

Engineering Notebook

10/30/23

I worked on my style check in class for confusing method names. I also discussed future testing with other members of the team.

11/1/23

I created a class to test the quick and dirty implementation. I got help from Cam to correctly create the run configuration and get the proper file path. I fixed my implementation so that it seemingly works. Also started some discussion on the next steps (take in a directory, creating a design document, etc.)

11/2/23

I worked with the team on walking through a file. We got it to work and then tried to start merging branches. I had some issues trying to get my branch to merge into main after someone else's branch was merged, but we managed to get it figured out by the end of our meeting.

11/6/23

I worked with the team to come up with a design.

11/8/23

I created many new classes to reflect the design that we just created. I also began to refactor some of my existing code to be in the new design.

11/9/23

I worked with Cam to try to test and troubleshoot his JavaFX frontend but was unable to make much progress.

11/12/23

I changed my design principle check to Information Hiding and I worked on creating my design principle check. I reflected these changes in the readme and uml document.

11/14-15/23

We had our final group meeting (better late than never) that lasted over 9 hours. We worked together to put the pieces together. I contributed a lot by refactoring a lot of our quick and dirty/independently implemented implementations. I also helped fix and add all necessary items to our design document which took way longer than I anticipated. I also did my part in getting deliverables such as this one ready for submission and finishing touches such as commenting my code.