}] \cdot \mathbf{T} + \mathbf{T} \cdot \frac{d}{dt}[\mathbf{T}]$$
$$= \mathbf{T}' \cdot \mathbf{T} + \mathbf{T} \cdot \mathbf{T}'$$
$$= 2(\mathbf{T}' \cdot \mathbf{T})$$

But on the other hand, since $\mathbf{T} \cdot \mathbf{T} = 1$, $\frac{d}{dt} [\mathbf{T} \cdot \mathbf{T}]$ has to equal 0. Therefore,

$$0=2(\mathbf{T}'\cdot\mathbf{T}),$$

so T' must be orthogonal to T. Yay!

So, if I was going to define **the** unit normal vector $\mathbf{N}(t)$, I might say $\mathbf{N}(t) = \frac{\mathbf{T}'(t)}{|\mathbf{T}'(t)|}$. It's always orthogonal to $\mathbf{T}(t)$, so it's always normal to the space curve $\mathbf{r}(t)$.

4. OPTIONAL FOR A BONUS TOKEN (AC Multi 9.8 Exercise 15) In this exercise we verify the curvature formula

$$\kappa = \frac{|\mathbf{r}'(t) \times \mathbf{r}''(t)|}{|\mathbf{r}'(t)|^3}.$$

(a) Explain why $|\mathbf{r}'(t)| = \frac{ds}{dt}$.

Let's start by remembering what s(t) is: it's the function that tells us how far we've gone by time t, so it's the accumulation function of the speed of the particle:

$$s(t) = \int_0^t |\mathbf{r}'(u)| \ du$$

Therefore,

$$\frac{ds}{dt} = \frac{d}{dt} \left[\int_0^t |\mathbf{r}'(u)| \ du \right] = |\mathbf{r}'(t)|,$$

by the fundamental theorem of calculus.

(b) Use the fact that $\mathbf{T}(t) = \frac{\mathbf{r}'(t)}{|\mathbf{r}'(t)|}$ and $|\mathbf{r}'(t)| = \frac{ds}{dt}$ to explain why $\mathbf{r}'(t) = \frac{ds}{dt}\mathbf{T}(t)$. Let's start with $\frac{ds}{dt} \cdot \mathbf{T}(t)$ and just substitute some stuff in.

$$\frac{ds}{dt} \cdot \mathbf{T}(t) = |\mathbf{r}'(t)| \cdot \mathbf{T}(t) = |\mathbf{r}'(t)| \cdot \left(\frac{\mathbf{r}'(t)}{|\mathbf{r}'(t)|}\right) = \mathbf{r}'(t).$$

(c) The Product Rule shows that $\mathbf{r}''(t) = \frac{d^2s}{dt^2}\mathbf{T}(t) + \frac{ds}{dt}\mathbf{T}'(t)$. Explain why $\mathbf{r}'(t) \times \mathbf{r}''(t) = \left(\frac{ds}{dt}\right)^2(\mathbf{T}(t) \times \mathbf{T}'(t))$.

$$\mathbf{r}'(t) \times \mathbf{r}''(t) = \left[\frac{ds}{dt} \cdot \mathbf{T}(t) \right] \times \left[\frac{d^2s}{dt^2} \mathbf{T}(t) + \frac{ds}{dt} \mathbf{T}'(t) \right]$$

 $\frac{ds}{dt}$ is a scalar, so we can factor it out of the first term:

$$= \frac{ds}{dt} \left(\left[\mathbf{T}(t) \right] \times \left[\frac{d^2s}{dt^2} \mathbf{T}(t) + \frac{ds}{dt} \mathbf{T}'(t) \right] \right)$$

We know the cross product distributes:

$$= \frac{ds}{dt} \left(\left[\mathbf{T}(t) \times \frac{d^2s}{dt^2} \mathbf{T}(t) \right] + \left[\mathbf{T}(t) \times \frac{ds}{dt} \mathbf{T}'(t) \right] \right)$$

The first cross product is **0**, since $\mathbf{T}(t)$ is certainly parallel to $\frac{d^2s}{dt^2}\mathbf{T}(t)$.

$$= \frac{ds}{dt} \left(\mathbf{T}(t) \times \frac{ds}{dt} \mathbf{T}'(t) \right)$$

We can again factor out a $\frac{ds}{dt}$, this time from the second term:

$$= \left(\frac{ds}{dt}\right)^2 (\mathbf{T}(t) \times \mathbf{T}'(t))$$

Yay, we have arrived at what we wanted.

