



PennState
College of Engineering

ME 563: Finite Elements in Engineering

Application of the Finite Element
Method to Real World Problems

Hyperelasticity and non-linear self-contact



1. Table of Contents

ME 563: FINITE ELEMENTS IN ENGINEERING	1
.....	1
1. TABLE OF CONTENTS.....	2
2. INTRODUCTION	3
3. PROCEDURE	3
4. ASSIGN MATERIALS.....	6
5. CREATE SECTION.....	7
6. ASSEMBLY	8
7. CREATE A STATIC NON-LINEAR STEP	12
8. CREATE CONTACT INTERFACES	13
9. CREATE TIE CONSTRAINTS	16
10. ADD BOUNDARY CONDITIONS	18
11. CREATE MESH.....	20
12. CREATE JOB.....	22
13. ANALYZE RESULTS	23

2. Introduction

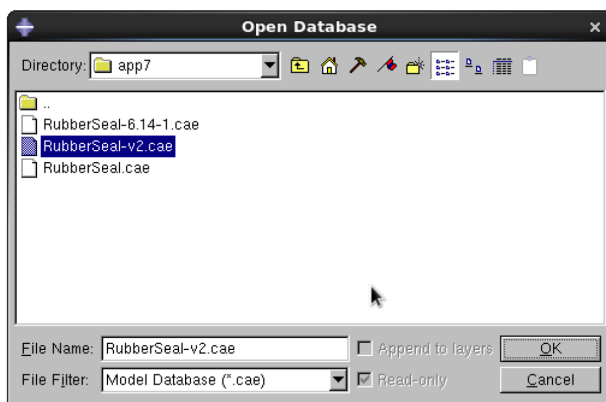
This exercise will show you the capability of Abaqus to solve for contact where an instance gets in contact with itself.

This highly non-linear event is solved by defining a **self-contact interaction**. General contact automatically already includes this kind of interactions in the 'All with self' contact domain default option so we are going to use the **contact pair approach** in this application.

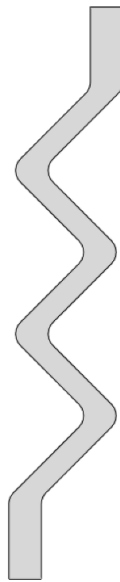
In this example, a **rubber seal** is modeled with a hyperelastic material will undergo an **axial compression** loading condition enforced through **tie constraints** with rigid analytical surface. This kinematic constrain is very useful to simulate contact conditions where no movement is allowed between two contacting instances.

3. Procedure

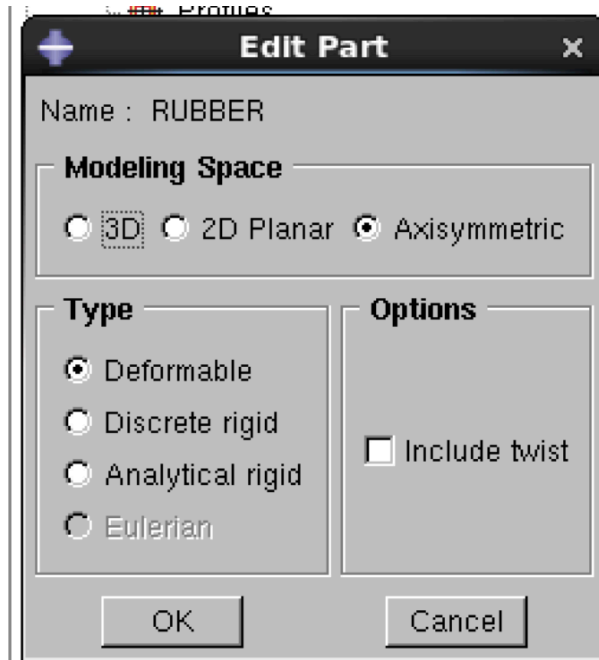
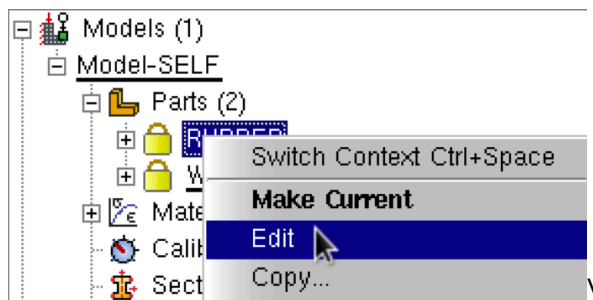
Obtain *RuberSeal-v2.cae* from github (git clone <https://github.com/rhk12/RubberSeal2>) this will provide an Abaqus CAE file where you will already find a model called *Model-SEAL*.

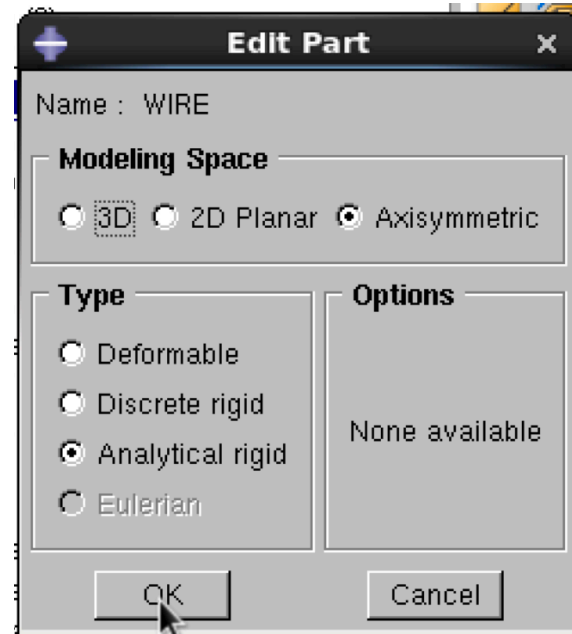
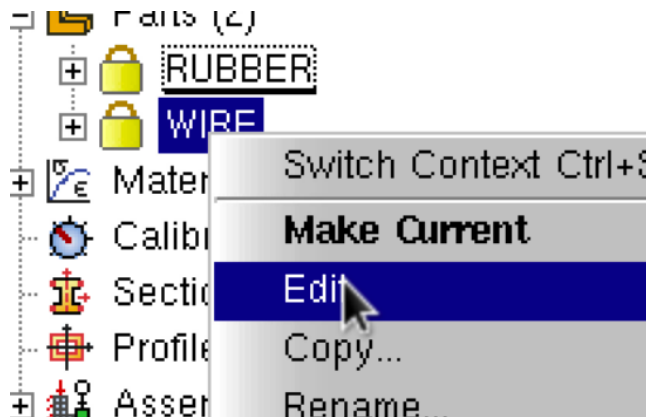


The model is a 2D axisymmetric assembly composed of the rubber seal and two rigid analytical wires.

