CSSE230 Exam 2 Practice (from Winter 2016-17) Name:

In the BST class:

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public int countOneChildParents() {
     return root.countOneChildParents();
 public void pruneLeaves() {
     root = root.pruneLeaves();
 public Integer branchPoint(Integer x, Integer y) {
     if (x > y) { // swap so that we'll always have x <= y.
        int temp = x;
        x = y;
         y = temp;
     return root.branchPoint(x,y);
In the BinaryNode class:
public int countOneChildParents() {
   if (this == NULL_NODE) {
       return 0;
   int children = 0;
   if (this.left != NULL_NODE) {
       children++;
   if (this.right != NULL_NODE) {
       children++;
   int forThis = (children == 1 ? 1 : 0);
    return (forThis + left.countOneChildParents() + right.countOneChildParents());
public BinaryNode pruneLeaves() {
   if (this == NULL_NODE) {
       return NULL_NODE;
    if (this.left == NULL_NODE && this.right == NULL_NODE) {
       return NULL_NODE;
   left = left.pruneLeaves();
    right = right.pruneLeaves();
    return this;
public Integer branchPoint(int x, int y) {
   // Assume x <= y
   if (this == NULL_NODE) {
       return null;
    if (x <= this.data) {</pre>
       if (this.data <= y) {</pre>
          return this.data;
        else { // data is larger than both x and y
           return left.branchPoint(x, y);
   else { // data is smaller than both x and y
        return right.branchPoint(x, y);
```