RHYS TAN

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EDUCATION

SINGAPORE MANAGEMENT UNIVERSITY (SMU)   **Aug 2020 – Dec 2023**
Candidate for Bachelor of Science (Information Systems)   (Expected)
- Majoring in Digitalisation and Cloud Solutions (Software Design and Development track) and Business Analytics

TEMASEK JUNIOR COLLEGE   **Jan 2018 – Dec 2019**
GCE A-Levels
- Rank Points: 77.5 / 90
- Achieved 2 distinctions in H2 Mathematics and Project Work

EXPERIENCE

Digital Design   **April 2021 – July 2021**
- Designed and edited a newly opened café's logo and menu
- Link to google drive folder containing 2 versions of the menu and logo:
  https://drive.google.com/drive/folders/1N7NSAbcfId7JE-by1lWz6kS31gXVQ3w2?usp=sharing

AWS Bootcamp   **July 2021 – July 2021**
- Attended a bootcamp by Amazon Web Services

CO-CURRICULAR ACTIVITIES

Infocom Club, Temasek Junior College   **Mar 2018 – July 2019**

- Vice President of the club from May 2018- July 2019
- In charge for all technical and audio-visual support for all school events and assemblies
- Taught the following batch of students how to use each audio-visual system in school as well as photography and videography

SKILLS & INTERESTS

- Software/ IT skills: Python, PHP, HTML, MySQL, CSS, Bootstrap, JavaScript, Json, Figma
- Language fluency: Effectively bilingual in English and Mandarin
- Audio-Visual support, Photography and Videography
- Proficient with the usage of Microsoft Word, Microsoft PowerPoint, and Excel sheet

JOB EXPERIENCES

Café De Muse   **Feb 2020 – July 2021**
- Worked as a barista cum server
- Made orders quickly and efficiently, paying close attention to the details on the Korean dessert 'Bingsu' as well as for the latte art on hot coffee drinks
- Experience in customer service, and solving issues brought up quickly and politely
- Worked with a POS system, to conduct various tasks

Sool Sool   **April 2021 – July 2021**
- Worked as a barista cum server
- Experienced in customer service, and solving issues brought up quickly and politely
- Used a new POS system, where I helped to troubleshoot any problems in the system along the way
- Designed and digitalised the café's logo and menu

Machi Machi   **July 2021 – Dec 2021**
- Worked as a barista cum cashier
- Made drink orders quickly and efficiently
- Worked as a cashier where I used a POS system to take orders, and perform other relevant tasks
- Experience in customer service where questions were answered quickly and politely

HOL Experiences   **May 2022 – Aug 2022**
- Worked as a UI/UX Intern
- Brainstormed for ideas on potential UX/ UI interactions and interactives
- Designing and working well with other team members on creating the interactives
- Coded several demo activations using HTML, CSS and JavaScript (Front End)

PROJECTS (SCHOOL)

BUMP (SMU)
- Project for SMU Interaction Design and Prototyping module
- Prototyped a mobile application to facilitate collaboration and formation of friends at the University level during the pandemic
- Figma prototype: https://www.figma.com/proto/U3AuTfgW1PVNKq5Or6BDxI/Bump!?node-id=2%3A517&scaling=min-zoom&page-id=0%3A1&starting-point-node-id=2%3A517&show-proto-sidebar=1
- Attained B+ for the project

Web Application (SMU)
- Project for SMU Web Application 2 module
- Created a website targeted at the elderly to improve mental health during the pandemic
- Languages used included: HTML, CSS, JavaScript
- Web Application: https://wadtrivia.firebaseapp.com/
- Attained A+ for the project

COMPETITIONS

Google Hash Code 2022   **Feb 2022**
- Participated in Google's Hash Code 2022 in a team of 3

SMU DSC UIUX Competition   **Feb 2022 – March 2022**
- Clinched 2nd place overall
- Participated in SMU DSC UIUX Competition individually and competed against teams of up to 4 members
- Created a Figma prototype to fix a usability issue in an ecommerce mobile platform
- Figma prototype: https://www.figma.com/proto/W2IyCsgNr6lv1Lq3mPlQ0z/UIUX-COMPETITION?scaling=scale-down&page-id=0%3A1&starting-point-node-id=2%3A2&node-id=2%3A2
- Video presentation: https://www.youtube.com/watch?v=F-K9HzGbvvc

Google for Startups Cloud Hackathon 2022   **Apr 2022 – June 2022**
- Top 20 teams to move onto the second round
- Came up and prototyped a mobile application to target the issue of moving into the new normal in Singapore, pertaining to the increase in unemployment rates

VOLUNTEER

Willing Hearts (The Soup Kitchen)   **Jan 2022 – Aug 2022**
- Active volunteer at Willing Hearts
- Helped in packing food, cutting vegetables, and in-charge of the Safe Entry station