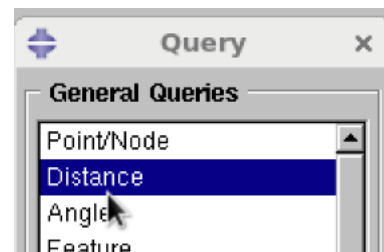
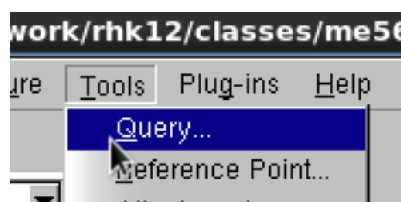
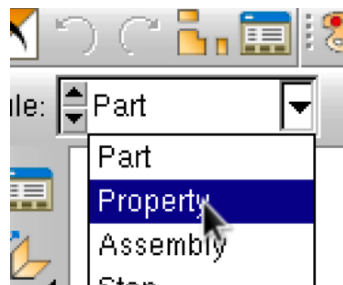


X BP





Let's check the dimensions of the problem

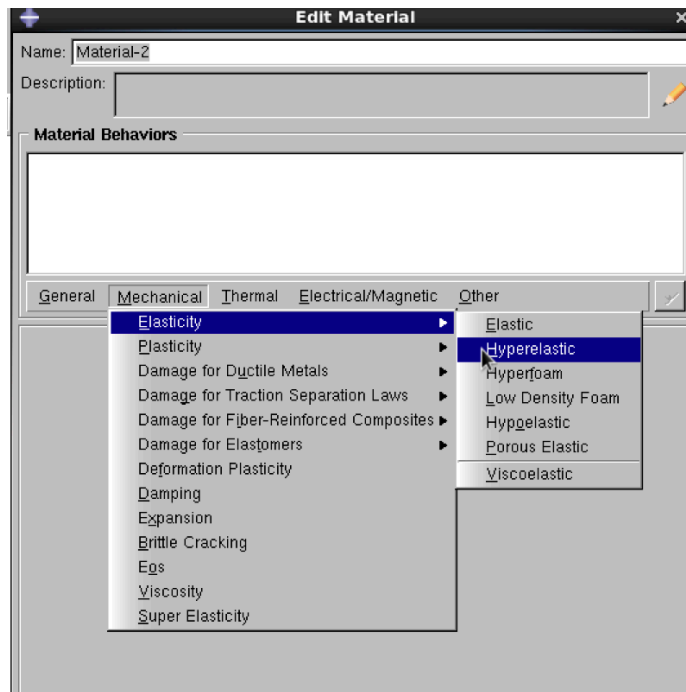
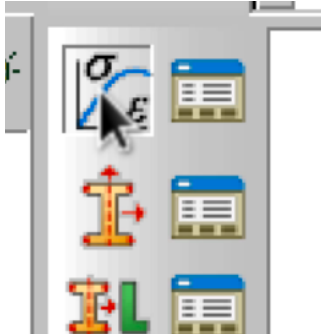


Units are in centimeters.

```
Point 1: 3., 7., 0. Point 2: 2.2, 0., 0.
Distance: 7.045566 Components: -800.E-03, -7., 0.
```

4. Assign Materials

Create a hyperelastic material called **Rubber with a Mooney-Rivlin** strain energy density function with parameters as shown below.

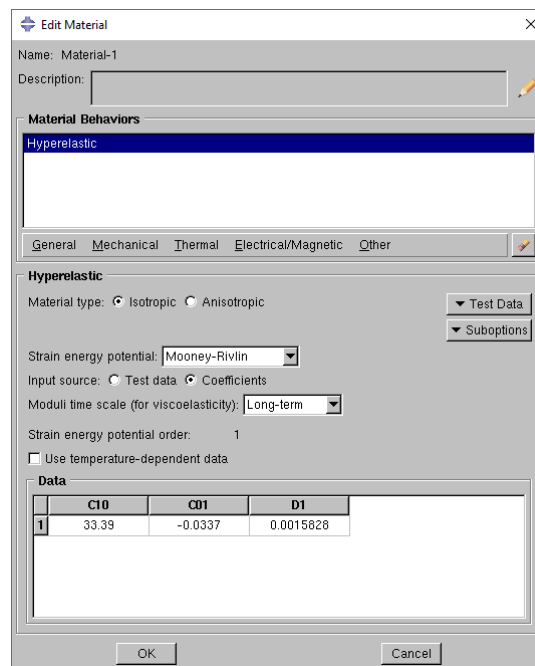


Based on Shahzad et al paper. (Table 3).

$$C_{10} = 0.3339 \text{ MPa or } 333900 \text{ Pa or } 33.39 \text{ N/cm}^2$$

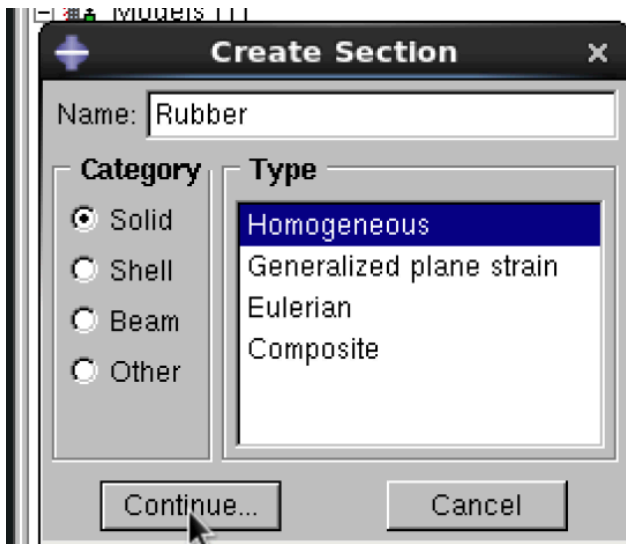
$$C_{01} = -3.37 \times 10^{-4} \text{ MPa or } -337 \text{ Pa or } -0.0337 \text{ N/cm}^2$$

