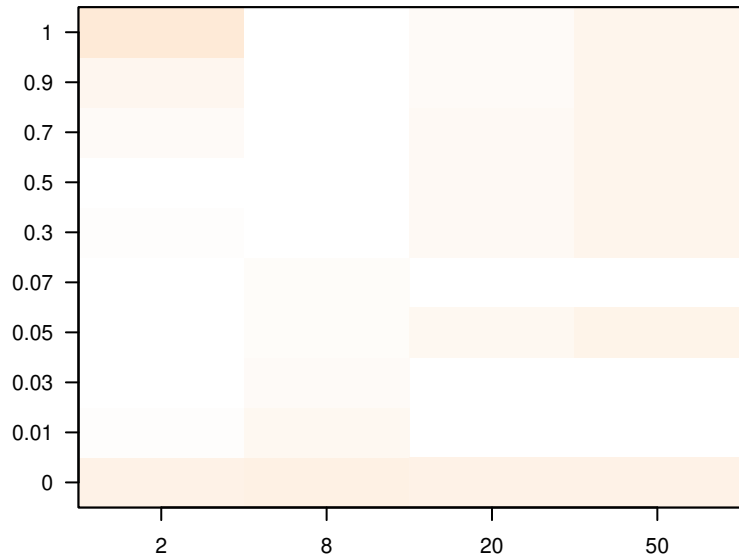


reg = inv



reg = var

