

P Y T H O N

FOR NETWORK ENGINEERS

Onsite Training Session
July 2020

\$ whoami

Kirk Byers

Network Engineer:

CCIE #6243 (emeritus)

Programmer:

Netmiko

NAPALM

Nornir

Teach Python, Ansible, Nornir in
a Network Automation context



General:

July 21, Day1 (Tue)

July 22, Day2 (Wed)

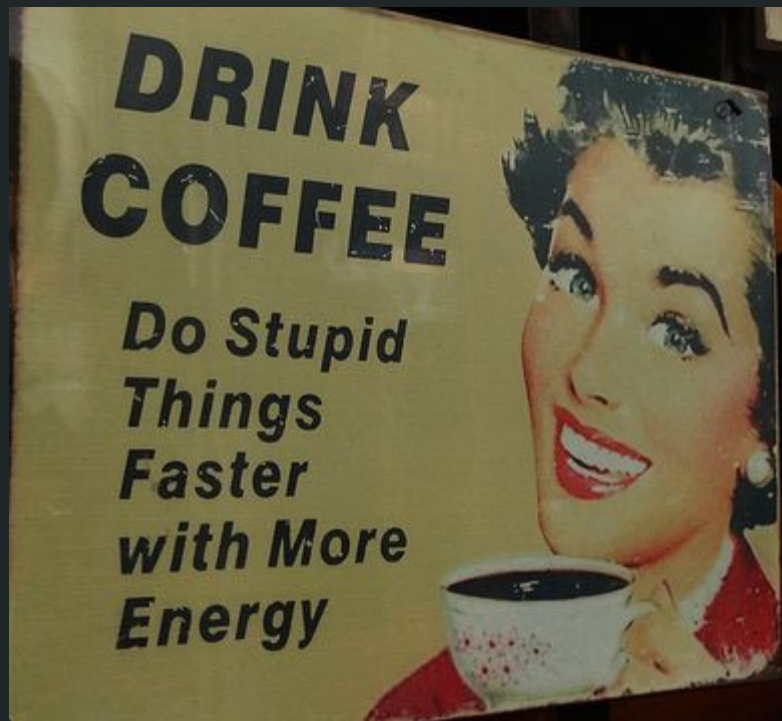
July 23, Day3 (Thu)

July 28, Day4 (Tue)

July 29, Day5 (Wed)

Focused/Minimize Distractions

The exercises are important.



Day1 Schedule

Course introduction

Why Python?

Working with Git

Python Fundamentals Review

- Flow-control
- Data Structures
- Functions

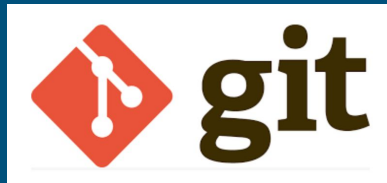
Linting

pytest and testing



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Git



- Why care about Git?
- Git and GitHub
- Some principles of how Git works
 - Tracking files and directories across time
 - All objects are stored in the .git directory
 - You can swap your working set of files
 - Distributed
- Creating a repository on GitHub
- Cloning a repository
- `git init`
- Files have four different states: untracked, modified, staged, committed



Git Adding/Removing Files

- `git status` *# basically what is the current state of this repository*
- `git branch` *# which branches are there and which branch am I working on*
- Adding/Removing files
 - `git add` / `git rm` / `git commit`
 - `git diff` *# to see what changed on a file or set of files*
- `git log` *# to see the history of commits*
- `git diff` *# what changed*