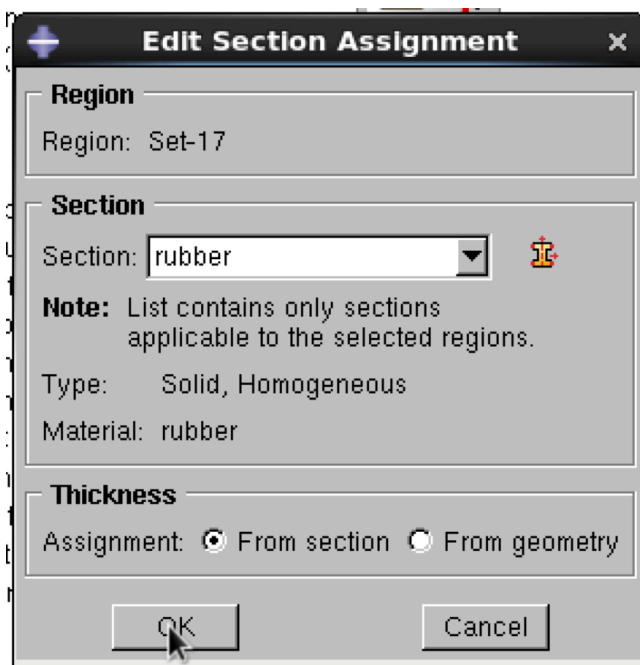
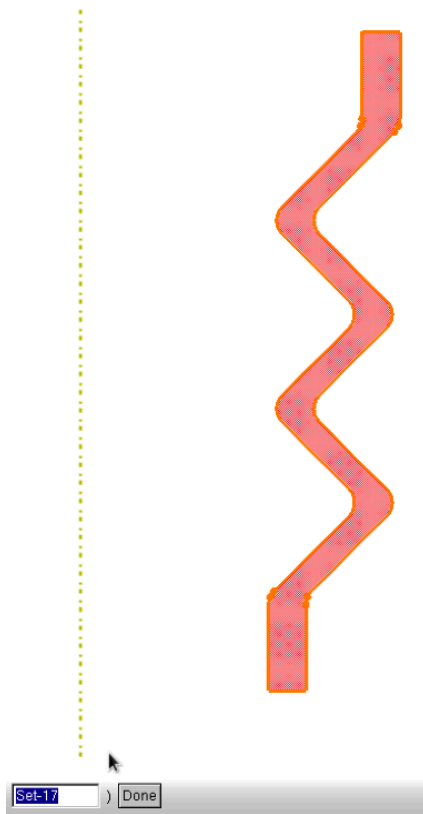
$$D_1 = 1.5828 \times 10^{-3}$$



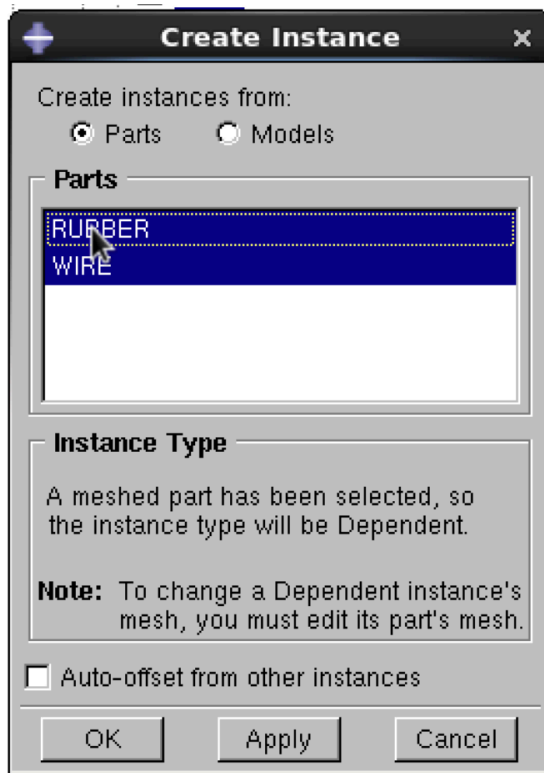
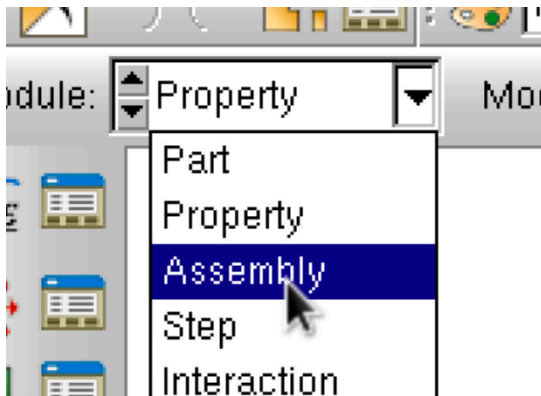
5. Create Section

Create a section called ***Section-Rubber*** and assign to the Rubber Part.

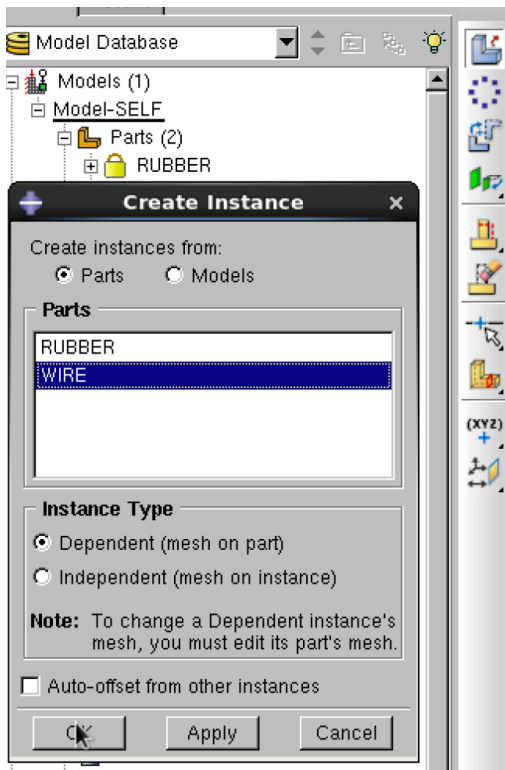


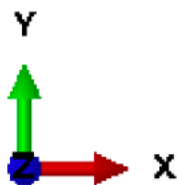
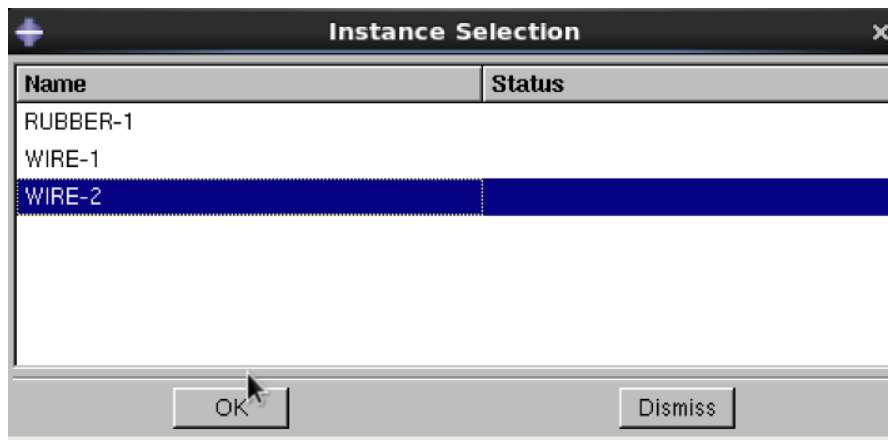


6. Assembly



Now you need to instance the wire again (this will become the top wire)



