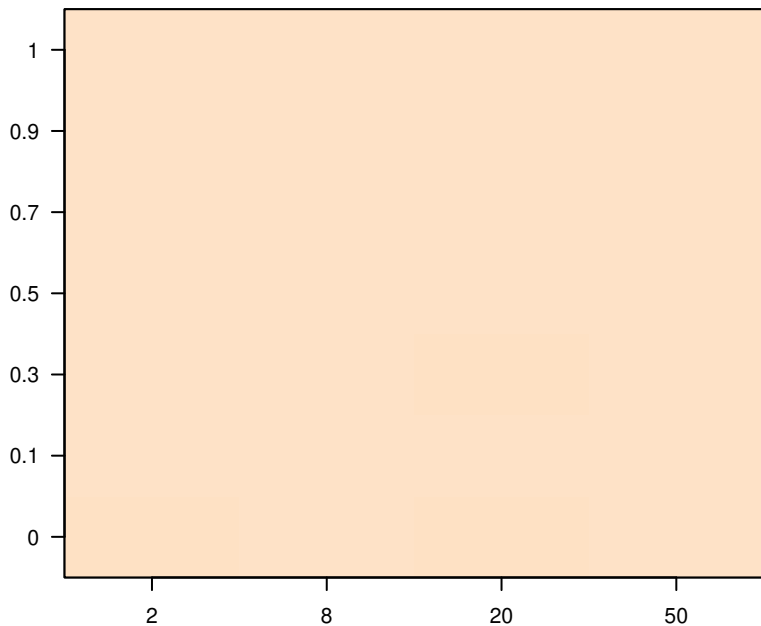
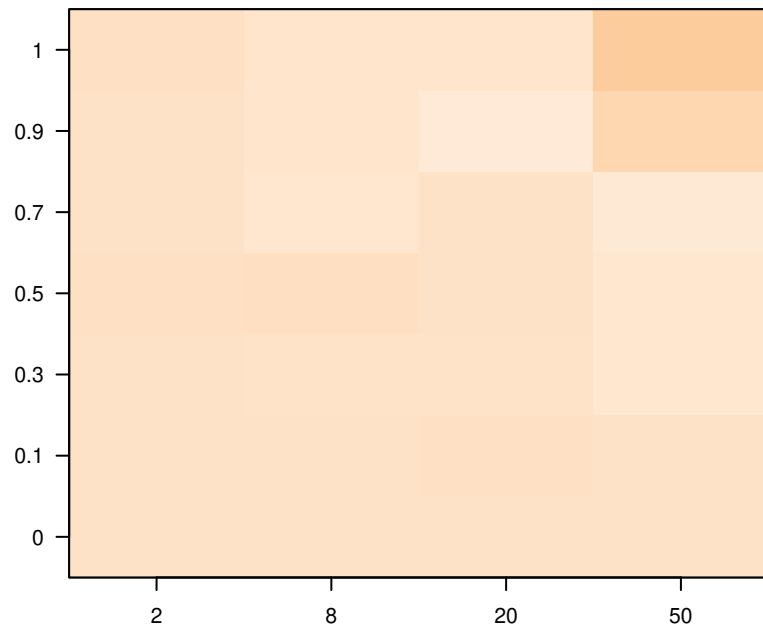


reg = ave



reg = ext



shift = 80

