

# Rusty Roberts

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## TECHNICAL SKILLS

### Languages & Frameworks

Python (5+ years) TypeScript (5+ years) Node.js (3+ years)  
Express (3+ years) Angular (3+ years) React (2+ years)

### Architecture & Design

RESTful APIs (5+ years) Event-Driven Architecture (2+ years)  
Domain-Driven Design (2+ years) Microservices (2+ years)

### Data & Storage

PostgreSQL (5+ years) Sequelize ORM (3+ years)  
Redis (3+ years) BigQuery (3+ years) Airflow (3+ years)

### Platform & Operations

Google Cloud (3+ years) AWS (3+ years) Docker (5+ years)  
Ansible (3+ years) Pulumi (1+ year) DataDog (2+ years)

## WORK EXPERIENCE

### Senior Software Engineer, Lead

*LevelTen Energy, Seattle, WA (April 2024 – August 2025)*

- Designed platform modernization from monolithic to microservice architecture using domain-driven design principles, defining service boundaries and event-driven communication patterns
- Led scrum team of eight engineers, driving implementation of core domain service within new microservice architecture and establishing patterns adopted across other teams

### Software Engineer

*LevelTen Energy, Seattle, WA (September 2022 – March 2024)*

- Collaborated on design and implementation of customizable forms feature for largest enterprise client; built as reusable platform capability that expanded to several key customers
- Executed company-wide authentication modernization, migrating 100% of customer base to Okta authentication with SSO and MFA capabilities, enhancing security posture while maintaining zero downtime during phased rollouts

### Scientific Programmer

*Texas Water Development Board, Austin, TX (December 2019 – September 2022)*

- Led a small team to develop and maintain Water Data for Texas, a public data repository and visualization tool for the state's water resources, while supporting cloud infrastructure for web, database, and auxiliary services
- Contributed to open-source geographic and hydrographic software packages

### Graduate Research Assistant

*The University of Texas at Austin, Texas Materials Institute (2016 – 2019)*

- Conducted research on emerging 2D materials for electronic devices, investigating novel material properties and device architectures
- Developed Python applications for analysis and visualization of large experimental datasets, automating data processing workflows and creating interactive visualizations

### Engineering Writer

*Glosten, Inc., Seattle, WA (2014 – 2016)*

- Wrote and edited technical documentation, specifications, and marketing materials for marine engineering projects
- Established company-wide communication standards by authoring comprehensive style guide, improving consistency across all client deliverables

## EDUCATION

**M.S.E, Materials Science and Engineering** • [The University of Texas at Austin](#) (2019)

**B.S., Materials Science and Engineering** • [Columbia University](#) (2014)

**B.A., Natural and Mathematical Sciences** • [Whitman College](#) (2014, Dual-degree program with Columbia University)