Git Push & Pull



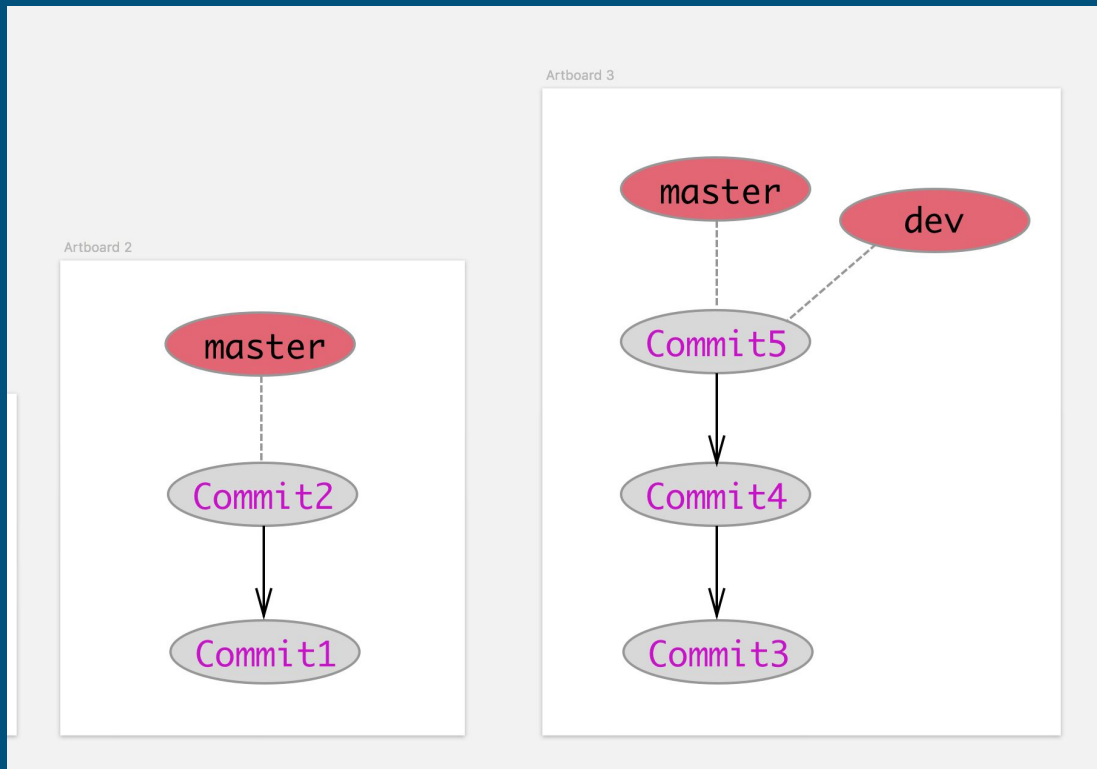
Changes have been committed locally, but haven't been pushed up to GitHub

- git pull / git push
 - git remote -v
 - git remote add
 - git branch -vv

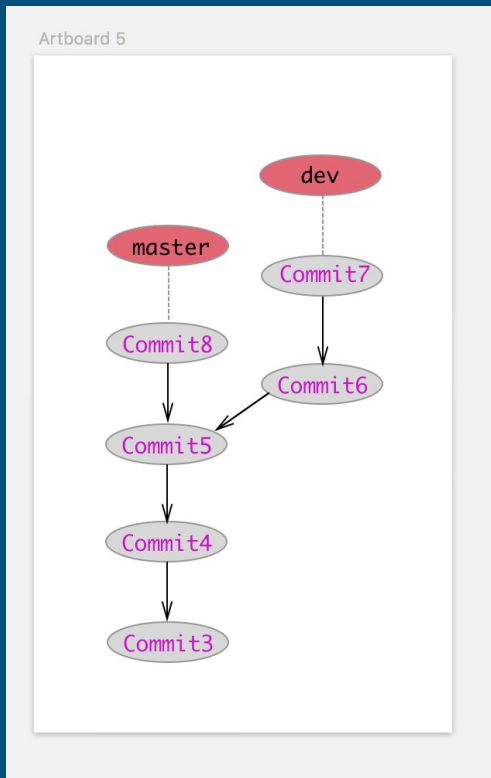
Reference Commands:

`{{ github_repo }}/git_notes/git_commands.MD`

Git Branches



Git Branches



Git Branches



Creating a branch

- `git checkout -b dev origin/master`
- `git branch dev2`
- `git checkout dev2`
- `git branch` *# Look at your current branches*
- Switching branches
 - Underlying files in the working directory change

Merge operation

- Checkout the branch you want to merge into
- `git merge dev2`



Git Handling Merge Conflicts

A set of changes that Git can't reconcile

```
$ git merge dev
```

```
Auto-merging test2.py
```

```
CONFLICT (content): Merge conflict in test2.py
```

```
Automatic merge failed; fix conflicts and then  
commit the result.
```

```
$ cat test2.py
```

```
-----  
while True:  
    print("Hello world")  
    break
```

```
for x in range(10):
```

```
    x = 0
```

```
<<<<<<< HEAD
```

```
    y = 1 * x
```

```
    z = 3
```

```
    print(y)
```

```
print("Foo")
```

```
=====
```

```
    y += 1
```

```
    z = 3
```

```
>>>>>>> dev
```

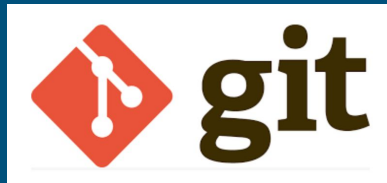
Git Pull Requests / Git Rebase



Pull Request - Submit changes from your copy of a repository for review and potentially integration into the main repository for the project.