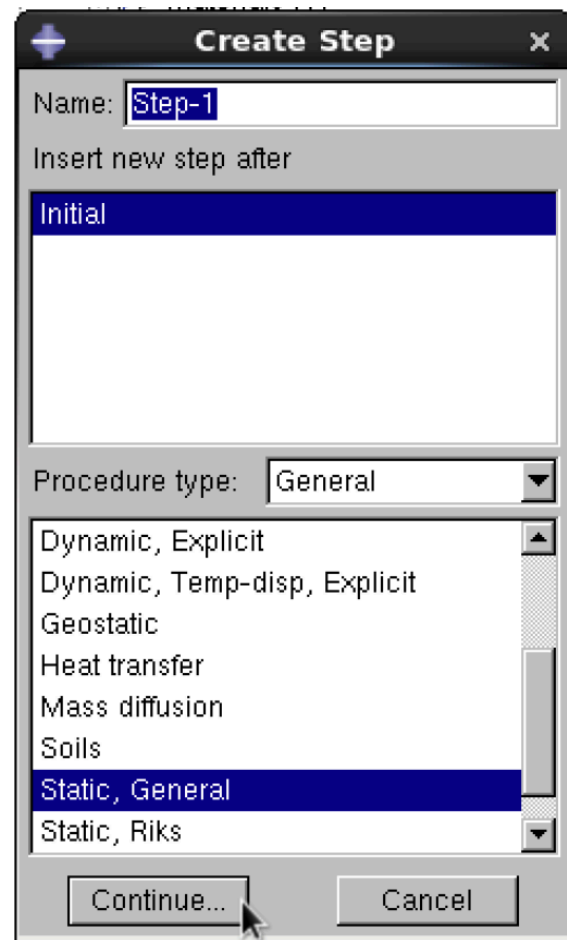
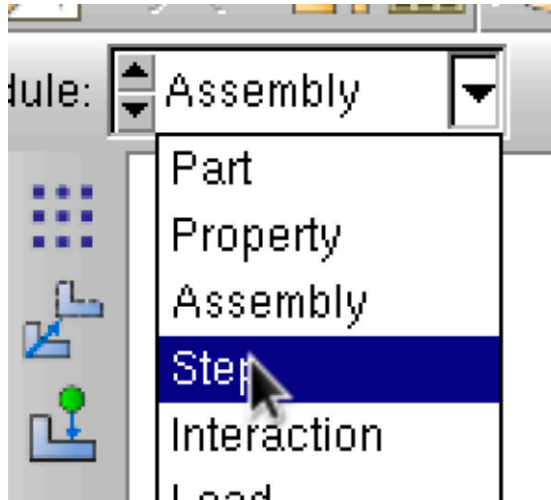


a start point for the translation vector--or enter X,Y:

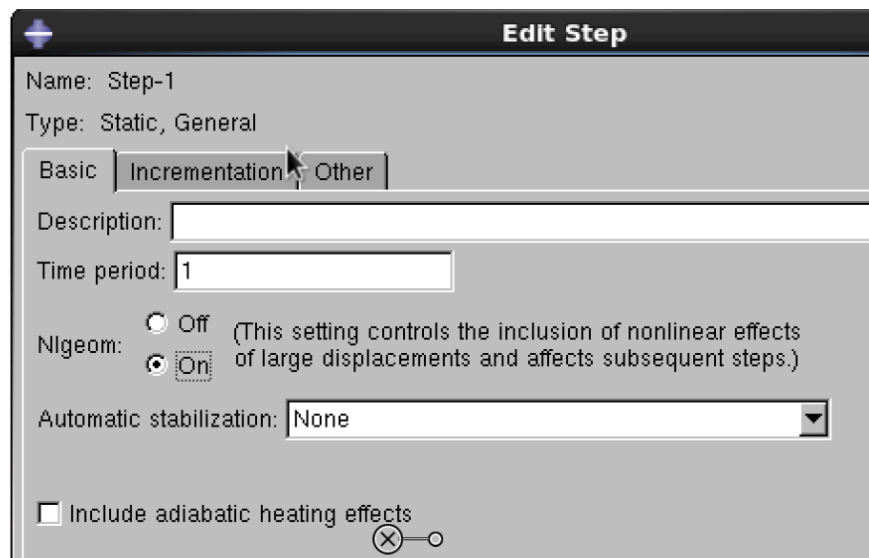
associated with this part or its instances

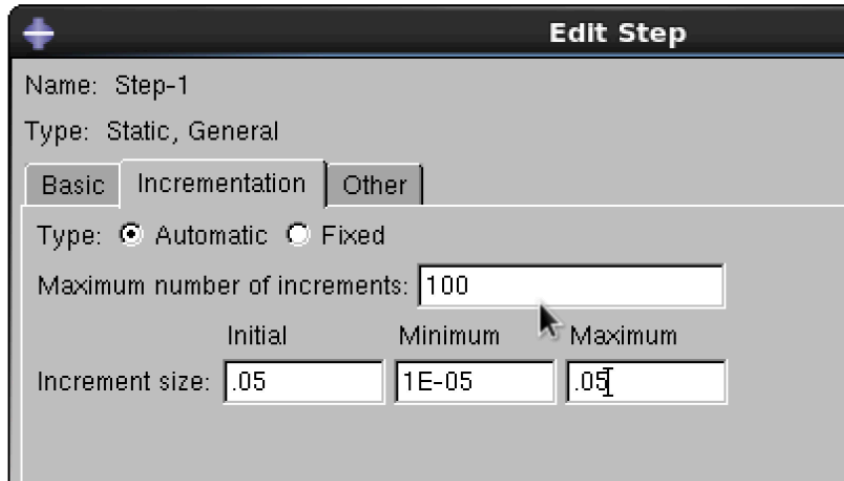
an end point for the translation vector--or enter X,Y:

7. Create a Static Non-linear step

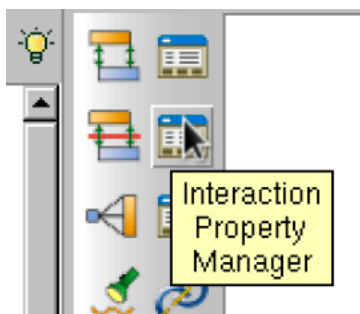
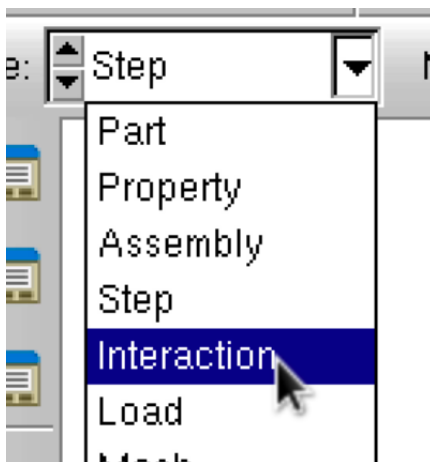


