

Austin Vesich

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Education	Bachelor of Engineering, Software Engineering	May 2026
	Rose-Hulman Institute of Technology, Terre Haute, IN <i>Related Courses: Data Structures and Algorithms, Web Programming, Database Systems, Software Project Management, Software Quality Assurance, Object-Oriented Software Development, Intro to Systems Programming, Technical Communication</i>	GPA: 4.0
	iOS App Development Bootcamp	June 2023-Present
	Online through Udemy, taught by Dr. Angela Yu <i>Concepts: GitHub, MVC & MVVM, UIKit, SwiftUI, Firebase, OOP and Swift, Unix Terminal, Swift Concurrency, CoreML, Networking, APIs & JSON Parsing, ARKit, App Publishing</i>	
Skills	<i>OOP, Swift, Xcode, App Store distribution tools, Figma, Notion, Git, Java, C++, C#, JavaScript, Microsoft Office, Google Productivity Apps</i>	
Experience	Code Ninjas Crown Point, Crown Point, IN	May 2022-August 2023
	<i>Lead Code Sensei, Curriculum Planner</i> <ul style="list-style-type: none">- Developed Block-based activities in Microsoft MakeCode for young students- Explained and diagrammed programming concepts to aid students' understanding of JavaScript programs	
	Expedition Future Corp., Crown Point, IN	September 2021-May 2022
	<i>Social Media Manager</i> <ul style="list-style-type: none">- Utilized Canva to create and schedule unique social media posts for multiple platforms	
Projects	Personal iOS Project: (Swift)	June 2018-Present
	<ul style="list-style-type: none">- Used Figma, UIKit, and MVC to design and implement a user-accessible interface- Implemented a searchable storage system using hashing data structures and heaps- Combined Swift networking with the SwiftSoup library to parse data from HTML- Synchronized data using Firebase services for storage and user authentication- Handled purchase status' asynchronously with StoreKit 2 and Swift concurrency- Managed distribution across user groups using App Store Connect and TestFlight	
	iOS Development Exploration: (Swift)	April 2023-Present
	<ul style="list-style-type: none">- Applied the MVVM design pattern to multiple SwiftUI projects- Created reactive interface elements, including custom graphs, with SwiftUI- Used CreateML and CoreML to implement an ML model into an interactive app- Used Networking and JSON parsing to access finance APIs for a cryptocurrency app	
	Rose-Hulman CSSE 220 & 230: (Java)	August 2022-February 2023
	<ul style="list-style-type: none">- Applied pair programming and utilized Java AWT graphics to create a 2d game in collaboration with other students.- Analyzed data structure applications and implemented solutions, including AVL trees, to enhance inefficient code runtime by one or more orders of magnitude	
Activities	RHIT VEXU Robotics Team: President, Founder, Programmer (C++)	2023-Present
	<ul style="list-style-type: none">- Researched, Compiled, and Presented statistics in advocacy for team establishment- Worked with team presidents to obtain recognition as an RHIT competition team- Used Microsoft Teams and Google Drive to organize and share files across the team- Created high-precision documentation with CAD sketches, professional decision explanations, and inclusion of other supporting media.	
	CPHS Vex Robotics Team: Lead Designer, Engineer, Programmer (C++)	2018-2022
	<ul style="list-style-type: none">- Engineered and programmed innovative solutions to annual competitive challenges- Earned Judges Award, Build Award, and Excellence Award- State Qualifier (2018-19, 2020-21, 2021-2022)	