Rebase - One of your branches has become out of date (relative to another copy of the repository) and you want to bring it back up to date.

Git Exercises



Reference Commands:

`{{ github_repo }}/git_notes/git_commands.MD`

Exercises:

`./day1/git/git_ex1.txt`

`./day1/git/git_ex2.txt`

VI in five minutes



SSH into lab environment

```
vi test1.txt
```

Two modes: edit-mode and command-mode (ESC is your path to safety).

i - insert (switch to edit-mode)

a - append (switch to edit-mode)

Never, absolutely never, hit caps-lock it is the path to destruction and ruin.

Use h, j, k, l to navigate (in command-mode)

VI in five minutes



Use h, j, k, l to navigate (in command-mode)

h - move left one space

j - move down one space

k - move up one space

l - move right one space

Arrow keys will also probably work.

x - delete a character

dw - delete a word

dd - delete a line

To exit

:wq - saves file and exits

:q! - exits WITHOUT saving

u - undo the last command

yy - yank a line

p - put a line

REMEMBER:

<esc> is your friend

Why Python?



- Widely supported (meaning lots of library support)
- Easily available on systems
- Language accommodates beginners through advanced
- Maintainable
- Allows for easy code reuse
- High-level



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Python Review



- Data Structures
- Flow Control
- Functions



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Python Characteristics

Indentation matters.

Use spaces not tabs.

Python programmers are particular.

Py2 or Py3. *# The battle is now over: use Python3.*

Python2 support ended on Jan1, 2020.



General Items

The Python interpreter shell

Assignment and variable names

Python naming conventions

Printing to standard out/reading from standard in

Creating/executing a script

Quotes, double quotes, triple quotes

Comments

`dir()` and `help()`

Lists

Zero-based indices

.append()

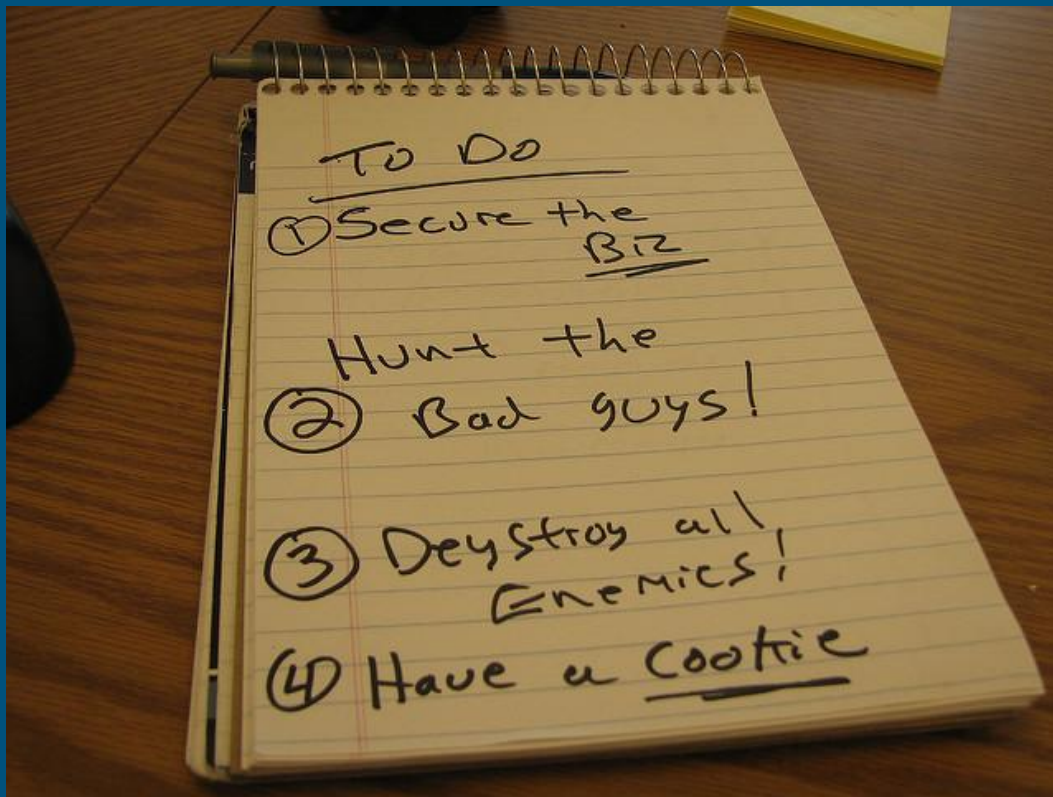
.pop()