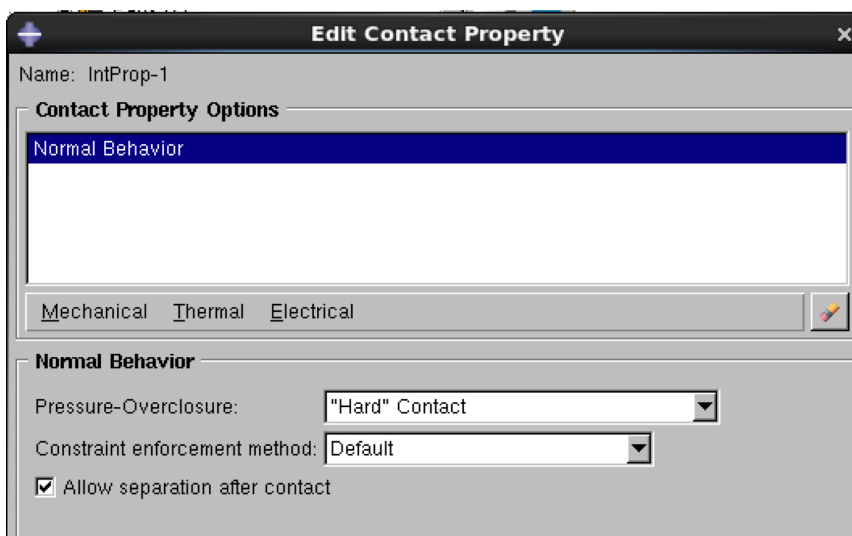
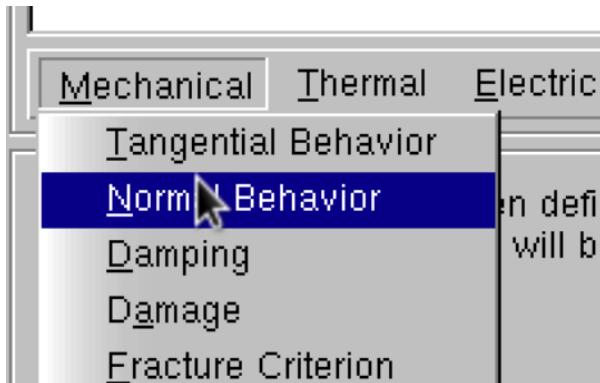
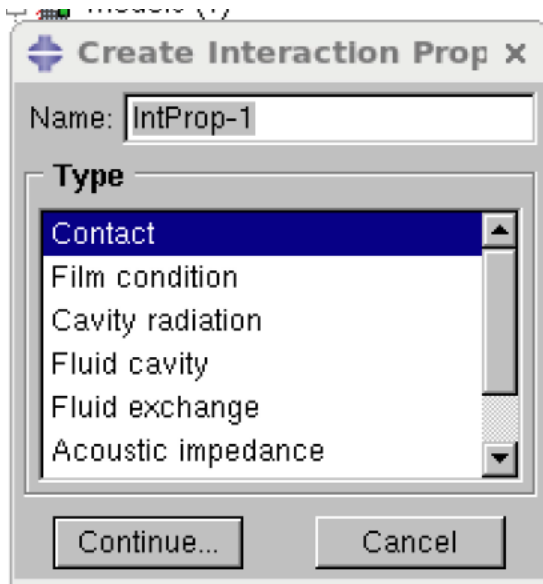
Assign parameters to the step as shown below





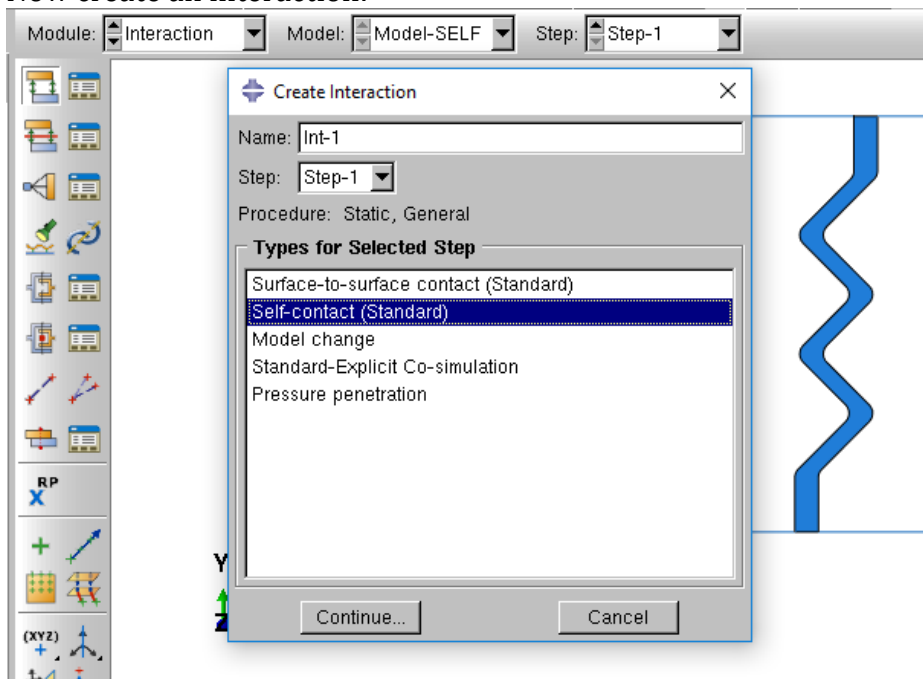
8. Create Contact Interfaces



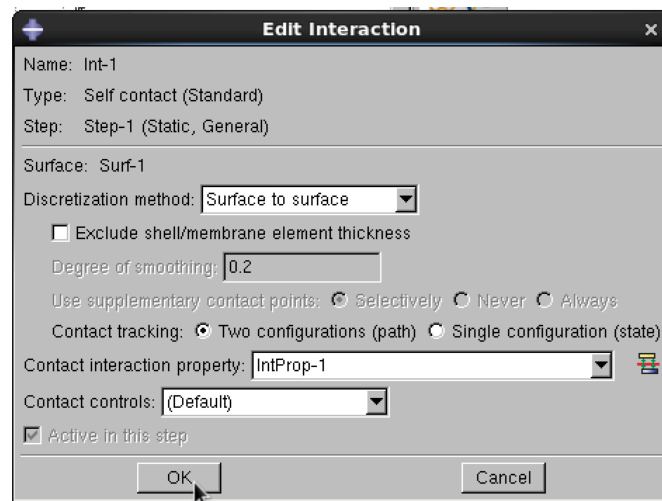
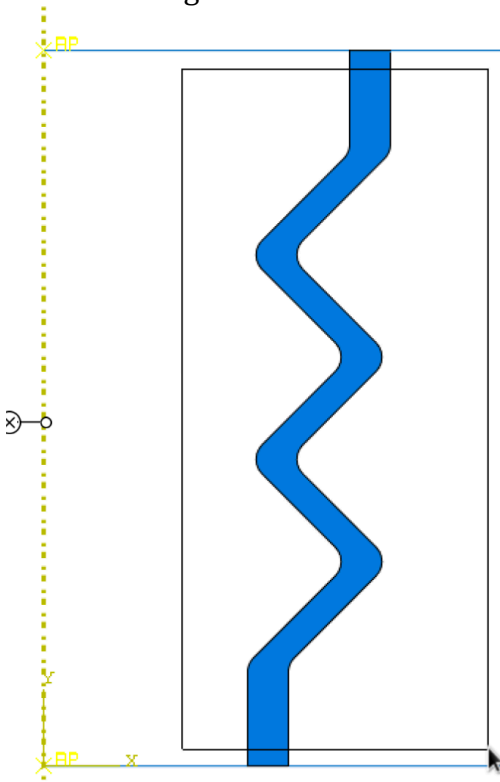


Select OK.