(d) In the previous exercise (#3 on this Problem Set), we explained why $|\mathbf{T}(t)| = 1$ means that $\mathbf{T}'(t)$ is orthogonal to $\mathbf{T}(t)$ at every time t. Explain what this tells us about $|\mathbf{T}(t) \times \mathbf{T}'(t)|$ and conclude that

$$|\mathbf{r}'(t) \times \mathbf{r}''(t)| = \left(\frac{ds}{dt}\right)^2 |\mathbf{T}'(t)|.$$

I'm going to use the fact that $|\mathbf{u} \times \mathbf{v}| = |\mathbf{u}| |\mathbf{v}| \sin(\theta)$. In this case, $|\mathbf{T}(t) \times \mathbf{T}'(t)| = |\mathbf{T}(t)| \cdot |\mathbf{T}'(t)| \cdot \sin(\theta)$, and $\sin(\theta) = 1$ since the two vectors are always orthogonal. Therefore, $|\mathbf{T}(t)| \times |\mathbf{T}'(t)| = |\mathbf{T}(t)| \cdot |\mathbf{T}'(t)| = |\mathbf{T}'(t)|$, since $|\mathbf{T}(t)| = 1$. Therefore,

$$|\mathbf{r}'(t) \times \mathbf{r}''(t)| = \left| \left(\frac{ds}{dt} \right)^2 (\mathbf{T}(t) \times \mathbf{T}'(t)) \right|$$
$$= \left(\frac{ds}{dt} \right)^2 |\mathbf{T}(t) \times \mathbf{T}'(t)|$$
$$= \left(\frac{ds}{dt} \right)^2 |\mathbf{T}'(t)|.$$

(e) Finally, use the fact that $\kappa = \frac{|\mathbf{T}'(t)|}{|\mathbf{r}'(t)|}$ to verify that $\kappa = \frac{|\mathbf{r}'(t) \times \mathbf{r}''(t)|}{|\mathbf{r}'(t)|^3}$.

Since $|\mathbf{r}'(t) \times \mathbf{r}''(t)| = \left(\frac{ds}{dt}\right)^2 |\mathbf{T}'(t)|$, it's certainly true that $|\mathbf{T}'(t)| = \frac{|\mathbf{r}'(t) \times \mathbf{r}''(t)|}{\left(\frac{ds}{dt}\right)^2}$, and since

 $\frac{ds}{dt} = |\mathbf{r}'(t)|$, it's certainly true that $\frac{|\mathbf{r}'(t) \times \mathbf{r}''(t)|}{\left(\frac{ds}{dt}\right)^2} = \frac{|\mathbf{r}'(t) \times \mathbf{r}''(t)|}{|\mathbf{r}'(t)|^2}$. Therefore,

$$\kappa = \frac{|\mathbf{T}'(t)|}{|\mathbf{r}'(t)|}
= \frac{1}{|\mathbf{r}'(t)|} \cdot |\mathbf{T}'(t)|
= \frac{1}{|\mathbf{r}'(t)|} \cdot \frac{|\mathbf{r}'(t) \times \mathbf{r}''(t)|}{|\mathbf{r}'(t)|^2}
= \frac{|\mathbf{r}'(t) \times \mathbf{r}''(t)|}{|\mathbf{r}'(t)|^3}.$$

Phew, that was some serious algebra!!

5. For any space curve $\mathbf{r}(t)$, you can always find the unit tangent vector $\mathbf{T}(t)$ by simply "unitizing" $\mathbf{r}'(t)$:

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Explain why $|\mathbf{T}(t)| = 1$ means that $\mathbf{T}'(t)$ is orthogonal to $\mathbf{T}(t)$ at every time t.

(Hint: Consider $\mathbf{T} \cdot \mathbf{T}$. It might be nice to take the derivative of this, so that \mathbf{T}' shows up. Use the product rule. But also, note that $\mathbf{T} \cdot \mathbf{T} = |\mathbf{T}|^2 = 1$, which is a constant. What's the derivative of a constant?)

So, if you were going to define **the** unit normal vector $\mathbf{N}(t)$, how might you define it? Why does your definition make sense?