.join()

List slices

Tuple

Copying a list



Exercises:

`./day1/py_lists/lists_ex1.txt`

`./day1/py_lists/lists_ex2.txt`

Photo: Purple Slog (Flickr)

Dictionaries

- Creating
- Updating
- `get()`
- `pop()`
- Iterating over keys
- Iterating over keys and values

Exercises:

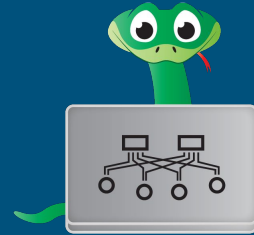
`./day1/py_dict/dict_ex1.txt`



Photo: Holger Zscheyge (Flickr)

Conditionals

```
if a == 15:  
    print("Hello")  
elif a >= 7:  
    print("Something")  
else:  
    print("Nada")
```



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Loops

- for
- while
- break
- continue
- range(len())
- enumerate



Photo: Mário Monte Filho (Flickr)



For/while syntax

```
for my_var in iterable:  
    print(my_var)
```

```
i = 0  
while i < 10:  
    print(i)  
    i += 1
```

Exercises:

[./day1/py_loops/loops_ex1.txt](#)
[./day1/py_loops/loops_ex2.txt](#)

Exception Handling

- ```
try:
 my_dict['missing_key']
except KeyError:
 do_something
```
- Trying to gracefully handle errors.
  - finally: - always ran if you have a cleanup condition.

Exercises:

`./day1/py_except/except_dict_ex1.txt`



## Exercise:

---

Exercises:

`./day1/exercise_show_ver/for_cond_show_ver_ex1.txt`

### Show Version Exercise

---

- a. Read a show version output from a router (in a file named, "show\_version.txt").
- b. Find the router serial number in the output.
- c. Parse the serial number and return it as a variable. Use `.split()` and `substr` in `str` to accomplish this.

# Functions:

---

- Defining a function
- Positional arguments
- Named arguments
- Mixing positional and named arguments
- Default values
- Passing in \*args, \*\*kwargs
- Functions and promoting the reuse of code

## Exercises:

`./day1/py_func/func_ex1.txt`  
`./day1/py_func/func_ex2.txt`  
`./day1/py_func/func_ex3.txt`  
`./day1/py_func/func_ex4.txt`



# Python Regular Expressions

import re

## Other re methods

re.split()

re.sub()

re.findall()

Exercises:

`./day1/py_regex/regex_ex1.txt`

`./day1/py_regex/regex_ex2.txt`

## re.search(pattern, string)

- always use raw strings
- re.M/re.MULTILINE
- re.DOTALL
- re.I
- Parenthesis to retain patterns
- greedy/not greedy (.\*)

match.group(0)

match.groups()

match.groupdict()

## Named patterns

`(?P<software_ver>Ver.*)`



# Regular Expression Resources

---

## Regular Expression Tutorial

[https://regexone.com/lesson/introduction\\_abcs](https://regexone.com/lesson/introduction_abcs)

This is a good resource if you are new to regular expressions.

## Online Regular Expression Tester

<https://regex101.com/>

Select 'Python' on the left-hand side.

## Python Regular Expression HowTo

<https://docs.python.org/2/howto/regex.html>

This is a good overview of regular expression special characters.

Start at the very top of the page and read through the 'Repeating Things' section.

# Python Code Structure:

---

- Imports at top of the file
- CONSTANTS
- Functions / classes
- if `__name__ == "__main__"`:
- Main code or `main()` function call

Exercises:

`./day1/py_reuse/reuse_ex1.txt`



# Modules and Packages

---

## Python Module

*A Python file that you can import into another Python program*

*Example, storing device definition in an external file.*

## Python Package

*An importable Python directory*

`__init__.py`

Exercises:

`./day1/py_reuse/reuse_ex2.txt`

`./day1/py_reuse/reuse_ex3.txt`

# Review Exercise

---

Process the 'show\_ip\_int\_brief.txt' file and create a data structure from it.

1. Create a dictionary of dictionaries.
2. The keys for the outermost dictionary should be the interface names.
3. The value corresponding to this interface name is another dictionary with the fields 'ip\_address', 'line\_status', and 'line\_protocol'.
4. Use pretty-print to print out your data structure.