Now create an interaction:



Box select edges

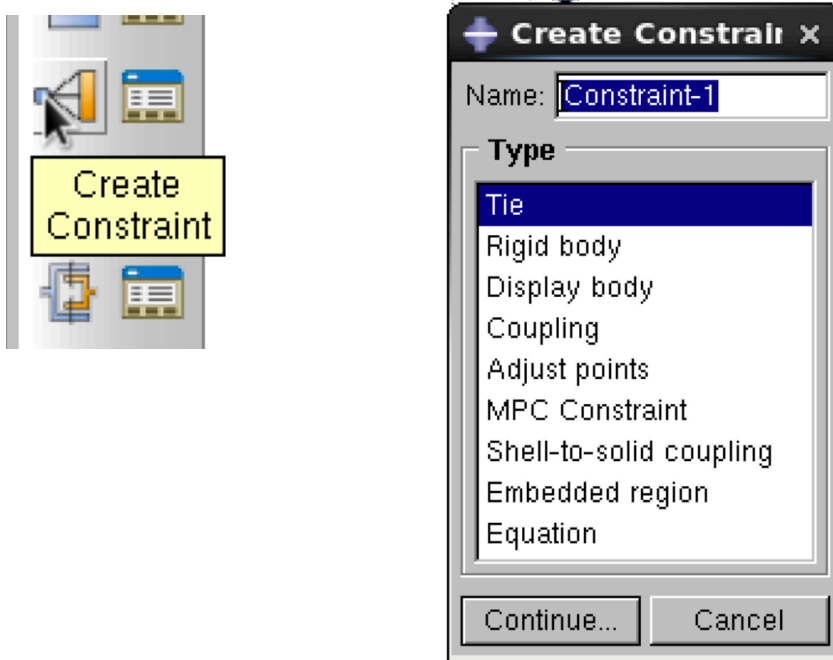


9. Create Tie Constraints

Define two new **Tie Constraints** to model the kinematic coupling between the rubber and the two wires where *no relative movement* is allowed between the instances.

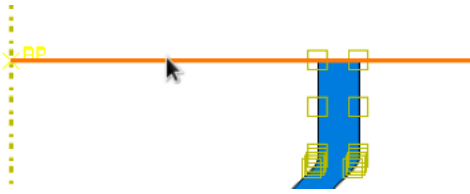
In the Model tree, double-click **Constraints**, select **Tie** as Type and name the Constraint as *Constraint-Up*. Select Surface as master type, the upper wire as master surface and choose the color of the shell side facing the rubber (yellow or magenta arrows). Select Surface as Slave type and click on Surfaces button in the bottom bar to directly select the predefined surface called Surf-TIE-UP as slave surface. Click Continue, then click OK.

- Repeat the same process to create the Tie constraint between the lower wire and the predefined surface called Surf-TIE-DOWN. Name the constraint as *Constraint-Down*.

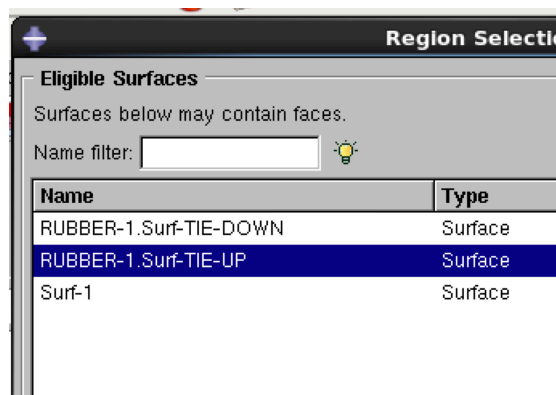
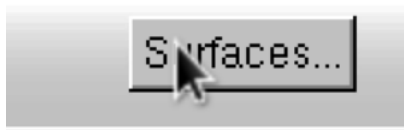
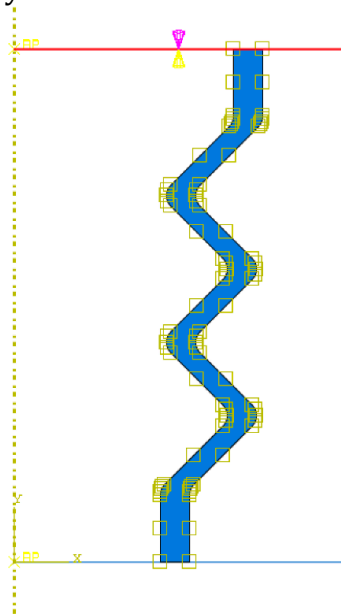


Select surface





Select top wire – yellow side in this case:

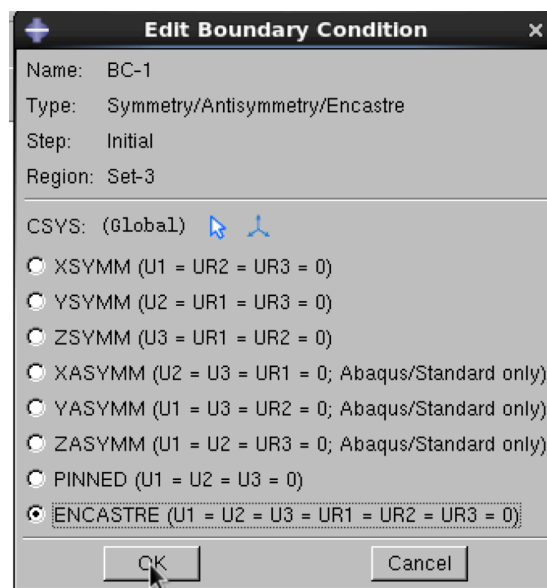
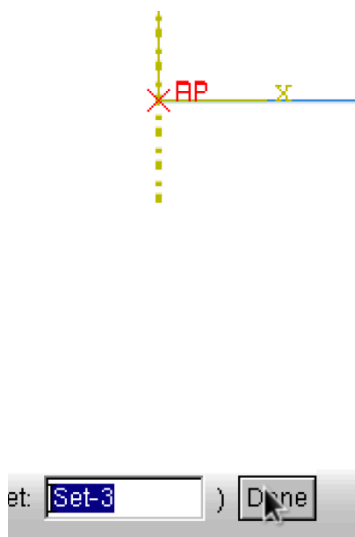
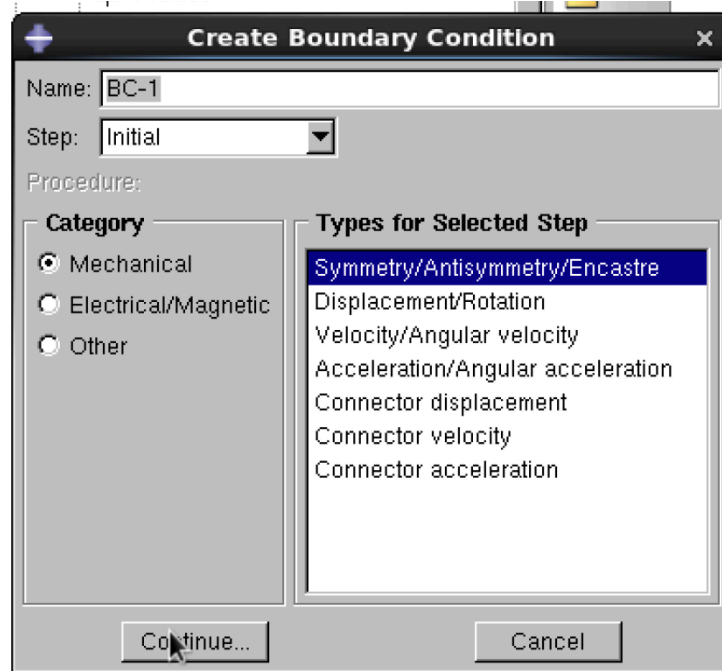
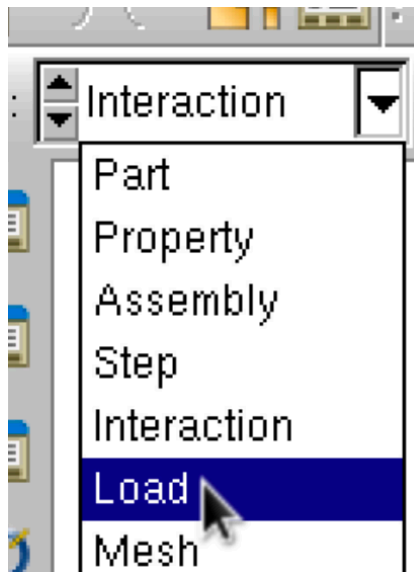


