Rachele Bizzarri
web developer

// BORN
Volterra
04-08-1994

// CURRENTLY
Firenze

// CONTACTS
+39 3485248994
rachebizz@gmail.com
in/rhlbzz

// WEBSITE
rhlbzz.com

// SKILLSET
JS, TS, Vue3, GSAP,
GraphQL, HTML5, CSS3,
SCSS, Node.js, SQL,
vite, git, PHP,
Three.js, UnoCSS,
CakePHP, Bootstrap,
Python, react, Java,
C++, C#

// TOOLS
Photoshop,
Illustator, Figma,
vsc, 8th Wall, AWS,
WordPress, PostgreSQL

// SOFT SKILLS
Analytical thinking
Autonomous
Detail-oriented
Emphatic
Organized
Precise
Problem solver
Team worker

// LANGUAGES
Italian, English (B2)

I am particularly interested in the potential of digital techniques as a tool for cultural dissemination, the promotion of artistic heritage, and the democratization of collective knowledge

/* RELEVANT EXPERIENCE */

MONOGRID // front-end developer
FEB 2022 - ATM | Firenze

A proactive contributor to web development projects, with experience spanning customer-facing and back-office services. As part of a development team, actively researched and implemented innovative technologies and solutions for web development. Collaborated in an international setting with leading global clients, delivering solutions that integrate cutting-edge technologies and experimental designs.

[Vue3, GSAP, Three.js, VSC, webAR, GraphQL, SCSS, ts, js, yarn, vite, git, node.js, UnoCSS]

Cloud4Wi // front-end developer
JUL 2019 - FEB 2022 | Pisa

Contributor to the development of the company's website, with ownership in maintaining and updating various customer-facing interfaces and services. Responsibilities include UI design, contributing to the upkeep and enhancement of data pipelines to deliver insights to customers, as well as data visualization and information design.

[PHP, CakePHP, jQuery, Bootstrap, js, React, SQL, VSC, CSS, html, git, d3.js]

GeoMind intern // front-end developer
SEP 2018 - JUL 2019 | Lucca / Pisa

Development of a web application for the regional project TurfUp – "Remote monitoring and management of turfgrass". This includes training in C++ for creating libraries for Android applications.

[C++, AndroidStudio, VS, js, PHP, SQL, jQuery, html, tortoiseSVN]

Cloud4wi intern // front-end developer
MAR 2018 - MAY 2018 | Pisa

Development of a graphical library based on d3.js and its integration within the company's product.

[PHP, js, jQuery, Bootstrap, SQL, VSC, CSS, html, git, d3.js]

/* ACADEMIC EDUCATION */

Digital Humanities master's degree // University of Pisa
NOV 2016 - OCT 2019 | GRADE 110/110 *with honors*
Thesis - *ScrollAStory.js: A Library for Creating Scrollytelling Web Pages*

Development of a class-based JavaScript library for creating scrollytelling products and implementation of a web-based editor.

Digital Humanities bachelor's degree // University of Pisa
SEPT 2013 - NOV 2016 | GRADE 110/110
Thesis - *The Epigraphs of La Spezia and WPDB_Interface: Cataloging the Epigraphs of the La Spezia Area*

Development of a WordPress plugin for cataloging epigraphs.