Theorem Proving in Lean

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Abstract

We look at the Jones polynomial, its construction, applications and generalizations. In particular, we study the braid groups, its representations and arrive at a construction of the Jones polynomial. We discuss proofs of the Tait conjectures. Then we construct Khovanov homology whose graded Euler characteristic is the Jones polynomial.

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1 Introduction

Consider the following function definition:

```
def divide (x : Nat) (y : Nat) (h : y ≠ 0) := x / y
```

This is the usual definition of a division function for natural numbers, except that instead of taking two arguments it takes three. By `x : Nat`, we mean that `x` is a term having the type `Nat` (the colon annotates the type). The third argument `h` has the type `y ≠ 0`. This is a proposition and, furthermore, it depends on the value of the term `y`.

This is an instance of *dependent type theory*, in which types may depend on terms. By the Curry–Howard isomorphism and the *propositions-as-types, proofs-as-terms* viewpoint, a term of type `y ≠ 0` is precisely a proof of that proposition. Therefore, the function `divide` can only be evaluated when we supply a proof that `y` is nonzero as its third argument.

A typical evaluation of the function would be:

```
#eval divide 10 2 (by decide)
```

Without going into details (which are delegated to later chapters), `by decide` constructs a term of the required type, in this case a proof of $2 \neq 0$.

Now consider the following code:

```
inductive NonEmptyList (α : Type) where
| mk : (xs : List α) → xs ≠ [] → NonEmptyList α
```

The keyword `inductive` creates an inductive data type named `NonEmptyList α`. Here, α is an arbitrary type (for example, `String`), in which case `NonEmptyList String` denotes the type of non-empty lists of strings.

This inductive type has a single constructor `mk`. Outside the definition, it is referred to as `NonEmptyList.mk`, where the dot denotes a namespace (or simply `.mk` when the namespace can be inferred).

This means that there is exactly one way to construct a term of type `NonEmptyList α`, namely by using the constructor

```
NonEmptyList.mk : (xs : List α) → xs ≠ [] → NonEmptyList α
```

The type of this constructor can be understood as follows: it takes two arguments,

- a term `xs` of type `List α`, and
- a term of type `xs ≠ []`,

and returns a term of type `NonEmptyList α`.

The second argument is particularly interesting: it requires a proof that the first argument `xs` is non-empty. This is again an instance of dependent type theory, since the type `xs ≠ []` depends on the term `xs`.

Now consider the following definition:

```
def NonEmptyList.head {α} : NonEmptyList α → α
| .mk (x :: _) _ => x
| .mk [] h => (h rfl).elim
```

This definition implements the well-known `head` function. Its type is

```
NonEmptyList α → α
```

meaning that it takes a non-empty list of elements of type α and returns an element of type α.

In the function body, we use pattern matching to destruct the possible cases of a term of type `NonEmptyList α`. Since such a term can only be constructed using its constructor (this follows from the inductive definition), the cases listed above are exhaustive.

The first case is when the list has the form `x :: _`, in which case x is clearly the first element of the list. (The underscore `_` acts as a wildcard matching the remainder of the list. For example, the list `[1,2,3]` is written as `1 :: [2, 3]`.)

The second case considers the empty list `[]`. However, in this case `h` is a proof that `[]` is non-empty. Examining the type of `NonEmptyList.mk` reveals that `h` has type `[] ≠ []`. This proposition is definitionally equal to `[] = [] → False`. Since `rfl` is a proof of `[] = []`, the expression `h rfl` yields a contradiction, that is, a term of type `False`.

The expression `(h rfl).elim` invokes `False.elim`, which expresses the logical principle that from a contradiction, anything follows. This allows us to construct a term of type α, thereby convincing Lean that this case is impossible.

All the code discussed above is written in Lean. We have seen that the type of a function can already guarantee its correctness: impossible cases are ruled out by logical reasoning. By allowing types to depend on runtime values, we eliminate entire classes of runtime errors.

Lean is both a general-purpose functional programming language and an interactive theorem prover, based on the calculus of inductive constructions and dependent type theory.