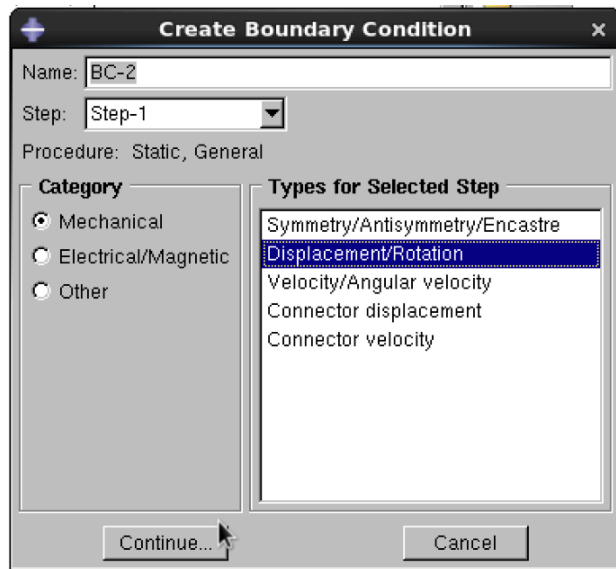
Repeat procedure for bottom surface.

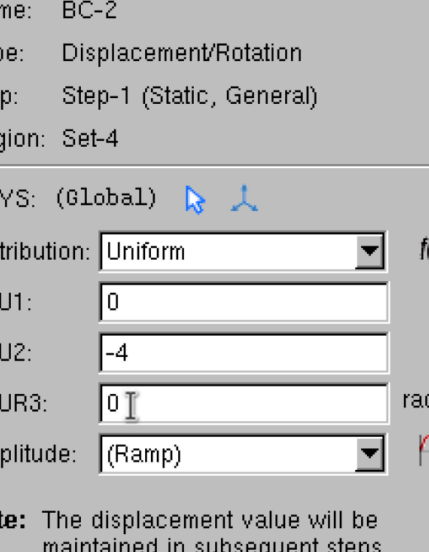
10. Add Boundary Conditions

Two boundary conditions are applied to this model.

Create now a new Boundary condition called **BC-Encastre** to encastre the lower rigid tool. Select Initial as step and Symmetry/Antisymmetry/Encastre as type. Select the reference point of the lower wire as region (see figure) and then **ENCASTRE** as type. All the nodes of this rigid part will follow the movement of the reference node, thus the whole part will be fixed to its initial position.







Edit Boundary Condition

Name: BC-2

Type: Displacement/Rotation

Step: Step-1 (Static, General)

Region: Set-4

CSYS: (Global)

Distribution: Uniform $f(x)$

☒ U1: 0

☒ U2: -4

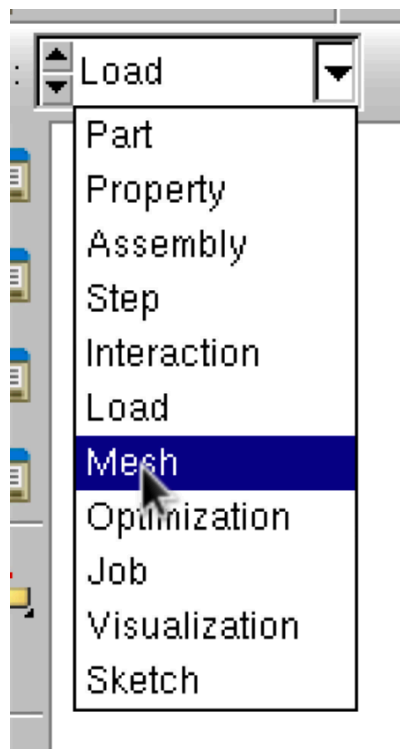
☒ UR3: 0 radians

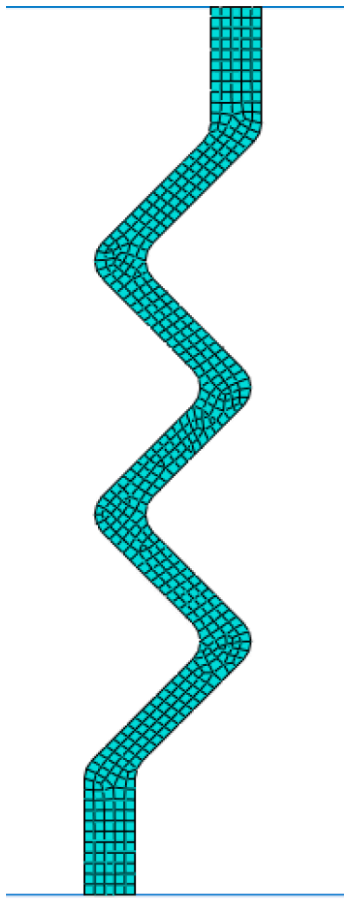
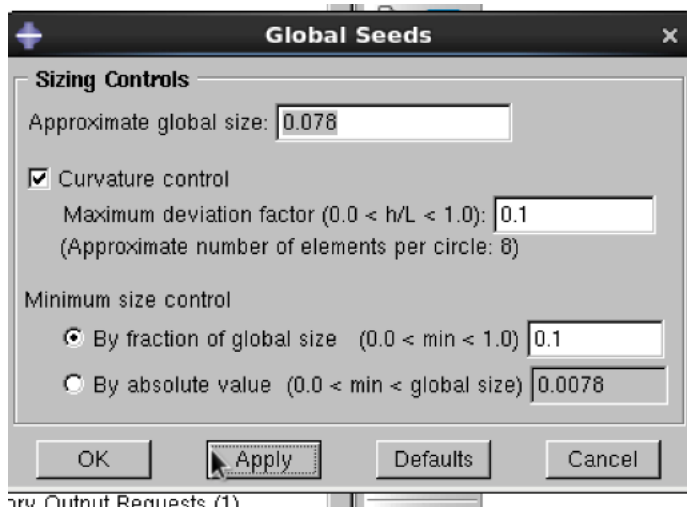
Amplitude: (Ramp)

Note: The displacement value will be maintained in subsequent steps.

