C323 Assignment2 UML Class Diagram
Team Saffron

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Controller

var videos : [Video] = Video.fetchVideos()
var player : AVPlayer()
var playerViewController = AVPlayerViewController()

override func tableView()
func playVideo()
func playPressed()
func viewDidLoad

View

var video: Video!
var nameLabel: UILabel!
var imageView: UIImageView

updateUI()

Video (Model)

let animalName: String
let videoFileName: String
let description: String

static func fetchVideos() -> [Video]