Your output should be similar to the following:

```
{'FastEthernet0': {'ip_address': 'unassigned',
 'line_protocol': 'down',
 'line_status': 'down'},
 ... }
```

Exercises:

`./day1/exercise_review/review_ex1.txt`



# Review Exercise

---

Process the 'show\_arp.txt' file and create a data structure from it.

1. Create a dictionary where the keys are the ip addresses and the corresponding values are the mac-addresses.
2. Create a second dictionary where the keys are the mac-addresses and the corresponding values are the ip addresses.
3. Use pretty print to print these two data structures to the screen.

Exercises:

`./day1/exercise_review/review_ex2.txt`

# Python Linters

---

*Auto formatting with Python Black*

pylint or pycodestyle

Consistency and conventions make your life easier.

Finds obvious errors. Finds problems you might not be aware of (reuse of builtins).

```
pylint my_file.py
```

```
pycodestyle my_file.py
```

```
pylama my_file.py
```

# Unit testing with pytest



```
Functions
```

```
def increase_by_one(x):
 return x + 1
```

```
Tests
```

```
def test_simple_case():
 assert increase_by_one(3) == 4
```

```
def test_various_cases():
 assert increase_by_one(-1) == 0
 assert increase_by_one(0) == 1
 assert increase_by_one(10) == 11
 assert increase_by_one(-10) == -9
```

1. Test the components of your code (functions, methods, classes).
2. Raises confidence that your code is working properly.
3. Allows you to change the code with a higher degree of confidence that you didn't introduce new errors.

# pytest - How to get started?



```
Functions
def increase_by_one(x):
 return x + 1

Tests
def test_simple_case():
 assert increase_by_one(3) == 4

def test_various_cases():
 assert increase_by_one(-1) == 0
 assert increase_by_one(0) == 1
 assert increase_by_one(10) == 11
 assert increase_by_one(-10) == -9
```

1. Create a file named test\_something.py.
2. In this file define functions named test\_thing\_you\_are\_testing.
3. Add assert statements inside the tests (if the assert evaluates to True, your test will pass; otherwise, it will fail).

# pytest - Run the test.



```
(py3_venv) [student20@onslab1a pytest_dir]$ py.test -s -v test_simple.py
===== test session starts =====
platform linux -- Python 3.6.10, pytest-5.4.3, py-1.9.0, pluggy-0.13.1 -- /home/student20/ENVV
/py3_venv/bin/python3
cachedir: .pytest_cache
rootdir: /home/student20/pynet-ons/unittest_example/pytest_dir
plugins: pylama-7.7.1, f5-sdk-3.0.21
collected 2 items

test_simple.py::test_simple_case PASSED
test_simple.py::test_various_cases PASSED

===== 2 passed in 0.01s =====
```

## pytest - Run the test.

---



1. Use the -v (verbose) argument and the -s (std-in) arguments.
2. Change directory into the directory with your test files.
3. You can specify: `py.test -s -v .`
4. This will search for all files named test\_ and inside those files for any functions named test\_.
5. There is also a way you can test classes.
6. If you specify a directory py.test will recurse down into subdirectories.

# pytest - Skip tests

---



```
@pytest.mark.skip(reason="Unable to test")
def test_example():
 assert True

@pytest.mark.skipif(sys.version_info < (3, 7), reason="requires python3.7 or later")
def test_skip_os_ver():
 print(sys.version_info)
 assert True
```

# pytest - parametrize



```
Functions
def increase_by_one(x):
 return x + 1

def test_various_cases():
 assert increase_by_one(-1) == 0
 assert increase_by_one(0) == 1
 assert increase_by_one(10) == 11
 assert increase_by_one(-10) == -9

@pytest.mark.parametrize("number, result", [(-1, 0), (0, 1), (10, 11), (-10, -9)])
def test_various_cases_params(number, result):
 assert increase_by_one(number) == result
```



# pytest - *These examples show you the mechanics, but how to approach the problem?*



1. Have one clear purpose to your functions and methods.
2. Test verifies that one clear purpose.
3. Layer unit tests, integration tests, and systems tests.
4. Don't forget linting tools.
5. Use code-coverage tools to look for how well you are testing.
6. Use CI-CD tools to integrate testing into your workflow.

# But my unit tests work...

---



1. Don't miss the forest for the trees.
2. How to test things that interface to remote systems (mock, test systems).
3. How to apply this all in a network engineering context.

Exercises:

`./day1/testing/unittest_ex1.txt`

`./day1/testing/unittest_ex2.txt`

Reference Material in:

`{{ github_repo }}/unittest_example`