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But on the other hand, since $\mathbf{T} \cdot \mathbf{T} = 1$, $\frac{d}{dt} [\mathbf{T} \cdot \mathbf{T}]$ has to equal 0. Therefore,

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So, if I was going to define **the** unit normal vector $\mathbf{N}(t)$, I might say $\mathbf{N}(t) = \frac{\mathbf{T}'(t)}{|\mathbf{T}'(t)|}$. It's always orthogonal to $\mathbf{T}(t)$, so it's always normal to the space curve $\mathbf{r}(t)$.

- 6. For each of the following prompts, provide an example of a function of two variables with the desired properties (with justification), or explain why such a function does not exist.
 - (a) A function p that is defined at (0,0), but $\lim_{(x,y)\to(0,0)} p(x,y)$ does not exist. How about we just take the example in Preview Activity 2.1.1, and define it a value at (0,0)?

$$p(x,y) = \begin{cases} \frac{2xy}{x^2 + y^2}, & (x,y) \neq (0,0) \\ 17, & (x,y) = (0,0) \end{cases}$$

(Nothing special about the number 17. I just kinda picked it out of thin air.) Preview Activity 2.1.1 explains why the limit doesn't exist.

(b) A function q that does not have a limit at (0,0), but that has the same limiting value along any line y = mx as $x \to 0$.

Webwork 2.1 #2 will be helpful here:

$$q(x,y) = \frac{x^5 y}{x^{10} + y^5}$$

If we approach along y = mx, we're looking at q(x, mx):

$$q(x,mx) = \frac{x^5 \cdot (mx)}{x^{10} + (mx)^5} = \frac{mx^6}{x^{10} + m^5 x^5}$$
$$= \frac{mx^6}{x^5 \cdot (x^5 + m^5)} = \frac{mx}{x^5 + m^5}$$

So now we can let x go to 0 without anything bad happening:

$$\lim_{x \to 0} q(x, mx) = \lim_{x \to 0} \frac{mx}{x^5 + m^5} = \frac{m \cdot 0}{0^5 + m^5} = 0,$$

no matter what the value of m.

However, something different will happen if we approach (0,0) along $y=x^5$:

$$q(x,x^5) = \frac{x^5 \cdot (x^5)}{x^{10} + (x^5)^5} = \frac{x^{10}}{x^{10} + x^{25}}$$

$$=\frac{x^{10}}{x^{10}\cdot(1+x^{15})}=\frac{1}{1+x^{15}}.$$

Again, we can now let x go to 0 without anything bad happening, but we get something different:

$$\lim_{x \to 0} q(x, x^5) = \lim_{x \to 0} \frac{1}{1 + x^{15}} = \frac{1}{1 + 0} = 1.$$

Therefore, the limit doesn't exist, because we've found two paths that give us different limiting values.

- (c) A function r that is continuous at (0,0), but $\lim_{(x,y)\to(0,0)} r(x,y)$ does not exist. This one's not gonna work. If r is continuous at (0,0), the limit **must** exist – and must in fact be the same value as the function value r(0,0).
- (d) A function s such that

$$\lim_{(x,x)\to(0,0)} s(x,x) = 3 \quad \text{and} \quad \lim_{(x,2x)\to(0,0)} s(x,2x) = 6,$$

for which $\lim_{(x,x)\to(0,0)} s(x,y)$ exists.

This one's not gonna work either. We've shown that there's two directions along which we can approach (0,0) that give us two different limiting values: along y = x, the limiting value is 3, but along y = 2x, the limiting value is 6. Since there's two directions with two different limiting values, the overall limit can't exist.

(e) A function t that is not defined at (1,1), but $\lim_{(x,x)\to(1,1)} t(x,y)$ does exist.

One such function:

$$t(x,y) = \frac{(x^2 - 1)(y^2 - 1)}{(x - 1)(y - 1)}$$

Note that the numerator factors as (x-1)(x+1)(y-1)(y+1). As long as $x \ne 1$, the (x-1)s that appear in the numerator and denominator can divide to 1. (This won't work when x = 1, because 0/0 is indeterminate.) When I'm taking the limit as x approaches 1, x doesn't equal 1 – so we can divide that problematic term out. The same logic applies to the y terms – the overall value of the limit is 4.

(Note that this is the same logic by which the limit definition of the derivative works.)

Learning Targets Reflection: V1, V2, maybe S1, D2, D5. Maybe some others.