

# Tunnel Vision

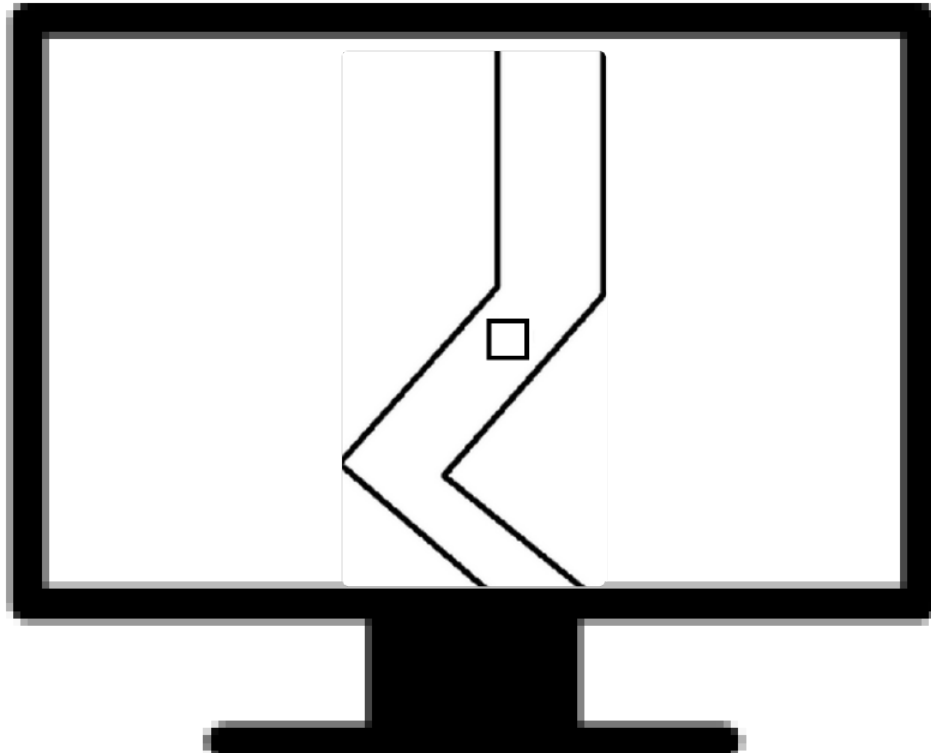
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# Project Description

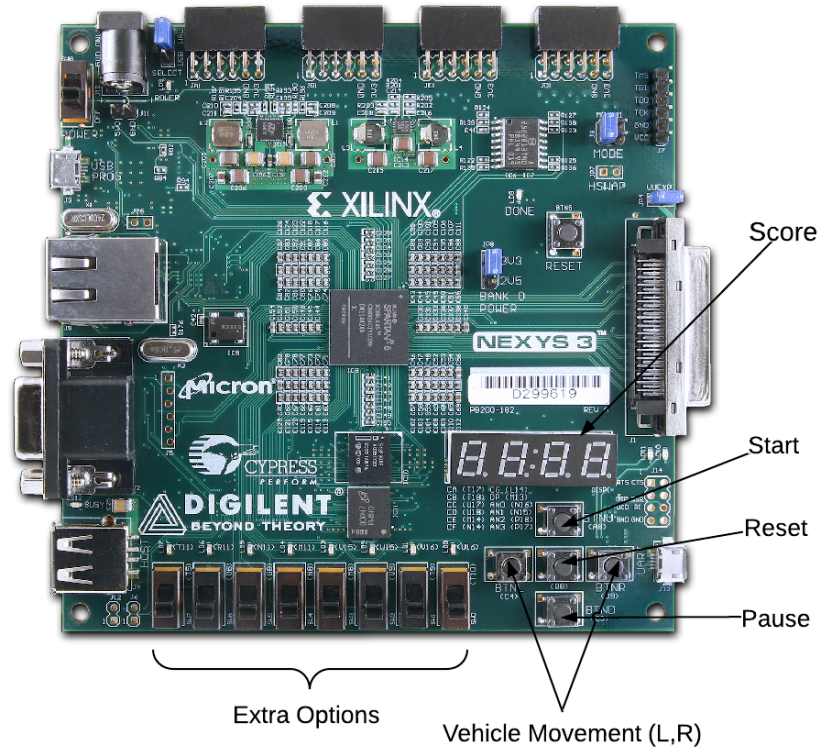
## Gameplay

- Player moves vehicle left and right
- Avoid hitting tunnel walls
- Tunnel width steadily decreases

