

- Describe how you plan to obtain feedback from end users about your high-fidelity prototype.
- Outline the methods you will use to gather feedback (e.g., surveys, interviews, user testing sessions) and the type of information you aim to collect.

To obtain feedback from our end users, we will set up user testing sessions and interviews with the users. We will let the user explore the application for a set amount of time (e.g. 5 minutes) and then ask them about their experience with the interface. We are looking to gain specific examples of what is good or needs to be improved about the interface. Specific examples will let us pinpoint exactly what needs to be changed and where it is. This will also let us ask users how it should be changed, which will tell us what the users want in the interface and how to go about changing it.