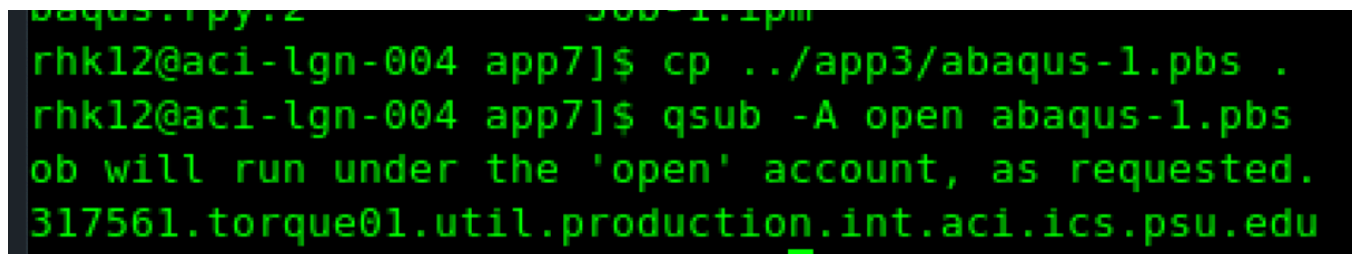
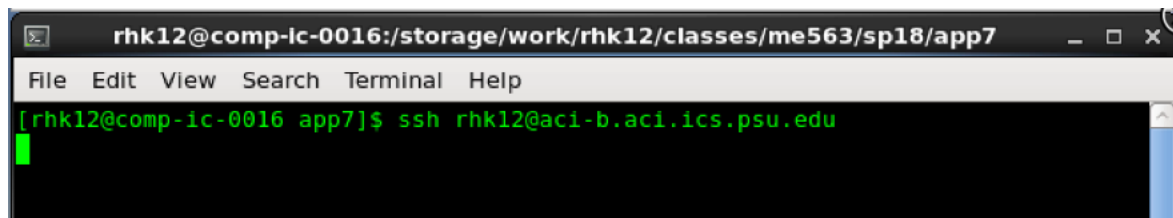
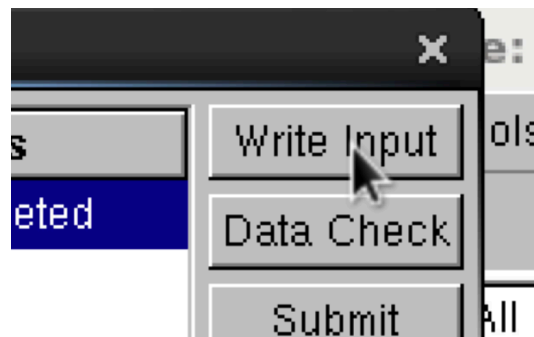
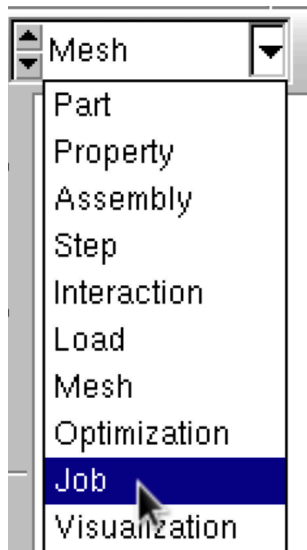
OK Cancel

11. Create Mesh



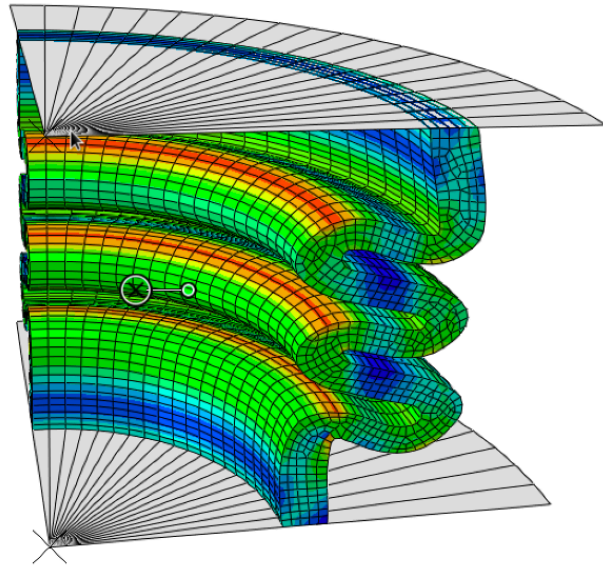
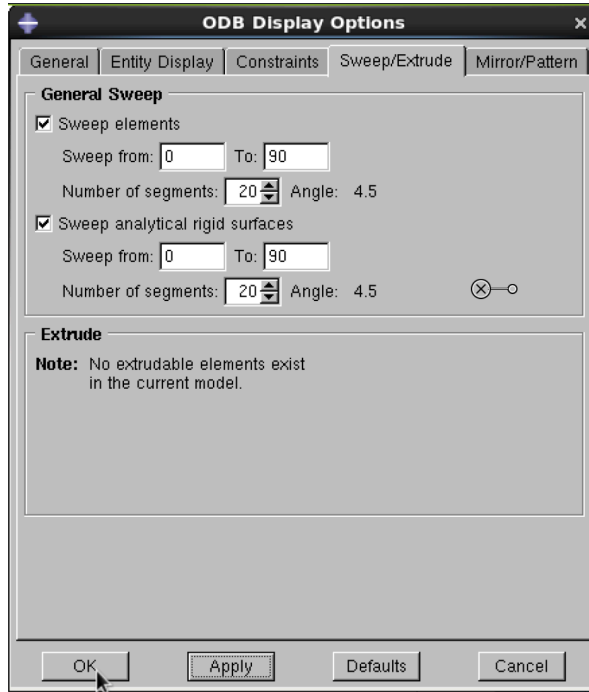


12. Create Job



13. Analyze Results

Visualize the complete model. In the main menu bar, click on View ▢ Odb Display options and enter the **Sweep/Extrude** tab. Tick the Sweep Elements and Sweep analytical rigid surfaces options. In both cases, sweep from 0 to 90 degrees and enter 20 as number of segments Click OK.



Examine the energy response:

