```
VPC::GUI::GLUTWindow
+ mWindows
+ mWinIDs
# mCamera
# mlsDrag
# mMouseType
# mPrevX
# mPrevY
# mDisplayTimeout
# mScreenshotTemp
# mScreenshotTemp2
+ GLUTWindow()
+ ~GLUTWindow()
+ InitWindow()
+ current()
+ DisplayEvent()
+ KeyboardEvent()
+ MouseEvent()
+ MotionEvent()
+ ReshapeEvent()
+ TimerEvent()
# initLights()
# Display()
# Keyboard()
# Mouse()
# Motion()
# Reshape()
# Timer()
 VPC::GUI::SimWindow
 + mWorld
 + mRecords
 + mFrame
 + mlsPlay
 + mlsDrag
 + mCapture
 + dp
 + SimWindow()
 + LoadFromFolder()
 # GoToFrame()
 # Display()
 # Keyboard()
 # Mouse()
 # Motion()
 # Reshape()
 # Timer()
 # Screenshot()
```