Jerry, Richeng HUANG

1730 melrose village circle, apt 1232, Urbana, IL +1-626-559-4435

Email: rhuang15@illinois.edu Homepage: http://rhuang.info

Active, diligent and enthusiastic software engineer student. Interested in any kind of project concerning web technology and software development. Proficient implementation skills in C++ and Java. Curious to various algorithmic problems.

EDUCATION

2015 Dec	University of Illinois, Urban	a-Champaign

Master of Science in Computer Science

2014 Jun The Hong Kong University of Science and Technology, Hong Kong

BEng in Computer Science GGA: 3.735/4.30 major GPA: 3.844/4.30

2012 Jun Sun Yat-sen University, Guang Zhou, China

BEng in Computer Science GPA: 3.3/4.0 major GPA: 3.6/4.0 Rank: 5/35

AWARDS

- 2012 2014 First Class Honors in Graduation, HKUST
- 2012 2013 Scholarship Scheme for Continuing Undergraduate Students , HKUST
- 2013 2014 Dean's List, Fall Semester 2013-2014 & Spring Semester 2012-2013, HKUST
- 2011 2012 Second Class Scholarship, Sun Yat-sen University

SKILLS

- Proficient in C/C++, Java, Python, PHP, html, JavaScript, ¡Query, Regular expression, Git.
- Familiar with OpenGL, Scheme, MySQL, Flash, Matlab

CURRICULAR EXPERIENCES

• Micro-Scheme Language Implementation

2012 Sep - 2012 Dec

- Parsed s-expression into tree data structure by using bison and flex.
- Evaluated s-expression in tree structure based on the rules of Scheme (used polymorphism in C++).

• TCP and UDP transmitter, HTTP Client and Server, CPU Scheduler

2013 Jun - 2013 Aug

- Controlled the transmission rate and chunk size of UDP sender to reduce packet loss, in Java.
- Implemented concurrent request ability for HTTP server, in C++.
- Implemented FIFO, Shortest Job First and Round-robin scheduling algorithms on Nachos, in C++.

• Knowledge Discovery over English Songs, Final Year Project

2013 Sep - 2014 May

- -Generate melodies given a sequence of English words as input.
- Establish a frequent pattern set containing pairs of lyrics and melodies from over 1,000 English songs.
- Generated a melody sequence automatically by matching lyric sequence from the frequent pattern set.
- Built a demo Web-app by using Vexflow.js(draws music score) and MIDI.js.

• Twitter Client on Java Platform

2013 Mar - 2013 Apr

- Developed in Agile Software Development Process with Scrum Framework.
- Implemented novel functionalities such as special follow and embedded games.
- Followed Continuous Integration and kept software testing.

• Implementation of Gossip-style Membership Protocol

2014 Sep - 2014 Oct

- Implemented node functionalities in peer-to-peer layer such as joining group, sending/processing gossip messages, detecting failure members, in C.
- Ensured completeness and achieved high accuracy when message losses happened.

• OpenGL Hierarchical Robot Model

2013 Feb - 2013 May

- Built a 3D robot and implemented Bezier curve, B-spline curves and Inverse Kinematics to control the position and angle of any components of the robot.
- Implemented particle systems to simulate water fountains, ball collisions, etc.

• iSearch, a Search Engine

2013 Sep - 2013 Nov

- Indexed 1000 web pages with multithreading. Implemented spelling suggestion by AJAX.
- Ranked the page by combining scores of vector space model and scores of Page Rank.

WORK EXPERIENCES

• Web developer (Part-time) for Imos: http://i-mos.org

2013 Dec - 2014 May

Imos: an interactive Modeling and Online Simulation Platform.

- Optimised the performance and stability of the website and created model-upload templates.
- Programmed in both server side and client side by using Codelgniter PHP framework(MVC), KnockoutJS(MVVM pattern) and jQuery, and managed database by MySQL.

• Summer Intern in MassMutual Asia Co., Hong Kong Branch

2011 Jul - 2011 Aug

- Analyzed survey data from over 100 clients, completed 15-page report for product design and developed financial solution for a key client.
- Assisted team in awarding runner-up in the intra-company competition among all intern teams.

COURSES

Operating Systems Computer Graphics

Principles of Programming Languages Computer Organisation

Database Management Systems Computer Communication Networks

Theory of Computation Introduction to Data Mining

Design and Analysis of Algorithm Distributed Systems(ongoing)

Software Engineering Computer Systems Organization(ongoing)

Search Engines for Web and Enterprise Data