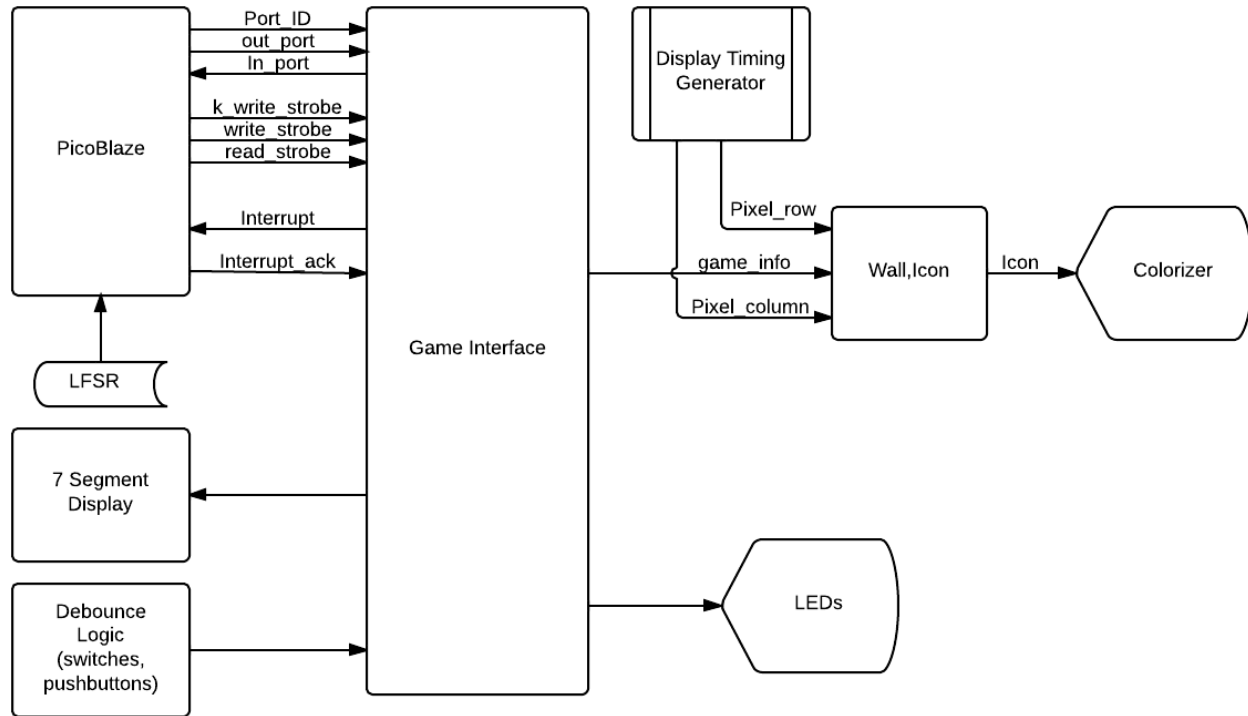
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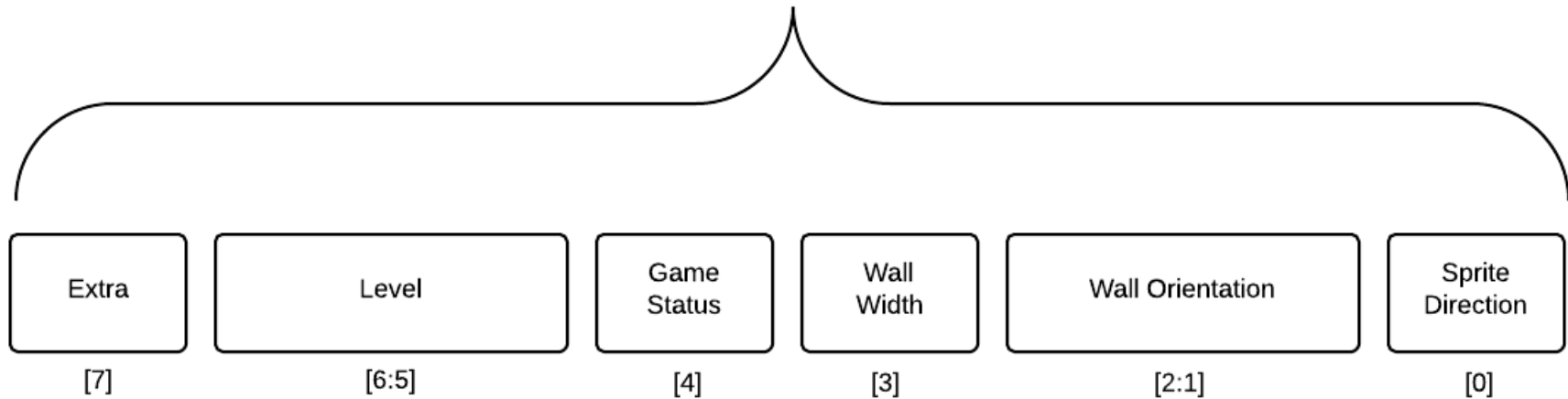


# Implementation



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## Game Info Register



# Extra Enhancements

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Nope



# Progress

